E-COMMERCE TRANSACTION

Lab project report

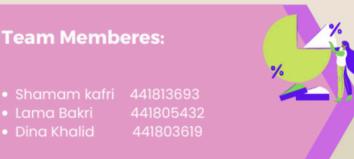
Submitted to:





Steps in the program







PROJECT AIM



The primary goal of e-commerce is to reach maximum customers at the right time to increase sales and profitability of the business.

Functions of e-commerce include buying and selling goods,

transmitting funds or data over the internet.



Description

The process of buying and selling products through electronic means such as mobile applications and the Internet. Ecommerce refers to both online shopping and as well as electronic transactions.







Logical model

- The logical model for the database includes nine entities:
 Suppliers (describes each Supplier in the E-commerce Transaction).
- Customers (describes each Customer in the E-commerce Transaction).
 Addresses (describes each Address in the E-commerce Transaction).
- Products (describes each product in the E-commerce Transaction).
- Customer_orders (describes each Customer_orders the E-comn Transaction).
- Ecommerce Transaction).
- Customer_orders_products(describes each Customer_orders_products
- Customer_orders_Delivery (describes each Customer_orders_Delivery in
- the E-commerce Transaction).
- Ref_Address_Types(describes each Ref_Address_Types in the nmerce Transaction).



Adding domains

DDL explanation

Generate Data Definition Language (DDL) statements that you can use to creobjects that reflect the models that you have designed. The DDL statements





- 1- https://docs.oracle.com/cd/E39885_01/doc.40/e48205/tut_data_mode ling.htm#DMDUG36175
- 2- https://docs.oracle.com/cd/E39885_01/doc.40/e48205/data_modeling. htm#DMDUG36079
- 3- https://www.youtube.com/watch?v=wsVh1zLmQb0
- 4- https://docs.oracle.com/cd/E39885_01/doc.40/e48205/data_modeling. htm#DMDUG25000



