## HW#3

# CKY Parsing: Goals

Complete implementation of CKY parser

Implement dynamic programming approach

Incorporate/follow backpointers to recover parse

## Implementation

- Build full parser
- You may use existing data structures for rules, trees
  e.g. NLTK has nice tree data structure
  CKY algorithm must be your own
- Dynamic programming table filling crucial!
- Will use smaller grammar (similar to HW #1)
- Back to ATIS for HW #4

## Implementation

- For CKY Implementation:
  - NLTK's **cfg.productions()** method:
    - optional rhs= argument only looks at first token of RHS
    - Be-ware: NOT the entire RHS

#### Notes

Teams:

You may work in teams of two on this assignment

Test grammar

Pre-converted to CNF

Start symbol: TOP

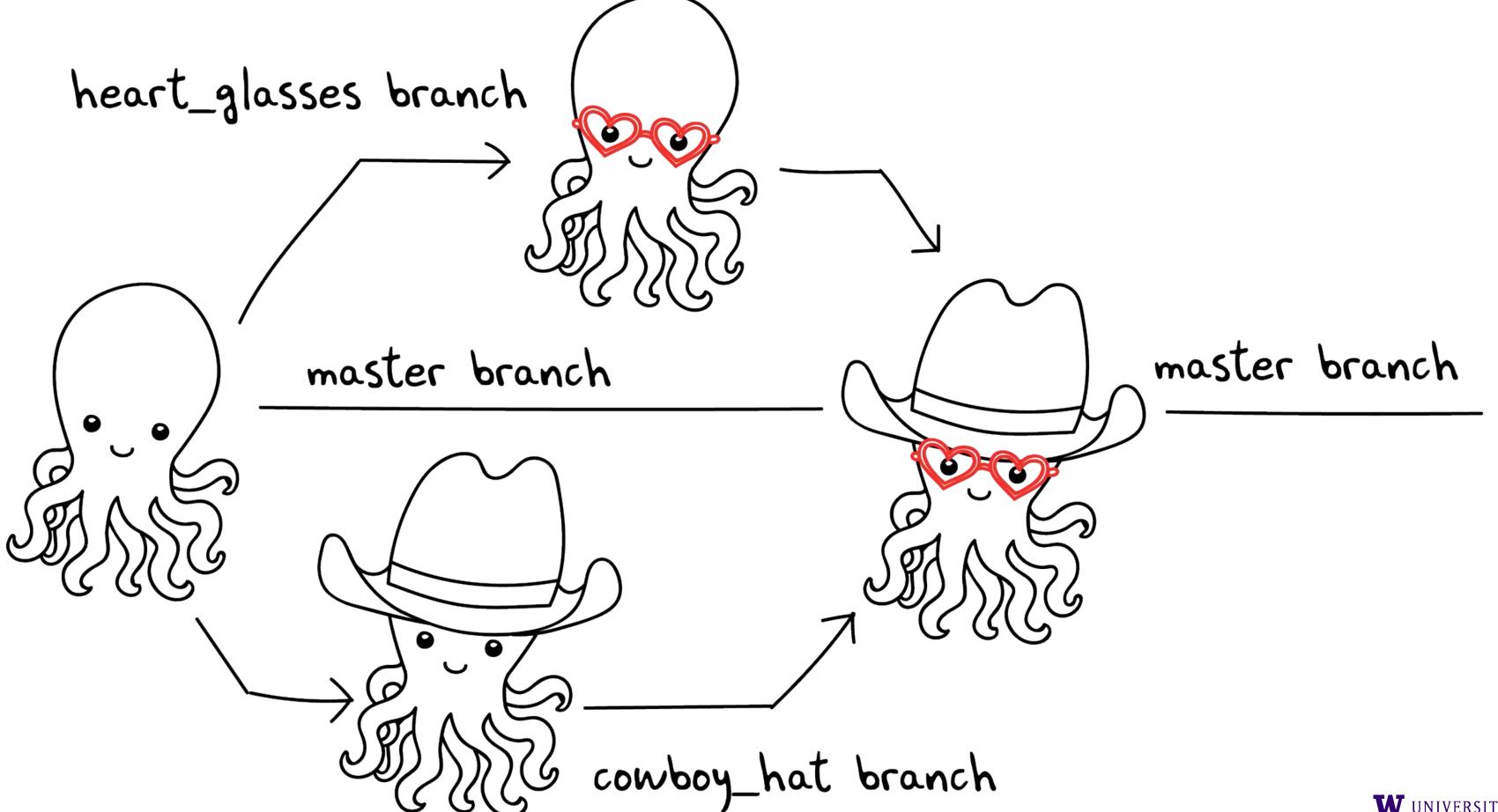
Parse should span input and be rooted at: TOP

### Some Collaboration Basics

### Git Branches

Good for semi-isolating your development code from the shared, reviewed

code



#### Recommended Git Flow

- Initialize a git repository, with a main branch
  - (Create initial commit, if necessary)
- Create a new branch, maybe "adding\_rule\_objects"
- Make regular commits on your branch (like saving)
- Switch to main branch, and "pull"
- Merge your branch to main
- ...rinse & repeat
- If using GitHub (or GitLab, etc): MUST BE PRIVATE REPO!

#### Communication: Check-ins

- For check-ins, three main points:
  - What have you been working on?
  - What do you plan to work on next?
  - Is there anything "blocking" you?
- In industry, these brief check-ins among small teams are often done daily