

# Shamma Kabir

☆ Phone: 469 386 3538 ☆ Email: [shammakabir@utexas.edu](mailto:shammakabir@utexas.edu)

☆ Website: [shammakabir.com](http://shammakabir.com) ☆ Github: [github.com/shammakabir](https://github.com/shammakabir)

## Education

2014 - 2018 **University of Texas at Austin, B.S Electrical and Computer Engineering**, GPA: 3.61/4.00  
Relevant Coursework: Introduction to Design Lab, Operating Systems, User Experience Design, Software Engineering and Design Lab, Data Science Lab, Engineering Communications, Software Design and Implementation I & II, Algorithms, Probability and Random Processes, Circuit Theory, Introduction to Embedded Systems, Discrete Mathematics, Linear Algebra

## Technical Skills

Proficient: C, Java, Python

Familiar: Linux, Docker, LabView, C++, MATLAB, HTML, CSS, SQL, MXNET

## Experience

- Summer 2017 **Software Engineer Intern at Office of CTO, Dell EMC**
- Evaluated performance of machine learning frameworks (MXNET and TensorFlow) and NVIDIA GPUs through training deep neural networks on a large dataset
  - Evaluated scalability of specific deep neural networks through distributed training
  - Identified performance issues, bottlenecks, and more
- Summer 2016 **Undergraduate Research Assistant Project**, University of Texas
- Used Docker containers to mimic a cloud environment and gain insight on an attacker-victim relationship between two devices on the same host
  - Collected run-time and memory usage data and adapted an XGBoost model to predict victim's activity
  - Used cross-validation to score final model, at the end predicted with accuracy of 90% and above

## Projects

- Spring 2017 **Video Game Recommender**, Data Science Laboratory
- Collaborated with three team members and used IGN dataset of users and gaming preferences to create a video game recommender based on a user's gaming history
  - Implemented collaborative-filtering algorithm by encoding games and using K-Nearest-Neighbors and furthered it by using a genre to rank
  - Analyzed change in video-game genre popularity (in terms of sales) from year to year
- Spring 2017 **UT-Buy/Sell Trade Application**, Software Engineering and Design Laboratory
- Collaborated with three team members and developed an Android application that allow University of Texas students to buy and sell items in the UT community
  - Functionalities included: account creation and verification (only utexas emails are allowed), customer-to-buyer messaging, searching for specific posts based on tags, uploading pictures through phone gallery, and more.

## Academic Leadership & Involvement

- Fall 2016 **Tutor/Mentor**, Ramshorn Scholars
- One-on-one tutoring for four freshman Electrical and Computer Engineering majors
  - Tutoring in Introduction to Electrical Engineering (EE302) and Differential and Integral Calculus (M408C)
  - Mentoring and guidance for success in engineering
- 2016 – 2017 **Treasurer**, Longhorns Against Drunk Driving
- 2016 – 2017 **Peer Assistant Leader**, Women in Engineering Program
- 2014 – 2015 **Representative at Student Engineering Council**, Women in Aerospace for Leadership and Development
- 2010 – 2014 **Recipient**, International Baccalaureate Diploma