

TEAM PLAN

Allen and Shamma met up to discuss what needed to be done for this part of the Critter project and how to implement everything that needed to be completed. Although each individual coded separate portions of the code, they worked collaboratively to come up with a working solution. Shamma worked on Animation, WorldTimeStep buttons, the Look method and creating the other Critters; she also gave a layout/sectioned off the controller properly. Allen worked on creating the different shapes, the Make Critter, set Seed and RunStats.

They met up together to test their project and make sure it ran effectively. For this part of the Critter project, they met up less frequently than the first part of the Critter project. However, they heavily communicated through social media in order to make sure they were both on the right track in terms of when the git was updated, any changes were made or felt as though there could've been critique on the other's code (bugs they might have overlooked and need to fixed). Through digital communication, they collaborated by asking each other questions and making sure they were both on the same page of everything.

This is their github URL for this Project:

https://github.com/shammakabir/Project5_Critters2