

$$\sum \vec{F}_i = m\vec{a}$$

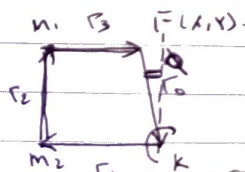
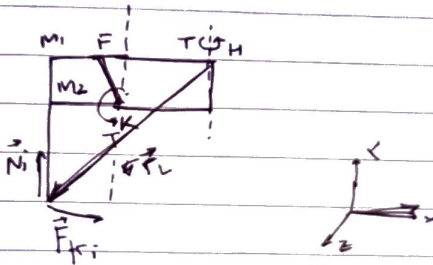
$$\sum N_i = m\vec{g}$$

$$\sum \vec{F}_{jii} + \sum N_i - m\vec{g} = m\vec{a}$$

is the mechanical force.

$$\sum \vec{F}_{jii} \times \vec{r}_i = \vec{N}_2 = I_2 \vec{\alpha}_2$$

$$\sum \vec{N}_i \times \vec{r} = \vec{N}_2 = I_2 \vec{\alpha}_2 \quad \text{Inertia moment}$$



$$\vec{F}_0 + \vec{F}_1 + \vec{F}_2 + \vec{F}_3 = 0 \quad (1)$$

$$\vec{v}_0 + \vec{v}_1 + \vec{v}_2 + \vec{v}_3 = 0 \quad (2)$$

is obtained by differentiating (2)

(1)

$$\vec{v}_0 = 0 \quad (K \text{ and } F \text{ are fixed})$$

$$\vec{v}_1 = \vec{\omega}_1 \times \vec{r}_1$$

$$\vec{v}_2 = \vec{\omega}_2 \times \vec{r}_2$$

$$\vec{v}_3 = \vec{\omega}_3 \times \vec{r}_3$$

$$\omega_1 = \begin{bmatrix} 0 \\ 0 \\ \omega_{1z} \end{bmatrix}$$

$$\omega_2 = \begin{bmatrix} 0 \\ 0 \\ \omega_{2z} \end{bmatrix}$$

$$\omega_3 = \begin{bmatrix} 0 \\ 0 \\ \omega_{3z} \end{bmatrix}$$

$$\vec{r}_1 = \begin{bmatrix} r_{1x} \\ r_{1y} \\ 0 \end{bmatrix}$$

$$\vec{r}_2 = \begin{bmatrix} r_{2x} \\ r_{2y} \\ 0 \end{bmatrix}$$

$$\vec{r}_3 = \begin{bmatrix} r_{3x} \\ r_{3y} \\ 0 \end{bmatrix}$$



$$V_1 = \begin{bmatrix} -\omega_{12} \Gamma_{1y} \\ \omega_{12} \Gamma_{1x} \\ 0 \end{bmatrix}$$

$$V_2 = \begin{bmatrix} -\omega_{22} \Gamma_{2y} \\ \omega_{22} \Gamma_{2x} \\ 0 \end{bmatrix}$$

$$V_3 = \begin{bmatrix} -\omega_{32} \Gamma_{3y} \\ \omega_{32} \Gamma_{3x} \\ 0 \end{bmatrix}$$

since

$$\vec{V}_0 + \vec{V}_1 + \vec{V}_2 + \vec{V}_3 = 0$$

$$\Rightarrow \omega_{12} \Gamma_{1y} + \omega_{22} \Gamma_{2y} + \omega_{32} \Gamma_{3y} = 0$$

$$\omega_{12} \Gamma_{1x} + \omega_{22} \Gamma_{2x} + \omega_{32} \Gamma_{3x} = 0$$

$$\Rightarrow \omega_{22} = -\omega_{12} \frac{(\Gamma_{1y} \Gamma_{3x} - \Gamma_{3y} \Gamma_{1x})}{(\Gamma_{2y} \Gamma_{3x} - \Gamma_{3y} \Gamma_{2x})}$$

$$\omega_{32} = -\omega_{12} \frac{(\Gamma_{2y} \Gamma_{1x} - \Gamma_{1y} \Gamma_{2x})}{(\Gamma_{2y} \Gamma_{3x} - \Gamma_{3y} \Gamma_{2x})}$$

$$\vec{\omega}_0 = 0$$

$$\vec{\omega}_1 = \vec{\alpha}_1 \times \vec{r}_1 + \vec{\omega}_1 \times \vec{\omega}_1 \times \vec{r}_1$$

$$\vec{\omega}_2 = \vec{\alpha}_2 \times \vec{r}_2 + \vec{\omega}_2 \times \vec{\omega}_2 \times \vec{r}_2$$

$$\vec{\omega}_3 = \vec{\alpha}_3 \times \vec{r}_3 + \vec{\omega}_3 \times \vec{\omega}_3 \times \vec{r}_3$$

$$\vec{\alpha}_1 = \begin{bmatrix} 0 \\ 0 \\ \alpha_{1z} \end{bmatrix}$$

$$\vec{\alpha}_2 = \begin{bmatrix} 0 \\ 0 \\ \alpha_{2z} \end{bmatrix}$$

$$\vec{\alpha}_3 = \begin{bmatrix} 0 \\ 0 \\ \alpha_{3z} \end{bmatrix}$$

$$\vec{\omega}_1 = \begin{bmatrix} -\alpha_{1z} \Gamma_{1y} - \omega_{1z}^2 \Gamma_{1x} \\ \alpha_{1z} \Gamma_{1x} - \omega_{1z}^2 \Gamma_{1y} \\ 0 \end{bmatrix}$$

$$\vec{\omega}_0 + \vec{\omega}_2 + \vec{\omega}_3 + \vec{\omega}_1 = 0$$

$$\vec{\omega}_2 = \begin{bmatrix} -\alpha_{2z} \Gamma_{2y} - \omega_{2z}^2 \Gamma_{2x} \\ \alpha_{2z} \Gamma_{2x} - \omega_{2z}^2 \Gamma_{2y} \\ 0 \end{bmatrix}$$

$$\vec{\omega}_3 = \begin{bmatrix} -\alpha_{3z} \Gamma_{3y} - \omega_{3z}^2 \Gamma_{3x} \\ \alpha_{3z} \Gamma_{3x} - \omega_{3z}^2 \Gamma_{3y} \\ 0 \end{bmatrix}$$



solving for  $\alpha_{2z}$  and  $\alpha_{3z}$  using the above equations we get

$$\alpha_{2z} = \frac{\Gamma_{3x}(-\alpha_{1z}\Gamma_{1y} - \omega_{1z}^2\Gamma_{1x} - \omega_{2z}^2\Gamma_{2x} - \omega_{3z}^2\Gamma_{3x}) - \Gamma_{3y}(-\alpha_{1z}\Gamma_{1x} + \omega_{1z}^2\Gamma_{1y} + \omega_{2z}^2\Gamma_{2y} + \omega_{3z}^2\Gamma_{3y})}{\Gamma_{2y}\Gamma_{3x} - \Gamma_{3y}\Gamma_{2x}}$$

$$\alpha_{2z} = \frac{\Gamma_{3x}(-\alpha_{1z}\Gamma_{1y} - \omega_{1z}^2\Gamma_{1x} - \omega_{2z}^2\Gamma_{2x} - \omega_{3z}^2\Gamma_{3x}) - \Gamma_{3y}(-\alpha_{1z}\Gamma_{1x} + \omega_{1z}^2\Gamma_{1y} + \omega_{2z}^2\Gamma_{2y} + \omega_{3z}^2\Gamma_{3y})}{\Gamma_{2y}\Gamma_{3x} - \Gamma_{3y}\Gamma_{2x}}$$

$$\alpha_{3z} = \frac{-\Gamma_{3x}(-\alpha_{1z}\Gamma_{1y} - \omega_{1z}^2\Gamma_{1x} - \omega_{2z}^2\Gamma_{2x} - \omega_{3z}^2\Gamma_{3x}) + \Gamma_{2y}(-\alpha_{1z}\Gamma_{1x} + \omega_{1z}^2\Gamma_{1y} + \omega_{2z}^2\Gamma_{2y} + \omega_{3z}^2\Gamma_{3y})}{\Gamma_{2y}\Gamma_{3x} - \Gamma_{3y}\Gamma_{2x}}$$

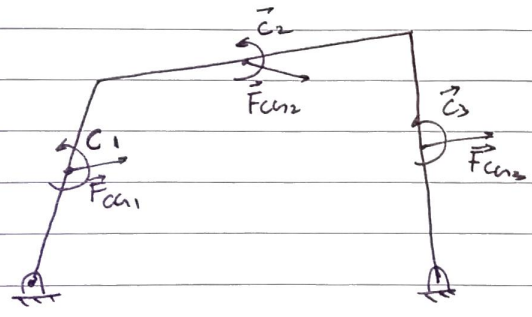
Using the above equations the kinematics can be calculated, which will be used for calculation of dynamics

E

$$\begin{aligned}\vec{F}_{Cn1} &= m_1 \vec{a}_{Cn1} \\ \vec{F}_{Cn2} &= m_2 \vec{a}_{Cn2} \\ \vec{F}_{Cn3} &= m_3 \vec{a}_{Cn3}\end{aligned}$$

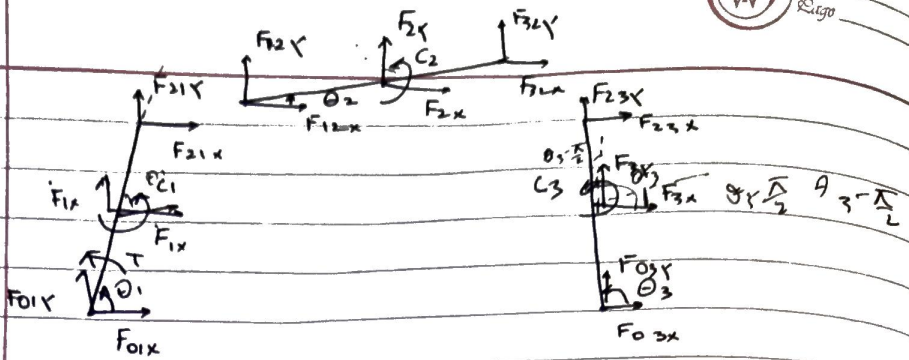
$$\begin{aligned}\vec{a}_{Cn1} &= \vec{a}_1 \times \vec{r}_{Cn1/O_1} + \vec{\omega}_1 \times \vec{\omega}_1 \times \vec{r}_{Cn1/O_1} \\ \vec{a}_{Cn2} &= \vec{a}_1 \times \vec{r}_1 + \vec{\omega}_1 \times \vec{\omega}_1 \times \vec{r}_1 + \vec{a}_2 \times \vec{r}_{Cn2/B} + \vec{\omega}_2 \times \vec{\omega}_2 \times \vec{r}_{Cn2/B} \\ \vec{a}_{Cn3} &= \vec{a}_3 \times \vec{r}_{Cn3/O_3} + \vec{\omega}_3 \times \vec{\omega}_3 \times \vec{r}_{Cn3/O_3}\end{aligned}$$

$$\begin{aligned}\vec{C}_1 \quad \vec{M}_1 &= I_{Cn1} \alpha_1 \\ \vec{C}_2 \quad \vec{M}_2 &= I_{Cn2} \alpha_2 \\ \vec{C}_3 \quad \vec{M}_3 &= I_{Cn3} \alpha_3\end{aligned}$$





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$$F_{01x} + F_{1x} + F_{21x} = 0$$

$g \times 3^x$

$$F_{01y} + F_{1y} + F_{21y} = 0$$

$$F_{12x} + F_{2x} + F_{32x} = 0$$

$g \times 3^x$

$$F_{12y} + F_{2y} + F_{32y} = 0$$

$$F_{03x} + F_{3x} + F_{23x} = 0$$

$$F_{03y} + F_{3y} + F_{23y} = 0$$



$$\vec{F}_{21} = -\vec{F}_{12}$$

$$\vec{F}_{23} = -\vec{F}_{32}$$

$$T + C_1 + F_1 \times r_1 + F_{1x} r_1 \cos \theta_1$$

$$T + C_1 + F_{1x} r_1 \cos \theta_1 + F_{1y} r_1 \sin \theta_1 + F_{21y} \cos \theta_1 d_1 - F_{21x} \sin \theta_1 d_1 = 0$$

$$C_2 + F_{2x} r_2 \cos \theta_2 - F_{2y} r_2 \sin \theta_2 + F_{32y} \cos \theta_2 d_2 - F_{32x} \sin \theta_2 d_2 = 0$$

$$C_3 + F_{3y} r_3$$

$$C_3 = F_{3x} \cos \left( \theta_3 - \frac{\pi}{2} \right) + F_{3y}$$

$$C_3 = F_{3x} \cos$$

$$C_3 - F_{3x} \sin \theta_3 r_3 + F_{3y} \sin \theta_3 + F_{23} \cos \theta$$

$$C_3 - F_{3x} \sin \theta_3 r_3 + F_{3y} \cos \theta_3 r_3 - F_{23x} \sin \theta_3 d_3 + F_{23y} \sin \theta_3 d_3 = 0$$

(13)



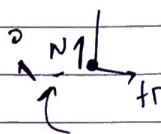
## Problem formulation

→ In case of three legged motion.

- at the point of contact

-  $M$

- we assume that there is no slipping occurring



→ Thus the force acting <sup>on</sup> the leg are equally and opposite to the forces exerted by it at the point of contact.

→ The point of contact is at a point that is an extension of the second link in the four bar linkage analogy.

→ There are two forces responsible for interaction at the point of contact

- The movement at the hip
- The movement at the knee.

⇒ The position of  $\vec{r}_1$  is given by

$$\vec{r}_1 = -l_1 \cos(\theta_1) \hat{i} + l_1 \sin(\theta_1) \hat{j}$$

where  $\theta_0$  is the reference position (usually  $\pi/2$ )

$$\vec{r}_0 = -l_0 \sin \phi \hat{i} + l_0 \cos \phi \hat{j}$$

$$\vec{r}_{B0} = \vec{r}_0$$

$$\vec{r}_1 = (x - l_1 \cos(\theta_1)) \hat{i} + (y - l_1 \sin(\theta_1)) \hat{j}$$

$$\vec{M}_1 \cdot \vec{r}_1 = (l_2 \cos \theta_2 - l_1 \cos(\theta_1)) \hat{i} + (l_2 \sin \theta_2 - l_1 \sin(\theta_1)) \hat{j}$$

$$\theta_0 \quad \theta_2 \text{ initial} = 0$$

$$\theta_1 \text{ initial} = \frac{\pi}{2}$$



$$\Rightarrow \vec{r}_2 = r_2 \cos \theta_2 \hat{i} + r_2 \sin \theta_2 \hat{j}$$

$$\vec{r}_3 = r_3 \cos \theta_3 \hat{i} + r_3 \sin \theta_3 \hat{j}$$

$$\theta_3 \text{ radial} = 0^\circ$$

$$d = \sqrt{r_2^2 + r_3^2 - 2r_2r_3 \cos \theta_1}$$

$$\phi_1 = \sin^{-1} \frac{r_1 \cos \theta_1}{d}$$

$$\phi_2 = \cos^{-1} \left( \frac{r_2^2 - d^2 - r_3^2}{2dr_3} \right)$$

$$\theta_3 = 2\pi - (\phi_1 + \phi_2)$$

$$\theta_2 = \sin^{-1} \frac{|r_3 \sin \theta_3 - r_1 \sin \theta_1|}{r_2}$$