

```
In [1]: class Person:
        def __init__(self, name):
            self.name = name
        def __str__(self):
            return f"Person: {self.name}"
        def __repr__(self):
            return f"Person('{self.name}')"

p = Person("Alice")
print(p)      # Person: Alice print(repr(p))# Person('Alice')
```

Person: Alice

```
In [3]: class Demo:
        def __init__(self, name):
            self.name = name
        def __del__(self):
            print(f"{self.name} is deleted!")

obj = Demo("Test")
del obj  # Output: Test is deleted!
```

Test is deleted!

```
In [11]: class Point:
        def __init__(self, x):
            self.x = x
        def __sub__(self, other):
            return Point(self.x - other.x)
        def __str__(self):
            return f"Point({self.x})"

print(Point(3) - Point(7))  # Point(10)
```

Point(-4)

```
In [15]: class Student:
        def __init__(self, marks):
            self.marks = marks
        def __gt__(self, other):
            return self.marks > other.marks

print(Student(80) > Student(90))  # True
```

False

```
In [17]: class MyList:
        def __init__(self, data):
            self.data = data
        def __getitem__(self, index):
            return self.data[index]
        def __len__(self):
            return len(self.data)

nums = MyList([10, 20, 30])
print(len(nums))  # 3 print(nums[1])  # 20
```

3

```
In [ ]: class Greet:
        def __call__(self, name):
            return f"Hello {name}!"

say = Greet()print(say("Alice"))    # Hello Alice!
```

```
In [21]: class MyContext:
        def __enter__(self):
            print("Entering...")
        def __exit__(self, exc_type, exc_val, exc_tb):
            print("Exiting...")
        with MyContext():
            print("Inside block")
```

Entering...
Inside block
Exiting...

```
In [19]: class Greet:
        def __call__(self, name):
            return f"Hello {name}!"

say = Greet()
print(say("Alice"))
```

Hello Alice!

```
In [ ]:
```