Shalin Shah

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Experience

- Wit.AI (Intern, Summer 2014) | wit.ai
 - o NLP startup, basically, Siri as a service
 - o Developed smart voice-based email client using machine learning
 - o Objective-C, Gmail API, Google Drive API, iOS7 TTS, Wit.AI SDKs
- MakeGamesWithUs (Intern, Summer 2013) | makegameswith.us
 - Streamlines process of getting the education necessary to design, build, ship, and market mobile games
 - Developed multi-device iOS side scrolling game (iPhone, iPad)
 - o Objective-C + cocos2d/Kobold2d framework, MGWU SDK

Projects

- Notify
 - iOS news app where you follow certain people or topics and get notifications when articles are written abut them (C, Google API)
- Voice
 - o iOS app where you take a picture of a book or some text, and it reads it to you. (Objective-C, Google Drive API, iOS7 TTS)
- **BlueTune** (HackTECH Hackathon, 2014)
 - o iOS app for real-time music streaming, from your phone's local music library, to your friends' phones over Bluetooth. (Objective-C)
- Vicinitime (Yahoo! Intern Open Hack, 2013) | itunes.apple.com/vicinitime
 - o iOS app where you tell it how much time you have or your mood and it tells you where to go. (Objective-C | Yelp API | Google Maps API | MapQuest API)
- Center | getcenter.tk
 - o iOS game where you drag a ball into the targets while avoiding the many obstacles hurdling towards you.
- Fat Guy Fred
 - iOS game where you run and try to eat as many foods as you can without getting too skinny and passing out or getting too fat and exploding.
 Collaboration with YC backed startup, MakeGamesWithUs.
- Other Projects: github.com/shalins

Skills

• Objective-C (+cocos2d), HTML/CSS, Git, Photoshop

Education

• Tesoro High School (2013 - 2017) | tesorohighschool.com