



# NGUYEN TRONG PHUC

## UI/UX Designer

### ABOUT

I'm a Software Engineering student with an interest in UI/UX Design and Front-end Development.

I'm not afraid to learn, challenge, and practice because I know that is the exactly way to complete myself and become who I want to become.

### SKILLS

#### Industry knowledge

Design thinking, principles of design

#### Design techniques

Wireframing, prototyping, mock-up

#### Design tool

Figma

#### Front-end technologies

Basic HTML, CSS, JavaScript

#### Version control

Git

#### Database

MS SQL Server, MySQL

#### Soft skills

Team working, willing to learn, time management, task management

#### English

Basic communication and reading document

### CONTACT

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### EDUCATION



#### HCMC University of Technology and Education

Information Technology

GPA: 3.25/4

08/2021 – Present

### PROJECTS

#### CisnW • Android music player application

03/2024 – 05/2024

Main features of this application are listening to music online with basic music control, searching songs and artists, following artists to get real-time notification when they publish new songs, managing user's playlist and favourite songs, switching themes and languages which are already available at CisnW.

##### Team size

4

##### Position

UI/UX Designer, Front-end, and Back-end Developer.

##### Technologies used

Built user interfaces by using Material Components for Android (MDC-Android).

Java and Spring Boot for back-end.

MySQL for database.

Cloundinary as a media storage.

##### Responsibility

Designed user interfaces for 2 application: listener and artist.

Coded both user interfaces and logic processing for CRUD of Playlist, Favourite songs function for the listener application.

Implemented light/dark mode, multi-language (English and Vietnamese) for the listener application.

Used Palette library to custom gradient background based on media image for the listener application.

##### Sources



music\_app



music\_app\_backend

#### Spotify Android • Pixel-by-pixel design tracing

07/2023

The first resources published in Figma Community. This included 2 version: the first one have some user interfaces of the Spotify's main features, the second one is actually an updating for the previous version with more user interfaces and available detailedly prototype.

##### Team size

1

##### Responsibility

Created text styles, color styles, and UI components based on Spotify Android application.

Made UI design and detailedly prototype for Spotify's function, such as sign up, log in, search, play song, and manage user's library.

##### Source



Spotify Android