

# Probabilistic Parsing: Issues & Improvement

LING 571 — Deep Processing Techniques for NLP  
Shane Steinert-Threlkeld

# Notes on HW #3

- Python's `range` has many use cases by manipulating start/end, and step
  - `range(n)` is equivalent to `range(0, n, 1)`
- Reminder: the `rhs=` argument in NLTK's `grammar.productions()` method only matches the *first* symbol, not an entire string
  - You'll want to implement an efficient look-up based on RHS
- HW3: compare your output to running HW1 parser on the same grammar/sentences
  - order of output in ambiguous sentences could differ
- We will provide grammars in CNF; don't need to use your HW2 for that

# Language Does the Darndest Things

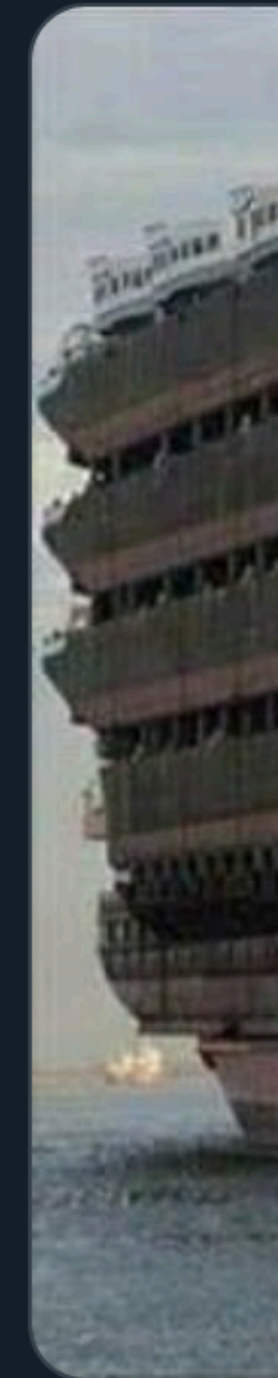
Just in case your wondering...  
This is a ship -shipping ship , shipping shipping ships.





# Language Does the Darnedest Things

Just in  
This is



Buffalo buffalo Buffalo buffalo buffalo buffalo Buffalo buffalo



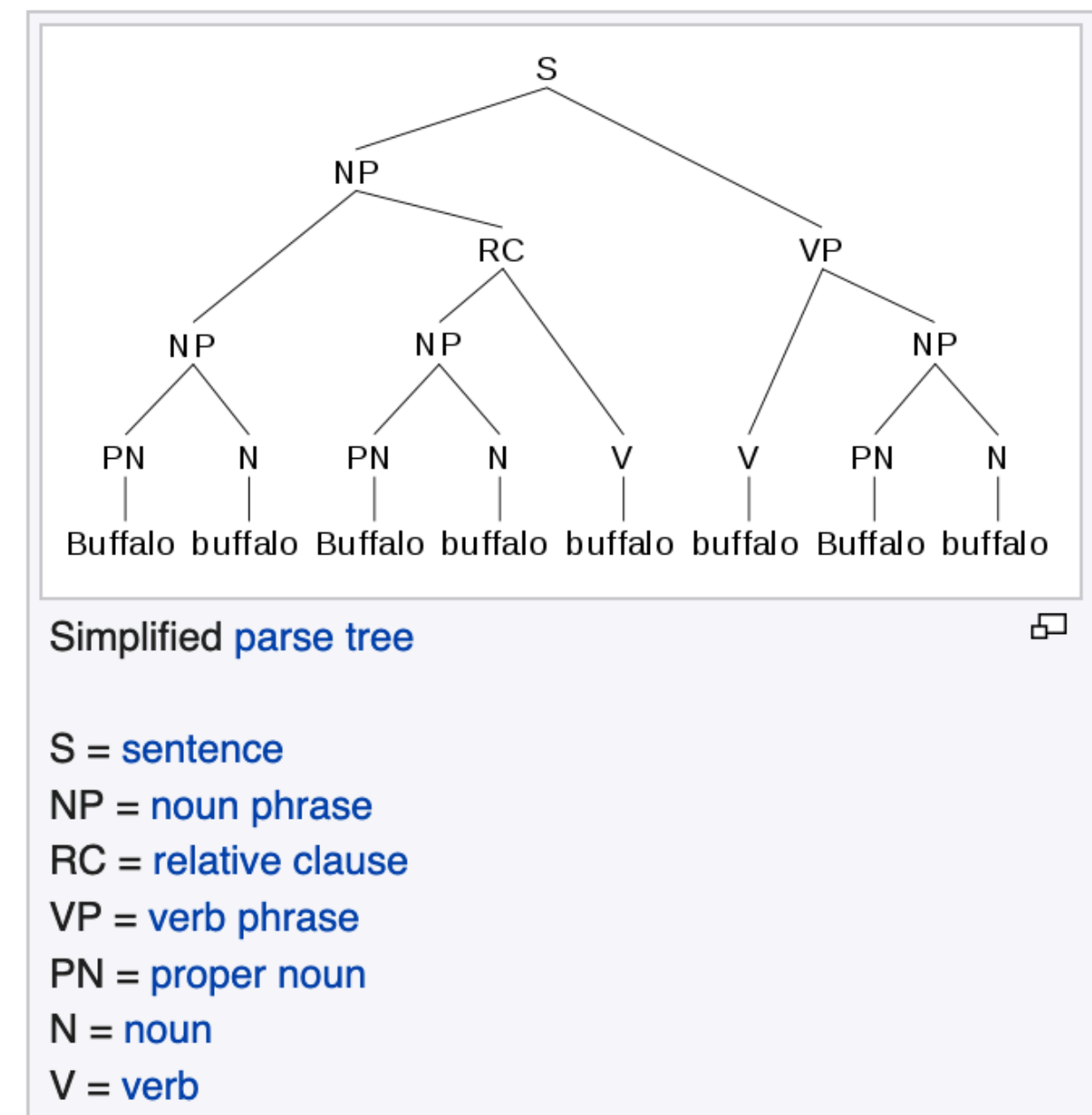
From Wikipedia, the free encyclopedia

"**Buffalo buffalo Buffalo buffalo buffalo buffalo Buffalo buffalo**" is a [grammatically correct sentence](#) in [English](#), often presented as an example of how [homonyms](#) and [homophones](#) can be used to create complicated linguistic constructs through [lexical ambiguity](#). It has been discussed in literature in various forms since 1967, when it appeared in [Dmitri Borgmann's](#) *Beyond Language: Adventures in Word and Thought*.

The sentence employs three distinct meanings of the word *buffalo*:

- as an [adjectival proper noun](#) to refer to a specific place named Buffalo, the city of [Buffalo, New York](#), being the most notable;
- as a [verb](#) to *buffalo*, meaning (in [American English](#)<sup>[1]</sup>) "to bully, harass, or intimidate" or "to baffle"; and
- as a [noun](#) to refer to the animal, [bison](#) (often called *buffalo* in North America). The plural is also *buffalo*.

A semantically equivalent form preserving the original word order is: "Buffalo bison that other Buffalo bison bully also bully Buffalo bison."



# Unit Testing

# Unit Testing

- Strategy of testing individual pieces of code in isolation
- Helps ensure:
  - Basic functionality in isolation
  - Complex functionality when individual components are combined
- In many industry jobs, you can't commit code without unit tests!

# Unit Testing in Python

- Many good tutorials on the web
  - <https://diveinto.org/python3/unit-testing.html>
- In a nutshell:

```
from unittest import TestCase
```

```
class longTests(TestCase):
```

```
    def test_three(self):
```

```
        length_3_rule = parse_productions('A -> B C D')
```

```
        target_rules = parse_productions(''A -> B _X0_  
                                         _X0_ -> C D'')
```

```
        self.assertEqual(set(target_rules),  
                          set(fix_long_rules(length_3_rule)))
```

# Unit Testing in Python

- Built-in unittest module/library:

```
python -m unittest hw2.py
```

```
.....  
-----  
Ran 16 tests in 0.002s  
  
OK
```



# Unit Testing

- Good practice:
  - Save input that crashes your program for a unit test
- Other popular unit testing frameworks for python (e.g. in 574):
  - pytest: <https://docs.pytest.org/>
    - Nice auto-discovery of tests based on file, class, and method name
    - Works with native assert statements, not special ones
    - ...

# Today's Plan

- PCFG Induction example
- Problems with PCFGs
  - Independence
  - Lack of lexical conditioning
- Improving PCFGs
  - Coverage (3 methods)
  - Efficiency

# PCFG Induction

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$$P(\alpha \rightarrow \beta \mid \alpha) = \frac{\text{Count}(\alpha \rightarrow \beta)}{\sum_{\gamma} \text{Count}(\alpha \rightarrow \gamma)} = \frac{\text{Count}(\alpha \rightarrow \beta)}{\text{Count}(\alpha)}$$

# Learning Probabilities

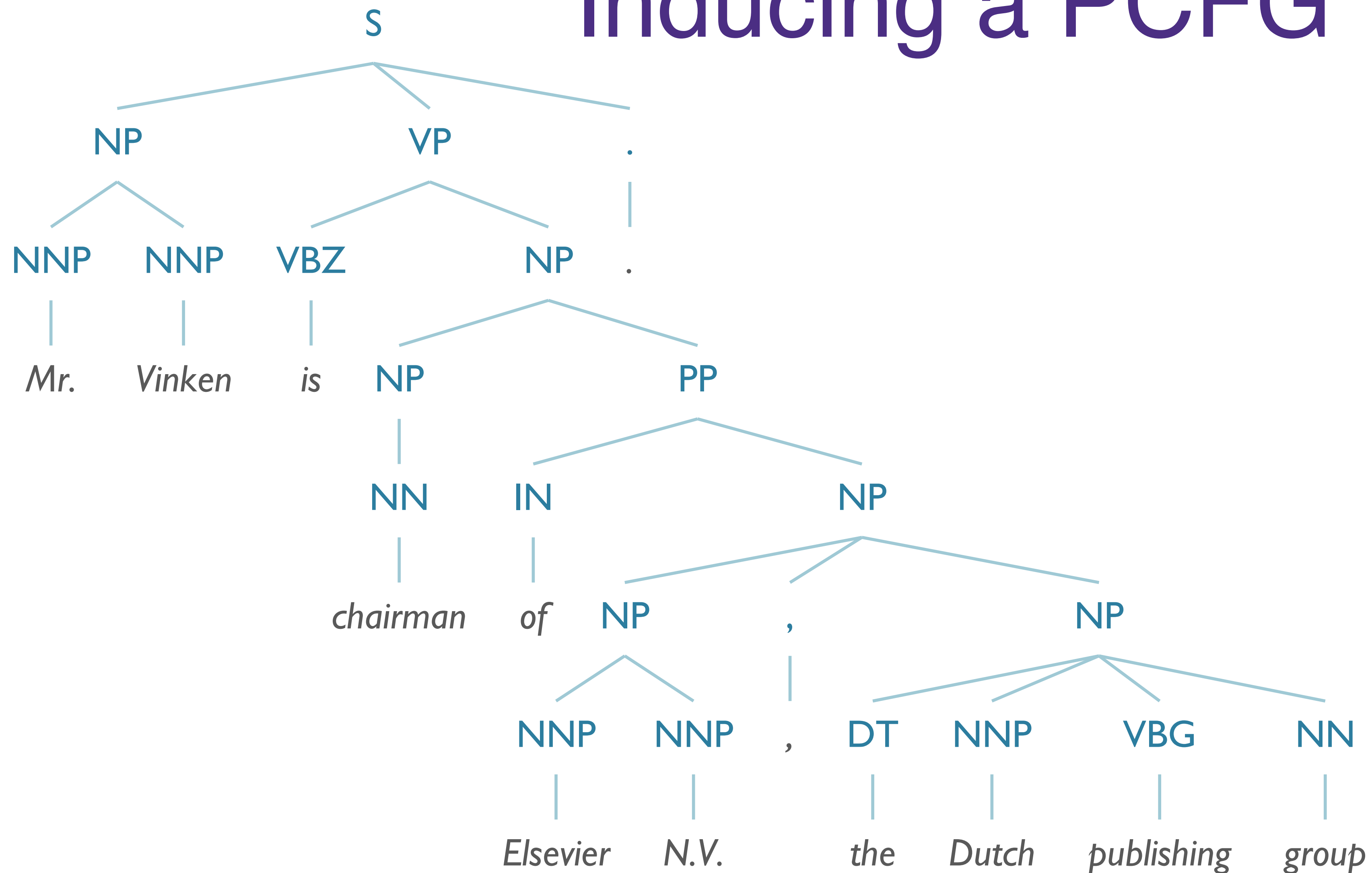
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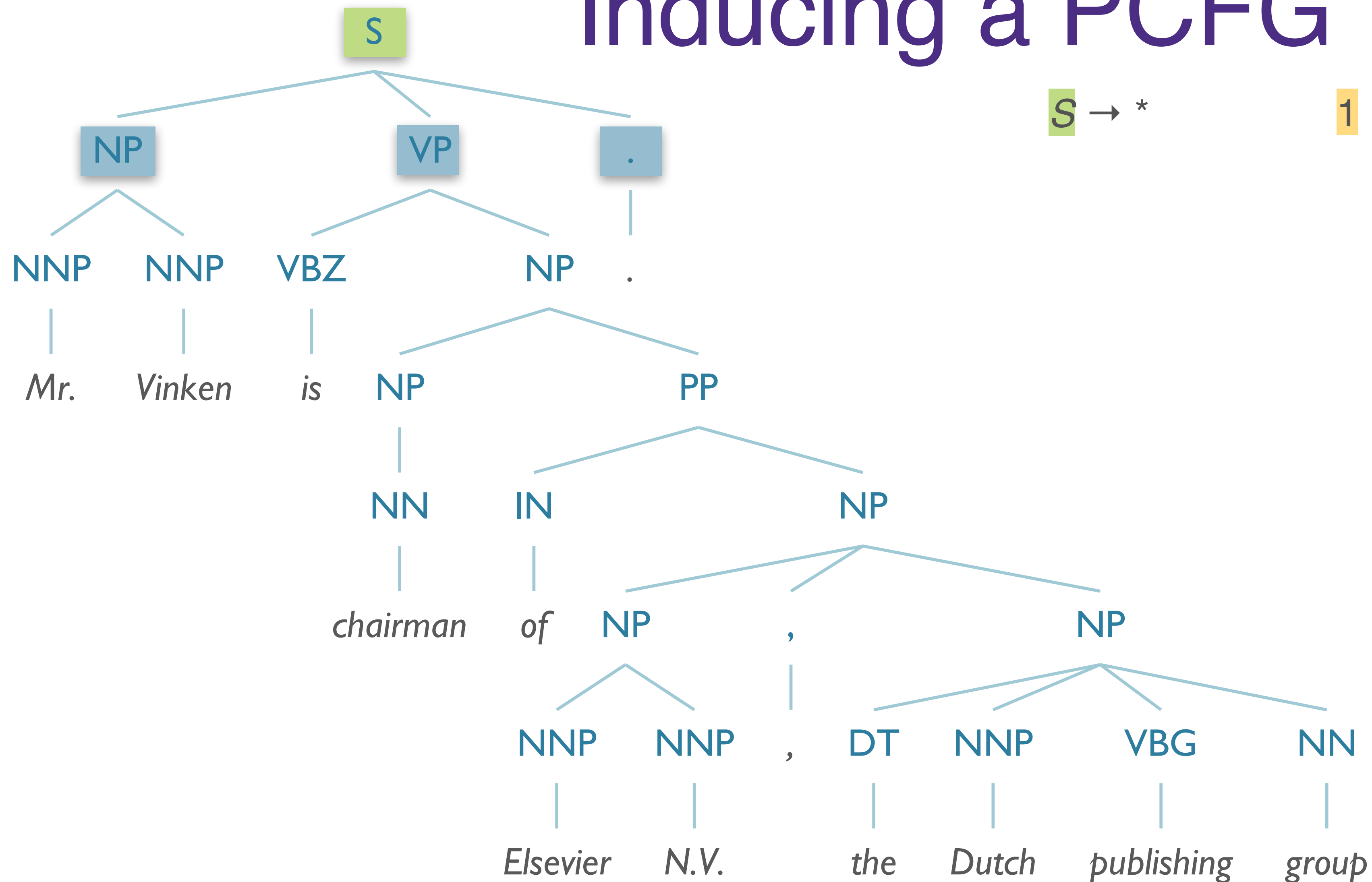
- Alternative: Learn probabilities by re-estimating
  - (Later)

# Inducing a PCFG





# Inducing a PCFG

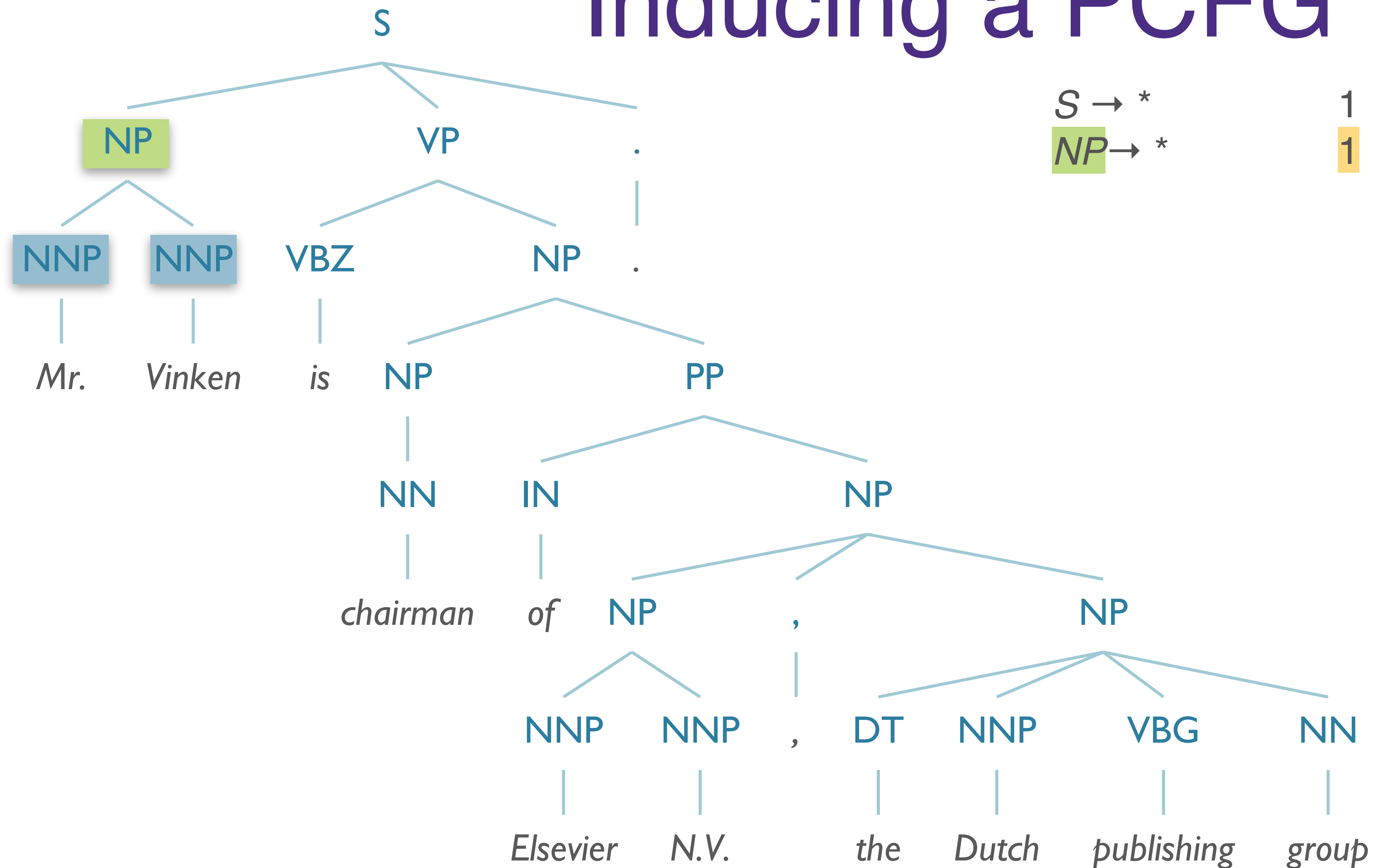


$S \rightarrow *$

1  $S \rightarrow NPVP.$

1

# Inducing a PCFG

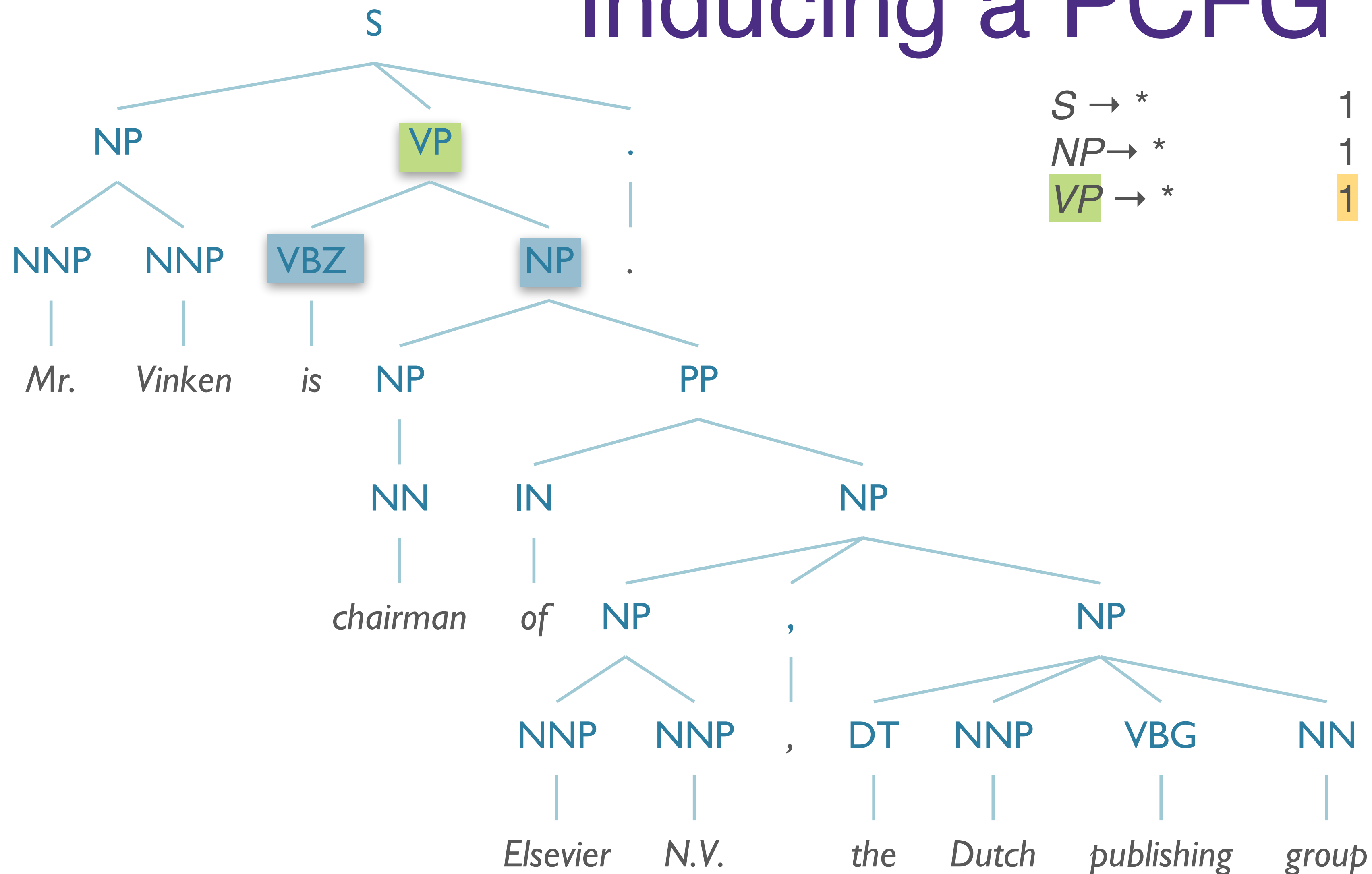


$S \rightarrow *$   
 $NP \rightarrow *$

1  $S \rightarrow NP VP .$   
 1  $NP \rightarrow NNP NNP$

1  
1

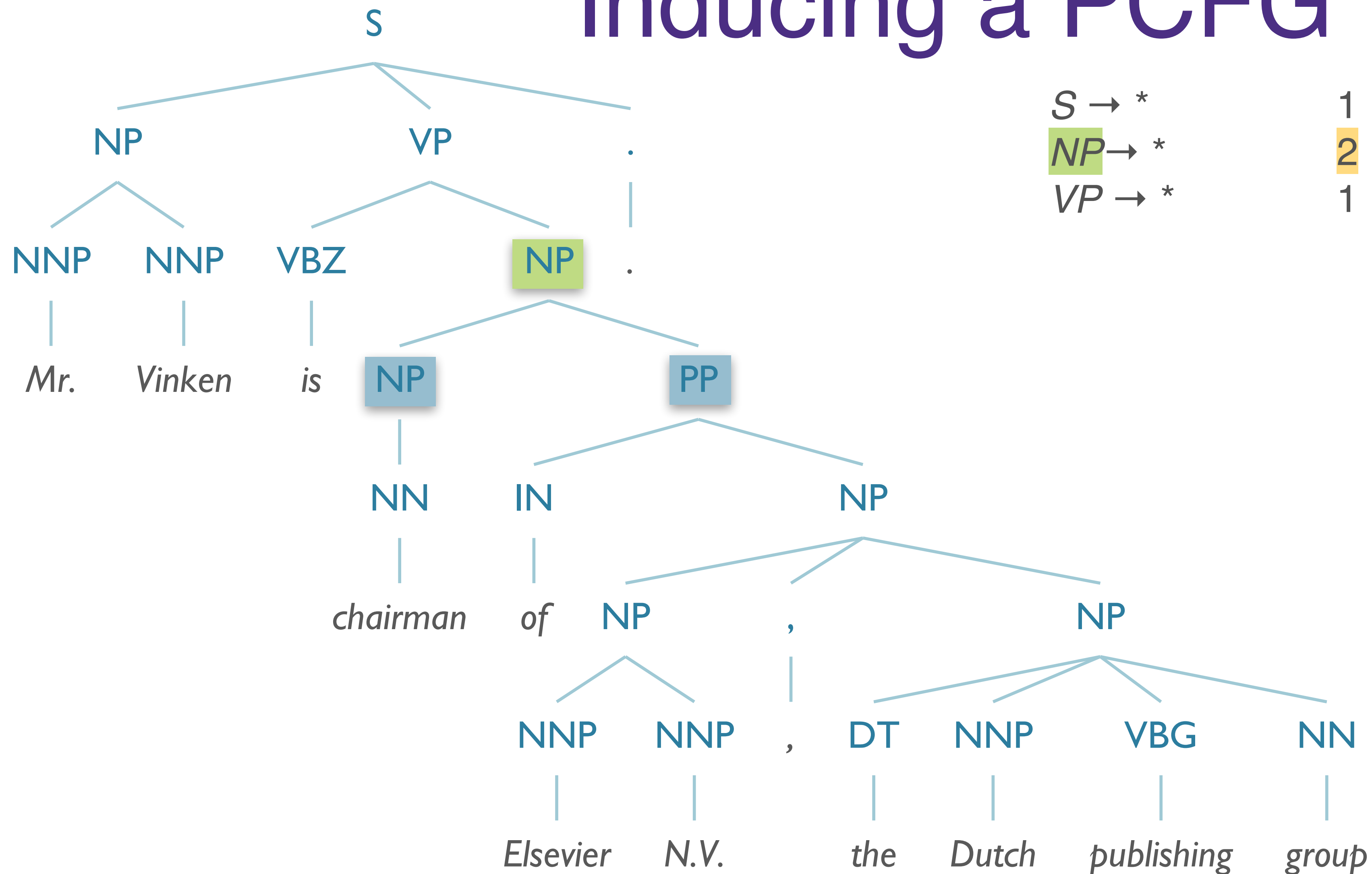
# Inducing a PCFG



$S \rightarrow *$   
 $NP \rightarrow *$   
 $VP \rightarrow *$

1	$S \rightarrow NP VP .$	1
1	$NP \rightarrow NNP NNP$	1
1	$VP \rightarrow VBZ NP$	1

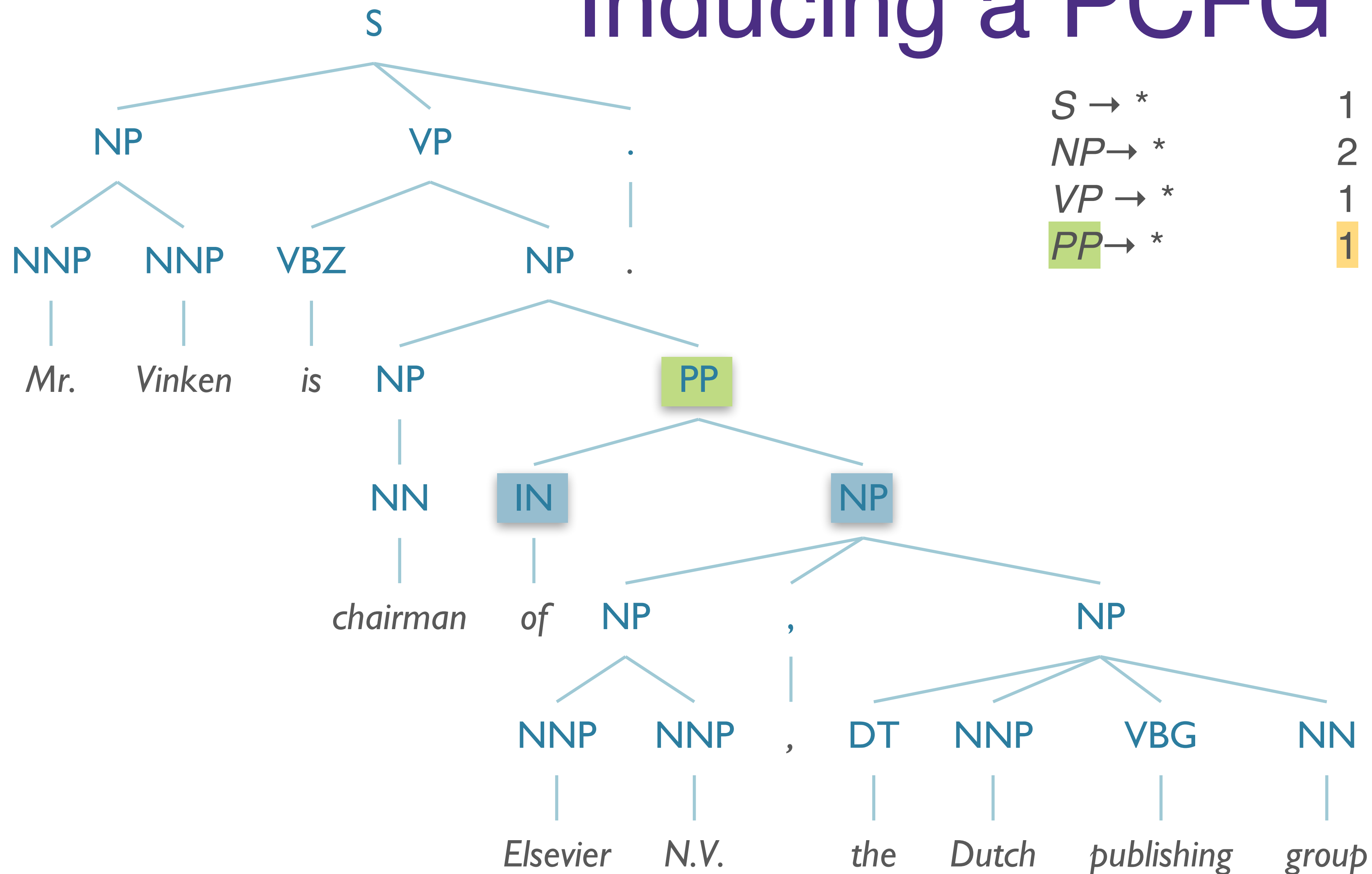
# Inducing a PCFG



$S \rightarrow *$   
 $NP \rightarrow *$   
 $VP \rightarrow *$

1	$S \rightarrow NP VP .$	1
2	$NP \rightarrow NNP NNP$	1
1	$VP \rightarrow VBZ NP$	1
	$NP \rightarrow NP PP$	1

# Inducing a PCFG



$S \rightarrow *$

$NP \rightarrow *$

$VP \rightarrow *$

$PP \rightarrow *$

1  $S \rightarrow NP VP .$

2  $NP \rightarrow NNP NNP$

1  $VP \rightarrow VBZ NP$

1  $NP \rightarrow NP PP$

$PP \rightarrow IN NP$

1

1

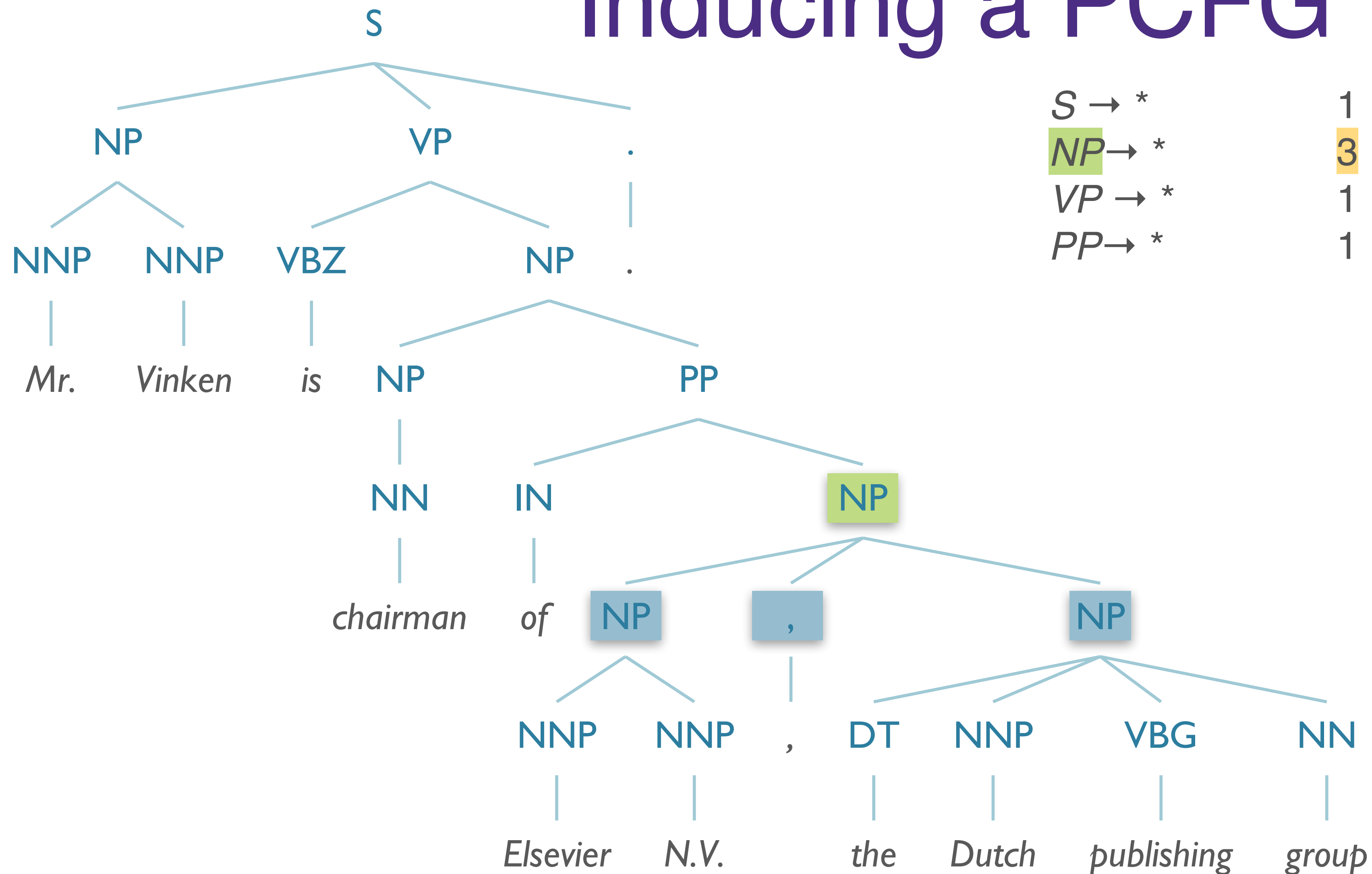
1

1

1



# Inducing a PCFG



$S \rightarrow *$

$NP \rightarrow *$

$VP \rightarrow *$

$PP \rightarrow *$

1  $S \rightarrow NP VP .$

3  $NP \rightarrow NNP NNP$

1  $VP \rightarrow VBZ NP$

1  $NP \rightarrow NP PP$

$PP \rightarrow IN NP$

$NP \rightarrow NP, NP$

1

1

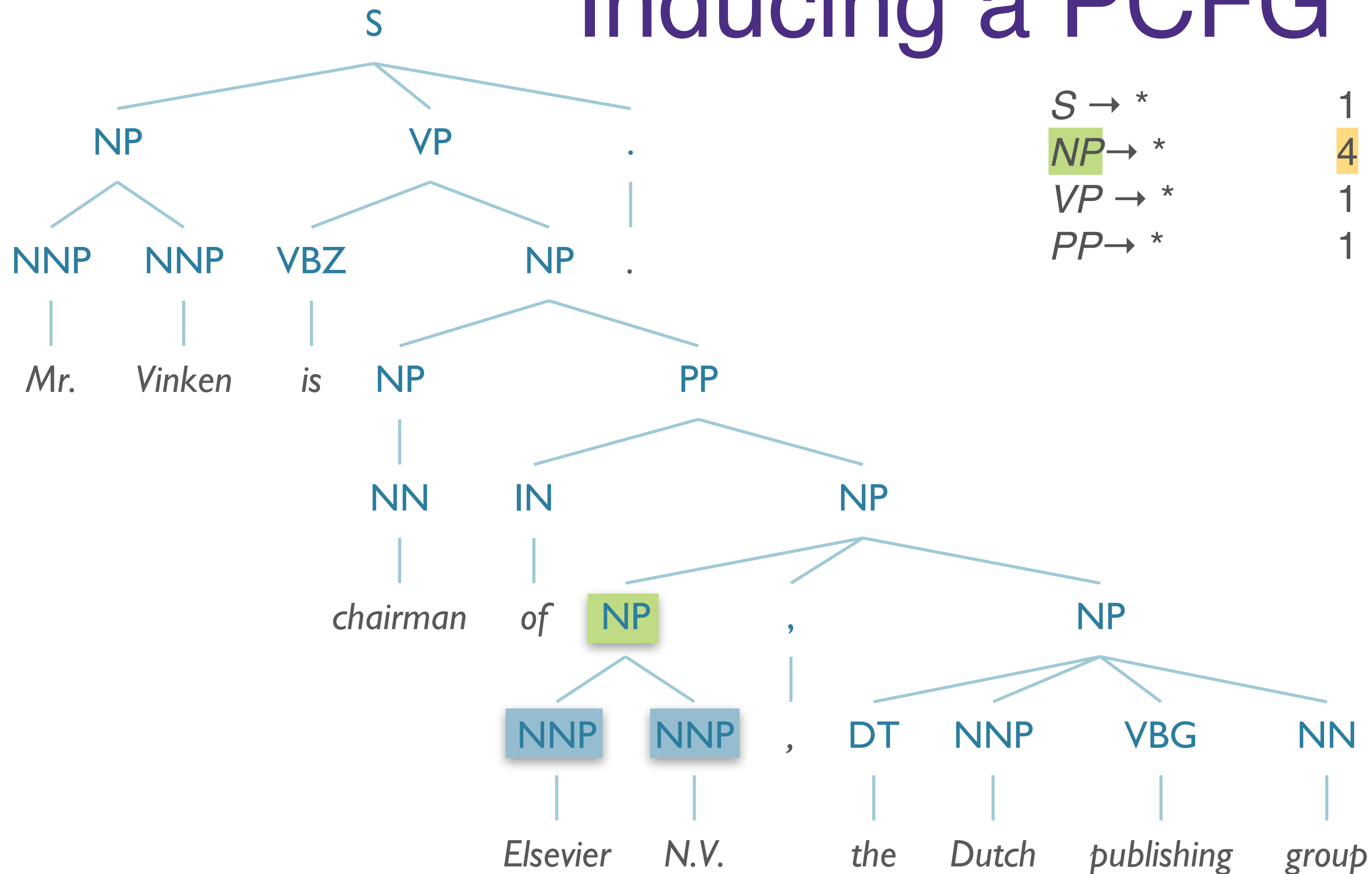
1

1

1

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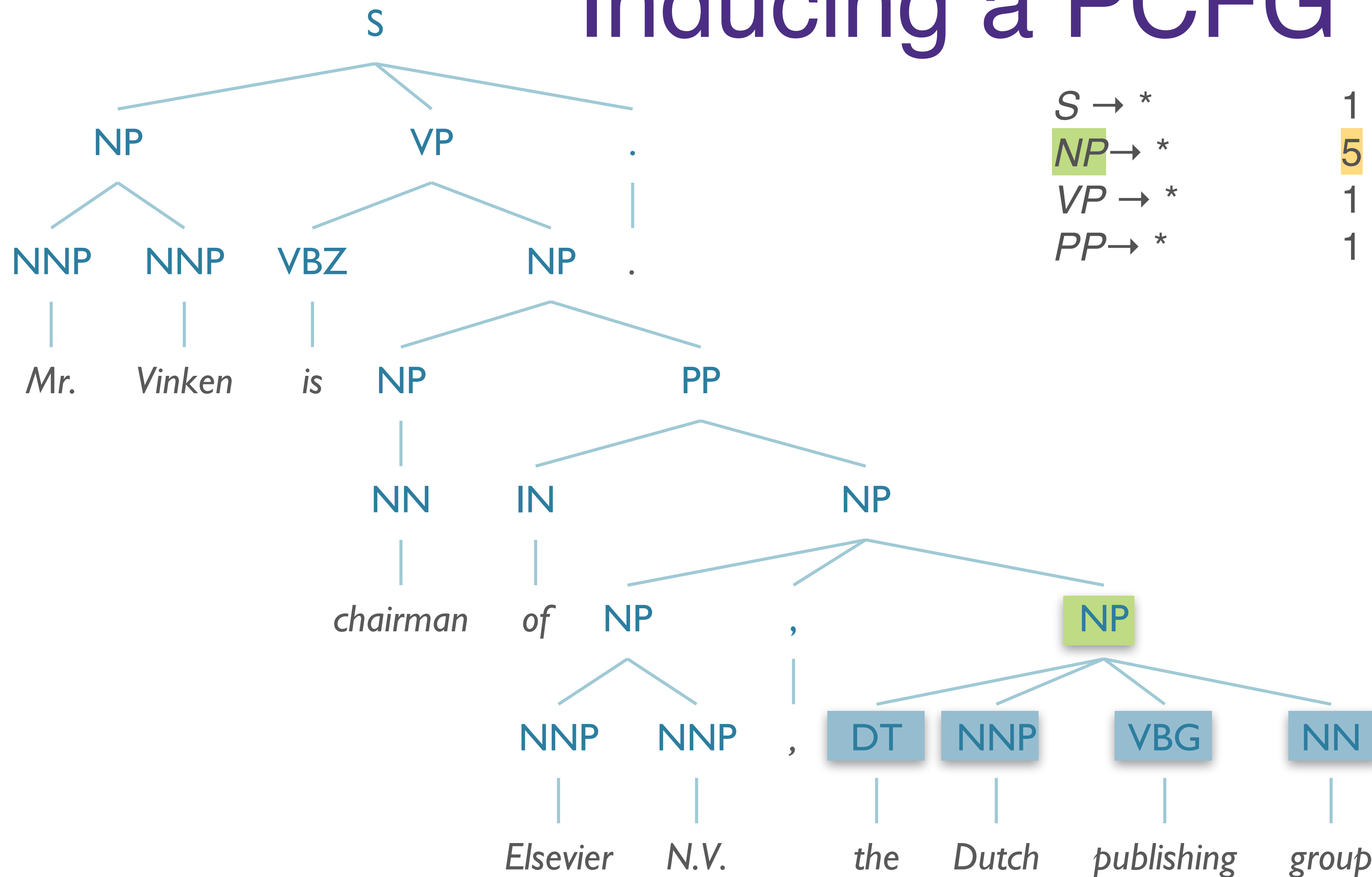
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$S \rightarrow *$   
 $NP \rightarrow *$   
 $VP \rightarrow *$   
 $PP \rightarrow *$

1	$S \rightarrow NP VP .$	1
4	$NP \rightarrow NNP NNP$	2
1	$VP \rightarrow VBZ NP$	1
1	$NP \rightarrow NP PP$	1
	$PP \rightarrow IN NP$	1
	$NP \rightarrow NP , NP$	1

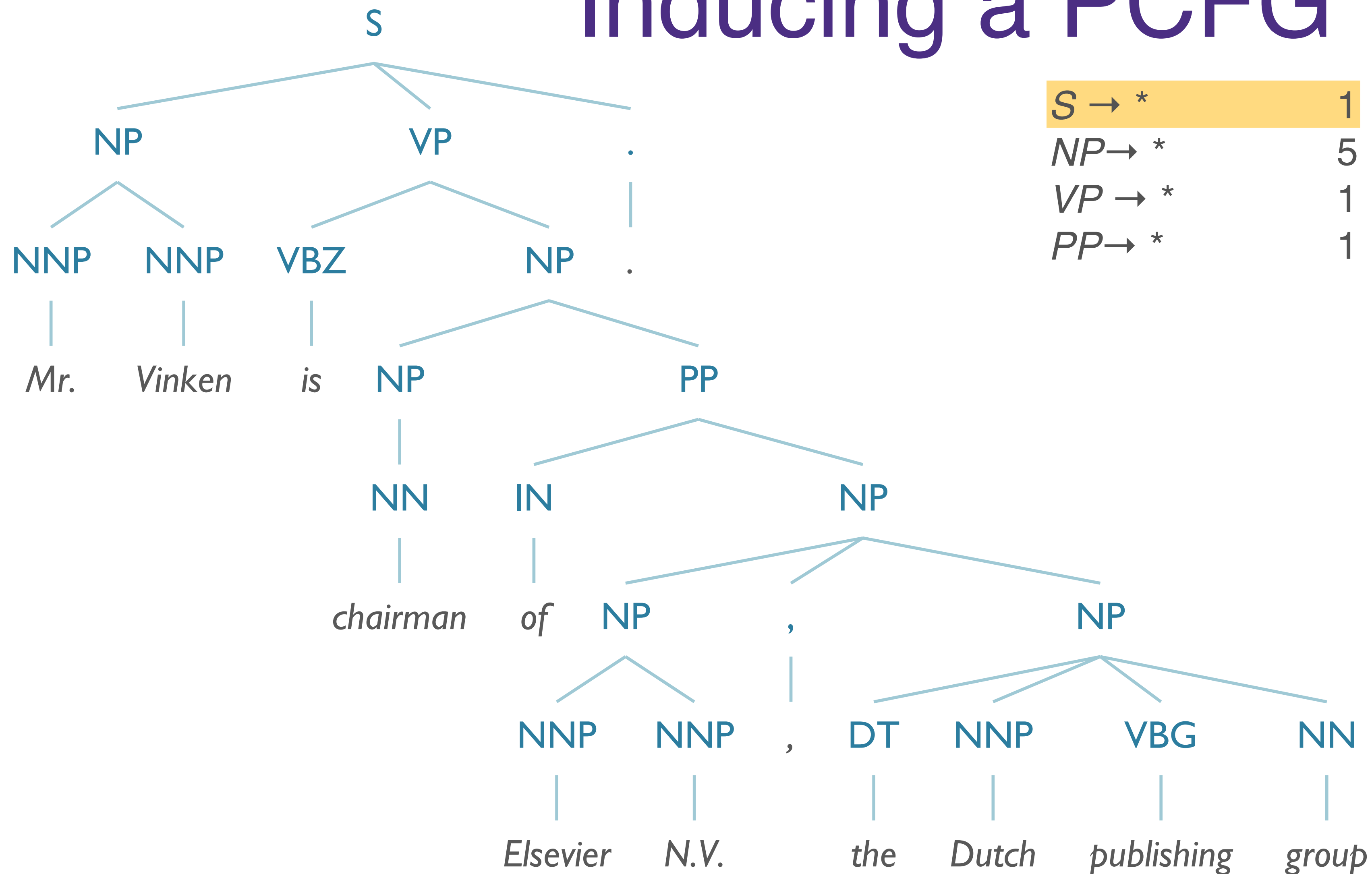
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 $VP \rightarrow *$   
 $PP \rightarrow *$

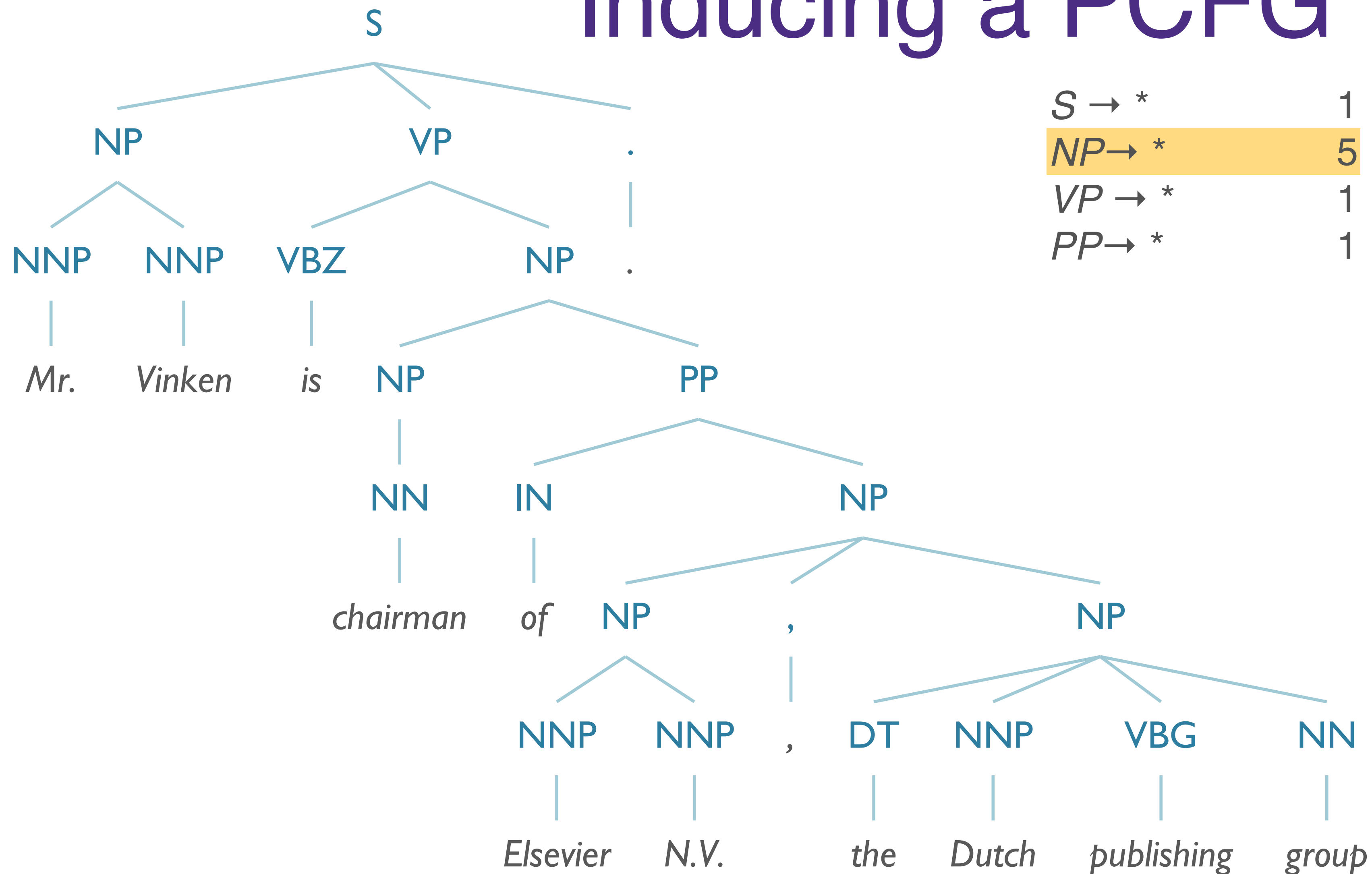
1	$S \rightarrow NP VP .$	1
5	$NP \rightarrow NNP NNP$	2
1	$VP \rightarrow VBZ NP$	1
1	$NP \rightarrow NP PP$	1
	$PP \rightarrow IN NP$	1
	$NP \rightarrow NP , NP$	1
	$NP \rightarrow DT NNP VBG$	1
	$NN$	

# Inducing a PCFG



$S \rightarrow *$	1	$S \rightarrow NP VP .$	1
$NP \rightarrow *$	5	$NP \rightarrow NNP NNP$	2
$VP \rightarrow *$	1	$VP \rightarrow VBZ NP$	1
$PP \rightarrow *$	1	$NP \rightarrow NP PP$	1
		$PP \rightarrow IN NP$	1
		$NP \rightarrow NP , NP$	1
		$NP \rightarrow DT NNP VBG$	1
		$NN$	1

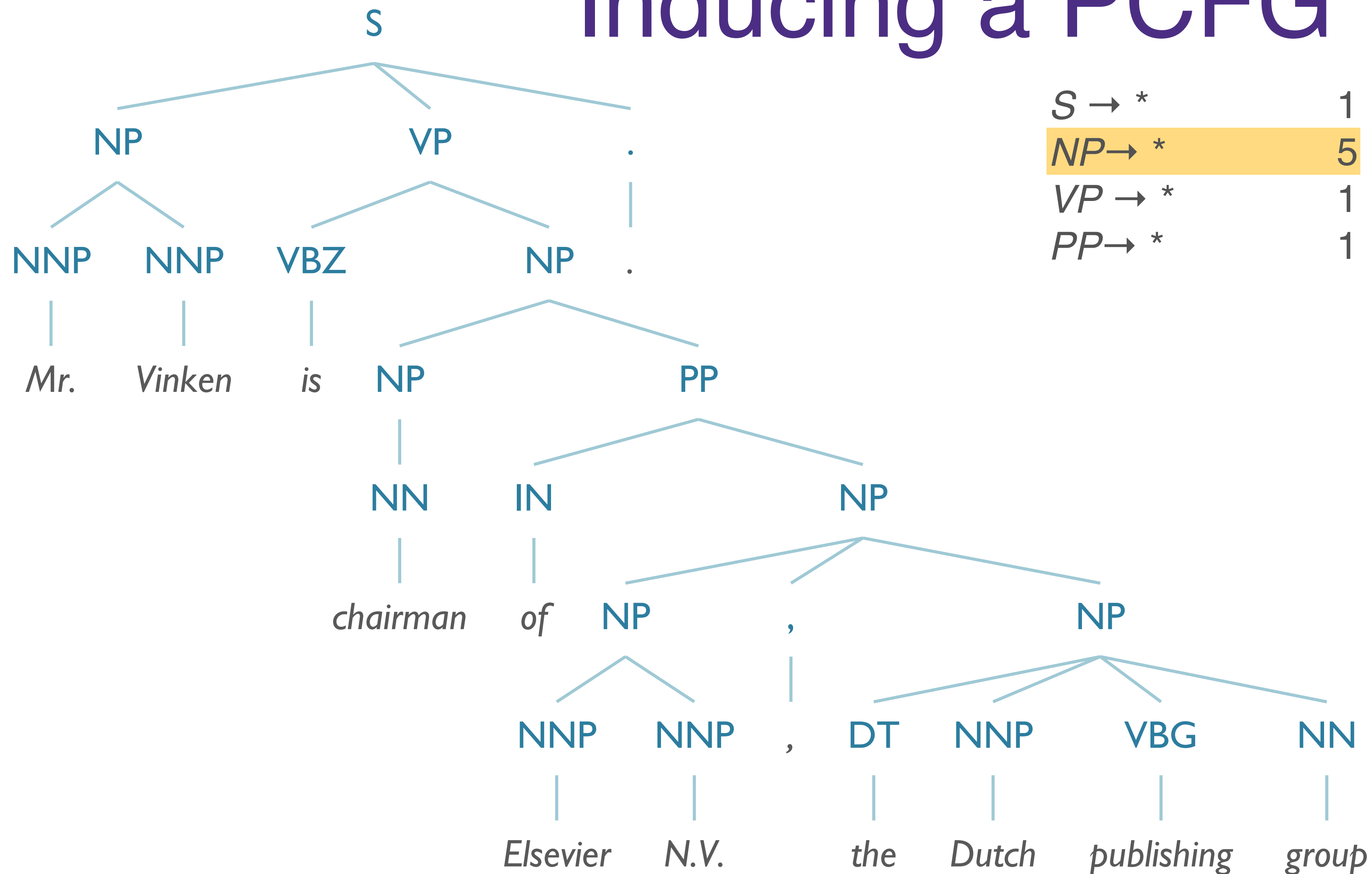
# Inducing a PCFG



$S \rightarrow *$	1	$S \rightarrow NP VP .$	1
$NP \rightarrow *$	5	$NP \rightarrow NNP NNP$	2/5
$VP \rightarrow *$	1	$VP \rightarrow VBZ NP$	1
$PP \rightarrow *$	1	$NP \rightarrow NP PP$	1/5
		$PP \rightarrow IN NP$	1
		$NP \rightarrow NP , NP$	1/5
		$NP \rightarrow DT NNP VBG$	1/5
		$NN$	



# Inducing a PCFG



$S \rightarrow *$	1	$S \rightarrow NP VP .$	1
$NP \rightarrow *$	5	$NP \rightarrow NNP NNP$	0.4
$VP \rightarrow *$	1	$VP \rightarrow VBZ NP$	1
$PP \rightarrow *$	1	$NP \rightarrow NP PP$	0.2
		$PP \rightarrow IN NP$	1
		$NP \rightarrow NP , NP$	0.2
		$NP \rightarrow DT NNP VBG$	0.2
		$NN$	0.2

# Problems with PCFGs

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- Lack of Lexical Conditioning
  - Lexical items should influence the choice of analysis

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- *Context Free  $\Rightarrow$  Independence Assumption*
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Semantic Role of **NPs** in Switchboard Corpus

	<b>Pronominal</b>	<b>Non-Pronominal</b>
Subject	91%	9%
Object	34%	66%



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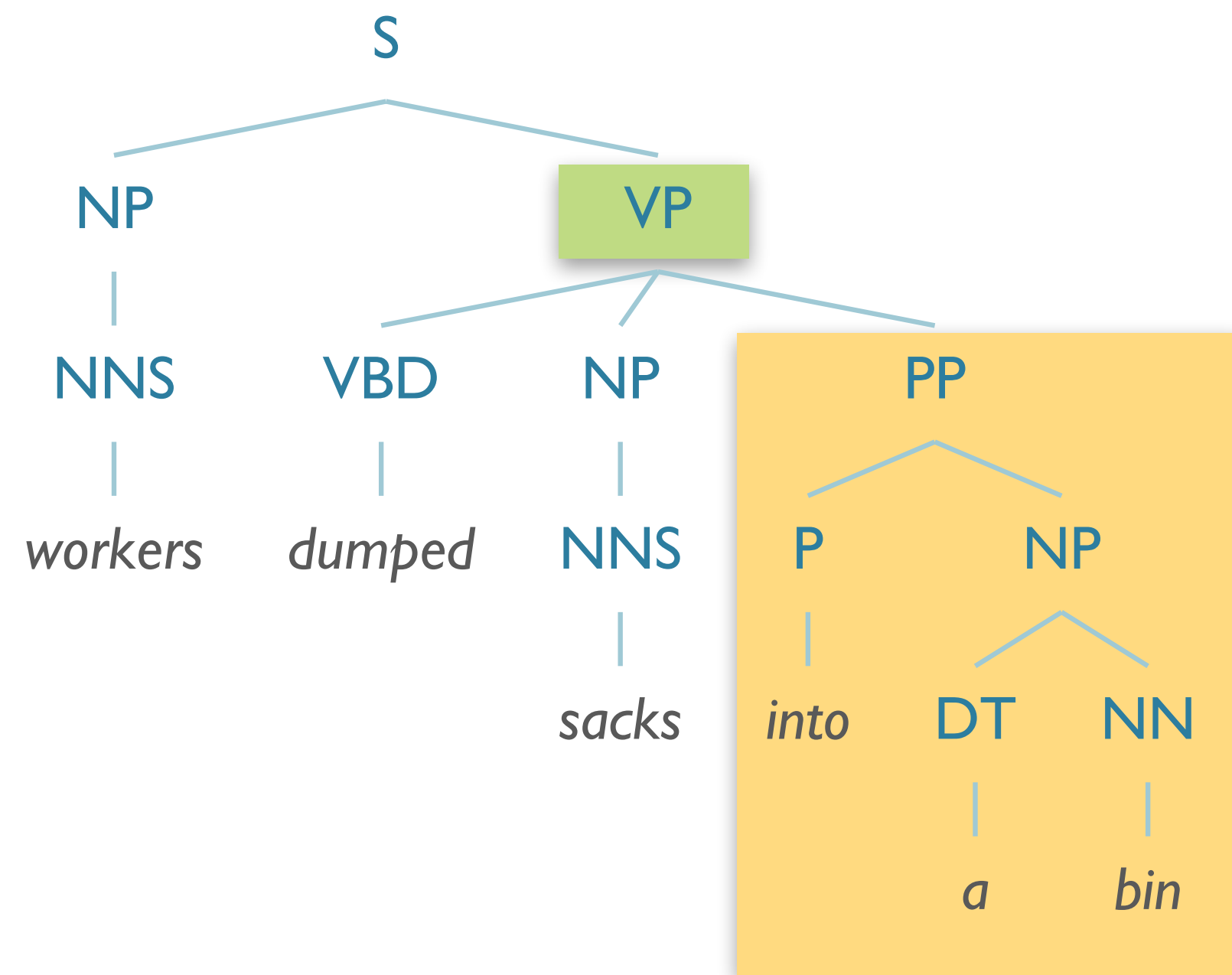
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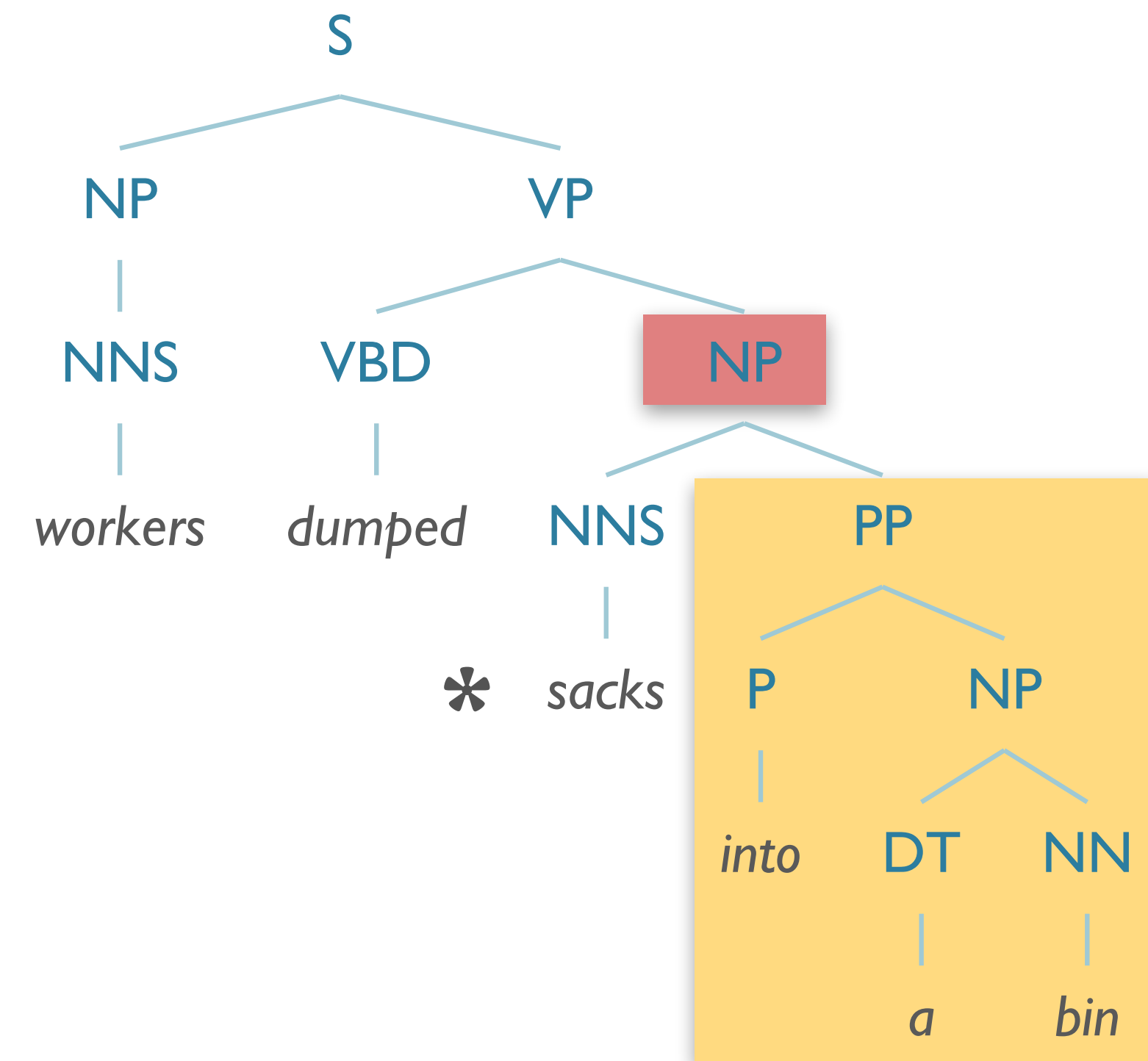
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Subject	91%	9%
Object	34%	66%

...Can try **parent annotation**

# Issues with PCFGs: Lexical Conditioning

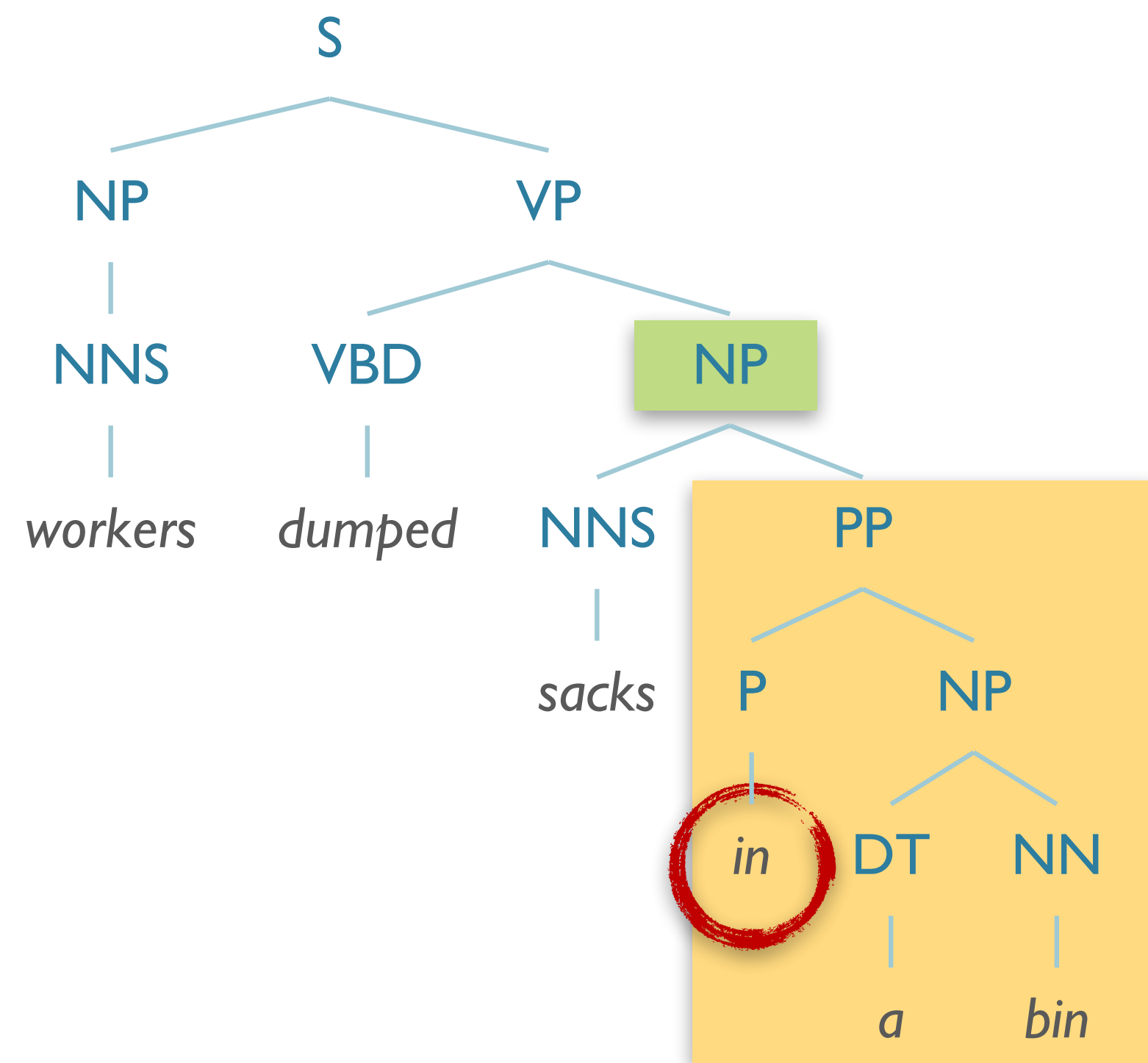


("into a bin" = location of sacks after dumping)  
**OK!**

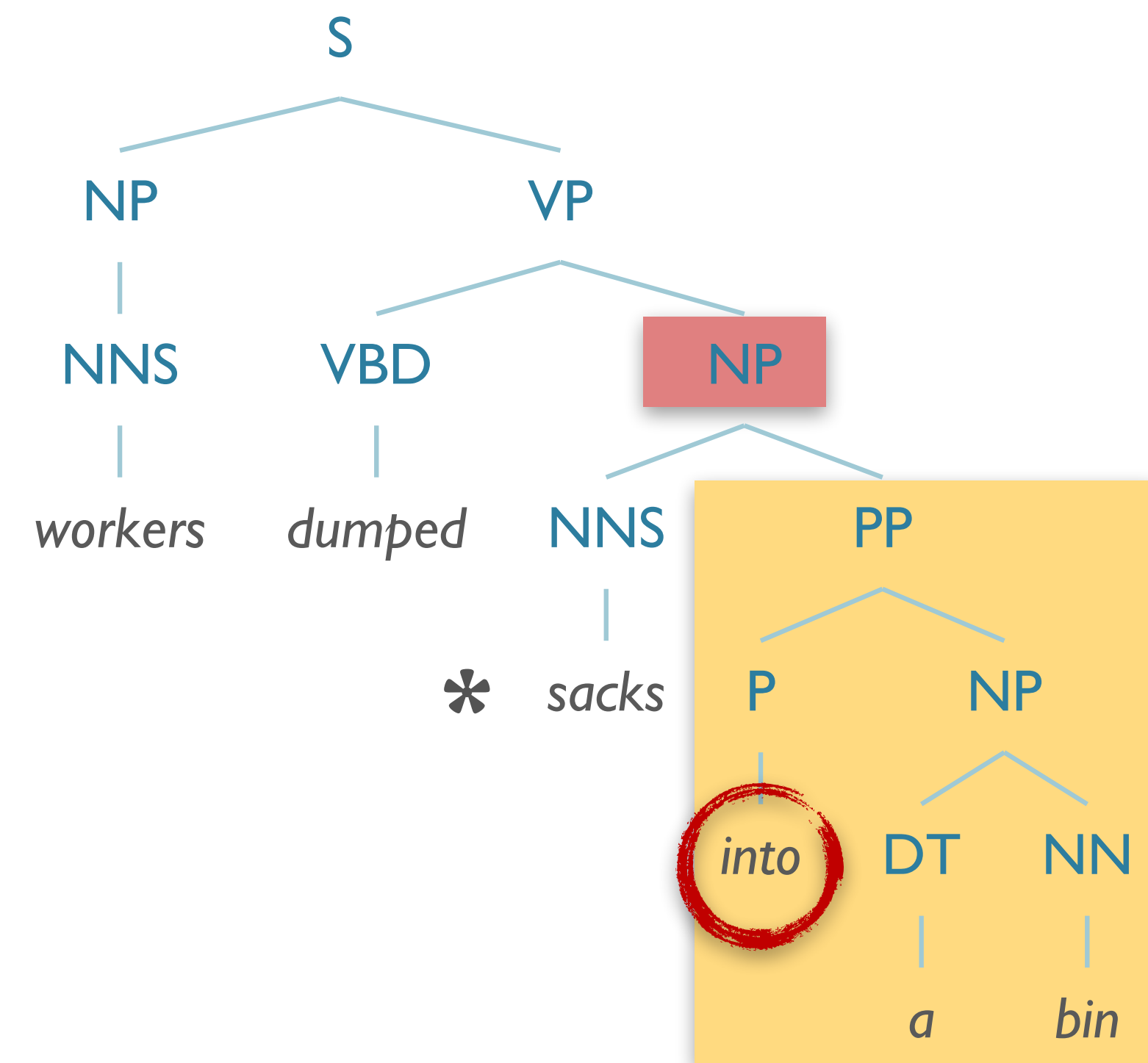


("into a bin" = \*the sacks which were located *in PP*)  
**not OK**

# Issues with PCFGs: Lexical Conditioning



(“**in** a bin” = location of sacks **before** dumping)  
**OK!**

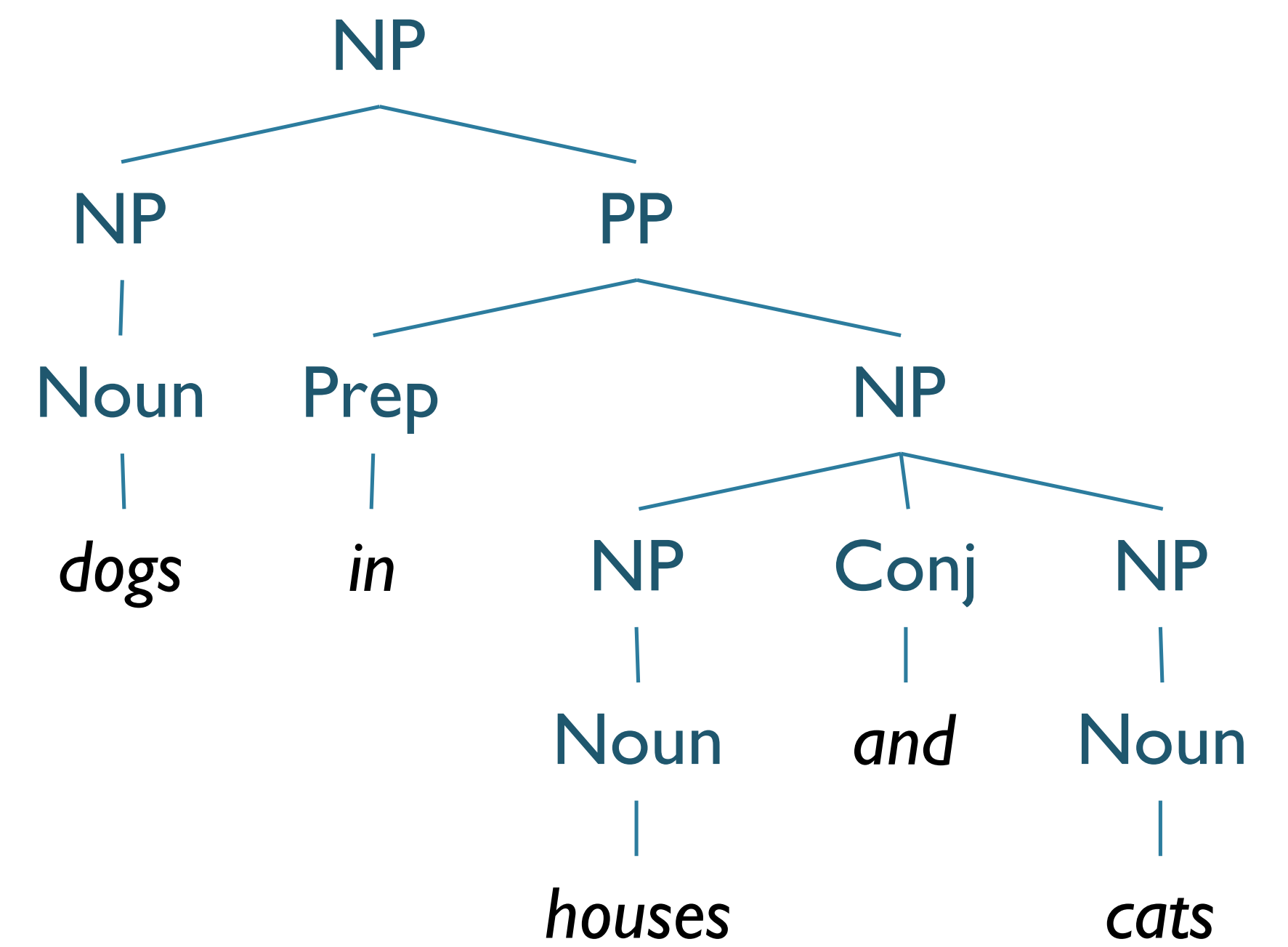
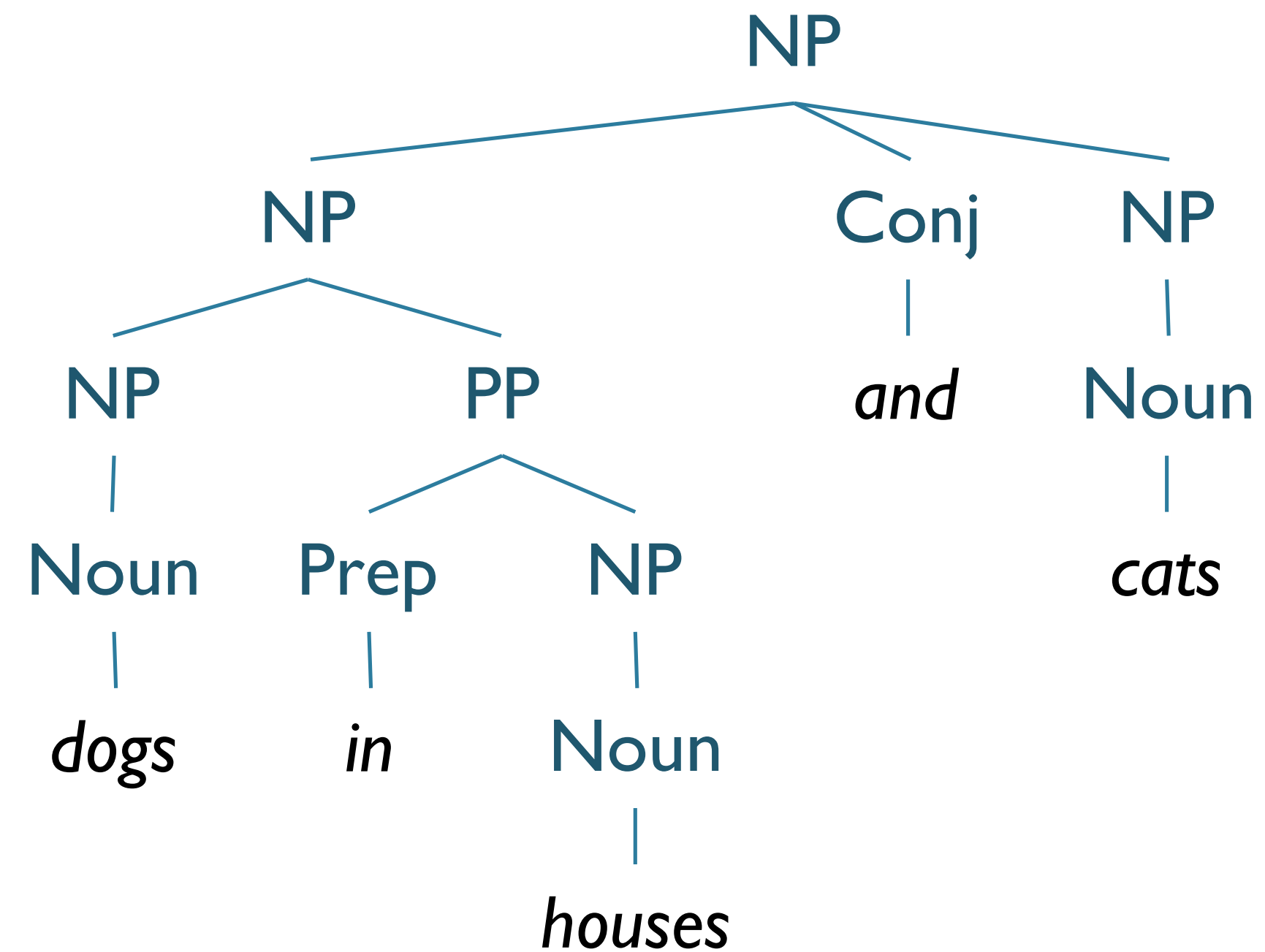


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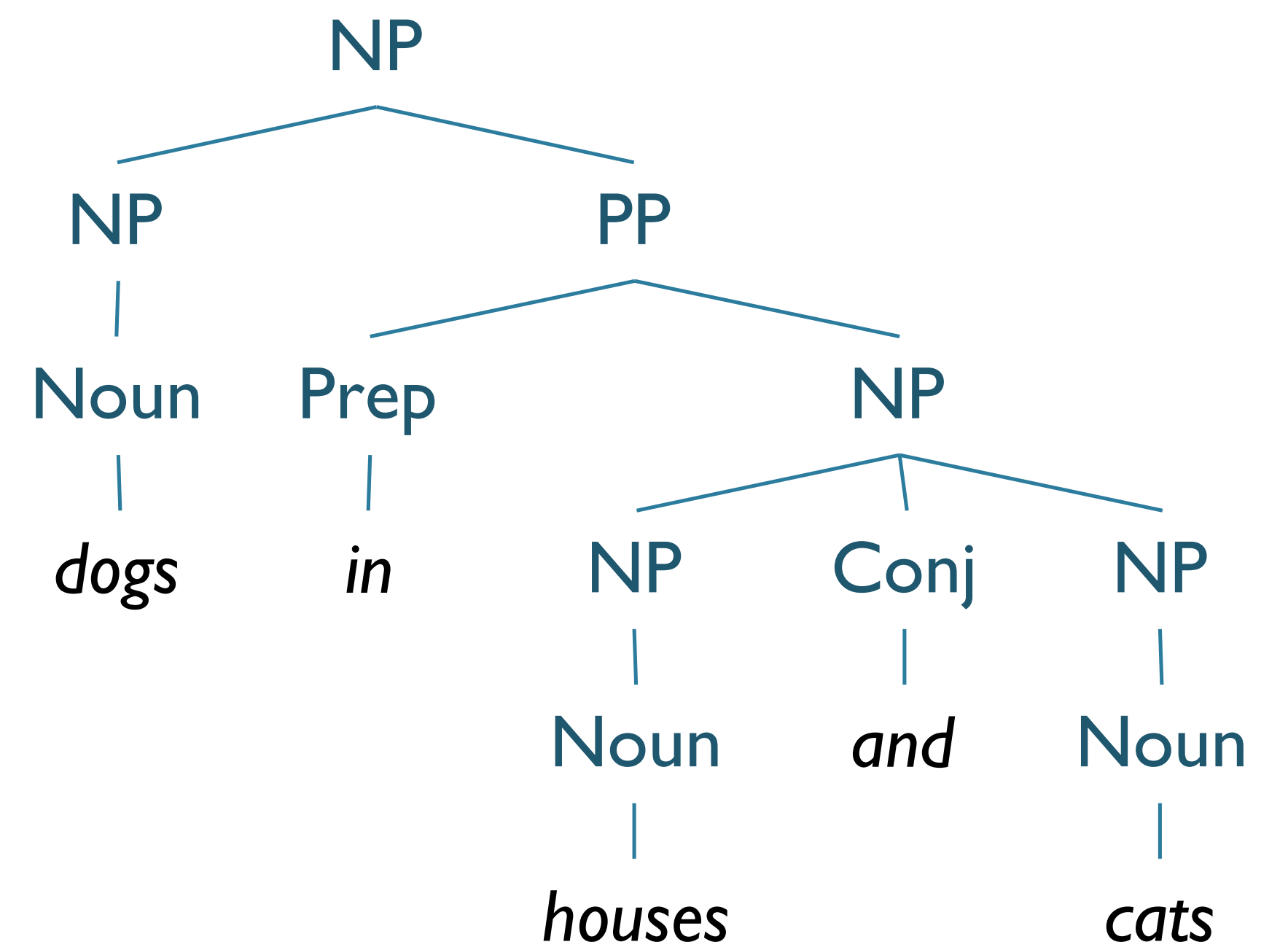
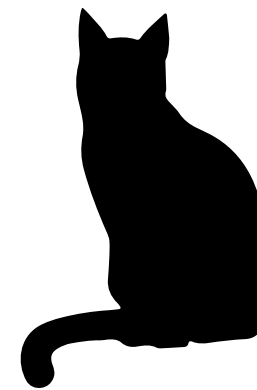
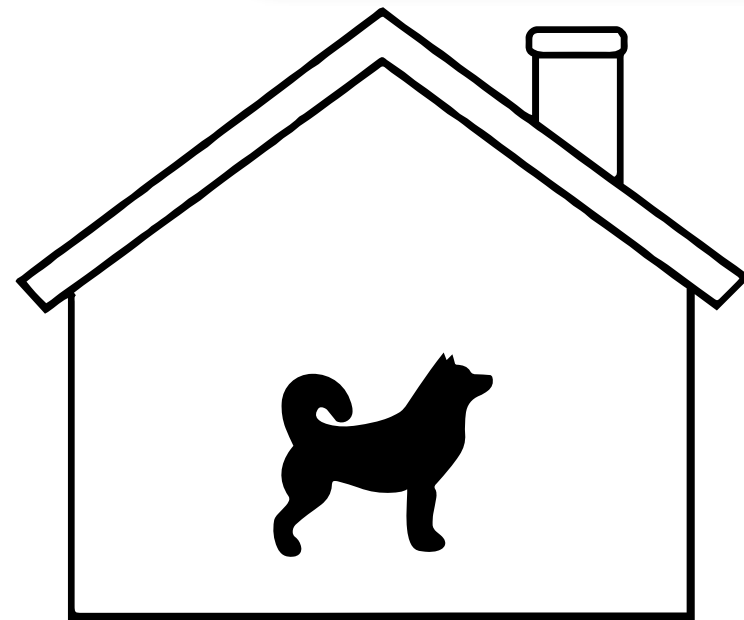
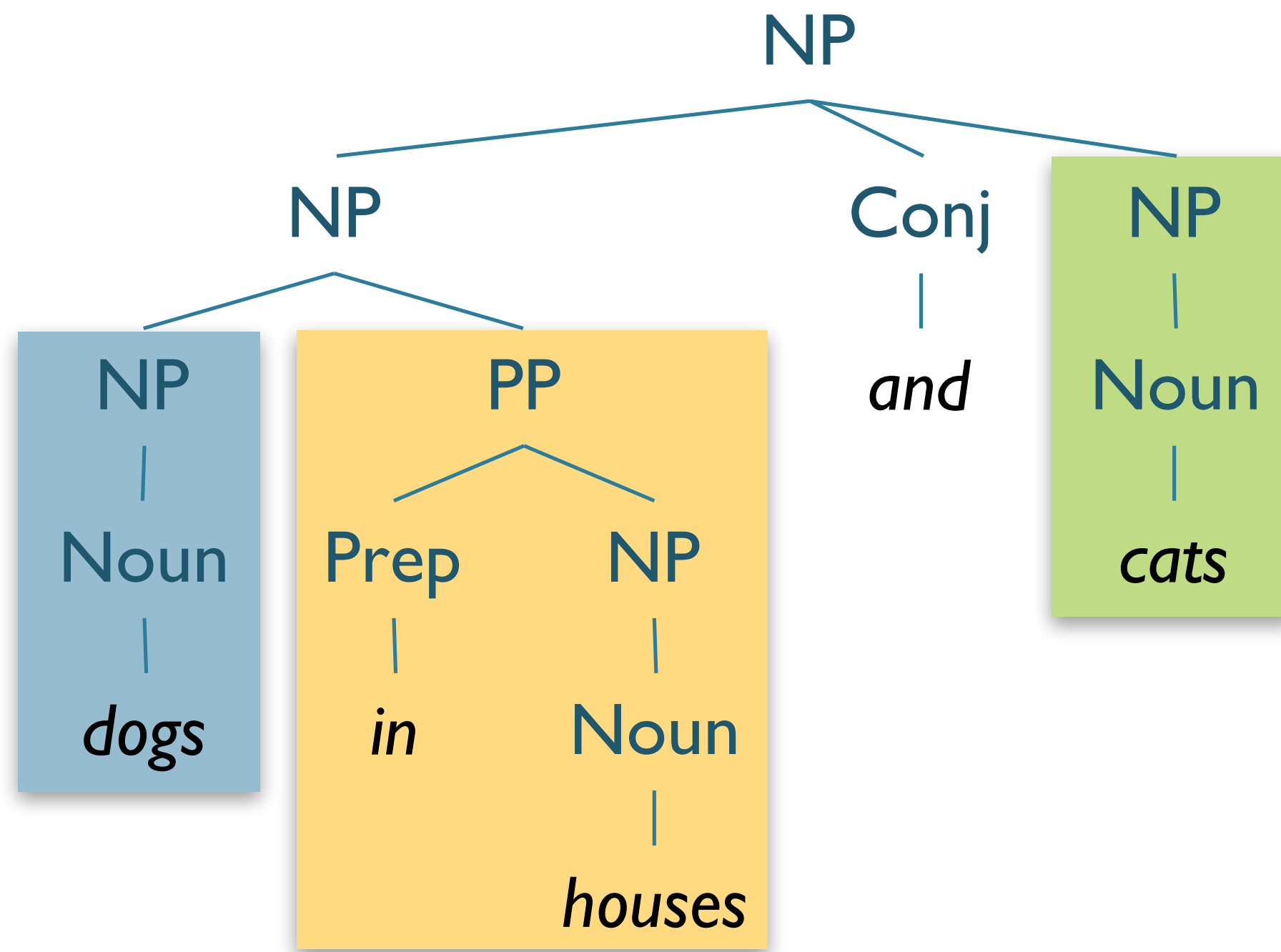
- *workers dumped sacks into a bin*
  - *into* should **prefer** modifying *dumped*
  - *into* should **disprefer** modifying *sacks*
- *fishermen caught tons of herring*
  - *of* should **prefer** modifying *tons*
  - *of* should **disprefer** modifying *caught*

# Issues with PCFGs: Coordination Ambiguity

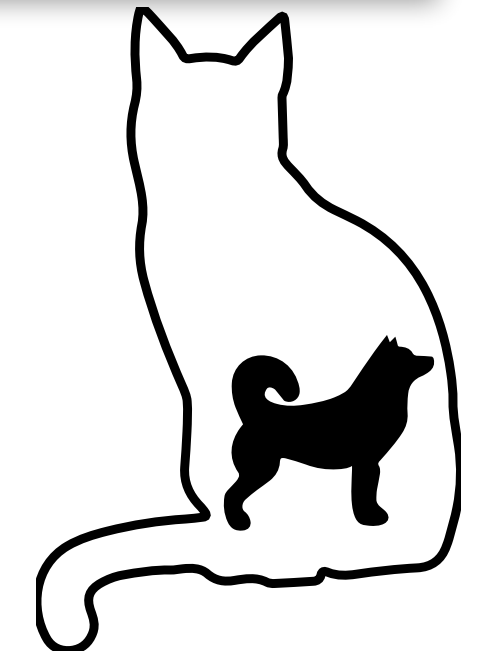
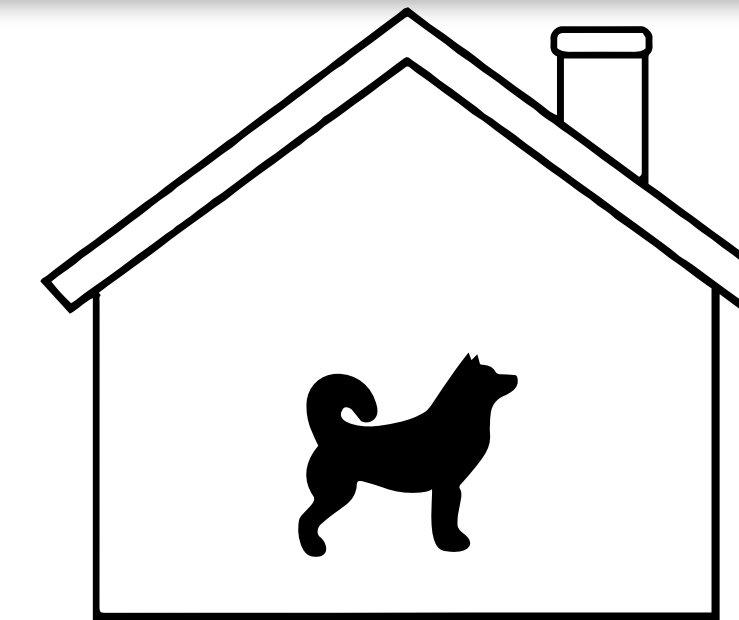
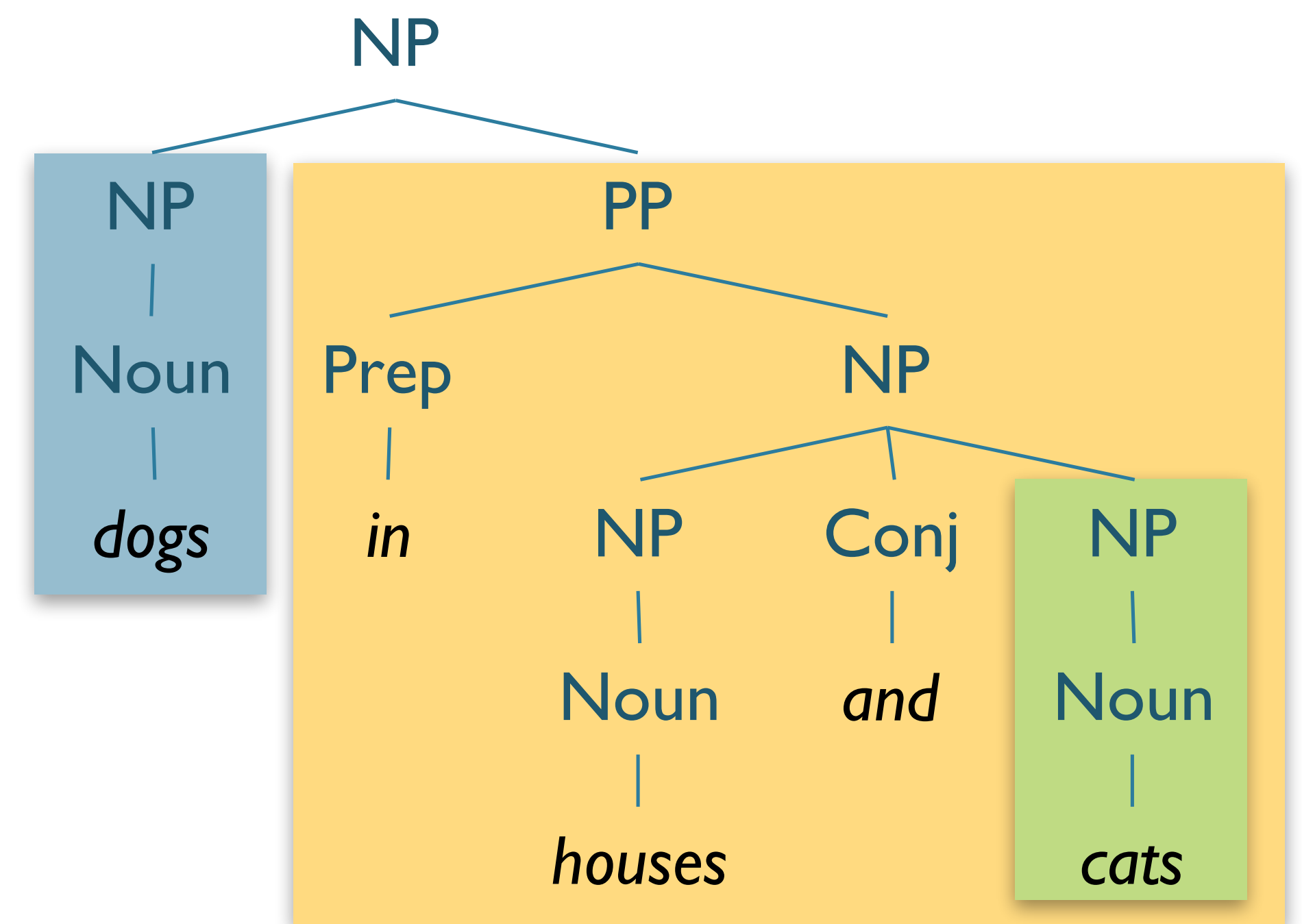
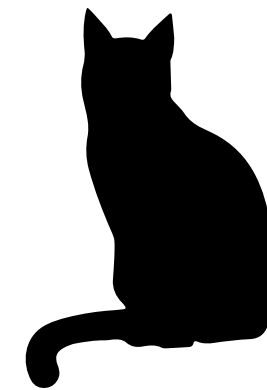
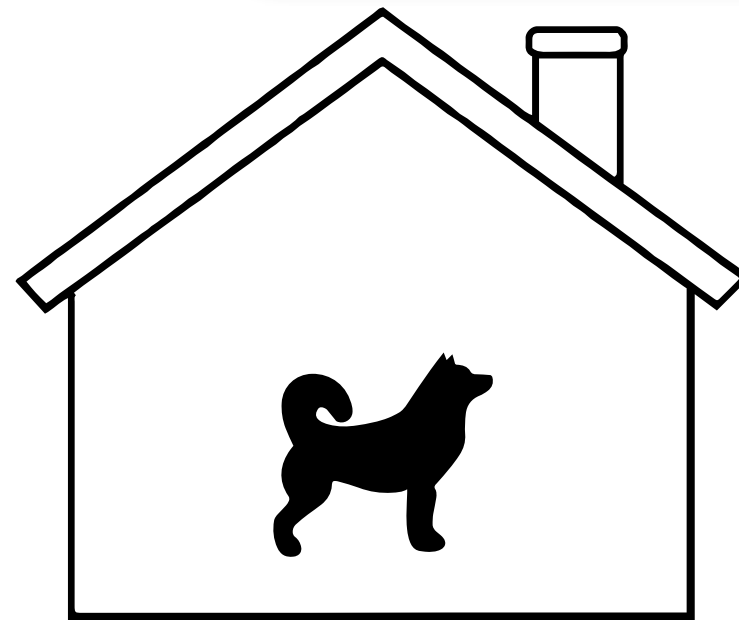
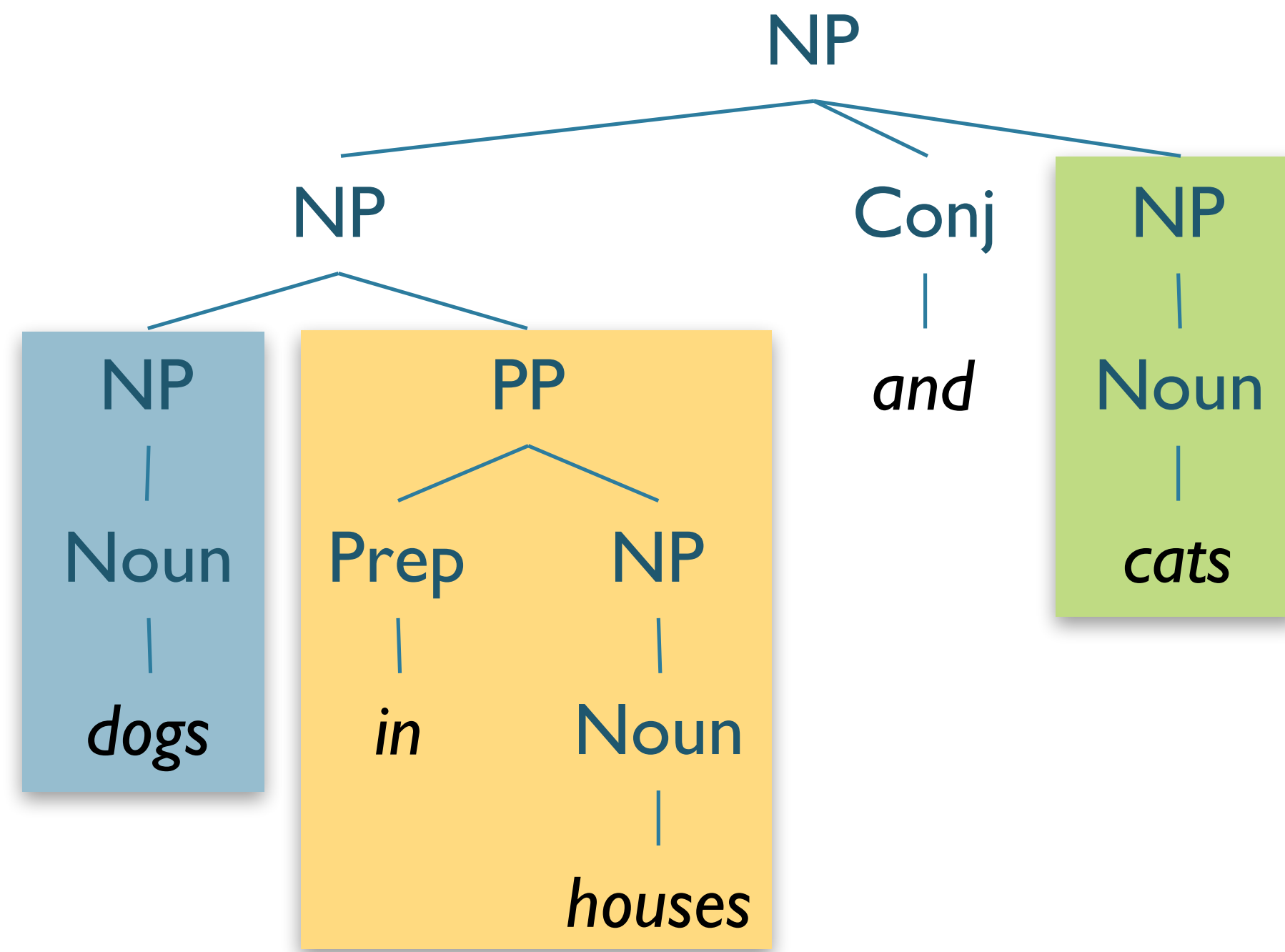




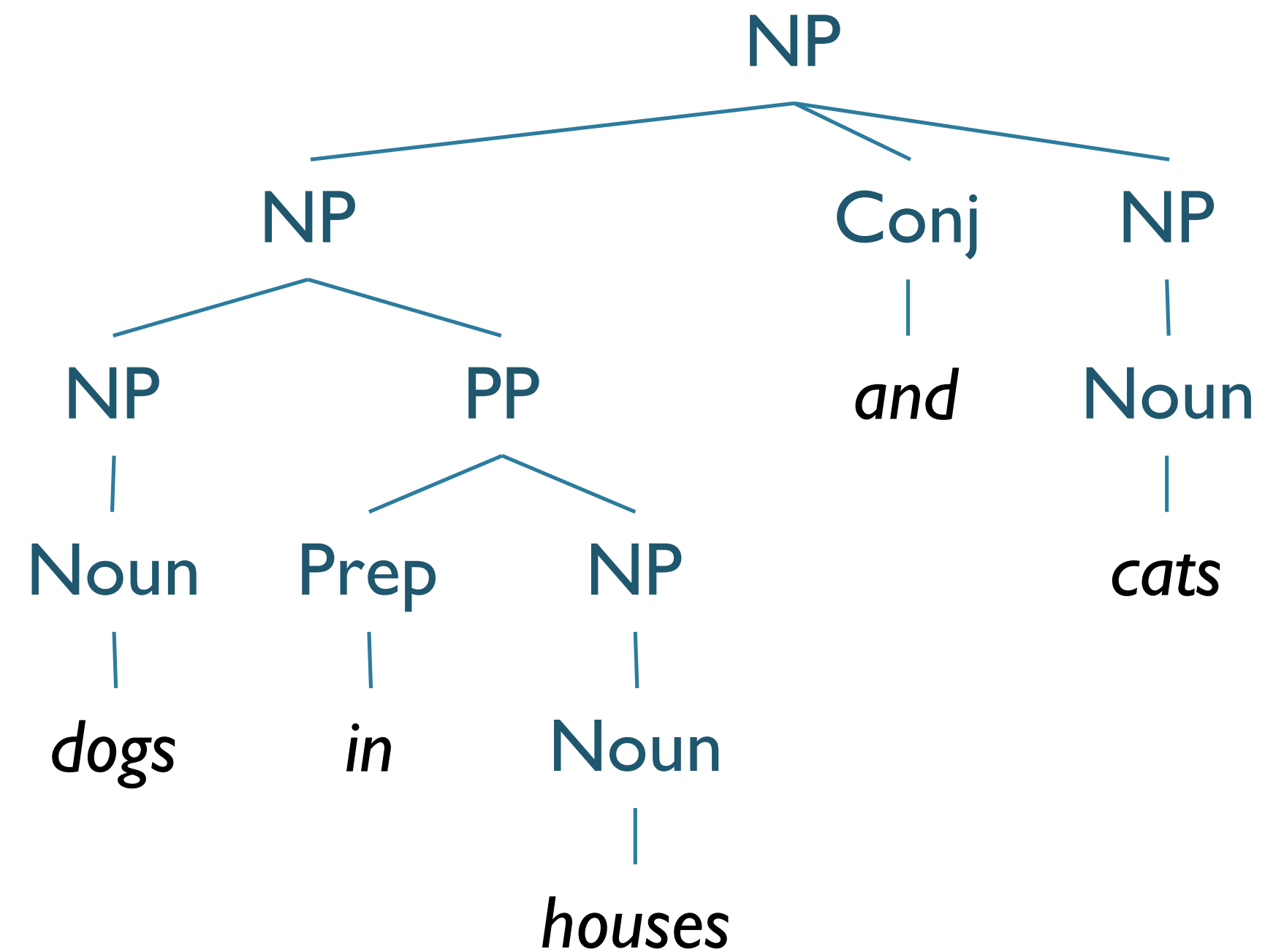
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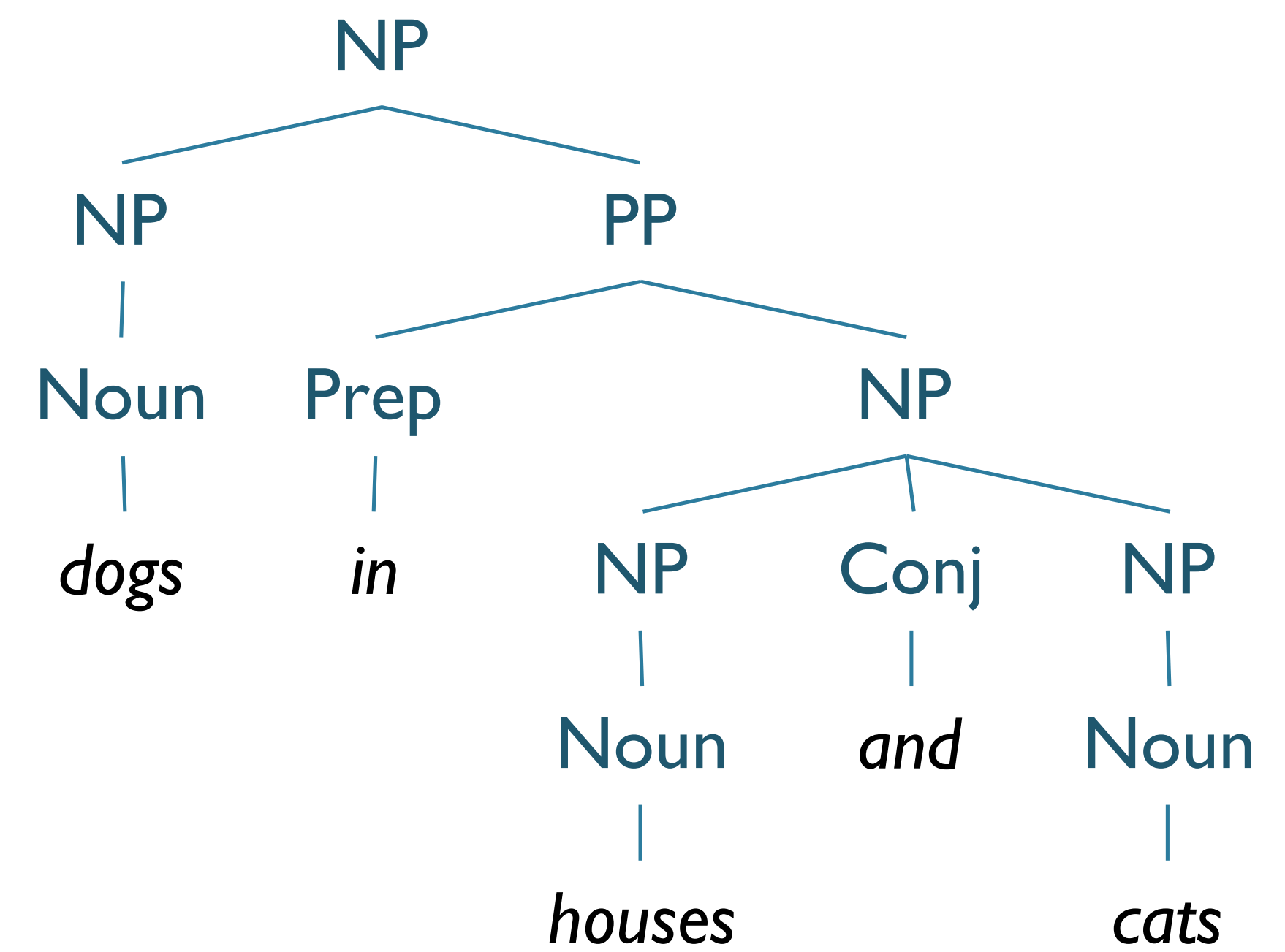


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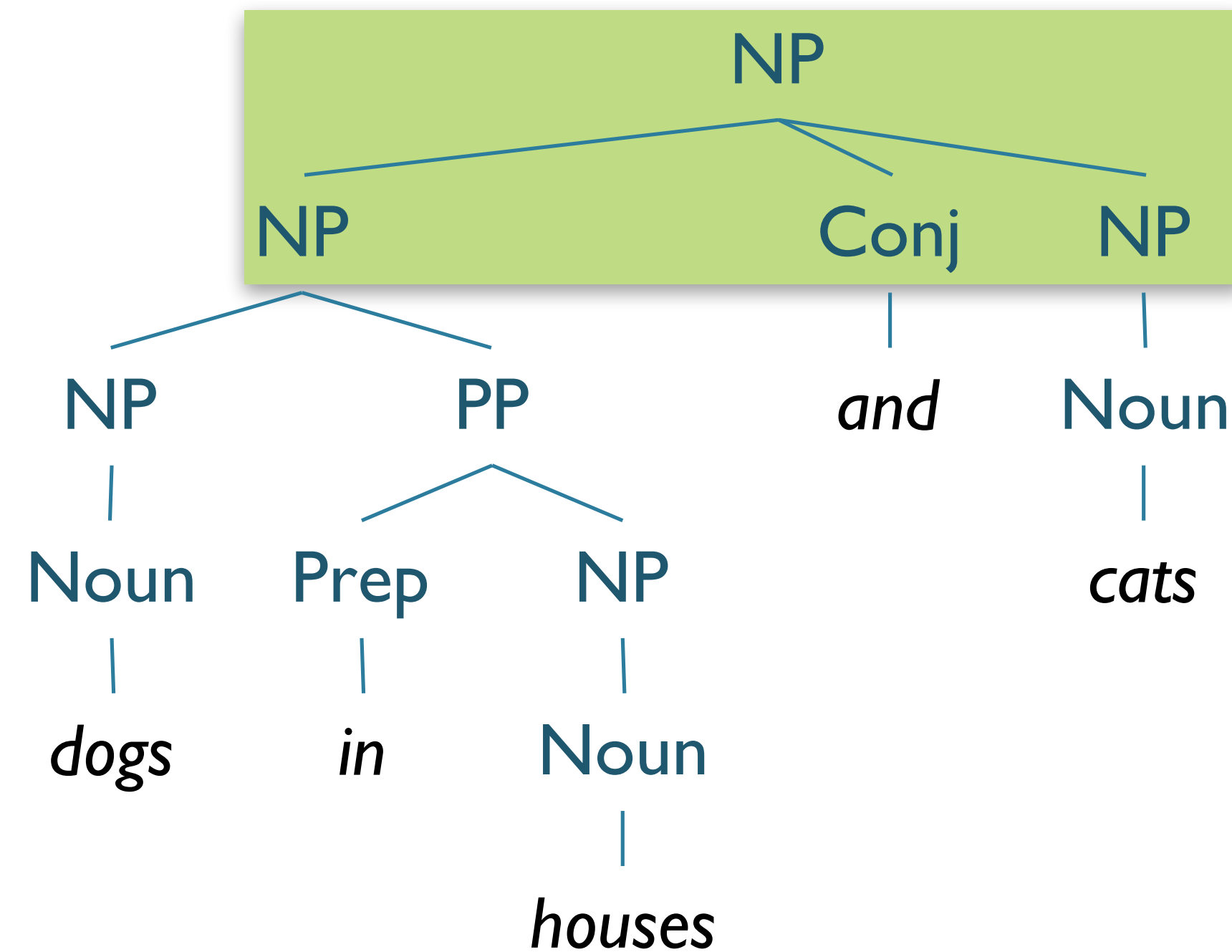
$NP \rightarrow NP \text{ Conj } NP$   
 $NP \rightarrow NP \text{ PP}$   
 $Noun \rightarrow \text{"dogs"}$   
 $PP \rightarrow \text{Prep } NP$   
 $\text{Prep} \rightarrow \text{"in"}$   
 $NP \rightarrow Noun$   
 $Noun \rightarrow \text{"houses"}$   
 $\text{Conj} \rightarrow \text{"and"}$   
 $NP \rightarrow Noun$   
 $Noun \rightarrow \text{"cats"}$

**Same Rules!**



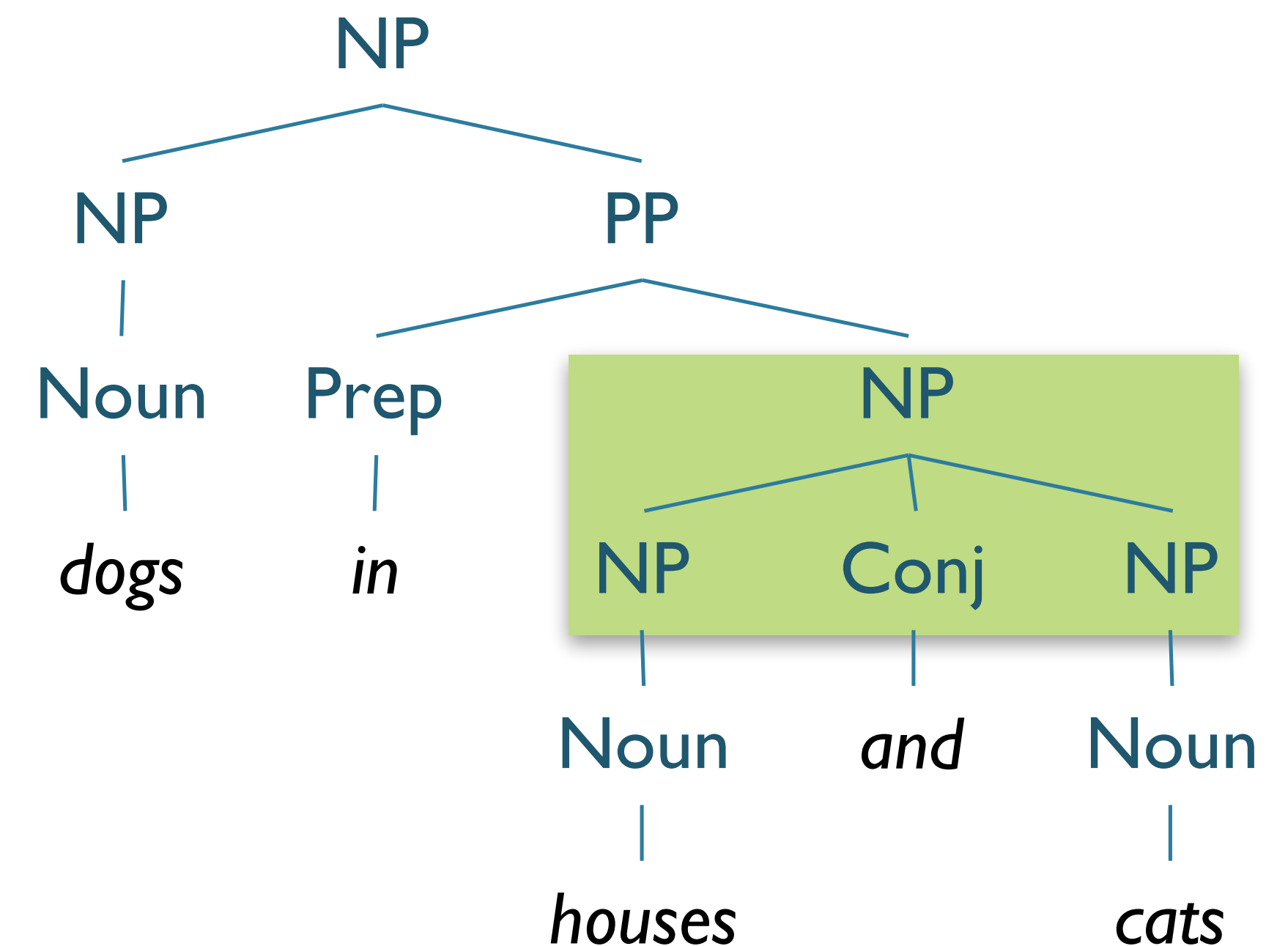
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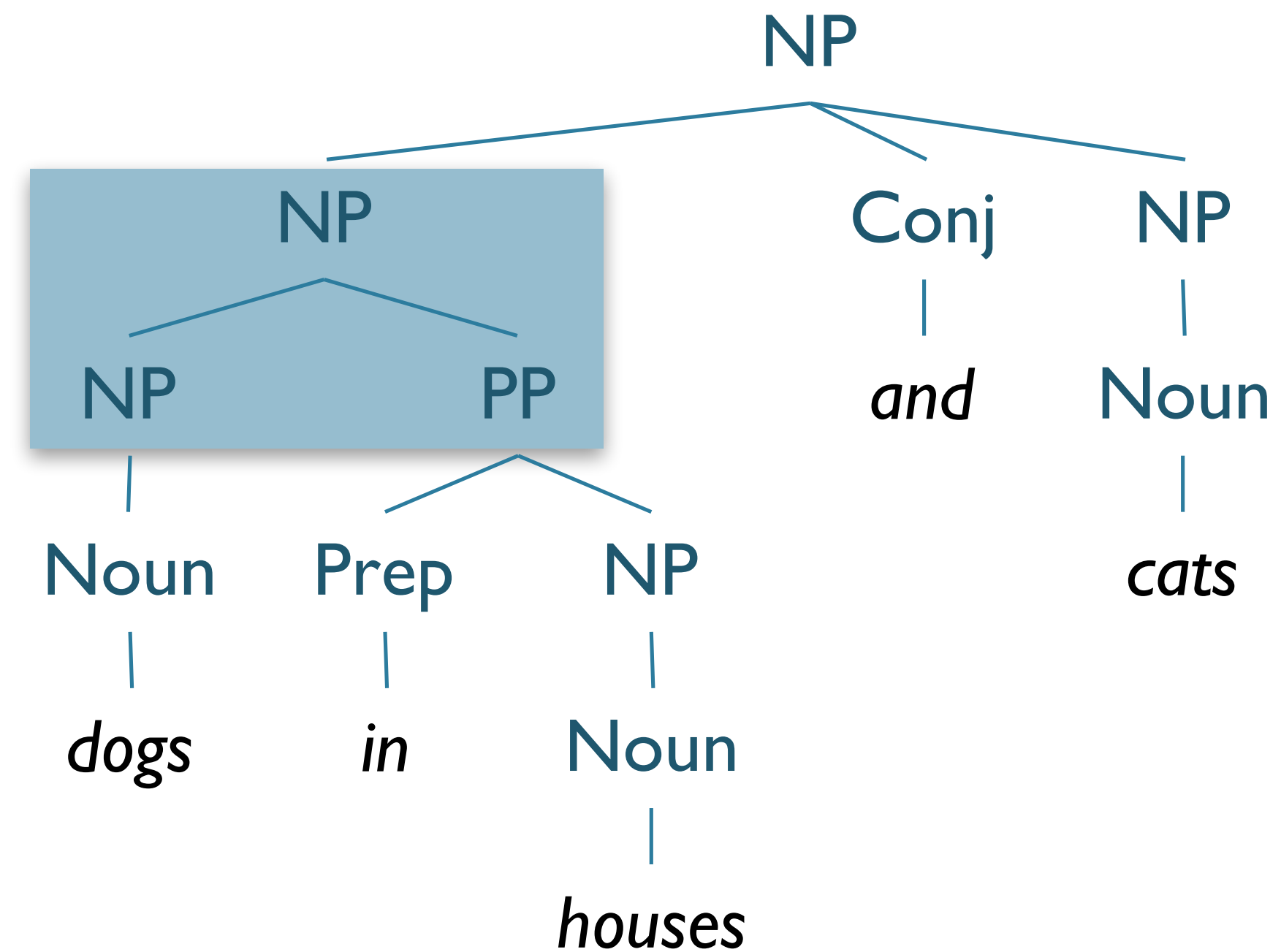
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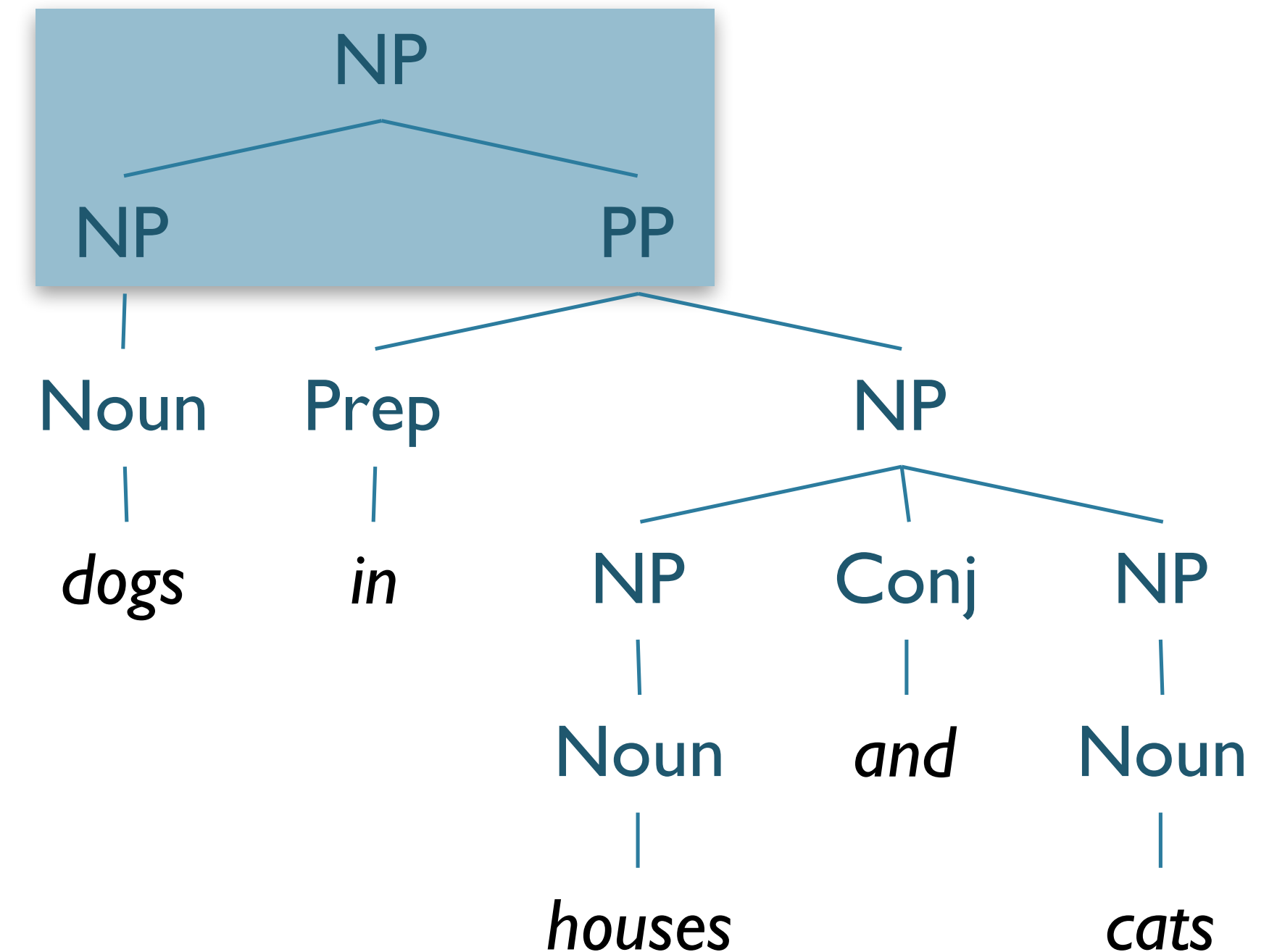
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*Same Rules!*



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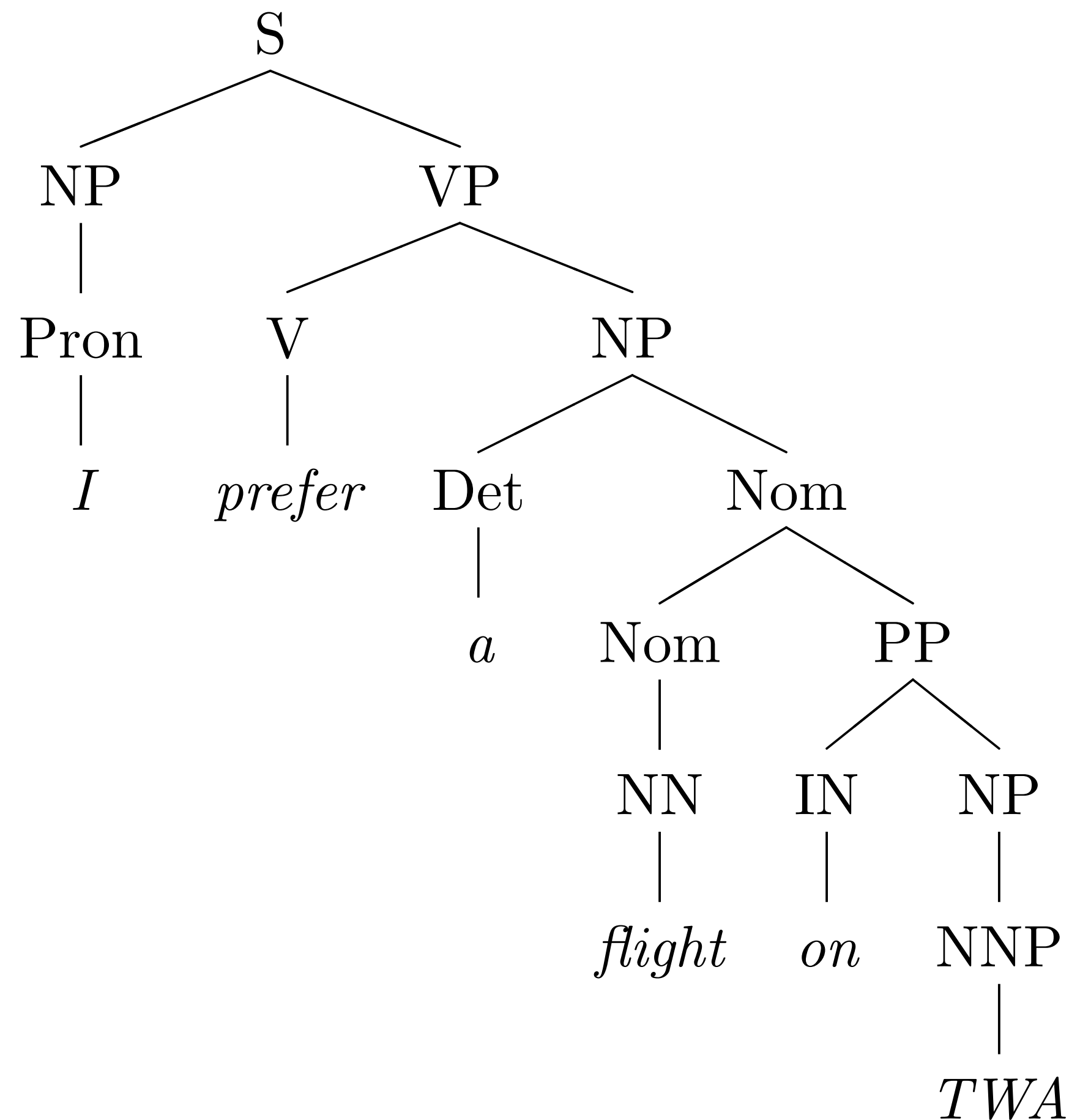
# Improving PCFGs

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- **Parent Annotation**
- Lexicalization
- Reranking

# Improving PCFGs: Parent Annotation

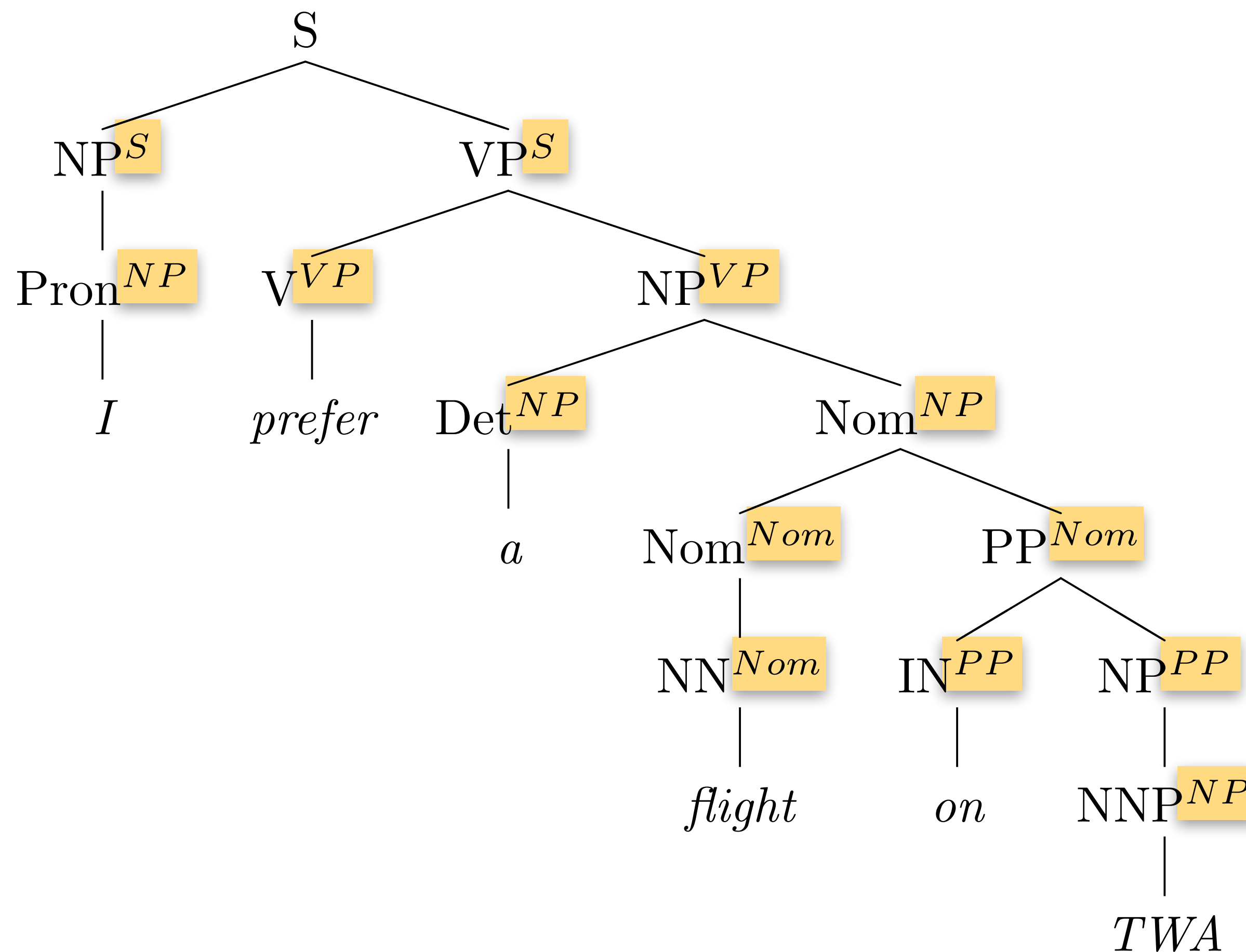
- To handle the  $NP \rightarrow PRP$  [0.91 if  $NP_{\Theta=subject}$  else 0.34]





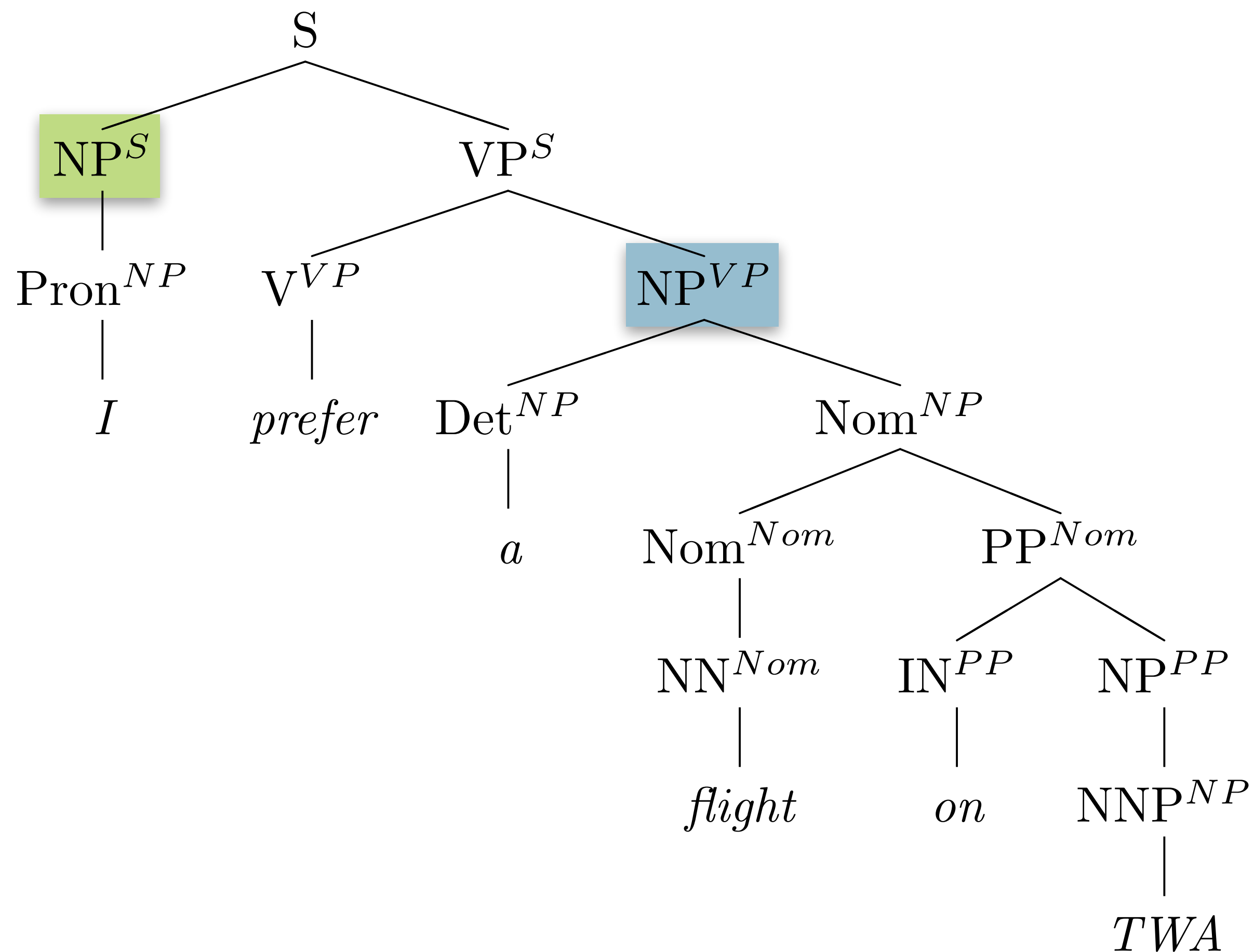
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- Advantages:
  - Captures structural dependencies in grammar
- Disadvantages:
  - Explodes number of rules in grammar
    - Same problem with subcategorization
  - Results in sparsity problems
- Strategies to find an optimal number of splits
  - [Petrov et al \(2006\)](#)

# Improving PCFGs

- Parent Annotation
- **Lexicalization**
- Reranking

# Improving PCFGs: Lexical “Heads”

- Remember back to syntax intro (Lecture #1)
  - Phrases are “headed” by key words
    - **VP** are headed by **V**
    - **NP** by **NN**, **NNS**, **PRON**
    - **PP** by **PREP**
- We can take advantage of this in our grammar!

# Improving PCFGs: Lexical Dependencies

- As we've seen, some rules should be conditioned on certain words
- **Proposal:** annotate nonterminals with lexical head

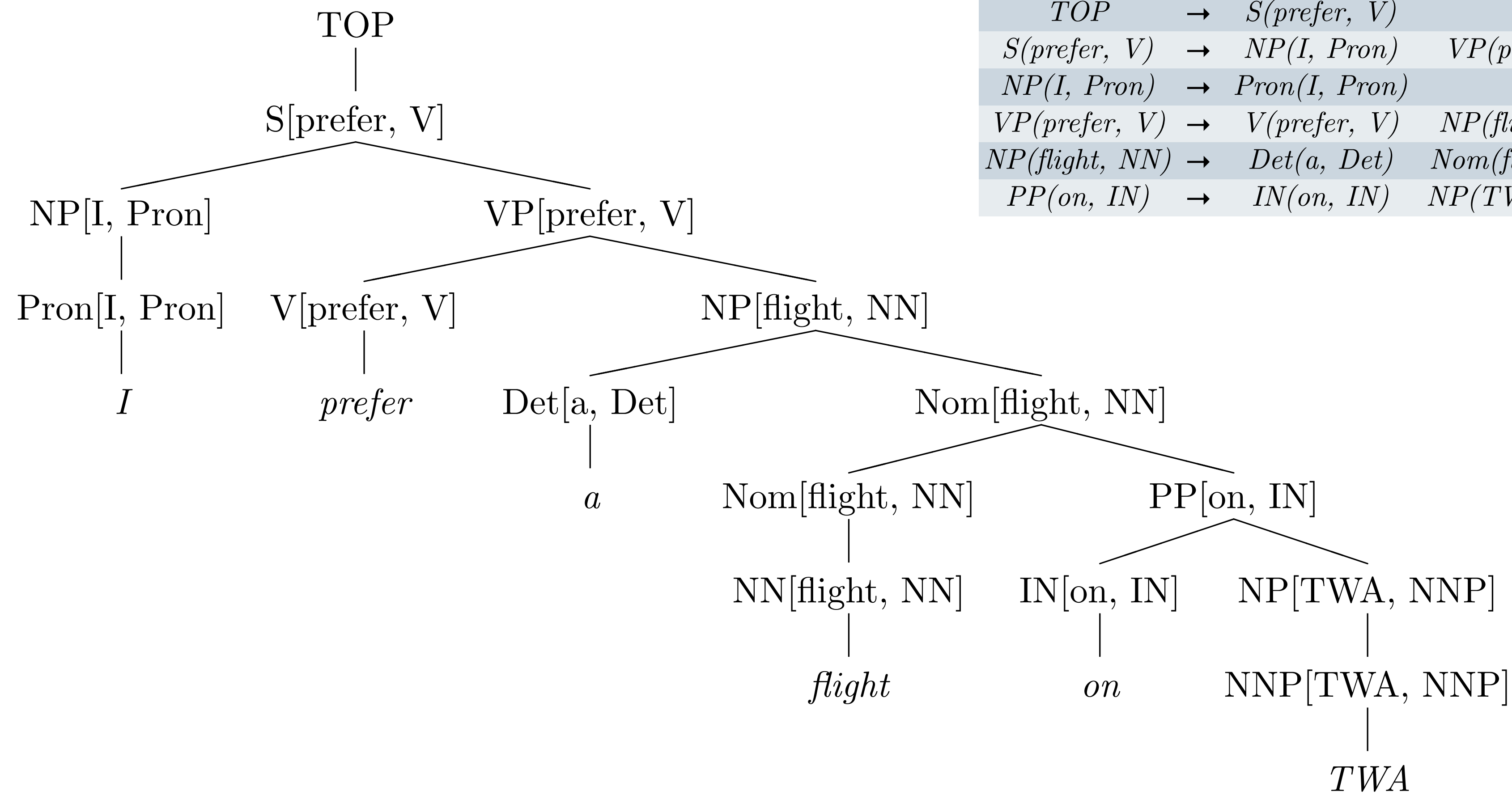
$$VP \rightarrow VBD\ NP\ PP$$
$$VP(\textit{dumped}) \rightarrow VBD(\textit{dumped})\ NP(\textit{sacks})\ PP(\textit{into})$$

- **Additionally:** annotate with lexical head + POS

$$VP(\textit{dumped},\ \mathbf{VBD}) \rightarrow VBD(\textit{dumped},\ \mathbf{VBD})\ NP(\textit{sacks},\ \mathbf{NNS})\ PP(\textit{into},\ \mathbf{IN})$$



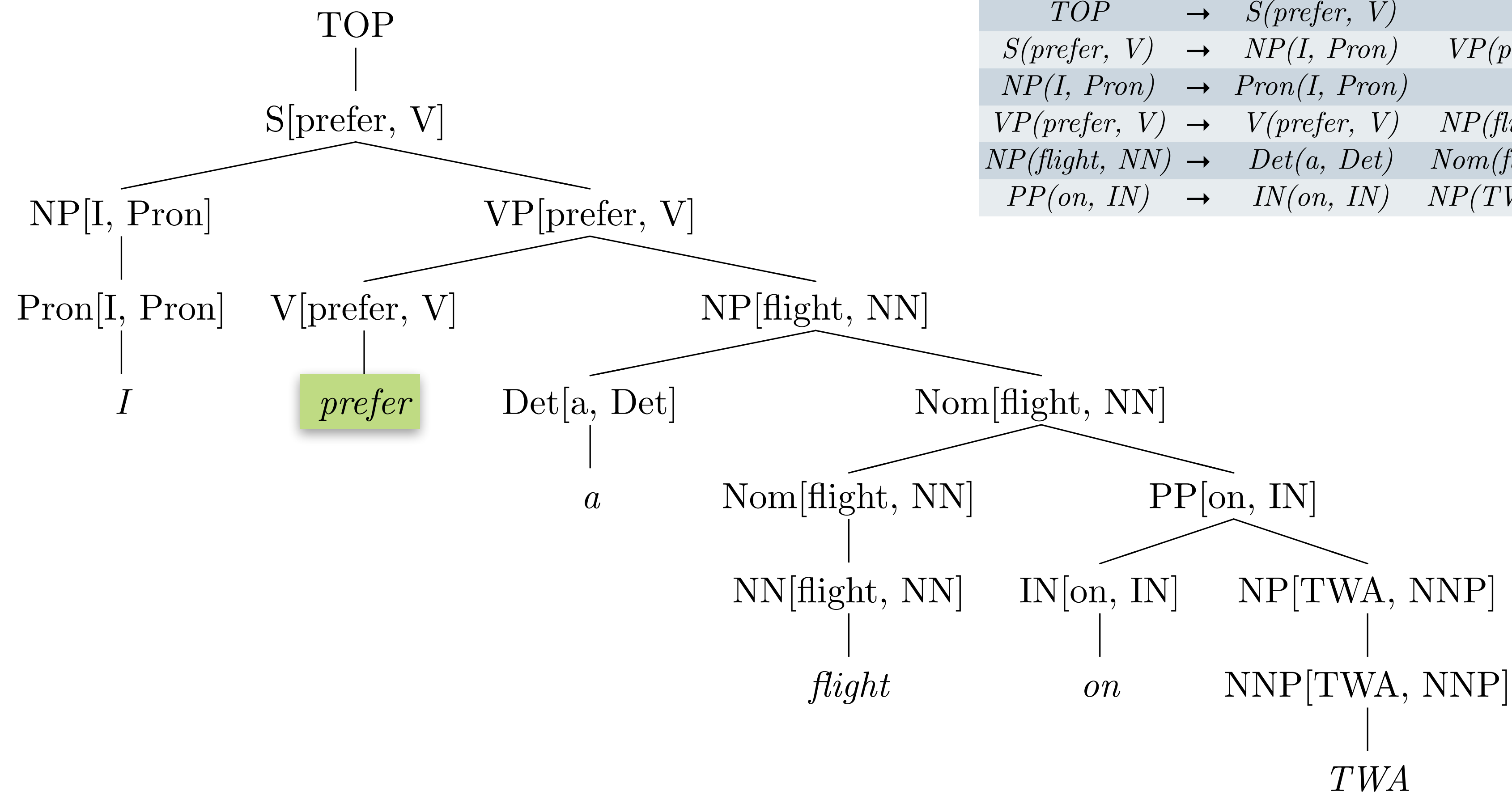
# Lexicalized Parse Tree



Internal Rules		
<i>TOP</i>	→	<i>S(prefer, V)</i>
<i>S(prefer, V)</i>	→	<i>NP(I, Pron) VP(prefer, V)</i>
<i>NP(I, Pron)</i>	→	<i>Pron(I, Pron)</i>
<i>VP(prefer, V)</i>	→	<i>V(prefer, V) NP(flight, NN)</i>
<i>NP(flight, NN)</i>	→	<i>Det(a, Det) Nom(flight, NN)</i>
<i>PP(on, IN)</i>	→	<i>IN(on, IN) NP(TWA, NNP)</i>

Lexical Rules		
<i>Pron(I, Pron)</i>	→	<i>I</i>
<i>V(prefer, V)</i>	→	<i>prefer</i>
<i>Det(a, Det)</i>	→	<i>a</i>
<i>NN(flight, NN)</i>	→	<i>flight</i>
<i>IN(on, IN)</i>	→	<i>on</i>
<i>NNP(TWA, NNP)</i>	→	<i>TWA</i>

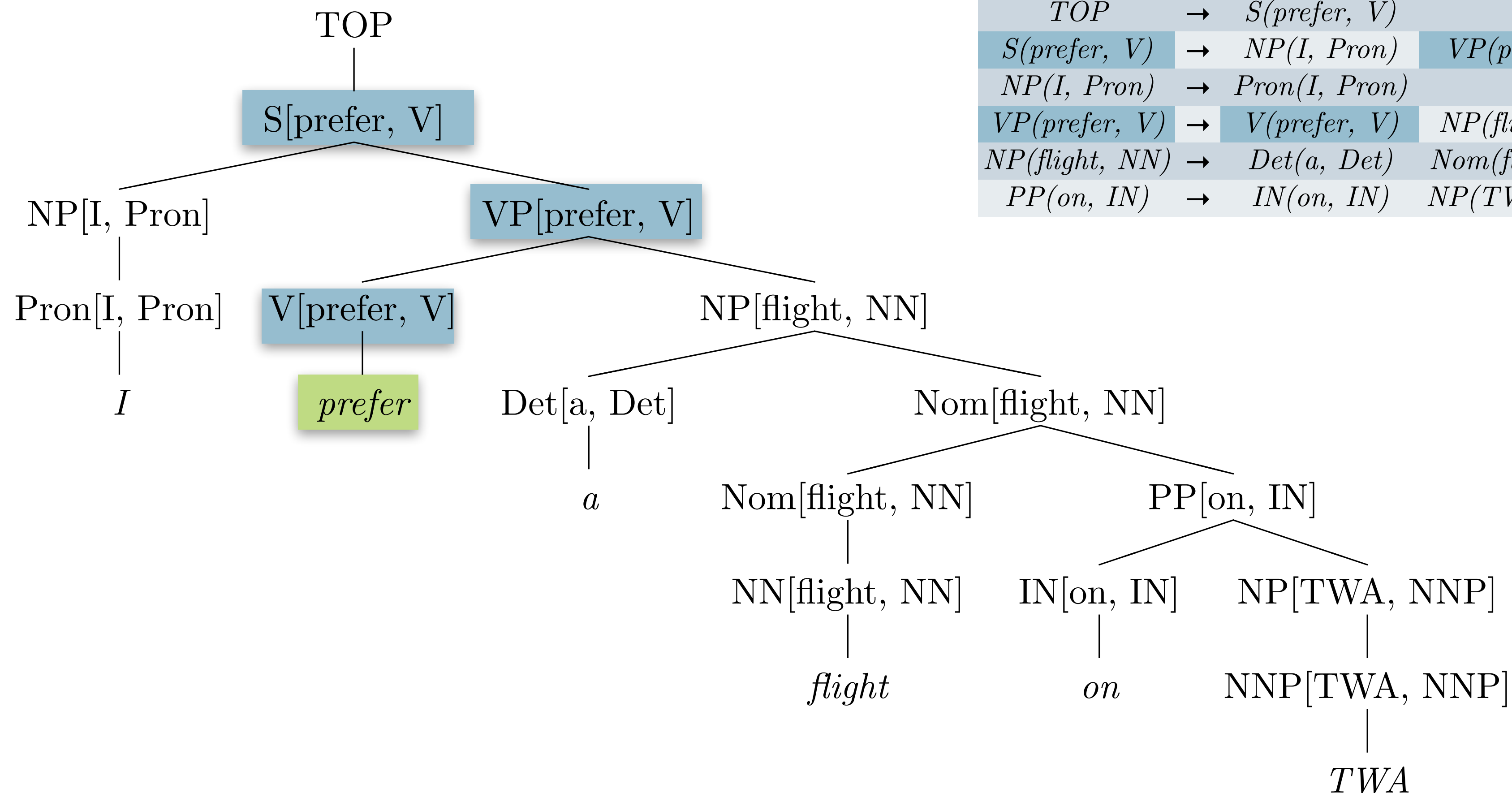
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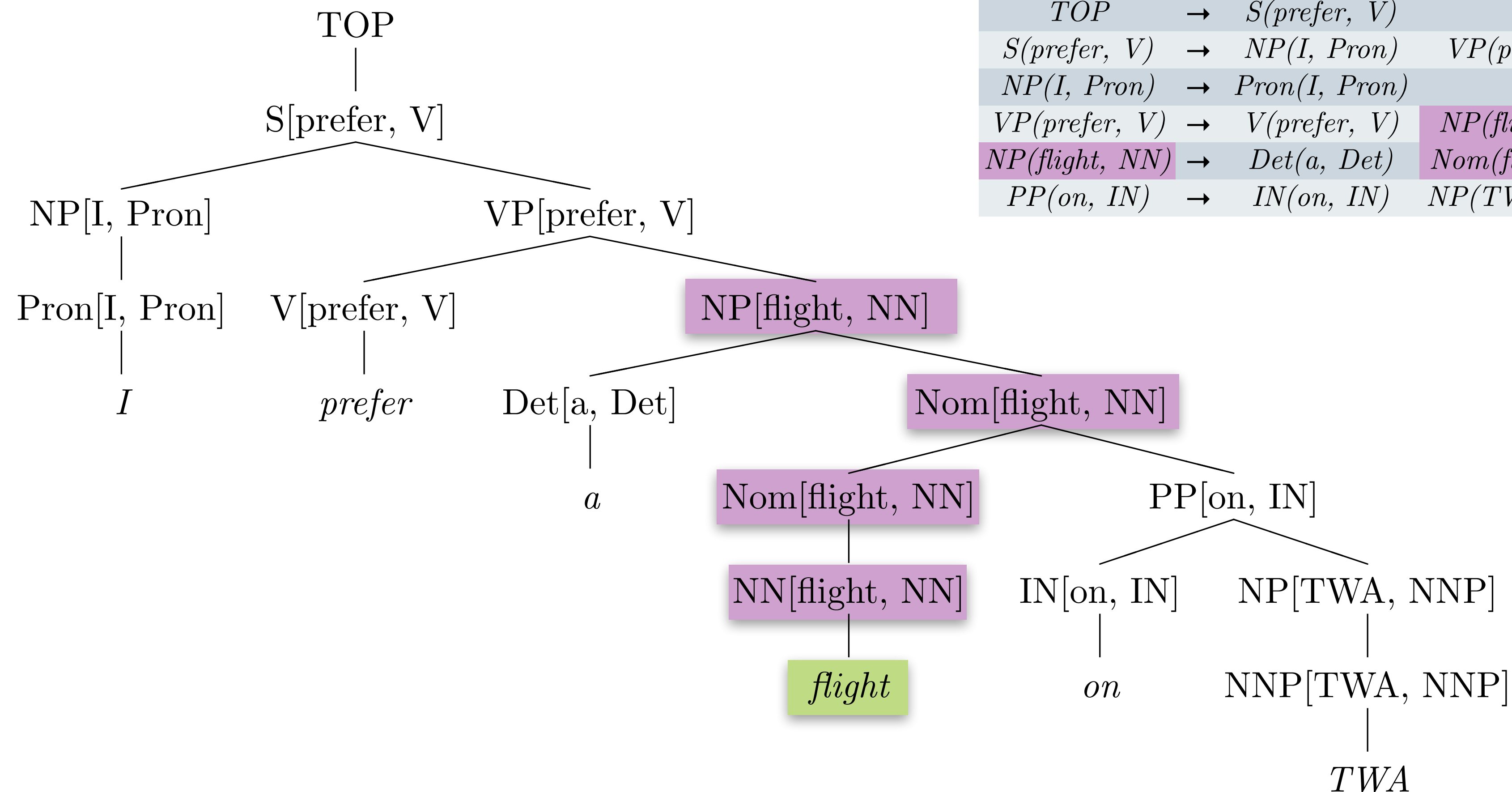
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# Improving PCFGs: Lexical Dependencies

- Upshot: heads propagate up tree:

# Improving PCFGs: Lexical Dependencies

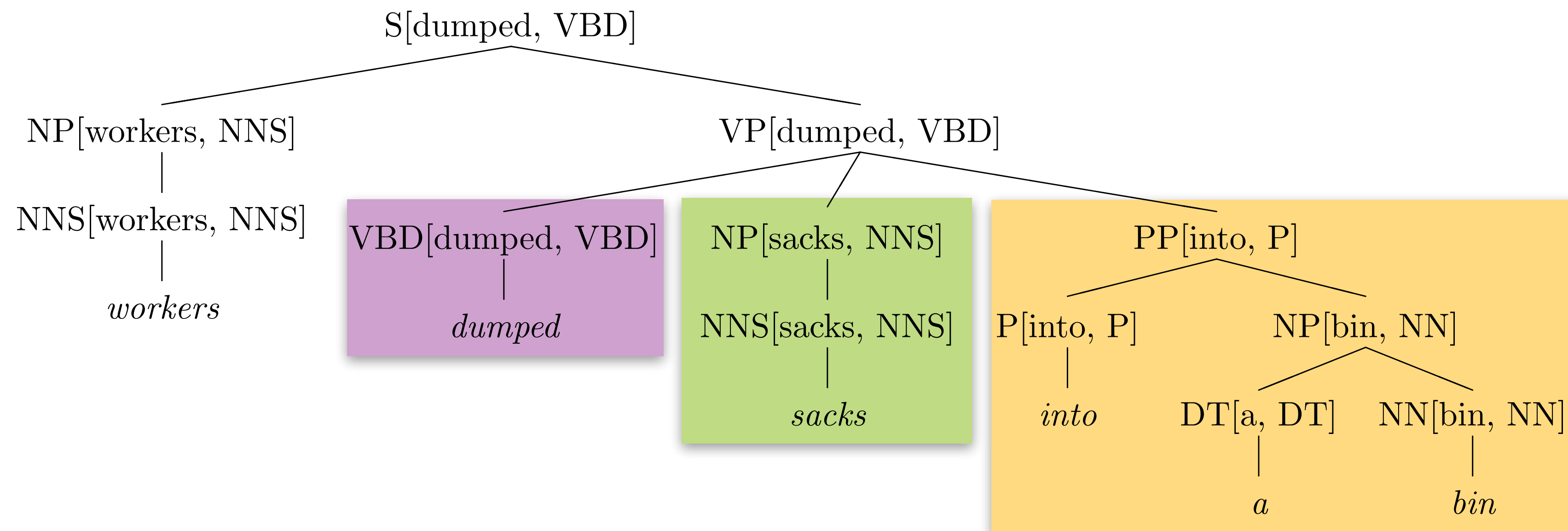
- Upshot: heads propagate up tree:
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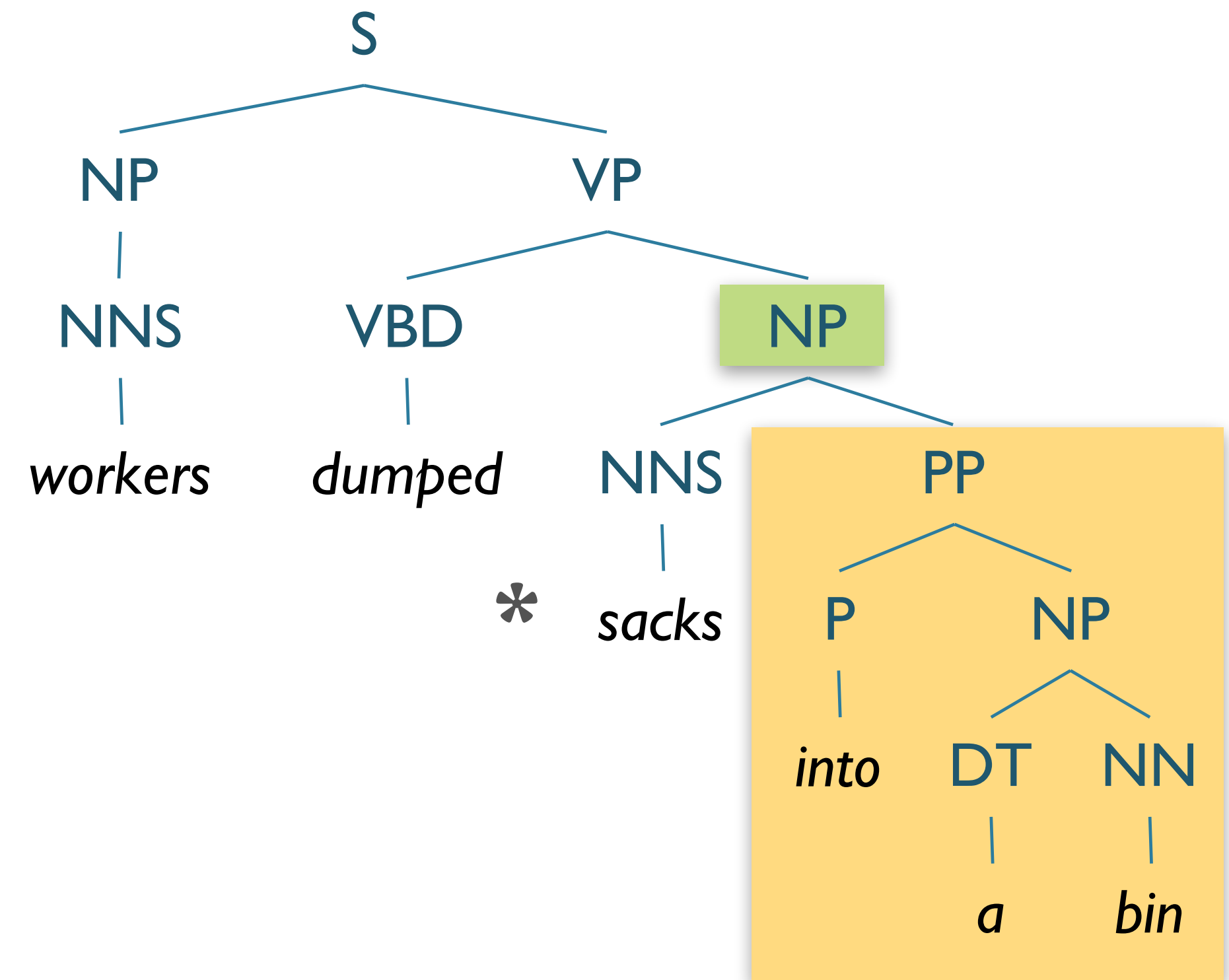
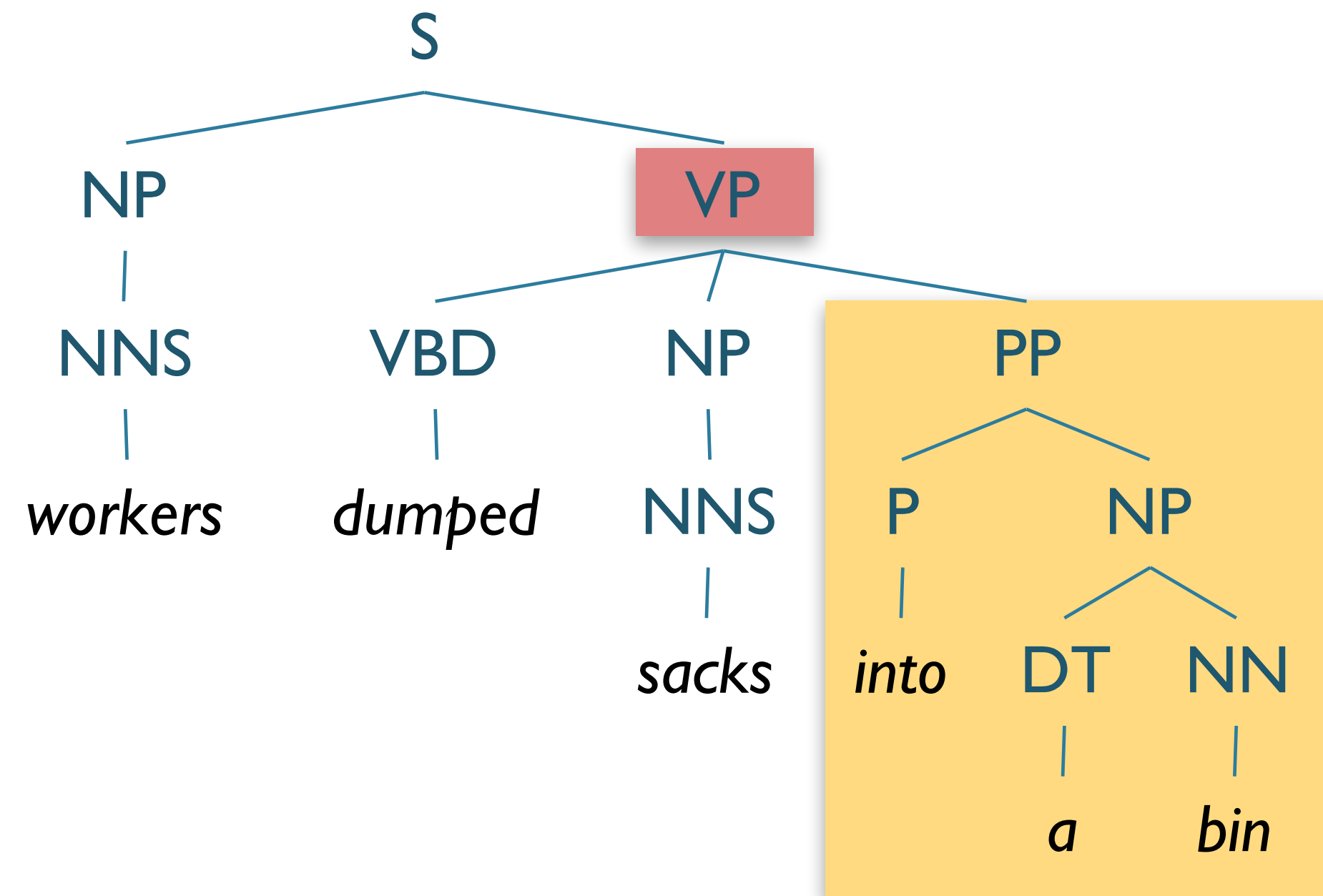
# Improving PCFGs: Lexical Dependencies

- Downside:
  - Rules far too specialized — will be sparse
- Solution:
  - Assume ***conditional*** independence
  - Create more rules

# Improving PCFGs: Collins Parser

- Proposal:
  - $LHS \rightarrow \textit{LeftOfHead} \dots \textit{Head} \dots \textit{RightOfHead}$
  - Instead of calculating  $P(\textit{EntireRule})$ , which is sparse:
  - Calculate:
    - Probability that  $LHS$  has nonterminal phrase  $H$  given head-word  $hw\dots$
    - $\times$  Probability of modifiers to the **left** given head-word  $hw\dots$
    - $\times$  Probability of modifiers to the **right** given head-word  $hw\dots$

# Collins Parser Example



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$P(VP \rightarrow VBD\ NP\ PP \mid VP, \textit{dumped})$

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$$= \frac{\textit{Count}(VP(\textit{dumped}) \rightarrow VBD\ NP\ PP)}{\sum_{\beta} \textit{Count}(VP(\textit{dumped}) \rightarrow \beta)}$$

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$$= \frac{\textit{Count}(VP(\textit{dumped}) \rightarrow VBD \ NP)}{\sum_{\beta} \textit{Count}(VP(\textit{dumped}) \rightarrow \beta)}$$

$$= \frac{1}{9} = 0.11$$

$$P_R(\textit{into} \mid PP, \textit{dumped})$$

$$= \frac{\textit{Count}(X(\textit{dumped}) \rightarrow \dots \ PP(\textit{into}) \ \dots)}{\sum_{\beta} \textit{Count}(X(\textit{dumped}) \rightarrow \dots \ PP \ \dots)}$$

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$$P_R(\textit{into} \mid PP, \textit{sacks})$$

$$= \frac{\textit{Count}(X(\textit{sacks}) \rightarrow \dots PP(\textit{into}) \dots)}{\sum_{\beta} \textit{Count}(X(\textit{sacks}) \rightarrow \dots PP \dots)}$$

$$= \frac{0}{0}$$

# Improving PCFGs

- Parent Annotation
- Lexicalization
- **Reranking**

# Reranking

- Issue: Locality
  - PCFG probabilities associated with rewrite rules
  - Context-free grammars are, well, context-free
  - Previous approaches create new rules to incorporate context
- Need approach that incorporates broader, global info

# Discriminative Parse Reranking

- General approach:
  - Parse using (L)PCFG
  - Obtain top-N parses
  - Re-rank top-N using better features
- Use discriminative model (e.g. MaxEnt, NN) to rerank with features:
  - right-branching vs. left-branching
  - speaker identity
  - conjunctive parallelism
  - fragment frequency
  - ...

# Reranking Effectiveness

- How can reranking improve?
- Results from Collins and Koo (2005), with 50-best

System	Accuracy
Baseline	0.897
Oracle	0.968
Discriminative	0.917

- “Oracle” is to automatically choose the correct parse if in N-best

# Improving PCFGs: Tradeoffs

- **Pros:**
  - Increased accuracy/specificity
  - e.g. Lexicalization, Parent annotation, Markovization, etc
- **Cons:**
  - Explode grammar size
  - Increased processing time
  - Increased data requirements
- *How can we balance?*



# Improving PCFGs: Efficiency

- **Beam thresholding**
- Heuristic Filtering

# Efficiency

- PCKY is  $|G| \cdot n^3$ 
  - Grammar can be huge
  - Grammar can be extremely ambiguous
  - Hundreds of analyses not unusual
- ...but only care about best parses
- Can we use this to improve efficiency?

# Beam Thresholding

- Inspired by Beam Search
- Assume low probability parses unlikely to yield high probability overall
  - Keep only top k most probable partial parses
  - Retain only k choices per cell
    - For large grammars, maybe 50-100
    - For small grammars, 5 or 10

# Heuristic Filtering

- **Intuition:** Some rules/partial parses unlikely to create best parse
- **Proposal:** Don't store these in table.
- **Exclude:**
  - Low frequency: e.g. singletons
  - Low probability: constituents  $X$  s.t.  $P(X) < 10^{-200}$
  - Low relative probability:
    - Exclude  $X$  if there exists  $Y$  s.t.  $P(Y) > 100 \times P(X)$