

## July 2025 CSE 208: Data Structure and Algorithms II Sessional

### Assignment 2: All Pair Shortest Path Algorithms

#### Problem 1 (10 marks)

There are  $n$  cities and  $m$  roads between them. Your task is to process  $q$  queries where you have to determine the length of the shortest route between two given cities.

#### Input

The first input line has three integers  $n$ ,  $m$  and  $q$ : the number of cities, roads, and queries ( $1 \leq n \leq 500$ ,  $1 \leq m \leq n^2$ ,  $1 \leq q \leq 10^5$ ).

Then, there are  $m$  lines describing the roads. Each line has three integers  $a$ ,  $b$  and  $c$ : there is a road between cities  $a$  and  $b$  whose length is  $c$  ( $1 \leq a, b \leq n$ ,  $1 \leq c \leq 10^9$ ). All roads are two-way roads.

Finally, there are  $q$  lines describing the queries. Each line has two integers  $a$  and  $b$ : determine the length of the shortest route between cities  $a$  and  $b$ .

#### Output

Print the length of the shortest route for each query. If there is no route, print -1 instead.

#### Example

Sample Input	Sample Output
4 3 5 1 2 5 1 3 9 2 3 3 1 2 2 1 1 3 1 4 3 2	5 5 8 -1 3

## Problem 2 (10 marks)

Arbitrage is the use of discrepancies in currency exchange rates to transform one unit of a currency into more than one unit of the same currency. For example, suppose that 1 US Dollar buys 1.5 Australian Dollar, 1 Australian Dollar buys 81.85 Bangladeshi Taka, and 1 Bangladeshi Taka buys 0.0082 US Dollars. Then, by converting currencies, a clever trader can start with 1 US Dollar and buy  $1.5 * 81.85 * 0.0082 = 1.007$  US Dollars, making a profit of 0.7 percent.

Your job is to write a program that takes a list of currency exchange rates as input and then determines whether arbitrage is possible or not.

### Input

The first line contains an integer  $n$  ( $1 \leq n \leq 100$ ), representing the number of different currencies. The next  $n$  lines each contain the name of one currency. Within a name no spaces will appear.

The next line contains one integer  $m$  ( $1 \leq m \leq n*n$ ), representing the length of the table to follow. The last  $m$  lines each contain the name  $c_i$  of a source currency, a real number  $r_{ij}$  which represents the exchange rate from  $c_i$  to  $c_j$  and a name  $c_j$  of the destination currency. Note that  $c_i$  and  $c_j$  may be the same currency. Exchanges which do not appear in the table are impossible.

### Output

Print one line telling whether arbitrage is possible or not, printing "Yes" or "No".

### Example

Sample Input	Sample Output
3 USD AUD BDT 3 USD 1.5 AUD AUD 81.85 BDT BDT 0.0082 USD	Yes

3 USD AUD BDT 6 USD 1.5 AUD USD 122.36 BDT AUD 81.85 BDT AUD 0.66 USD BDT 0.012 AUD BDT 0.0081 USD	No
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**Deadline: Sunday, 11 January, 2026, 11:55 PM**

### General Guidelines

1. **Do not copy. Any proof of copy will result in -100%.**
2. Use of STL/library functions is allowed for both problems.

### Submission Guidelines

1. Create a new folder and name it with your student ID (e.g. 2305001).
2. Copy **only the cpp/java/python files** to the newly created folder.
3. Rename your individual code files as **<ID\_ProblemX>.<cpp/java/py>**. For example, if your student ID is 2305001, then for problem 1, the cpp/java/py file must be named 2305001\_Problem1.<cpp/java/py>.
4. Zip the folder and name the zip file with your student ID (e.g. 2305001.zip).
5. **Submit the zip file only.**
6. Any violation of these instructions will result in a penalty.