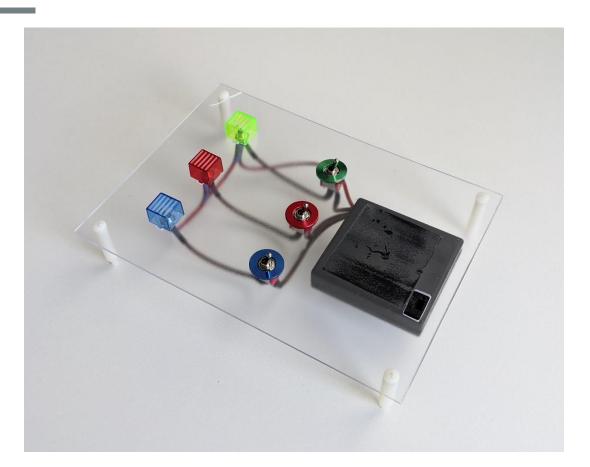


Mind reading machine









Why is it important to us?



3 Course information



(I) Why



Your helper



- Ph.D in Mobile Sensing.
- Postdoc at Royal Holloway.
- Undergrad and postgrad at Royal Holloway & Cambridge University.





Your helper



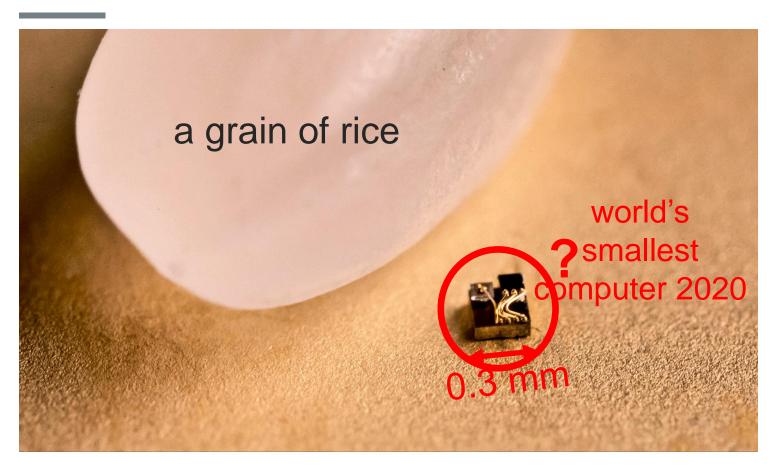
- Ph.D in Information Retrieval.
- M.Sc at University of East London.
- B.Sc at University of Belgrade.
- Senior Lecturer at Brighton since 2001 (20 years).







What is this?









The ENIAC

- World's first computer in 1944.
- 2 18,000 vacuum tubes.
- 30 tonnes.

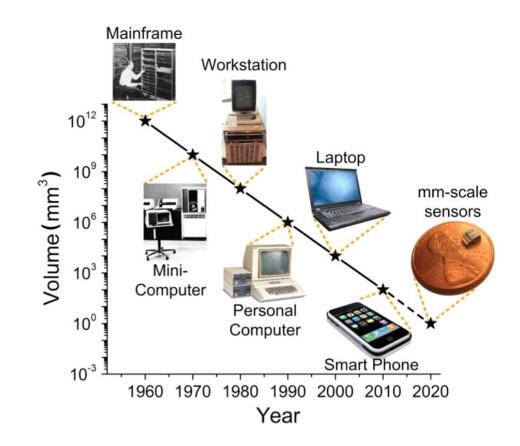






Logistics

Bell's law of computer class





"Every decade, a new lower priced computer class forms resulting in new usage and the establishment of a new industry."

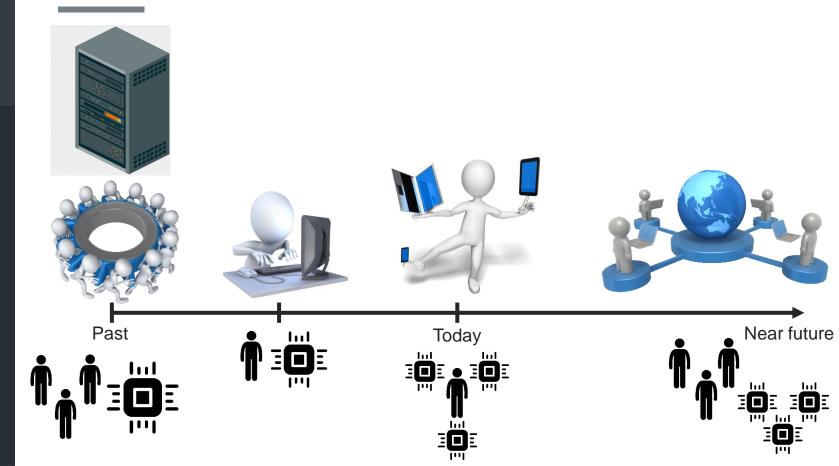
— Gordon Bell







Bell's vision









What is a computer?



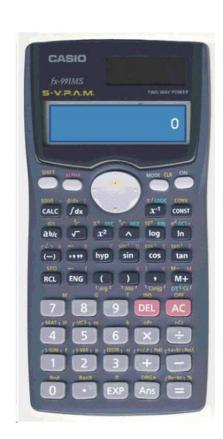




Fixed program computer





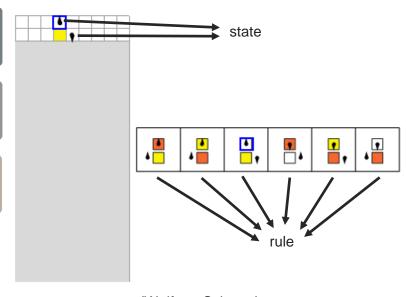






Turing machine

- The theoretical model of a computer.
- Consists a line of cells and a moving head.
- A set of rules defines what the head should do at each step.



(Wolfram Science)





Stored program computer

Theory



Alan Turing



Practice

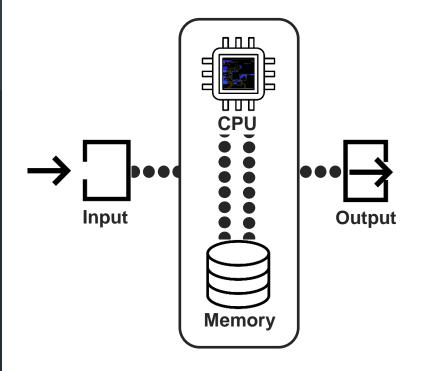


John von Neumann



Logistics

von Neumann architecture



- The input takes outside information.
- The memory stores the information.
- The CPU processes the information.
- The output returns the processed information to the outside world.



Logistics

Benefit of this course

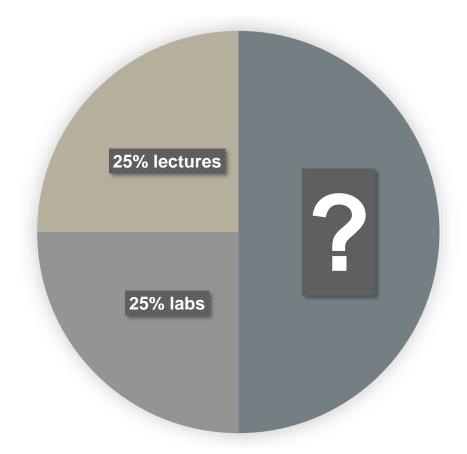
- If we understand the hardware, we can develop **better software**.
 - If we understand the software, we can develop **better hardware**.
- If we understand both, we can develop a better computing system.







Teaching approach





Our expectations

- Takes notes during lectures.
- Complete the weekly learning journal.
- Ask questions.
 We are here to help.





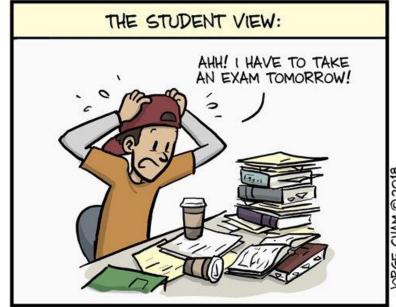


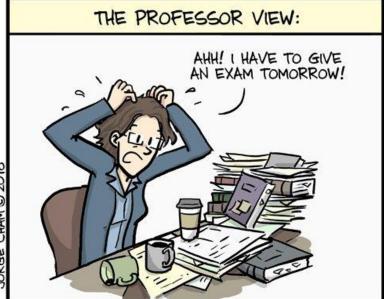


Assessment (no exam!)

Learning journal (60%)

Your learning journal based on weekly lab exercise (1,750 words).

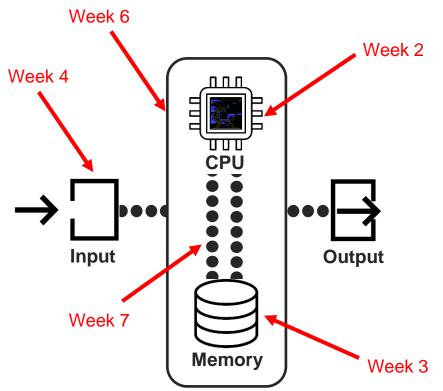




What



Road map



Week 1: What makes a computer

Week 2: The greatest invention

Week 3: Memory

Week 4: The "magic" of things

Week 5: Mobile computing

Week 6: The logic of computers

Week 7: Data communication

EASTER BREAK

Week 8: Version control system

Week 9: Remote collaboration

Week 10: The ancient language

Hardware architecture

Software tooling

Questions, feedback



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TOM GAULD for NEW SCIENTIST