SHAMITH PASULA

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EDUCATION

University of California, Berkeley

May 2025

Bachelor of Arts in Computer Science

GPA: 3.87/4.00

Coursework: Operating Systems, Comp. Architecture, Algorithms, Databases, Internet, Compilers, Security, Microfabrication

WORK EXPERIENCE

PALANTIR

New York, NY

Software Engineer Intern

May 2024 - August 2024

- Engineered priority task scheduler in Java to improve Cassandra database compaction concurrency from 16 to 100 threads.
- Integrated continuous JFR diagnostics into Cassandra through HTTP server, enabling faster debugging of large clusters.
- Developed solution to validate resource quotas for Kubernetes and Openshift deployments, decreasing cost by 10%.

ZIPRECRUITER

Santa Monica, CA

Software Engineer Intern

May 2023 - August 2023

- Implemented Express.js server for serving banners across 500+ React.js and Next.js frontends through gRPC and HTTP.
- Strengthened SEO and UX by reducing page load times by 40% with server-side rendering and static site generation.
- Streamlined the process of adding new banners to a 1 file change, enhancing productivity within the development team.

ATLASSIAN Berkeley, CA

Software Developer Consultant

August 2022 - December 2022

- Constructed NLP machine learning model hosted on AWS EC2 to group 1000s of Jira issues by similarity.
- Deployed frontend using React.js-like library and implemented OAuth flow between frontend and NLP microservice.
- Headed team of 5 developers to reduce time-to-resolution for issues by 25%, leveraging agile methodologies and CI/CD.

ENVESTNET San Mateo, CA

Software Engineer Intern

June 2022 - September 2022

- Designed embedded finance solution to improve underprivileged communities' financial health through microlearning.
- Customized 30+ UI pages for Envestnet portal with React.js, utilizing Redux and Redux Saga for state management.
- Assembled full suite of end-to-end testing and integrated them into CI/CD to improve development for ~1000 employees.

ASSISTIVE TECHNOLOGY DEVELOPMENT, INC.

Berkeley, CA

Software Engineer Intern

January 2022 - May 2022

- Fabricated cost-effective pneumatic device to treat lockjaw, collaborating with 6 engineers at a SkyDeck-backed company.
- Developed **Python** GUI and **C++** software for **Arduino** microcontroller to ensure a smooth, user-friendly experience.

PROJECTS

THE COUNTER

February 2025 - March 2025

- Launched a global counter game utilizing Next.js, Go, Postgres, Redis, and WebSockets that updates in real time.
- Integrated Stripe and Paypal APIs to pay out prizes for users at top of leaderboard, authenticated with Google and GitHub.

MAPLE

December 2024 - January 2025

Constructed Chrome extension with JavaScript and MySQL that automatically searches for and applies the best promo
codes at checkout without taking money from affiliate links.

ORGANIZATIONS

CS 162 OPERATING SYSTEMS - Tutor \rightarrow TA

August 2024 - Present

- Mentored 30+ students, added new kernel features with test cases to PintOS, and debugged C and Rust assignments.
- Developed <u>full-stack web app</u> to track attendance through periodically changing QR codes utilizing **Next.js** and **MySQL**.

PLEXTECH - Instructor → Project Manager → Treasurer → President

January 2022 - December 2024

- Pioneered <u>full-stack web app</u> to process \$70k+ of expenses, reducing 6 month process to 1 week utilizing **Flask & React.js**.
- Driving web dev education and technology consulting NPO with \$100k annual revenue and 50+ members.

SKILLS

Languages: Python, C/C++, Java, JavaScript, Rust, Go, x86, RISC-V, Verilog, HTML/CSS, SQL, SwiftUI, Kotlin Technologies: Kubernetes, AWS EC2, PostgreSQL, MongoDB, Cassandra, Redis, TensorFlow, Flask, React.js, Next.js