

# Morphological Computation toward Self-Organizing Machines

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# Robot vs. Animal





# Characterization of Biological Locomotion

(as compared to engineered locomotion)

- No cable attached
  - Energetically autonomous!
- Many many tasks to do

Intrinsically general purpose systems!

Always in unstructured task-environment

Never visit the same state again!

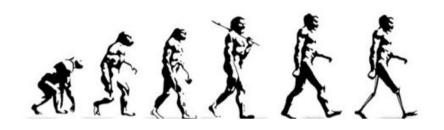
No static components in the body

Everything is changing over time!

No human designers

Everything is self-organized!

# The Principle of Self-Organization







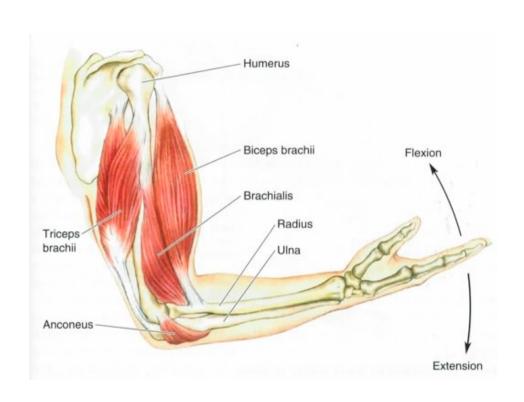
Three time perspectives
Evolutionary
Developmental
Here and Now

Everything is continuously growing/adapting/changing Genetic components Musculoskeleton Nervous systems Sensory systems



George Lauder @ Harvard

#### Musculoskeletal Structure



#### Redundancy

Many muscles (muscle groups) are controlling one joint

#### **Modularity**

A similar component (e.g. muscle fibers) is used repeatedly

#### Diversity

Muscles are organized into any variations (e.g. cardiac-skeletal, monobiarticular)

#### Many sensors

Muscle spindles and golgi-tendon organs are "everywhere"

# Building Bio-Inspired Robot

#### How to Replicate Biological Muscles?

#### Generating forces

(Electric, hydraulic motor, etc.)

#### **Connecting Limbs**

(Joint actuation, tensegrity, etc.)

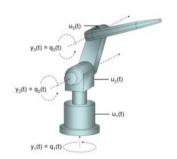
# Enhancing and protecting structures

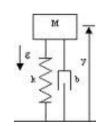
(Spring-damper-mass systems, etc.)

#### Regulating motions

(Four bar mechanisms, etc.)

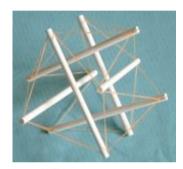


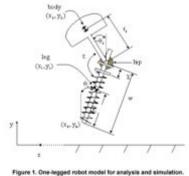














### Comparing Biological and Man-Made Muscles?

#### **Breaking Tension**

Muscle	100-1000 kPa
Tendon	100 MPa
Steel wire	350 MPa

#### Power Density

Muscle	50-200 W/kg
Electic motors	100-200 W/kg
Car engines	400-1000 W/kg
Aircraft engines	1500-5500 W/kg
Pneumatic	10'000 W/kg
SMA	6 W/kg









































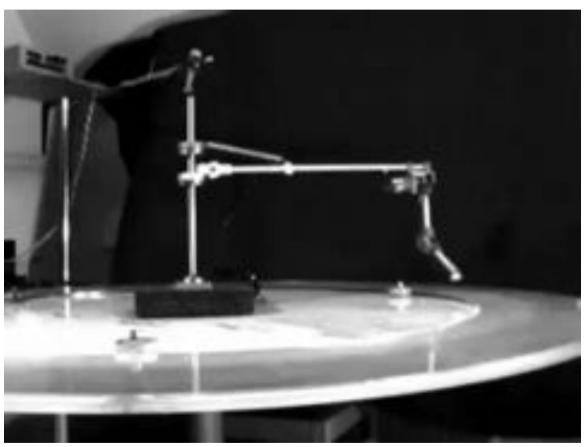
More to come...

# Case Studies of Bio-Inspired Robotics

- I. Self-Stability
- 2. Energy Efficiency
- 3. Behavioral Diversity
- 4. Adaptive Mechanics

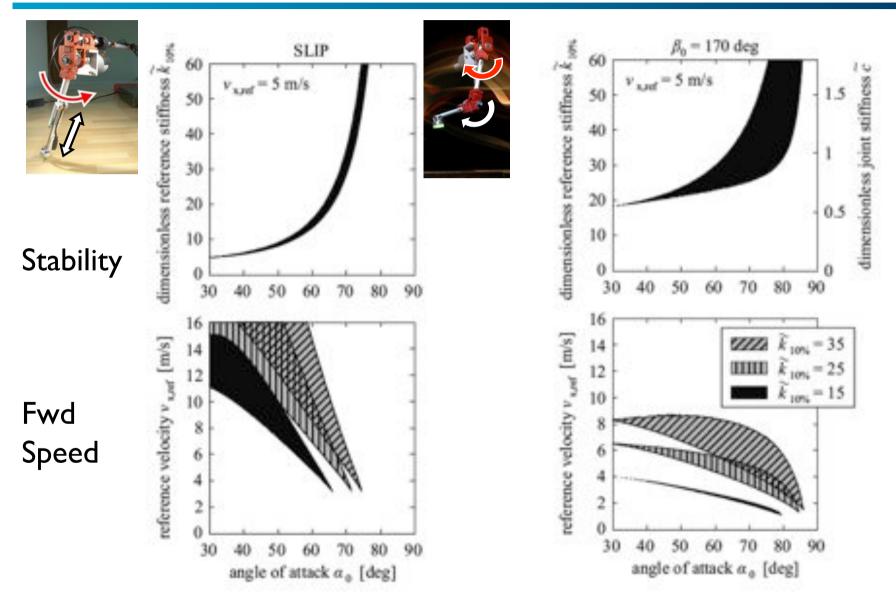
# Self-Stability

# Simple Hopping Robot

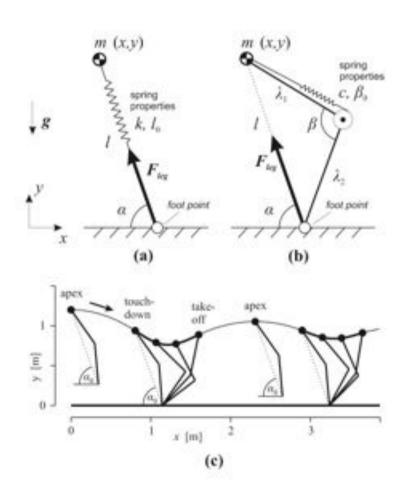


Bio-Leg I (University of Jena) Rummel, J., Iida, F., Seyfarth, A. (2008) *ICRA2008*, 367-372.

# Design Principle of Hopping Robot



### Rummel-Seyfarth Model



Introduce a nonlinear spring in the SLIP model

Spring torque:

$$\tau(\Delta\beta) = c\Delta\beta$$

Natural length:

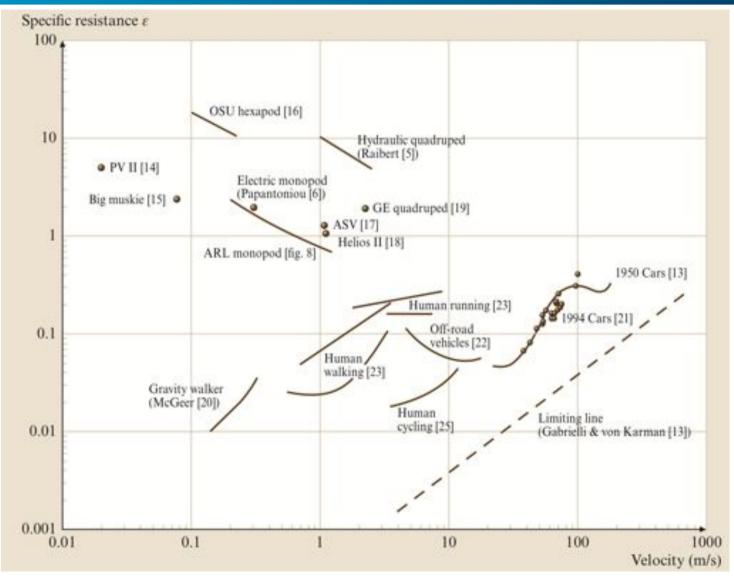
$$l_0(\beta_0) = \sqrt{\lambda_1^2 + \lambda_2^2 - 2\lambda_1\lambda_2\cos(\beta_0)}$$

Spring force:

$$F_{\text{leg}}(\tau) = \frac{l}{\lambda_1 \, \lambda_2} \, \frac{\tau}{\sin \beta}$$

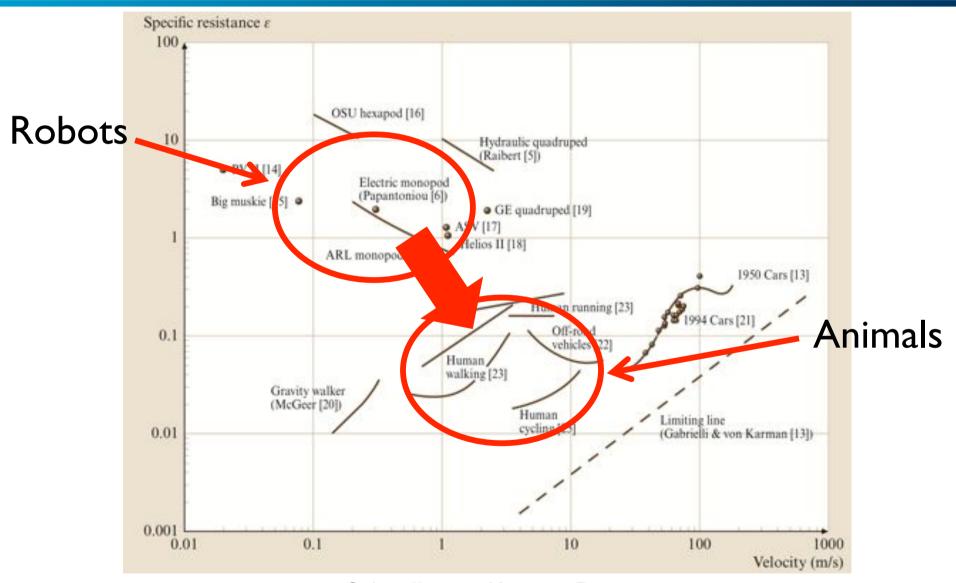
# **Energy Efficiency**

# Energy Efficiency & Behavioral Diversity



Gabrielli- von Karman Diagram

# Energy Efficiency & Behavioral Diversity



Gabrielli- von Karman Diagram

# Energy Efficiency of Walking Systems







Energetic cost (J/Nm):

Velocity (m/s):

Human 0.2

≈2

ASIMO 3.2

≈0.5

Cornell Biped

0.2

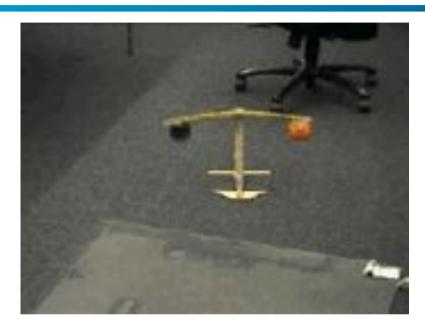
0.4

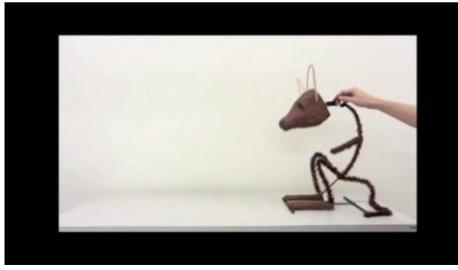
# Hopping with Free Vibration of Curved Beam

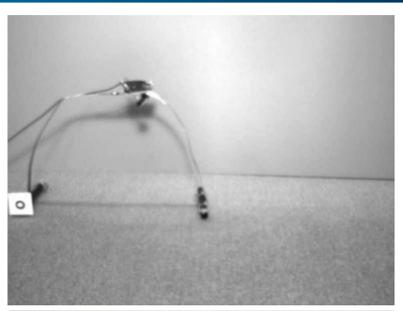


Reis and Iida, 2011

#### Locomotion with Curved Beams

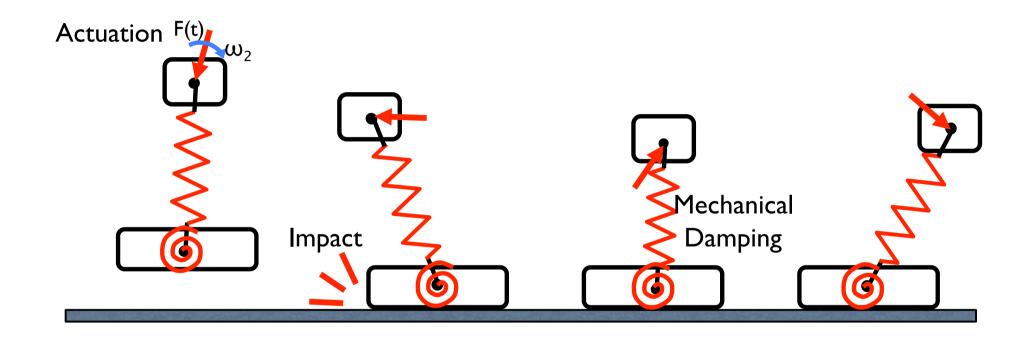








# Physics and Economy of Hopping

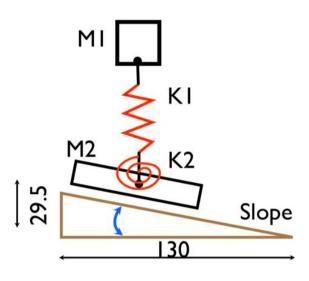


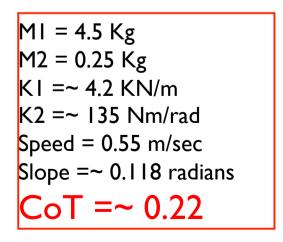
Cost of Transport = Cost of actuation

- + Cost of mechanical impact
- + Cost of mechanical damping

Free vibration can reduce all three of these!

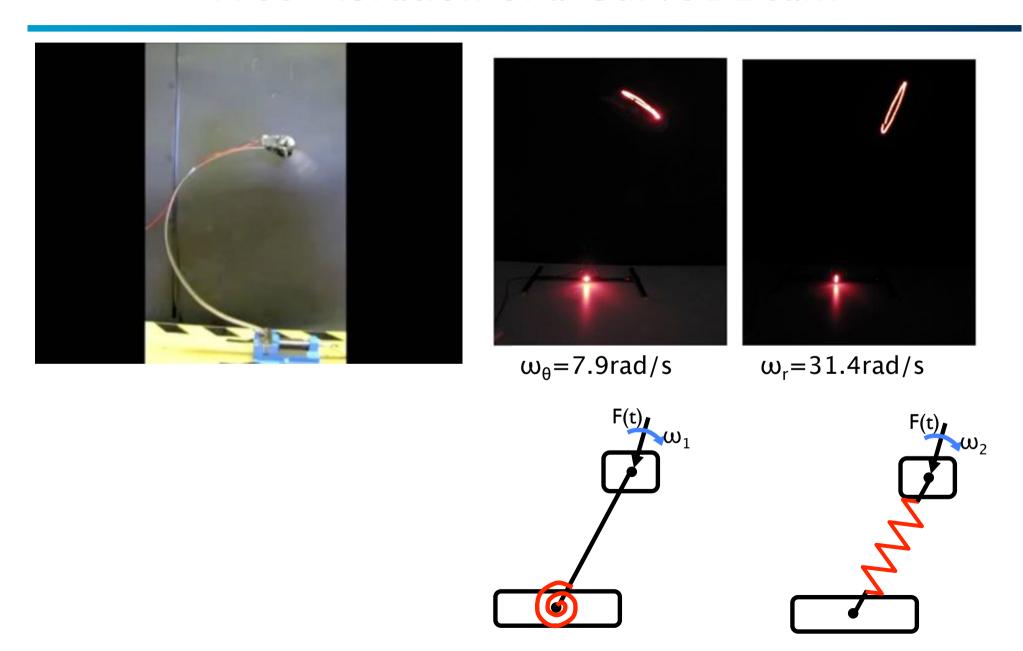
### Passive Hopping with a Curved Beam



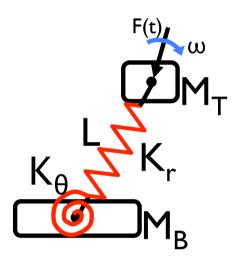




#### Free Vibration of a Curved Beam

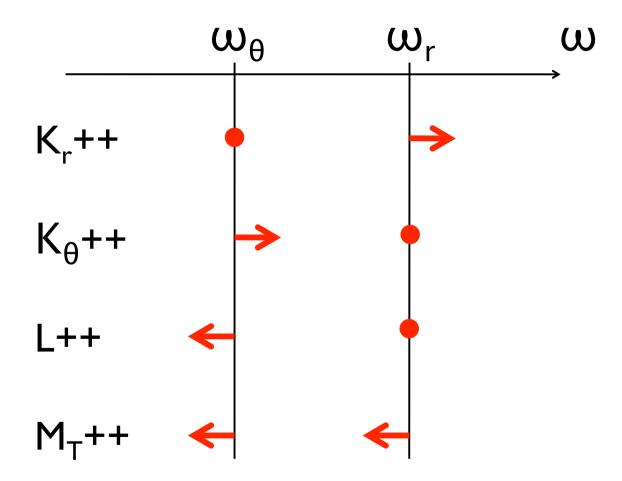


# Design of Mechanical Dynamics

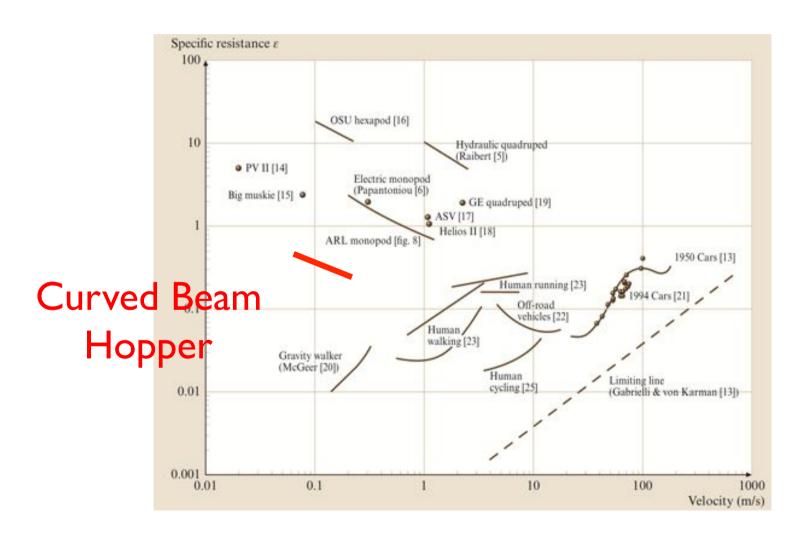


$$\omega_{\theta} = \sqrt{\frac{K_{\theta}}{I_{\theta}}} = \frac{1}{L} \sqrt{\frac{K_{\theta}}{M_{T}}}$$

$$\omega_r = \sqrt{\frac{K_r}{M_T}}$$

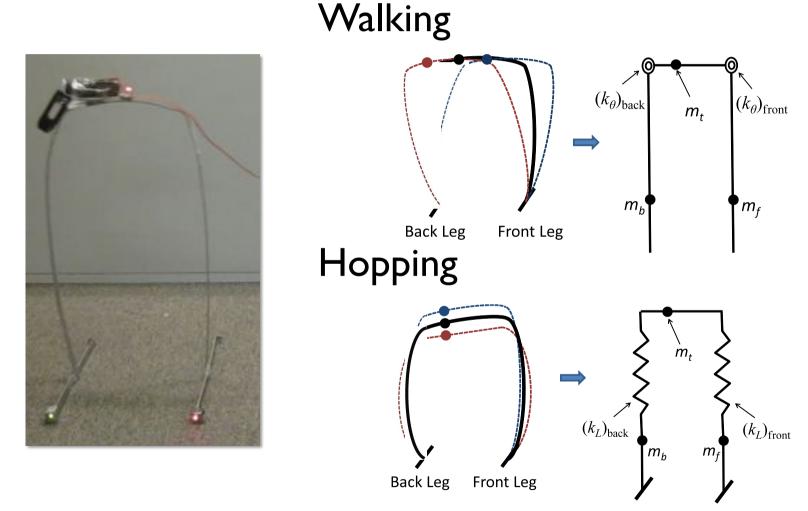


### Locomotion Efficiency with Free Vibration



Gabrielli- von Karman Diagram

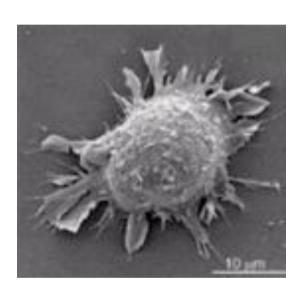
### Behavioral Diversity?

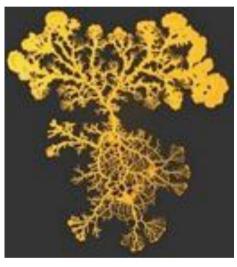


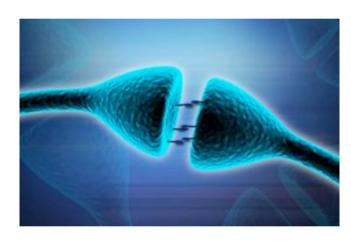
More details in the poster by M. Reis!

# Adaptive Mechanics

# Morphing and Adhesion







# Robots Made of Hot Melt Adhesives







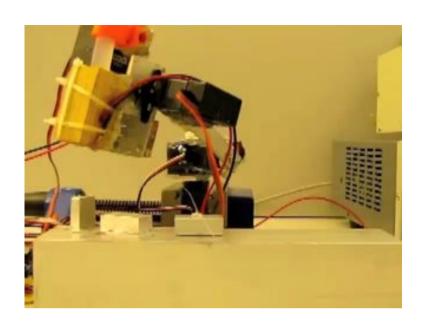


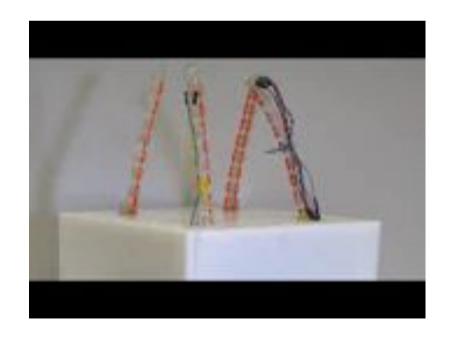


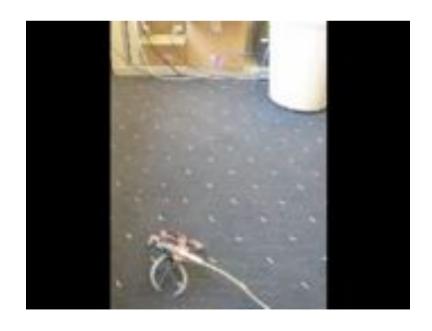




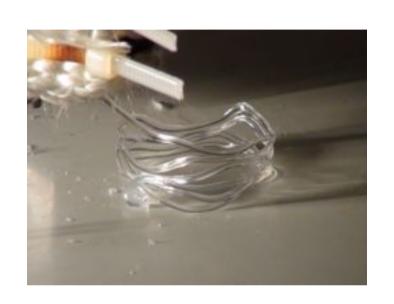


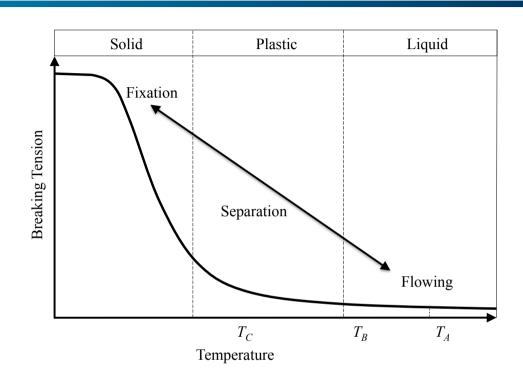






#### Thermoplastic Polymer

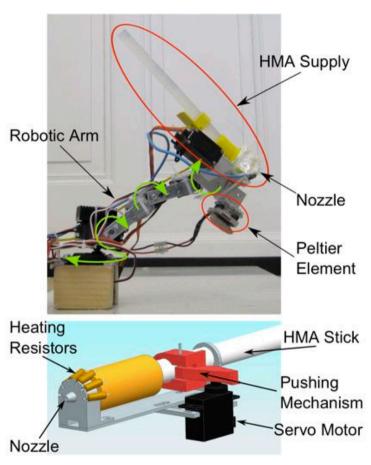


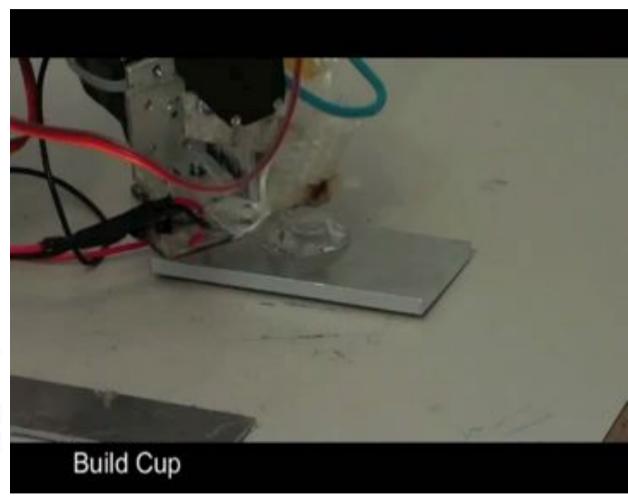


- -Three distinctive phases: solid, plastic, and liquid
- -Repeatedly transform between them
- -Adhesive in liquid
- -Large tensile strength in solid

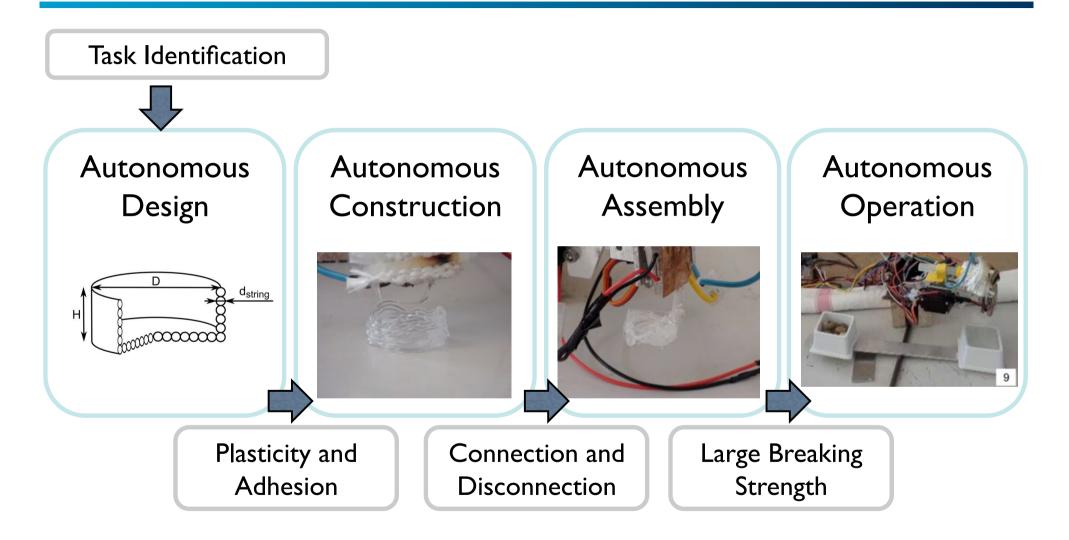


#### **Autonomous Robot Body Extension**

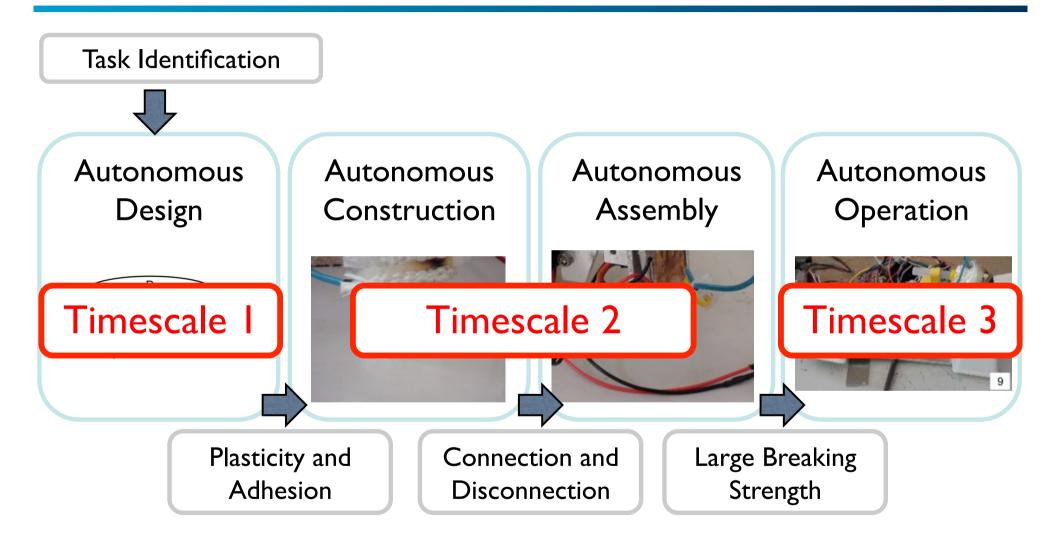




#### **Autonomous Robot Body Extension**



#### **Autonomous Robot Body Extension**



#### **Conclusions**

Morphological computation gives us many ideas for selforganization *in the real world*.

#### **Challenges:**

How can self-organization processes be **physically meaningful**?

- Self-stability in motion control
- > Energy-efficient (and rapid) motion control

How can we **scale up** real-world self-organization processes?

- ➤ Material, material, material, and material!
- > Self-organization in different timescales

### Collaborators & Acknowledgement



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