DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY LUCKNOW



Evaluation Scheme & Syllabus

For

B.Tech. 2nd

Syllabus of Non Credit Courses

On

Choice Based Credit System

(Effective from the Session: 2018-19)

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY LUCKNOW

DETAILED SYLLABUS

	COMPUTER SYSTEM SECURITY	
	Course Outcome (CO) Bloom's Knowledge Lev	el (KL)
	At the end of course, the student will be able to understand	
CO 1	To discover software bugs that pose cyber security threats and to explain how to fix the bugs to mitigate such threats	$\mathbf{K}_{1},\mathbf{K}_{2}$
CO 2	To discover cyber attack scenarios to web browsers and web servers and to explain how to mitigate such threats	\mathbf{K}_2
CO 3	To discover and explain mobile software bugs posing cyber security threats, explain and recreate exploits, and to explain mitigation techniques.	K ₃
CO 4	To articulate the urgent need for cyber security in critical computer systems, networks, and world wide web, and to explain various threat scenarios	\mathbf{K}_4
CO 5	To articulate the well known cyber attack incidents, explain the attack scenarios, and explain mitigation techniques.	K ₅ , K ₆
	DETAILED SYLLABUS	3-1-0
Unit	Торіс	Proposed Lecture
I	Computer System Security Introduction: Introduction, What is computer security and what to I earn?, Sample Attacks, The Marketplace for vulnerabilities, Error 404 Hacking digital India part I chase. Hijacking & Defense: Control Hijacking, More Control Hijacking attacks integer overflow, More Control Hijacking attacks format string vulnerabilities, Defense against Control Hijacking - Platform Defenses, Defense against Control Hijacking - Run-time Defenses, Advanced Control Hijacking attacks.	08
II	Confidentiality Policies: Confinement Principle ,Detour Unix user IDs process IDs and privileges , More on confinement techniques ,System call interposition ,Error 404 digital Hacking in India part 2 chase , VM based isolation ,Confinement principle ,Software fault isolation , Rootkits ,Intrusion Detection Systems	08
III	Secure architecture principles isolation and leas: Access Control Concepts, Unix and windows access control summary, Other issues in access control, Introduction to browser isolation. Web security landscape: Web security definitions goals and threat models, HTTP content rendering. Browser isolation. Security interface, Cookies frames and frame busting, Major web server threats, Cross site request forgery, Cross site scripting, Defenses and protections against XSS, Finding vulnerabilities, Secure development.	08
IV	Basic cryptography: Public key cryptography ,RSA public key crypto ,Digital signature Hash functions ,Public key distribution ,Real world protocols ,Basic terminologies ,Email security certificates ,Transport Layer security TLS ,IP security , DNS security.	08
V	Internet Infrastructure: Basic security problems, Routing security, DNS revisited, Summary of weaknesses of internet security, Link layer connectivity and TCP IP connectivity, Packet filtering firewall, Intrusion detection.	08

- 1. William Stallings, Network Security Essentials: Applications and Standards, Prentice Hall, 4th edition, 2010.
- 2. Michael T. Goodrich and Roberto Tamassia, Introduction to Computer Security, Addison Wesley, 2011.
- 3. William Stallings, Network Security Essentials: Applications and Standards, Prentice Hall, 4th edition, 2010.
- 4. Alfred J. Menezes, Paul C. van Oorschot and Scott A. Vanstone, Handbook of Applied Cryptography, CRC Press, 2001.

Mapped With: https://ict.iitk.ac.in/product/computer-system-security/

	PYTHON PROGRAMMING	
	Course Outcome (CO) Bloom's Knowledge Lev	el (KL)
	At the end of course , the student will be able to understand	
CO 1	To read and write simple Python programs.	K ₁ , K ₂
CO 2	To develop Python programs with conditionals and loops.	K ₂ , K ₄
CO 3	To define Python functions and to use Python data structures — lists, tuples, dictionaries	K ₃
CO 4	To do input/output with files in Python	K ₂
CO 5	To do searching ,sorting and merging in Python	K ₂ , K ₄
	DETAILED SYLLABUS	3-1-0
Unit	Торіс	Proposed Lecture
I	Introduction: The Programming Cycle for Python , Python IDE, Interacting with Python Programs , Elements of Python, Type Conversion. Basics: Expressions, Assignment Statement, Arithmetic Operators, Operator Precedence, Boolean Expression.	08
п	Conditionals: Conditional statement in Python (if-else statement, its working and execution), Nested-if statement and Elif statement in Python, Expression Evaluation & Float Representation. Loops: Purpose and working of loops, While loop including its working, For Loop, Nested Loops, Break and Continue.	08
III	Function: Parts of A Function, Execution of A Function, Keyword and Default Arguments, Scope Rules. Strings: Length of the string and perform Concatenation and Repeat operations in it. Indexing and Slicing of Strings. Python Data Structure: Tuples, Unpacking Sequences, Lists, Mutable Sequences, List Comprehension, Sets, Dictionaries Higher Order Functions: Treat functions as first class Objects, Lambda Expressions	08

IV	Sieve of Eratosthenes: generate prime numbers with the help of an algorithm given by the Greek Mathematician named Eratosthenes, whose algorithm is known as Sieve of Eratosthenes. File I/O: File input and output operations in Python Programming Exceptions and Assertions Modules: Introduction, Importing Modules, Abstract Data Types: Abstract data types and ADT interface in Python Programming. Classes: Class definition and other operations in the classes, Special Methods (such as _init_, _str_, comparison methods and Arithmetic methods etc.), Class Example, Inheritance, Inheritance and OOP.	08
V	Iterators & Recursion: Recursive Fibonacci, Tower Of Hanoi Search: Simple Search and Estimating Search Time, Binary Search and Estimating Binary Search Time Sorting & Merging: Selection Sort, Merge List, Merge Sort, Higher Order Sort	08

- 1. Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 (http://greenteapress.com/wp/thinkpython/)
- 2. Guido van Rossum and Fred L. Drake Jr, —An Introduction to Python Revised and updated for Python 3.2, Network Theory Ltd., 2011.
- 3.John V Guttag, —Introduction to Computation and Programming Using Python", Revised and expanded Edition, MIT Press , 2013
- 4.Robert Sedgewick, Kevin Wayne, Robert Dondero, —Introduction to Programming in Python: An Inter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.
- 5. Timothy A. Budd, —Exploring Python, Mc-Graw Hill Education (India) Private Ltd., 2015.
- 6.Kenneth A. Lambert, —Fundamentals of Python: First Programs, CENGAGE Learning, 2012.
- 7. Charles Dierbach, —Introduction to Computer Science using Python: A Computational ProblemSolving Focus, Wiley India Edition, 2013.
- 8. Paul Gries, Jennifer Campbell and Jason Montojo, —Practical Programming: An Introduction to Computer Science using Python 31, Second edition, Pragmatic Programmers, LLC, 2013.

Mapped With: https://ict.iitk.ac.in/product/python-programming-a-practical-approach/

Objectives:

- 1. To help students distinguish between values and skills, and understand the need, basic guidelines, content and process of value education.
- 2. To help students initiate a process of dialog within themselves to know what they 'really want to be' in their life and profession
- 3. To help students understand the meaning of happiness and prosperity for a human being.
- 4. To facilitate the students to understand harmony at all the levels of human living, and live accordingly.
- 5. To facilitate the students in applying the understanding of harmony in existence in their profession and lead an ethical life

Course Outcome:

On completion of this course, the students will be able to

- 1. Understand the significance of value inputs in a classroom, distinguish between values and skills, understand the need, basic guidelines, content and process of value education, explore the meaning of happiness and prosperity and do a correct appraisal of the current scenario in the society
- 2. Distinguish between the Self and the Body, understand the meaning of Harmony in the Self the Co-existence of Self and Body.
- 3. Understand the value of harmonious relationship based on trust, respect and other naturally acceptable feelings in human-human relationships and explore their role in ensuring a harmonious society
- 4. Understand the harmony in nature and existence, and work out their mutually fulfilling participation in the nature.
- 5. Distinguish between ethical and unethical practices, and start working out the strategy to actualize a harmonious environment wherever they work.

Catalogue Description

Every human being has two sets of questions to answer for his life: a) what to do? and, b) how to do?. The first set pertains to the value domain, and the other to the skill domain. Both are complimentary, but value domain has a higher priority. Today, education has become more and more skill biased, and hence, the basic aspiration of a human being, that is to live with happiness and prosperity, gets defeated, in spite of abundant technological progress. This course is aimed at giving inputs that will help to ensure the right understanding and right feelings in the students in their life and profession, enabling them to lead an ethical life. In this course, the students learn the process of self-exploration, the difference between the Self and the Body, the naturally acceptable feelings in relationships in a family, the comprehensive human goal in the society, the mutual fulfillment in the nature and the co-existence in existence. As a natural outcome of such inputs, they are able to evaluate an ethical life and profession ahead.

UNIT-1 Course Introduction - Need, Basic Guidelines, Content and Process for Value Education

Understanding the need, basic guidelines, content and process for Value Education, Self-Exploration—what is it? - its content and process; 'Natural Acceptance' and Experiential Validation—as the mechanism for self exploration, Continuous Happiness and Prosperity—A look at basic Human Aspirations, Right understanding, Relationship and Physical Facilities—the basic requirements for fulfillment of aspirations of every human being with their correct priority, Understanding Happiness and Prosperity correctly—A critical appraisal of the current scenario, Method to fulfill the above human aspirations: understanding and living in harmony at various levels.

UNIT-2 Understanding Harmony in the Human Being - Harmony in Myself

Understanding human being as a co-existence of the sentient 'I' and the material 'Body', Understanding the needs of Self ('I') and 'Body' - Sukh and Suvidha, Understanding the Body as an instrument of 'I' (I being the doer, seer and enjoyer), Understanding the characteristics and activities of 'I' and harmony in 'I', Understanding the harmony of I with the Body: Sanyam and Swasthya; correct appraisal of Physical needs, meaning of Prosperity in detail, Programs to ensure Sanyam and Swasthya.

UNIT-3 Understanding Harmony in the Family and Society- Harmony in Human-Human Relationship

Understanding harmony in the Family- the basic unit of human interaction, Understanding values in human-human relationship; meaning of *Nyaya* and program for its fulfillment to ensure *Ubhay-tripti*; Trust (*Vishwas*) and Respect (*Samman*) as the foundational values of relationship, Understanding the meaning of *Vishwas*; Difference between intention and competence, Understanding the meaning of *Samman*, Difference between respect and differentiation; the other salient values in relationship, Understanding the harmony in the society (society being an extension of family): *Samadhan*, *Samridhi*, *Abhay*, *Sah-astitva* as comprehensive Human Goals, Visualizing a universal harmonious order in society-Undivided Society (*AkhandSamaj*), Universal Order (*SarvabhaumVyawastha*)-from family to world family!

UNIT-4 Understanding Harmony in the Nature and Existence - Whole existence as Co-existence

Understanding the harmony in the Nature, Interconnectedness and mutual fulfillment among the four orders of nature- recyclability and self-regulation in nature, Understanding Existence as Co-existence (*Sah-astitva*) of mutually interacting units in all-pervasive space, Holistic perception of harmony at all levels of existence.

UNIT-5 Implications of the above Holistic Understanding of Harmony on Professional Ethics

Natural acceptance of human values, Definitiveness of Ethical Human Conduct, Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order, Competence in Professional Ethics: a) Ability to utilize the professional competence for augmenting universal human order, b) Ability to identify the scope and characteristics of people-friendly and eco-friendly

production systems, technologies and management models, Case studies of typical holistic technologies, management models and production systems, Strategy for transition from the present state to Universal Human Order: a) At the level of individual: as socially and ecologically responsible engineers, technologists and managers, b) At the level of society: as mutually enriching institutions and organizations.

Text Books:

1. R R Gaur, R Sangal, G P Bagaria, 2009, A Foundation Course in Human Values and Professional Ethics.

References:

- 1. Ivan Illich, 1974, Energy & Equity, The Trinity Press, Worcester, and Harper Collins, USA
- 2. E.F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
- 3. Sussan George, 1976, How the Other Half Dies, Penguin Press. Reprinted 1986, 1991
- 4. Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, Limits to Growth Club of Rome's report, Universe Books.
- 5. A Nagraj, 1998, Jeevan Vidya Ek Parichay, Divya Path Sansthan, Amarkantak.
- 6. P L Dhar, RR Gaur, 1990, Science and Humanism, Commonwealth Publishers.
- 7. A N Tripathy, 2003, Human Values, New Age International Publishers.
- 8. SubhasPalekar, 2000, How to practice Natural Farming, Pracheen (Vaidik) KrishiTantraShodh, Amravati.
- 9. E G Seebauer & Robert L. Berry, 2000, Fundamentals of Ethics for Scientists & Engineers, Oxford University Press
- 10. M Govindrajran, S Natrajan & V.S. Senthil Kumar, Engineering Ethics (including Human Values), Eastern Economy Edition, Prentice Hall of India Ltd.
- 11. B P Banerjee, 2005, Foundations of Ethics and Management, Excel Books.
- 12. B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted 2008.

Mode of Evaluation:

Assignment/ Seminar/Continuous Assessment Test/Semester End Exam

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY LUCKNOW



Evaluation Scheme & Syllabus

For

B.Tech. 2nd Year (Information Technology)

On

AICTE Model Curriculum

(Effective from the Session: 2019-20)

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY LUCKNOW

B.TECH (COMPUTER SCIENCE AND ENGINEERING)

Information Technology

SEMESTER- III

Sl. No.	Subject	Subject	P	erioc	ls	Ev	aluatio	on Scher	ne	Er Seme		Total	Credit
110.	Codes		L	T	P	CT	TA	Total	PS	TE	PE		
1	KOE031- 38/ KAS302	Engineering Science Course/Maths-IV	3	1	0	30	20	50		100		150	4
2	KAS301/ KVE301	Technical Communication/Universal Human Values	3	0	0	30	20	50		100		150	3
3	KCS301	Data Structure	3	1	0	30	20	50		100		150	4
4	KCS302	Computer Organization and Architecture	3	1	0	30	20	50		100		150	4
5	KCS303	Discrete Structures & Theory of Logic	3	0	0	30	20	50		100		150	3
6	KCS351	Data Structures Using C Lab	0	0	2				25		25	50	1
7	KCS352	Computer Organization Lab	0	0	2				25		25	50	1
8	KCS353	Discrete Structure & Logic Lab	0	0	2				25		25	50	1
9	KCS354	Mini Project or Internship Assessment*	0	0	2			50				50	1
10	KNC301/ KNC302	Computer System Security/Python Programming	2	0	0	15	10	25		50			0
11		MOOCs (Essential for Hons. Degree)											
		Total										950	22

^{*}The Mini Project or internship (3-4 weeks) conducted during summer break after II semester and will be assessed during III semester.

	SEMESTER- IV																		
Sl.	Subject	Subject	Po	Periods Evaluation Scheme End Semester						Periods		Periods		Evaluation Sch		eme		Total	Credit
	Codes		L	T	P	CT	TA	Total	PS	TE	PE								
1	KAS402/ KOE041- 48	Maths IV/Engg. Science Course	3	1	0	30	20	50		100		150	4						
	KVE401/	Universal Human	3	0	0	20	20	50		100			2						
2	KAS401	Values/Technical Communication	2	1	0	30	20	50		100		150	3						
3	KCS401	Operating Systems	3	0	0	30	20	50		100		150	3						
4	KCS402	Theory of Automata and Formal Languages	3	1	0	30	20	50		100		150	4						
5	KIT401	Web Designing	3	1	0	30	20	50		100		150	4						
6	KCS451	Operating Systems Lab	0	0	2				25		25	50	1						
7	KIT451	Web Designing Lab	0	0	2				25		25	50	1						
8	KCS453	Python Language Programming Lab	0	0	2				25		25	50	1						
9	KNC402/ KNC401	Python Programming/ Computer System Security	2	0	0	15	10	25		50			0						
10		MOOCs (Essential for Hons. Degree)		I	1	1	1	1	I	1	ı								
		Total										900	21						

B.TECH. (COMPUTER SCIENCE AND ENGINEERING) THIRD SEMESTER (DETAILED SYLLABUS)

	DATA STRUCTURE (KCS301)				
	Course Outcome (CO)	Bloom's Knowledge Lev	el (KL)		
	At the end of course, the student will be able to	understand			
CO 1	Describe how arrays, linked lists, stacks, queues, trees, and graph used by the algorithms and their common applications.	s are represented in memory,	K ₁ , K ₂		
CO 2	CO 2 Discuss the computational efficiency of the sorting and searching algorithms.		K ₂		
CO 3	Implementation of Trees and Graphs and perform various operation	ns on these data structure.	K ₃		
CO 4	Understanding the concept of recursion, application of recursion removal of recursion.	and its implementation and	K ₄		
CO 5	Identify the alternative implementations of data structures with solve a real world problem.	respect to its performance to	K ₅ , K ₆		
	DETAILED SYLLABUS		3-1-0		
Unit	Торіс		Proposed Lecture		
I	Introduction: Basic Terminology, Elementary Data Organization, Built in Data Types in C. Algorithm, Efficiency of an Algorithm, Time and Space Complexity, Asymptotic notations: Big Oh, Big Theta and Big Omega, Time-Space trade-off. Abstract Data Types (ADT) Arrays: Definition, Single and Multidimensional Arrays, Representation of Arrays: Row Major Order, and Column Major Order, Derivation of Index Formulae for 1-D,2-D,3-D and n-D Array Application of arrays, Sparse Matrices and their representations. Linked lists: Array Implementation and Pointer Implementation of Singly Linked Lists, Doubly Linked List, Circularly Linked List, Operations on a Linked List. Insertion, Deletion, Traversal, Polynomial Representation and Addition Subtraction & Multiplications of Single variable & Two variables Polynomial.				
П	Stacks: Abstract Data Type, Primitive Stack operations: Push Implementation of Stack in C, Application of stack: Prefix and Postfix postfix expression, Iteration and Recursion-Principles of recursion, recursion Problem solving using iteration and recursion with exam Fibonacci numbers, and Hanoi towers. Tradeoffs between iteration and Queues: Operations on Queue: Create, Add, Delete, Full and Empty linked implementation of queues in C, Dequeue and Priority Queue.	x Expressions, Evaluation of Tail recursion, Removal of aples such as binary search, I recursion.	08		
III	Searching: Concept of Searching, Sequential search, Index Sequential Search, Binary Search.				
IV	Graphs: Terminology used with Graph, Data Structure for Graph Matrices, Adjacency List, Adjacency. Graph Traversal: Depth First Search, Connected Component, Spanning Trees, Minimum Cost Kruskal algorithm. Transitive Closure and Shortest Path algorith Dijikstra Algorithm.	st Search and Breadth First Spanning Trees: Prims and	08		

	Trees: Basic terminology used with Tree, Binary Trees, Binary Tree Representation: Array
	Representation and Pointer(Linked List) Representation, Binary Search Tree, Strictly Binary Tree
T 7	,Complete Binary Tree . A Extended Binary Trees, Tree Traversal algorithms: Inorder, Preorder
V	and Postorder, Constructing Binary Tree from given Tree Traversal, Operation of Insertation,
	Deletion, Searching & Modification of data in Binary Search. Threaded Binary trees, Traversing
	Threaded Binary trees. Huffman coding using Binary Tree. Concept & Basic Operations for AVL
	Tree, B Tree & Binary Heaps

08

- 1. Aaron M. Tenenbaum, Yedidyah Langsam and Moshe J. Augenstein, "Data Structures Using C and C++", PHI
 - Learning Private Limited, Delhi India
- 2. Horowitz and Sahani, "Fundamentals of Data Structures", Galgotia Publications Pvt Ltd Delhi India.
- 3. Lipschutz, "Data Structures" Schaum's Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd.
- 4. Thareja, "Data Structure Using C" Oxford Higher Education.
- 5. AK Sharma, "Data Structure Using C", Pearson Education India.
- 6. Rajesh K. Shukla, "Data Structure Using C and C++" Wiley Dreamtech Publication.
- 7. Michael T. Goodrich, Roberto Tamassia, David M. Mount "Data Structures and Algorithms in C++", Wiley India.
- 8. P. S. Deshpandey, "C and Data structure", Wiley Dreamtech Publication.
- 9. R. Kruse etal, "Data Structures and Program Design in C", Pearson Education.
- 10. Berztiss, AT: Data structures, Theory and Practice, Academic Press.
- 11. Jean Paul Trembley and Paul G. Sorenson, "An Introduction to Data Structures with applications", McGraw Hill.
- 12. Adam Drozdek "Data Structures and Algorithm in Java", Cengage Learning

Computer Organization and Architecture (KCS302)					
	Course Outcome (CO) Bloom's Knowledge Lev	vel (KL)			
At the end of course , the student will be able to understand					
CO 1	Study of the basic structure and operation of a digital computer system.	K ₁ , K ₂			
CO 2	Analysis of the design of arithmetic & logic unit and understanding of the fixed point and floating-point arithmetic operations.	K ₂ , K ₄			
CO 3	Implementation of control unit techniques and the concept of Pipelining	K ₃			
CO 4		K_2			
CO 5	Understanding the different ways of communicating with I/O devices and standard I/O interfaces	K ₂ , K ₄			
	DETAILED SYLLABUS	3-1-0			
Unit	Topic	Proposed Lecture			
Introduction: Functional units of digital system and their interconnections, buses, bus architecture, types of buses and bus arbitration. Register, bus and memory transfer. Processor organization, general registers organization, stack organization and addressing modes.					
II	Arithmetic and logic unit: Look ahead carries adders. Multiplication: Signed operand multiplication, Booths algorithm and array multiplier. Division and logic operations. Floating point arithmetic operation, Arithmetic & logic unit design. IEEE Standard for Floating Point Numbers	08			
III	Control Unit: Instruction types, formats, instruction cycles and sub cycles (fetch and execute etc),				
IV	Memory: Basic concept and hierarchy, semiconductor RAM memories, 2D & 2 1/2D memory organization. ROM memories. Cache memories: concept and design issues & performance, address mapping and replacement Auxiliary memories: magnetic disk, magnetic tape and optical disks Virtual memory: concept implementation.	08			
V	Input / Output : Peripheral devices, I/O interface, I/O ports, Interrupts: interrupt hardware, types of interrupts and exceptions. Modes of Data Transfer: Programmed I/O, interrupt initiated I/O and Direct Memory Access., I/O channels and processors. Serial Communication: Synchronous & asynchronous communication, standard communication interfaces.	08			

- 1. Computer System Architecture M. Mano
- 2. Carl Hamacher, Zvonko Vranesic, Safwat Zaky Computer Organization, McGraw-Hill, Fifth Edition, Reprint 2012
- 3. John P. Hayes, Computer Architecture and Organization, Tata McGraw Hill, Third Edition, 1998. Reference books
- 4. William Stallings, Computer Organization and Architecture-Designing for Performance, Pearson Education, Seventh edition, 2006.
- 5. Behrooz Parahami, "Computer Architecture", Oxford University Press, Eighth Impression, 2011.
- 6. David A. Patterson and John L. Hennessy, "Computer Architecture-A Quantitative Approach", Elsevier, a division of reed India Private Limited, Fifth edition, 2012
- 7. Structured Computer Organization, Tannenbaum(PHI)

	Discrete Structures & Theory of Logic (KCS303)	
	Course Outcome (CO) Bloom's Knowledge Lev	el (KL)
	At the end of course, the student will be able to understand	
CO 1	Write an argument using logical notation and determine if the argument is or is not valid.	K ₃ , K ₄
CO 2	CO 2 Understand the basic principles of sets and operations in sets.	
CO 3	Demonstrate an understanding of relations and functions and be able to determine their properties.	K ₃
CO 4	Demonstrate different transport mother defeatures and smaller	K ₁ , K ₄
CO 5	Model problems in Computer Science using graphs and trees.	K ₂ , K ₆
	DETAILED SYLLABUS	3-1-0
Unit	Topic	Proposed Lecture
I	Set Theory: Introduction, Combination of sets, Multisets, Ordered pairs. Proofs of some general identities on sets. Relations: Definition, Operations on relations, Properties of relations, Composite Relations, Equality of relations, Recursive definition of relation, Order of relations. Functions: Definition, Classification of functions, Operations on functions, Recursively defined functions. Growth of Functions. Natural Numbers: Introduction, Mathematical Induction, Variants of Induction, Induction with Nonzero Base cases. Proof Methods, Proof by counter – example, Proof by contradiction.	08
П	Algebraic Structures: Definition, Groups, Subgroups and order, Cyclic Groups, Cosets, Lagrange's theorem, Normal Subgroups, Permutation and Symmetric groups, Group Homomorphisms, Definition and elementary properties of Rings and Fields.	08
III	Lattices : Definition, Properties of lattices — Bounded, Complemented, Modular and Complete lattice. Boolean Algebra: Introduction, Axioms and Theorems of Boolean algebra, Algebraic manipulation of Boolean expressions. Simplification of Boolean Functions, Karnaugh maps, Logic gates, Digital circuits and Boolean algebra.	08
IV	Propositional Logic: Proposition, well formed formula, Truth tables, Tautology, Satisfiability, Contradiction, Algebra of proposition, Theory of Inference. (8) Predicate Logic: First order predicate, well formed formula of predicate, quantifiers, Inference theory of predicate logic.	08
V Tayt ba	Trees: Definition, Binary tree, Binary tree traversal, Binary search tree. Graphs: Definition and terminology, Representation of graphs, Multigraphs, Bipartite graphs, Planar graphs, Isomorphism and Homeomorphism of graphs, Euler and Hamiltonian paths, Graph coloring, Recurrence Relation & Generating function: Recursive definition of functions, Recursive algorithms, Method of solving recurrences. Combinatorics: Introduction, Counting Techniques, Pigeonhole Principle	08

- 1.Koshy, Discrete Structures, Elsevier Pub. 2008 Kenneth H. Rosen, Discrete Mathematics and Its Applications, 6/e, McGraw-Hill, 2006.
- 2. B. Kolman, R.C. Busby, and S.C. Ross, Discrete Mathematical Structures, 5/e, Prentice Hall, 2004.
- 3.E.R. Scheinerman, Mathematics: A Discrete Introduction, Brooks/Cole, 2000.
- 4.R.P. Grimaldi, Discrete and Combinatorial Mathematics, 5/e, Addison Wesley, 2004
- 5. Liptschutz, Seymour, "Discrete Mathematics", McGraw Hill.
- 6. Trembley, J.P & R. Manohar, "Discrete Mathematical Structure with Application to Computer Science", McGraw Hill.
- 4. Deo, 7. Narsingh, "Graph Theory With application to Engineering and Computer. Science.", PHI.
- 8. Krishnamurthy, V., "Combinatorics Theory & Application", East-West Press Pvt. Ltd., New Delhi

Data Structure using C Lab (KCS351)

Write C Programs to illustrate the concept of the following:

- 1. Sorting Algorithms-Non-Recursive.
- 2. Sorting Algorithms-Recursive.
- 3. Searching Algorithm.
- 4. Implementation of Stack using Array.
- 5. Implementation of Queue using Array.
- 6. Implementation of Circular Queue using Array.
- 7. Implementation of Stack using Linked List.
- 8. Implementation of Queue using Linked List.
- 9. Implementation of Circular Queue using Linked List.
- 10. Implementation of Tree Structures, Binary Tree, Tree Traversal, Binary Search Tree, Insertion and Deletion in BST.
- 11. Graph Implementation, BFS, DFS, Minimum cost spanning tree, shortest path algorithm.

Computer Organization Lab (KCS352)

- 1. Implementing HALF ADDER, FULL ADDER using basic logic gates
- 2. Implementing Binary -to -Gray, Gray -to -Binary code conversions.
- 3. Implementing 3-8 line DECODER.
- 4. Implementing 4x1 and 8x1 MULTIPLEXERS.
- 5. Verify the excitation tables of various FLIP-FLOPS.
- 6. Design of an 8-bit Input/ Output system with four 8-bit Internal Registers.
- 7. Design of an 8-bit ARITHMETIC LOGIC UNIT.
- 8. Design the data path of a computer from its register transfer language description.
- 9. Design the control unit of a computer using either hardwiring or microprogramming based on its register transfer language description.
- 10. Implement a simple instruction set computer with a control unit and a data path.

Discrete Structure & Logic Lab (KCS353)

Programming Language/Tool Used: C and Mapple

- 1. Write a program in C to create two sets and perform the Union operation on sets.
- 2. Write a program in C to create two sets and perform the Intersectison operation on sets.
- 3. Write a program in C to create two sets and perform the Difference operation on sets.
- 4. Write a program in C to create two sets and perform the Symmetric Difference operation.
- 5. Write a program in C to perform the Power Set operation on a set.
- 6. Write a program in C to Display the Boolean Truth Table for AND, OR, NOT.
- 7. Write a C Program to find Cartesian Product of two sets
- 8. Write a program in C for minimum cost spanning tree.
- 9. Write a program in C for finding shortest path in a Graph

Note: Understanding of mathematical computation software Mapple to experiment the followings (exp. 10 to 25):

- 10. Working of Computation software
- 11. Discover a closed formula for a given recursive sequence vice-versa
- 12. Recursion and Induction
- 13. Practice of various set operations
- 14. Counting
- 15. Combinatorial equivalence
- 16. Permutations and combinations
- 17. Difference between structures, permutations and sets
- 18. Implementation of a recursive counting technique
- 19. The Birthday problem
- 20. Poker Hands problem
- 21. Baseball best-of-5 series: Experimental probabilities
- 22. Baseball: Binomial Probability
- 23. Expected Value Problems
- 24. Basketball: One and One
- 25. Binary Relations: Influence

B.TECH. (COMPUTER SCIENCE AND ENGINEERING)

FOURTH SEMESTER (DETAILED SYLLABUS)

	Operating systems (KCS401)				
	Course Outcome (CO) Bloom's Knowledge Lev	vel (KL)			
	At the end of course , the student will be able to understand				
CO 1	Understand the structure and functions of OS	K ₁ , K ₂			
CO 2	Learn about Processes, Threads and Scheduling algorithms.	K ₁ , K ₂			
CO 3	Understand the principles of concurrency and Deadlocks	K_2			
CO 4	Learn various memory management scheme	K_2			
CO 5	Study I/O management and File systems.	K ₂ ,K ₄			
	DETAILED SYLLABUS	3-0-0			
Unit	Торіс	Proposed Lecture			
I	Introduction: Operating system and functions, Classification of Operating systems- Batch, Interactive, Time sharing, Real Time System, Multiprocessor Systems, Multiprocess Systems, Multiprocess Systems, Multiprocess Systems, Multiprocess Systems, Operating System Structure- Layered structure, System Components, Operating System services, Reentrant Kernels, Monolithic and Microkernel Systems.				
П	Concurrent Processes: Process Concept, Principle of Concurrency, Producer / Consumer Problem, Mutual Exclusion, Critical Section Problem, Dekker's solution, Peterson's solution, Semaphores, Test and Set operation; Classical Problem in Concurrency- Dining Philosopher Problem, Sleeping Barber Problem; Inter Process Communication models and Schemes, Process generation.	08			
III	CPU Scheduling: Scheduling Concepts, Performance Criteria, Process States, Process Transition Diagram, Schedulers, Process Control Block (PCB), Process address space, Process identification information, Threads and their management, Scheduling Algorithms, Multiprocessor Scheduling. Deadlock: System model, Deadlock characterization, Prevention, Avoidance and detection, Recovery from deadlock.	08			
IV	Memory Management: Basic bare machine, Resident monitor, Multiprogramming with fixed partitions, Multiprogramming with variable partitions, Protection schemes, Paging, Segmentation, Paged segmentation, Virtual memory concepts, Demand paging, Performance of demand paging, Page replacement algorithms, Thrashing, Cache memory organization, Locality of reference.	08			
V	I/O Management and Disk Scheduling: I/O devices, and I/O subsystems, I/O buffering, Disk storage and disk scheduling, RAID. File System: File concept, File organization and access mechanism, File directories, and File sharing, File system implementation issues, File system protection and security.	08			
Text bo	oks:				

- 1. Silberschatz, Galvin and Gagne, "Operating Systems Concepts", Wiley
- 2. Sibsankar Halder and Alex A Aravind, "Operating Systems", Pearson Education
- 3. Harvey M Dietel, "An Introduction to Operating System", Pearson Education
- 4. D M Dhamdhere, "Operating Systems : A Concept based Approach", 2nd Edition,
- 5. TMH 5. William Stallings, "Operating Systems: Internals and Design Principles", 6th Edition, Pearson Education

	Theory of Automata and Formal Languages (KCS402)	
	Course Outcome (CO) Bloom's Knowledge Lev	el (KL)
	At the end of course, the student will be able to understand	
CO 1	Analyse and design finite automata, pushdown automata, Turing machines, formal languages, and grammars	K ₄ , K ₆
CO 2	Analyse and design, Turing machines, formal languages, and grammars	K ₄ , K ₆
CO 3	Demonstrate the understanding of key notions, such as algorithm, computability, decidability, and complexity through problem solving	K ₁ , K ₅
CO 4	Prove the basic results of the Theory of Computation.	K ₂ ,K ₃
CO 5	State and explain the relevance of the Church-Turing thesis.	K ₁ , K ₅
	DETAILED SYLLABUS	3-1-0
Unit	Торіс	Proposed Lecture
I	Basic Concepts and Automata Theory: Introduction to Theory of Computation- Automata, Computability and Complexity, Alphabet, Symbol, String, Formal Languages, Deterministic Finite Automaton (DFA)- Definition, Representation, Acceptability of a String and Language, Non Deterministic Finite Automaton (NFA), Equivalence of DFA and NFA, NFA with ε-Transition, Equivalence of NFA's with and without ε-Transition, Finite Automata with output- Moore Machine, Mealy Machine, Equivalence of Moore and Mealy Machine, Minimization of Finite Automata, Myhill-Nerode Theorem, Simulation of DFA and NFA	08
Ш	Regular Expressions and Languages: Regular Expressions, Transition Graph, Kleen's Theorem, Finite Automata and Regular Expression- Arden's theorem, Algebraic Method Using Arden's Theorem, Regular and Non-Regular Languages- Closure properties of Regular Languages, Pigeonhole Principle, Pumping Lemma, Application of Pumping Lemma, Decidability- Decision properties, Finite Automata and Regular Languages, Regular Languages and Computers, Simulation of Transition Graph and Regular language.	08
III	Regular and Non-Regular Grammars: Context Free Grammar(CFG)-Definition, Derivations, Languages, Derivation Trees and Ambiguity, Regular Grammars-Right Linear and Left Linear grammars, Conversion of FA into CFG and Regular grammar into FA, Simplification of CFG, Normal Forms- Chomsky Normal Form(CNF), Greibach Normal Form (GNF), Chomsky Hierarchy, Programming problems based on the properties of CFGs.	08
IV	Push Down Automata and Properties of Context Free Languages: Nondeterministic Pushdown Automata (NPDA)- Definition, Moves, A Language Accepted by NPDA, Deterministic Pushdown Automata(DPDA) and Deterministic Context free Languages(DCFL), Pushdown Automata for Context Free Languages, Context Free grammars for Pushdown Automata, Two stack Pushdown Automata, Pumping Lemma for CFL, Closure properties of CFL, Decision Problems of CFL, Programming problems based on the properties of CFLs.	08
V Text bo	Turing Machines and Recursive Function Theory: Basic Turing Machine Model, Representation of Turing Machines, Language Acceptability of Turing Machines, Techniques for Turing Machine Construction, Modifications of Turing Machine, Turing Machine as Computer of Integer Functions, Universal Turing machine, Linear Bounded Automata, Church's Thesis, Recursive and Recursively Enumerable language, Halting Problem, Post's Correspondance Problem, Introduction to Recursive Function Theory.	08

- 1. Introduction to Automata theory, Languages and Computation, J.E.Hopcraft, R.Motwani, and Ullman. 2nd edition, Pearson Education Asia
- 2. Introduction to languages and the theory of computation, J Martin, 3rd Edition, Tata McGraw Hill
- 3. Elements and Theory of Computation, C Papadimitrou and C. L. Lewis, PHI
- 4. Mathematical Foundation of Computer Science, Y.N.Singh, New Age Internationa

	Web Designing (KIT 401)					
	Course Outcome (CO) Bloom's Kno	owledge Lev	el (KL)			
	At the end of course, the student will be able to understand					
CO 1 Understand principle of Web page design and about types of websites						
CO 2	CO 2 Visualize and Recognize the basic concept of HTML and application in web designing.					
CO 3	D		K ₂ , K ₄			
CO 4	II. danstanding the basis consent of Israe Conint and its condition		K ₂ , K ₃			
CO 5	I de la la la de COTO		K ₂ , K ₃			
	DETAILED SYLLABUS		3-0-0			
Unit	Торіс		Proposed Lecture			
I	Introduction: Basic principles involved in developing a web site, Planning process, Do Hosting, Responsive Web Designing, Types of Websites (Static and Dynamic Websites) Standards and W3C recommendations, Introduction to HTML: What is HTML, HTML Documents, Basic structure of document, Creating an HTML document, Mark up Tags, Heading-Paragraphs, Line Br	an HTML	08			
II	Elements of HTML: HTML Tags., Working with Text, Working with Lists, Tables at Working with Hyperlinks, Images and Multimedia, Working with Forms and controls	nd Frames,	08			
III	Concept of CSS: Creating Style Sheet, CSS Properties, CSS Styling(Background, Text Format, Controlling Fonts), Working with block elements and objects, Working with Lists and Tables, CSS Id and Class Box Model(Introduction Border properties Padding Properties Margin					
IV	Introduction to Client Side Scripting, Introduction to Java Script, Javascript Types, Variables in JS, Operators in JS, Conditions Statements, Java Script Loops, JS Popup Boxes, JS Events, JS Arrays, Working with Arrays, JS Objects, JS Functions, Using Java Script in Real time, Validation of Forms, Related Examples					
V	Web Hosting: Web Hosting Basics, Types of Hosting Packages, Registering domains Name Servers, Using Control Panel, Creating Emails in Cpanel, Using FTP Client, Ma Website Concepts of SEO: Basics of SEO, Importance of SEO, Onpage Optimization Basics		08			
Text Bo	ooks:	,				
1.	Steven M. Schafer, "HTML, XHTML, and CSS Bible, 5ed", Wiley India					
2.	Ian Pouncey, Richard York, "Beginning CSS: Cascading Style Sheets for Web Design", W	Viley India				

Operating System Lab (KCS451)

- 1. Study of hardware and software requirements of different operating systems (UNIX,LINUX,WINDOWS XP, WINDOWS7/8
- 2. Execute various UNIX system calls for
 - i. Process management
 - ii. File management
 - iii. Input/output Systems calls
- 3. Implement CPU Scheduling Policies:
 - i. SJF
 - ii. Priority
 - iii. FCFS
 - iv. Multi-level Queue
- 4. Implement file storage allocation technique:
 - i. Contiguous(using array)
 - ii. Linked –list(using linked-list)
 - iii. Indirect allocation (indexing)
- 5. Implementation of contiguous allocation techniques:
 - i. Worst-Fit
 - ii. Best-Fit
 - iii. First-Fit
- 6. Calculation of external and internal fragmentation
 - i. Free space list of blocks from system
 - ii. List process file from the system
- 7. Implementation of compaction for the continually changing memory layout and calculate total movement of data
- 8. Implementation of resource allocation graph RAG)
- 9. Implementation of Banker"s algorithm
- 10. Conversion of resource allocation graph (RAG) to wait for graph (WFG) for each type of method used for storing graph.
- 11. Implement the solution for Bounded Buffer (producer-consumer)problem using inter process communication techniques-Semaphores
- 12. Implement the solutions for Readers-Writers problem using inter process communication technique -Semaphore

Web Designing Lab (KIT451)

- 1. To create a simple html file to demonstrate the use of different tags.
- 2. To create an html file to link to different html page which contains images, tables, and also link within a page.
- 3. To create an html page with different types of frames such as floating frame, navigation frame & mixed frame.
- 4. To create a registration form as mentioned below.

Procedure: Create an html page named as "registration.html"

- a) set background colors
- b) use table for alignment
- c) provide font colors & size
- 5. To create an html file by applying the different styles using inline, external & internal style sheets.
- 6. To write a Javascript program to define a user defined function for sorting the values in an array.
- 7. To create an html page to explain the use of various predefined functions in a string and math object in java script.
- 8. To create an html page to explain the use of various predefined functions in a array & Date object in Javascript.
- 9. To create an html page to demonstrate exception handling in javascript
- 10. To display the calendar using javascript code by getting the year from the user.
- 11. To create a html registration form and to validate the form using javascript code.
- 12. To create a html file. To open new window from the current window using javascript.

- 13. To create an html page to change the background color for every click of a button using javascript.
- 14. To create an html page with 2 combo box populated with month & year, to display the calendar for the selected month & year from combo box using javascript.
- 15. To create a html page to display a new image & text when the mouse comes over the existing content in the page.

Python Language Programming Lab (KCS453)

- 1. To write a python program that takes in command line arguments as input and print the number of arguments.
- 2. To write a python program to perform Matrix Multiplication.
- 3. To write a python program to compute the GCD of two numbers.
- 4. To write a python program to find the most frequent words in a text file.
- 5. To write a python program find the square root of a number (Newton's method).
- 6. To write a python program exponentiation (power of a number).
- 7. To write a python program find the maximum of a list of numbers.
- 8. To write a python program linear search.
- 9. To write a python program Binary search.
- 10. To write a python program selection sort.
- 11. To write a python program Insertion sort.
- 12. To write a python program merge sort.
- 13. To write a python program first n prime numbers.
- 14. To write a python program simulate bouncing ball in Pygame.

Mathematics-IV

(PDE, Probability and Statistics)

Computer/Electronics/Electrical & Allied Branches, CS/IT, EC/IC, EE/EN, Mechanical& Allied Branches, (ME/AE/AU/MT/PE/MI/PL) Textile/Chemical & Allied Branches, TT/TC/CT, CHE/FT

Subject Code	KAS302/KAS402					
Category	Basic Science Course					
Subject Name	MATHEMATICS-IV					
Scheme and Credits	L-T-P	Theory	Sessional		TD - 4 - 1	C 124
		Marks	Test	Assig/Att.	Total	Credit
	3—1—0	100	30	20	150	4
Pre- requisites (if any)	Knowledge of Mathematics I and II of B. Tech or equivalent					

Course Outcomes

The objective of this course is to familiarize the students with partial differential equation, their application and statistical techniques. It aims to present the students with standard concepts and tools at an intermediate to superior level that will provide them well towards undertaking a variety of problems in the discipline.

The students will learn:

- The idea of partial differentiation and types of partial differential equations
- The idea of classification of second partial differential equations, wave , heat equation
 - and transmission lines
- The basic ideas of statistics including measures of central tendency, correlation, regression and their properties.
- The idea s of probability and random variables and various discrete and continuous probability distributions and their properties.
- The statistical methods of studying data samples, hypothesis testing and statistical quality control, control charts and their properties.

Module I: Partial Differential Equations

Origin of Partial Differential Equations, Linear and Non Linear Partial Equations of first order, Lagrange's Equations, Charpit's method, Cauchy's method of Characteristics, Solution of Linear Partial Differential Equation of Higher order with constant coefficients, Equations reducible to linear partial differential equations with constant coefficients.

Module II: Applications of Partial Differential Equations:

Classification of linear partial differential equation of second order, Method of separation of variables, Solution of wave and heat conduction equation up to two dimension, Laplace equation in two dimensions, Equations of Transmission lines.

Module III: Statistical Techniques I:

Introduction: Measures of central tendency, Moments, Moment generating function (MGF) , Skewness, Kurtosis, Curve Fitting , Method of least squares, Fitting of straight lines, Fitting of second degree parabola, Exponential curves ,Correlation and Rank correlation, Regression Analysis: Regression lines of y on x and x on y, regression coefficients, properties of regressions coefficients and non linear regression.

Module IV: Statistical Techniques II:

Probability and Distribution: Introduction, Addition and multiplication law of probability, Conditional probability, Baye's theorem, Random variables (Discrete and Continuous Random variable) Probability mass function and Probability density function, Expectation and variance, Discrete and Continuous Probability distribution: Binomial, Poission and Normal distributions.

Module V: Statistical Techniques III:

Sampling, Testing of Hypothesis and Statistical Quality Control: Introduction , Sampling Theory (Small and Large) , Hypothesis, Null hypothesis, Alternative hypothesis, Testing a Hypothesis, Level of significance, Confidence limits, Test of significance of difference of means, T-test, F-test and Chi-square test, One way Analysis of Variance (ANOVA). Statistical Quality Control (SQC) , Control Charts , Control Charts for variables (\overline{X} and R Charts), Control Charts for Variables (\overline{p} , np and C charts).

Text Books

- 1. Erwin Kreyszig, Advanced Engineering Mathematics, 9thEdition, John Wiley & Sons, 2006.
- 2 P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability Theory, Universal Book Stall, 2003(Reprint).
- 3. S. Ross: A First Course in Probability, 6th Ed., Pearson Education India, 2002.
- 4. W. Feller, An Introduction to Probability Theory and its Applications, Vol. 1, 3rd Ed., Wiley, 1968.

Reference Books

- 1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 35th Edition, 2000.
- 2.T.Veerarajan : Engineering Mathematics (for semester III), Tata McGraw-Hill, New Delhi.
- 3. R.K. Jain and S.R.K. Iyenger: Advance Engineering Mathematics; Narosa Publishing House, New Delhi.
- 4. J.N. Kapur: Mathematical Statistics; S. Chand & Sons Company Limited, New Delhi.
- 5. D.N.Elhance, V. Elhance & B.M. Aggarwal: Fundamentals of Statistics; Kitab Mahal Distributers, New Delhi.

COURSE OUTCOMES

	Course Outcome (CO)	Bloom's Knowledge Level (KL)
	At the end of this course, the students will be able to:	
CO 1	Remember the concept of partial differential equation and to solve partial differential equations	K ₁ & K ₃
CO 2	Analyze the concept of partial differential equations to evaluate the problems concerned with partial differential equations	K ₄ & K ₅
CO 3	Understand the concept of correlation, moments, skewness and kurtosis and curve fitting	K ₂
CO 4	Remember the concept of probability to evaluate probability distributions	K ₁ & K ₅
CO 5	Apply the concept of hypothesis testing and statistical quality control to create control charts	K ₃ & K ₆

 K_1 – Remember, K_2 – Understand, K_3 – Apply, K_4 – Analyze, K_5 – Evaluate, K_6 – Create

Evaluation methodology to be followed:

The evaluation and assessment plan consists of the following components:

- a. Class attendance and participation in class discussions etc.
- b. Quiz.
- c. Tutorials and assignments.
- d. Sessional examination.
- e. Final examination.

Award of Internal/External Marks:

Assessment procedure will be as follows:

- 1. These will be comprehensive examinations held on-campus (Sessionals).
- 2. Quiz.
 - a. Quiz will be of type multiple choice, fill-in-the-blanks or match the columns.
 - b. Quiz will be held periodically.
- 3. Tutorials and assignments
 - a. The assignments/home-work may be of multiple choice type or comprehensive type at least one assignment from each Module/Unit.
 - b. The grades and detailed solutions of assignments (of both types) will be accessible online after the submission deadline.
- 4. Final examinations. These will be comprehensive external examinations held on-campus or off campus (External examination) on dates fixed by the Dr. APJ Abdul Kalam Technical University, Lucknow.