
DevOps - Week 5 - Jenkins

— Muhammad Ali Kahoot —
Dice Analytics

QUIZ - Week 5

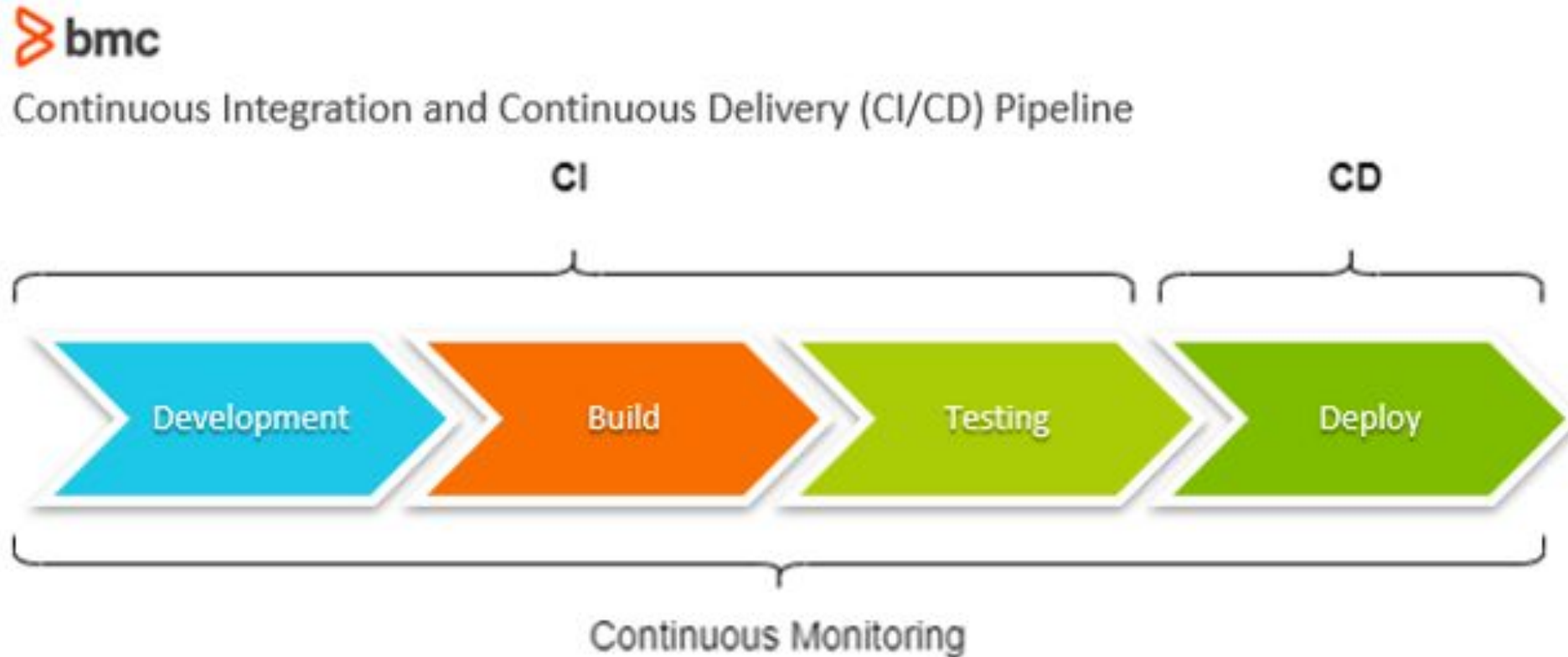
- What is CI vs CD
- Container vs VM
- Container vs Image
- What are layers in Docker Images
- RUN vs CMD vs ENTRYPOINT
- Benefits of Docker compose
- Benefits of Docker Swarm

Disclaimer

These slides are made with a lot of effort, so it is a humble request not to share it with any one or reproduce in any way.

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Kahoot & Dice Analytics

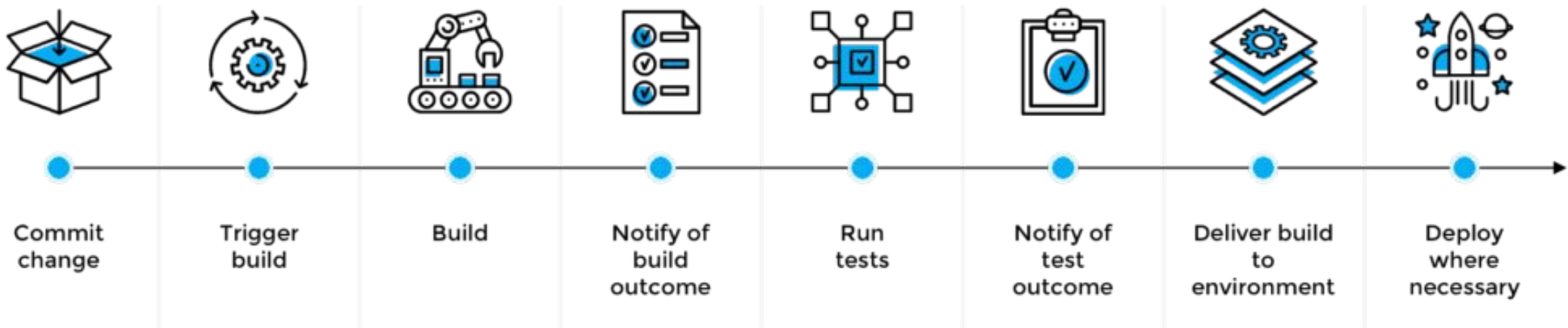
CI/CD Pipelines



From <https://www.bmc.com/blogs/devops-ci-cd-metrics/>

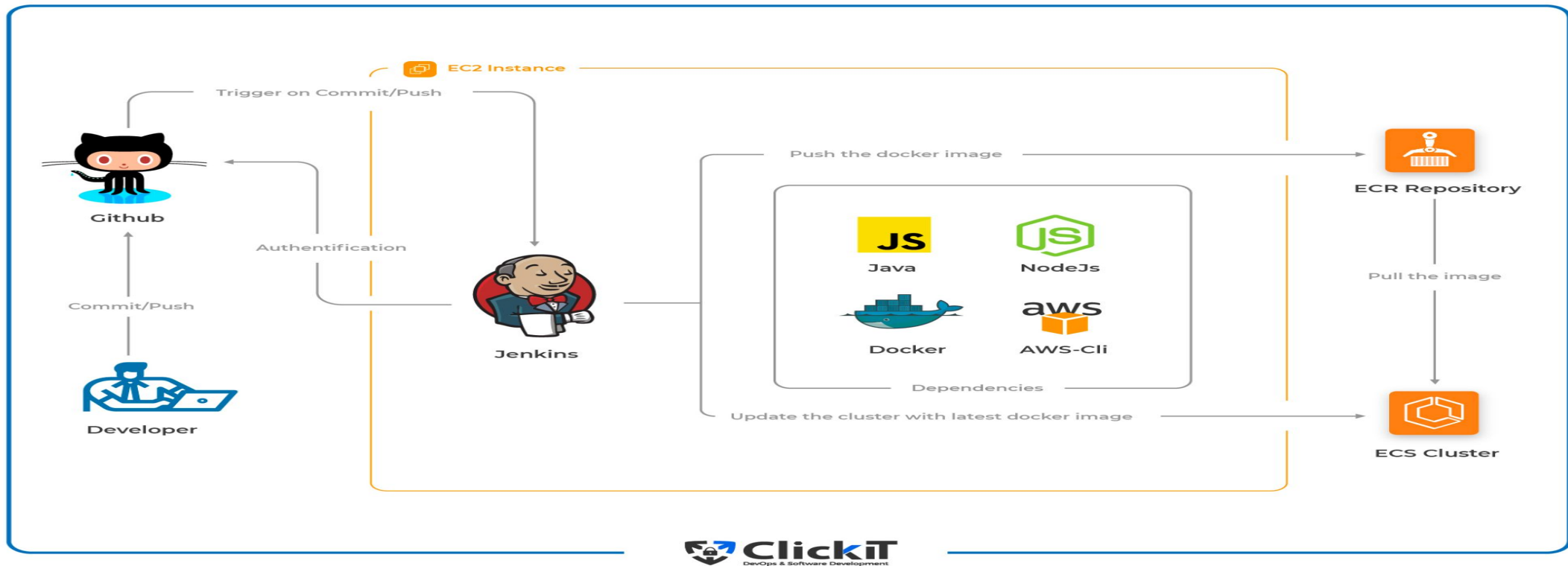
CI/CD Pipelines

CI/CD Pipeline



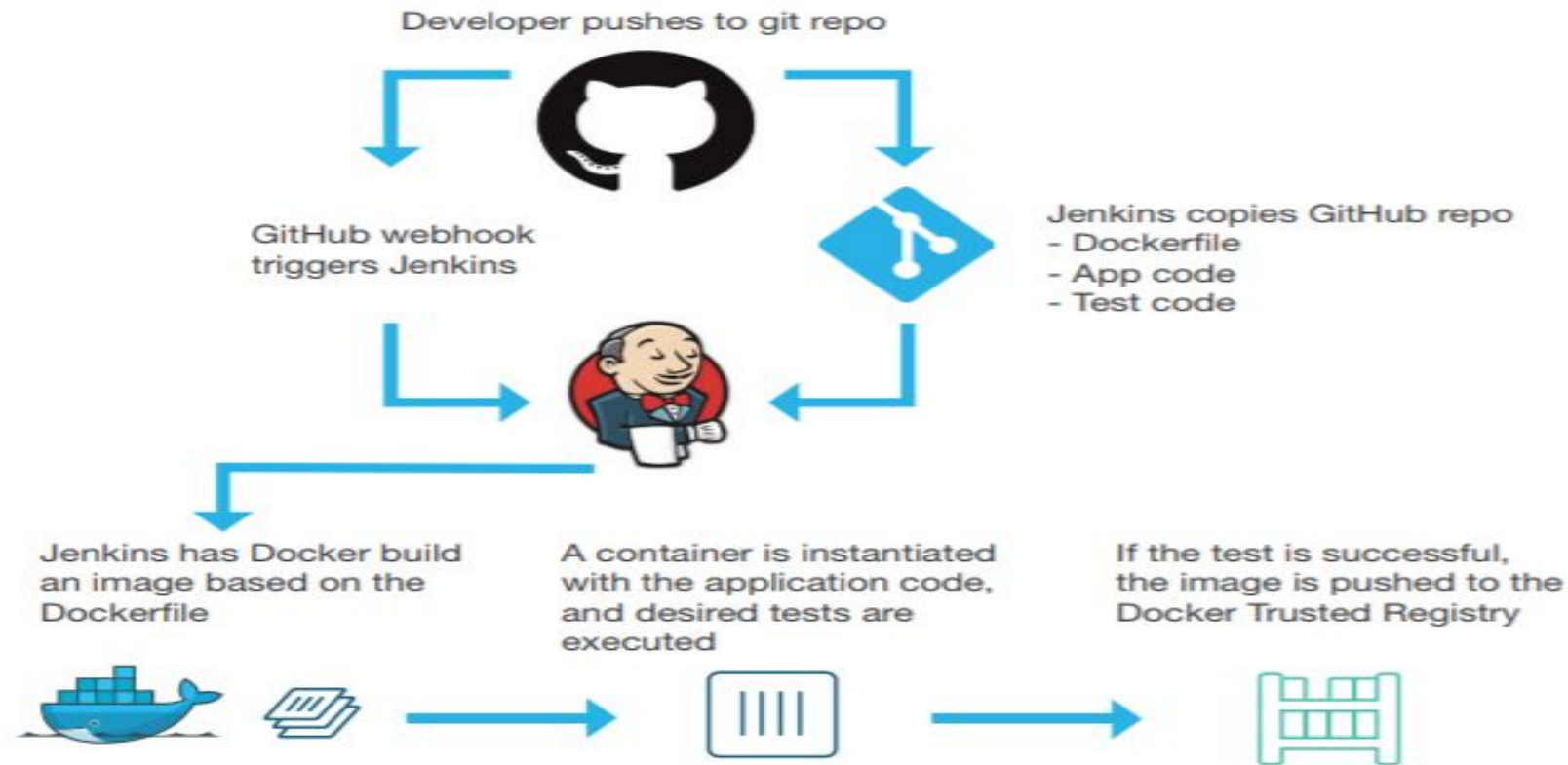
From <https://www.plutora.com/blog/understanding-ci-cd-pipeline>

CI/CD Pipelines



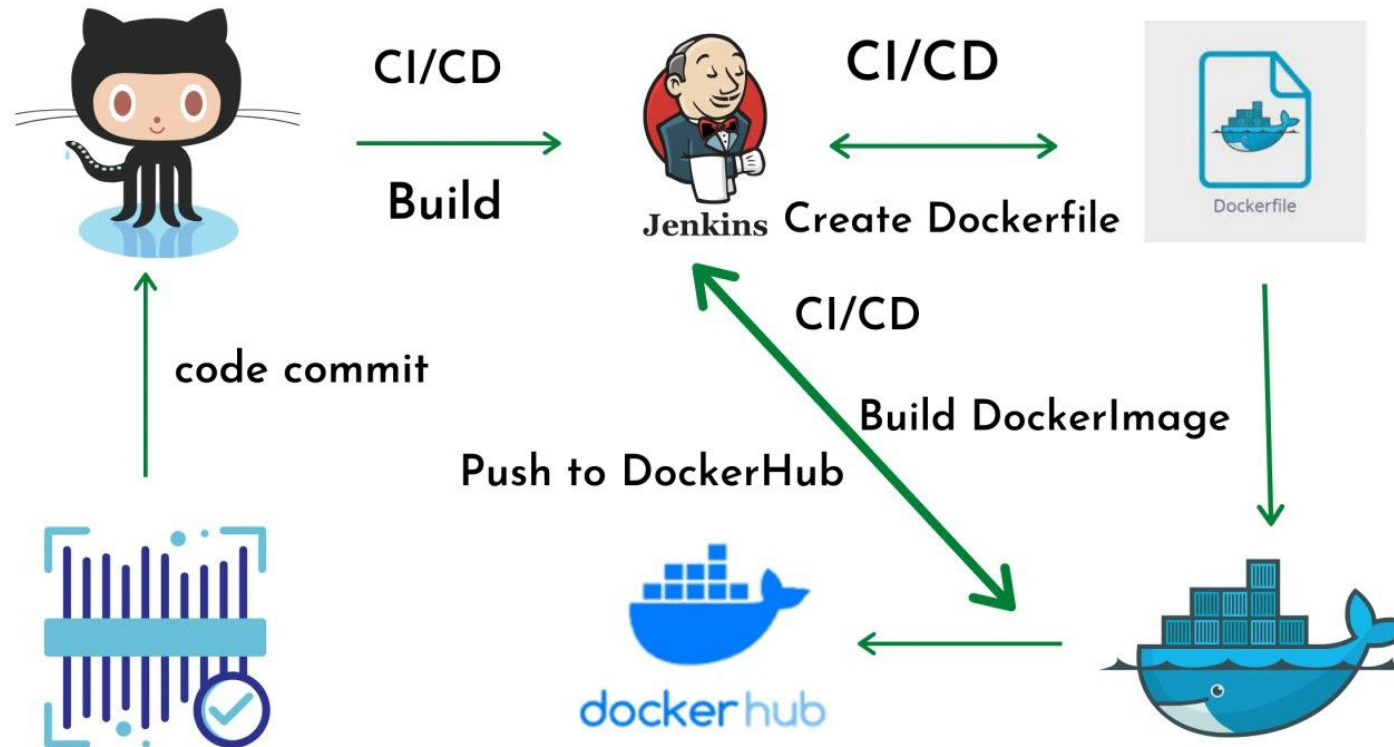
From <https://www.clickittech.com/devops/ci-cd-docker/>

CI/CD Pipelines



From <https://collabnix.com/5-minutes-to-continuous-integration-pipeline>

CI/CD Pipelines



From

<https://k-adithya21.medium.com/build-a-docker-jenkins-pipeline-to-implement-ci-cd-workflow-e4918bb8bca3>

CI/CD Workflows

- Code committed in PR
- Build triggered through Webhook
- Pipeline Steps:
 - Get source code from repo
 - Build & Test the code
 - Build & Push Docker Image
 - Generate Report
 - Deploy in Dev/Stage environment(Optional)
 - Continuous Deployment (Optional)
 - Notify teams especially in Failure

Sample CI/CD Workflows

Feature Branch -> Pull Request	Develop Branch	Main/Master Branch	Git Tag/Release
Build Code	Build Code	Build Code	Build Code
Run Unit Tests (if any)	Run Unit Tests	Run Unit Tests (if any)	Run Unit Tests
Code Quality or Security check	Code Quality or Security check	Code Quality or Security check	Code Quality or Security check
Build & Push Docker Image	Build & Push Docker Image	Build & Push Docker Image	Build & Push Docker Image
Dev can pull image locally & test locally	Deploy to Dev/Staging Environment	Deploy to Sandbox Environment	Deploy to Production
Can deploy to a test or a per-PR based environment	Run Integration or End-to-End Tests or Manual QA on Dev Env	Run any Tests or validations (optional)	

Sample CI/CD Workflows

Feature Branch -> Pull Request	Main/Master Branch	Git Tag/Release
Build Code	Build Code	Build Code
Run Unit Tests (if any)	Run Unit Tests (if any)	Run Unit Tests
Code Quality or Security check	Code Quality or Security check	Code Quality or Security check
Build & Push Docker Image	Build & Push Docker Image	Build & Push Docker Image
Dev can pull image locally & test locally	Deploy to Sandbox Environment	Deploy to Production
Deploy on Dev or Staging Environment	Run any Tests or validations (optional)	
Run Integration or End-to-End Tests or Manual QA on Dev Env		

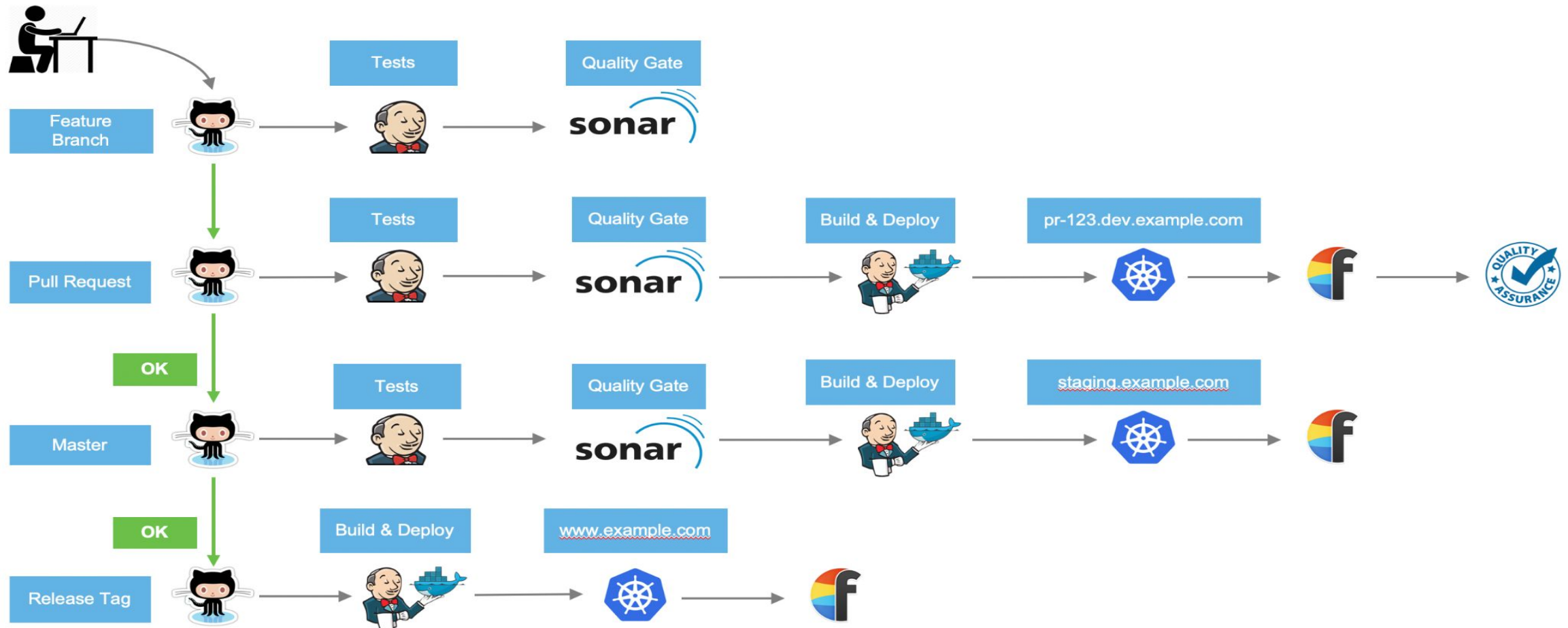
Sample CI/CD Workflows

The above are just sample CI/CD workflows.

Actual workflow can be architected by taking into account many things e.g.:

- Number of environments (Dev, Staging, Sandbox, Prod, etc)
- Environment conventions i.e sandbox contains which data, etc
- Branching Strategy
- Testing flow
- Way of Deployment i.e Docker Compose/Swarm/Kubernetes, etc

CI/CD Pipelines



From: <https://docs.cxcloud.com/getting-started-1/setting-up-a-cxcloud-project/configuring-cicd>

Github Actions

Sample repos with sample pipelines in Github Actions

- <https://github.com/kahootali/golang-sample-app>
- <https://github.com/kahootali/github-actions-sample>

JENKINS

- Self-contained, open source automation server
- Automate all sorts of tasks related to building, testing, and delivering or deploying software
- Continuous integration and continuous delivery tool
- Written in Java
- Forked from Hudson
- Platform independent
- Rich set of plugins(Over 1000 plugins)
- Easily configurable
- Easy to create new Jenkins plugin if one is not available

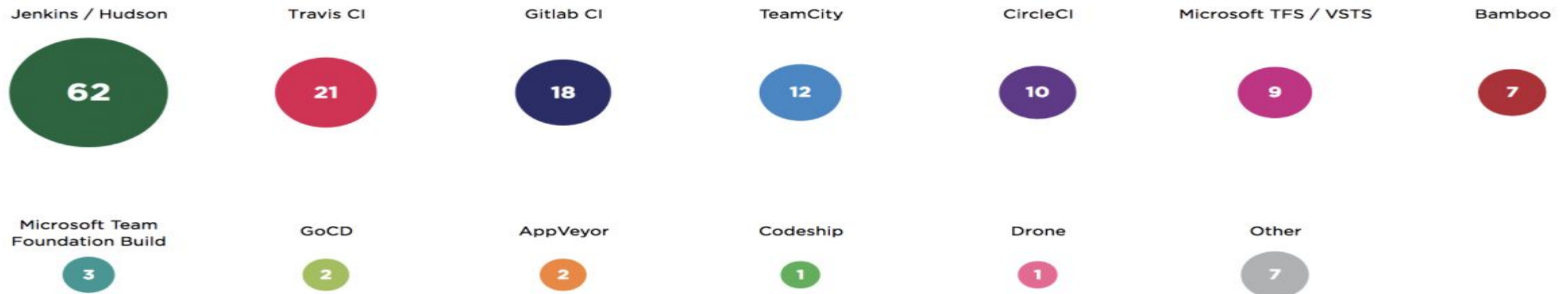
Benefits

- Developer time is concentrated on work that matters making development faster
- Issues are detected and resolved almost right away which keeps the software in a state - where it can be released at any time safely. Complete history maintained
- Write Pipeline once, use many times
- Deployment made easy
- Improves Software development process
- Almost all sorts of plugins(Github, Gitlab, Bitbucket, etc)

Jenkins Adoption

From <https://dzone.com/articles/jenkins-is-showing-the-cicd-way>

Which Continuous Integration systems do you regularly use? (%)



Jenkins Adoption

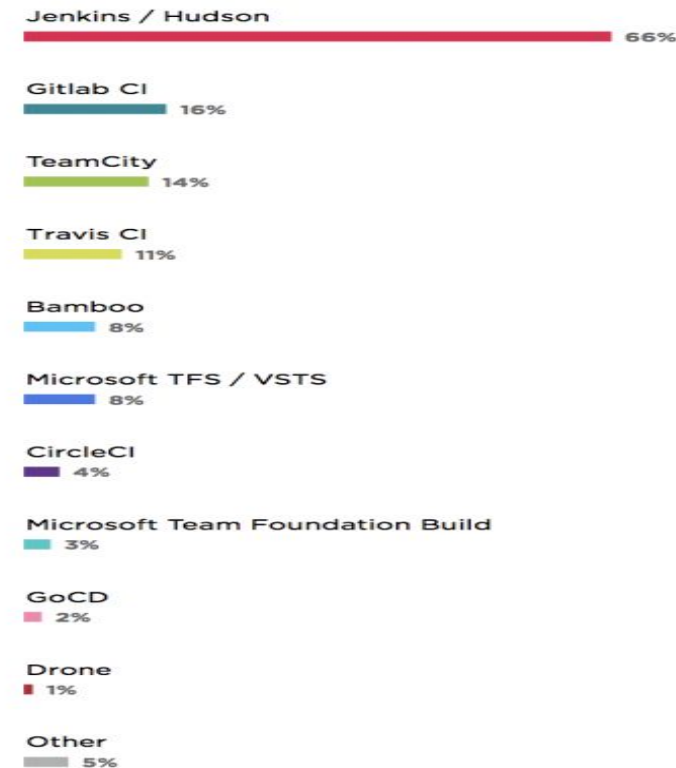
Which Continuous Integration (CI) system(s) do you regularly use?

Shares among people who use **in cloud** CI.



Which Continuous Integration (CI) system(s) do you regularly use?

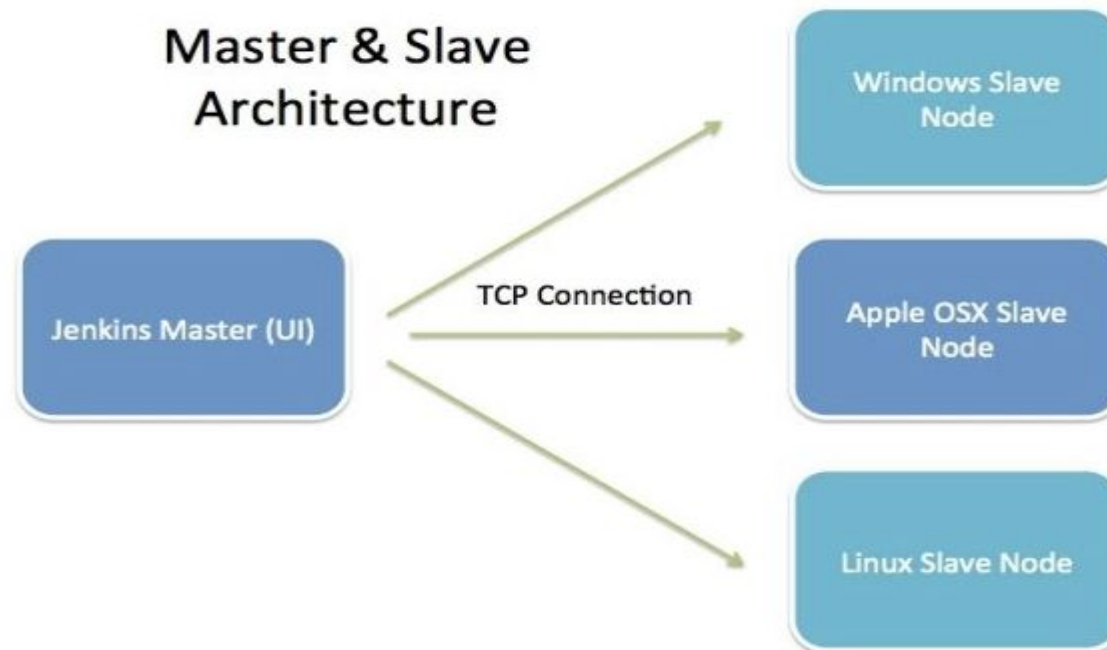
Shares among people who use **on-premises** CI.



JENKINS ARCHITECTURE

Master and slave architecture

Can have single master and multiple slaves with different environment to test app



JENKINS TERMINOLOGIES

- Job: A unit of work
- Master: central & main unit, Does job scheduling
- Slave: Execute one or more jobs
- Plugin: Common workflows merged into one
- View: Different Jobs can be combined in a single view

LAB - INSTALL JENKINS

- Docker

You can create a Jenkins container by running the following command. This will create a container named jenkins.

```
docker run -d -p 8081:8080 --name jenkins jenkins/jenkins
```

You can access Jenkins at <http://localhost:8081>. You can follow the same steps specified in Stand alone application section

LAB - INSTALL JENKINS

- Package

You will install Jenkins through apt by running the following command

```
wget -q -O - https://pkg.jenkins.io/debian/jenkins.io.key | sudo apt-key add -  
sudo sh -c 'echo deb https://pkg.jenkins.io/debian-stable binary/ > /etc/apt/sources.list.d/jenkins.lis' sudo apt-get  
update  
sudo apt-get install jenkins -y
```

Check the status of Jenkins by running the command
`systemctl status jenkins`

LAB - INSTALL JENKINS

- Package

If jenkins is not running you can start Jenkins service by running the command
`systemctl start jenkins`

You can access Jenkins at <http://localhost:8080>. You can follow the same steps specified in Stand alone application section.

LAB - INSTALL JENKINS

- Stand alone application

Jenkins comes with an embedded Winstone server; therefore enabling it to run as a standalone application. Create directory for jenkins stand alone application

Download Jenkins WAR file from

<http://mirrors.jenkins.io/war-stable/latest/jenkins.war>

to your local machine on any directory

LAB - INSTALL JENKINS

- Stand alone application

To run Jenkins as stand alone application Java is required. Open terminal and check if Java is installed by run the following command

```
java -version
```

If Java is not installed, you can install Java by running the following command

```
sudo apt-get install openjdk-8-jdk -y
```

LAB - INSTALL JENKINS

Run Jenkins

```
java -jar jenkins.war
```

If your docker runs with `sudo` command, then run

```
sudo java -jar jenkins.war
```

If you want to run Jenkins on any other port, run

```
java -jar jenkins.war --httpPort=8081
```

LAB - INSTALL JENKINS

- Stand alone application

Now you should see the initial setups being run in the command line. The setup will generate a random password for you to use on the initial login. Note this one down.

LAB - INSTALL JENKINS

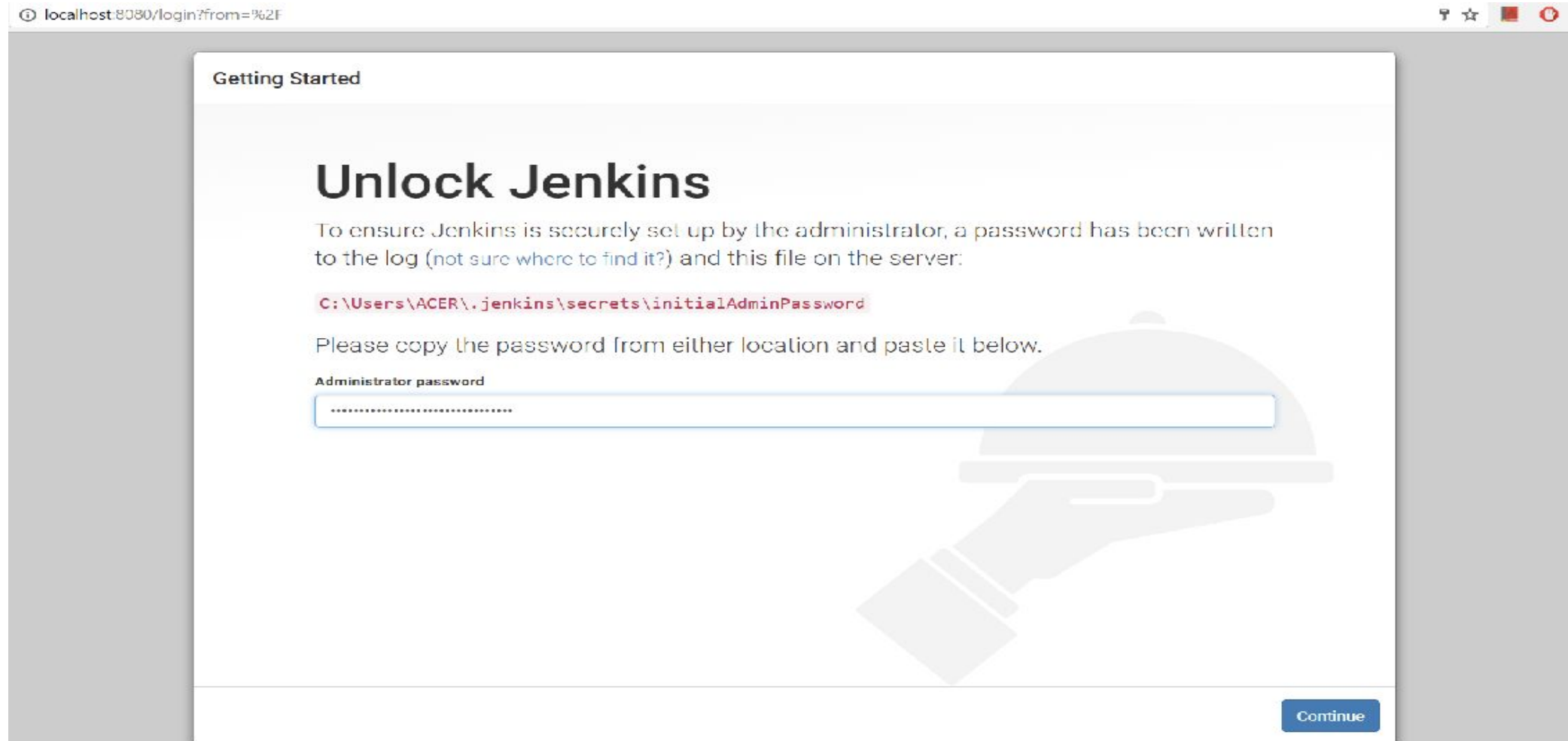
- Stand alone application

```
java -jar jenkins.war
licationContext]; startup date [Fri Apr 14 13:48:31 IST 2017]; root of context hierarchy
Apr 14, 2017 1:48:31 PM org.springframework.context.support.AbstractApplicationContext obtainFreshBeanFactory
INFO: Bean factory for application context [org.springframework.web.context.support.StaticWebApplicationContext@3af9c257
]: org.springframework.beans.factory.support.DefaultListableBeanFactory@30483487
Apr 14, 2017 1:48:31 PM org.springframework.beans.factory.support.DefaultListableBeanFactory preInstantiateSingletons
INFO: Pre-instantiating singletons in org.springframework.beans.factory.support.DefaultListableBeanFactory@30483487: def
ining beans [filter,legacy]; root of factory hierarchy
Apr 14, 2017 1:48:31 PM jenkins.install.SetupWizard init
INFO:
*****
*****
*****
Jenkins initial setup is required. An admin user has been created and a password generated.
Please use the following password to proceed to installation:
e415d7bd535f4ba79ac13587fbd10549
This may also be found at: C:\Users\ACER\.jenkins\secrets\initialAdminPassword
*****
*****
*****
Apr 14, 2017 1:48:37 PM hudson.model.UpdateSite updateData
INFO: Obtained the latest update center data file for UpdateSource default
Apr 14, 2017 1:48:37 PM hudson.WebAppMain$3 run
INFO: Jenkins is fully up and running
```

LAB - INSTALL JENKINS

Wait for the console output to print 'Jenkins is fully up and running'. Now go to your browser and type the url: `http://localhost:8080/` and you should see a screen as shown below. Enter the initial administrator password that was generated in the previous step. Input the password and click 'Continue'.

LAB - INSTALL JENKINS



localhost:8080/login?from=%2F

Getting Started

Unlock Jenkins

To ensure Jenkins is securely set up by the administrator, a password has been written to the log (not sure where to find it?) and this file on the server:

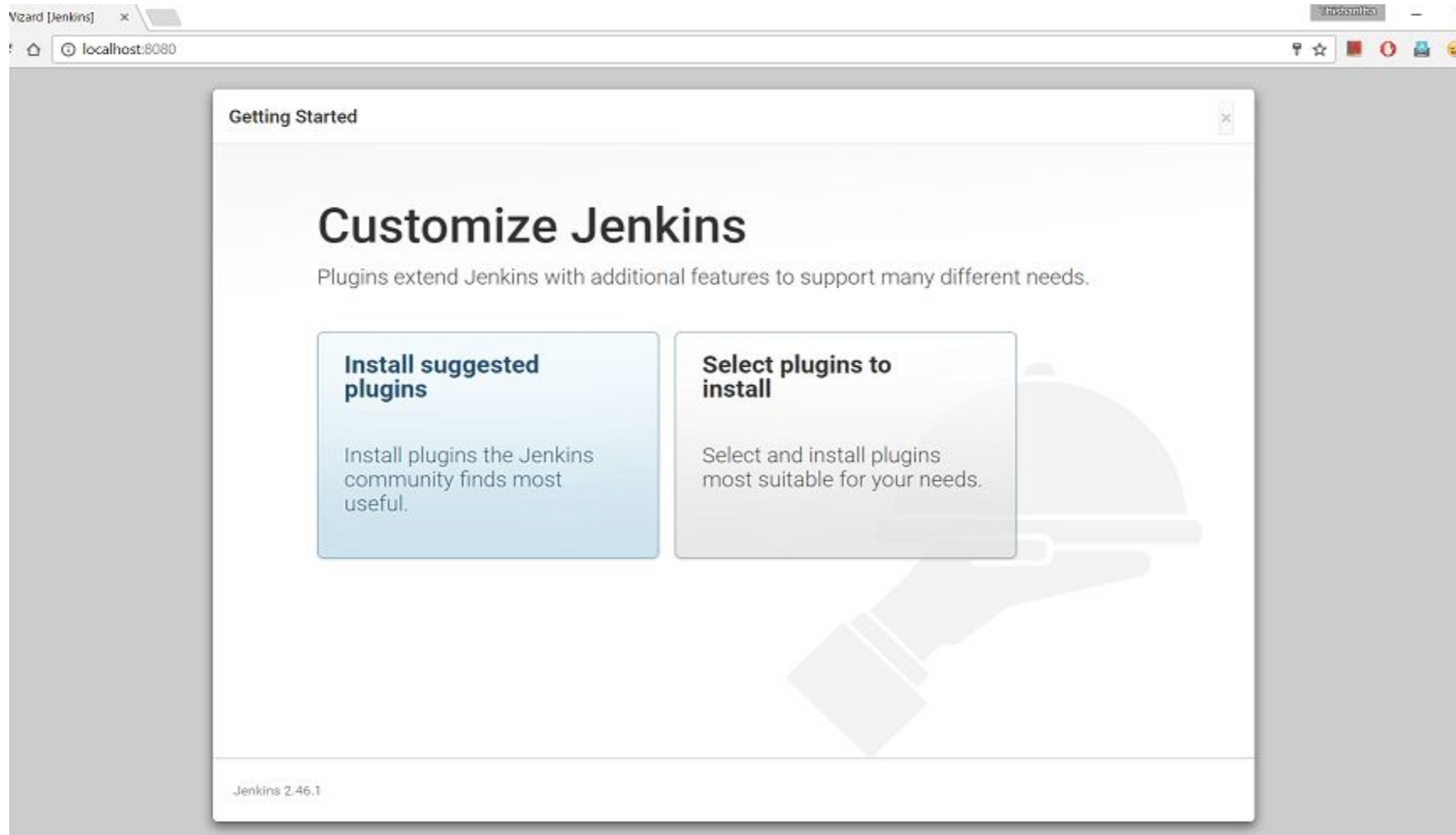
`C:\Users\ACER\.jenkins\secrets\initialAdminPassword`

Please copy the password from either location and paste it below.

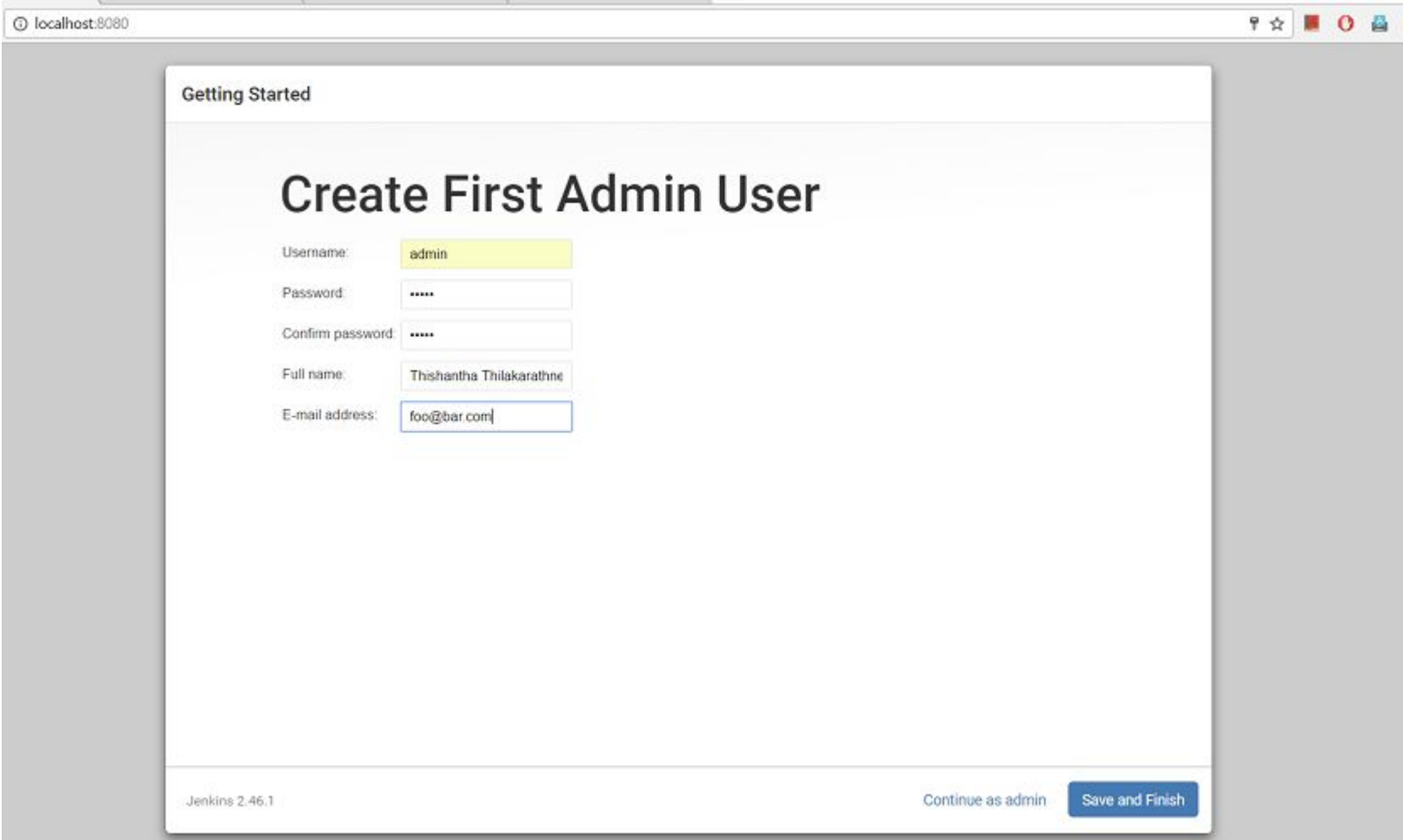
Administrator password

Continue

LAB - INSTALL JENKINS



LAB - INSTALL JENKINS



The screenshot shows the Jenkins web interface in a browser window. The address bar indicates the URL is localhost:8080. The page title is 'Getting Started'. The main heading is 'Create First Admin User'. Below this, there are five input fields: 'Username' (containing 'admin'), 'Password' (containing five dots), 'Confirm password' (containing five dots), 'Full name' (containing 'Thishantha Thilakarathne'), and 'E-mail address' (containing 'foo@bar.com'). At the bottom of the form, there are two buttons: 'Continue as admin' and 'Save and Finish'. The version number 'Jenkins 2.46.1' is visible in the bottom left corner of the page.

Getting Started

Create First Admin User

Username: admin

Password:

Confirm password:

Full name: Thishantha Thilakarathne

E-mail address: foo@bar.com

Jenkins 2.46.1

Continue as admin Save and Finish

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LAB - INSTALL JENKINS



Welcome to Jenkins!

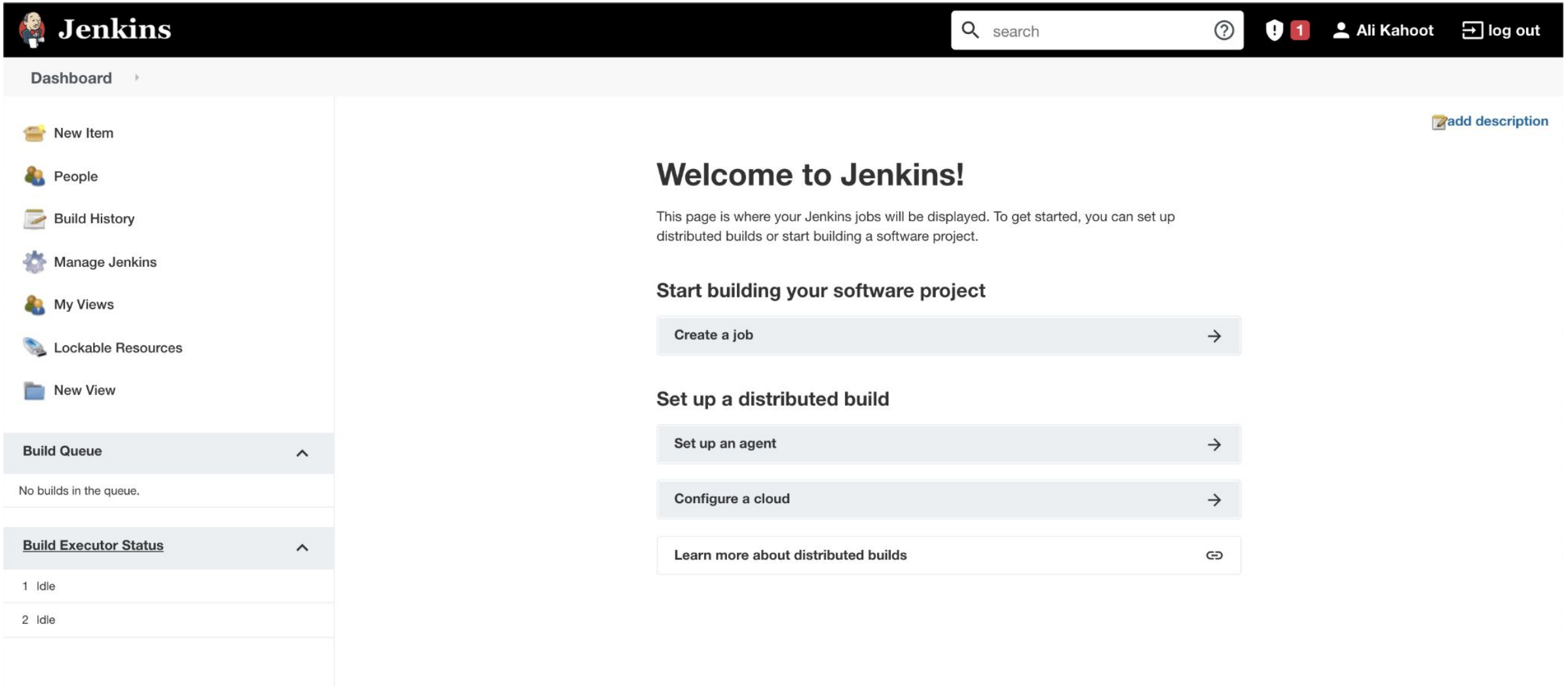
kahootali

.....

Sign in

☐ Keep me signed in

LAB - INSTALL JENKINS



The screenshot shows the Jenkins web interface. At the top is a black navigation bar with the Jenkins logo, a search bar, a help icon, a notification badge with the number '1', the user name 'Ali Kahoot', and a 'log out' button. Below the navigation bar is a light gray sidebar on the left containing a 'Dashboard' header and a list of links: 'New Item', 'People', 'Build History', 'Manage Jenkins', 'My Views', 'Lockable Resources', and 'New View'. The main content area on the right has a white background. It features a 'Welcome to Jenkins!' heading, a paragraph explaining the page's purpose, and a section titled 'Start building your software project' with a 'Create a job' button. Below this is a 'Set up a distributed build' section with buttons for 'Set up an agent', 'Configure a cloud', and a link to 'Learn more about distributed builds'. In the top right corner of the main area is an 'add description' link. The left sidebar also contains two expandable sections: 'Build Queue' (showing 'No builds in the queue.') and 'Build Executor Status' (showing two 'Idle' executors).

Jenkins

search ? ! 1 Ali Kahoot log out

Dashboard

- New Item
- People
- Build History
- Manage Jenkins
- My Views
- Lockable Resources
- New View

Build Queue ^

No builds in the queue.

Build Executor Status ^

1 Idle

2 Idle

Welcome to Jenkins!

This page is where your Jenkins jobs will be displayed. To get started, you can set up distributed builds or start building a software project.

Start building your software project

Create a job →

Set up a distributed build

Set up an agent →

Configure a cloud →

Learn more about distributed builds ↗

[add description](#)

JENKINS UI

- New Item: To create a new job
- People: Manages users within Jenkins
- Build History: Shows history of builds
- Manage Jenkins: Used to configure Jenkins
- My Views: Private view for Itering Jenkins jobs

LAB - FIRST JENKINS JOB


- Create First Job
- Edit Existing Job
- Run Shell Script
- Parameterized Job

LAB - FIRST JENKINS JOB

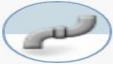
- Create First Job: Enter name of your first job i.e. first-job as shown below, select Freestyle Project and click OK

Enter an item name


» Required field




Freestyle project
This is the central feature of Jenkins. Jenkins will build your project, combining any SCM with any build system, and this can be even used for something other than software build.




Pipeline
Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.




Multi-configuration project
Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.



Folder
Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different folders.

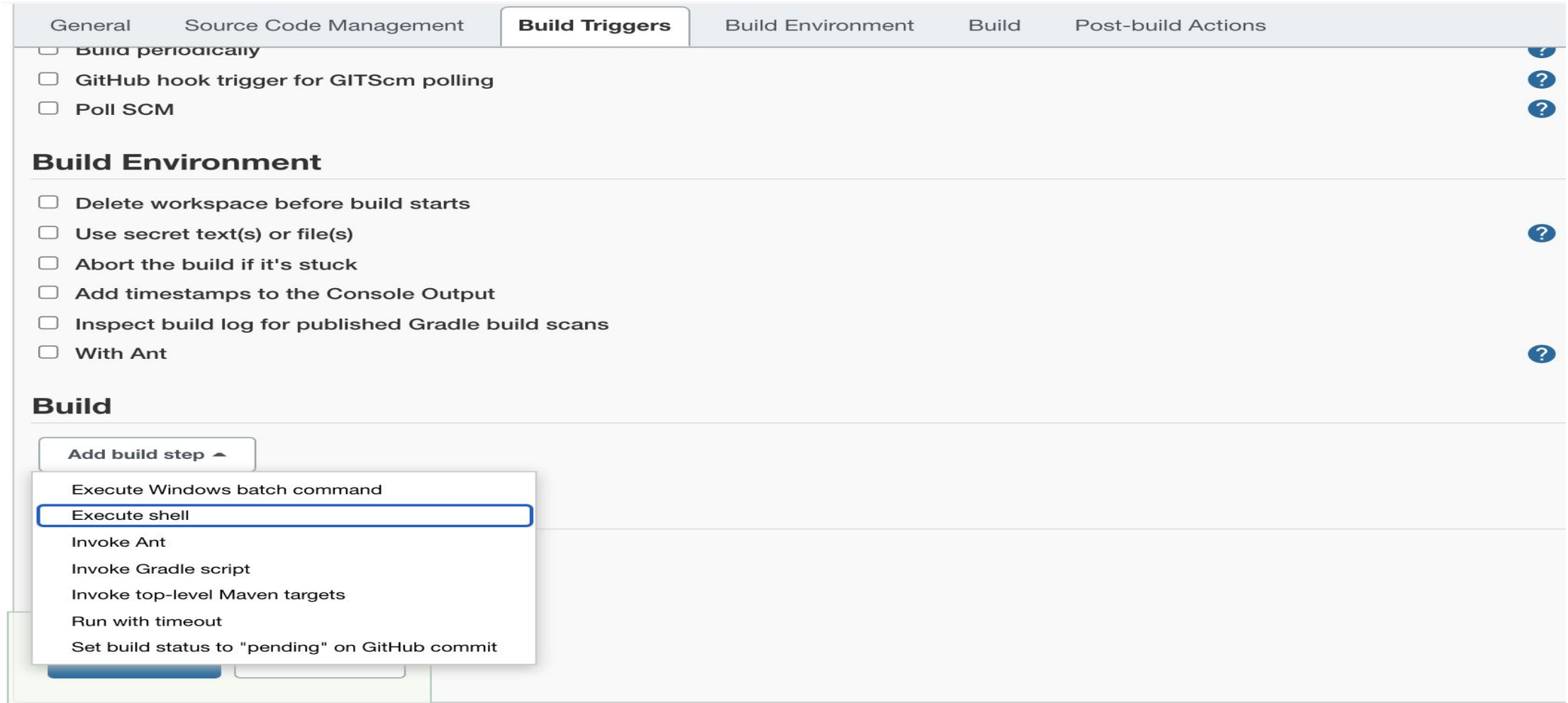


Multibranch Pipeline
Creates a set of Pipeline projects according to detected branches in one SCM repository.



Organization Folder

LAB - FIRST JENKINS JOB



The screenshot shows the Jenkins job configuration page with the 'Build Triggers' tab selected. The page has a top navigation bar with tabs: General, Source Code Management, Build Triggers (active), Build Environment, Build, and Post-build Actions. Below the tabs, there are three sections: Build Triggers, Build Environment, and Build. The Build Triggers section has three checkboxes: 'Build periodically' (checked), 'GitHub hook trigger for GITScm polling' (unchecked), and 'Poll SCM' (unchecked). The Build Environment section has six checkboxes: 'Delete workspace before build starts' (unchecked), 'Use secret text(s) or file(s)' (unchecked), 'Abort the build if it's stuck' (unchecked), 'Add timestamps to the Console Output' (unchecked), 'Inspect build log for published Gradle build scans' (unchecked), and 'With Ant' (unchecked). The Build section has a button 'Add build step' with a dropdown menu. The dropdown menu is open, showing a list of build steps: 'Execute Windows batch command', 'Execute shell' (highlighted), 'Invoke Ant', 'Invoke Gradle script', 'Invoke top-level Maven targets', 'Run with timeout', and 'Set build status to "pending" on GitHub commit'.

General Source Code Management **Build Triggers** Build Environment Build Post-build Actions

☒ Build periodically ?
☐ GitHub hook trigger for GITScm polling ?
☐ Poll SCM ?

Build Environment

☐ Delete workspace before build starts ?
☐ Use secret text(s) or file(s) ?
☐ Abort the build if it's stuck
☐ Add timestamps to the Console Output
☐ Inspect build log for published Gradle build scans
☐ With Ant ?

Build

Add build step ▲

- Execute Windows batch command
- Execute shell**
- Invoke Ant
- Invoke Gradle script
- Invoke top-level Maven targets
- Run with timeout
- Set build status to "pending" on GitHub commit

LAB - FIRST JENKINS JOB

General

Source Code Management

Build Triggers

Build Environment

Build

Post-build Actions

☐ With Ant ?

Build

Execute shell

X ?

Command

```
echo Hello World
```

See [the list of available environment variables](#)

Advanced...

Add build step ▾

Post-build Actions

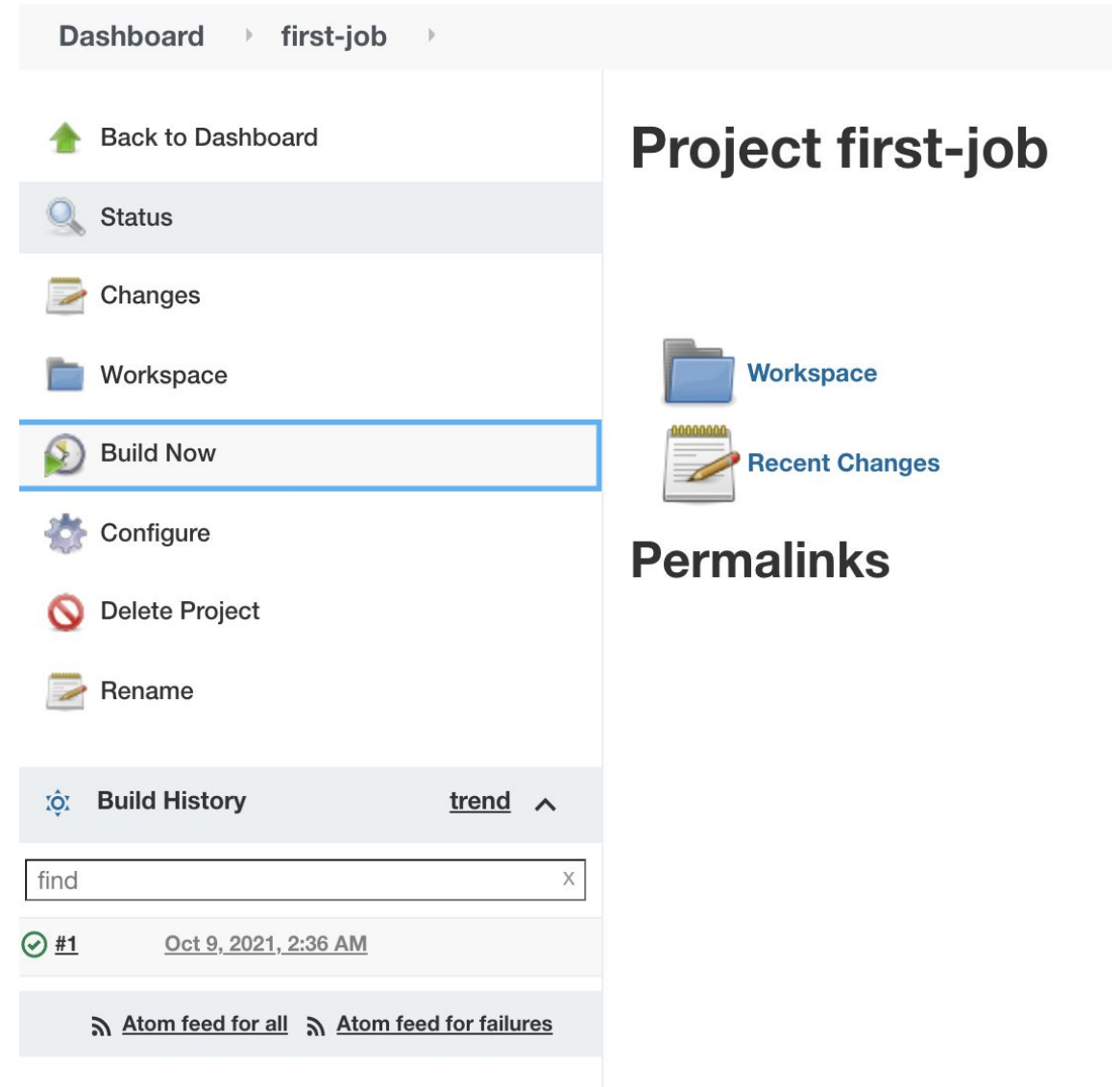
Add post-build action ▾

Save

Apply

LAB - FIRST JENKINS JOB

Save the pipeline and run Build Now
Shortly, you will see the build history
of your pipeline



The screenshot shows the Jenkins web interface for a project named 'first-job'. The breadcrumb navigation at the top reads 'Dashboard > first-job >'. On the left sidebar, the 'Build Now' button is highlighted with a blue border. Below it are links for 'Configure', 'Delete Project', and 'Rename'. The main content area shows the 'Build History' section with a search bar containing the text 'find'. A single build is listed with a green checkmark icon, the label '#1', and the timestamp 'Oct 9, 2021, 2:36 AM'. At the bottom of the build history section, there are links for 'Atom feed for all' and 'Atom feed for failures'. On the right sidebar, the title 'Project first-job' is displayed above links for 'Workspace' and 'Recent Changes', followed by a 'Permalinks' section.


LAB - FIRST JENKINS JOB

Click on the history and see Console Output

Dashboard › first-job › #1


 Back to Project

 Status

 Changes

 Console Output

 View as plain text

 Edit Build Information

 Delete build '#1'



Console Output

Started by user [Ali Kahoot](#)

Running as SYSTEM

Building in workspace /Users/kahoot/.jenkins/workspace/first-job

```
[first-job] $ /bin/sh -xe /var/folders/vj/bhztqdtj1176w22njzvfj8k40000gn/T/jenkins10485528840773153113.sh
+ echo Hello World
Hello World
Finished: SUCCESS
```

LAB - EDIT JENKINS JOB

Click on Job -> Configure -> Edit the Job and can change command to any other command and save.

Now Again click Build Now and you will see the Console Output of the 2nd run

LAB - RUN A SCRIPT

You are going to create a job to run a shell script. First created a shell script by running the command

```
# create shell script  
vi jenkins_script.sh
```

Copy following lines

```
#!/bin/sh  
echo Hello $1 $2
```

Now make the script executable

```
chmod u+x jenkins_script.sh
```

LAB - RUN A SCRIPT

Now again create a New Job -> New Item -> Freestyle Project, name it shell-job, and in Build -> Execute Shell
Add

```
FirstName=Ali
```

```
LastName=KAhoot
```

```
PATH_TO_SCRIPT/jenkins_script.sh $FirstName $LastName
```

LAB - RUN A SCRIPT

Build



Execute shell




Command

```
FirstName=Ali  
LastName=KAhoot  
/Users/kahoot/Desktop/Training/jenkins_script.sh $FirstName $LastName
```

See [the list of available environment variables](#)

LAB - RUN A SCRIPT

Build



Execute shell

X

?

Command

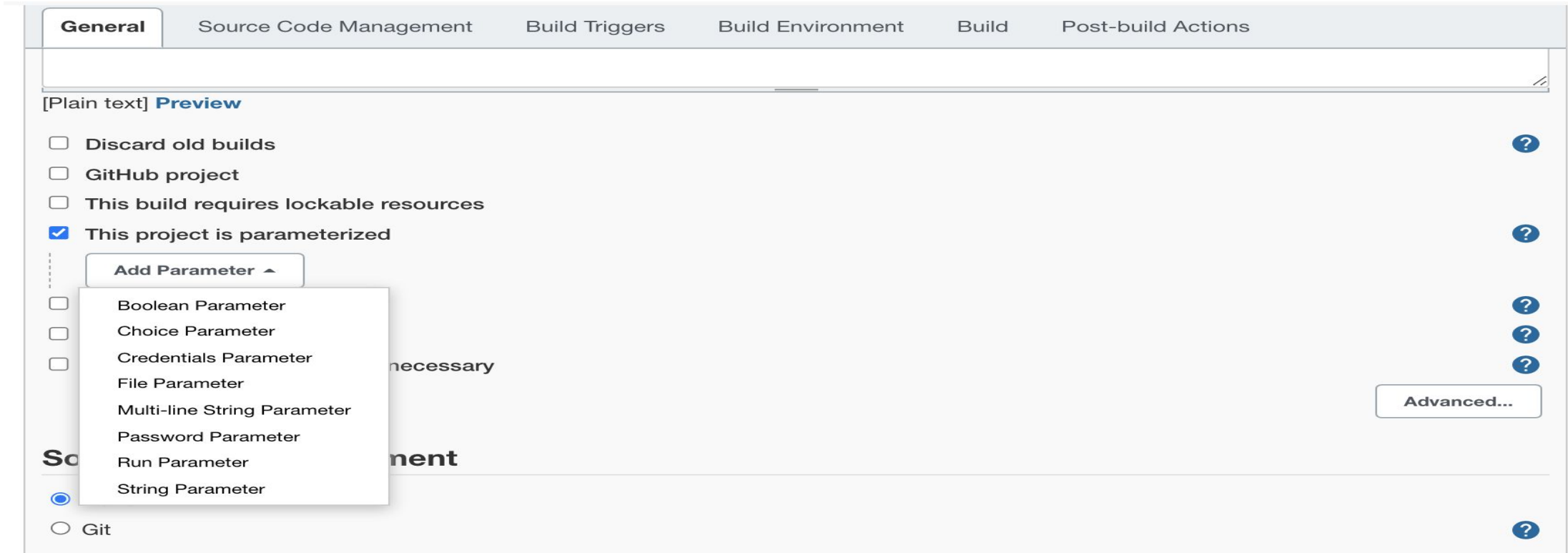
```
FirstName=Ali  
LastName=KAhoot  
/Users/kahoot/Desktop/Training/jenkins_script.sh $FirstName $LastName
```

See [the list of available environment variables](#)

Run the job, and see the Console Output

Passing Parameters to Job

Edit existing Shell Job, Go to Job -> Configure -> Enable This Project is Parameterized



The screenshot shows the Jenkins Job Configuration page for a Shell job. The 'General' tab is selected, and the 'This project is parameterized' checkbox is checked. A dropdown menu is open under the 'Add Parameter' button, listing various parameter types: Boolean Parameter, Choice Parameter, Credentials Parameter, File Parameter, Multi-line String Parameter, Password Parameter, Run Parameter, and String Parameter. The 'Advanced...' button is visible at the bottom right of the configuration area.

General Source Code Management Build Triggers Build Environment Build Post-build Actions

[Plain text] [Preview](#)

- ☐ Discard old builds
- ☐ GitHub project
- ☐ This build requires lockable resources
- ☒ This project is parameterized

Add Parameter ▲

- ☐ Boolean Parameter
- ☐ Choice Parameter
- ☐ Credentials Parameter
- ☐ File Parameter
- ☐ Multi-line String Parameter
- ☐ Password Parameter
- ☐ Run Parameter
- ☐ String Parameter

Source Code Management

☒ Git

[Advanced...](#)

Passing Parameters to Job

General Source Code Management Build Triggers Build Environment Build Post-build Actions

String Parameter X ?

Name ?
FIRST_NAME

Default Value ?
Ali

Description ?

[Plain text] [Preview](#)

☒ Trim the string ?

String Parameter X ?

Name ?
LAST_NAME

Default Value ?
Kahoot

Description ?

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Passing Parameters to Job

And edit the shell to use these Parameters

```
PATH_TO_SCRIPT/jenkins_script.sh $FIRST_NAME $LAST_NAME
```

Now Build With Parameters, and you can update the Parameters if needed at runtime

GITHUB INTEGRATION

- Integrate Jenkins with GitHub
- Integration built into the default installation
- Number of plugins for integrating with GitHub
- Trigger jobs
 - Polling
 - Service WebHook
- Status can be recorded back to GitHub
- GitHub Branch Source Plugin already installed through Suggested Plugins

LAB-GITHUB INTEGRATION

Create new Job -> New Item -> Freestyle Project -> Name it **first-github-job**

Under Source Code Management -> Select Git -> Add a Repo URL

<https://github.com/kahootali/jenkins-labs.git>

We will use this as Repo URL, Its a public repo, so no need of Credentials but if you add to a private repo, you need credentials

Select Branch Specifier

LAB-GITHUB INTEGRATION

Source Code Management

☐ None

☒ Git

Repositories

Repository URL

https://github.com/kahootali/jenkins-labs.git

Credentials

- none -

Add

Advanced...

Add Repository

Branches to build

Branch Specifier (blank for 'any')

*/main

Add Branch

LAB-GITHUB INTEGRATION


Select Build Triggers -> Poll SCM which means Jenkins is going to poll GitHub as per the specified schedule. For this job we want Jenkins to poll GitHub to check for any commits every five minutes

H/5 * * * *

Build Triggers

☐ Trigger builds remotely (e.g., from scripts) 

☐ Build after other projects are built 

☐ Build periodically 

☐ GitHub hook trigger for GITScm polling 

☒ Poll SCM 

Schedule 

H/5 * * * *

LAB-GITHUB INTEGRATION

Dashboard › first-github-job › #2

 Back to Project

 Status

 Changes

 Console Output

 View as plain text

 Edit Build Information

 Delete build '#2'

 Polling Log

 Git Build Data

 Previous Build

Console Output

```
Started by an SCM change
Running as SYSTEM
Building in workspace /Users/kahoot/.jenkins/workspace/first-github-job
The recommended git tool is: NONE
No credentials specified
> git rev-parse --resolve-git-dir /Users/kahoot/.jenkins/workspace/first-github-job/.git # timeout=10
Fetching changes from the remote Git repository
> git config remote.origin.url https://github.com/kahootali/jenkins-labs.git # timeout=10
Fetching upstream changes from https://github.com/kahootali/jenkins-labs.git
> git --version # timeout=10
> git --version # 'git version 2.24.3 (Apple Git-128)'
> git fetch --tags --force --progress -- https://github.com/kahootali/jenkins-labs.git +refs/heads/*:refs/remotes/origin/* # timeout=10
> git rev-parse refs/remotes/origin/main^{commit} # timeout=10
Checking out Revision aaca7422b6062275904d8d86e40ce2eb27082085 (refs/remotes/origin/main)
> git config core.sparsecheckout # timeout=10
> git checkout -f aaca7422b6062275904d8d86e40ce2eb27082085 # timeout=10
Commit message: "Create test-trigger.txt"
> git rev-list --no-walk 6255d152521d3e6dff61430399a32ead64de7d9d # timeout=10
[first-github-job] $ /bin/sh -xe /var/folders/vj/bhztqdtj1176w22njzvfj8k40000gn/T/jenkins6785342863518537193.sh
+ ls
README.md
test-trigger.txt
Finished: SUCCESS
```

JENKINS JOB DSL

- Plugin that allows you to define jobs in programmatic form
- DSL stands for Domain Specific Language
 - Groovy as scripting language
- Easier to manage jobs
 - Use UI if you have less jobs to maintain
 - When number of jobs grow use DSL
- Easier to restore

JENKINS JOB DSL

- Can use with Version Control
- Job Structure
 - Parameters
 - SCM
 - Triggers
 - Build Steps
 - Post-build actions

JOB DSL

First we are going to install Job DSL plugin. Go to the landing page and Click Manage Jenkins -> Manage Plugins -> Available -> search DSL -> Select Job DSL

- Download Now and Install after Restart
- Select Restart

JOB DSL

Once restarted and create new item -> Freestyle -> Name: seed-job

Build -> Process Job DSLs -> Use Provided DSL Script

Can copy the script from

<https://github.com/kahootali/jenkins-labs/blob/main/job-dsl/job-dsl>

Save & Build.

You can see a new job will be created "test-job"

JENKINS PIPELINE

- Set of plugins which support implementing and integrating continuous delivery pipelines into Jenkins
- Is a job type to perform sequence of steps
 - Build
 - Test
 - Deploy
- A Pipeline can be created
 - Through UI
 - In SCM
- Types
 - Scripted Pipeline
 - Declarative Pipeline

SCRIPTED PIPELINE

Follows a more imperative programming model built with Groovy.

```
node {  
    stage ('Build') {  
        //...  
    }  
    stage ('Test') {  
        //...  
    }  
    stage ('Deploy') {  
        //...  
    }  
}
```

DECLARATIVE PIPELINE

Presents a more simplified and opinionated syntax on top of the Pipeline sub-systems

```
pipeline {  
  agent any  
  stages {  
    stage('Build') {  
      steps { //..  
    }  
  }  
  stage('Test') {  
    steps {  
      //..  
    }  
  }  
}
```

Difference

<https://www.edureka.co/community/54705/difference-between-declarative-pipeline-scripted-pipeline>

LAB - FIRST PIPELINE

In this Lab, you are going to create a Jenkins Pipeline Job without any SCM integration. Go to Jenkins landing page by clicking on Jenkins on the left top corner and click New Item -> Pipeline -> set name to first-pipeline-job

Go to Pipeline -> Pipeline Script

LAB - FIRST PIPELINE

```
pipeline {  
    agent any  
  
    stages {  
        stage('build') {  
            steps {  
                echo 'Build'  
            }  
        }  
        stage('test') {  
            steps {  
                echo 'Test'  
            }  
        }  
    }  
}
```


LAB - FIRST PIPELINE

Save & Build the Pipeline, and you can see the outputs for each stage, you can see logs for each stage and console output

LAB - FIRST PIPELINE

Dashboard > first-pipeline-job >

Back to Dashboard

Status

Changes

Build Now

Configure

Delete Pipeline

Full Stage View

Rename

Pipeline Syntax

Build History

find

#1
Oct 9, 2021, 3:46 AM

Atom feed for all Atom feed for failures

Pipeline first-pipeline-job

Recent Changes

Stage View

Average stage times:
(Average full run time: ~3s)

	build	test
#1 Oct 09 03:46 No Changes	364ms	205ms

Permalinks

- Last build (#1), 1 min 40 sec ago
- Last stable build (#1), 1 min 40 sec ago
- Last successful build (#1), 1 min 40 sec ago
- Last completed build (#1), 1 min 40 sec ago

JENKINSFILE

- File that contains the definition of Jenkins Pipeline and checked into source control
- Pipeline as code
- Benefits
 - Version control
 - Code review on the Pipeline
 - Audit trail for the Pipeline
 - Single source of truth for the Pipeline

LAB - Jenkinsfile

Now edit the Previous Pipeline -> Click on Pipeline -> Configure -> Pipeline -> Chose Pipeline Script from SCM

In Build Trigger, chose Poll SCM -> schedule: **H/5 * * * ***

In SCM, chose Git, in Repo URL, add

<https://github.com/kahootali/jenkins-labs.git>

Update Branch specifier: */main

Script path would be the file name i.e. Jenkinsfile in our case

LAB - Jenkinsfile

General Build Triggers Advanced Project Options **Pipeline**

Pipeline

Definition

Pipeline script from SCM

SCM

Git

Repositories

Repository URL

Credentials

- none - [Add](#)

[Advanced...](#)

[Add Repository](#)

Branches to build

Branch Specifier (blank for 'any')

[Add Branch](#)

CONTINUOUS INTEGRATION

- Merge code changes from different developers into a central repository
- Automated builds and tests are run
- Key goals are to fail fast and find and address bugs quicker
- Benefits Developers most, Less merge conflicts

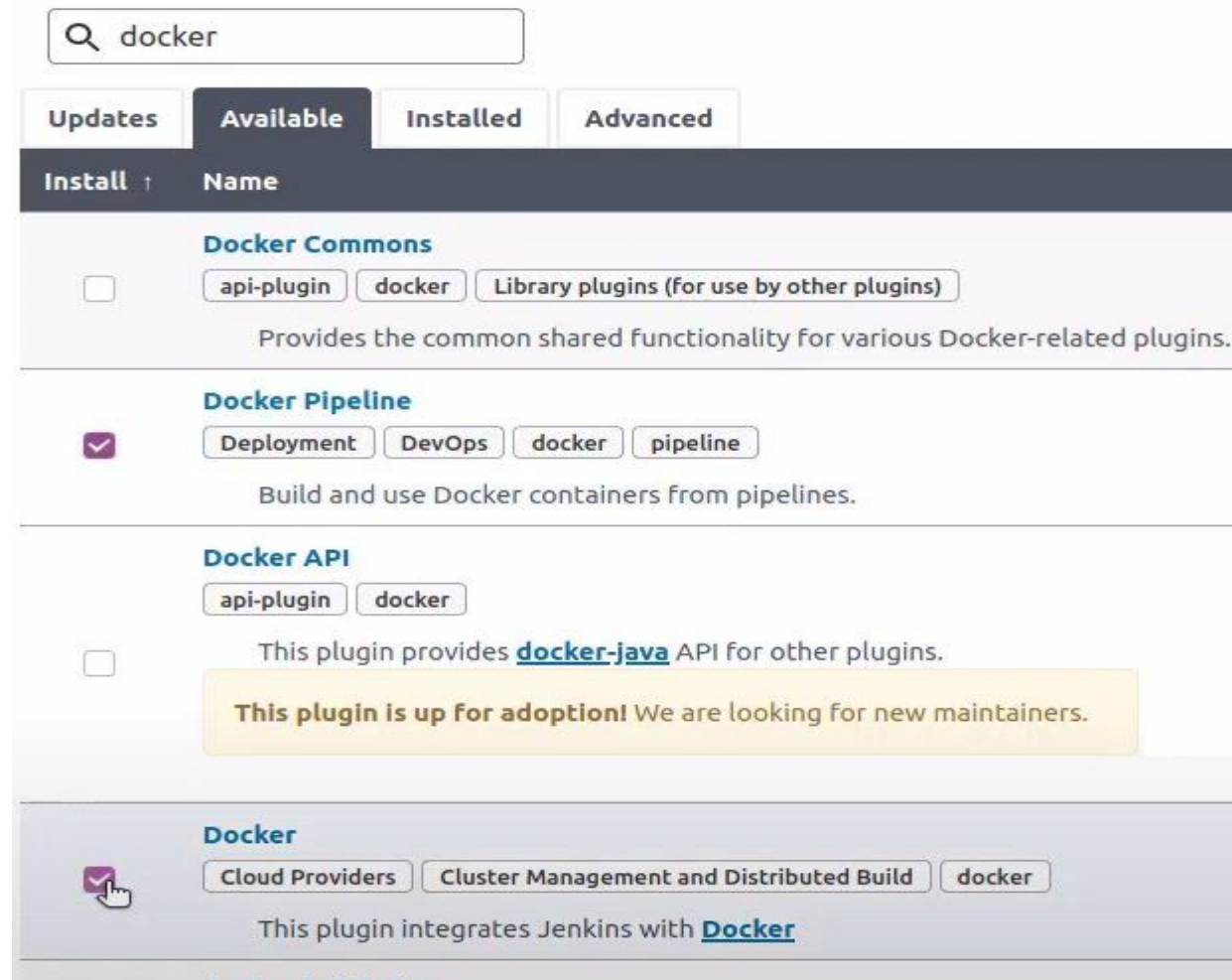
LAB: CONTINUOUS INTEGRATION

In this Lab, we will use the java app and add pipeline to build and test it. But before that we will need docker plugin to build using docker containers, we will be using containers as runtime agents.

Dashboard -> Manage Jenkins -> Manage Plugins -> Available -> Search Docker -> Select

- Docker Pipeline
- Docker

LAB: CONTINUOUS INTEGRATION



LAB: CONTINUOUS INTEGRATION

New Pipeline -> java-pipeline -> Poll SCM: H/5 * * * *

Pipeline -> Pipeline Script from SCM

Repo URL: <https://github.com/kahootali/jenkins-labs.git>

Branch Specifier: */main

Script Path: hello-world-java/Jenkinsfile as our file is there

Save & build the pipeline

CONTINUOUS INSPECTION

- Can be used for Continuous Inspection
 - Static Code Analysis
 - Measure Code Quality
 - Identify non-compliant code
 - Fix code quality issue
 - Used to generate reports
- Plugins
 - Warnings Next Generation
 - SonarQube

CONTINUOUS DELIVERY

- CI stage is approved
- A small build cycle for short sprints for releasing small features Code changes are automatically built & tested
- Can be deployed to a test environment
- Can use branching strategy (other than master)
- Mindset to always have a deployment-ready build artifact

LAB - CONTINUOUS DELIVERY

Now we will build Docker Image, test it by running and push the image to Dockerhub

For that we need to add Credentials for Dockerhub

Dashboard -> Manage Jenkins -> Manage Credentials -> Jenkins -> Global Credentials -> Add Credentials

Username:

Password:

ID: dockerhub (This ID we will be specifying in Jenkinsfile)

Description:

DevOps Course By M. Ali Kahoot - Dice Analytics

LAB - CONTINUOUS DELIVERY

[Dashboard](#) › [Credentials](#) › [System](#) › [Global credentials \(unrestricted\)](#) ›

[Back to credential domains](#)

[Add Credentials](#)

Kind

Username with password

Scope

Global (Jenkins, nodes, items, all child items, etc)

Username

kahootali

☐ Treat username as secret

Password

.....

ID

dockerhub

Description

Dockerhub Credentials

OK

LAB - CONTINUOUS DELIVERY

Create New Pipeline -> New Item -> Pipeline -> node-pipeline -> Copy properties from previous job (java-pipeline), just need to change Jenkinsfile path

Now it will be "hello-world-nodejs-docker/Jenkinsfile"

LAB - ARTIFACTS

Create New Pipeline -> New Item -> Pipeline -> python-pipeline -> Copy properties from previous job (java-pipeline), just need to change Jenkinsfile path

Now it will be "hello-world-python/Jenkinsfile"

Check the Jenkinsfile, we are creating an artifact for our test results

Post Build Action

Go to Job -> Configure

You can see multiple post build actions

To send status back to Github

<https://stackoverflow.com/a/51003334/5113666>

To send Slack notification

<https://medium.com/appgambit/integrating-jenkins-with-slack-notifications-4f14d1ce9c7a>

Github Webhooks

 kahootali /jenkins-labs Public Unwatch ▾

1

 Star


0

 Fork

0

< > Code

Issues

 Pull requests Actions Projects Wiki Security Insights Settings

Options

Manage access

Repository roles

Security & analysis

Branches

Webhooks

Notifications

Integrations

Deploy keys

Webhooks

[Add webhook](#)

Webhooks allow external services to be notified when certain events happen. When the specified events happen, we'll send a POST request to each of the URLs you provide. Learn more in our [Webhooks Guide](#).

Github Webhooks

We don't have a public url for our Jenkins so we can't add Github Webhooks, but if we had, we could have added as https://JENKINS_URL/github-webhook/

We can use ssh to expose our local port app Jenkins

<https://andrewlock.net/using-ssh-and-localhost-run-to-test-github-webhooks-locally/>

And then can use Github Webhooks to trigger pipeline

<https://www.blazemeter.com/blog/how-to-integrate-your-github-repository-to-your-jenkins-project>

Before Next Class

Before next class, install minikube on your host OS from

<https://minikube.sigs.k8s.io/docs/start/>

and after downloading run

minikube start --driver=virtualbox	if you used Virtual Box for Virtualization
minikube start --driver=hyperv	if you used Hyper V for Virtualization
minikube start --driver=vmware	if you used VMWare for Virtualization

or see your respective driver if you have any other software for Virtualization

<https://minikube.sigs.k8s.io/docs/drivers/>