

# GC Intelligence Report

g1gc\_3.log

Duration: 4 hrs 25 min 27 sec

## System Time greater than User Time



In 5 GC event's, 'sys' time is greater than 'usr' time. It's not a healthy sign. Read our recommendations to [reduce sys time](#)

Timestamp	User Time (secs)	Sys Time (secs)	Real Time (secs)
2025-10-13T23:16:28.266	0.18	0.29	0.01
2025-10-13T23:16:28.592	0.31	0.4	0.01
2025-10-13T23:16:44.521	1.04	1.4	0.05
2025-10-13T23:16:54.221	1.62	2.25	0.08
2025-10-13T23:17:44.813	2.34	2.48	0.16

## Recommendations

(CAUTION: Please do thorough testing before implementing below recommendations.)

- ✓ 42 sec 420 ms of GC pause time is triggered by 'G1 Evacuation Pause' event. This GC is triggered when copying live objects from one set of regions to another set of regions. When Young generation regions are only copied then Young GC is triggered. When both Young + Tenured regions are copied, Mixed GC is triggered..

### Solution:

- Evacuation failure might happen because of over tuning. So eliminate all the memory related properties and keep only min and max heap and a realistic pause time goal (i.e. Use only -Xms, -Xmx and a pause time goal -XX:MaxGCPauseMillis). Remove any additional heap sizing such as -Xmn, -XX:NewSize, -XX:MaxNewSize, -XX:SurvivorRatio, etc.
- If the problem still persists then increase JVM heap size (i.e. -Xmx).
- If you can't increase the heap size and if you notice that the marking cycle is not starting early enough to reclaim the old generation then reduce -XX:InitiatingHeapOccupancyPercent. The default value is 45%. Reducing the value will start the marking cycle earlier. On the other hand, if the marking cycle is starting early and not reclaiming, increase the -XX:InitiatingHeapOccupancyPercent threshold above the default value.
- You can also increase the value of the '-XX:ConcGCThreads' argument to increase the number of parallel marking threads. Increasing the concurrent marking threads will make garbage collection run fast.
- Increase the value of the '-XX:G1ReservePercent' argument. Default value is 10%. It means the G1 garbage collector will try to keep 10% of memory free always. When you try to increase this value, GC will be triggered earlier, preventing the Evacuation pauses. Note: G1 GC caps this value at 50%.

- ✓ 1 sec 396 ms of GC pause time is triggered by 'G1 Humongous Allocation' event. Humongous allocations are allocations that are larger than 50% of the region size in G1. Frequent humongous allocations can cause couple of performance issues:

- If the regions contain humongous objects, space between the last humongous object in the region and the end of the region will be unused. If there are multiple such humongous objects, this unused space can cause the heap to become fragmented.
- Until Java 1.8u40 reclamation of humongous regions were only done during full GC events. Where as in the newer JVMs, clearing humongous objects are done in cleanup phase.

### Solution:

You can increase the G1 region size so that allocations would not exceed 50% limit. By default region size is calculated during startup based on the heap size. It can be overridden by specifying '-XX:G1HeapRegionSize' property. Region size must be between 1 and 32 megabytes and has to be a power of two. Note: Increasing region size is sensitive change as it will reduce the number of regions. So before increasing new region size, do thorough testing.

- ✓ 183 ms of GC pause time is triggered by 'Metadata GC Threshold' event. This type of GC event is triggered under two circumstances:

- Configured metaspace size is too small than the actual requirement
- There is a classloader leak (very unlikely, but possible).

#### Solution:

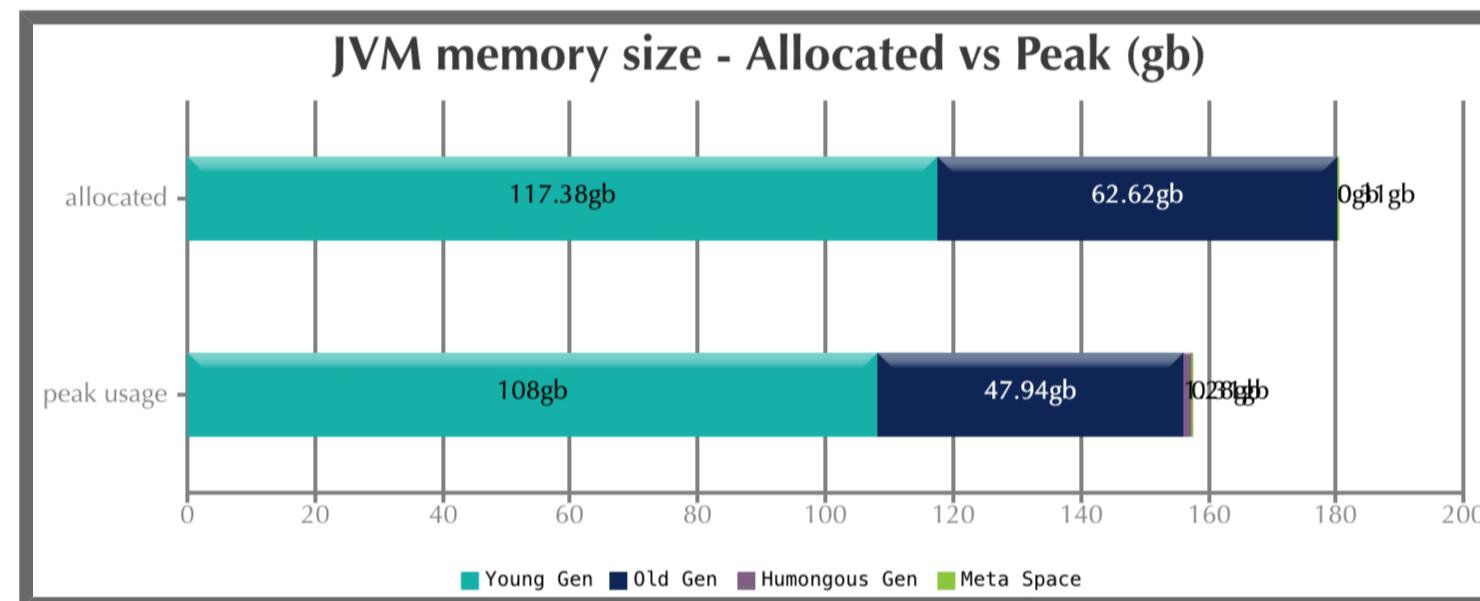
You may consider setting '`-XX:MaxMetaspaceSize`' to a higher value. If this property is not present already please configure it. Setting these arguments to a higher value will reduce 'Metadata GC Threshold' frequency. If you still continue to see 'Metadata GC Threshold' event reported, then you need to inspect metaspace contents. Learn how to inspect metaspace contents from [this article](#).

- ✓ It looks like you are using G1 GC algorithm. If you are running on Java 8 update 20 and above, you may consider passing `-XX:+UseStringDeduplication` to your application. It will remove duplicate strings in your application and has potential to improve overall application's performance. You can learn more about this property in [this article](#).
- ✓ This application is using the G1 GC algorithm. If you are looking to tune G1 GC performance even further, here are the [important G1 GC algorithm related JVM arguments](#)

## ⌚ JVM memory size

(To learn about JVM Memory, [click here](#))

Generation	Allocated	Peak
Young Generation	117.38 gb	108 gb
Old Generation	62.62 gb	47.94 gb
Humongous	n/a	1.28 gb
Meta Space	321.75 mb	315.85 mb
Young + Old + Meta space	180.31 gb	150.58 gb



## 🔑 Key Performance Indicators

(Important section of the report. To learn more about KPIs, [click here](#))

① Throughput: 99.675%

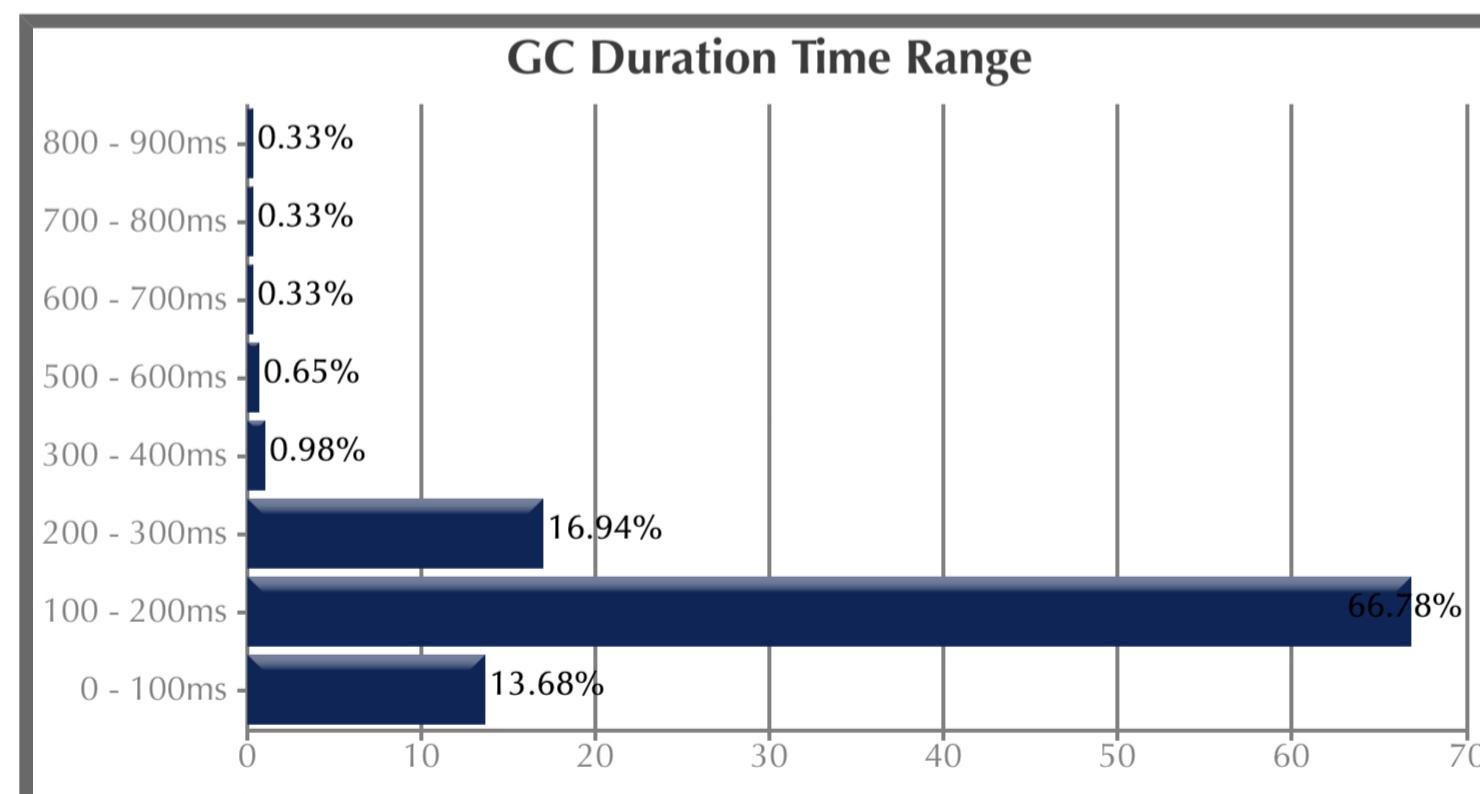
② CPU Time: 1 hr 4 min 52 sec

③ Latency:

Avg Pause GC Time	168 ms
Max Pause GC Time	843 ms

GC Pause Duration Time Range:

Duration (ms)	No. of GCs	Percentage
0 - 100	42	13.68%
100 - 200	205	66.78%
200 - 300	52	16.94%
300 - 400	3	0.98%



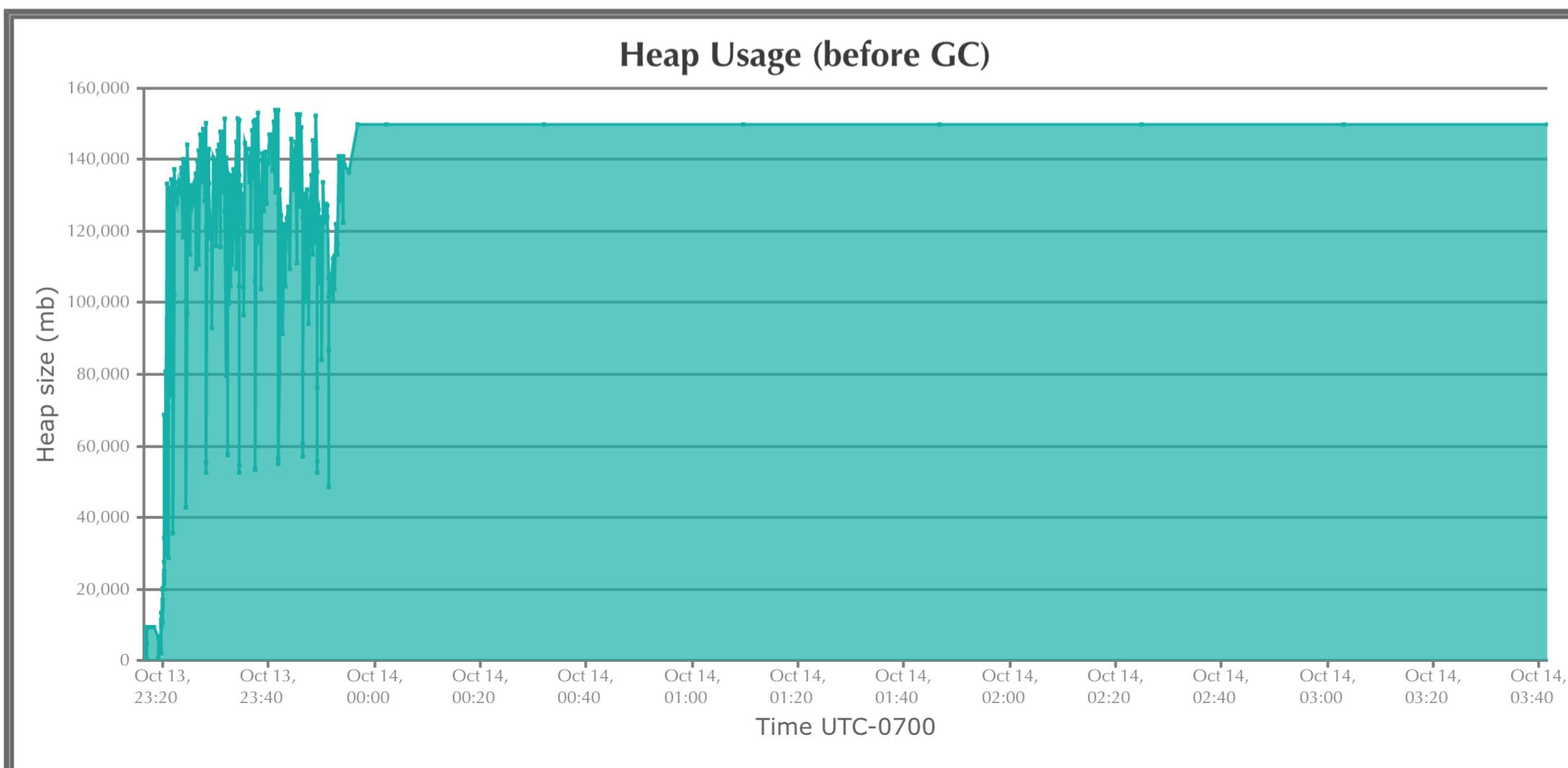
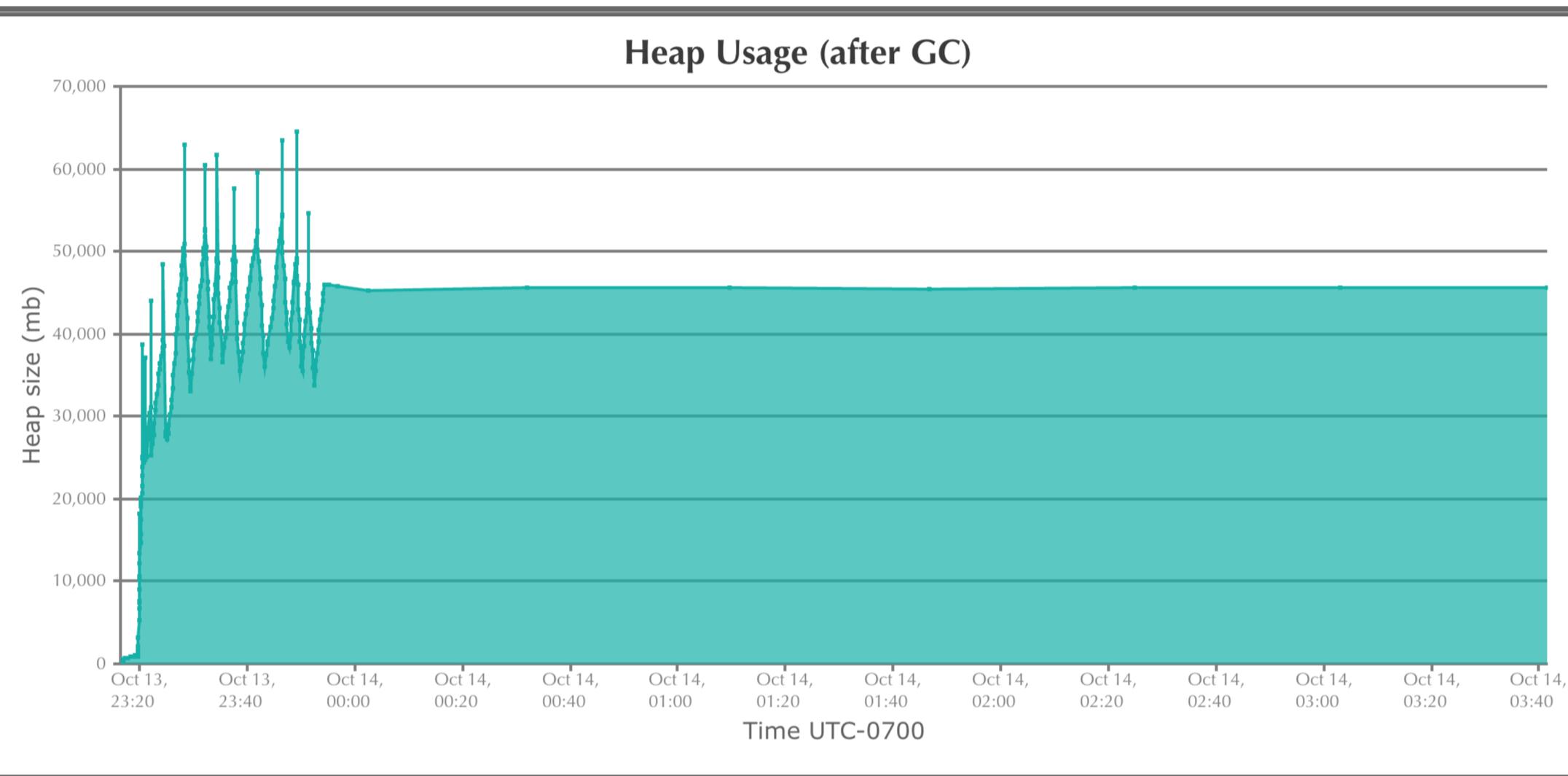
500 - 600	2	0.65%
600 - 700	1	0.33%
700 - 800	1	0.33%
800 - 900	1	0.33%

### Analyze Specific Time Periods (Beta)

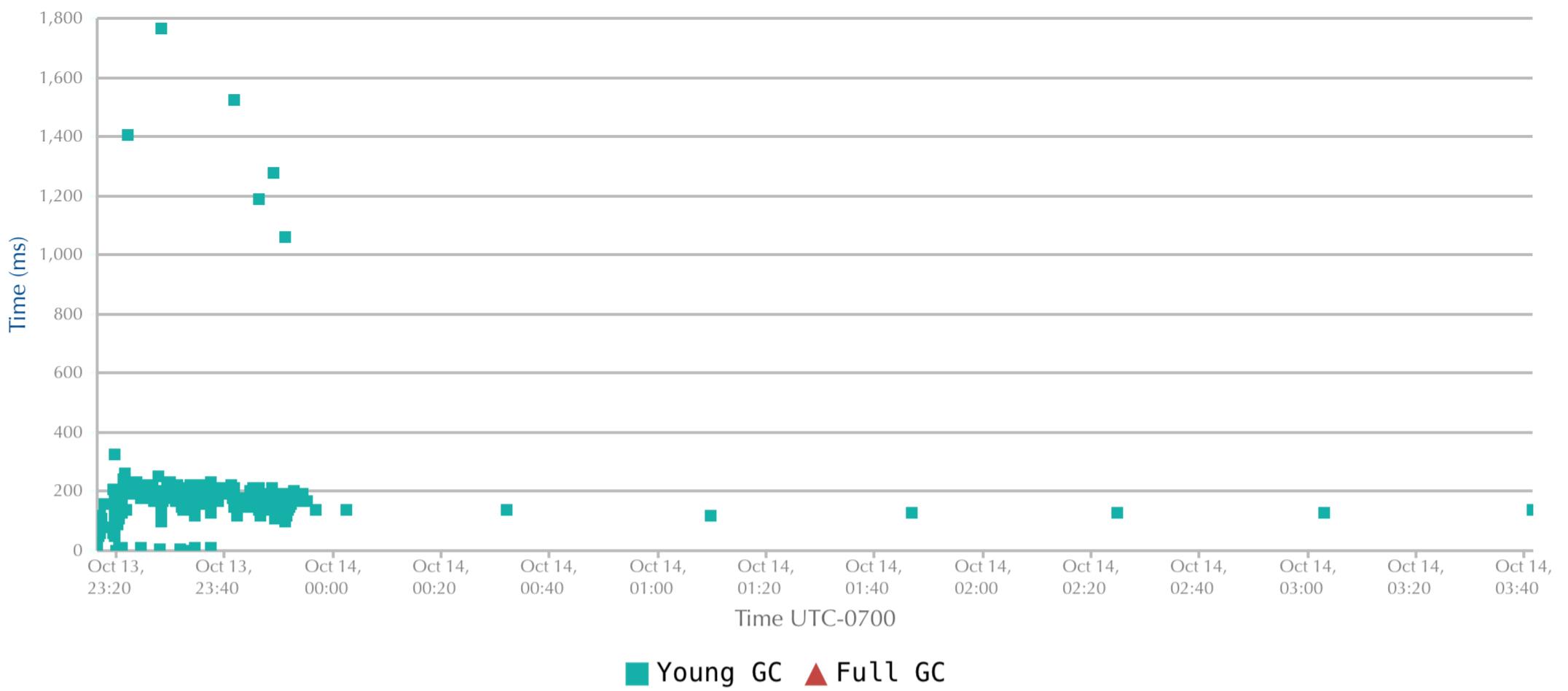
Select time range

Reset

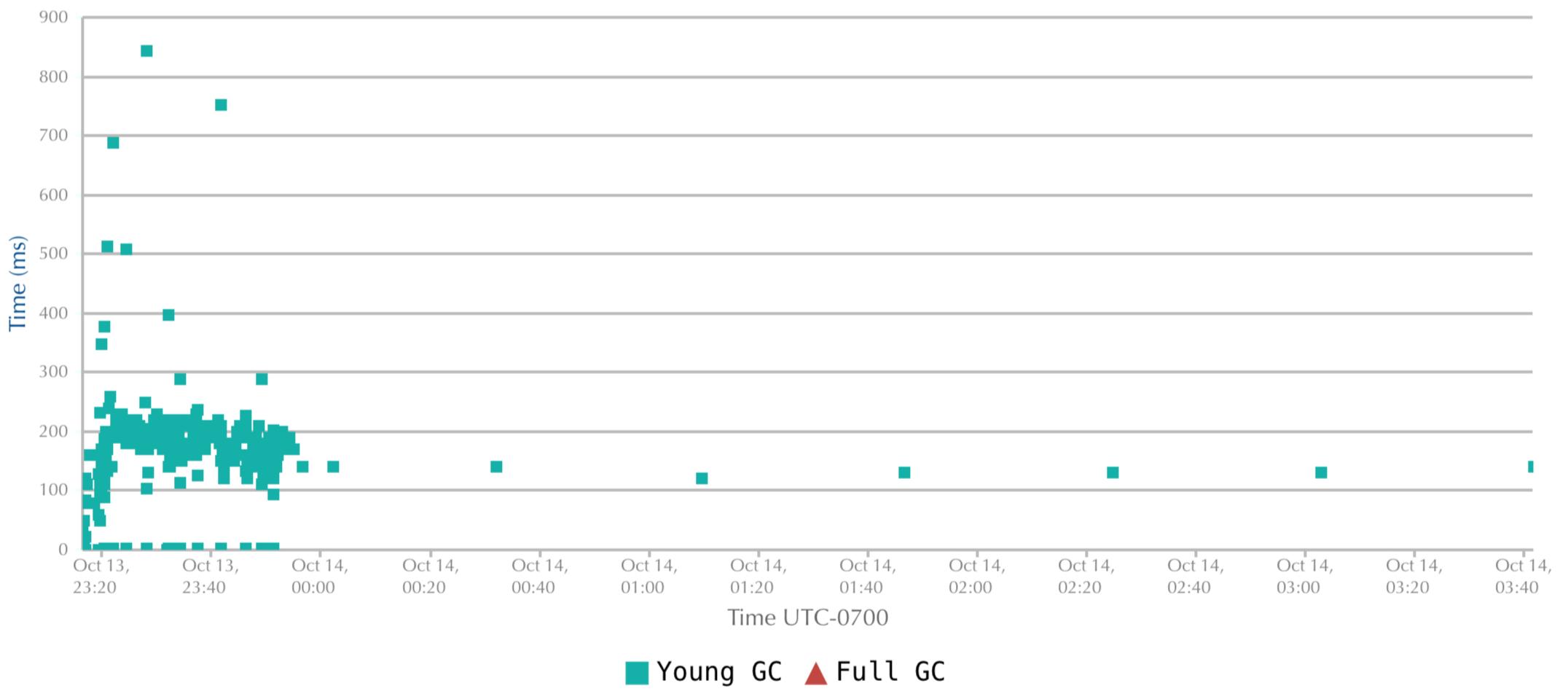
### Interactive Graphs (How to zoom graphs?)

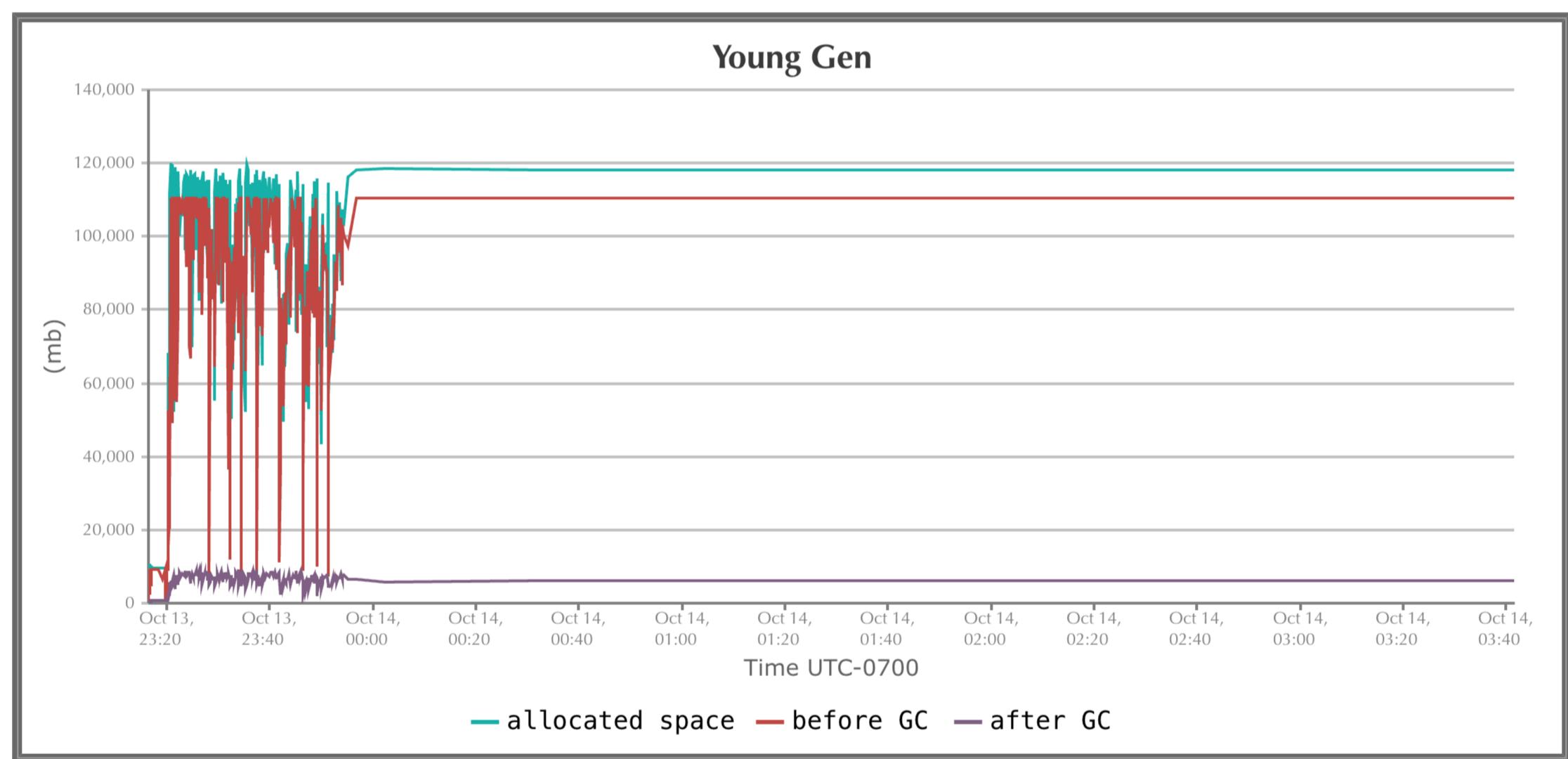
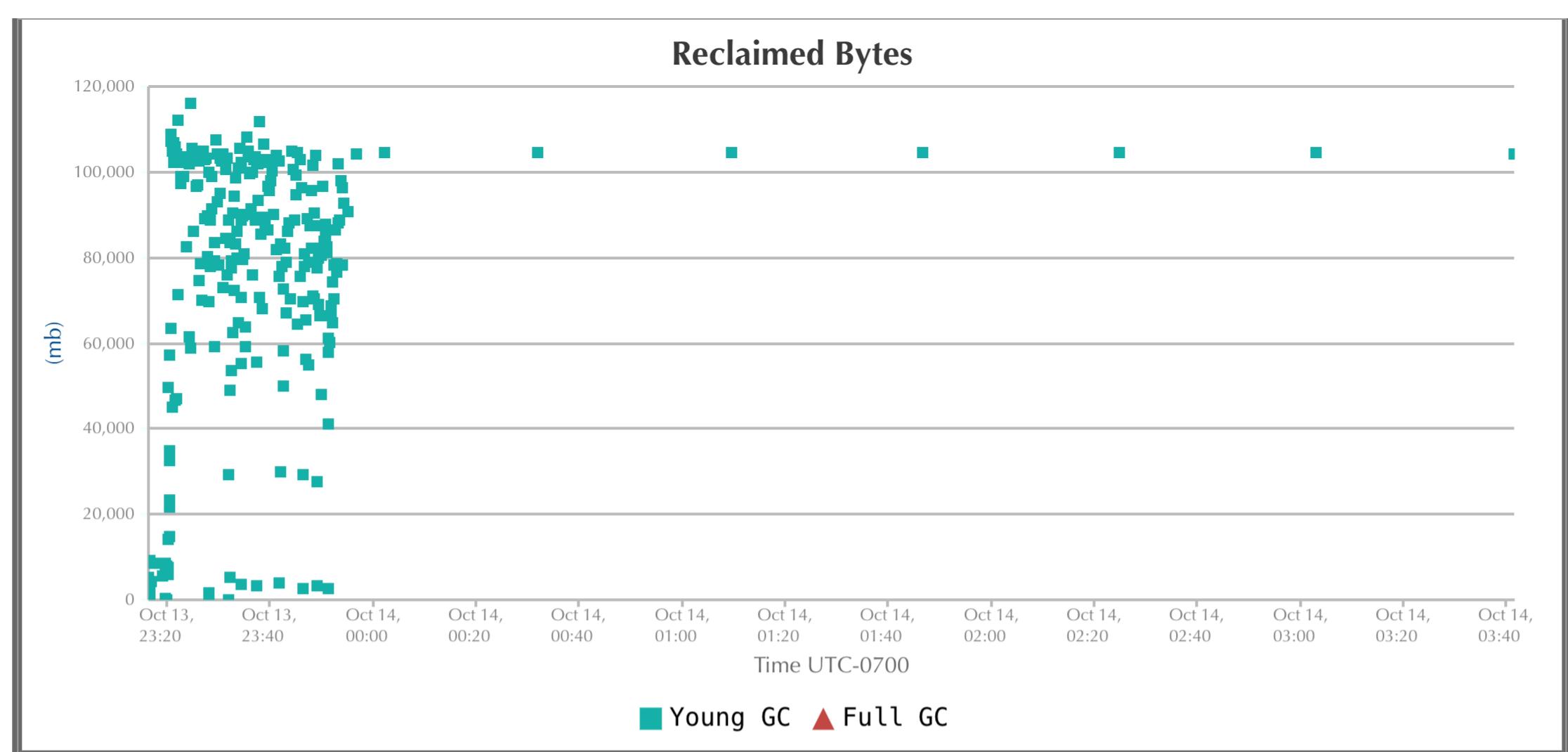


### GC Duration Time

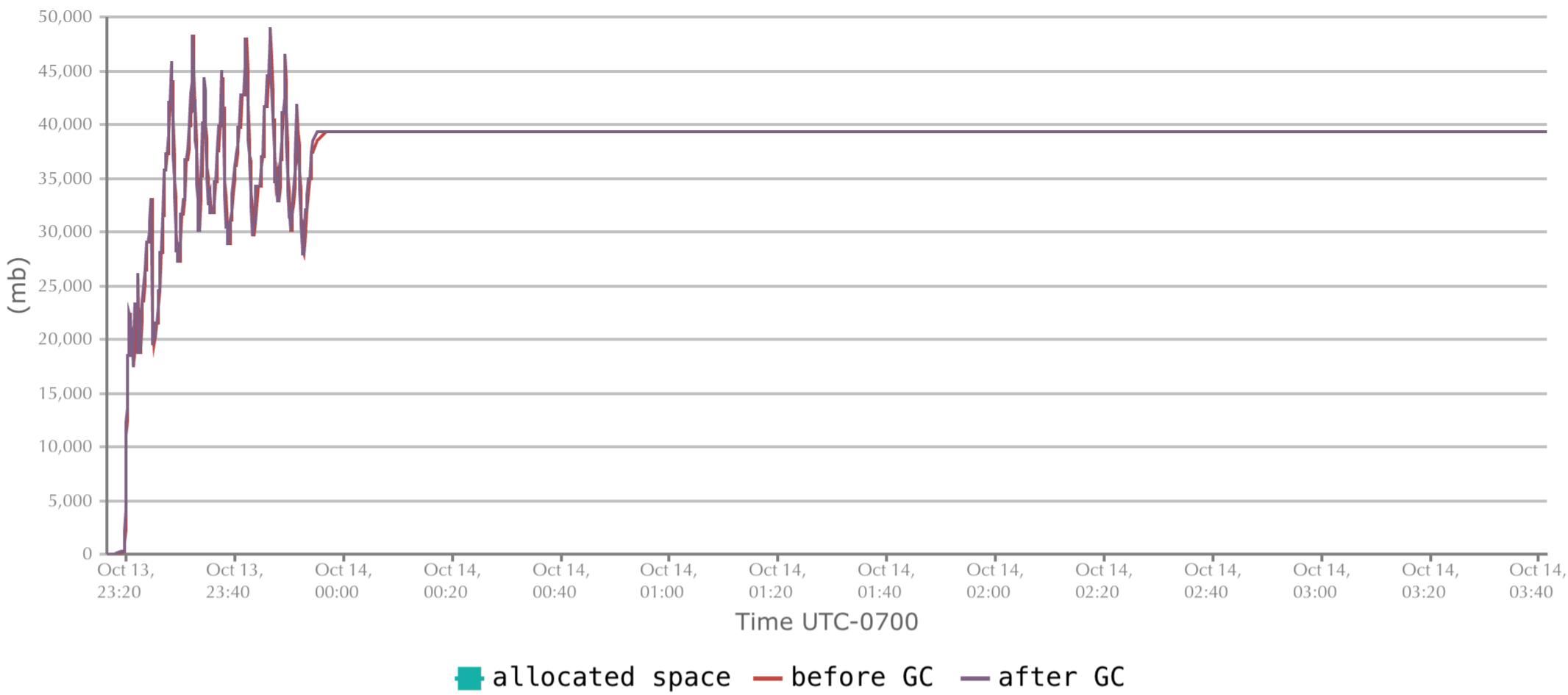


### Pause GC Duration Time

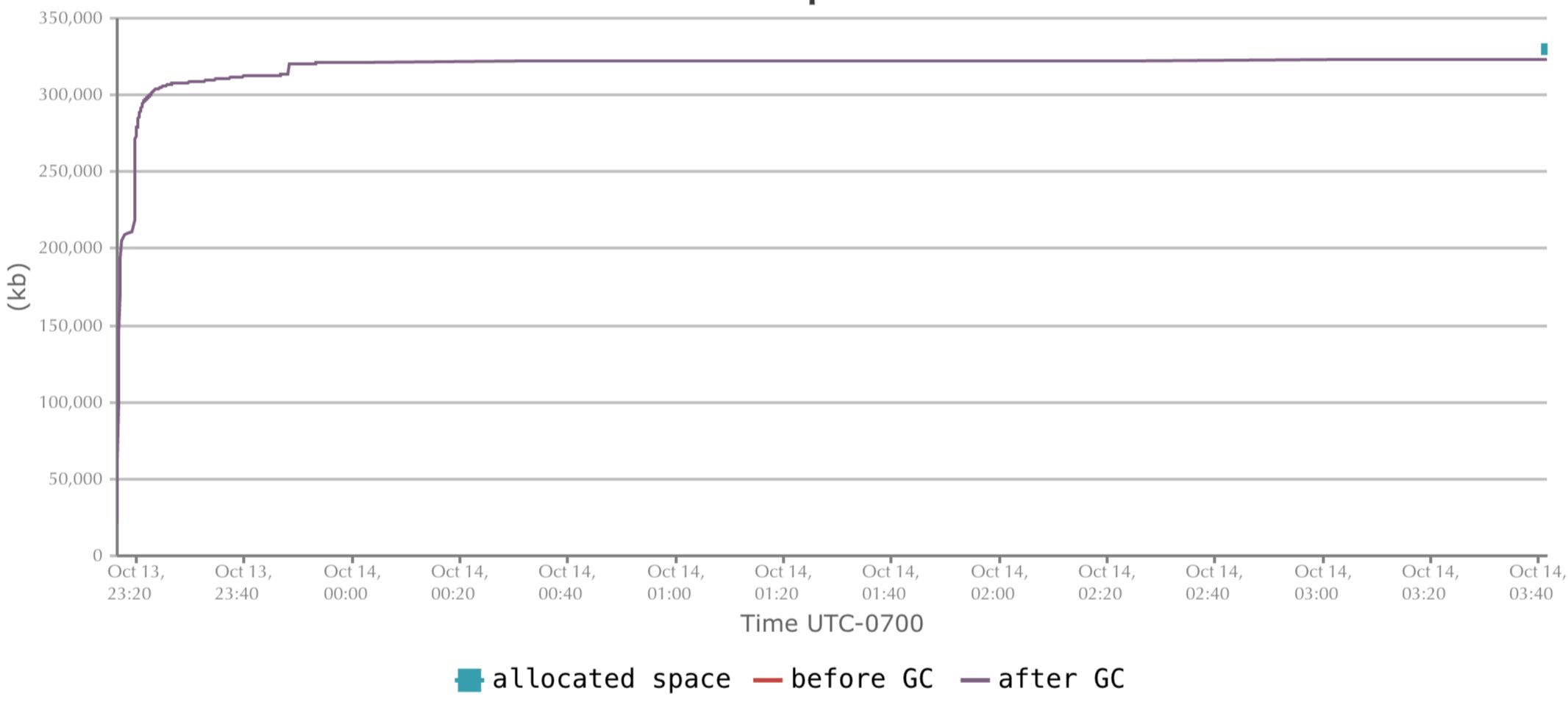


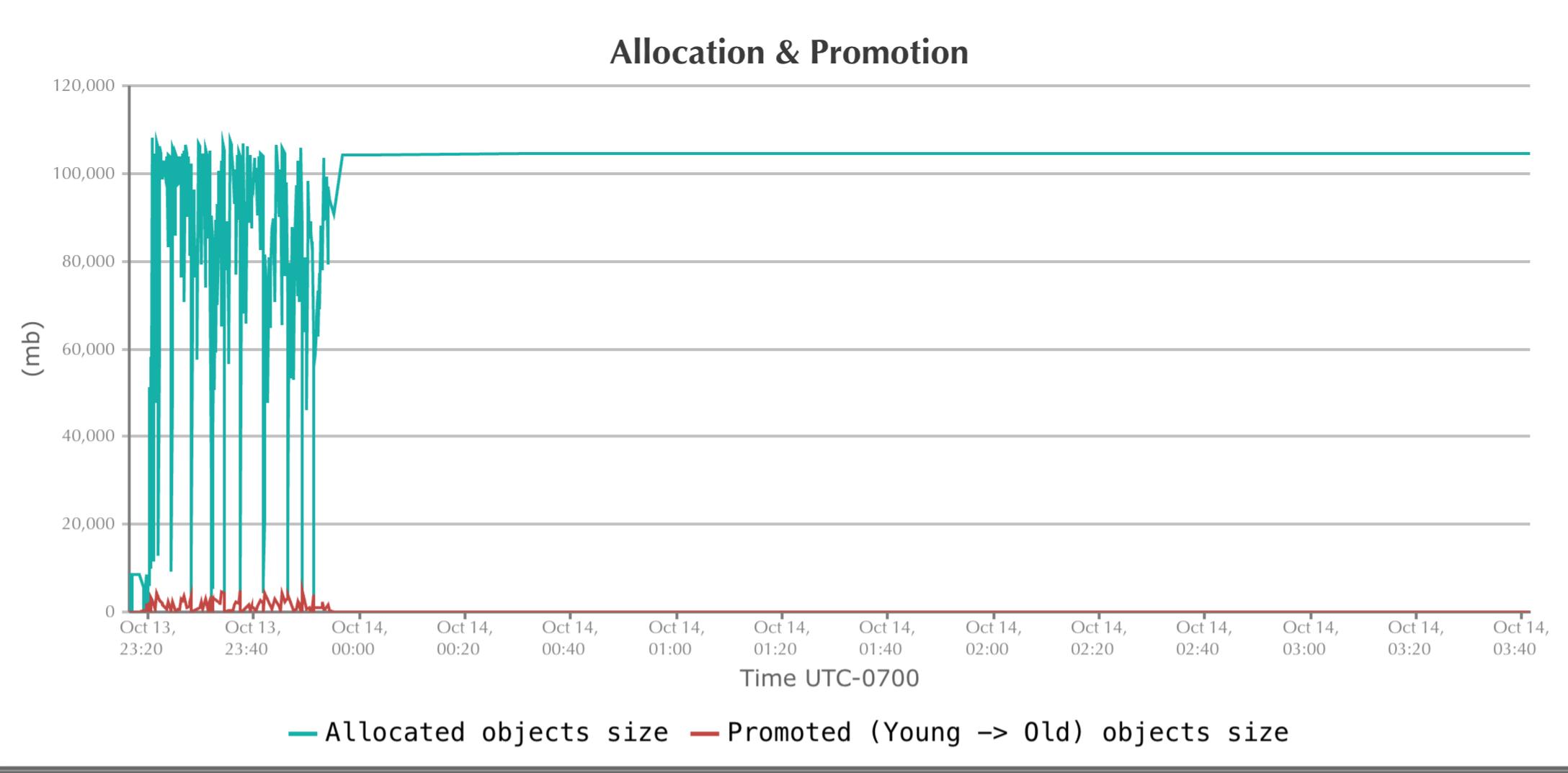


### Old Gen

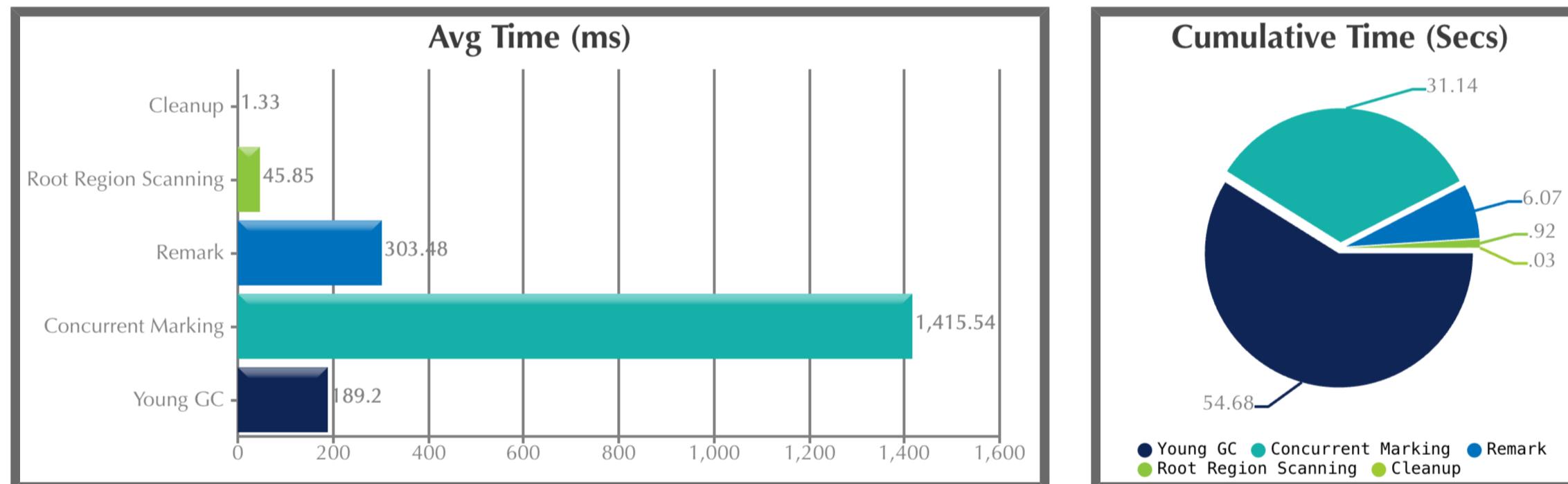


### Meta Space



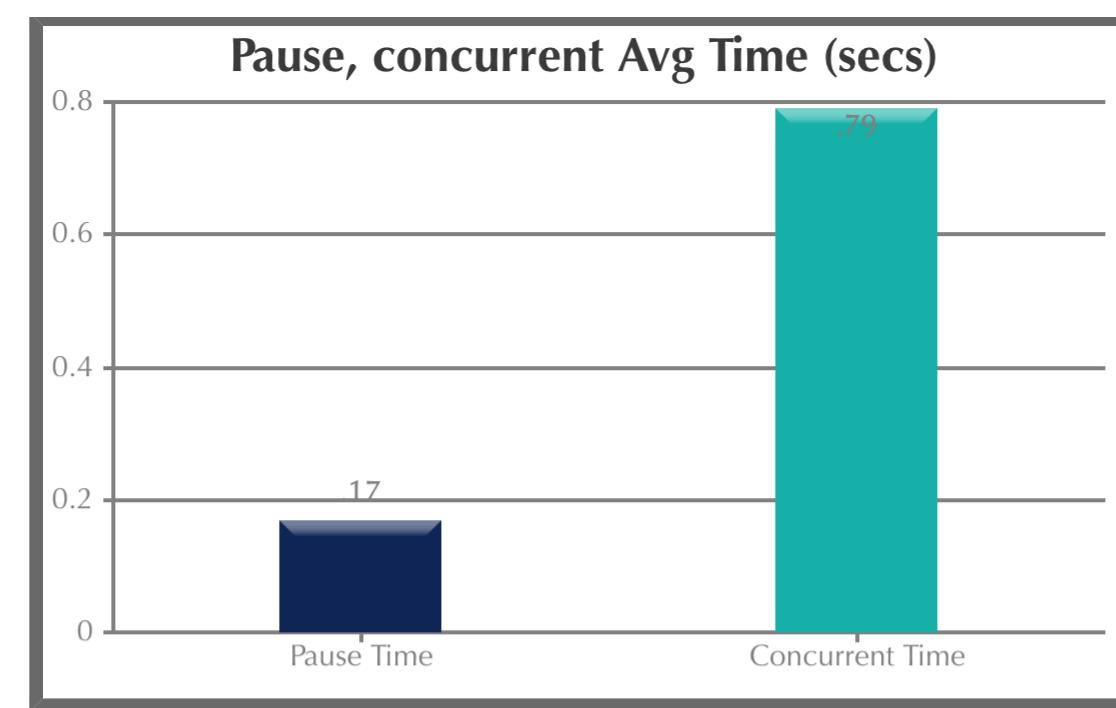
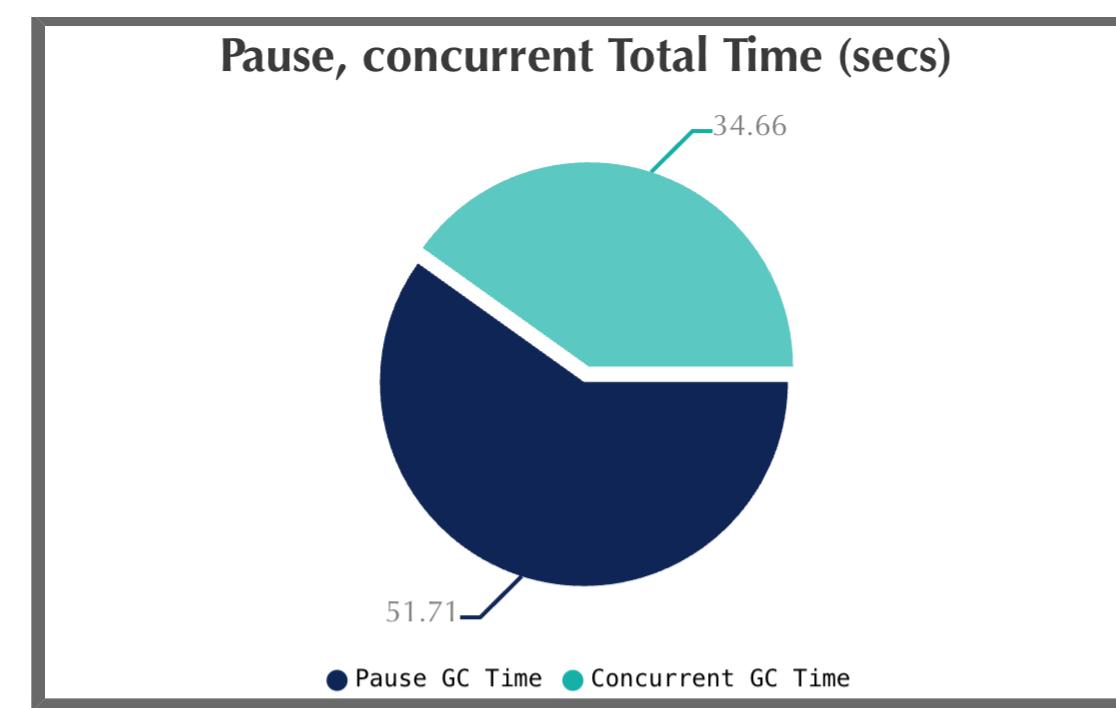


## ⌚ G1 Collection Phases Statistics



	Young GC ⓘ	Concurrent Marking	Remark ⓘ	Root Region Scanning	Cleanup ⓘ
Total Time ⓘ	54 sec 679 ms	31 sec 142 ms	6 sec 70 ms	917 ms	26.5 ms
Avg Time ⓘ	189 ms	1 sec 416 ms	303 ms	45.8 ms	1.33 ms
Std Dev Time	183 ms	2 sec 549 ms	248 ms	32.7 ms	0.943 ms
Min Time ⓘ	0	3.35 ms	1.77 ms	2.44 ms	0.00800 ms
Max Time ⓘ	1 sec 766 ms	12 sec 658 ms	843 ms	99.7 ms	2.29 ms
Interval Time ⓘ	55 sec 243 ms	1 min 39 sec 442 ms	1 min 49 sec 910 ms	1 min 49 sec 910 ms	1 min 49 sec 910 ms
Count ⓘ	289	22	20	20	20

## ⌚ G1 GC Time



### Pause Time ?

Total GC Pause Time	51 sec 709 ms
GC Pause Events	307.0
Avg GC Pause Time	168 ms
Std Dev GC Pause Time	92.0 ms
Min GC Pause Time	0.00800 ms
Max GC Pause Time	843 ms

### Concurrent Time ?

Total Concurrent GC Time	34 sec 659 ms
Concurrent GC Events	44.0
Avg Concurrent GC Time	788 ms
Std Dev Concurrent GC Time	1 sec 926 ms
Min Concurrent GC Time	3.72 ms
Max Concurrent GC Time	12 sec 681 ms

### ⚙ Object Stats ?

Total created bytes <span style="color: green;">?</span>	18.47 tb
Total promoted bytes <span style="color: green;">?</span>	163.32 gb
Avg creation rate <span style="color: green;">?</span>	1.19 gb/sec
Avg promotion rate <span style="color: green;">?</span>	10.5 mb/sec

### cpu ? CPU Stats ? (To learn more about CPU stats, [click here](#))

CPU Time: <span style="color: green;">?</span>	1 hr 4 min 52 sec
User Time: <span style="color: green;">?</span>	1 hr 3 min 44 sec
Sys Time: <span style="color: green;">?</span>	1 min 7 sec 890 ms

### 💧 Memory Leak ?

No major memory leaks.

(Note: there are [8 flavours of OutOfMemoryErrors](#). With GC Logs you can diagnose only 5 flavours of them(Java heap space, GC overhead limit exceeded, Requested array size exceeds VM limit, Permgen space, Metaspace). So in other words, your application could be still suffering from memory leaks, but need other tools to diagnose them, not just GC Logs.)

### ⬇️ Consecutive Full GC ?

None.

### ████ Long Pause ?

None.

### ⌚ Safe Point Duration ?

(To learn more about SafePoint duration, [click here](#))

	Total Time	Avg Time	% of total duration
Total time for which app threads were stopped	55.713 secs	0.017 secs	0.35 %
Time taken to stop app threads	8.553 secs	0.003 secs	0.054 %

## 📦 Threads Affected By Allocation Stalls ⓘ

(To learn more about Allocation Stall, [click here](#))

Not Reported in the log.

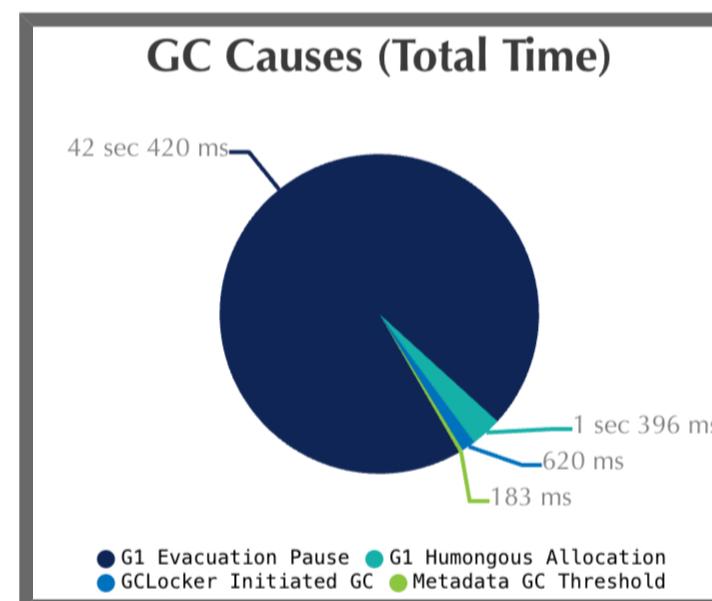
## 📄 String Deduplication Metrics ⓘ

Not Reported in the log.

## ⌚ GC Causes ⓘ

(What events caused GCs & how much time they consumed?)

Cause	Count	Avg Time	Max Time	Total Time
G1 Evacuation Pause ⓘ	242	175 ms	260 ms	42 sec 420 ms
G1 Humongous Allocation ⓘ	10	140 ms	204 ms	1 sec 396 ms
GCLocker Initiated GC ⓘ	3	207 ms	210 ms	620 ms
Metadata GC Threshold ⓘ	5	36.7 ms	84.7 ms	183 ms



## ⌚ Tenuring Summary ⓘ

Not reported in the log.

## 📄 JVM Arguments ⓘ

(To learn about JVM Arguments, [click here](#))

Not reported in the log.

## 💻 Export Data ⓘ

Normalized GC Data

