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MODULE DEFRoot -
The default root finish imeplementation See FinishState.RootFinish for the actual implementation
VARIABLES fid, fstates, msgs, thrds, mseq, p0adoptSet
CONSTANTS PLACE, MXFINISHES, PROG_HOME, MXTHREADS, NBLOCKS, MXSTMTS
INSTANCE Commons
Alloc(type, here, parent, root) \stackrel{\triangle}{=}
                                         parent not used here
    \land fstates[fid].status = "unused"
   \land fstates' = [fstates \ EXCEPT \ ![fid].id = fid,
                                      ![fid].count = 1,
                                      ![fid].status = "waiting",
                                      ![fid].type = type,
                                      ![fid].here = here,
                                      ![fid].root = root]
NotifySubActivitySpawn(dst) \stackrel{\Delta}{=}
   LET here \stackrel{\triangle}{=} fstates[fid].here
       \lor \land dst = here
            \land fstates' = [fstates \ EXCEPT \ ![fid].count = @ + 1]
         \lor \land dst \neq here
            \land fstates' = [fstates \ EXCEPT \ ![fid].remActs[dst] = @ + 1]
NotifySubActivitySpawnError(dst) \triangleq FALSE
NotifyRemoteActivityCreation(src, activity, inMsg) \stackrel{\Delta}{=}
     \land fstates' = fstates
     \land RecvMsg(inMsg)
NotifyLocalActivitySpawnAndCreation(here, activity) \stackrel{\triangle}{=}
    NotifySubActivitySpawn(here)
LastActivity \triangleq
     \land fstates[fid].count = 1
     \land \forall p \in PLACE : fstates[fid].remActs[p] = 0
NotifyActivityTermination \triangleq
     \land fstates[fid].count > 0
     \wedge IF LastActivity
        THEN fstates' = [fstates \ EXCEPT \ ![fid].count = @ -1,
                                               ![fid].status = "finished"]
        ELSE fstates' = [fstates \ EXCEPT \ ![fid].count = @ -1]
PushException(e) \triangleq
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 $\land fstates' = [fstates \ EXCEPT \ ![fid].excs = Append(@, e)]$ 

 $\land fstates' = [fstates \ EXCEPT \ ![fid].status = "forgotten"]$ 

 $SendTermMsq \triangleq$ 

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\land msgs' = msgs
    \land mseq' = mseq
LastActivity2(here, msgRemActs) \triangleq
     \land \mathit{fstates[fid]}.\mathit{count} + \mathit{msgRemActs[here]} = 0
    \land \forall p \in PLACE \setminus \{here\} : fstates[fid].remActs[p] + msgRemActs[p] = 0
ProcessChildTermMsg(msg) \triangleq
    Let here \triangleq fstates[fid].here
         src \triangleq msg.src
remActs \triangleq msg.remActs
           excs \stackrel{\triangle}{=} msg.excs
           \land IF LastActivity2(here, remActs)
    IN
               Then fstates' = [fstates \ EXCEPT \ ![fid].remActs = [p \in PLACE \mapsto
                                                            If p = here
                                                             THEN fstates[fid].remActs[p]
                                                             ELSE fstates[fid].remActs[p] + remActs[p]],
                                                        ![fid].count = @ + remActs[here],
                                                        ![fid].excs = @ \circ excs,
                                                        ![fid].status = "finished"]
               ELSE fstates' = [fstates \ EXCEPT \ ![fid].remActs = [p \in PLACE \mapsto
                                                            IF p = here
                                                             THEN fstates[fid].remActs[p]
                                                             ELSE fstates[fid].remActs[p] + remActs[p]],
                                                        ![fid].excs = @ \circ excs,
                                                        ![fid].count = @ + remActs[here]]
           \land RecvMsg(msg)
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**<sup>\\*</sup>** Modification History

<sup>\*</sup> Last modified Mon Nov 06 19:13:06 AEDT 2017 by u5482878

<sup>\\*</sup> Created Wed Sep 13 12:16:49 AEST 2017 by u5482878