
MODULE *SPMDRemote*

A Single Program Multi Data remote finish See *FinishState.RemoteFinishSPMD* for the actual implementation

EXTENDS *Sequences, Integers*

VARIABLES *fid, fstates, msgs, thrds, mseq, p0adoptSet*
 CONSTANTS *PLACE, MXFINISHES, PROG_HOME, MXTHREADS, NBLOCKS, MXSTMTS*
 INSTANCE *Commons*

$Alloc(type, here, parent, root) \triangleq$ parent not used here
 $\wedge fstates[fid].status = \text{"unused"}$
 $\wedge fstates' = [fstates \text{ EXCEPT } ![fid].id = fid,$
 $\phantom{\wedge fstates' = [fstates \text{ EXCEPT } } ![fid].count = 1,$
 $\phantom{\wedge fstates' = [fstates \text{ EXCEPT } } ![fid].status = \text{"waiting"},$
 $\phantom{\wedge fstates' = [fstates \text{ EXCEPT } } ![fid].type = type,$
 $\phantom{\wedge fstates' = [fstates \text{ EXCEPT } } ![fid].here = here,$
 $\phantom{\wedge fstates' = [fstates \text{ EXCEPT } } ![fid].root = root]$

$PushException(e) \triangleq$
 $\wedge fstates' = [fstates \text{ EXCEPT } ![fid].exc = Append(@, e)]$

$NotifySubActivitySpawn(dst) \triangleq$
 $\wedge fstates[fid].here = dst$
 $\wedge fstates' = [fstates \text{ EXCEPT } ![fid].count = @ + 1]$

$NotifySubActivitySpawnError(dst) \triangleq$
 $\wedge fstates[fid].here \neq dst$
 $\wedge PushException([err \mapsto \text{"SpawnRemoteAsync"},$
 $\phantom{\wedge PushException([err \mapsto \text{"SpawnRemoteAsync"},} from \mapsto fstates[fid].here])$

$NotifyRemoteActivityCreation(src, activity, inMsg) \triangleq$
 $\wedge fstates' = fstates$ always true in SPMD finish
 $\wedge RecvMsg(inMsg)$

$NotifyLocalActivitySpawnAndCreation(here, activity) \triangleq$
 $\wedge fstates[fid].here = here$
 $\wedge fstates' = [fstates \text{ EXCEPT } ![fid].count = @ + 1]$

$LastActivity \triangleq$
 $\wedge fstates[fid].count = 1$

$NotifyActivityTermination \triangleq$
 $\wedge fstates[fid].count > 0$
 $\wedge \text{IF } LastActivity$
 $\phantom{\wedge \text{IF } LastActivity} \text{ THEN } fstates' = [fstates \text{ EXCEPT } ![fid].count = @ - 1,$
 $\phantom{\wedge \text{IF } LastActivity} \phantom{\text{ THEN } } ![fid].status = \text{"finished"}]$
 $\phantom{\wedge \text{IF } LastActivity} \text{ ELSE } fstates' = [fstates \text{ EXCEPT } ![fid].count = @ - 1]$

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SendTermMsg  $\triangleq$ 
  LET  $pid \triangleq fstates[fid].root$ 
     $pidHome \triangleq GetFinishHome(pid)$ 
     $here \triangleq fstates[fid].here$ 
  IN  $\wedge pidHome \neq here$ 
     $\wedge fstates' = [fstates \text{ EXCEPT } ![fid].status = \text{"forgotten"}]$ 
     $\wedge SendMsg([mid \mapsto mseq,$ 
       $src \mapsto here,$ 
       $dst \mapsto pidHome,$ 
       $type \mapsto \text{"asyncTerm"},$ 
       $fid \mapsto pid,$ 
       $excs \mapsto fstates[fid].excs])$ 
     $\wedge mseq' = mseq + 1$ 

ProcessChildTermMsg(msg)  $\triangleq$  FALSE remote does't need this action

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\ * Modification History
\ * Last modified Mon Nov 06 19:13:53 AEDT 2017 by u5482878
\ * Created Wed Sep 13 12:16:19 AEST 2017 by u5482878

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