### Recurrent Neural Networks, I

LING 574 Deep Learning for NLP Shane Steinert-Threlkeld

### Today's Plan

- Last time:
  - Computation graphs + backpropagation
  - Deep Averaging Network (DAN)
- Quick notes on edugrad
- Neural Probabilistic Language Model (feed-forward model)
- Additional Training Notes
  - Regularization
  - Early stopping
  - Hyper-parameter searching
- Intro to Recurrent Neural Networks

#### Announcements

- HW2 reference code now available
- Tests: hwX/test\_all.py. NB: necessary, but not sufficient, to check correctness of your code. From command-line, run `pytest` from your HW directory, with environment activated.
- Implementing ops in edugrad:
  - You can use any numpy operations you want; goal is to understand forward/backward
     API
  - https://github.com/shanest/edugrad
  - Log: base e, don't need to do special handling of bad input arguments (like 0)
- Edugrad is installed in the course conda environment, so be sure to activate it

#### Decorators

- @tensor\_op in edugrad code: what is this??
  - This converts `Operation`s into methods on `Tensor`s
  - Handles dynamic graph construction, the 'ctx' magic, etc.
- Python decorator (similar to decorator design pattern)
  - Design pattern to extend an object with more functionality
  - Decorators wrap their arguments, add features
    - e.g. registering in a central DB
- In python, syntactic sugar:
  - With more complicated use cases
- Canonical examples: @classmethod, @staticmethod

```
@my_decorator
def fn(...):

def fn(...):

fn = my_decorator(fn)
```

#### Decorator Demo

```
def printer(method, *args):
    def fn(*args):
        output = method(*args)
        print(f"Output: {output}")
    return fn
@printer
def add(a, b):
    return a + b
add(1, 2) # prints "Output: 3"
```

#### Recurrent Neural Networks

- Feed-forward networks: fixed-size input, fixed-size output
  - Previous classifier: average embeddings of words
  - Previous LM: *n*-gram assumption (i.e. fixed-size context of word embeddings)

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- RNNs process sequences of vectors
  - Maintaining "hidden" state
  - Applying the same operation at each step
- Different RNNs:
  - Different operations at each step
  - Operation also called "recurrent cell"
  - Other architectural considerations (e.g. depth; bidirectionally)

### Long-distance dependencies, I: number

- Language modeling (fill-in-the-blank)
  - The keys \_\_\_\_\_
  - The keys on the table \_\_\_\_\_
  - The keys next to the book on top of the table \_\_\_\_\_
- To get the number on the verb, need to look at the subject, which can be very far away
  - And number can disagree with linearly-close nouns

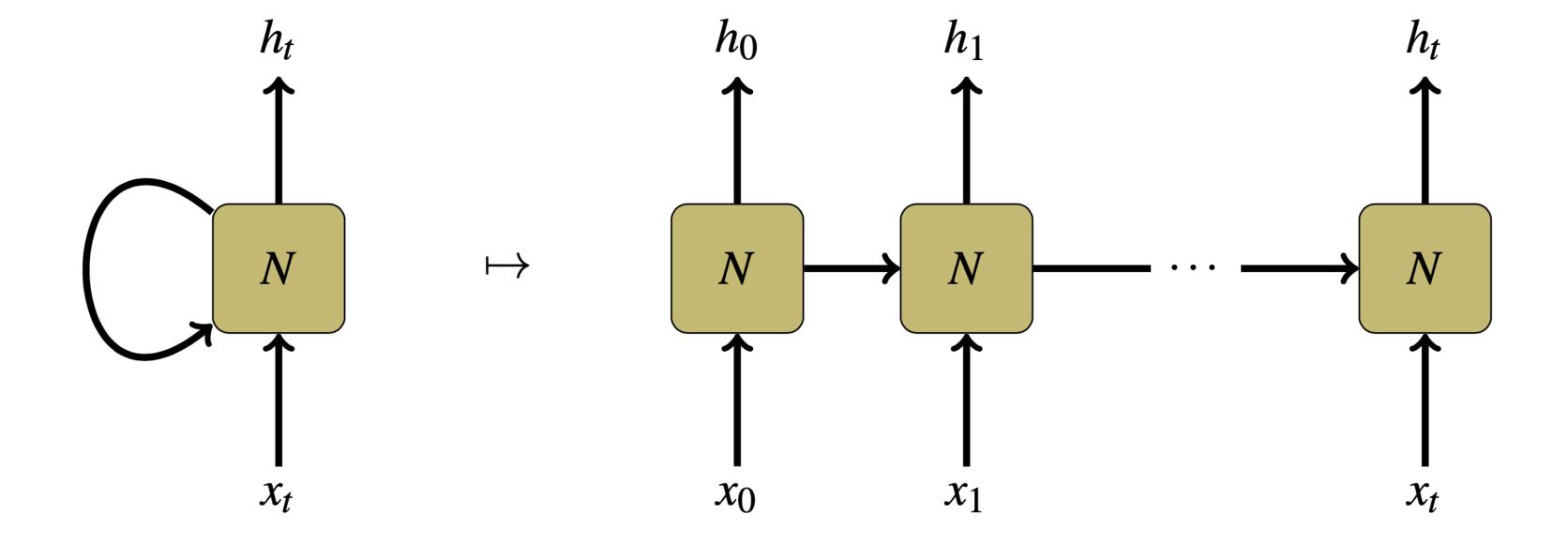
#### Selectional Restrictions

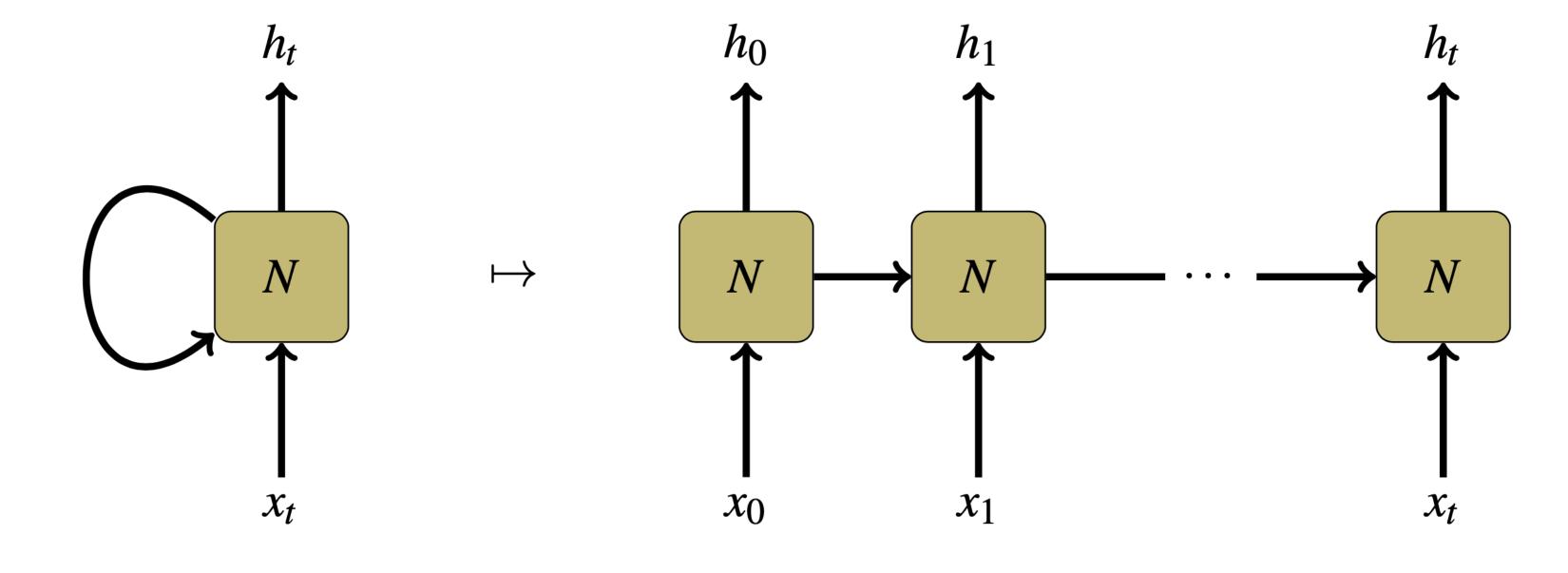
- The family moved from the city because they wanted a larger \_\_\_\_\_.
- The team moved from the city because they wanted a larger \_\_\_\_.

#### Selectional Restrictions

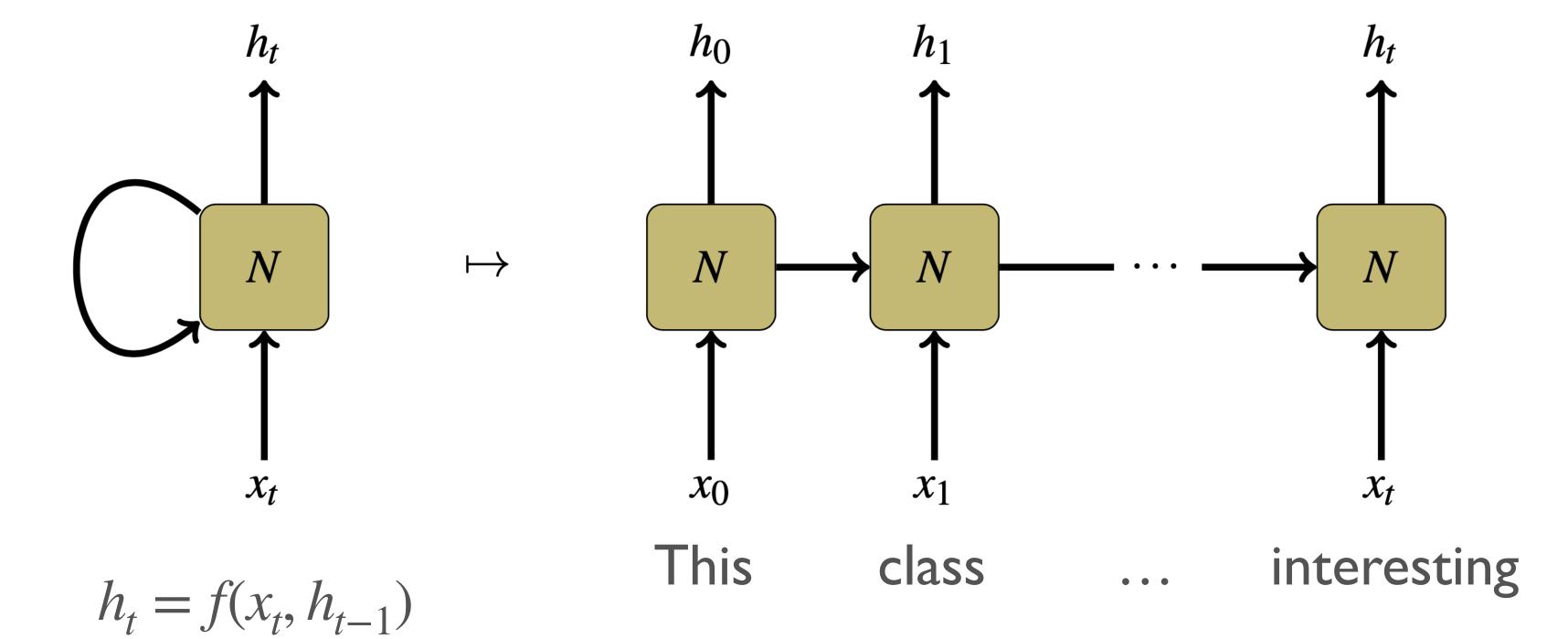
- The family moved from the city because they wanted a larger house.
- The team moved from the city because they wanted a larger market.

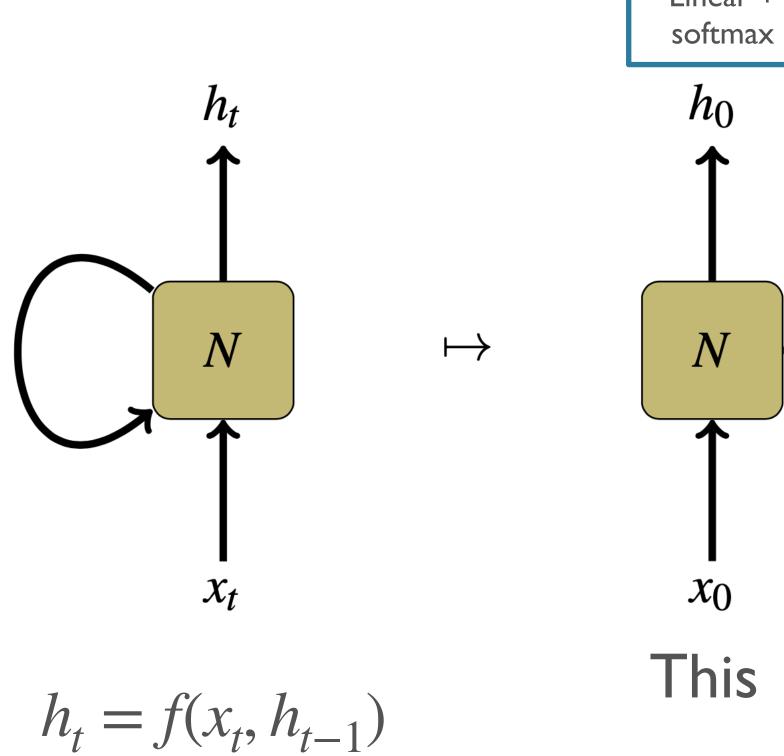
- Need models that can capture long-range dependencies like this.
- N-gram (whether count-based or neural) cannot. E.g., with n=4:
  - P( word I "they wanted a larger")

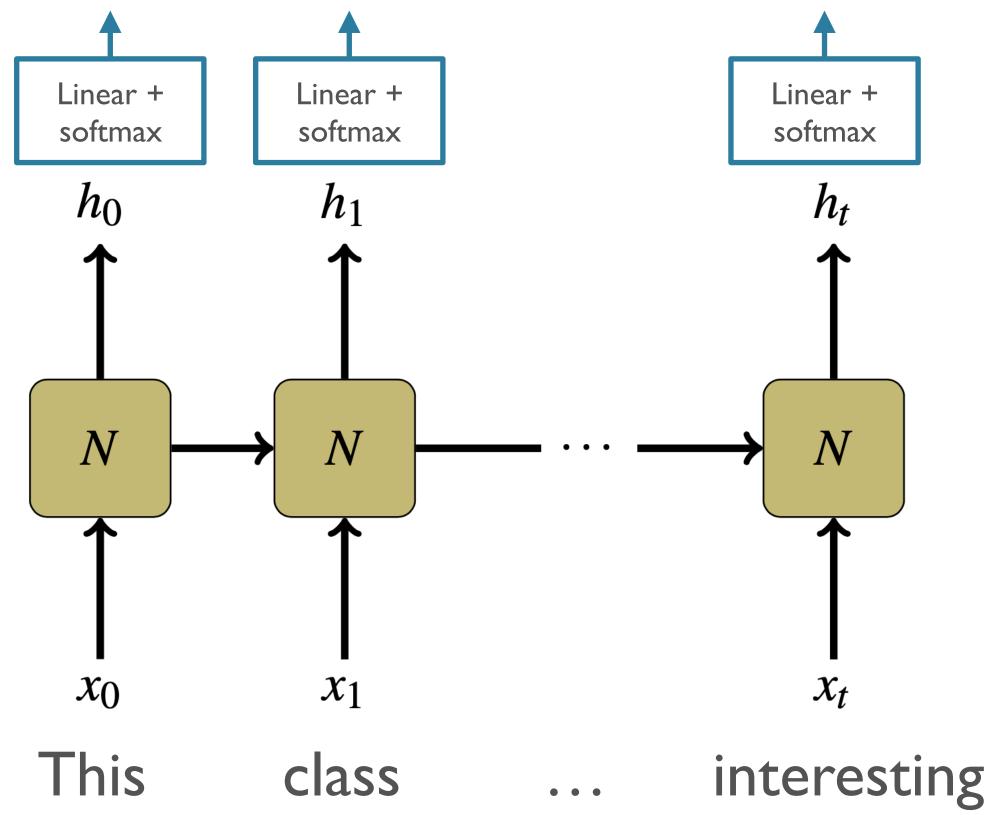




 $h_t = f(x_t, h_{t-1})$ 







### Simple / Vanilla / Elman RNNs

- Same kind of feed-forward computation we've been studying, but:
  - $x_t$ : sequence element at time t
  - $h_{t-1}$ : hidden state of the model at previous time t-1

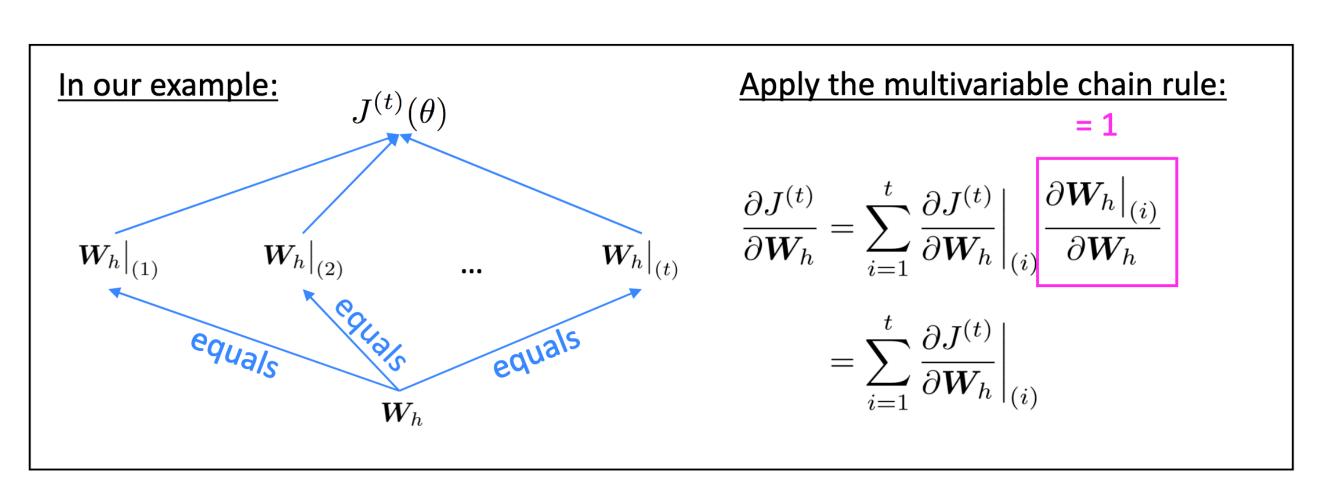
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Simple/"Vanilla" RNN: 
$$h_t = \tanh(x_t W_x + h_{t-1} W_h + b)$$

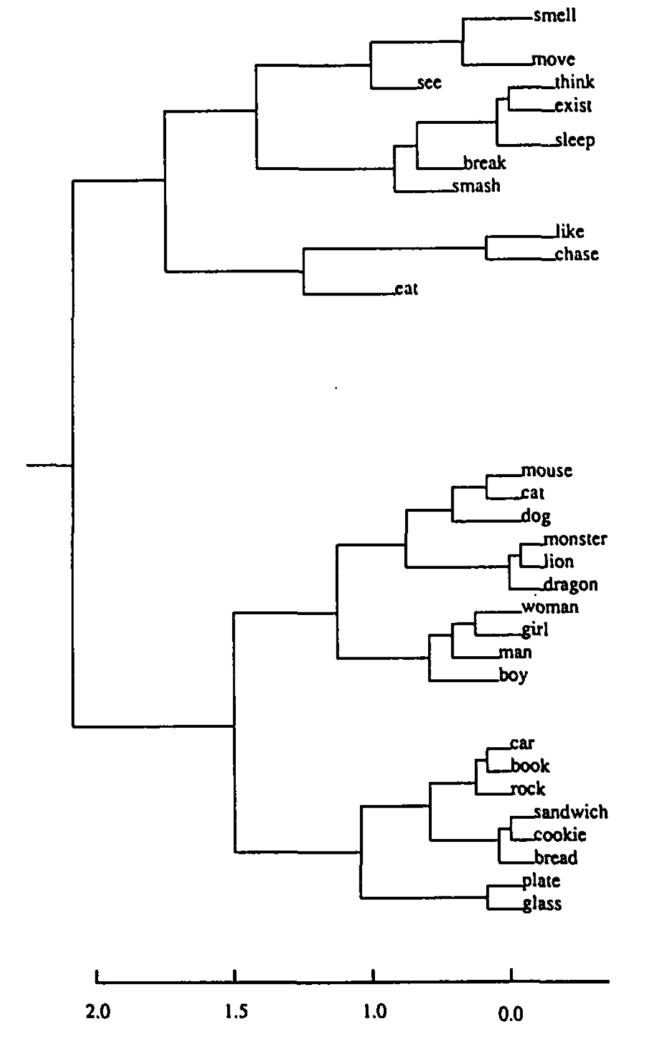
## Training: BPTT

- Backpropagation Through Time
- "Unroll" the network across time-steps
- Apply backprop to the "wide" network
  - Each cell has the same parameters
  - Gradients sum across time-steps
    - Multi-variable chain rule



#### Power of RNNs

Hierarchical clustering of Vanilla RNN hidden states trained as LM on synthetic data:

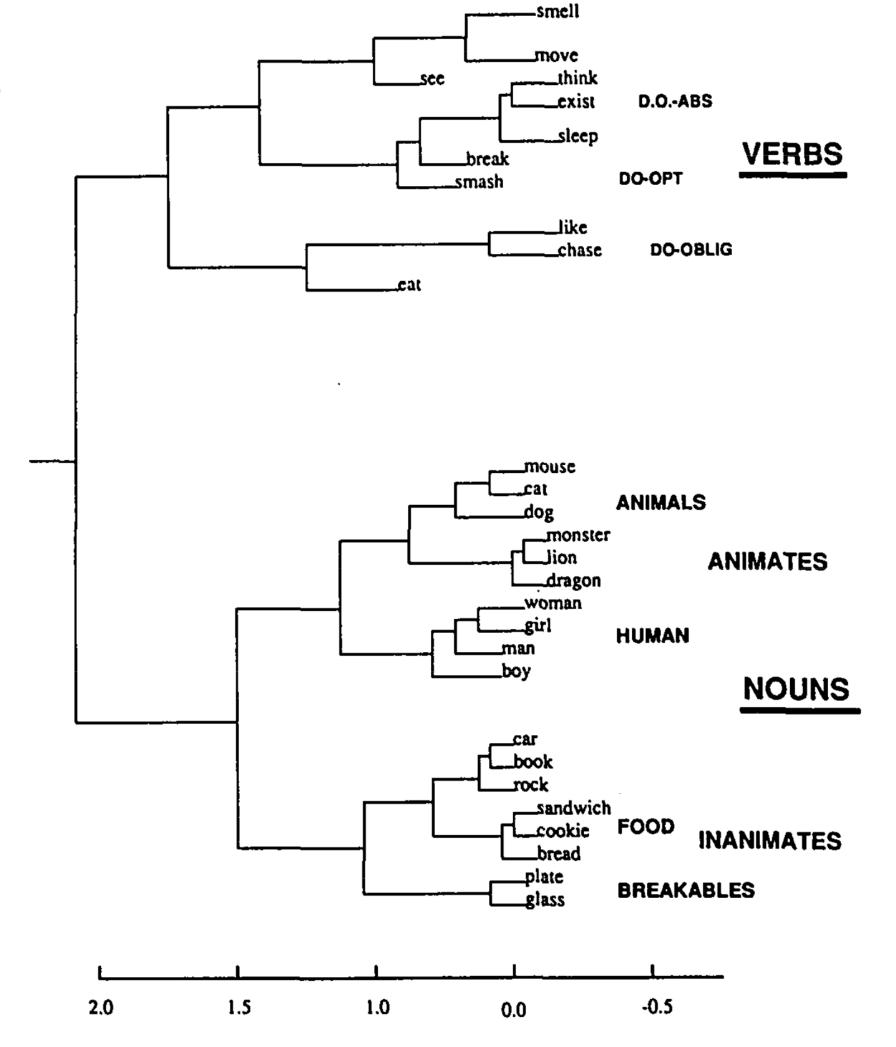


What trends do you notice?

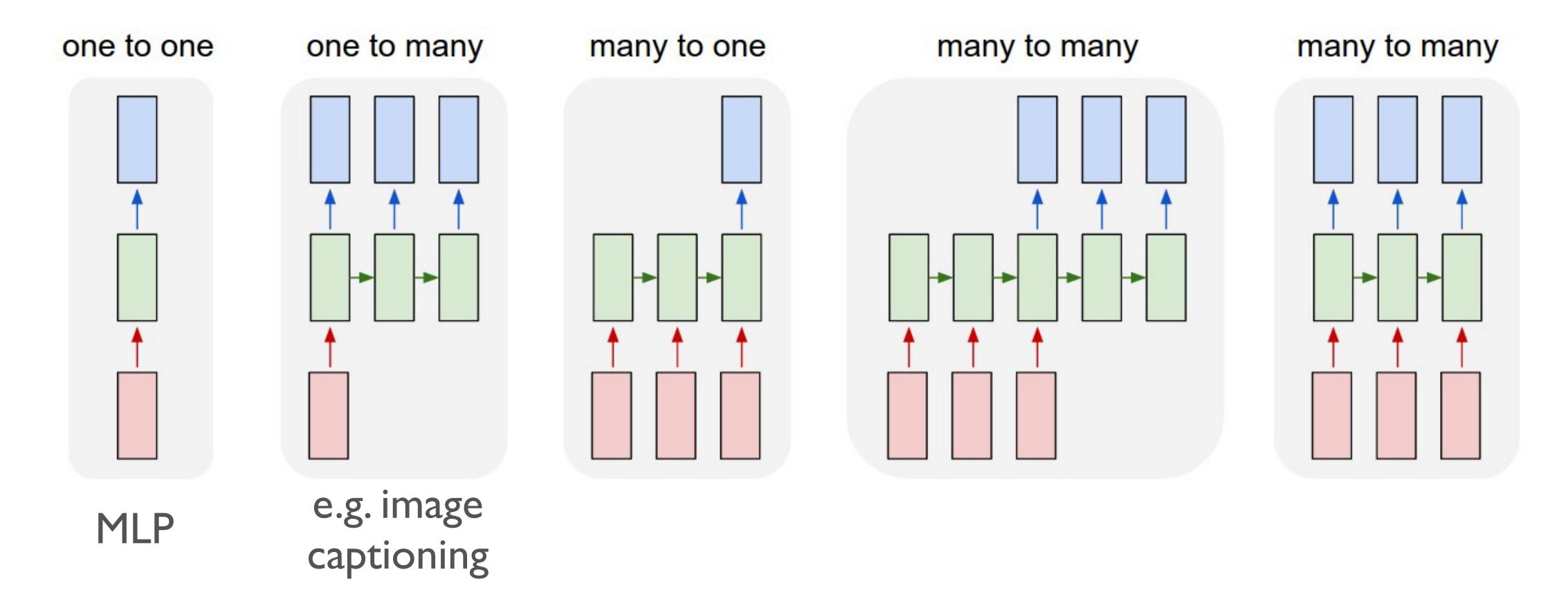
Elman 1990

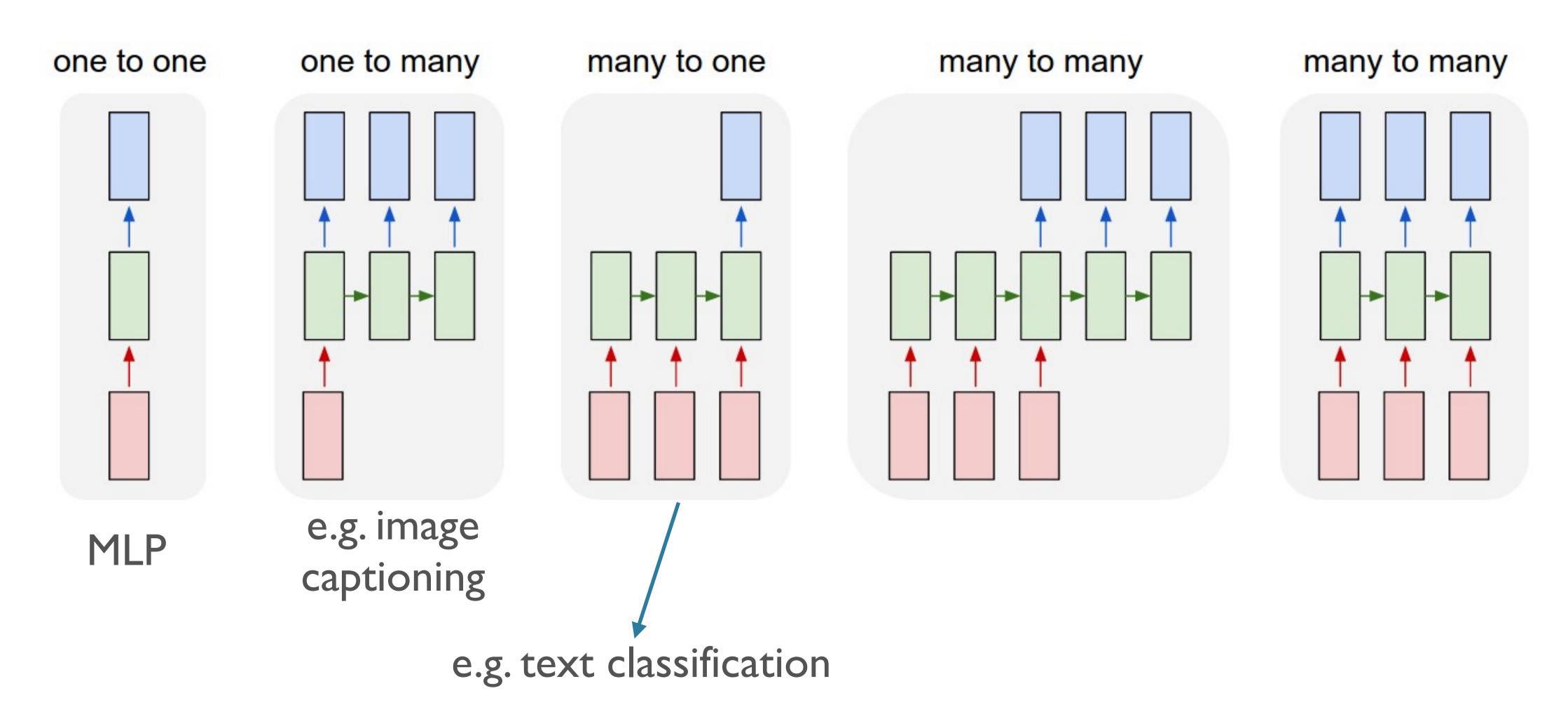
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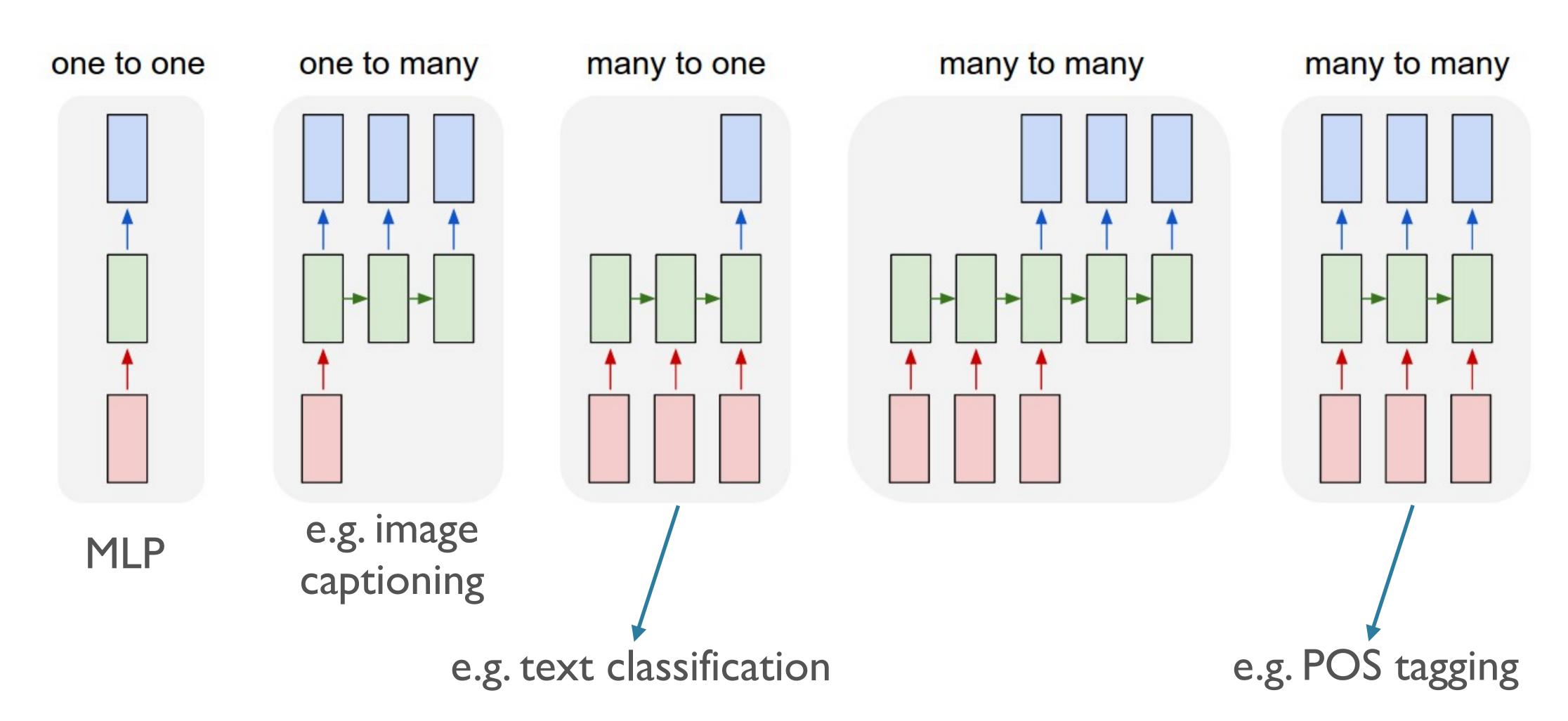
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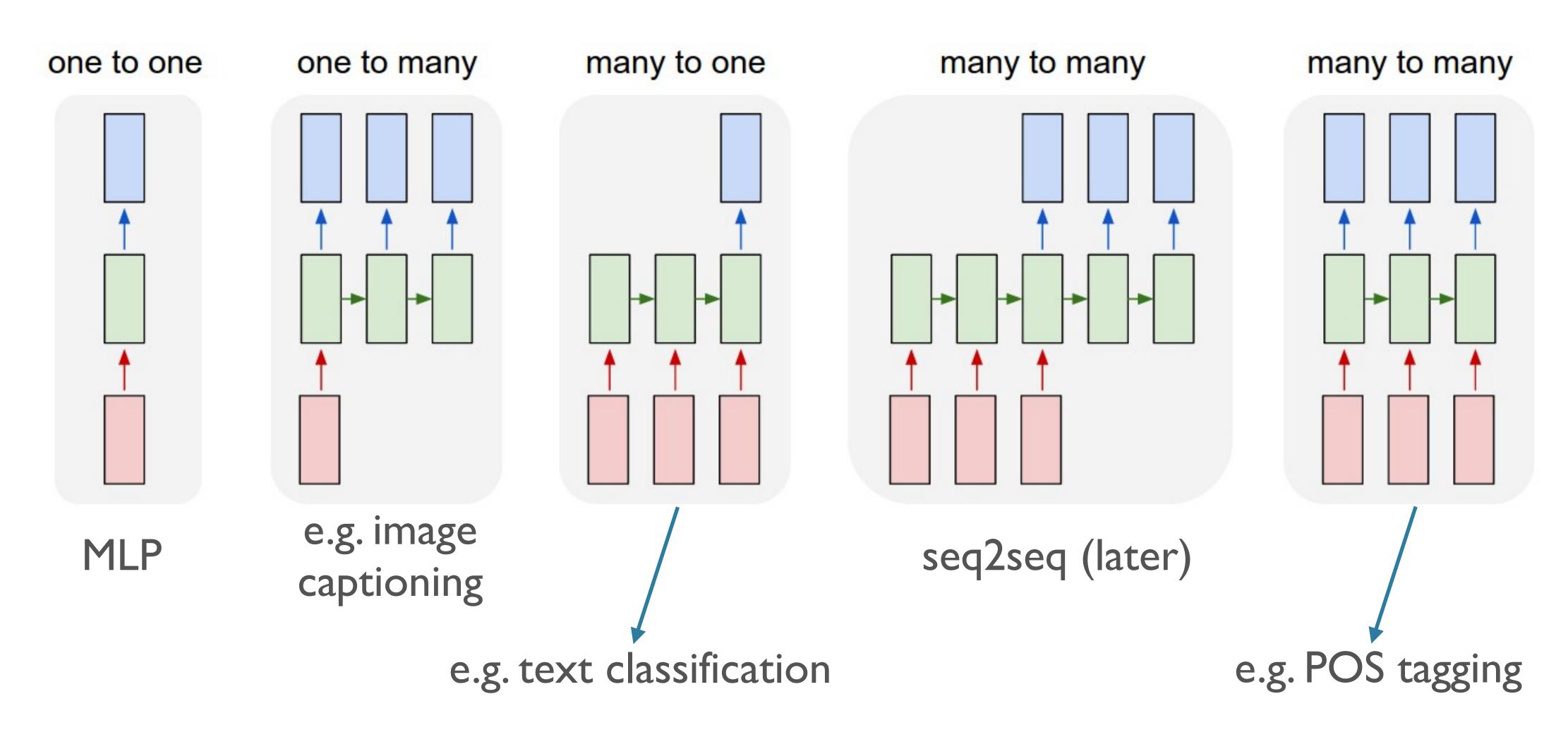


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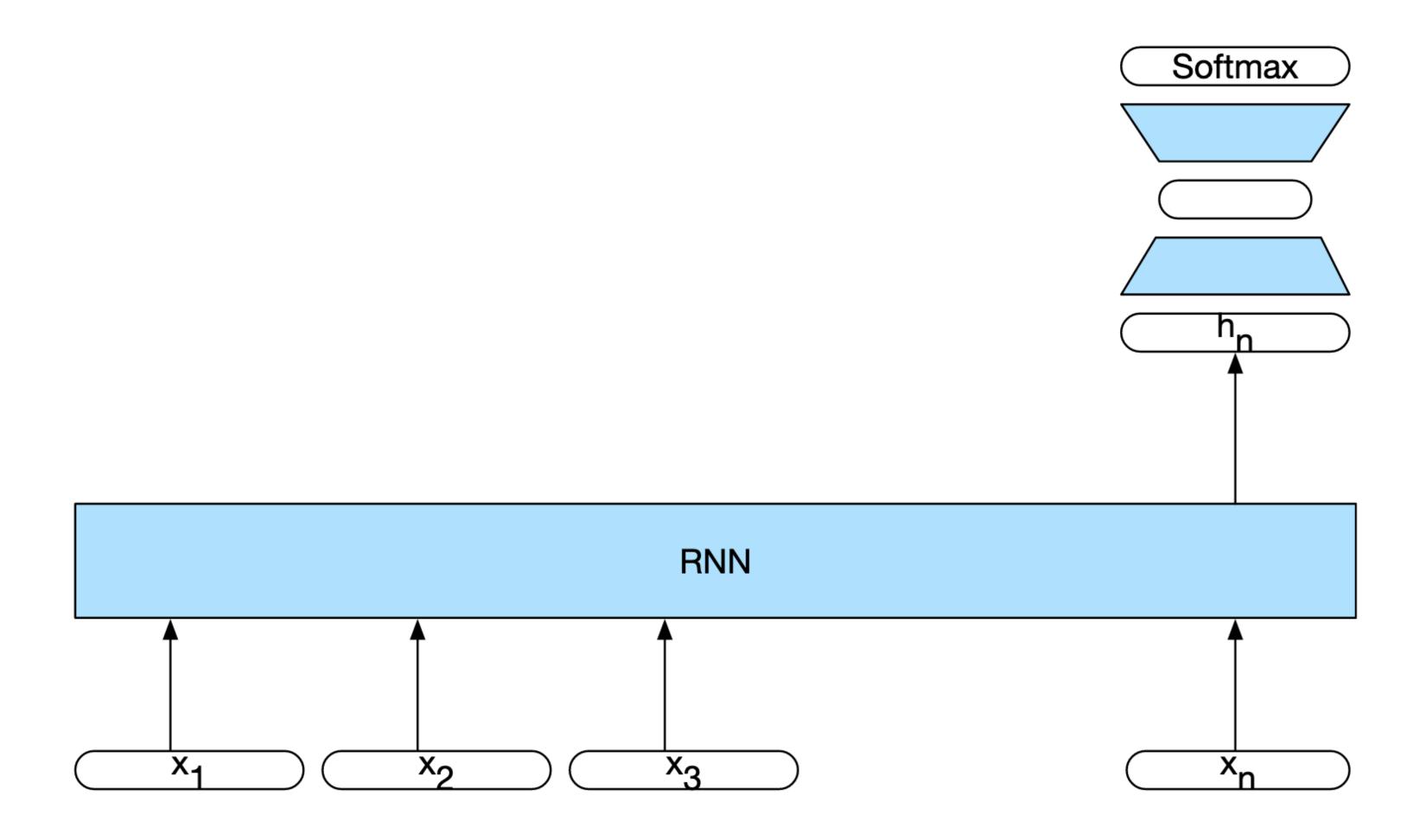






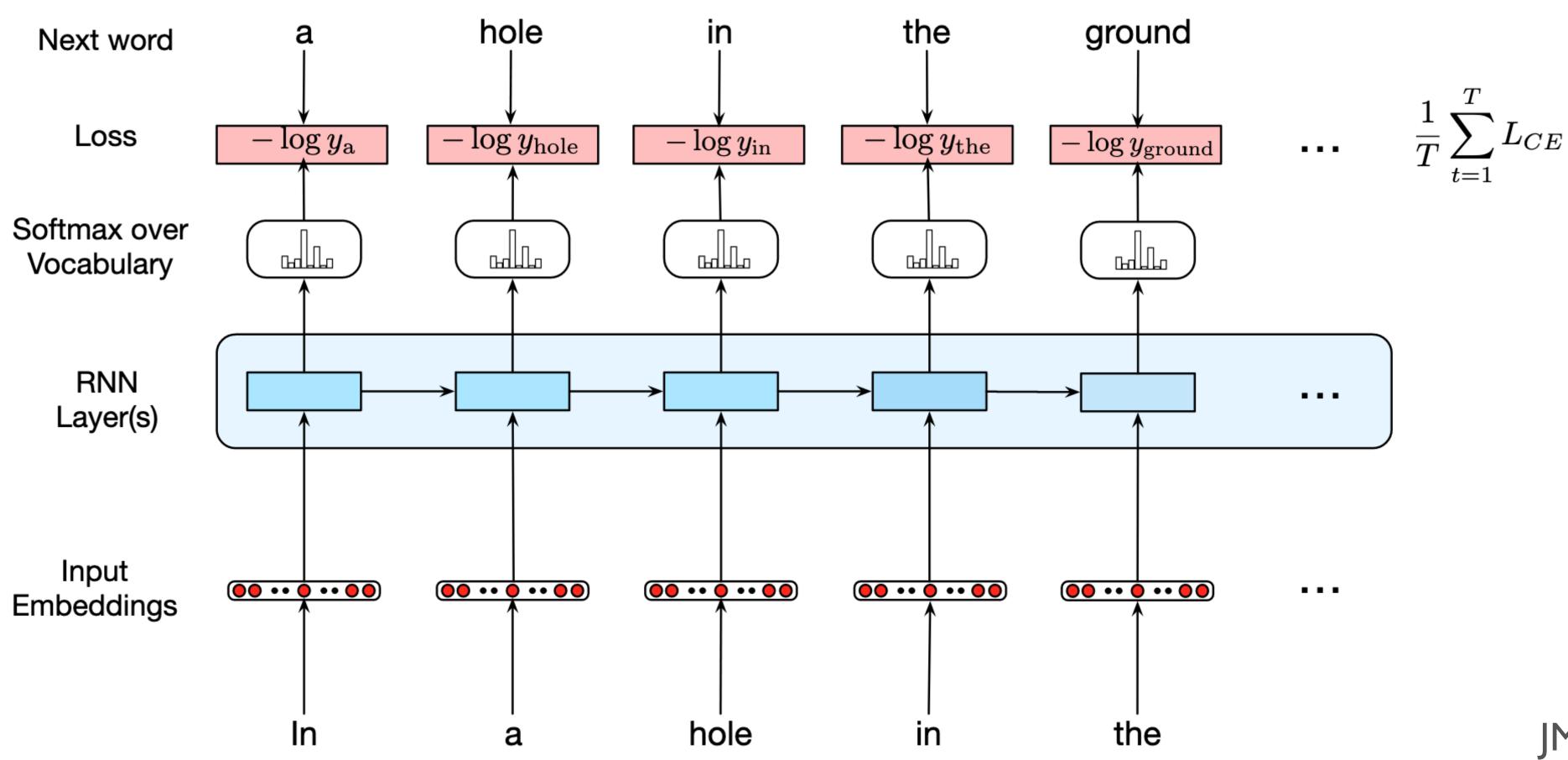


#### RNN for Text Classification

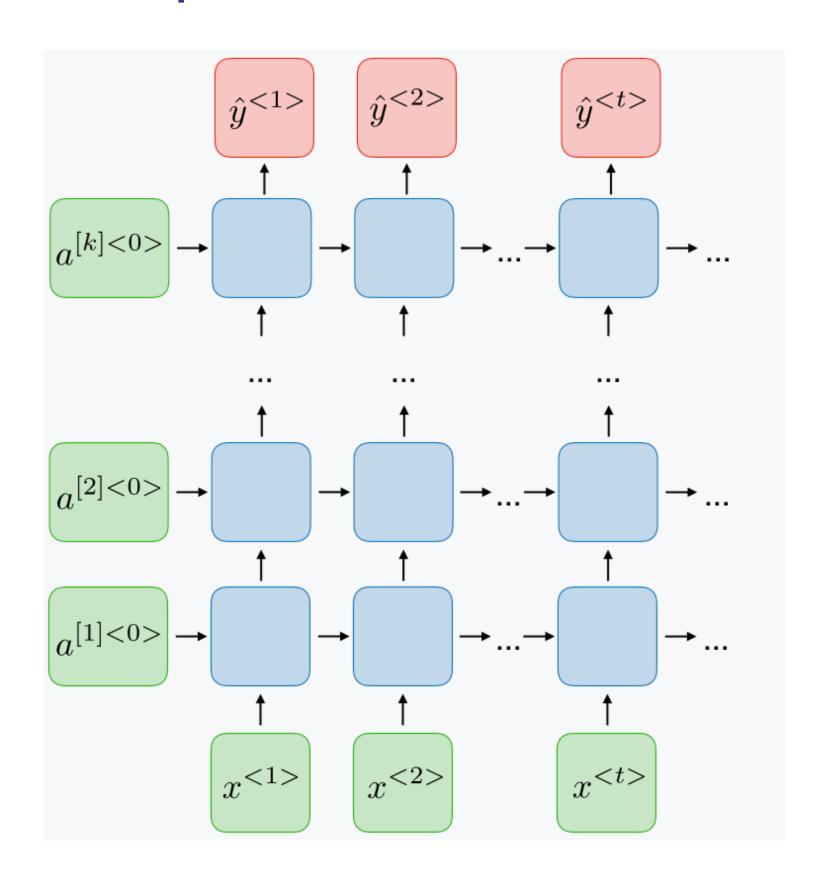


JM sec 9.2.5

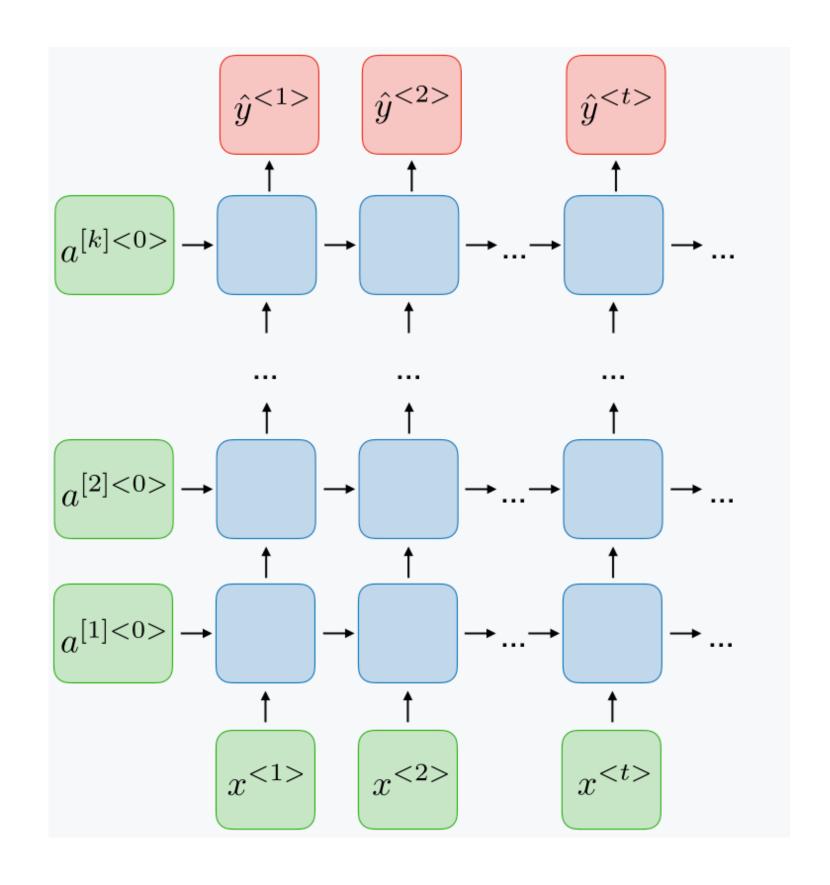
### RNNs for Language Modeling

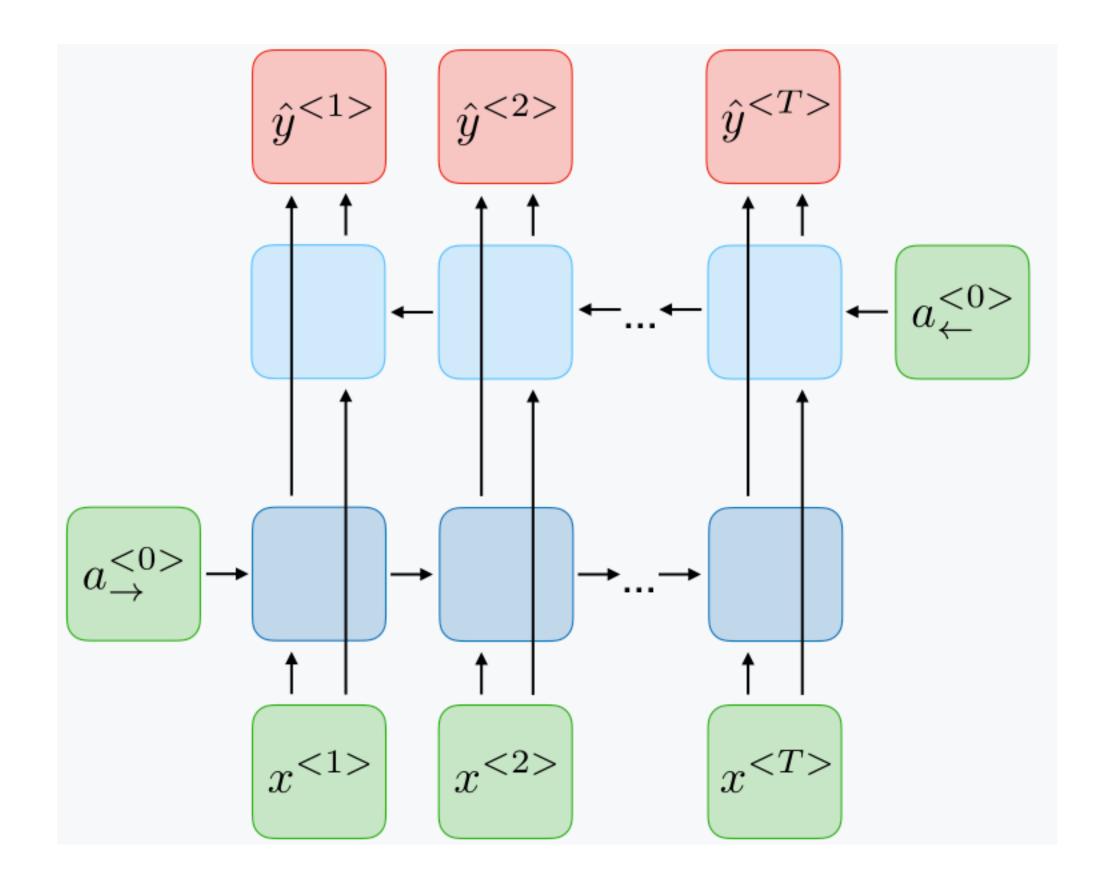


#### Deep RNNs:

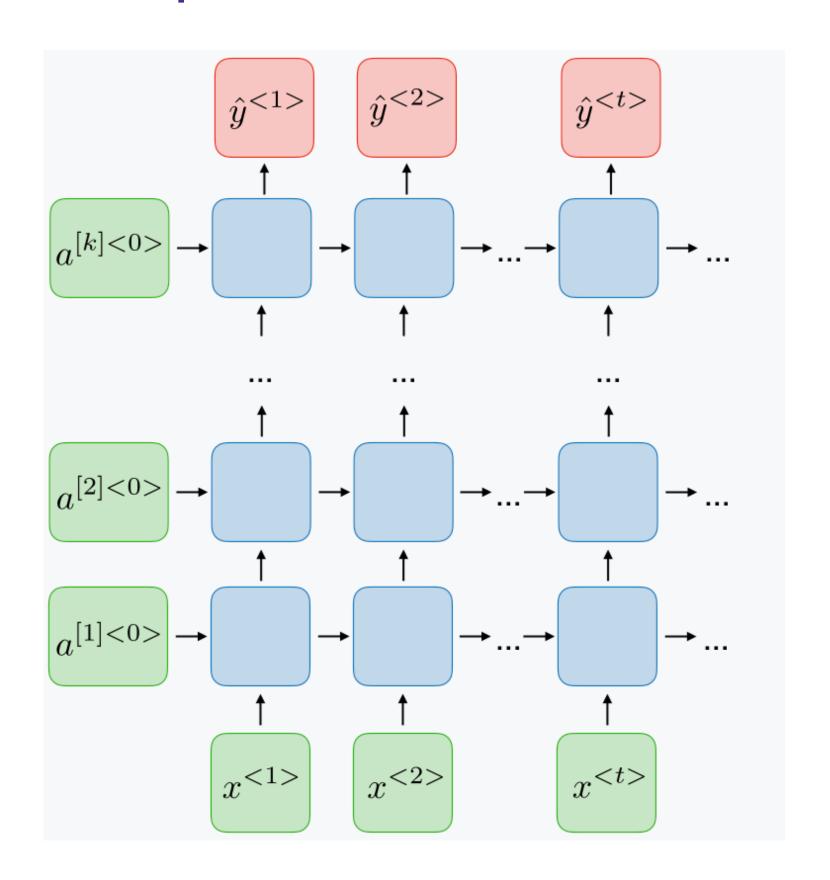


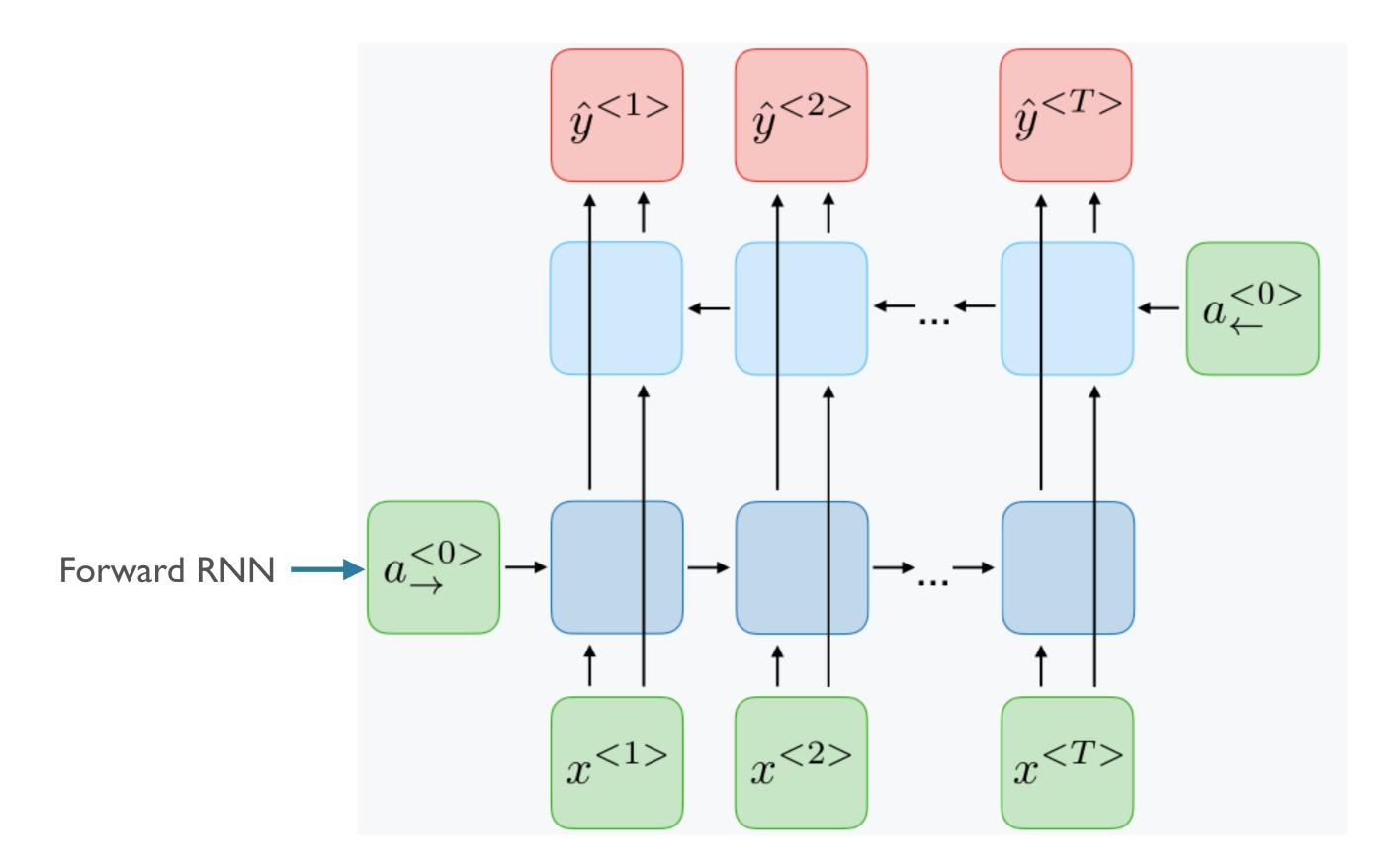
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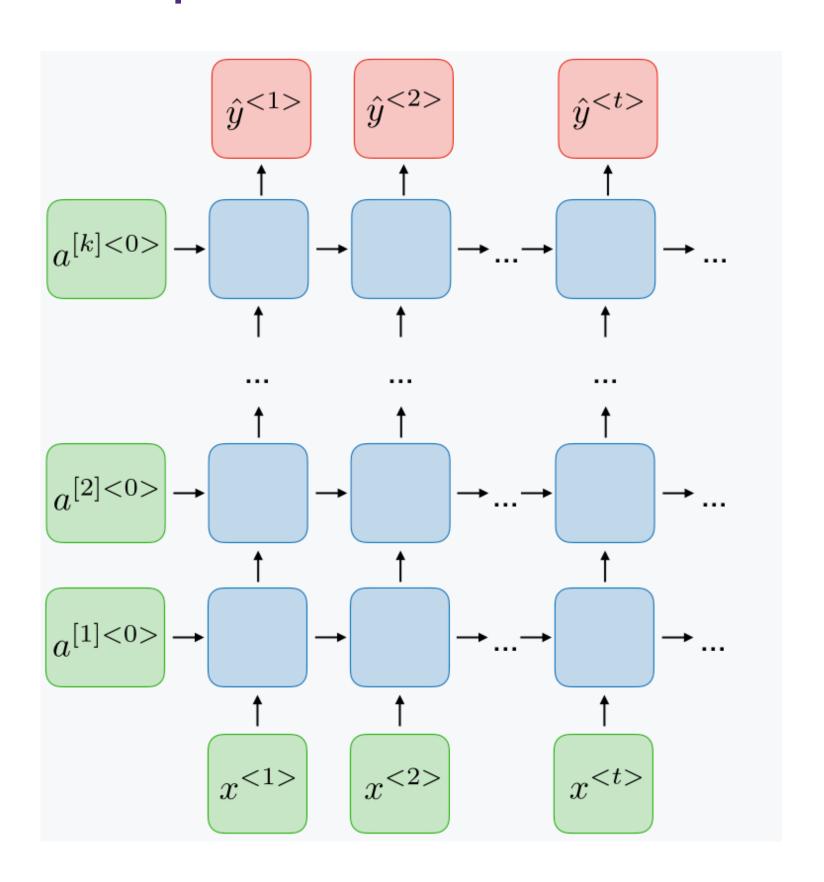


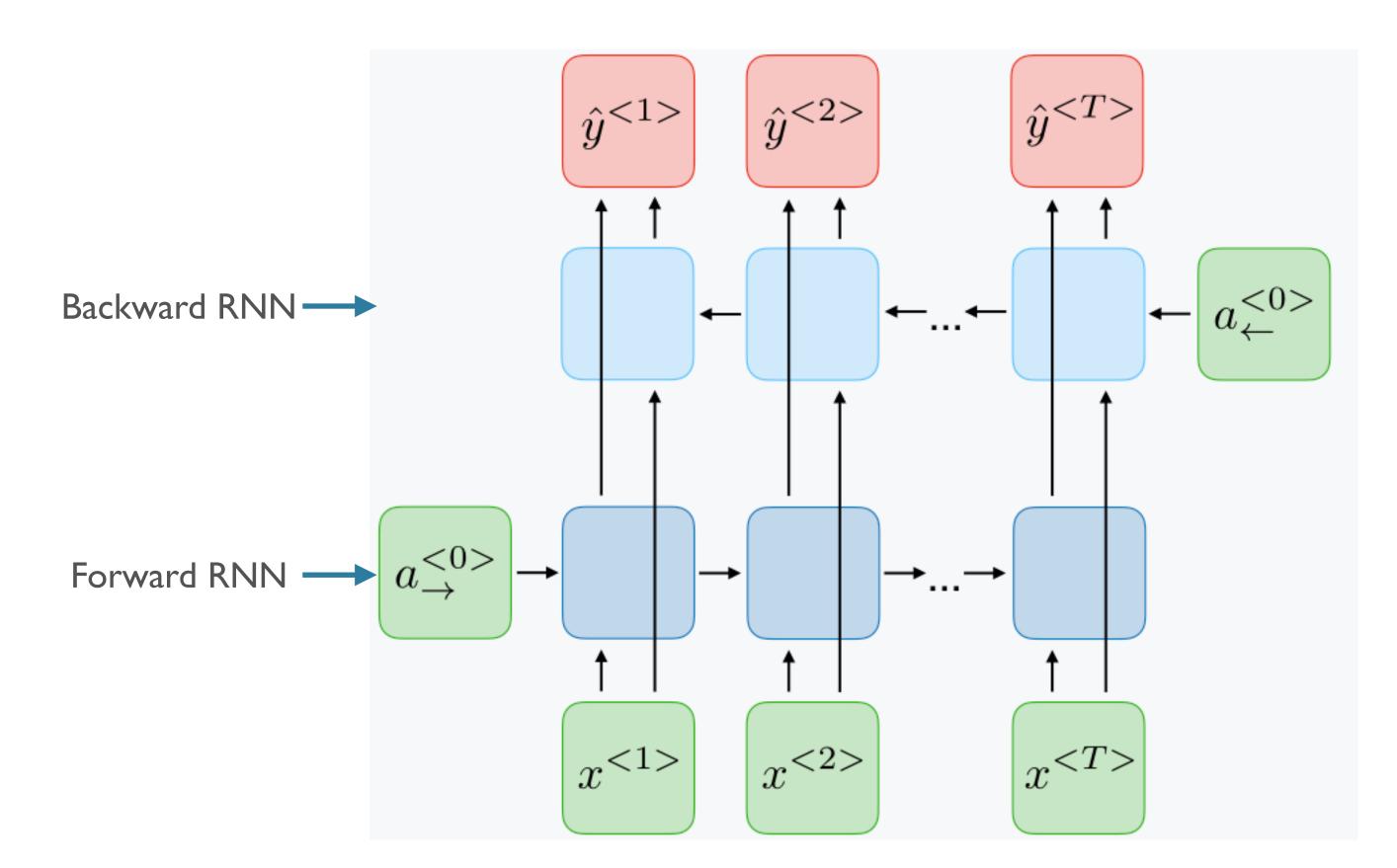
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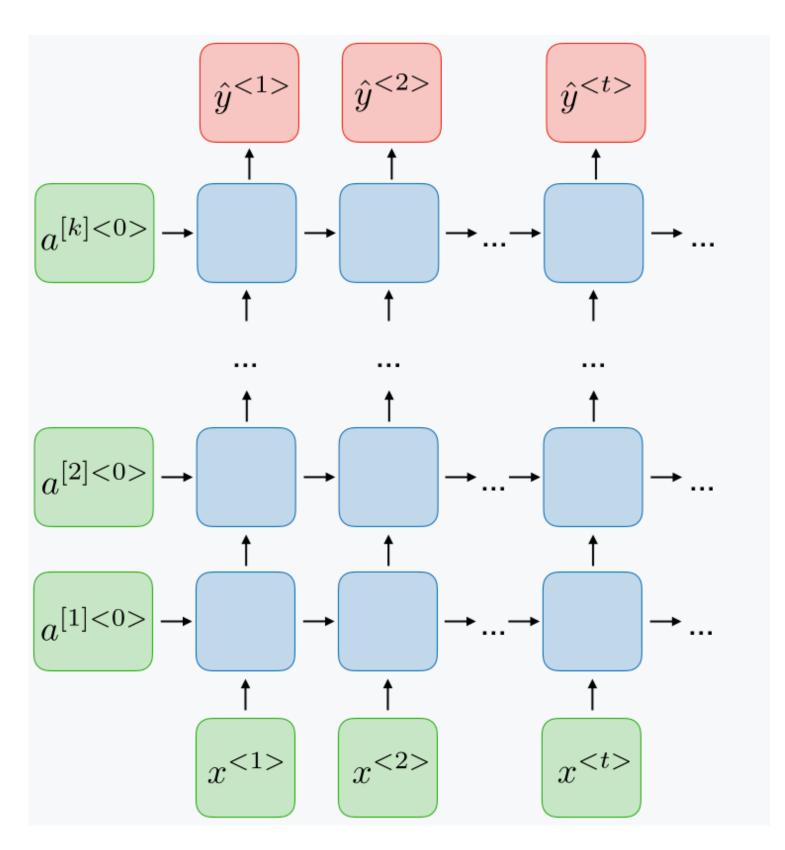


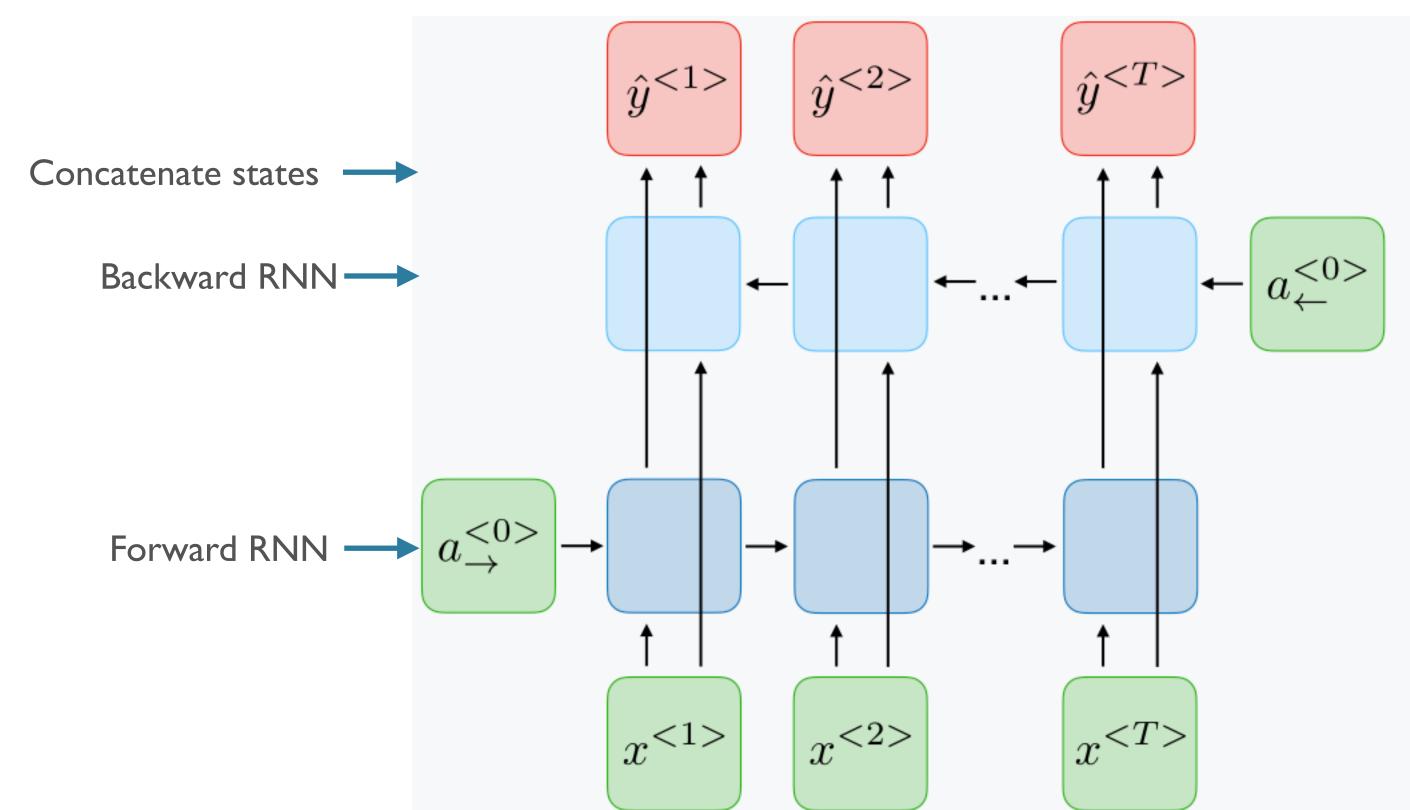
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### Batching in RNNs

- Intuitively, shape of inputs: [batch\_size, seq\_len, vocab\_size]
- But what is sequence length??
  - "This is the first example </s>": 6
  - "This is another </s>": 4

## Padding and Masking

- Step 1: pad all sequences in batch to be of the same length
  - "This is the first example </s>": 6
  - "This is another </s> PAD PAD": 6
- Step 2: build a "mask" (1 = True token, 0 = padding)

- Step 3: use mask to tell model what to ignore, either
  - Select correct final states [classification]
  - Multiply losses in tagging tasks [LM]

### Summary

- RNNs allow for neural processing of sequential data
- In principle, should help models capture long-distance dependencies (e.g. number agreement, selectional preferences, ...)
  - Maintain a state over time
  - Repeatedly apply the same weights
  - as opposed to n-gram models, which cannot build such dependencies
- Uses: classification, tagging
- Extensions: deep, bidirectional

#### Next Time

- Discuss a technical problem in training Vanilla RNNs
  - Vanishing gradients
- Introduce gating-based RNNs
  - LSTMs
  - GRUs
  - Strengths, weaknesses, differences