Write Java programs to:

1. Display prime numbers between 1 and 100 or 1 and n class PrimeNo { public static void main(String[] args) { int n = Integer.parseInt(args[0]); int j = 2; int counter = 0; while (counter < n) {</pre> int count = 0; for  $(i = 2; i <= j / 2; i++) {$ if (j % i == 0) { count++; } } if (count == 0) { System.out.println(j); counter++; } j++; } } C:\Windows\System32\cmd.exe D:∖Java>javac PrimeNo.java D:∖Java>java PrimeNo 10 19 23 D:\Java>

```
2. Find the factorial of a number
   class Factorial {
     public static void main(String[] args) {
       int i;
       int fact = 1;
       int n = Integer.parseInt(args[0]);
       for (i = 1; i <= n; i++) {
         fact = fact * i;
       System.out.println("factorial of number is :" + fact);
    C:\Windows\System32\cmd.exe
   D:∖Java>javac Factorial.java
   D:∖Java>java Factorial 5
   factorial of number is :120
   D:\Java>
3. Check if a number is palindrome or not
   class Palindrome {
     public static void main(String[] args) {
       int rev = 0, rem, pal;
       int n = Integer.parseInt(args[0]);
       pal = n;
       while (n != 0) {
         rem = n \% 10;
         rev = rev * 10 + rem;
         n = n / 10;
       if (pal == rev)
         System.out.println(pal + " " + " is a palindrome number");
   else
         System.out.println(pal + " " + " is not a palindrome number");
     }
    C:\Windows\System32\cmd.exe
   D:∖Java≻javac Palindrome.java
   D:∖Java>java Palindrome 56
   56 is not a palindrome number
   D:∖Java>java Palindrome 121
   121 is a palindrome number
   D:\Java>
```

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4. Add two integer variables in 5 different ways using methods and control statement class AddUsingMethods { public static void main(String args[]) { int x = Integer.parseInt(args[0]); int y = Integer.parseInt(args[1]); Addition add = new Addition(x, y); int sum = add.addWithArgsAndReturn(x, y); System.out.println("Addition with Args And Return: " + sum); add.addWithArgsAndNoReturn(x, y); int sum2 = add.addwithNoArgsAndReturn(); System.out.println("Addition with No Args And Return: " + sum2); add.addwithNoArgsNoReturn(); } class Addition { int x; int y; Addition(int x1, int y1) { x = x1;y = y1;public int addWithArgsAndReturn(int a, int b) { return a + b; } public void addWithArgsAndNoReturn(int a, int b) { System.out.println("Addition With Args And NoReturn: " + (a + b)); public int addwithNoArgsAndReturn() { return x + y; } public void addwithNoArgsNoReturn() { System.out.println("Addition With NoArgs And NoReturn: " + (x + y)); } }

```
D:\Java>javac AddUsingMethods.java

D:\Java>java AddUsingMethods 6 4

Addition with Args And Return: 10

Addition With Args And NoReturn: 10

Addition with No Args And Return: 10

Addition With NoArgs And NoReturn: 10

D:\Java>
```

5. Find square root of a number without sqrt method class SqRoot { public static void main(String[] args) { int n = Integer.parseInt(args[0]); int i; boolean flag = false; for  $(i = 1; i \le n; i++)$  { int sqRoot = n / i; if (sqRoot == i && n % i == 0) { System.out.println("Square root of " + n + " is:" + sqRoot); flag = true; break; } } if (!flag) { System.out.println("Perfect Square root of " + n + " is not possible"); } } C:\Windows\System32\cmd.exe D:\Java>javac SqRoot.java D:\Java>java SqRoot 29 Perfect Square root of 29 is not possible D:\Java>java SqRoot 25 Square root of 25 is:5 D:\Java>

6. Program to Check Armstrong number
 class Armstrong {
 public static void main(String[] args) {
 int sum = 0, r, armstrong;
 int n = Integer.parseInt(args[0]);
 armstrong = n;

```
while (n != 0) {
         r = n \% 10;
         sum = sum + (r * r * r);
         n = n / 10;
       if (armstrong == sum) {
         System.out.println(armstrong + " " + " is a armstrong number");
       } else {
         System.out.println(armstrong + " " + " is not a armstrong number");
       }
     }
    C:\Windows\System32\cmd.exe
   D:\Java>javac Armstrong.java
   D:\Java>java Armstrong 63
   63 is not a armstrong number
   D:\Java>java Armstrong 153
   153 is a armstrong number
   D:\Java>
7. Print Fibonacci series till n
   class Fibonacci {
     public static void main(String[] args) {
```

```
D:\Java>javac Fibonacci.java

D:\Java>java Fibonacci 6

0 1 1 2 3 5

D:\Java>
```

8. Program to find sum of digits of a number

```
class SumOfDigits {
 public static void main(String[] args) {
   int n = Integer.parseInt(args[0]);
    int sum = 0, r;
   while (n != 0) {
     r = n \% 10;
     sum = sum + r;
     n = n / 10;
   System.out.println("Sum of digits :" + sum);
 C:\windows\5ystem32\cma.exe
D:∖Java>javac SumOfDigits.java
D:\Java>java SumOfDigits 675
Sum of digits :18
D:\Java>java SumOfDigits 6758
Sum of digits :26
D:\Java>
```

9. Program to print math tables in a given range (11 - 25 tables) class MultiplicationTable {

```
public static void main(String[] args) {
    int n = Integer.parseInt(args[0]);
    int m = Integer.parseInt(args[1]);
    int mult;
    for (int j = n; j <= m; j++) {
        for (int i = 1; i <= 10; i++) {
            mult = j * i;
            System.out.print(j + "*" + i + "=" + mult + " ");
        }
        System.out.println();
        System.out.println();
    }
}</pre>
```

```
D:\Java>javac MultiplicationTable.java
D:\Java>java MultiplicationTable 11 25
11*1=11 11*2=22 11*3=33 11*4=44 11*5=55 11*6=66 11*7=77 11*8=88 11*9=99 11*10=110
12*1=12 12*2=24 12*3=36 12*4=48 12*5=60 12*6=72 12*7=84 12*8=96 12*9=108 12*10=120
13*1=13 13*2=26 13*3=39 13*4=52 13*5=65 13*6=78 13*7=91 13*8=104 13*9=117 13*10=130
14*1=14 14*2=28 14*3=42 14*4=56 14*5=70 14*6=84 14*7=98 14*8=112 14*9=126 14*10=140
15*1=15 15*2=30 15*3=45 15*4=60 15*5=75 15*6=90 15*7=105 15*8=120 15*9=135 15*10=150
16*1=16 16*2=32 16*3=48 16*4=64 16*5=80 16*6=96 16*7=112 16*8=128 16*9=144 16*10=160
17*1=17 17*2=34 17*3=51 17*4=68 17*5=85 17*6=102 17*7=119 17*8=136 17*9=153 17*10=170
18*1=18 18*2=36 18*3=54 18*4=72 18*5=90 18*6=108 18*7=126 18*8=144 18*9=162 18*10=180
19*1=19 19*2=38 19*3=57 19*4=76 19*5=95 19*6=114 19*7=133 19*8=152 19*9=171 19*10=190
20*1=20 20*2=40 20*3=60 20*4=80 20*5=100 20*6=120 20*7=140 20*8=160 20*9=180 20*10=200
21*1=21 21*2=42 21*3=63 21*4=84 21*5=105 21*6=126 21*7=147 21*8=168 21*9=189 21*10=210
22*1=22 22*2=44 22*3=66 22*4=88 22*5=110 22*6=132 22*7=154 22*8=176 22*9=198 22*10=220
23*1=23 23*2=46 23*3=69 23*4=92 23*5=115 23*6=138 23*7=161 23*8=184 23*9=207 23*10=230
24*1=24 24*2=48 24*3=72 24*4=96 24*5=120 24*6=144 24*7=168 24*8=192 24*9=216 24*10=240
25*1=25 25*2=50 25*3=75 25*4=100 25*5=125 25*6=150 25*7=175 25*8=200 25*9=225 25*10=250
D:\Java>
```

10. Write a program to give the examples of operators.

System.out.println();

- 1) Increment and decrement operators.
- 2) Arithmetic operator.
- 3) Relational Operator
- 4) Bitwise operator.
- 5) Conditional Operator public class Operator { public static void main(String[] args) { int x = Integer.parseInt(args[0]); int y = Integer.parseInt(args[1]); System.out.println("1. Increment / Decrement Operator"); System.out.println("PreIncrement: ++" + x + " = " + (++x)); System.out.println("Post Increment: " + x + "++ = " + (x++)); System.out.println("Pre Decrement: --" + y + " = " + (--y)); System.out.println("Post Decrement: " + y + "-- = " + (y--)); System.out.println(); System.out.println("2. Arithmatic Operator"); System.out.println("Addition: " + x + " + " + y + " = " + (x + y));System.out.println("Substraction: " + x + " - " + y + " = " + (x - y)y)); \* y)); System.out.println("Division: " + x + " / " + y + " = " + (x / y)); System.out.println("Modulus: " + x + " % " + y + " = " + (x % y));

```
System.out.println("3. Relational Operator");
       System.out.println("Equals: " + x + " == " + y + " = " + (x == y));
       System.out.println("Not Equal: " + x + " != " + y + " = " + (x !=
y));
       y));
       y));
       System.out.println("Greater than Equal to: " + x + " >= " + y + " =
" + (x >= y));
       System.out.println("Less than equal to: " + x + " <= " + y + " = "
+ (x <= y));
       System.out.println();
       System.out.println("4. Bitwise Operator");
       System.out.println("AND: " + x + " & " + y + " = " + (x & y));
       System.out.println("OR: " + x + " | " + y + " = " + (x | y));
       System.out.println("XOR: " + x + " ^ " + y + " = " + (x ^ y));
       System.out.println("NOT: \sim" + y + " = " + (\simy));
       System.out.println("LEFT SHIFT: " + x + " << " + 1 + " = " + (x <<
1));
       System.out.println("RIGHT SHIFT: " + x + " >> " + 2 + " = " + (x >>
1));
       System.out.println("zero-fill right shift: " + x + " >>> " + 1 + "
= " + (x >>> 1));
       System.out.println();
       System.out.println("4. Conditional Operator");
       System.out.println("Logical AND: " + x + " > 1 \&\& " + y + " < 1
returns " + (x > 1 \&\& y < 1));
       System.out.println("Logical OR: " + x + " > 1 \mid | " + y + " < 1
returns " + (x > 1 || y < 1));
       System.out.println("Ternary: (" + x + " > 5 ? GreaterThan5 :
LessThanEqualTo5) returns "
               + (x > 5 ? "GreaterThan5" : "LessThanEqualTo5"));
       System.out.println();
   }
}
```

```
D:\Java>javac Operator.java
D:\Java>java Operator 7 4

    Increment / Decrement Operator

PreIncrement: ++7 = 8
Post Increment: 8++ = 8
Pre Decrement: --4 = 3
Post Decrement: 3-- = 3
2. Arithmatic Operator
Addition: 9 + 2 = 11
Substraction: 9 - 2 = 7
Multiplication: 9 * 2 = 18
Division: 9 / 2 = 4
Modulus: 9 % 2 = 1
Relational Operator
Equals: 9 == 2 = false
Not Equal: 9 != 2 = true
Greater Than: 9 > 2 = true
Less than: 9 < 2 = false
Greater than Equal to: 9 >= 2 = true
Less than equal to: 9 <= 2 = false
4. Bitwise Operator
AND: 9 & 2 = 0
OR: 9 | 2 = 11
XOR: 9 ^ 2 = 11
NOT: \sim 2 = -3
LEFT SHIFT: 9 << 1 = 18
RIGHT SHIFT: 9 \gg 2 = 4
zero-fill right shift: 9 >>> 1 = 4
4. Conditional Operator
Logical AND: 9 > 1 && 2 < 1 returns false
Logical OR: 9 > 1 || 2 < 1 returns true
Ternary: (9 > 5 ? GreaterThan5 : LessThanEqualTo5) returns GreaterThan5
D:\Java>
```