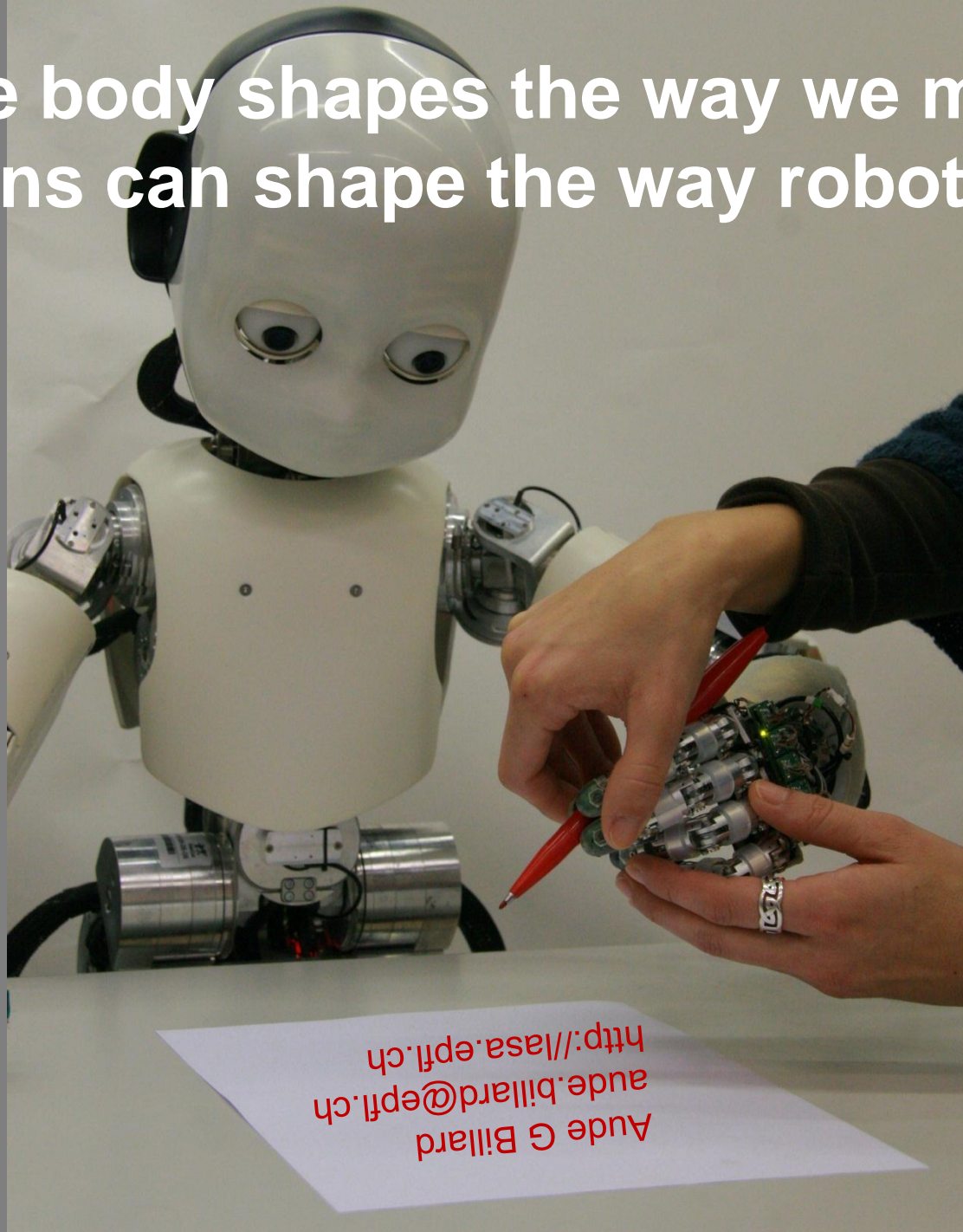


# How the body shapes the way we move

## How humans can shape the way robots move



Aude G Billard  
aude.billard@epfl.ch  
<http://lisa.epfl.ch>

# How the body shapes the way we move

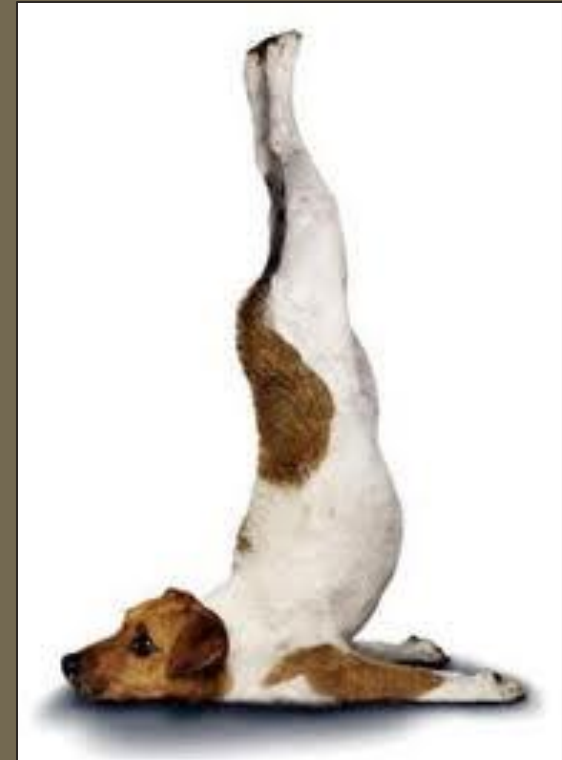
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Evolution has shaped the body and the control system simultaneously so as to optimize the animal's overall motor control system

# With enough training....

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...we can get bodies to do things for which they were not designed for in the first place, but this requires tedious and long training periods.

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How the body shapes the way we move

*Robots should have arms and hands that are similar  
to human hands and arms*

# How the body shapes the design of tools

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Robots should help us in our daily tasks

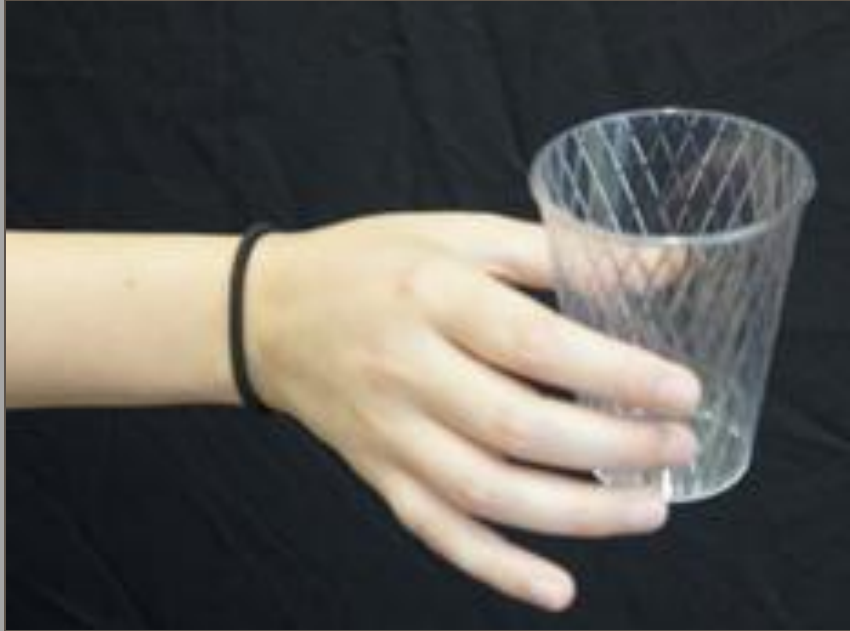
- manipulate the same objects
- objects are designed for the human hand



*Bent to our needs!*



# Learning a Variety of Grasps on a Cylinder



Grasping usually finds the optimal set of grasping points

# Learning a Variety of Grasps on a Cylinder

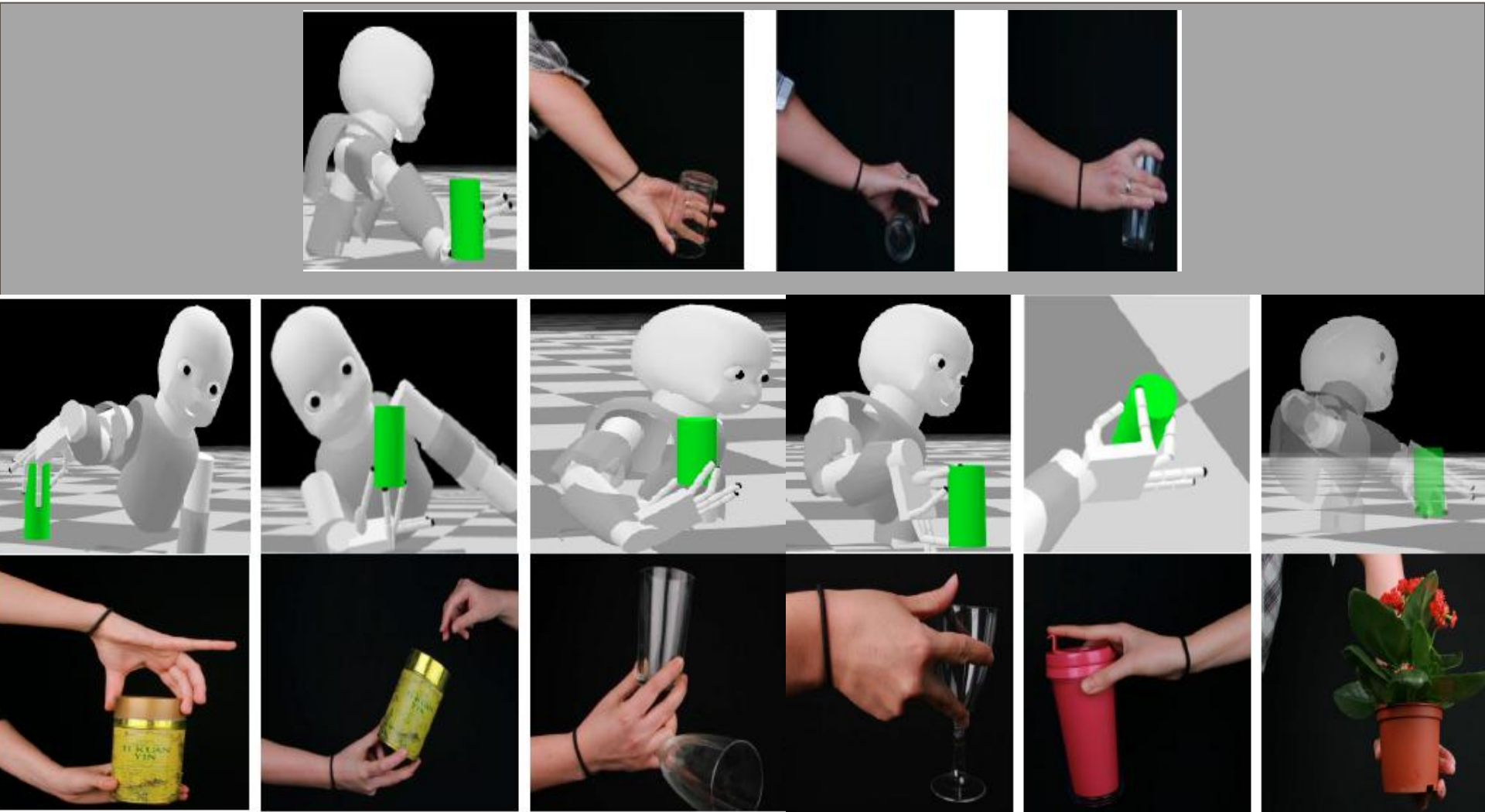
Humans place their fingers in various ways on objects.

The grasp are action-dependent and depend on how to manipulate the object.



This variety of posture can then be used to adapt grasping motion depending on external constraints

# Learning a Variety of Grasps on a Cylinder

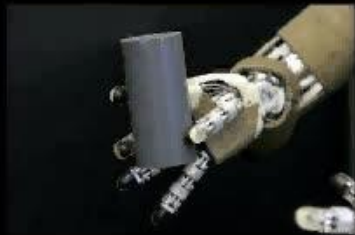




# Use Variety of Grasps to Hold a Variety of Objects

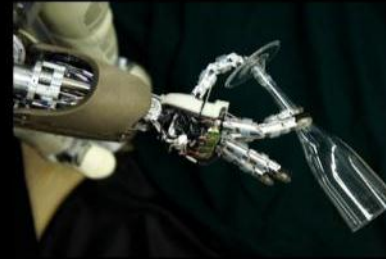


Hand Pre-shape



Grasping a basic object

# Use Variety of Grasps to Hold a Variety of Objects



# How humans can shape the way robots move

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*Robots should move and act in a way that is similar to the way humans move and act*

*Why?*

- *Makes robot's motions more predictable*
  - *Increase safety during human-robot interaction*
  - *Easier for robots and humans to collaborate*
- *Human motions have all these nice properties (robustness to perturbation, smoothness, energy efficiency), which we seek robots to have.*

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How do humans adapt when perturbed?

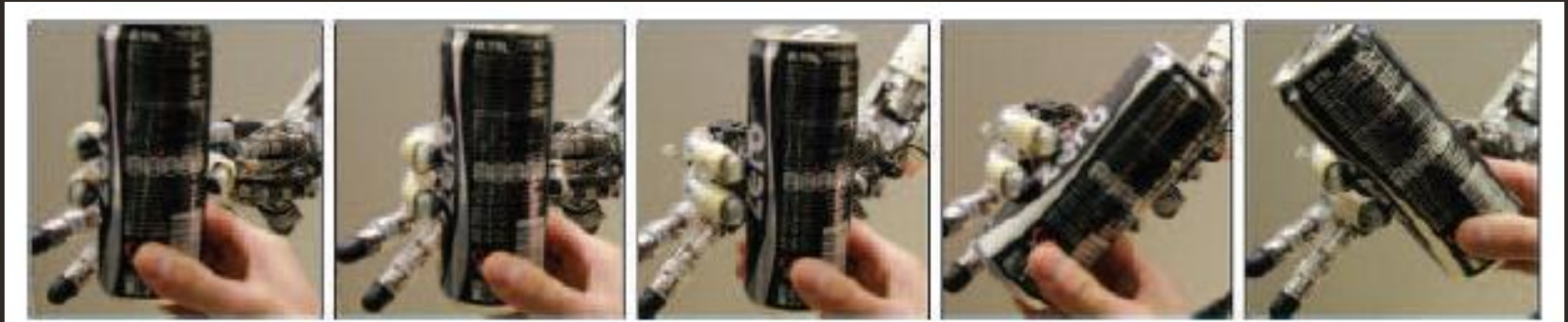
Can we learn to adapt the same way?

*If robots adapt to perturbations the same way as humans do, they may again be more predictable and their reaction will be less dangerous for humans*

# Learning Compliant Grasping

Traditionally, a grasp = optimal placement of fingers onto an object

**Knowing the extent to which one can adapt this grasp is useful for safe manipulation.**



Learning how to comply with external perturbations  
while maintaining a firm grasp.

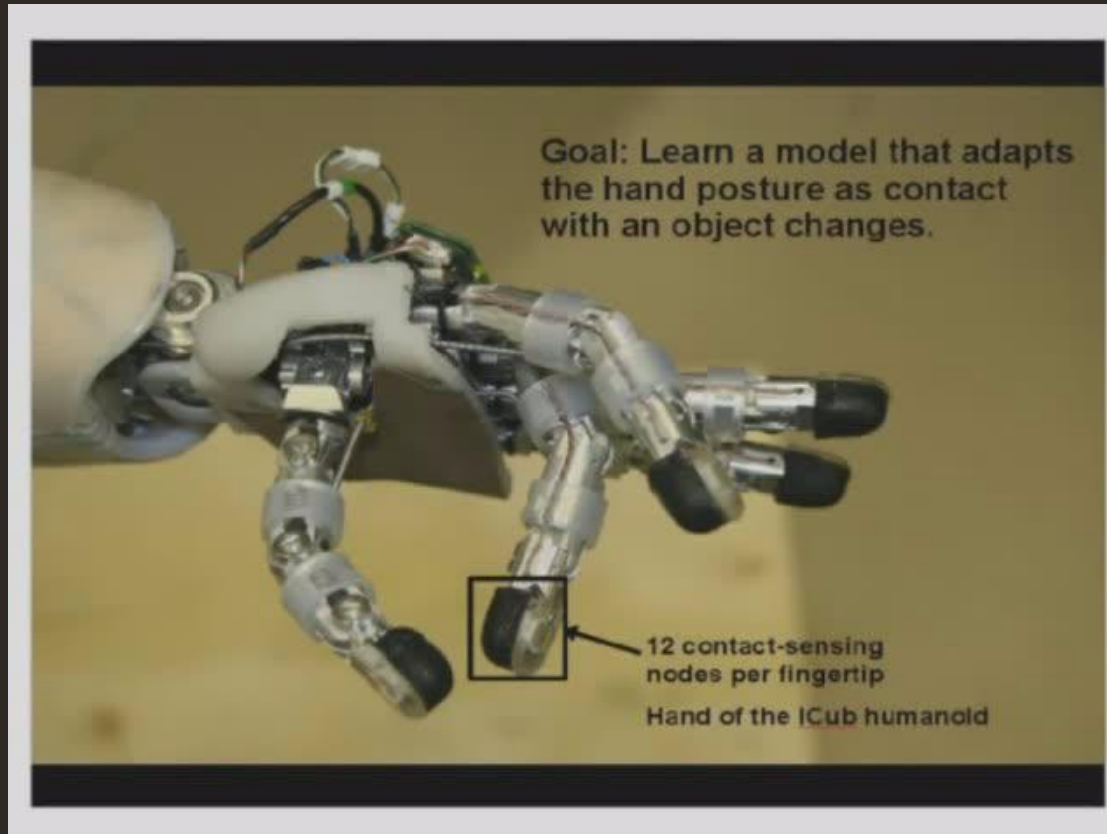


# Learning Compliant Grasping



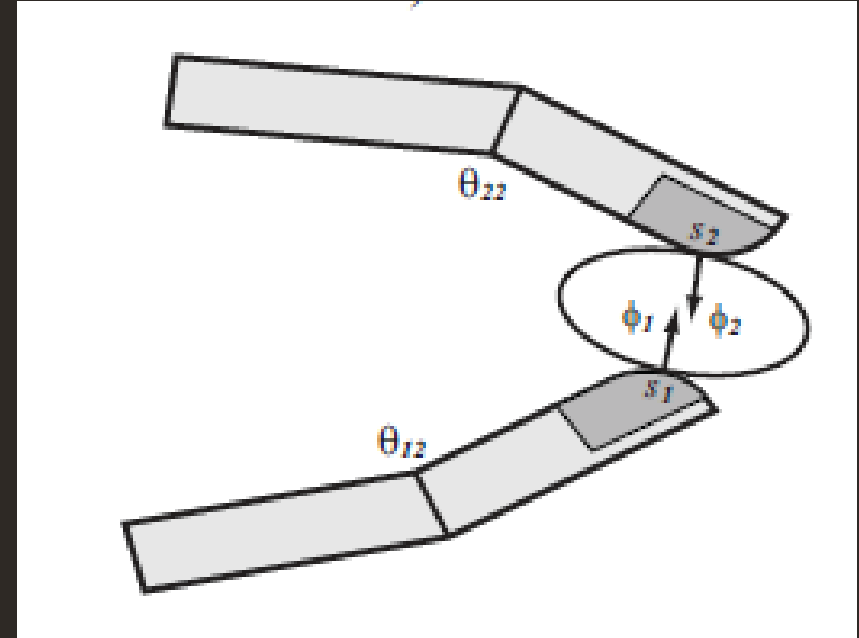
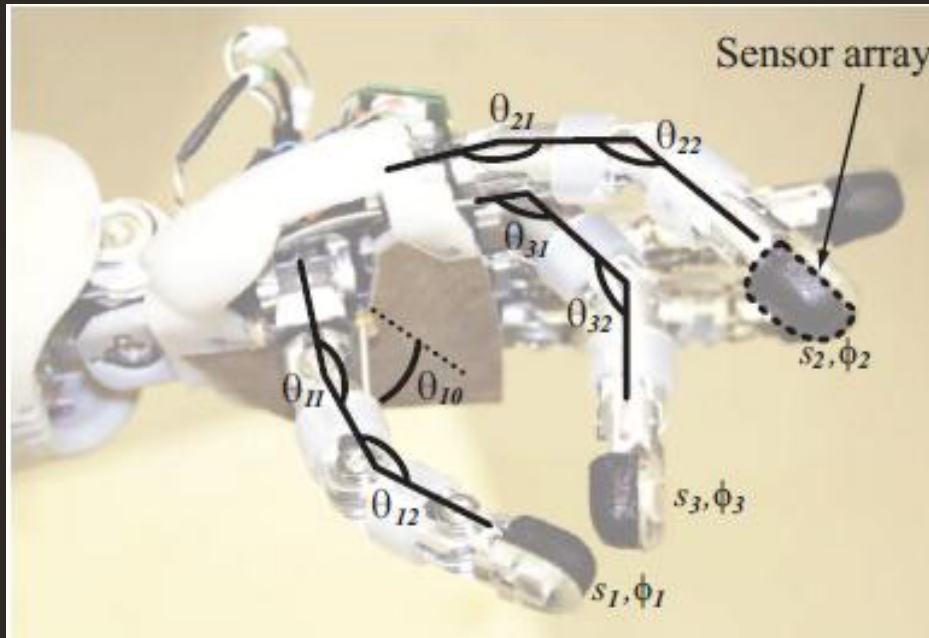
Default behavior – too stiff

# Learning Compliant Grasping



# Learning Compliant Grasping

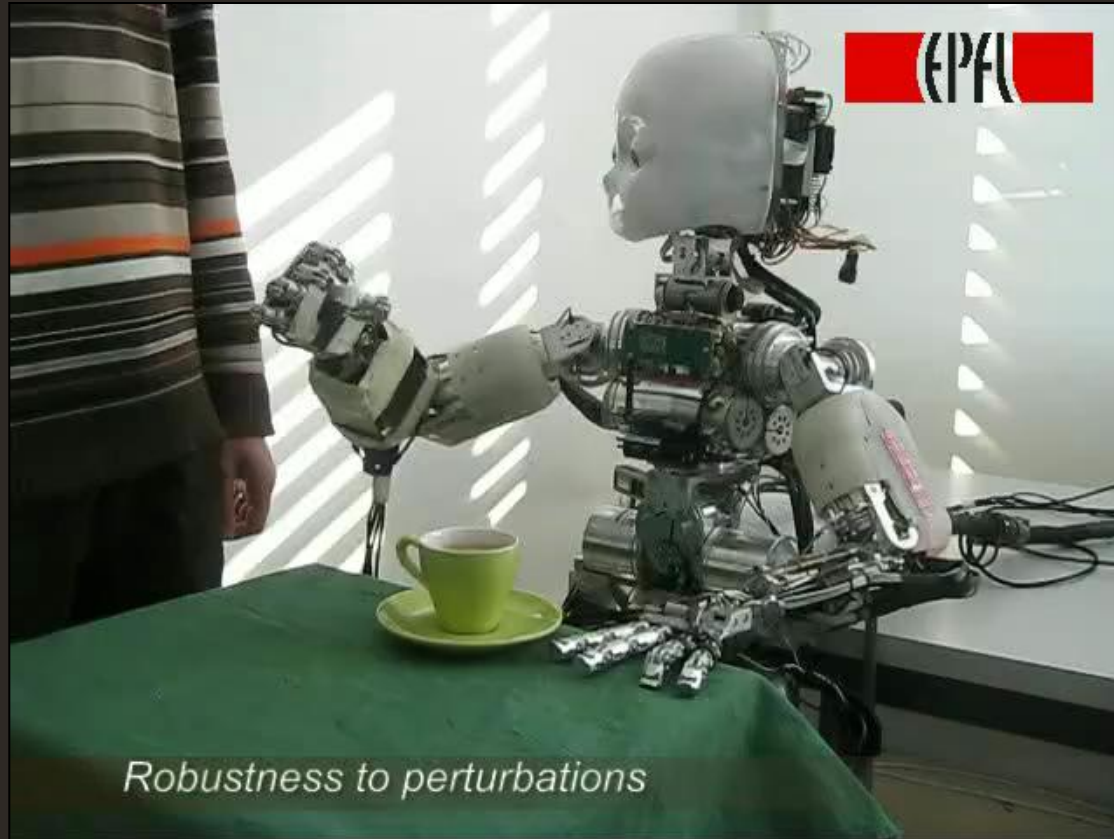
Learn a probabilistic mapping  $p(\phi, s, \theta)$  between contact signature of the object (normal force  $\phi$  and tactile response  $s$ ) and fingers' posture  $\theta$ .



# Learning Compliant Grasping



# Designing Adaptive Robots



Modeling robot motions with Dynamical Systems provides control laws that ensure to reach the target even, when perturbed

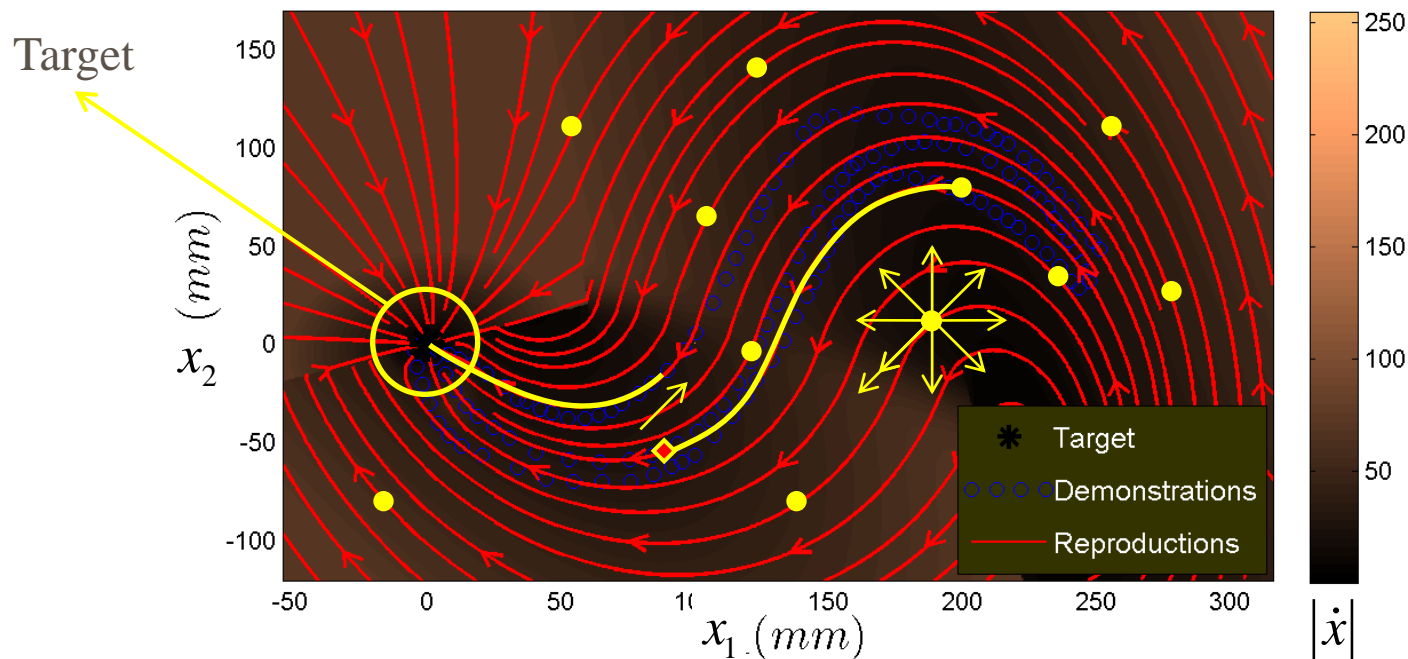


# Designing Adaptive Robots


Autonomous dynamical system with asymptotically stable attractor

Single law of motion  $\rightarrow$  Robust to perturbation


Control law  $\dot{x} = f(x)$  with stable attractor  $\dot{x}^* = f(x^*) = 0$



# Designing Adaptive Robots through Human Demonstration



First demonstration

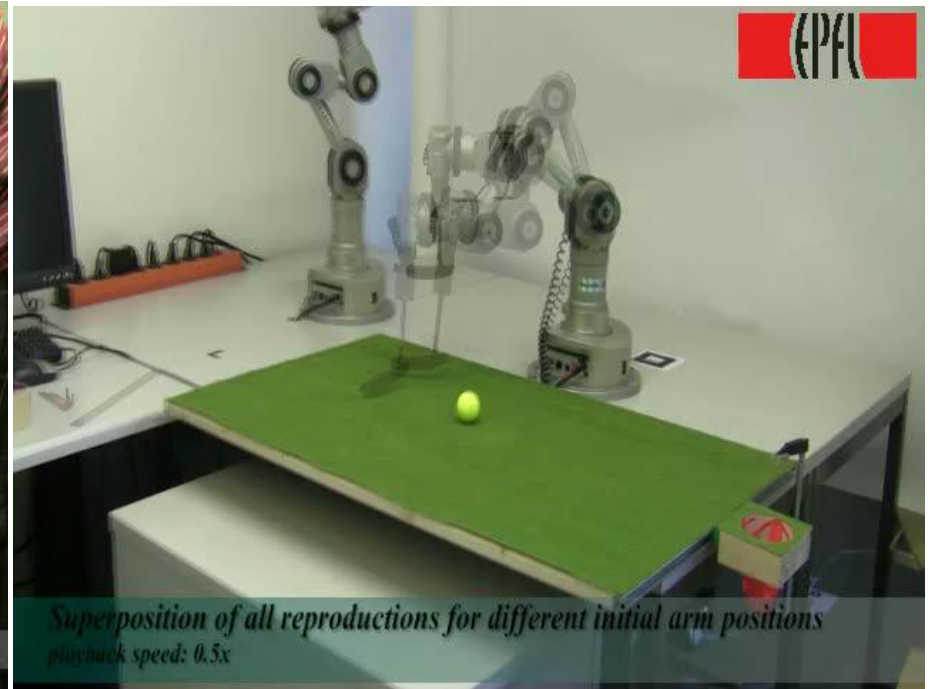


Reproduction attempt

Learning a skill is more than simply replaying a trajectory.  
It requires to understand what a skill is.

To learn this, one needs to show several demonstrations  
to *generalize* across sets of examples.

# Designing Adaptive Robots through Human Demonstration



Learning a skill is more than simply replaying a trajectory.  
It requires to understand what a skill is.

To learn this, one needs to show several demonstrations  
to *generalize* across sets of examples.

# Learning Compliant Reaching



Too stiff – Spills the liquid



Too compliant – spill the liquid  
outside the glass

# Learning Compliant Reaching



## **Learning Compliant Manipulation through Kinesthetic and Tactile Human-Robot Interaction: the pouring task.**

Klas Kronander and Aude Billard



# Take-Home Message

Robots should have bodies that resemble our body if they are to manipulate objects designed for us

The body shapes the way we move  
→ Humans shape the way robots move

- ❑ Copy the way humans adapt to perturbation
  - On-the-fly reactivity
  - Task-dependent adaptive impedance
- ❑ Copy the dynamics of human motion
  - Robustness to perturbations
  - Makes robots' motions more predictable, hence safer