## Transformers, I

LING 575K Deep Learning for NLP Shane Steinert-Threlkeld April 27 2022

## Today's Plan

- Attention
- Limitations of Recurrent Models
- Transformers: building blocks
  - Self-attention
  - Encoder architecture

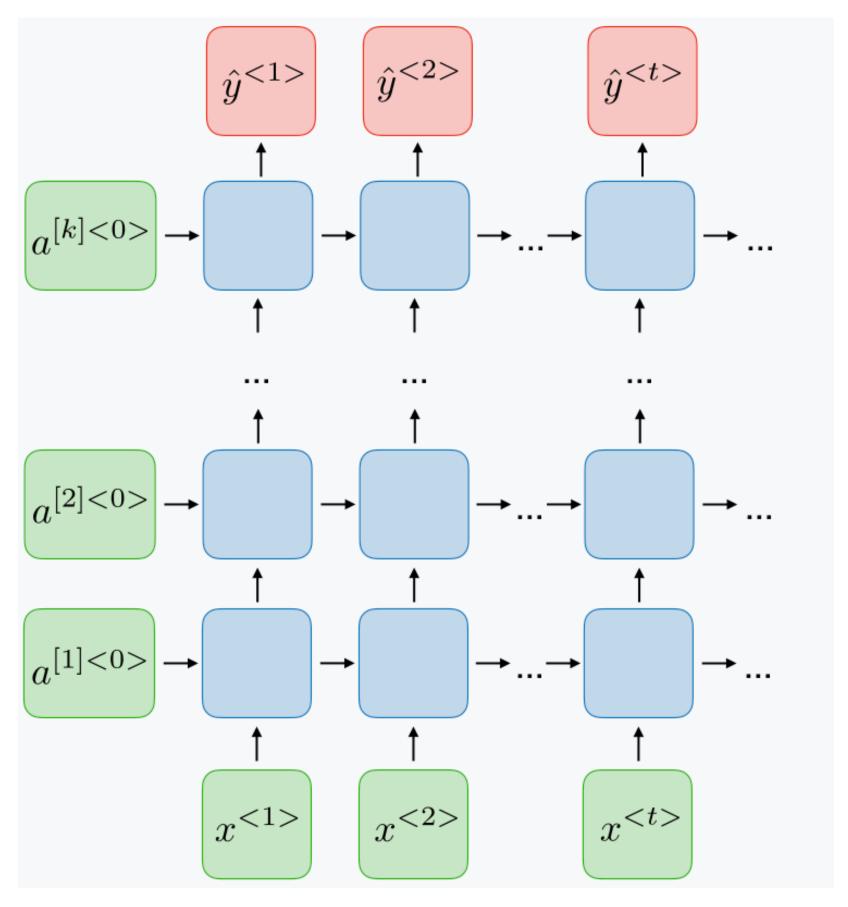
### Limitations of Recurrent Models

## RNNs Unrolling

- Recall: RNNs are "unrolled" across time, same operation at each step
- This has at least two issues:
  - Creates "long path lengths" between sequence positions
  - Not parallelizable

## Long Path Lengths

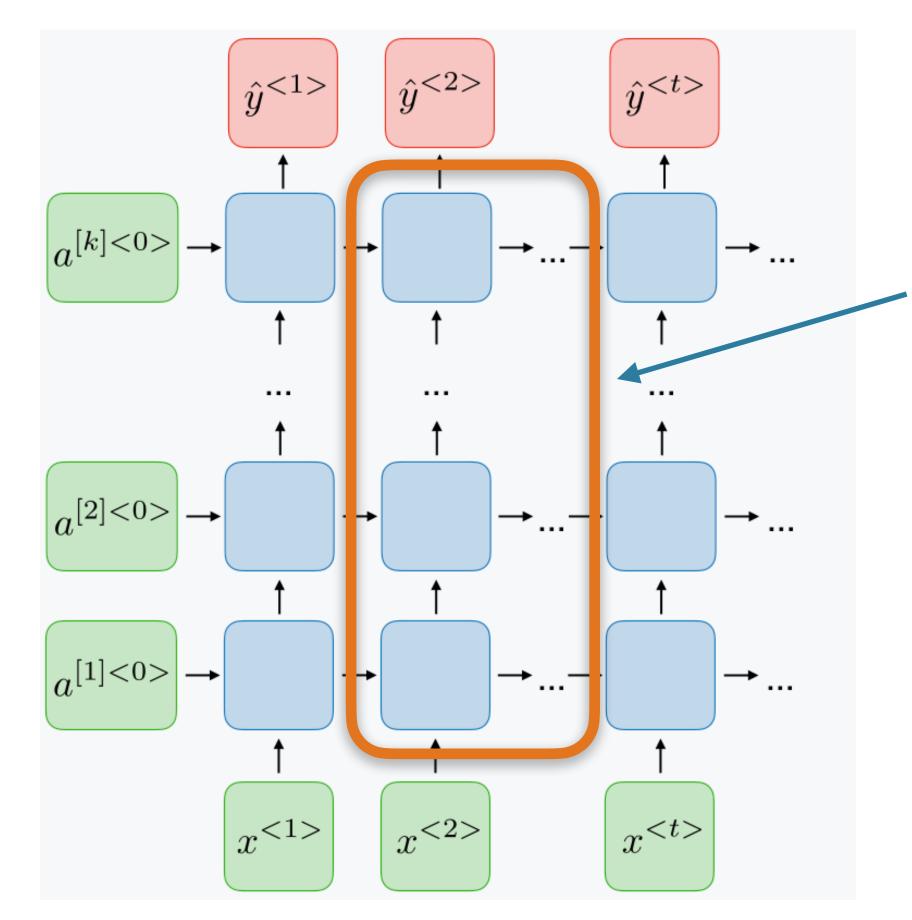
- Gating mechanisms help RNNs learn long distance dependencies, by alleviating the vanishing gradient problem
- But: still takes a linear number of computations for one token to influence another
  - Long-distance dependencies are still hard!



Students who ... enjoy

## Long Path Lengths

- Gating mechanisms help RNNs learn long distance dependencies, by alleviating the vanishing gradient problem
- But: still takes a linear number of computations for one token to influence another
  - Long-distance dependencies are still hard!

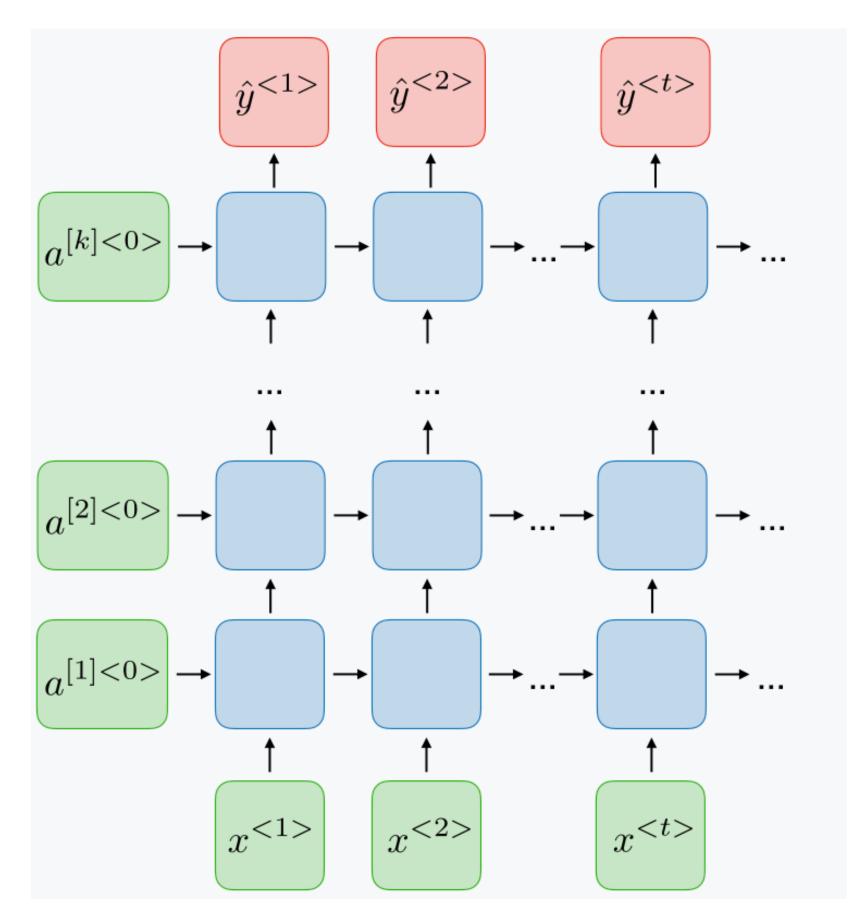


Students who ... enjoy

Linear "path length" for interaction between tokens

## Lack of Parallelizability

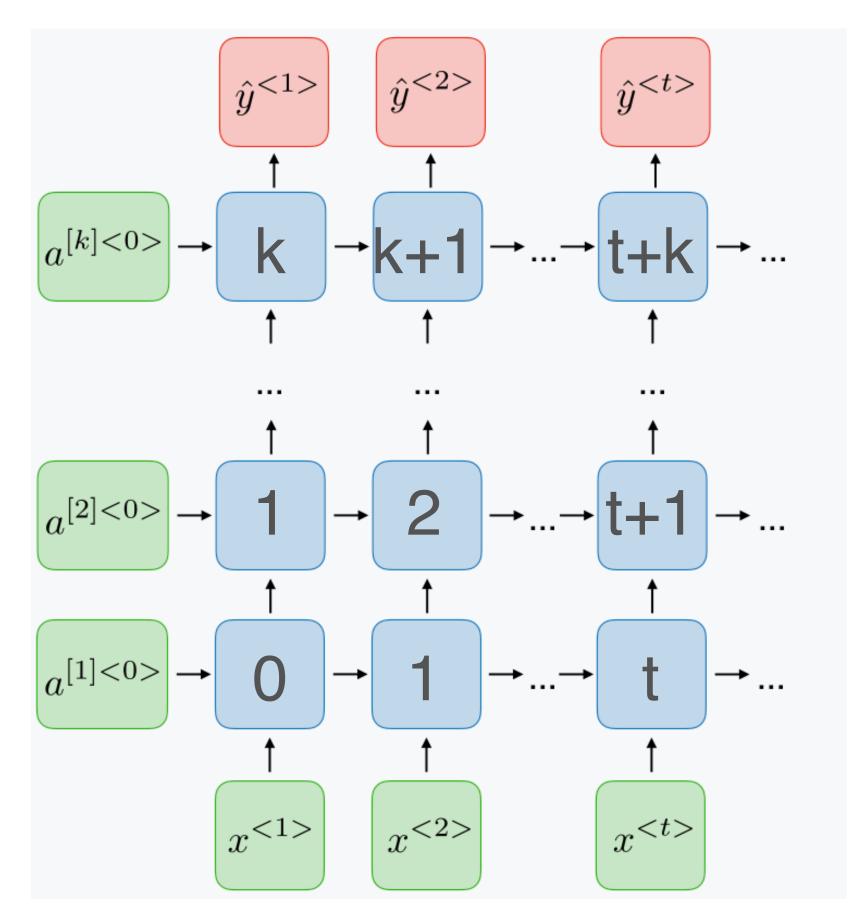
- Modern hardware (e.g. GPUs) are very good at doing independent computations in parallel
- RNNs are inherently serial:
  - Cannot compute future time steps without the past
- Bottleneck that makes scaling up difficult



Students who ... enjoy

## Lack of Parallelizability

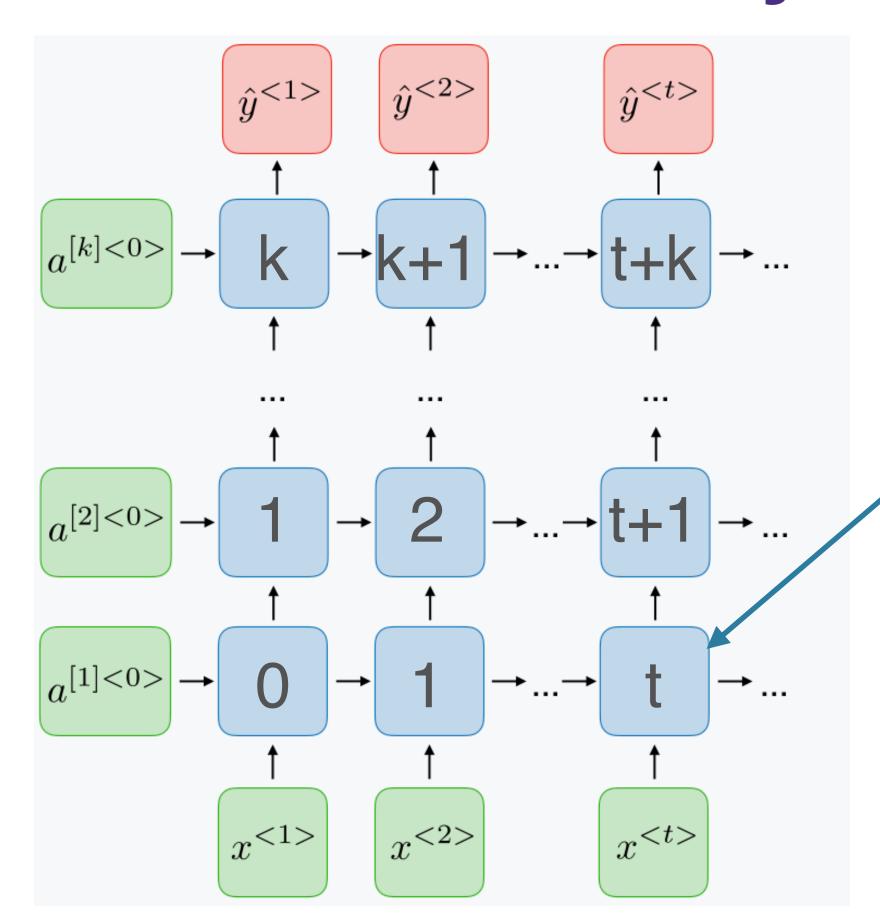
- Modern hardware (e.g. GPUs) are very good at doing independent computations in parallel
- RNNs are inherently serial:
  - Cannot compute future time steps without the past
- Bottleneck that makes scaling up difficult



Students who ... enjoy

## Lack of Parallelizability

- Modern hardware (e.g. GPUs) are very good at doing independent computations in parallel
- RNNs are inherently serial:
  - Cannot compute future time steps without the past
- Bottleneck that makes scaling up difficult



Students who ... enjoy

Number of computation steps required: linear in sequence length

### Transformer Architecture

#### **Attention Is All You Need**

Ashish Vaswani\*
Google Brain
avaswani@google.com

**Noam Shazeer\***Google Brain

noam@google.com

Niki Parmar\*
Google Research
nikip@google.com

Jakob Uszkoreit\*
Google Research
usz@google.com

Llion Jones\*
Google Research
llion@google.com

Aidan N. Gomez\* †
University of Toronto
aidan@cs.toronto.edu

Łukasz Kaiser\*
Google Brain
lukaszkaiser@google.com

Illia Polosukhin\* † illia.polosukhin@gmail.com

#### **Abstract**

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks that include an encoder and a decoder. The best performing models also connect the encoder and decoder through an attention mechanism. We propose a new simple network architecture, the Transformer, based solely on attention mechanisms, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superior in quality while being more parallelizable and requiring significantly less time to train. Our model achieves 28.4 BLEU on the WMT 2014 English-to-German translation task, improving over the existing best results, including ensembles, by over 2 BLEU. On the WMT 2014 English-to-French translation task, our model establishes a new single-model state-of-the-art BLEU score of 41.0 after training for 3.5 days on eight GPUs, a small fraction of the training costs of the best models from the literature.

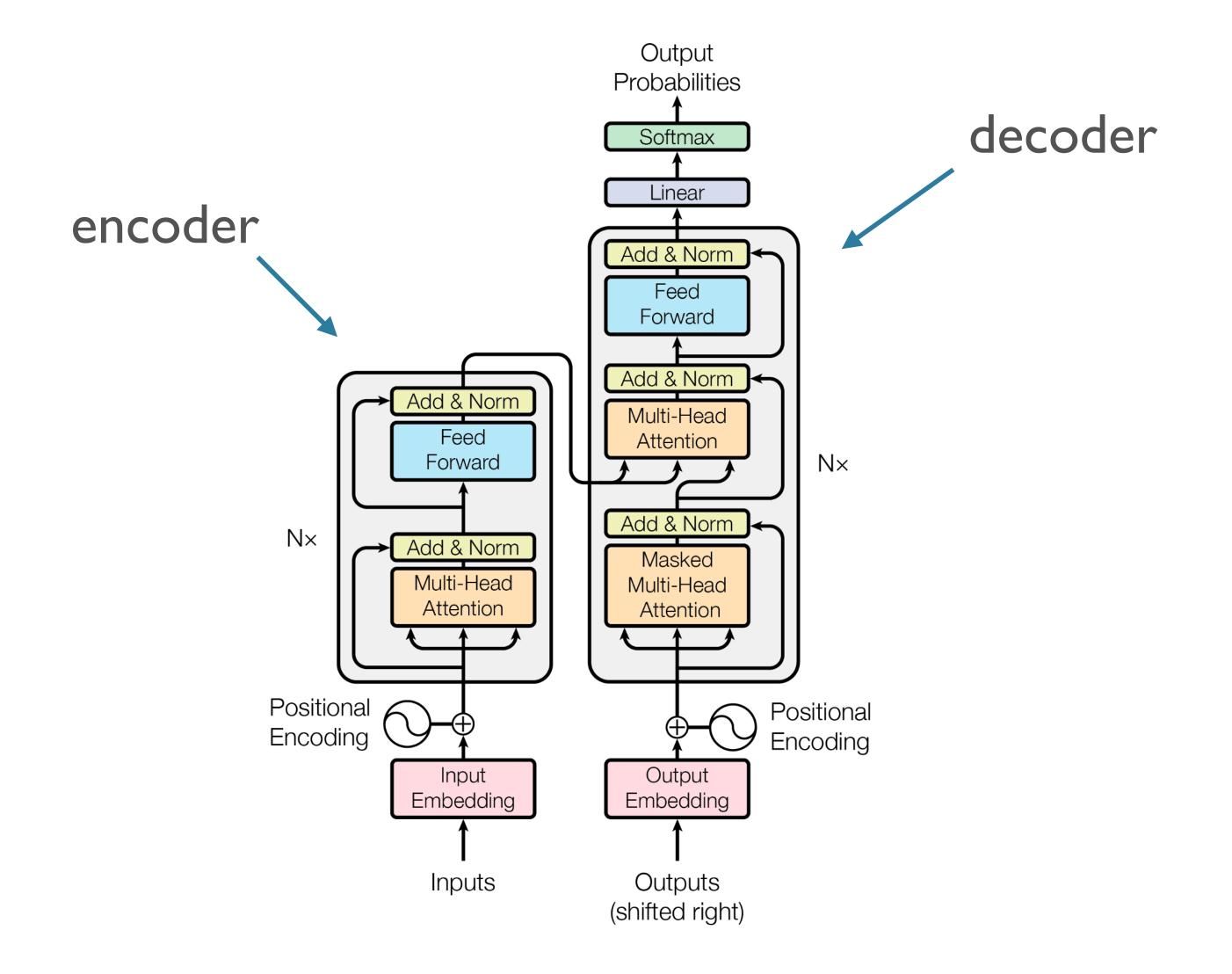
#### Paper link

(but see <u>Annotated</u> and <u>Illustrated</u> Transformer)

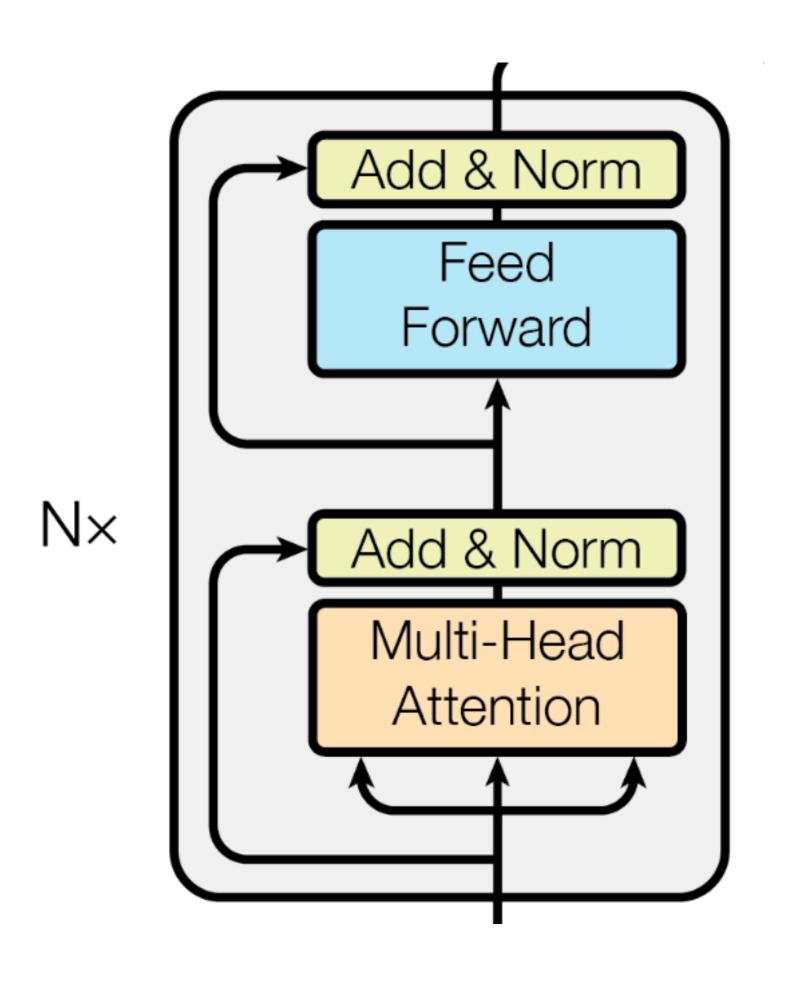
## Key Idea

- Recurrence: not parallelizable, long "path lengths"
- Attention:
  - Parallelizable, short path lengths
- Transformer: "replace" recurrence with attention mechanism
  - Subtle issues in making this work, which we we will see

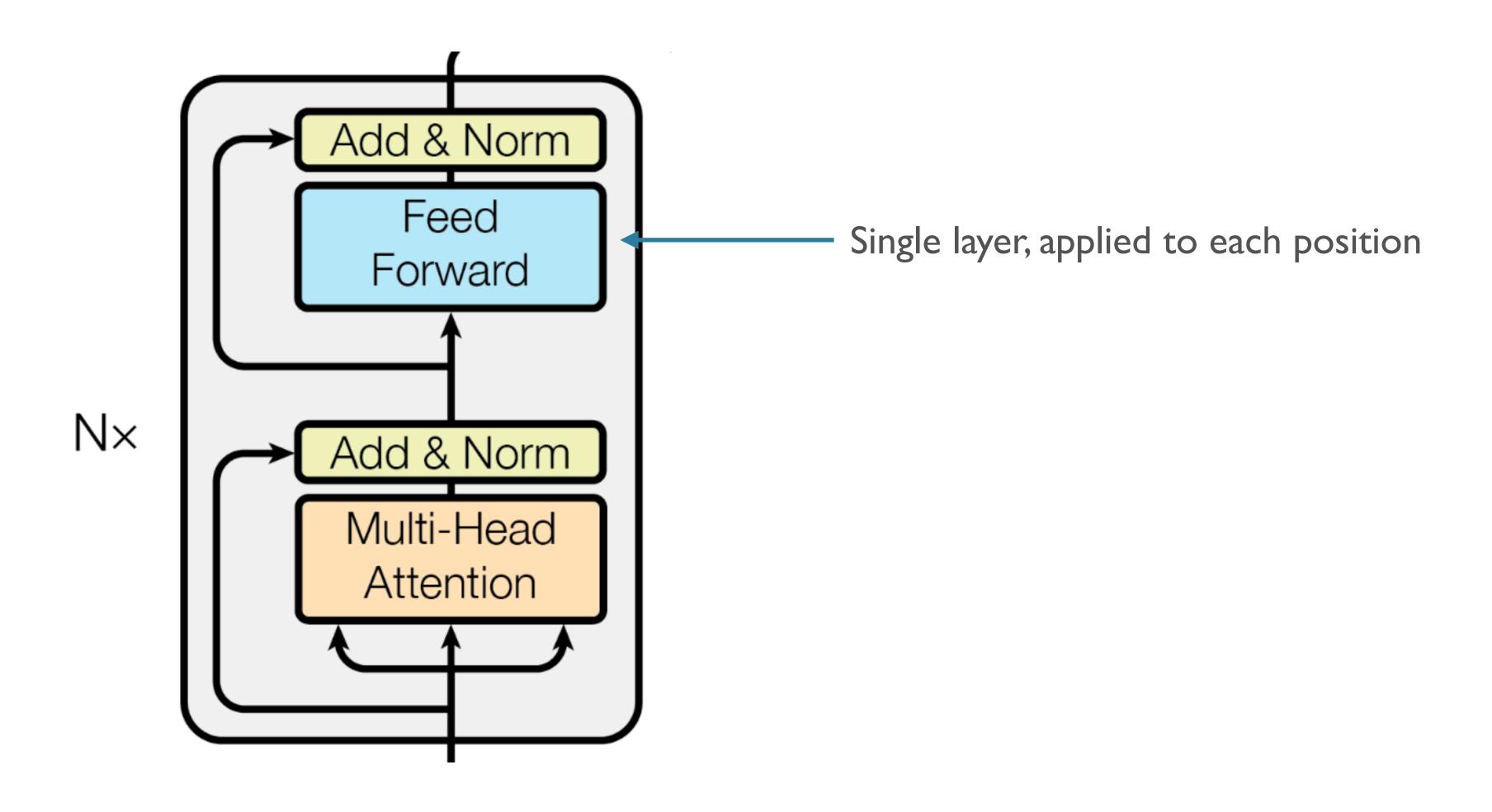
### Full Model



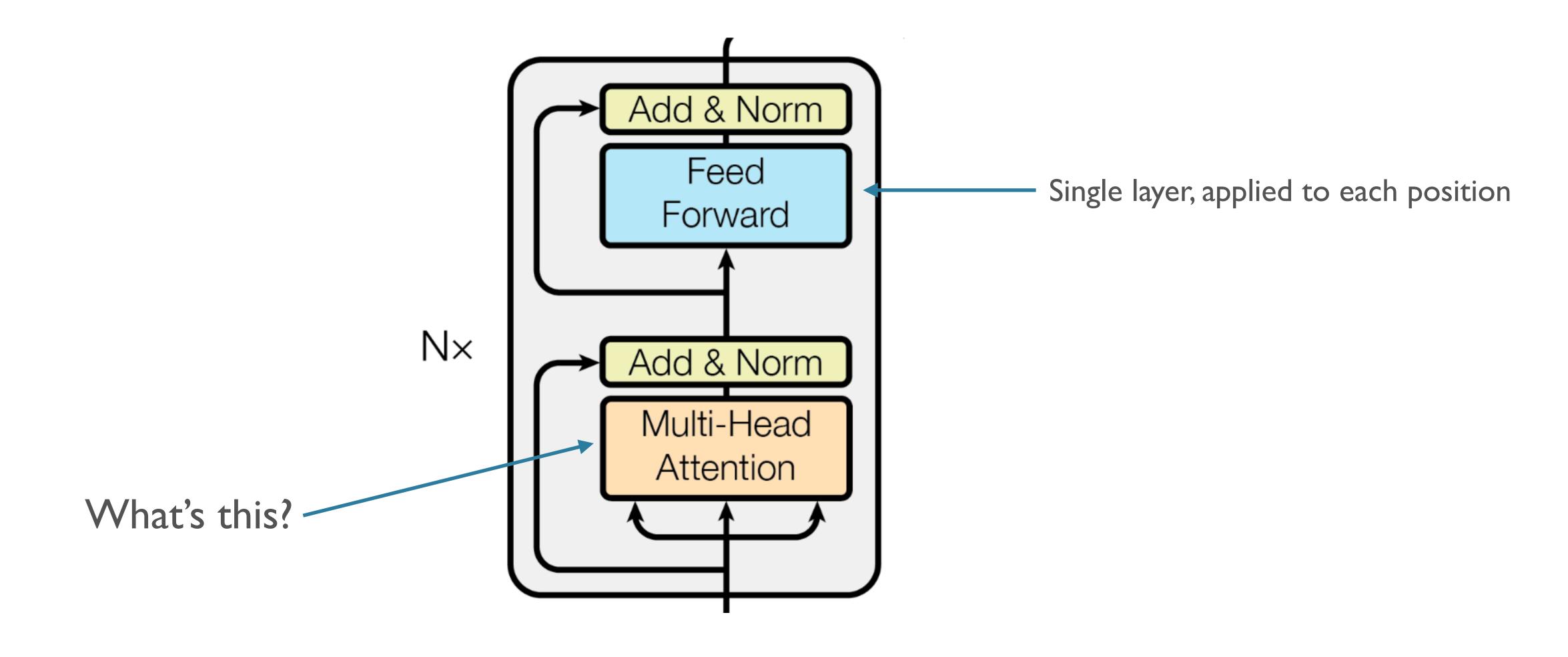
### Transformer Block



#### Transformer Block



#### Transformer Block



#### Scaled Dot-Product Attention

Recall:

(keys/values in matrices)

• Putting it together: (keys/values in matrices) Attention
$$(q, K, V) = \sum_{j} \frac{e^{q \cdot k_{j}}}{\sum_{i} e^{q \cdot k_{i}}} v_{j}$$

• Stacking multiple queries: Attention $(Q, K, V) = \operatorname{softmax} \left( \frac{QK^T}{\sqrt{d}} \right) V$ (and scaling)

#### Scaled Dot-Product Attention

Recall:

$$\alpha_{j} = q \cdot k_{j}$$

$$e_{j} = e^{\alpha_{j}}/\sum_{j}e^{\alpha_{j}}$$

$$c = \sum_{j}e_{j}v_{j}$$

 Putting it together: (keys/values in matrices)

Attention
$$(q, K, V) = \sum_{j} \frac{e^{q \cdot k_j}}{\sum_{i} e^{q \cdot k_i}} v_j$$

• Stacking *multiple* queries: Attention(Q, K, V) = softmax  $\left(\frac{QK^T}{\sqrt{d_k}}\right)V$  (and scaling)

#### Scaled Dot-Product Attention

• Recall:

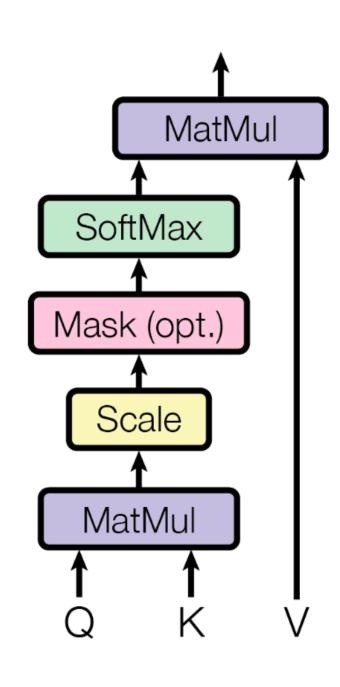
$$\alpha_{j} = q \cdot k_{j}$$

$$e_{j} = e^{\alpha_{j}}/\sum_{j} e^{\alpha_{j}}$$

$$c = \sum_{j} e_{j} v_{j}$$

Putting it together: (keys/values in matrices)

Attention
$$(q, K, V) = \sum_{j} \frac{e^{q \cdot k_j}}{\sum_{i} e^{q \cdot k_i}} v_j$$



(and scaling)

• Stacking *multiple* queries: Attention(
$$Q, K, V$$
) = softmax  $\left(\frac{QK^T}{\sqrt{d_k}}\right)V$  (and scaling)

• seq2seq: single decoder token attends to all encoder states

- seq2seq: single decoder token attends to all encoder states
- Transformer: *self*-attention
  - Every (token) position attends to every other position [including self!]
  - Caveat: in the encoder, and only by default
    - Mask in decoder to attend only to previous positions [next time]
    - Used for generation [NMT, LM, etc]

- seq2seq: single decoder token attends to all encoder states
- Transformer: *self*-attention
  - Every (token) position attends to every other position [including self!]
  - Caveat: in the encoder, and only by default
    - Mask in decoder to attend only to previous positions [next time]
    - Used for generation [NMT, LM, etc]
- So vector at each position is a query
  - And a key, and a value
  - Linearly transformed, to be different "views"

## Self-Attention, Details

- Every token attends to every other token
- X: [seq\_len, embedding\_dim]
  - $XW_q$ : queries
  - $XW_k$ : keys
  - $XW_v$ : values
  - Each Wis [embedding\_dim, embedding\_dim] learned matrix

#### Self-Attention: Details

Attention(Q, K, V) = softmax 
$$\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

- $Q = XW_q$ ,  $K = XW_k$ ,  $V = XW_v$ 
  - $K^T$ : [embedding\_dim, seq\_len]
  - $QK^T$ : [seq\_len, seq\_len]
    - Dot-product of rows of Q with columns of K
    - $\bullet (QK^T)_{ij} = q_i \cdot k_j$
- Scaled by sq-rt of hidden dimension [see paper for motivation]
- Softmax: along rows, gets the weights

#### Self-Attention: Details

Attention(Q, K, V) = softmax 
$$\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

- Softmax output: each row has weights
  - How much  $q_i$  should pay attention to each  $v_j$
- ullet Matrix multiplication with V: output is [seq\_len, embedding\_dim]
  - Each row: weighted average of the  $v_j$  (rows of V)
  - Each row: the weight sum attention value for each query (each input token)
- [NB: a more explicit notation, if you like: <a href="https://namedtensor.github.io/">https://namedtensor.github.io/</a>]

#### Multi-headed Attention

- So far: a *single* attention mechanism.
- Could be a bottleneck: need to pay attention to different vectors for different reasons
- Multi-headed: several attention mechanisms in parallel

#### Multi-headed Attention

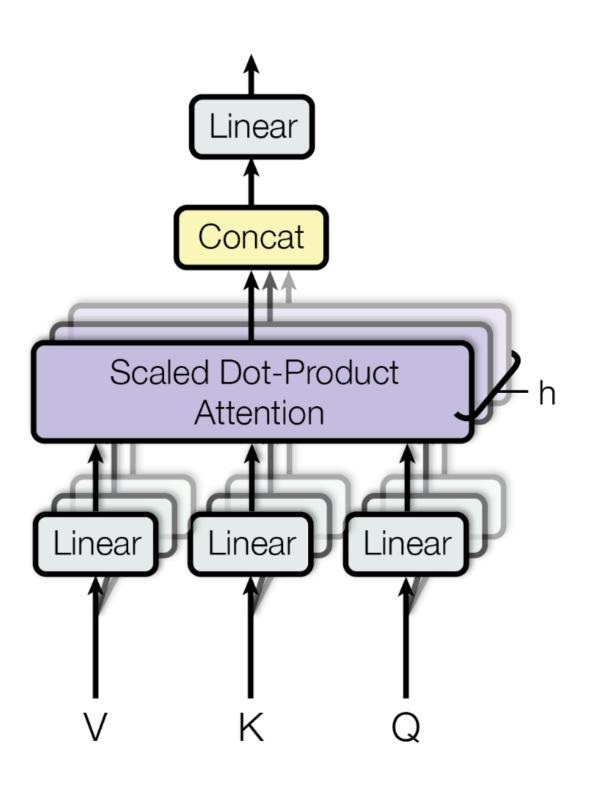
- So far: a single attention mechanism.
- Could be a bottleneck: need to pay attention to different vectors for different reasons
- Multi-headed: several attention mechanisms in parallel

```
\begin{aligned} \text{MultiHead}(Q, K, V) &= \text{Concat}(\text{head}_1, ..., \text{head}_h) W^O \\ \text{where head}_i &= \text{Attention}(QW_i^Q, KW_i^K, VW_i^V) \end{aligned}
```

#### Multi-headed Attention

- So far: a *single* attention mechanism.
- Could be a bottleneck: need to pay attention to different vectors for different reasons
- Multi-headed: several attention mechanisms in parallel

```
MultiHead(Q, K, V) = Concat(head<sub>1</sub>, ..., head<sub>h</sub>)W^O
where head<sub>i</sub> = Attention(QW_i^Q, KW_i^K, VW_i^V)
```

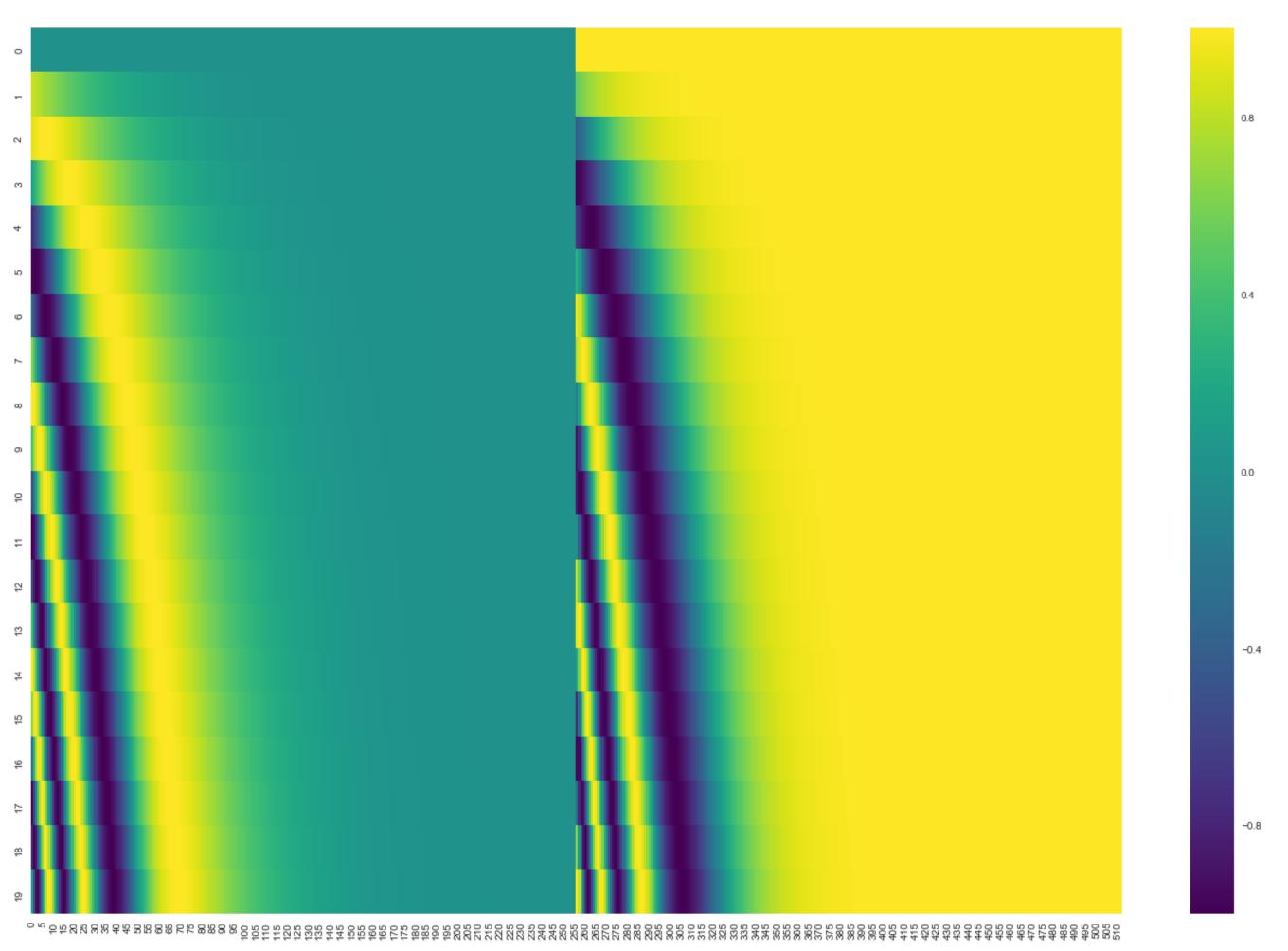


#### Problem With Self-Attention

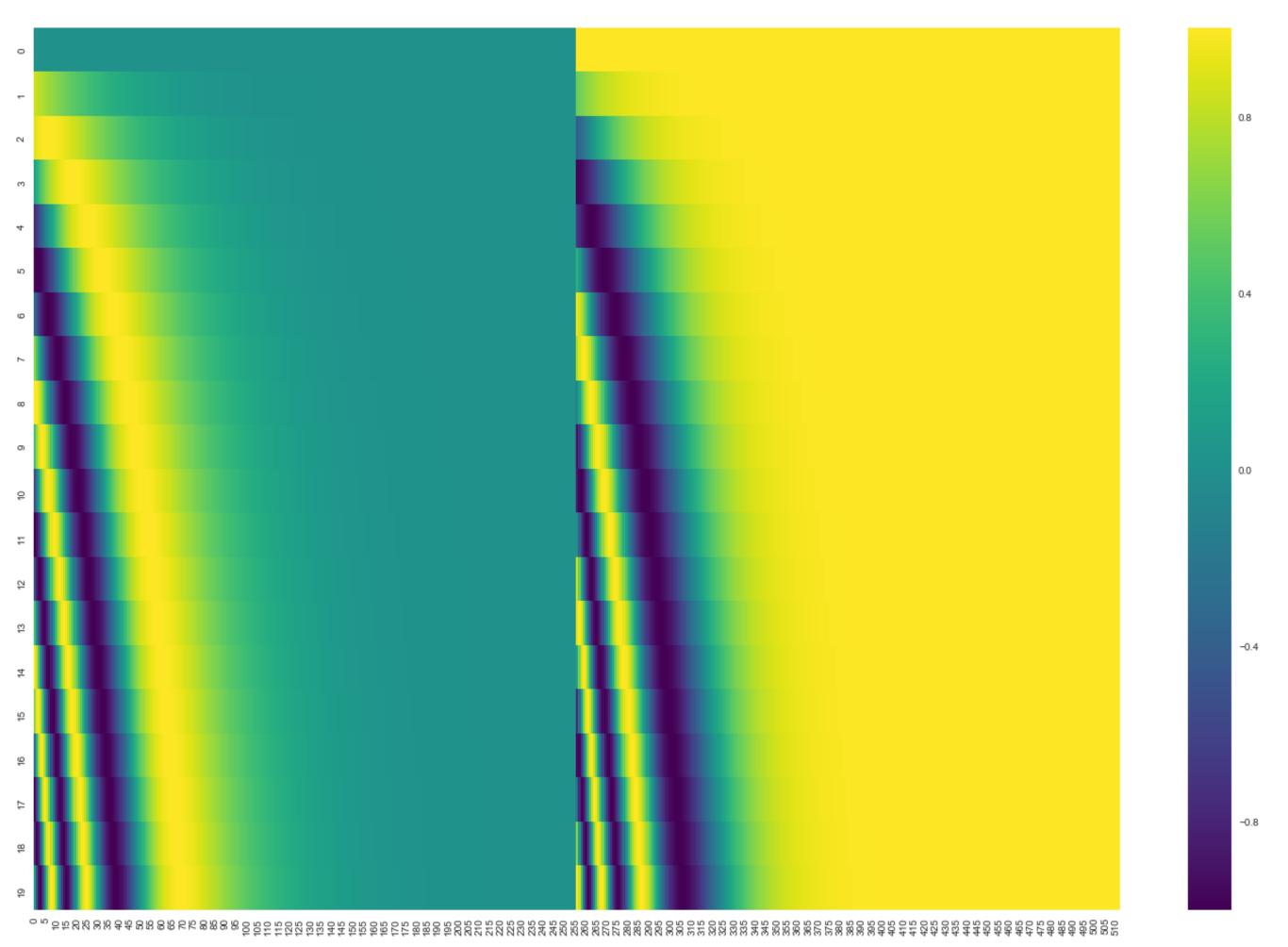
- Attention is order-independent
  - If we shuffle Q, K, V, we get the same output!

• Represented via positional encodings.

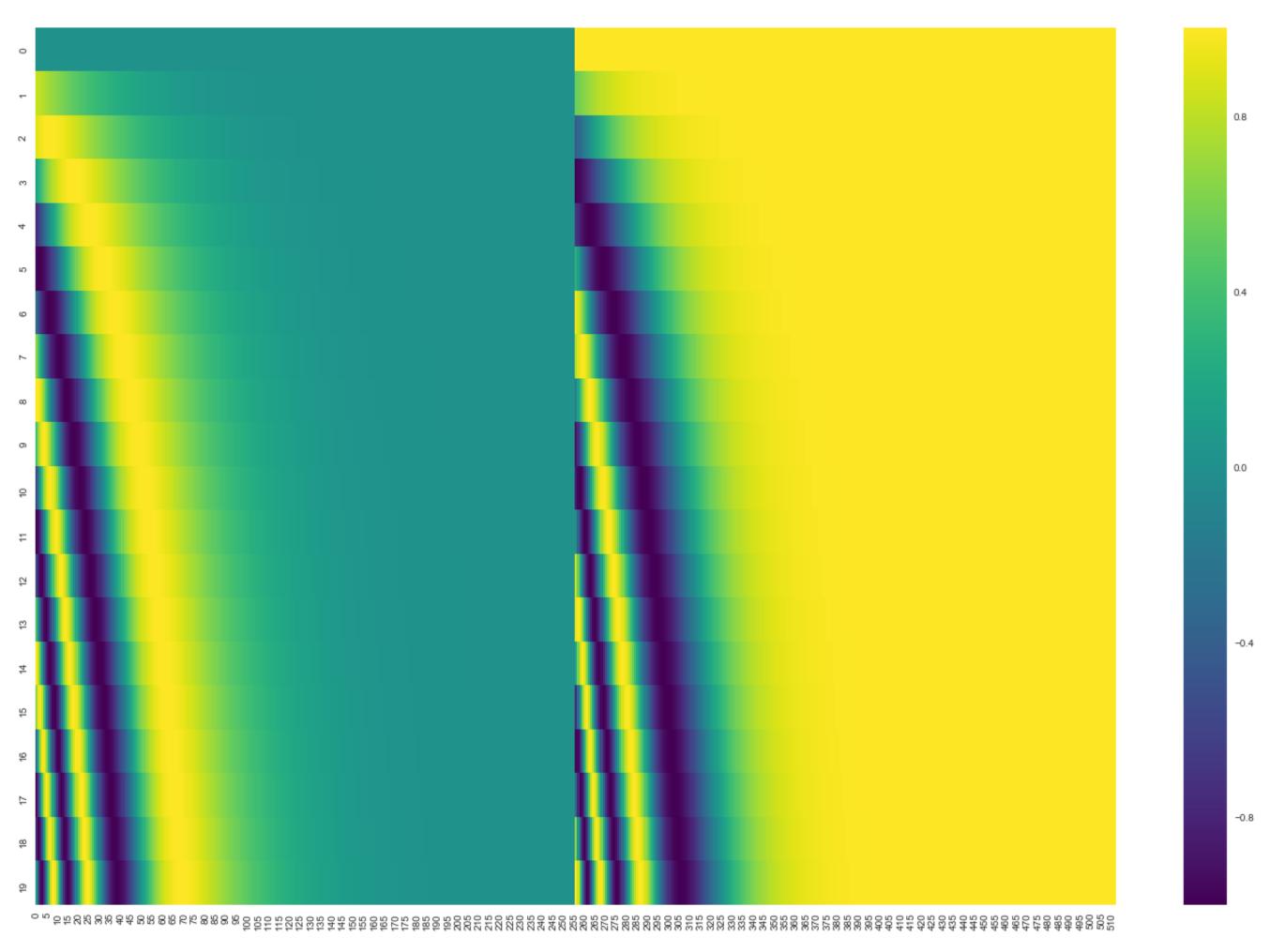
• Represented via positional encodings.



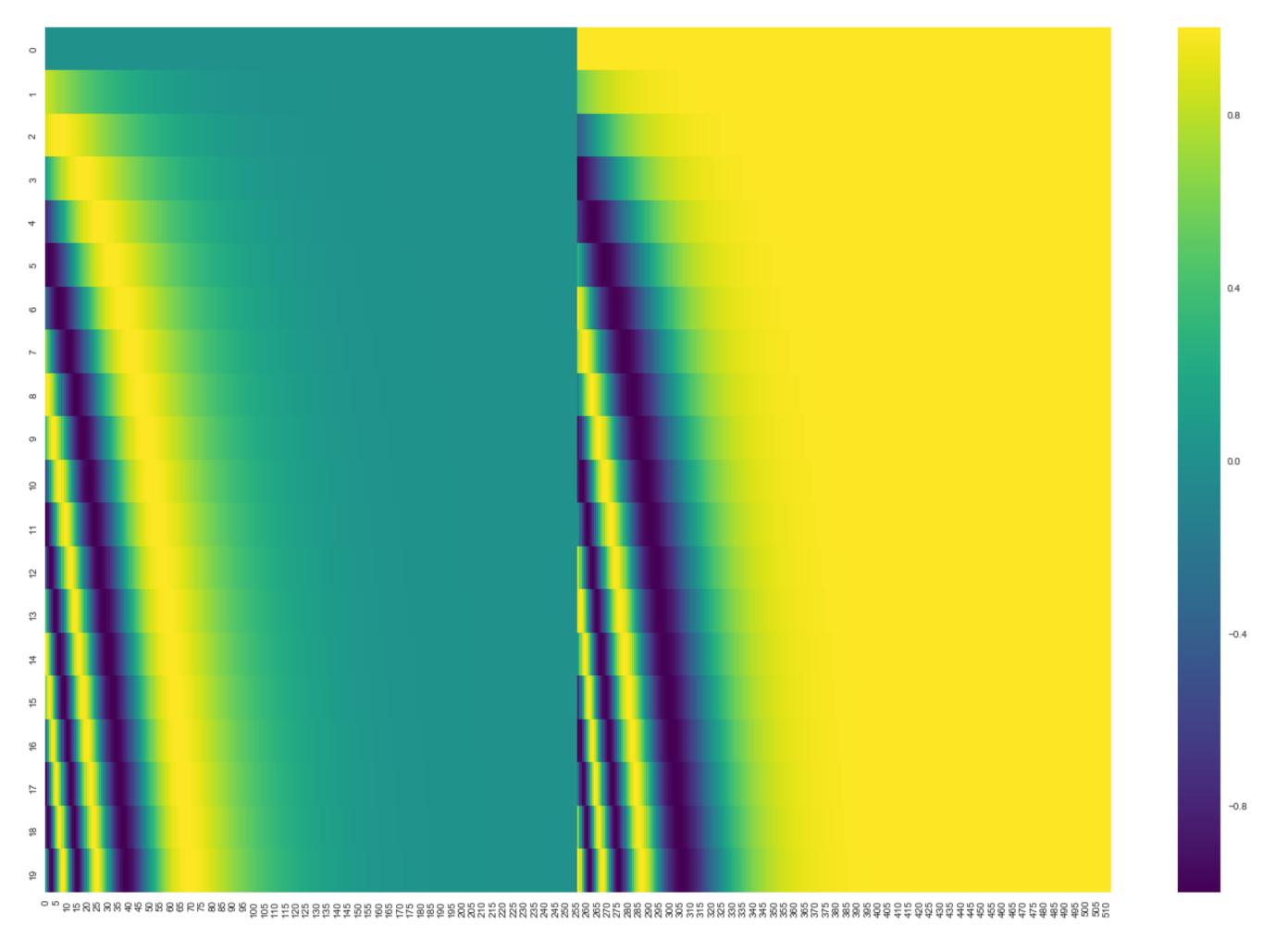
- Represented via positional encodings.
- P: [seq\_len, embedding\_dim]



- Represented via positional encodings.
- P: [seq\_len, embedding\_dim]
  - Each row *i* represents that position in the sequence

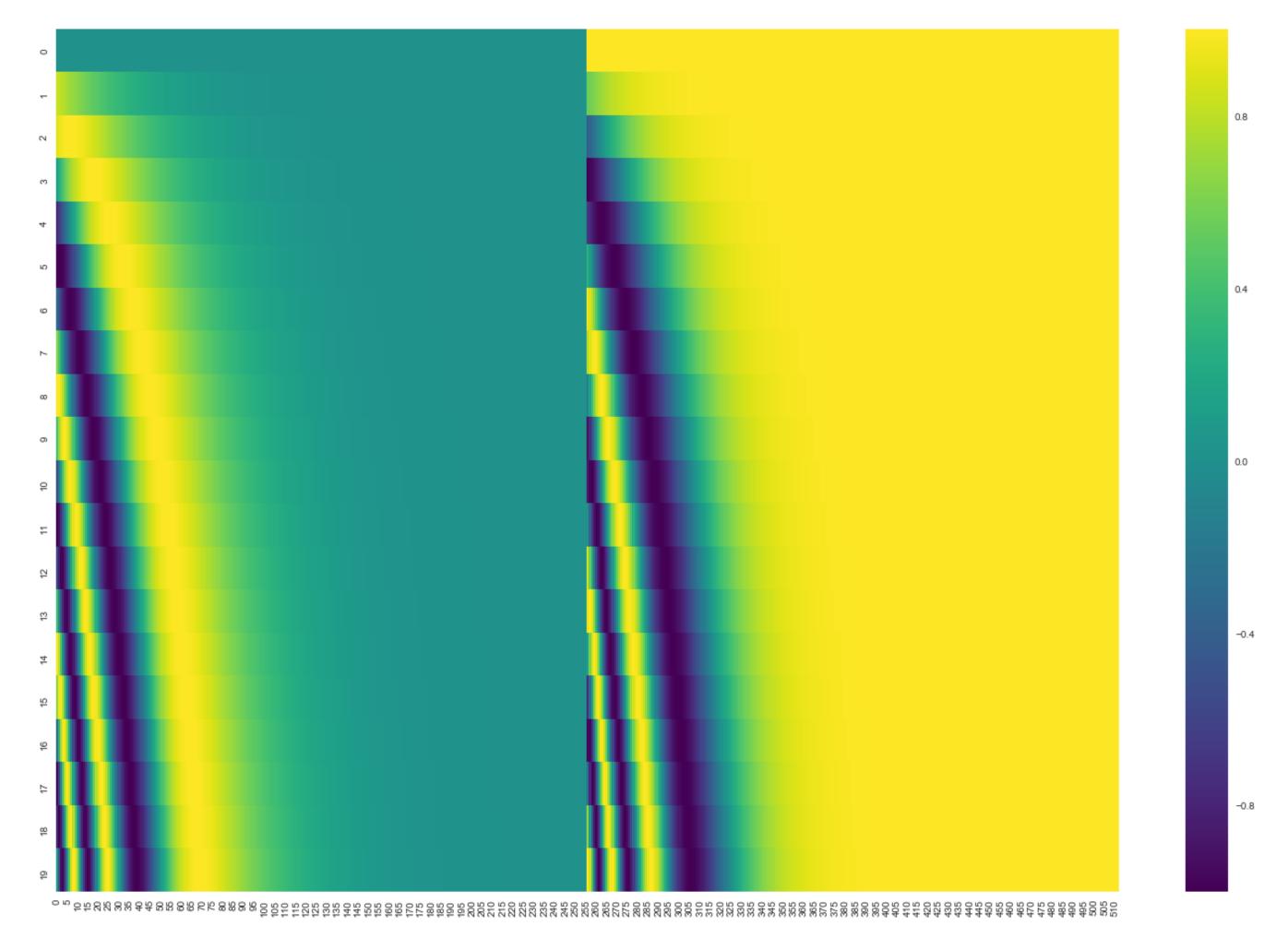


- Represented via positional encodings.
- P: [seq\_len, embedding\_dim]
  - Each row *i* represents that position in the sequence
  - Add to word embeddings at input layer:



# Representing Order

- Represented via positional encodings.
- P: [seq\_len, embedding\_dim]
  - Each row *i* represents that position in the sequence
  - Add to word embeddings at input layer:
    - $\bullet \ x_i = E_{w_i} + P_i$

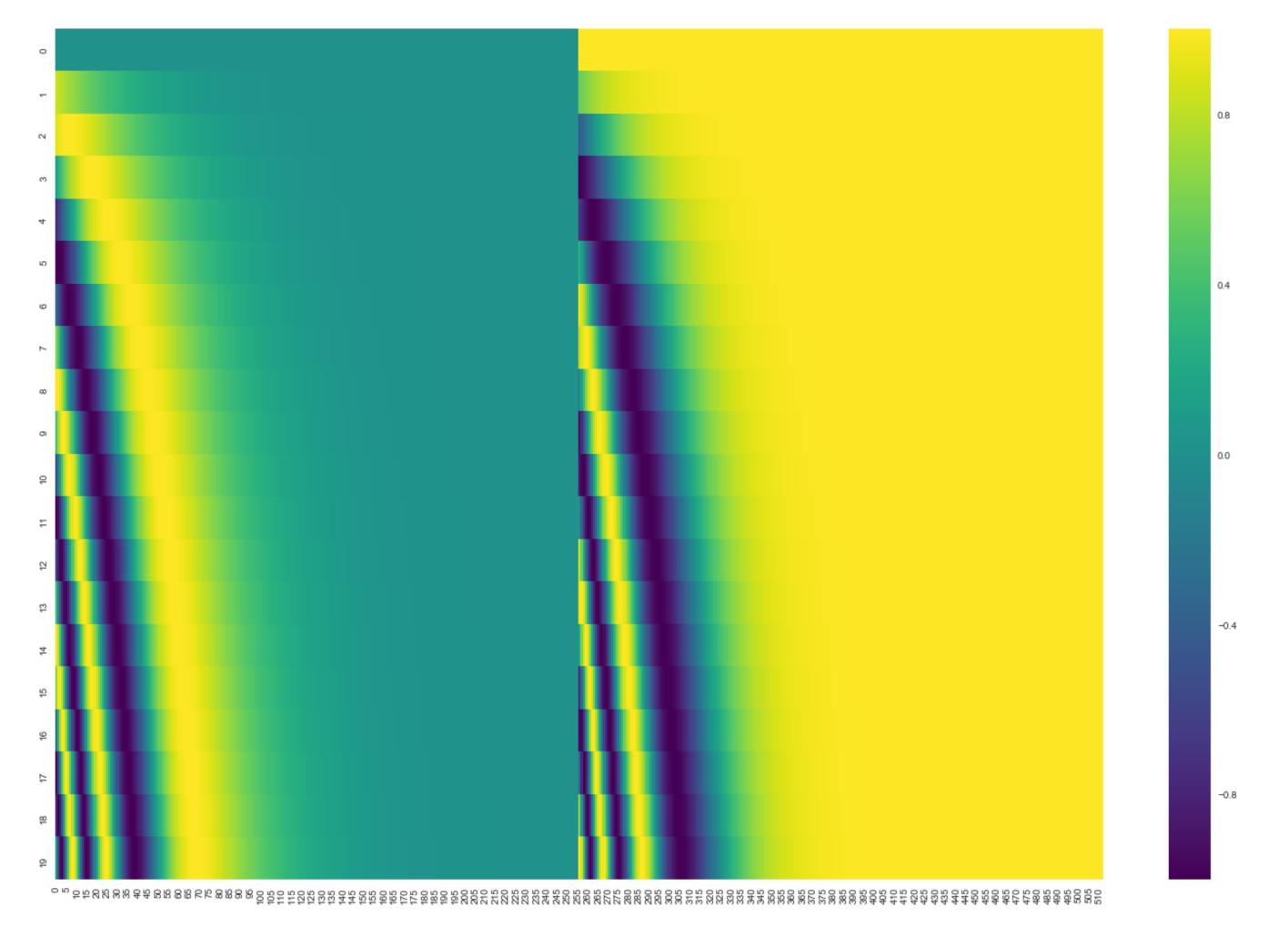


# Representing Order

- Represented via positional encodings.
- P: [seq\_len, embedding\_dim]
  - Each row *i* represents that position in the sequence
  - Add to word embeddings at input layer:

$$x_i = E_{w_i} + P_i$$

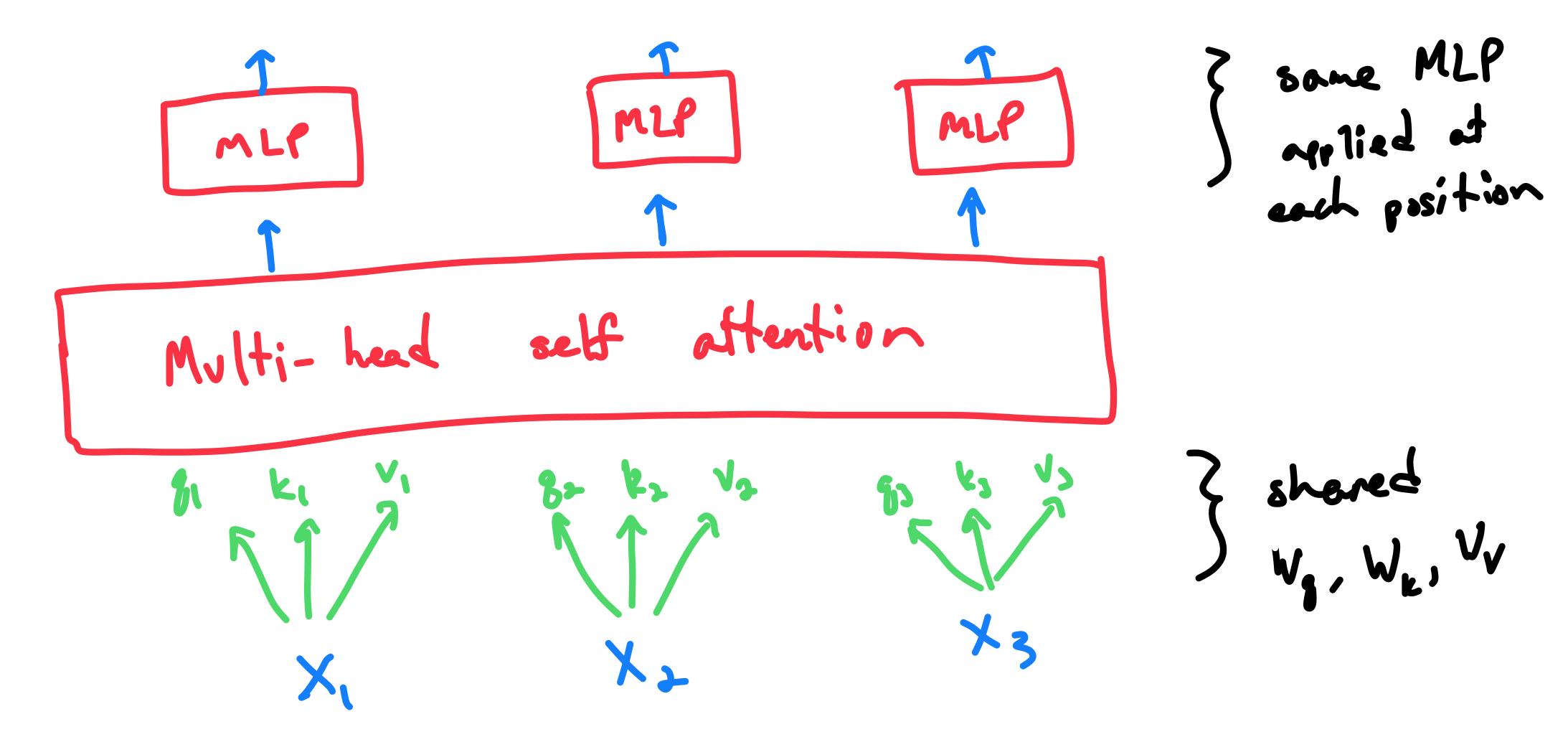
 Can be fixed/pre-defined [see right] or entirely learned



## Fixed vs Learned Positional Encoding

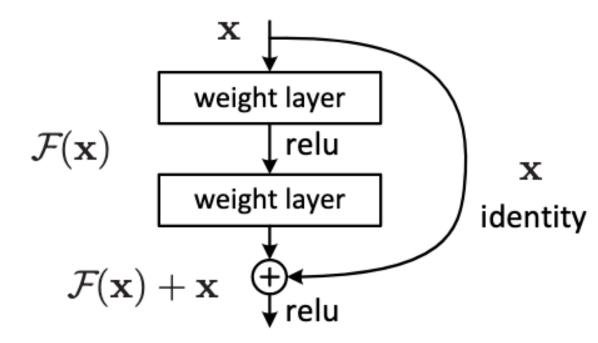
- Fixed:
  - No need to be learned
  - Guaranteed to be unique to position
  - Generalizes to longer sequence lengths
- Learned:
  - Might learn more useful encodings of position than e.g. sinusoidal
  - Can't extrapolate to longer sequence lengths
  - [This has become the norm]

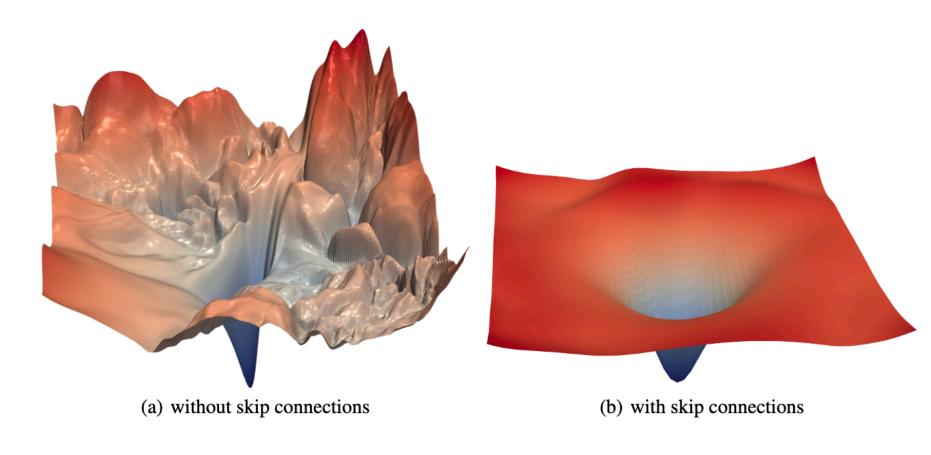
### Basic Transformer Encoder Block



## Final Ingredients: Residual Connections

- Core idea: add a "skip" connection around neural building blocks
- Replace f(x) with x + f(x)
- Makes training work much better, by smoothing out loss surface
- In Transformer: residual connection around both self-attention and feed-forward blocks
- Used widely now: FFNNs, CNNs, RNNs, Transformers, ...



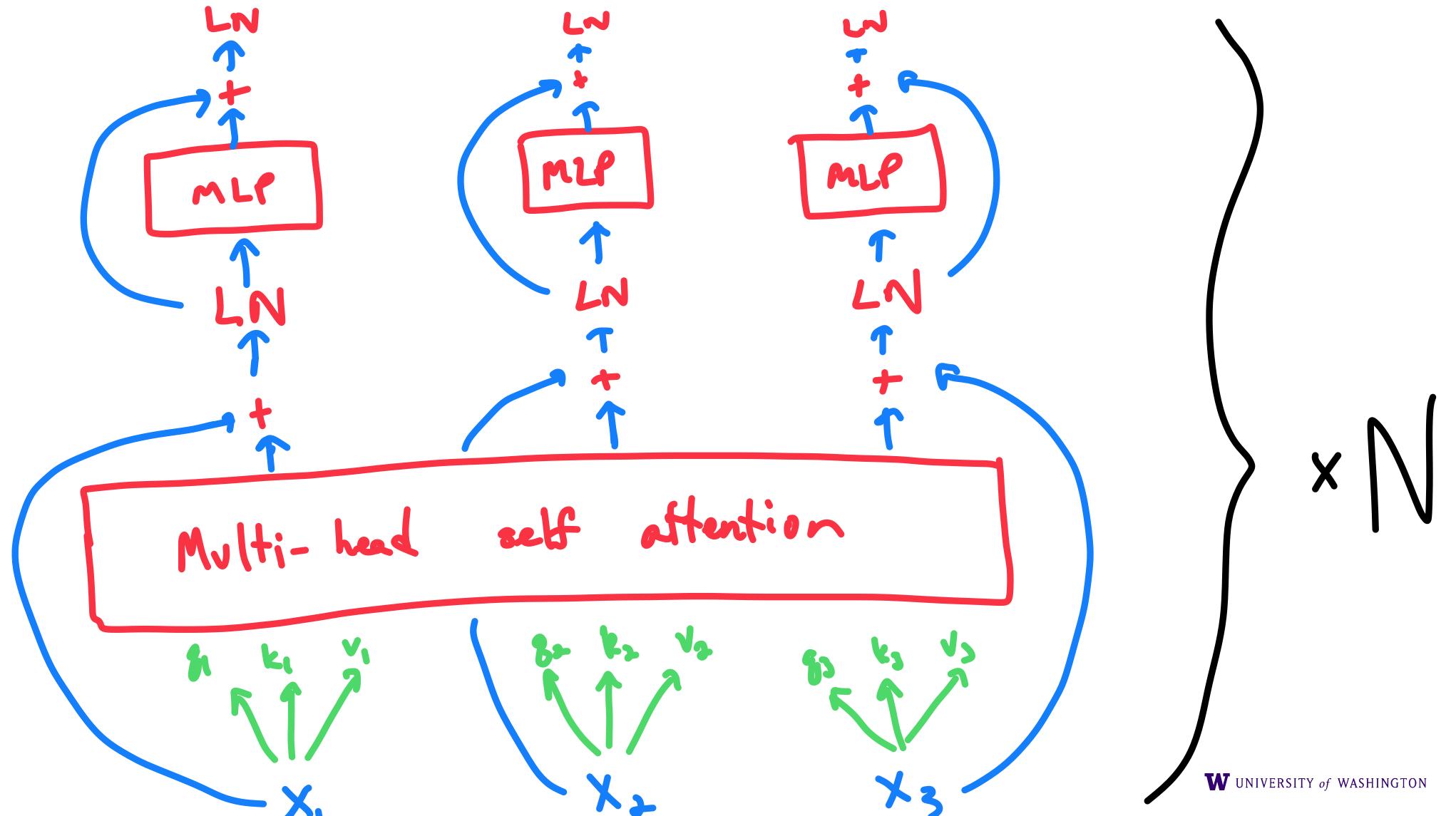


source

# Final Ingredients: <u>Layer Normalization</u>

- Normalizing inputs: subtract mean, divide by standard deviation
  - Makes new mean 0, new standard deviation 1
  - Widely used in many kinds of statistical modeling [e.g. predictors in linear regression], including in NNs
- Layer norm: to each row x of a matrix [a batch]:  $LN(x) = \frac{x \mu}{\sigma + \epsilon} \gamma + \beta$ 
  - Where  $\mu$  is mean,  $\sigma$  is std dev
  - $\bullet$   $\gamma, \beta$  are learned scaling parameters [but often omitted entirely]

#### Full Transformer Encoder Block



### Initial WMT Results

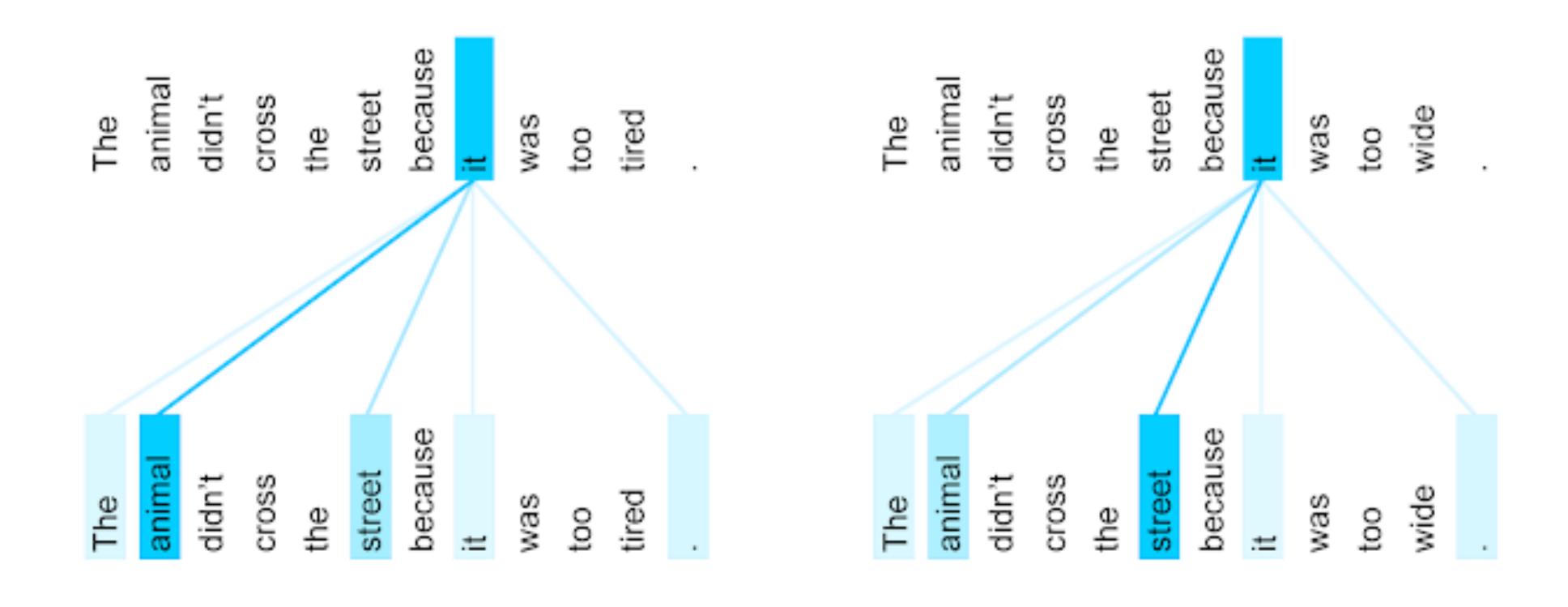
Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [15]	23.75			
Deep-Att + PosUnk [32]		39.2		$1.0\cdot 10^{20}$
GNMT + RL [31]	24.6	39.92	$2.3\cdot 10^{19}$	$1.4\cdot 10^{20}$
ConvS2S [8]	25.16	40.46	$9.6\cdot 10^{18}$	$1.5\cdot 10^{20}$
MoE [26]	26.03	40.56	$2.0\cdot 10^{19}$	$1.2\cdot 10^{20}$
Deep-Att + PosUnk Ensemble [32]		40.4		$8.0 \cdot 10^{20}$
GNMT + RL Ensemble [31]	26.30	41.16	$1.8\cdot 10^{20}$	$1.1\cdot 10^{21}$
ConvS2S Ensemble [8]	26.36	41.29	$7.7\cdot 10^{19}$	$1.2\cdot 10^{21}$
Transformer (base model)	27.3	38.1	$\boldsymbol{3.3\cdot 10^{18}}$	
Transformer (big)	28.4	41.0	$2.3\cdot 10^{19}$	

#### Initial WMT Results

Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [15]	23.75			
Deep-Att + PosUnk [32]		39.2		$1.0 \cdot 10^{20}$
$\overline{GNMT} + RL$ [31]	24.6	39.92	$2.3\cdot 10^{19}$	$1.4\cdot 10^{20}$
ConvS2S [8]	25.16	40.46	$9.6\cdot 10^{18}$	$1.5\cdot 10^{20}$
MoE [26]	26.03	40.56	$2.0\cdot 10^{19}$	$1.2\cdot 10^{20}$
Deep-Att + PosUnk Ensemble [32]		40.4		$8.0\cdot 10^{20}$
GNMT + RL Ensemble [31]	26.30	41.16	$1.8 \cdot 10^{20}$	$1.1\cdot 10^{21}$
ConvS2S Ensemble [8]	26.36	41.29	$7.7\cdot 10^{19}$	$1.2\cdot 10^{21}$
Transformer (base model)	27.3	38.1	$3.3\cdot 10^{18}$	
Transformer (big)	28.4	41.0	$2.3\cdot 10^{19}$	

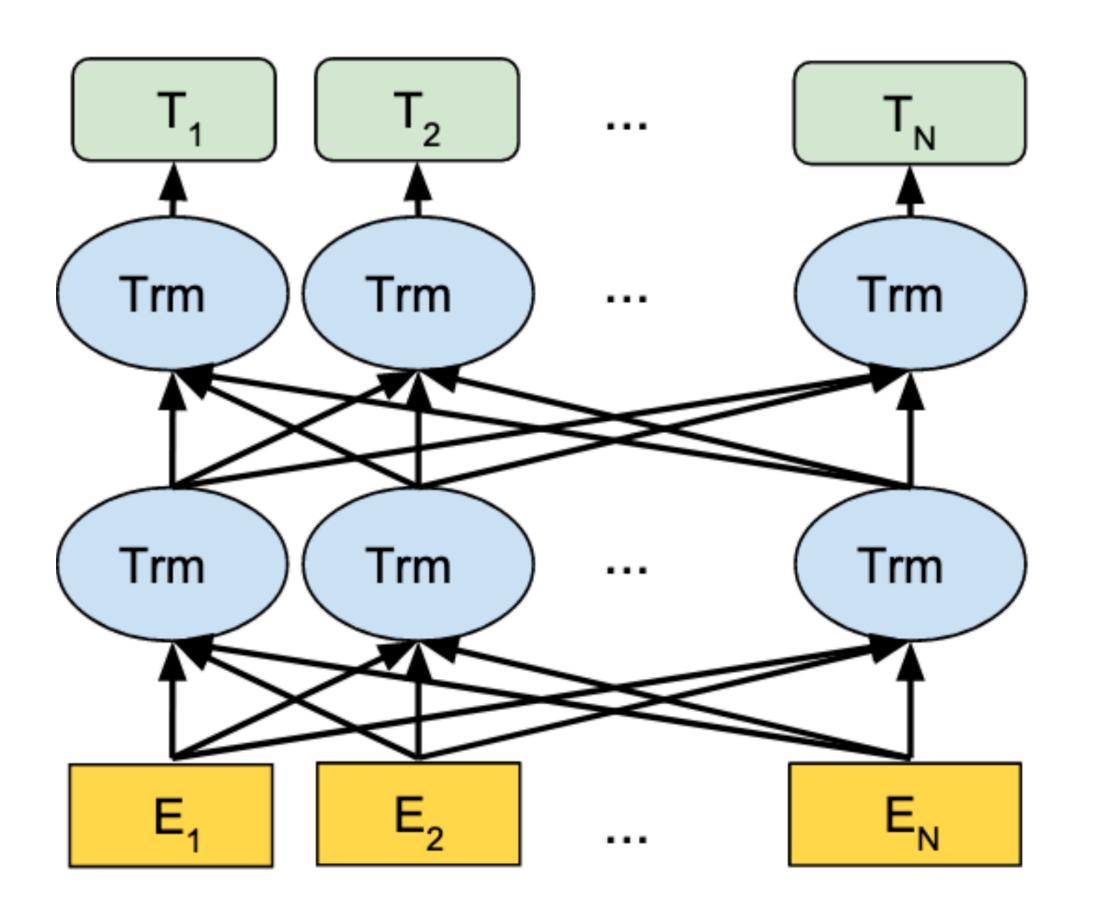
More on why important later

#### Attention Visualization: Coreference?

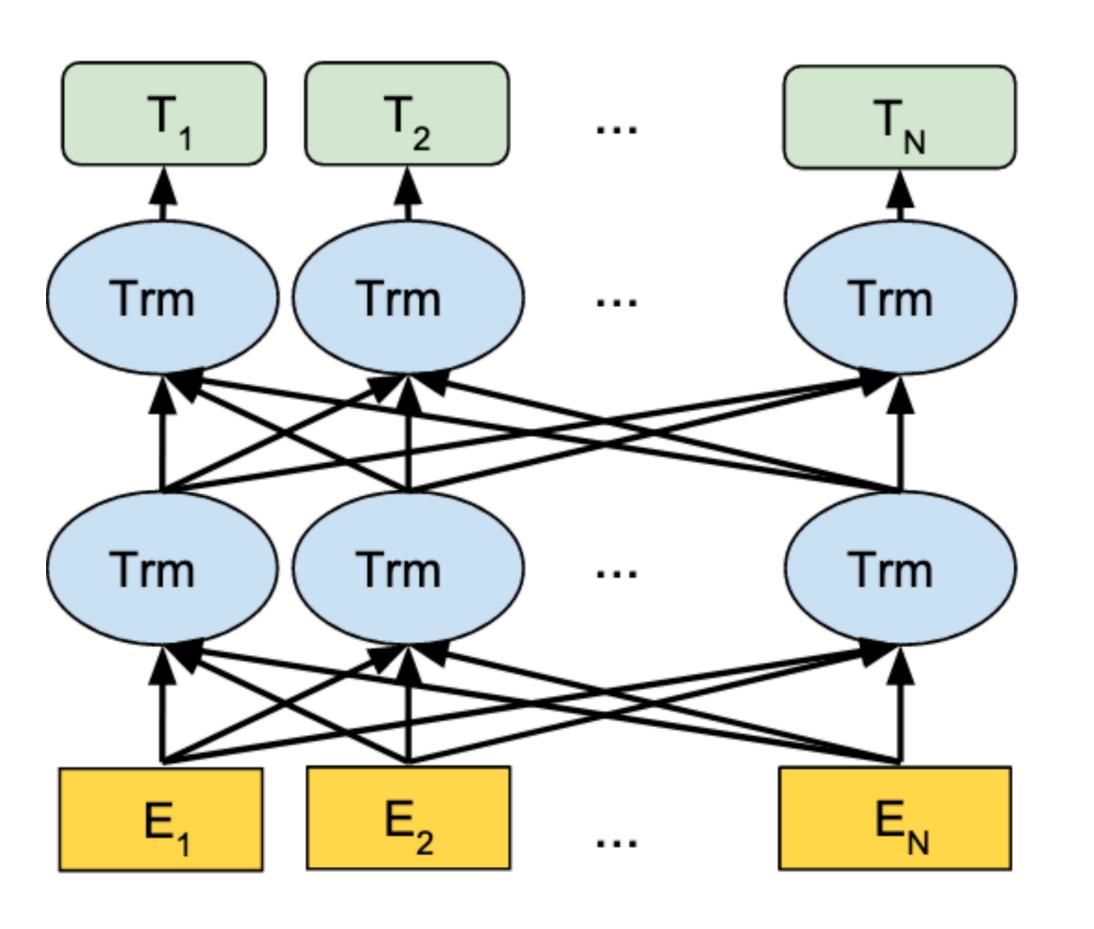


<u>source</u>

### Transformer: Path Lengths + Parallelism



### Transformer: Path Lengths + Parallelism



Path lengths between tokens: 1 [constant, not linear]

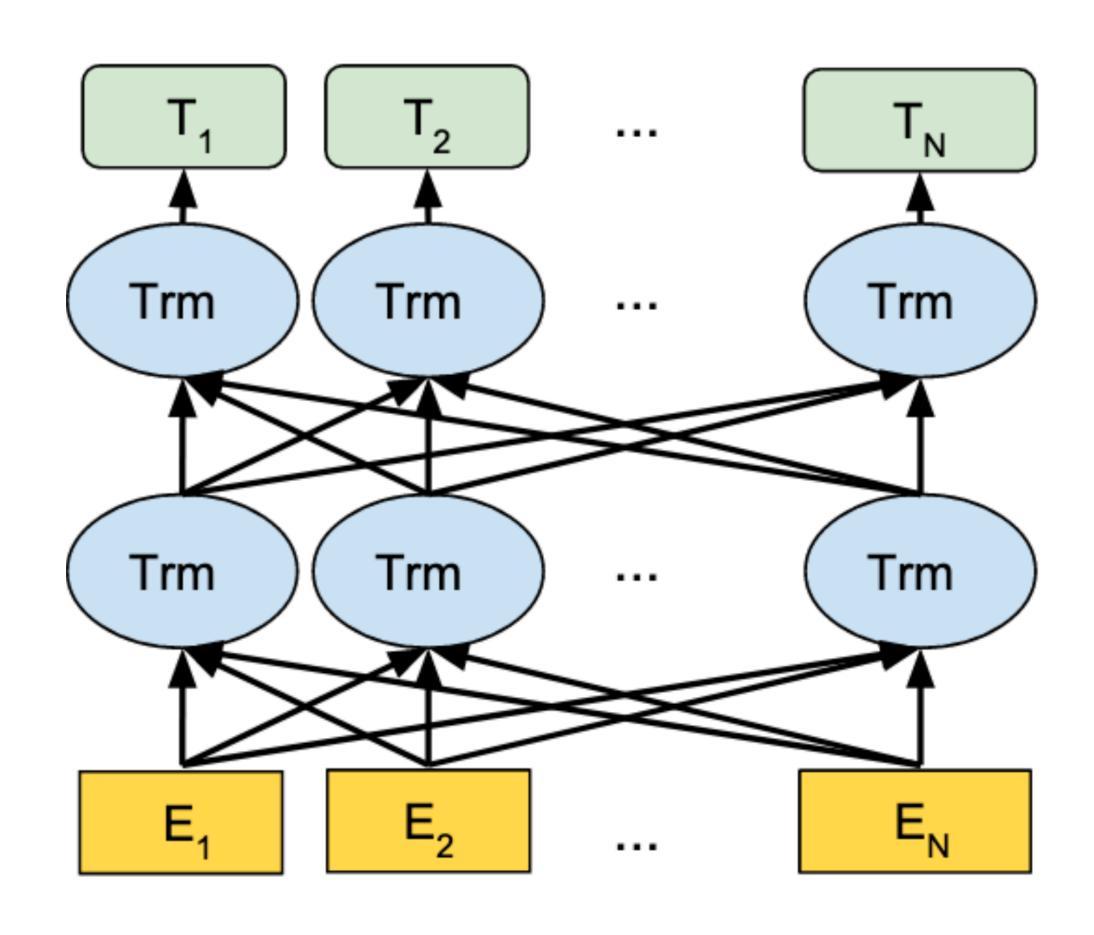
## Transformer: Path Lengths + Parallelism

Computation order:

Entire second layer: 1

Entire first layer: 0

Also not linear in sequence length! Can be parallelized.



Path lengths between tokens: 1 [constant, not linear]

### Transformer: Summary

- Entirely feed-forward
  - Therefore massively parallelizable
  - RNNs are inherently sequential, a parallelization bottleneck
- (Self-)attention everywhere
- Long-term dependencies:
  - LSTM: has to maintain representation of early item
  - Transformer: very short "path-lengths"

#### Next Time

- A deeper look at the decoder block of a Transformer
  - Attention masks
- Subword tokenization