

Lab-Report

Report No: 06

Course code:ICT-4202

Course title: Wireless and Mobile Communication Lab

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Experiment No:06

Experiment name: Switching an interface to move a host around a network using mininet.

Objectives: From this lab we can learn:-

- How to install mininet and use it
- How to prototyping a large network on a single machine by mininet.

Source code:

```
from mininet.net import Mininet
from mininet.node import OVSSwitch
from mininet.topo import LinearTopo
from mininet.log import info, output, warn, setLogLevel
from random import randint
class MobilitySwitch( OVSSwitch ):
  "Switch that can reattach and rename interfaces"
  def delIntf( self, intf ):
     "Remove (and detach) an interface"
     port = self.ports[ intf ]
     del self.ports[ intf ]
     del self.intfs[ port ]
     del self.nameToIntf[ intf.name ]
  def addIntf( self, intf, rename=False, **kwargs ):
     "Add (and reparent) an interface"
     OVSSwitch.addIntf( self, intf, **kwargs )
     intf.node = self
     if rename:
       self.renameIntf( intf )
  def attach( self, intf ):
     "Attach an interface and set its port"
     port = self.ports[ intf ]
     if port:
       if self.isOldOVS():
          self.cmd( 'ovs-vsctl add-port', self, intf )
```

```
else:
          self.cmd( 'ovs-vsctl add-port', self, intf,
                '-- set Interface', intf,
                 'ofport_request=%s' % port )
       self.validatePort( intf )
  def validatePort( self, intf ):
     "Validate intf's OF port number"
     ofport = int( self.cmd( 'ovs-vsctl get Interface', intf,
                     'ofport'))
     if ofport != self.ports[ intf ]:
       warn( 'WARNING: ofport for', intf, 'is actually', ofport,
           '\n' )
  def renameIntf( self, intf, newname=" ):
     "Rename an interface (to its canonical name)"
     intf.ifconfig( 'down' )
     if not newname:
       newname = '%s-eth%d' % ( self.name, self.ports[ intf ] )
     intf.cmd('ip link set', intf, 'name', newname )
     del self.nameToIntf[ intf.name ]
     intf.name = newname
     self.nameToIntf[ intf.name ] = intf
     intf.ifconfig( 'up' )
  def moveIntf( self, intf, switch, port=None, rename=True ):
     "Move one of our interfaces to another switch"
     self.detach( intf )
     self.delIntf( intf )
     switch.addIntf( intf, port=port, rename=rename )
     switch.attach( intf )
def printConnections( switches ):
  "Compactly print connected nodes to each switch"
  for sw in switches:
     output( '%s: ' % sw )
     for intf in sw.intfList():
       link = intf.link
       if link:
          intf1, intf2 = link.intf1, link.intf2
          remote = intf1 if intf1.node != sw else intf2
          output( '%s(%s) ' % ( remote.node, sw.ports[ intf ] ) )
     output( '\n' )
```

```
def moveHost( host, oldSwitch, newSwitch, newPort=None ):
  "Move a host from old switch to new switch"
  hintf, sintf = host.connectionsTo( oldSwitch )[ 0 ]
  oldSwitch.moveIntf( sintf, newSwitch, port=newPort )
  return hintf, sintf
def mobilityTest():
  "A simple test of mobility"
  info( '* Simple mobility test\n' )
  net = Mininet( topo=LinearTopo( 3 ), switch=MobilitySwitch )
  info( '* Starting network:\n' )
  net.start()
  printConnections( net.switches )
  info( '* Testing network\n')
  net.pingAll()
  info( '* Identifying switch interface for h1\n')
  h1, old = net.get( 'h1', 's1' )
  for s in 2, 3, 1:
     new = net[ 's%d' % s ]
     port = randint( 10, 20 )
     info( '* Moving', h1, 'from', old, 'to', new, 'port', port, '\n')
     hintf, sintf = moveHost( h1, old, new, newPort=port )
     info( '*', hintf, 'is now connected to', sintf, '\n')
     info( '* Clearing out old flows\n')
     for sw in net.switches:
       sw.dpctl( 'del-flows' )
     info( '* New network:\n')
     printConnections( net.switches )
     info( '* Testing connectivity:\n')
     net.pingAll()
     old = new
  net.stop()
if __name__ == '__main__':
  setLogLevel( 'info' )
  mobilityTest()
```

Output:

```
File Edit View Search Terminal Help

12 -> 11 h3

13 -> 11 h2

*** Results: 0% dropped (6/6 received)

*** Anoving hi from 22 to 23 port 20

*** Al-ethe is now connected to s3-eth20

*** Clearing out old flows

*** Mew network:

*** Si: 32(2)

*** Si: 32(3)

*** Si: 32(3)

*** Si: 32(3)

*** Si: 32(3)

*** Point testing ping reachability

hi -> h2 h3

h3 -> h1 h2

*** Results: 0% dropped (6/6 received)

*** Moving hi from 33 to 51 port 19

** h1-ethe is now connected to s1-eth19

*** Clearing out old flows

*** Mew network:

*** Si: 32(2) h1(39)

*** Si: h2(3) s1(2) s3(3)

*** s3: h3(1) s2(2)

*** Testing connectivity:

*** Ping: testing ping reachability

h1 -> h2 h3

h2 -> h1 h3

h3 -> h1 h2

*** Results: 0% dropped (6/6 received)

*** Stopping 3 switches

*** Stopping 3 switches

*** Stopping 3 hosts

h1 h2 h3

*** Stopping 3 hosts

h1 h2 h3

*** Done
```

Discussion:

Mininet is a network emulator which creates a network of virtual hosts, switches, controllers and links. Mininet enables to quickly create, customize and share a software defined network prototype, and provides a smooth path to running on hardware. From the lab, We check simple mobility test by mininet. h1,h2,h3 are hosts and s1,s2,s3 are switches. We move a host from s1 to s2, s2 to s3, and then back to s1. Thus we check simple mobility test among the hosts.