Media Query

Multimedia System Design

Chandan Basavaraju Charan Shampur Govind Raghu

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Overview

- Color based query
- 2 Texture based query
- Audio based query
- Motion based query

Color based query

Histogram generation

- Individual histogram for each Red, Green and Blue color components
- Key frame extraction based on Directed divergence and Cumulative directed divergence

$$F(p,q) = A \int q(x) \log \frac{q(x)}{p(x)} dx + B \int p(x) \log \frac{p(x)}{q(x)} dx \qquad (1)$$

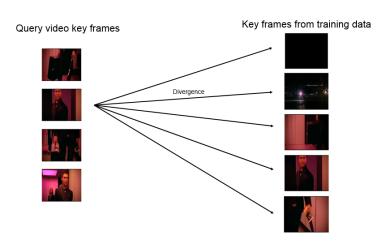
Matching - based on Hausdorff distance

$$D(S,R) = \max[\min_{r \in R} \{d(s_1,r)\}, \min_{r \in R} \{d(s_2,r)\}, \dots, \min_{r \in R} \{d(s_n,r)\}]$$
(2)

Key frame



Matching illustration



Texture based query

Local Binary Pattern

- Texture based feature extractor developed in 1994
- Used in it's simplest form

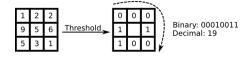


Figure: LBP generation

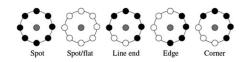


Figure: Different LBP patterns

Audio based query

Power Spectrum

- Fourier transform on audio samples
- Window size of 4096 samples
- Averaging 10 windows to form a audio frame approximately 0.5 secs of audio
- Matching based on Euclidean distance

Motion based query

Motion History Histogram

- Quantity of motion is defined for 30 frames 1 second
- Motion pattern of 0111110 is the metric implemented
- The metric pattern indicates motion present continuously in 5 frames



Figure: Motion History Histogram output for interview video

References

- Hongying Meng; Romera-Paredes, B.; Bianchi-Berthouze, N., "Emotion recognition by two view SVM'2K classifier on dynamic facial expression features," Automatic Face & Gesture Recognition and Workshops (FG 2011), 2011 IEEE International Conference on, vol., no., pp.854,859, 21-25 March 2011
- Sang Hyun Kim; Rae-Hong Park, "An efficient algorithm for video sequence matching using the modified Hausdorff distance and the directed divergence," Circuits and Systems for Video Technology, IEEE Transactions on, vol.12, no.7, pp.592,596, Jul 2002
- Image source Google
- stackoverflow.com

Questions?