



# Emojify This: The GSB CS Experience

Ruchir Shah, Shammi Quddus, Srishti Sundram

{ruchirfs, shammi, srishti}@stanford.edu



## Predicting

### Abstract

We use a dataset of tweets with emojis to train a model that predicts the five most likely emojis for a given tweet. Tweets with emojis are used to train a bidirectional LSTM using GloVe Twitter embeddings.

### Related Work

This project was inspired by the work done by Rahwan et. al at the MIT Media Lab in the Deepmoji project, where they analyzed 1.2B billion tweets to train a deep learning model to detect emotions and sentiment using emojis. Their 128 unit LSTM model had a top 1 accuracy of 17%

## Data

We used a large, publicly available set of JSON Twitter data from November 2017. Prior to our analysis, we did a substantial amount of pre-processing to get the data into a readable format. This included removal of following:

- all irrelevant metadata like tweet date, location, userID, etc
- URLs and “RT” retweets and usernames
- non-English tweets and non alphanumeric characters
- any tweets that did not contain emojis.

Then indexed the emojis to assign numbers as Y values for the dataset. Our dataset contains 149 unique emojis. We then tokenized the sentences and passed each word through a pre-trained Twitter GloVe model to generate embeddings.

The complete data set contains 4M tweets, but our final, cleaned, data set includes approximately 5,839 tweets. With the frequency of most common tweet capped at 300

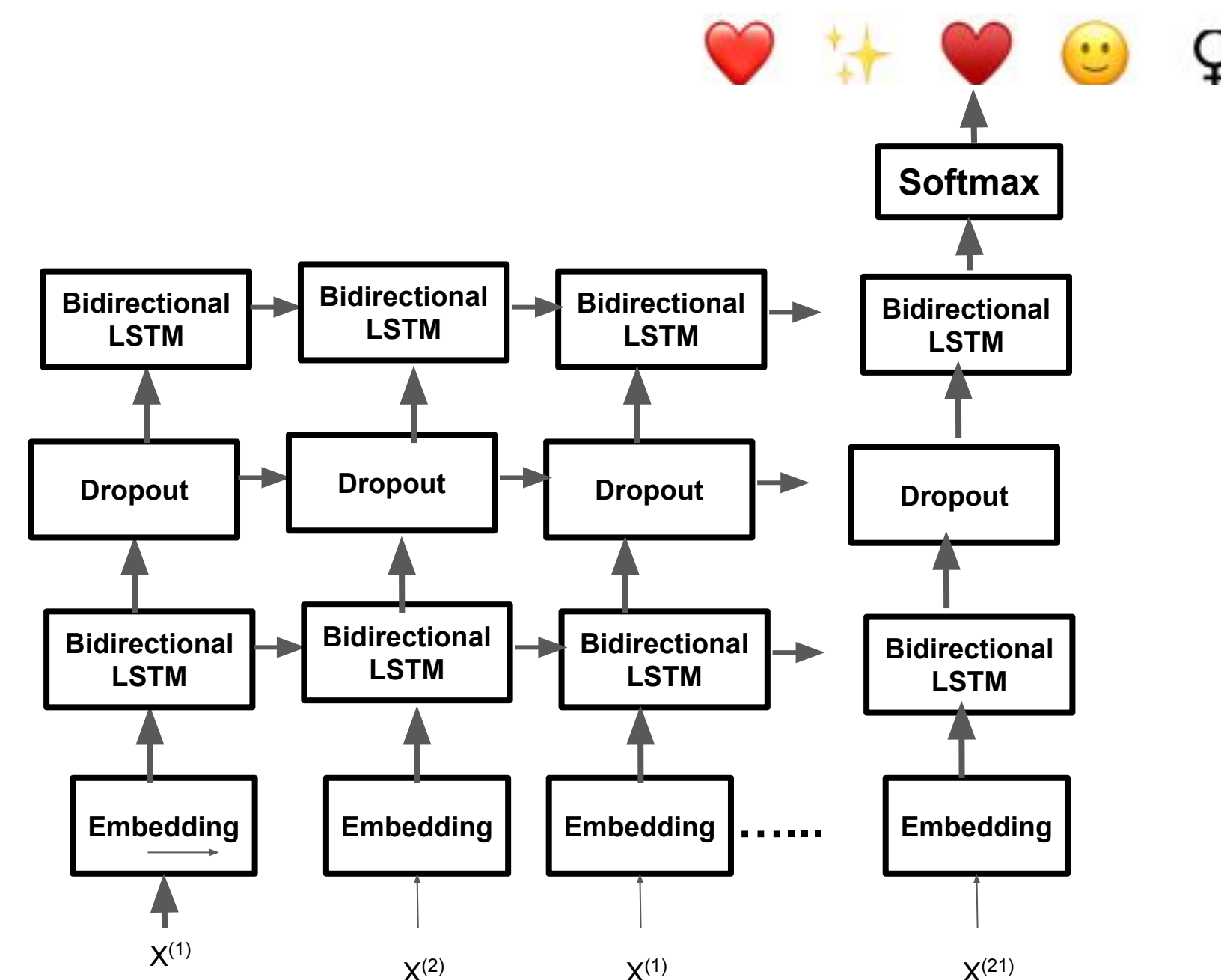
We put aside 10% data for Test and trained on the remaining 90%.

## References

Bjarke Felbo, “Using millions of emoji occurrences to learn any-domain representations for detecting sentiment, emotion and sarcasm,” Media Lab, Massachusetts Institute of Technology. Oct. 7, 2017.

Francesco Barbieri, “Are Emojis Predictable?”. Large Scale Text Understanding Systems Lab, TALN Group. Universitat Pompeu Fabra, Barcelona, Spain. April 3-7, 2017

Sketch The Cow. ArchiveTeam JSON Download of Twitter Stream 2017-11. Archive.org. <https://archive.org/details/archiveteam-twitter-stream-2017-11>



## Model Hyperparameters

We used a Sequential baseline and a bidirectional LSTM structure implemented in Keras. The LSTM model was built using source code from CS230.

Our baseline model has two fully connected layers, one hidden layer and one output layer. The hidden layer uses a relu activation function with 64 hidden nodes. The output layer uses a sigmoid activation and contains 15 nodes. The bidirectional LSTM model has bidirectional LSTM layers with 128 nodes, 50% dropout layers, and a fully-connected softmax activation layer. We keep the top five probabilities from the softmax layer.

## Sample Outputs

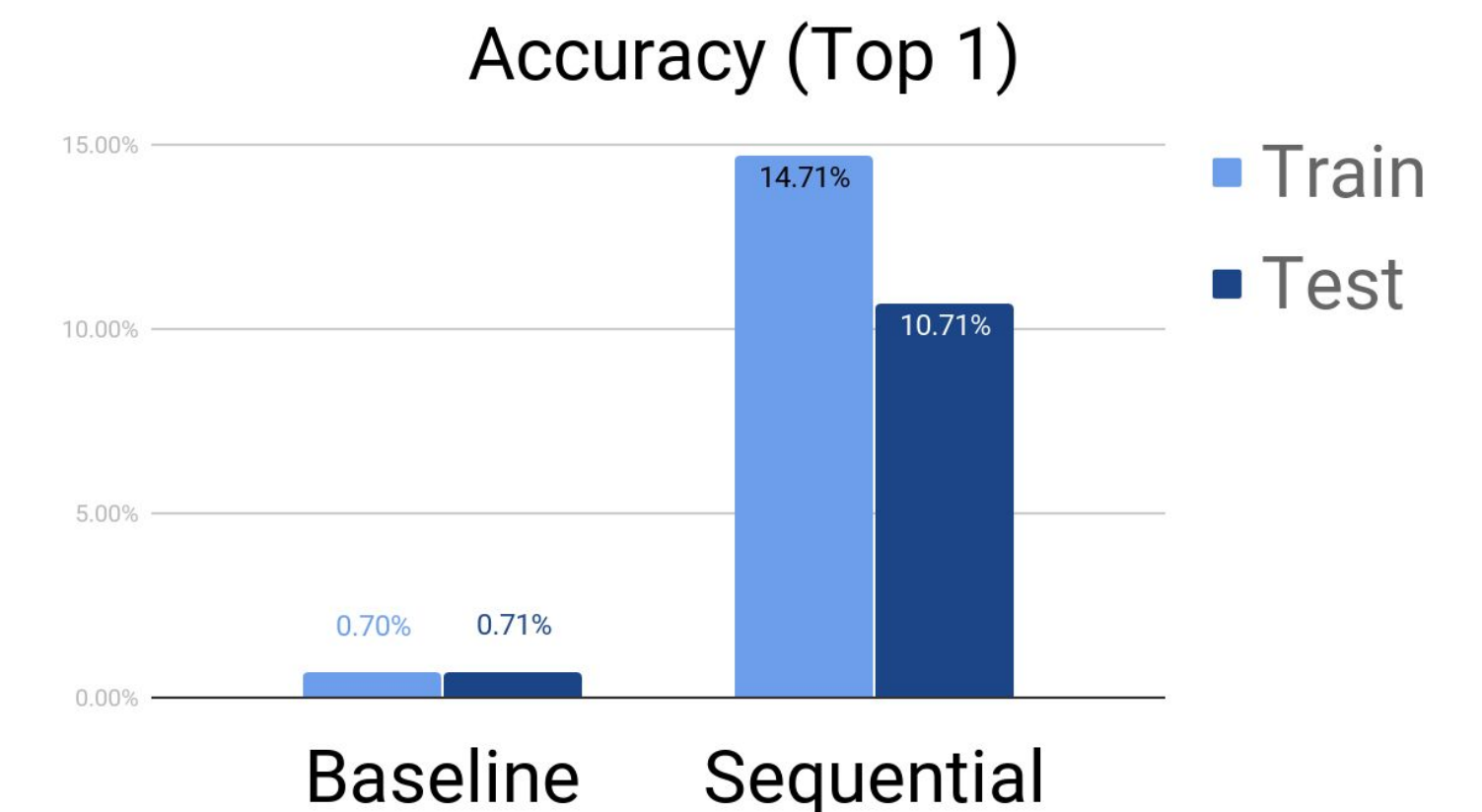
CS230 is my favorite class. ❤️ ✨ ❤️ 😊 ♀

I love Stanford. 📺 ❤️ ✨ ⚽ ❤️

Can we meet for coffee?. ✨ ❤️ ♀ ⚽ ❤️

## Results (Accuracy)

When calculating accuracies, we used “Top-1” accuracy, only counting a data point as accurately predicted if the top returned softmax percentage was equal to the correct emoji.



## Lessons

- The bi-LSTM model improves accuracy significantly over the baseline model.
- Commonly used emoji's such as heart constituted more than 25% of the emoji and by guessing heart everytime, the model was correct 25% of the time!
- Dataset has to be balanced for model to predict tweets actually connected to meaning rather than learning the most statistically efficient way to do things.

## Future Work

While we were able to validate some key findings in this study, there remains significant room for growth. As a team, we were limited by time and computational resources. As we pursue this project in the future, we plan to examine the following:

1. Larger data set → try to improve our accuracy by making sure sufficiently large number of tweets per emoji.
2. Attention Layer (s) → fine-tuning the model further
3. Generative Model → Creating tweets from emojis → could we use GANS to synthesize sentiment-focused text?