

# CS-503, WINTER 2020

# ALGORITHMS AND DATA STRUCTURES

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<http://www.princeton.edu/~cos226>

# CS-503 course overview

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## What is CS-503?

- Intermediate-level survey course.
- Programming and problem solving, with applications.
- **Algorithm:** method for solving a problem.
- **Data structure:** method to store information.

topic	data structures and algorithms
<b>data types</b>	stack, queue, bag, union-find, priority queue
<b>sorting</b>	quicksort, mergesort, heapsort, radix sorts
<b>searching</b>	BST, red-black BST, hash table
<b>graphs</b>	BFS, DFS, Prim, Kruskal, Dijkstra
<b>strings</b>	KMP, regular expressions, tries, data compression
<b>advanced</b>	B-tree, k-d tree, suffix array, maxflow

# Why study algorithms?

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Their impact is broad and far-reaching.

Internet. Web search, packet routing, distributed file sharing, ...

Biology. Human genome project, protein folding, ...

Computers. Circuit layout, file system, compilers, ...

Computer graphics. Movies, video games, virtual reality, ...

Security. Cell phones, e-commerce, voting machines, ...

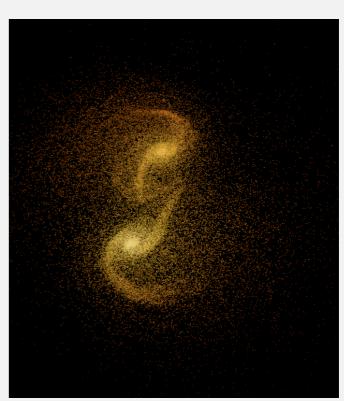
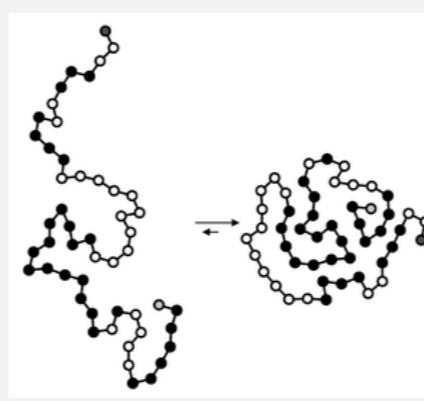
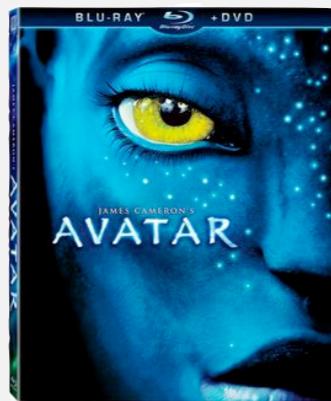
Multimedia. MP3, JPG, DivX, HDTV, face recognition, ...

Social networks. Recommendations, news feeds, advertisements, ...

Physics. N-body simulation, particle collision simulation, ...

⋮

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bing<sup>™</sup>



# Why study algorithms?

Their impact is broad and far-reaching.

## Mysterious algorithm was 4% of trading activity last week

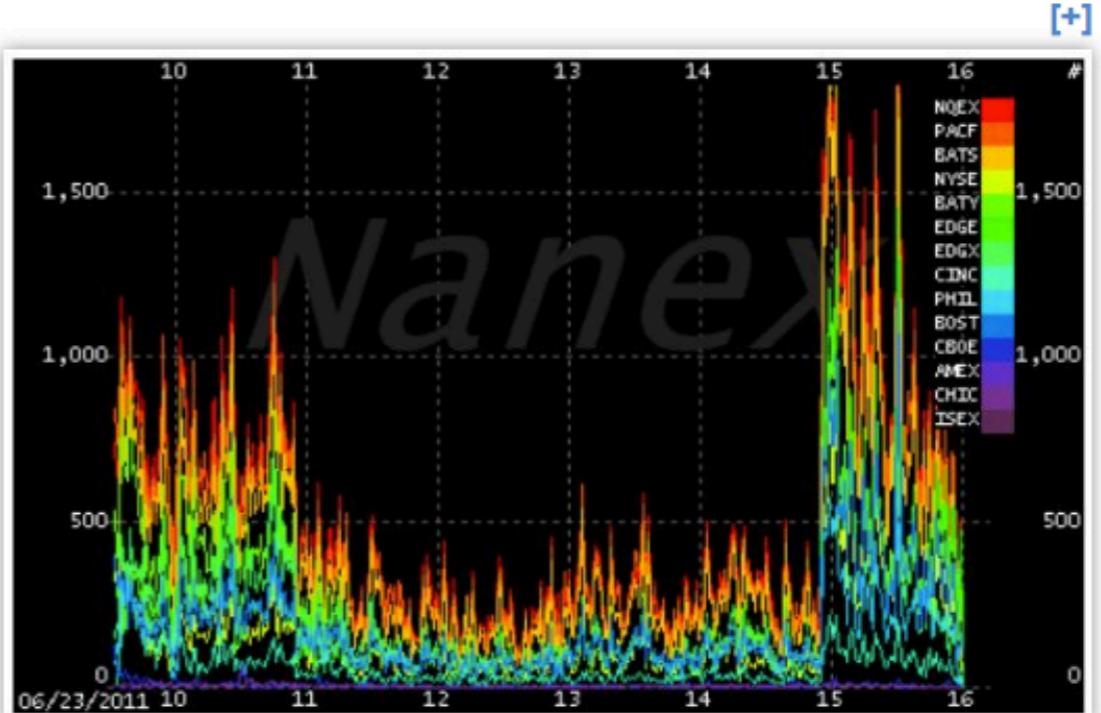
October 11, 2012

A single mysterious computer program that placed orders — and then subsequently canceled them — made up 4 percent of all quote traffic in the U.S. stock market last week, according to the top tracker of [high-frequency trading](#) activity.

The motive of the algorithm is still unclear, [CNBC](#) reports.

The program placed orders in 25-millisecond bursts involving about 500 stocks, according to Nanex, a market data firm. The algorithm never executed a single trade, and it abruptly ended at about 10:30 a.m. ET Friday.

"My guess is that the algo was testing the market, as high-frequency frequently does," says Jon Najarian, co-founder of TradeMonster.com. "As soon as they add bandwidth, the HFT crowd sees how quickly they can top out to create latency." ([Read More: Unclear What Caused Kraft Spike: Nanex Founder.](#))



Generic high frequency trading chart (credit: Nanex)

# Why study algorithms?

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Old roots, new opportunities.

- Study of algorithms dates at least to Euclid.
- Formalized by Church and Turing in 1930s.
- Some important algorithms were discovered  
by undergraduates in a course like this!



# Why study algorithms?

For intellectual stimulation.

*“For me, great algorithms are the poetry of computation. Just like verse, they can be terse, allusive, dense, and even mysterious. But once unlocked, they cast a brilliant new light on some aspect of computing.” — Francis Sullivan*

FROM THE EDITORS

# THE JOY OF ALGORITHMS

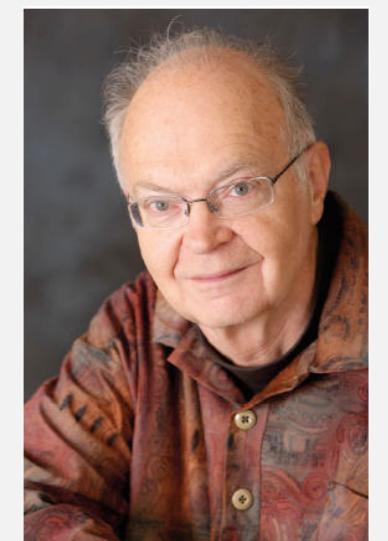
Francis Sullivan, Associate Editor-in-Chief

 **T**HE THEME OF THIS FIRST-OF-THE-CENTURY ISSUE OF *COMPUTING IN SCIENCE & ENGINEERING* IS ALGORITHMS. IN FACT, WE WERE BOLD ENOUGH—AND PERHAPS FOOLISH ENOUGH—to call the 10 examples we've selected "THE TOP 10 ALGORITHMS OF THE CENTURY."

Computational algorithms are probably as old as civilization itself. The first recorded algorithm was the Rhind Mathematical Papyrus, which dates back to around 1650 B.C. It consists partly of algebraic descriptions for reducing in base 10. And I would suggest that the Droid algorithms for navigation and route planning are probably even older. (That's really hard hardware!) Like many other fields, however, technology affects, alters, and develops at a startling and unexpected way in the 20th century...at least it looks to us as now. The algorithms for navigation and route planning have been used in communications, health care, manufacturing, economics, weather prediction, defense, and fundamental science. Consider the following quote from the book *Mathematical Mindsets* by Maynard Shouse when someone asked, "What does a computer do?"  
I can tell one last single-line story about my personal speculations about the behavior of no gods, "A very hungry person ate a crab." Researchers have cracked many hard problems since I Jane and I first started our work on the first computer. One of the most important breakthroughs came in 1957 when we learned how to extract information from extremely large masses of data. This was the beginning of what we call data mining. Since then, we have developed many new techniques, including ones from more "traditional" fields such as pure mathematics. We have learned to use computers to help us solve problems that were previously unsolvable. For example, we can now use computers to predict the outcome of a game based on the history of the game. This is a good example of how a computer can be used to solve a problem that was previously unsolvable. In fact, we can now use computers to predict the outcome of almost any game, including chess, checkers, and even poker. This is because computers are able to analyze large amounts of data and find patterns that humans may not be able to see. By doing this, computers are able to make predictions that are much more accurate than those made by humans. This is why computers are becoming increasingly important in many fields, such as medicine, finance, and engineering.

The chips always stay there. Each manufacturer's slogan always emphasizes their availability. Such significant consequences of the chips' presence make it difficult to imagine large computation to be done. New algorithms are an attempt to hedge the gain between the demands for cycles and the available number of cycles. The problem is that the number of cycles is a function of problem size. Important new algorithms do not come along every 1.5 years, but when they do, they can change the game.

*“ An algorithm must be seen to be believed. ” — Donald Knuth*



# Why study algorithms?

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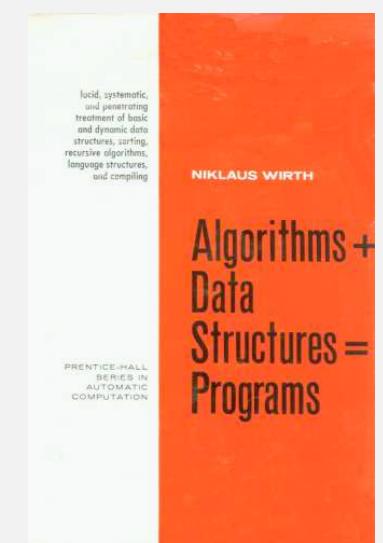
To become a proficient programmer.

*“I will, in fact, claim that the difference between a bad programmer and a good one is whether he considers his code or his data structures more important. Bad programmers worry about the code. Good programmers worry about data structures and their relationships.”*

— Linus Torvalds (creator of Linux)



*“Algorithms + Data Structures = Programs.” — Niklaus Wirth*



# Why study algorithms?

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They may unlock the secrets of life and of the universe.

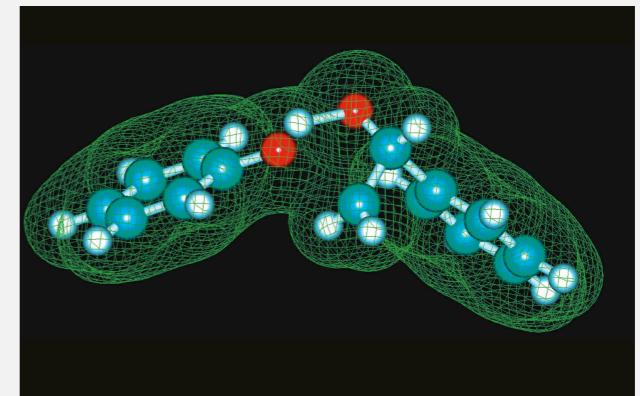
*“ Computer models mirroring real life have become crucial for most advances made in chemistry today.... Today the computer is just as important a tool for chemists as the test tube. ”*

— Royal Swedish Academy of Sciences

(Nobel Prize in Chemistry 2013)



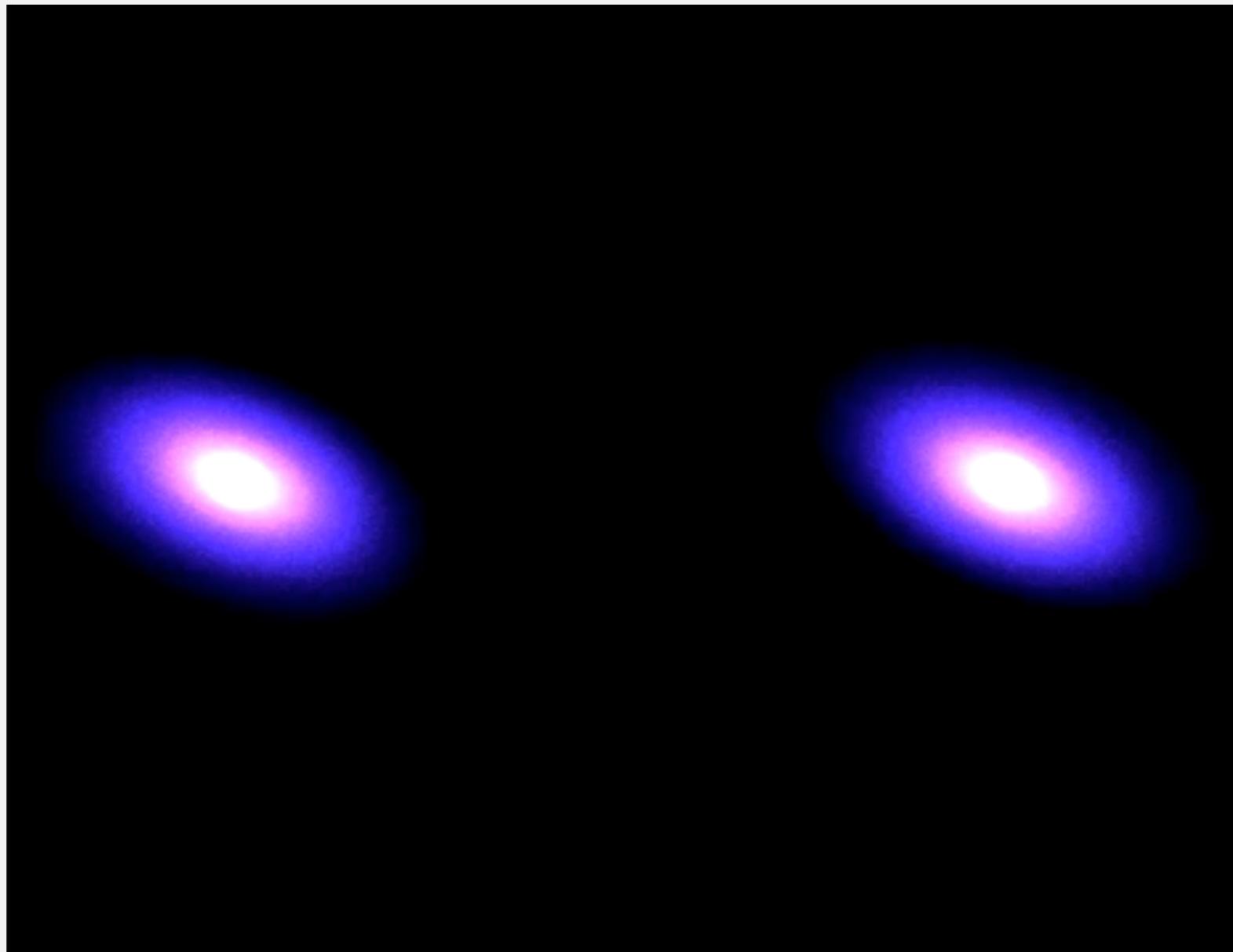
Martin Karplus, Michael Levitt, and Arieh Warshel



# Why study algorithms?

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To solve problems that could not otherwise be addressed.

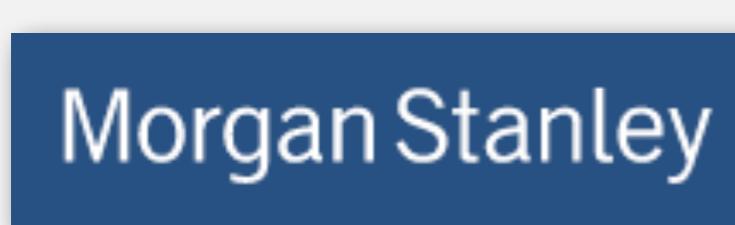
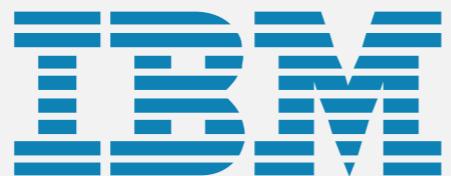
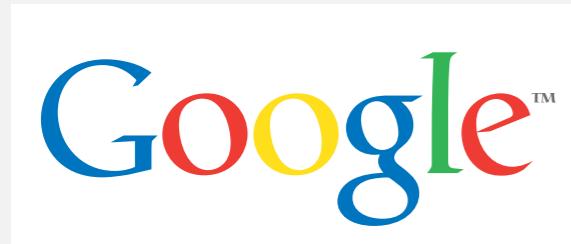


[http://www.youtube.com/watch?v=ua7YIN4eL\\_w](http://www.youtube.com/watch?v=ua7YIN4eL_w)

# Why study algorithms?

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For fun and profit.



# Why study algorithms?

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- Their impact is broad and far-reaching.
- Old roots, new opportunities.
- For intellectual stimulation.
- To become a proficient programmer.
- They may unlock the secrets of life and of the universe.
- To solve problems that could not otherwise be addressed.
- Everybody else is doing it.
- For fun and profit.

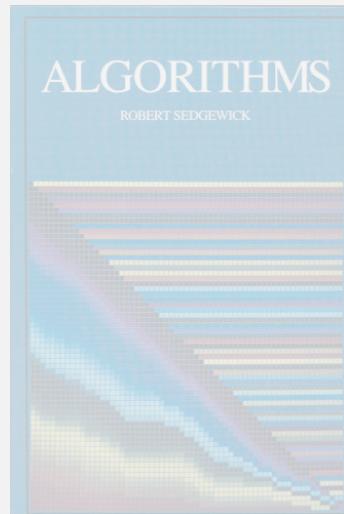
**Why study anything else?**



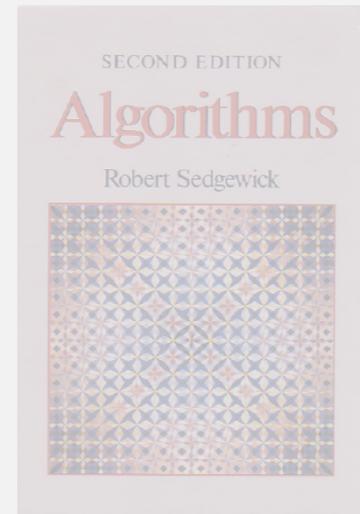
# Resources (textbook)

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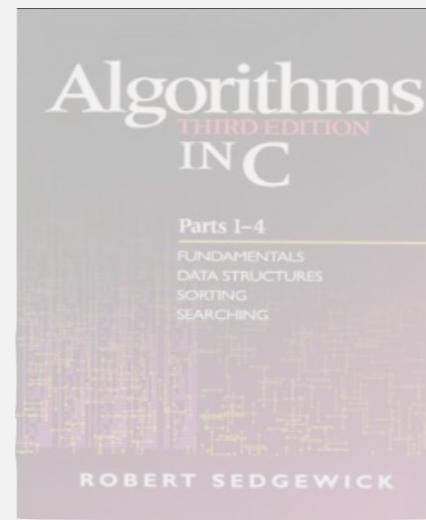
Required reading. Algorithms 4<sup>th</sup> edition by R. Sedgewick and K. Wayne, Addison-Wesley Professional, 2011, ISBN 0-321-57351-X.



1<sup>st</sup> edition (1982)

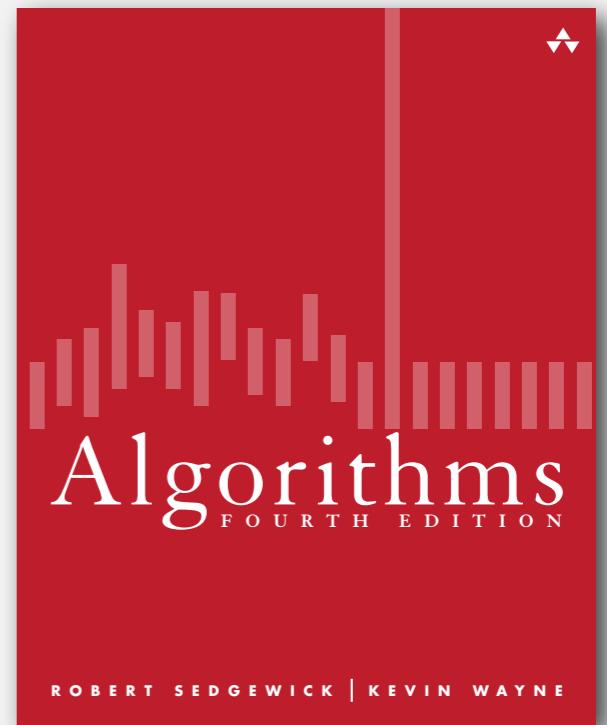


2<sup>nd</sup> edition (1988)



3<sup>rd</sup> edition (1997)

3<sup>rd</sup> book scanned  
by Google books



4<sup>th</sup> edition (2011)

Available in hardcover and Kindle.

- Online: Amazon (\$60/\$35 to buy), Chegg (\$25 to rent), ...
- Brick-and-mortar: Labyrinth Books (122 Nassau St).
- On reserve: Engineering library.