

GC Intelligence Report

g1gc_2.log

Duration: 2 hrs 13 min 30 sec

System Time greater than User Time



In 5 GC event's, 'sys' time is greater than 'usr' time. It's not a healthy sign. Read our recommendations to [reduce sys time](#)

| Timestamp | User Time (secs) | Sys Time (secs) | Real Time (secs) |
|-------------------------|------------------|-----------------|------------------|
| 2025-10-13T18:15:06.231 | 0.22 | 0.29 | 0.01 |
| 2025-10-13T18:15:22.400 | 0.8 | 1.41 | 0.05 |
| 2025-10-13T18:15:25.620 | 1.61 | 1.67 | 0.07 |
| 2025-10-13T18:15:31.651 | 1.62 | 2.04 | 0.08 |
| 2025-10-13T18:16:14.395 | 2.39 | 2.58 | 0.16 |

Recommendations

(CAUTION: Please do thorough testing before implementing below recommendations.)

- ✓ 44 sec 494 ms of GC pause time is triggered by '**G1 Evacuation Pause**' event. This GC is triggered when copying live objects from one set of regions to another set of regions. When Young generation regions are only copied then Young GC is triggered. When both Young + Tenured regions are copied, Mixed GC is triggered..

Solution:

- Evacuation failure might happen because of over tuning. So eliminate all the memory related properties and keep only min and max heap and a realistic pause time goal (i.e. Use only -Xms, -Xmx and a pause time goal -XX:MaxGCPauseMillis). Remove any additional heap sizing such as -Xmn, -XX:NewSize, -XX:MaxNewSize, -XX:SurvivorRatio, etc.
- If the problem still persists then increase JVM heap size (i.e. -Xmx).
- If you can't increase the heap size and if you notice that the marking cycle is not starting early enough to reclaim the old generation then reduce -XX:InitiatingHeapOccupancyPercent. The default value is 45%. Reducing the value will start the marking cycle earlier. On the other hand, if the marking cycle is starting early and not reclaiming, increase the -XX:InitiatingHeapOccupancyPercent threshold above the default value.
- You can also increase the value of the '-XX:ConcGCThreads' argument to increase the number of parallel marking threads. Increasing the concurrent marking threads will make garbage collection run fast.
- Increase the value of the '-XX:G1ReservePercent' argument. Default value is 10%. It means the G1 garbage collector will try to keep 10% of memory free always. When you try to increase this value, GC will be triggered earlier, preventing the Evacuation pauses. Note: G1 GC caps this value at 50%.

- ✓ 2 sec 884 ms of GC pause time is triggered by '**G1 Humongous Allocation**' event. Humongous allocations are allocations that are larger than 50% of the region size in G1. Frequent humongous allocations can cause couple of performance issues:

- If the regions contain humongous objects, space between the last humongous object in the region and the end of the region will be unused. If there are multiple such humongous objects, this unused space can cause the heap to become fragmented.
- Until Java 1.8u40 reclamation of humongous regions were only done during full GC events. Where as in the newer JVMs, clearing humongous objects are done in cleanup phase.

Solution:

You can increase the G1 region size so that allocations would not exceed 50% limit. By default region size is calculated during startup based on the heap size. It can be overridden by specifying '-XX:G1HeapRegionSize' property. Region size must be between 1 and 32 megabytes and has to be a power of two. Note: Increasing region size is sensitive change as it will reduce the number of regions. So before increasing new region size, do thorough testing.

- ✓ 181 ms of GC pause time is triggered by '**Metadata GC Threshold**' event. This type of GC event is triggered under two circumstances:

- Configured metaspace size is too small than the actual requirement
- There is a classloader leak (very unlikely, but possible).

Solution:

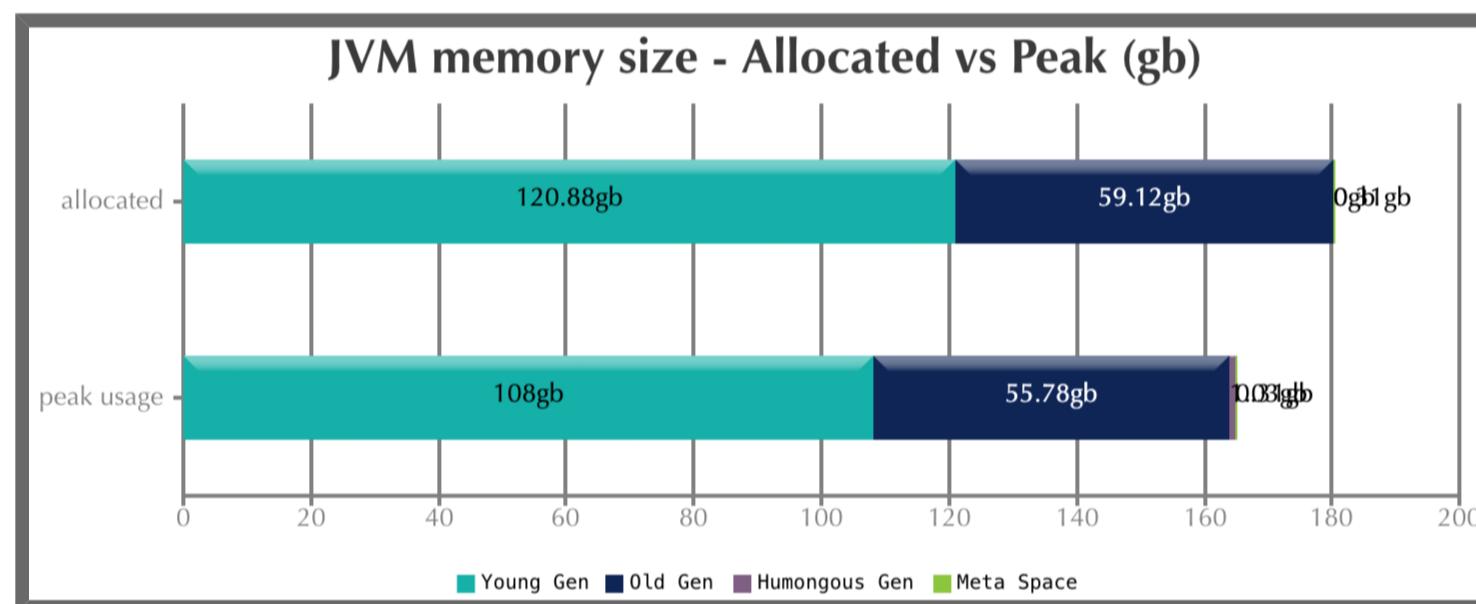
You may consider setting '-XX:MaxMetaspaceSize' to a higher value. If this property is not present already please configure it. Setting these arguments to a higher value will reduce 'Metadata GC Threshold' frequency. If you still continue to see 'Metadata GC Threshold' event reported, then you need to inspect metaspace contents. Learn how to inspect metaspace contents from [this article](#).

- ✓ It looks like you are using G1 GC algorithm. If you are running on Java 8 update 20 and above, you may consider passing `-XX:+UseStringDeduplication` to your application. It will remove duplicate strings in your application and has potential to improve overall application's performance. You can learn more about this property in [this article](#).
- ✓ This application is using the G1 GC algorithm. If you are looking to tune G1 GC performance even further, here are the [important G1 GC algorithm related JVM arguments](#)

⌚ JVM memory size

(To learn about JVM Memory, [click here](#))

| Generation | Allocated | Peak |
|--------------------------|-----------|-----------|
| Young Generation | 120.88 gb | 108 gb |
| Old Generation | 59.12 gb | 55.78 gb |
| Humongous | n/a | 1.03 gb |
| Meta Space | 322.06 mb | 315.93 mb |
| Young + Old + Meta space | 180.31 gb | 149.02 gb |



🔑 Key Performance Indicators

(Important section of the report. To learn more about KPIs, [click here](#))

❶ Throughput: 99.284%

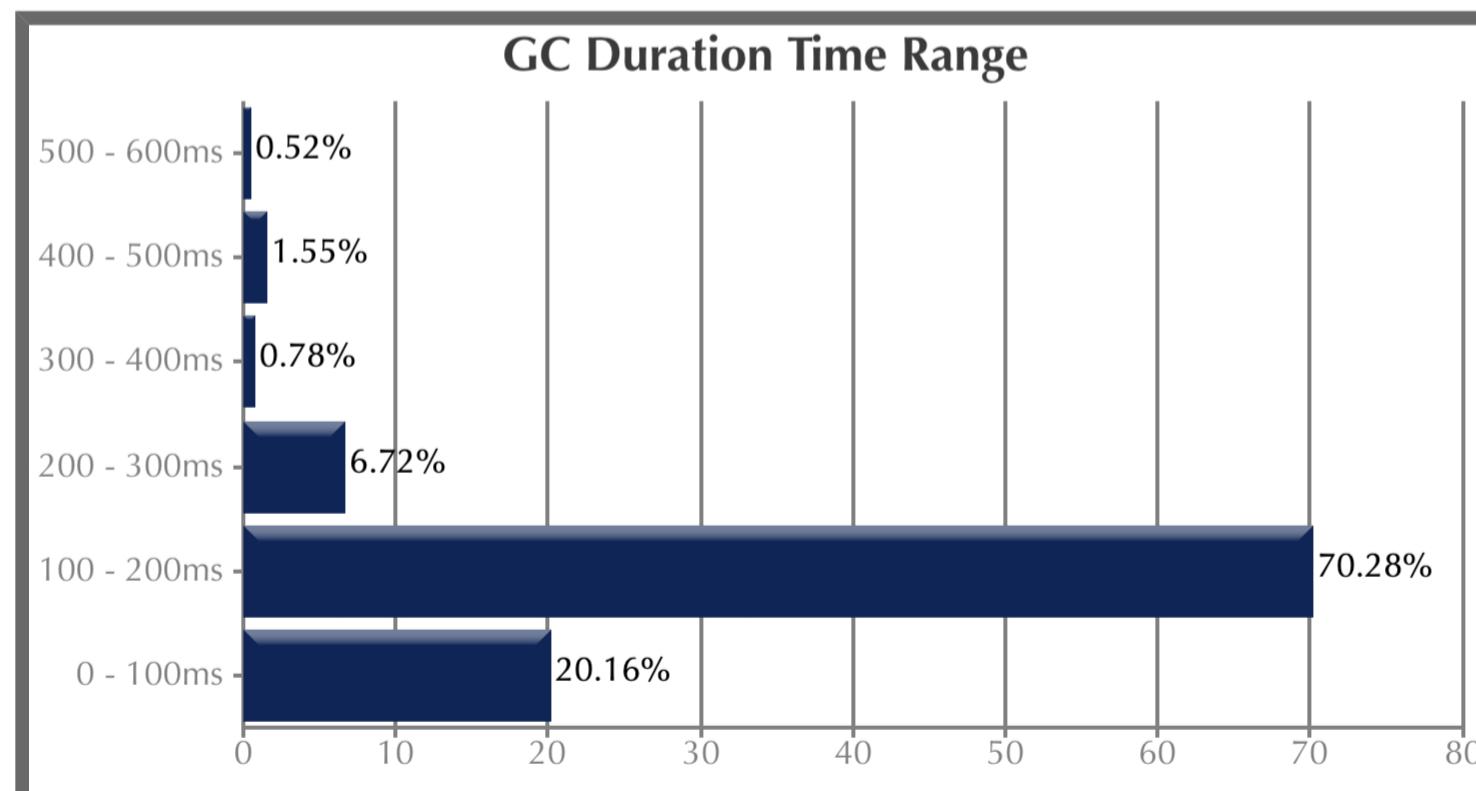
❷ CPU Time: 1 hr 13 min 18 sec

❸ Latency:

| | |
|-------------------|--------|
| Avg Pause GC Time | 148 ms |
| Max Pause GC Time | 571 ms |

GC Pause Duration Time Range:

| Duration (ms) | No. of GCs | Percentage |
|---------------|------------|------------|
| 0 - 100 | 78 | 20.16% |
| 100 - 200 | 272 | 70.28% |
| 200 - 300 | 26 | 6.72% |
| 300 - 400 | 3 | 0.78% |



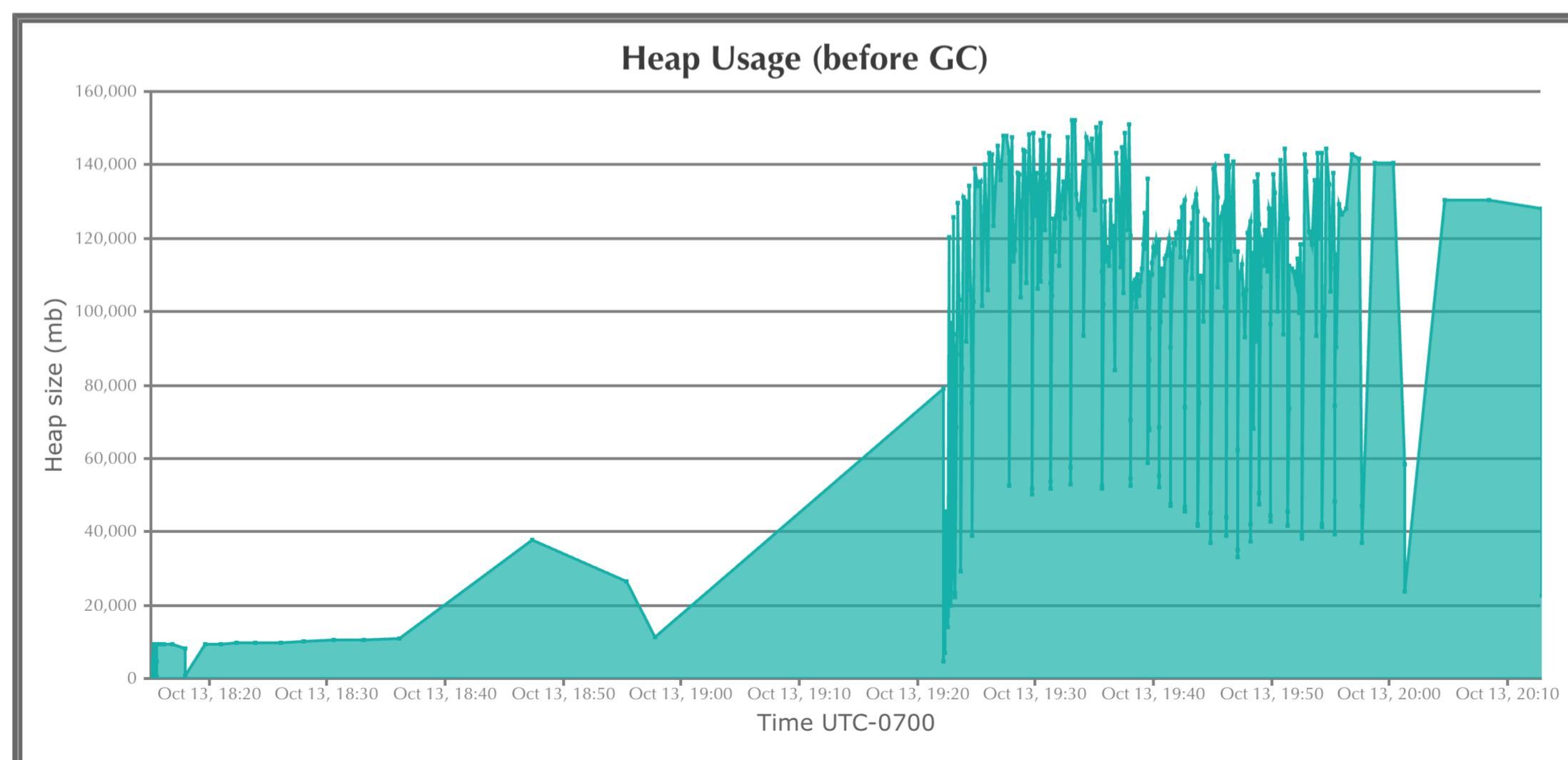
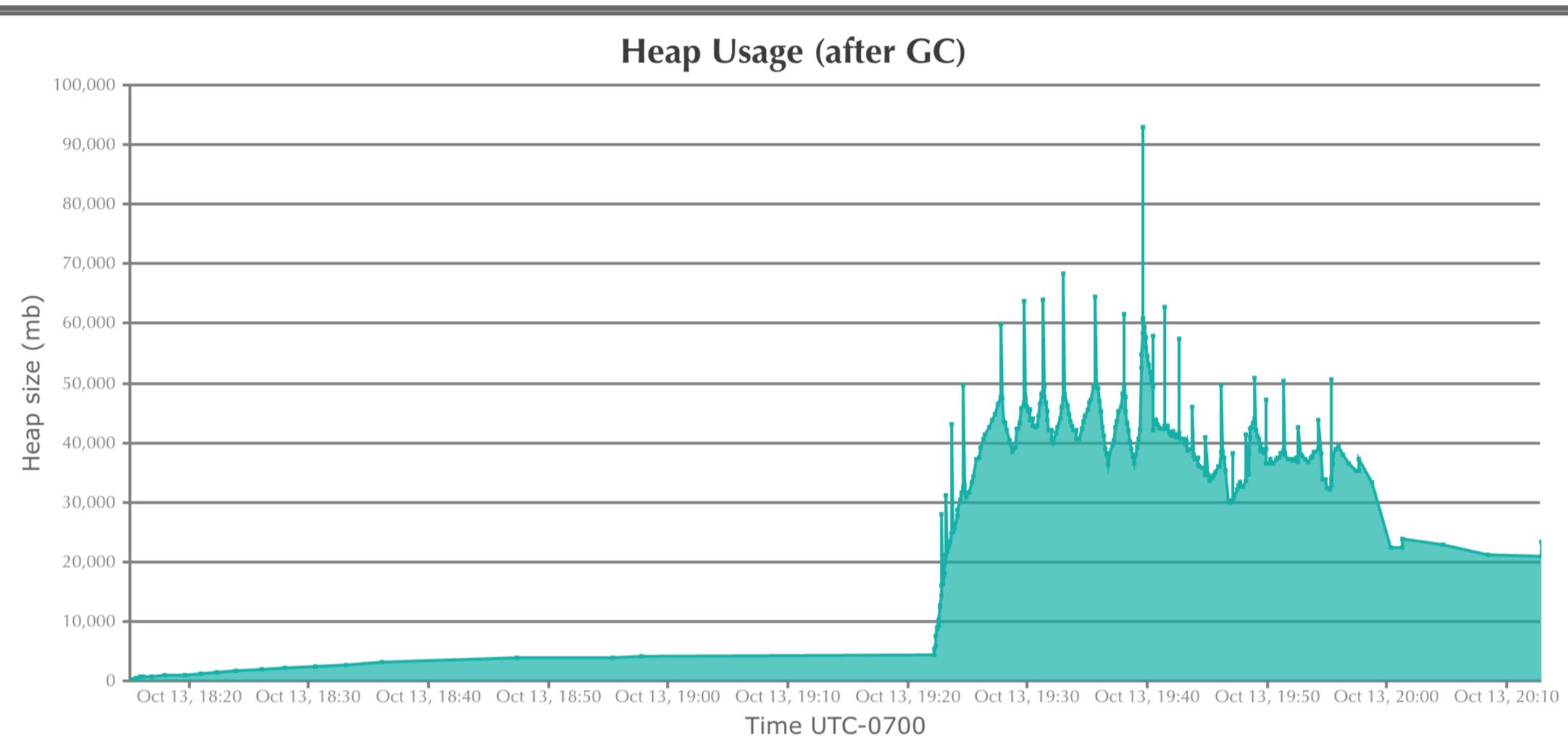
| | | |
|-----------|---|-------|
| 400 - 500 | 6 | 1.55% |
| 500 - 600 | 2 | 0.52% |

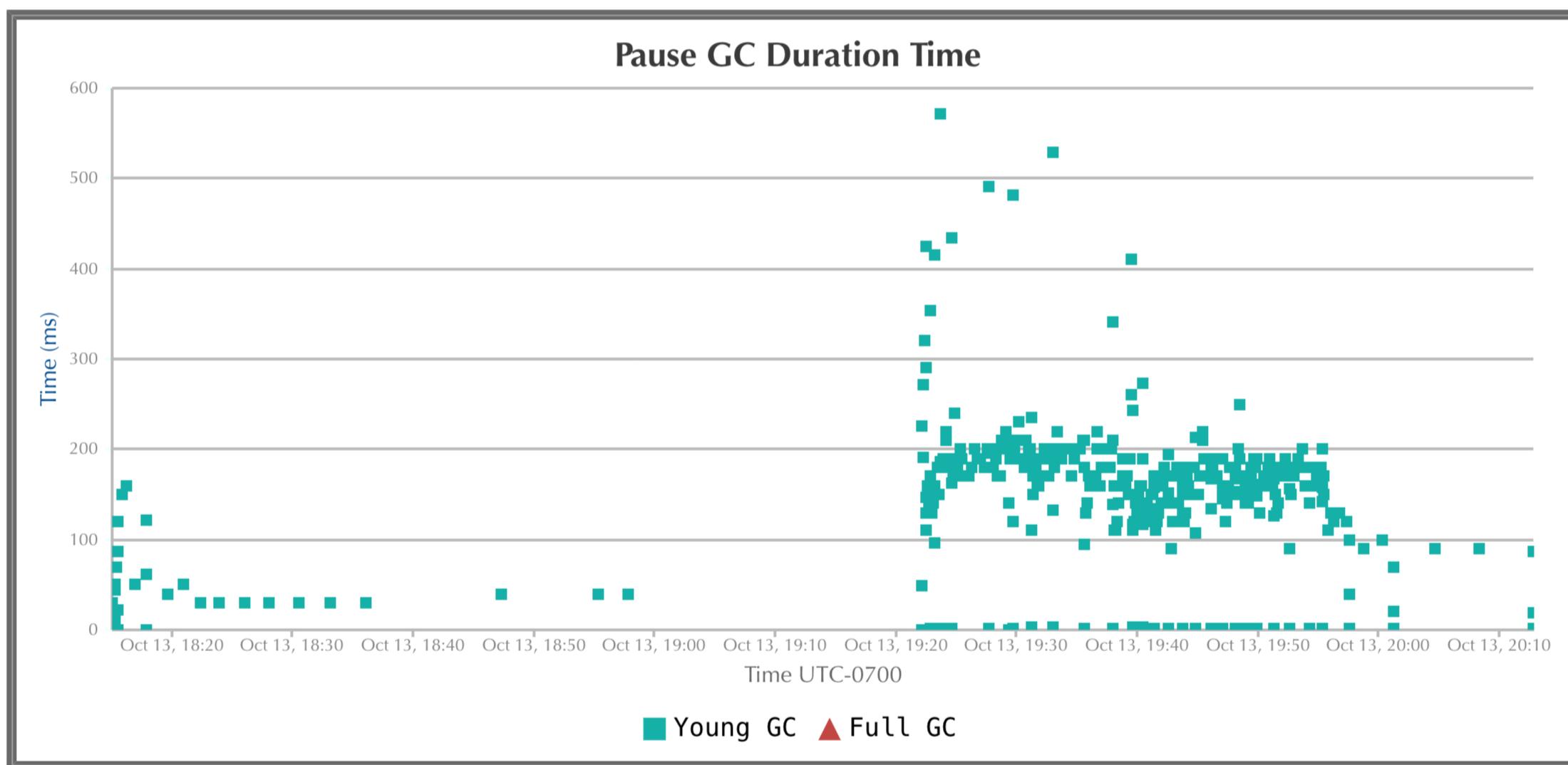
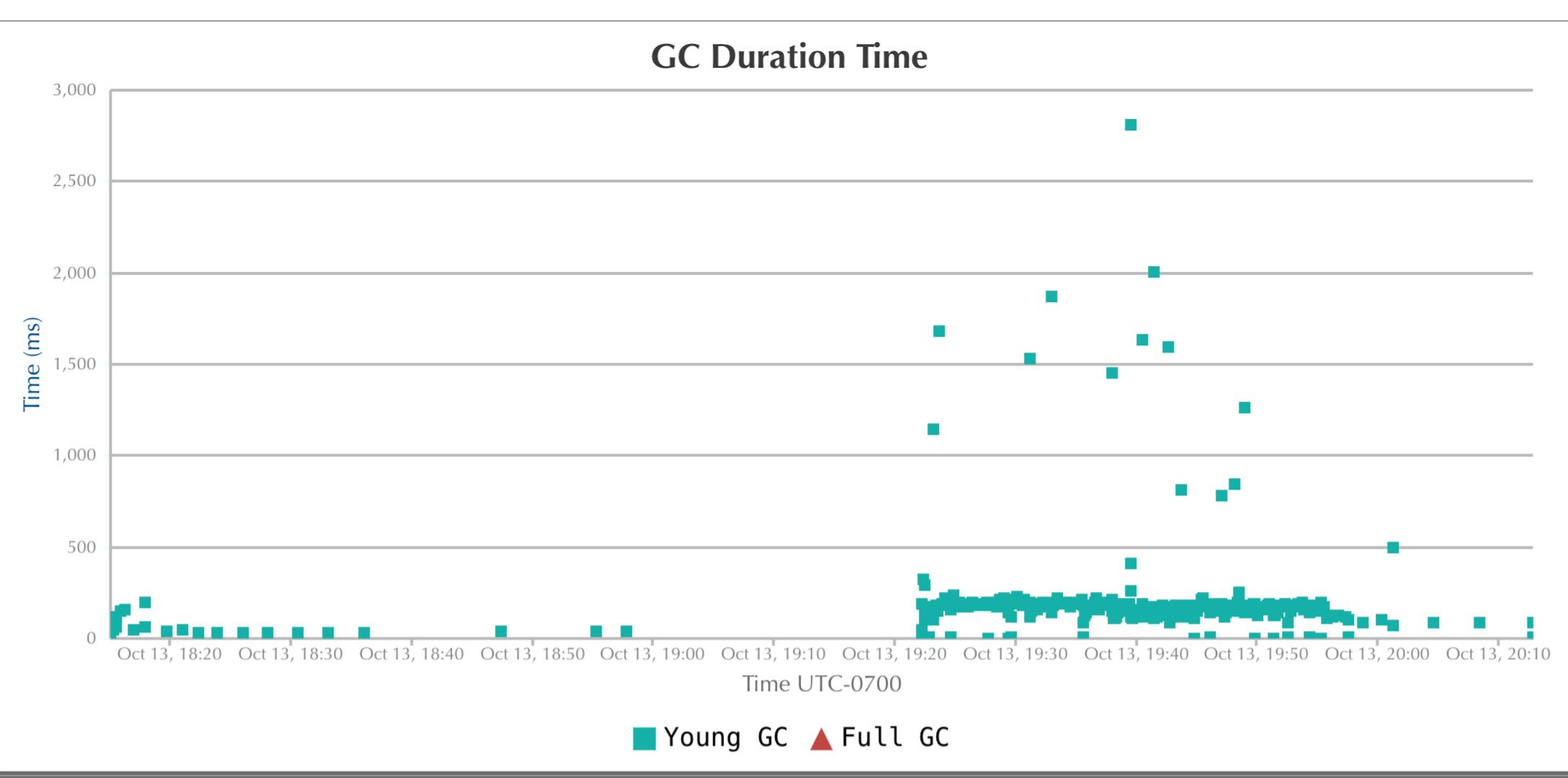
Analyze Specific Time Periods (Beta)

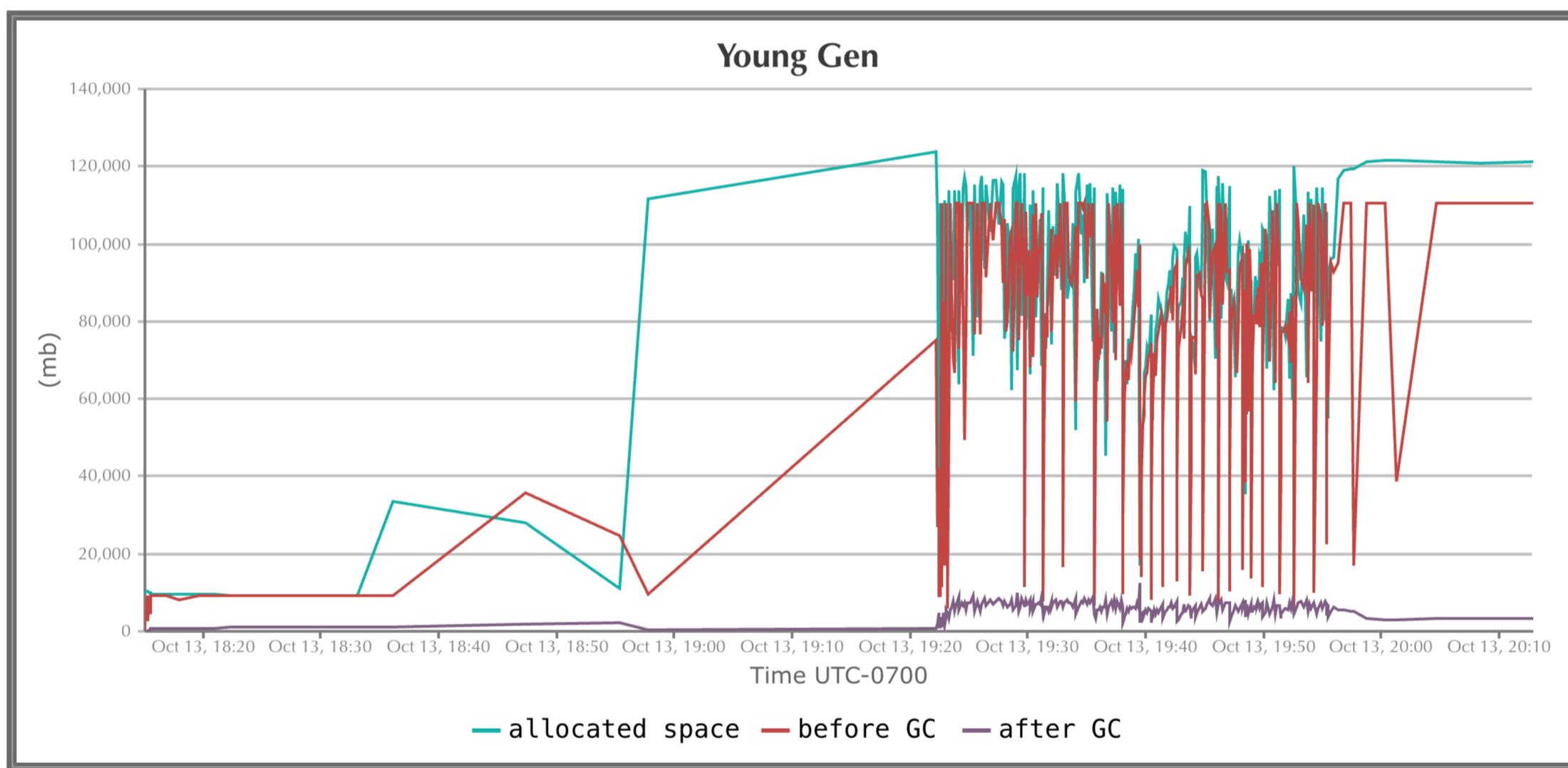
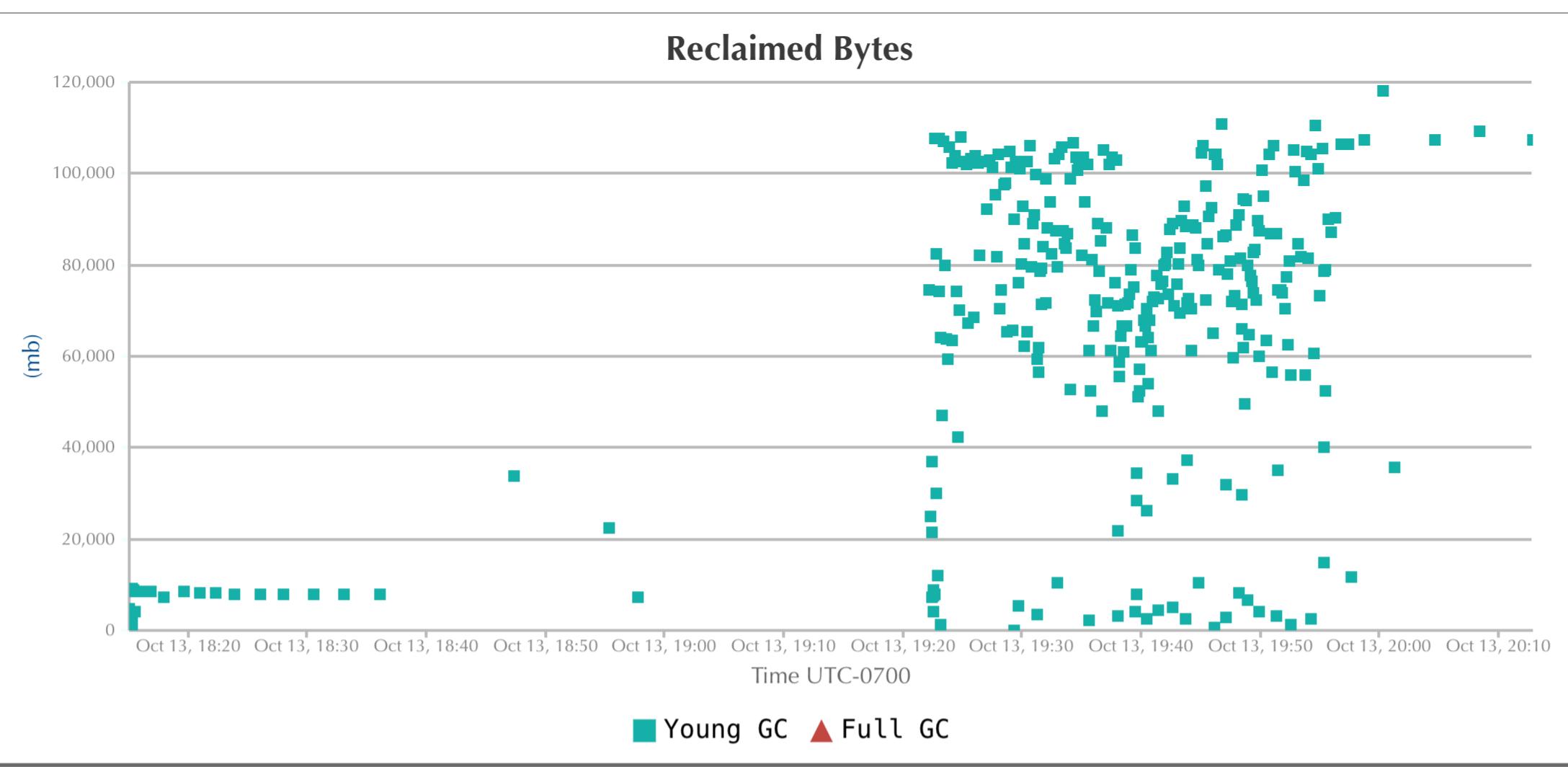
Select time range

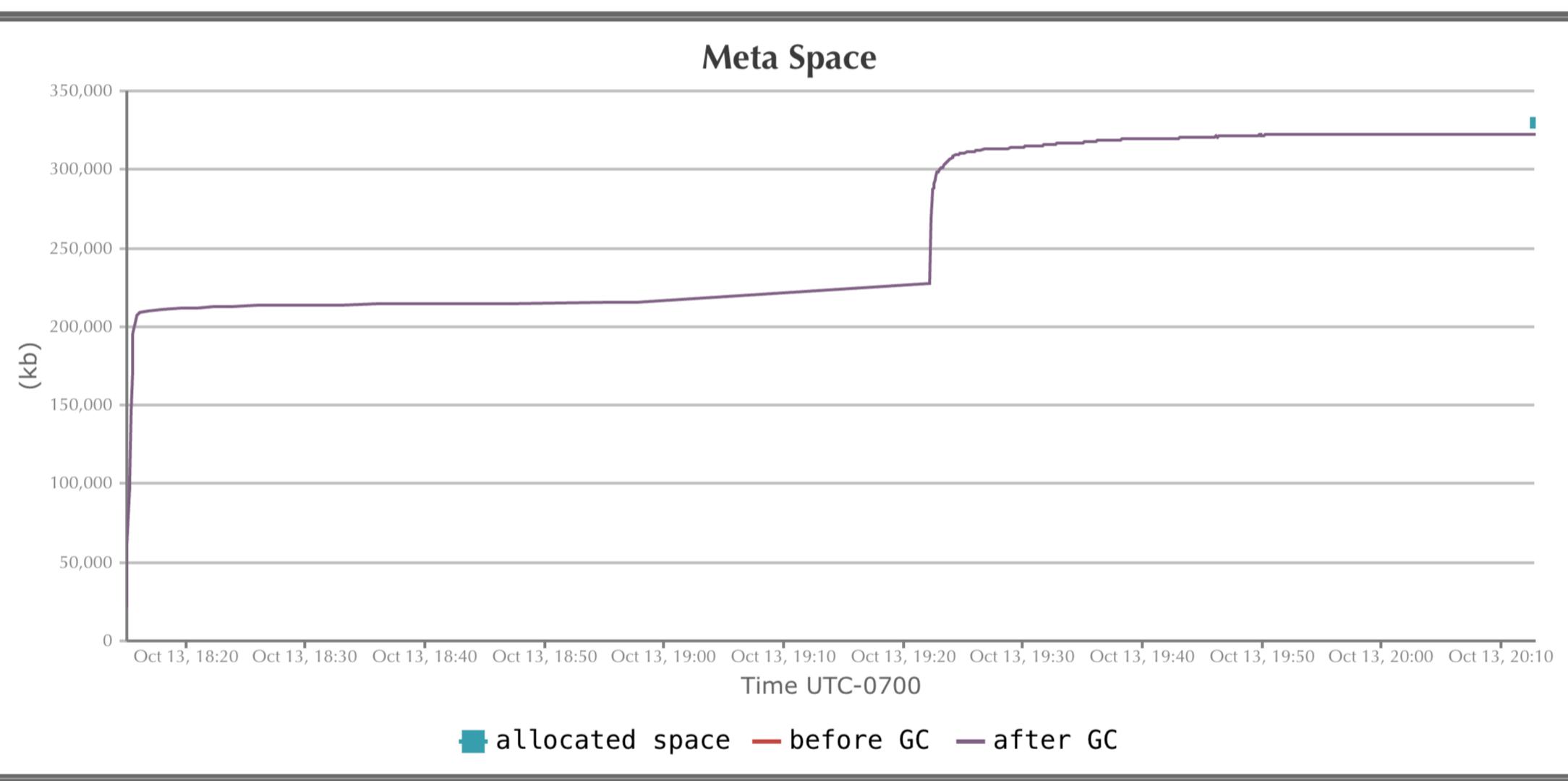
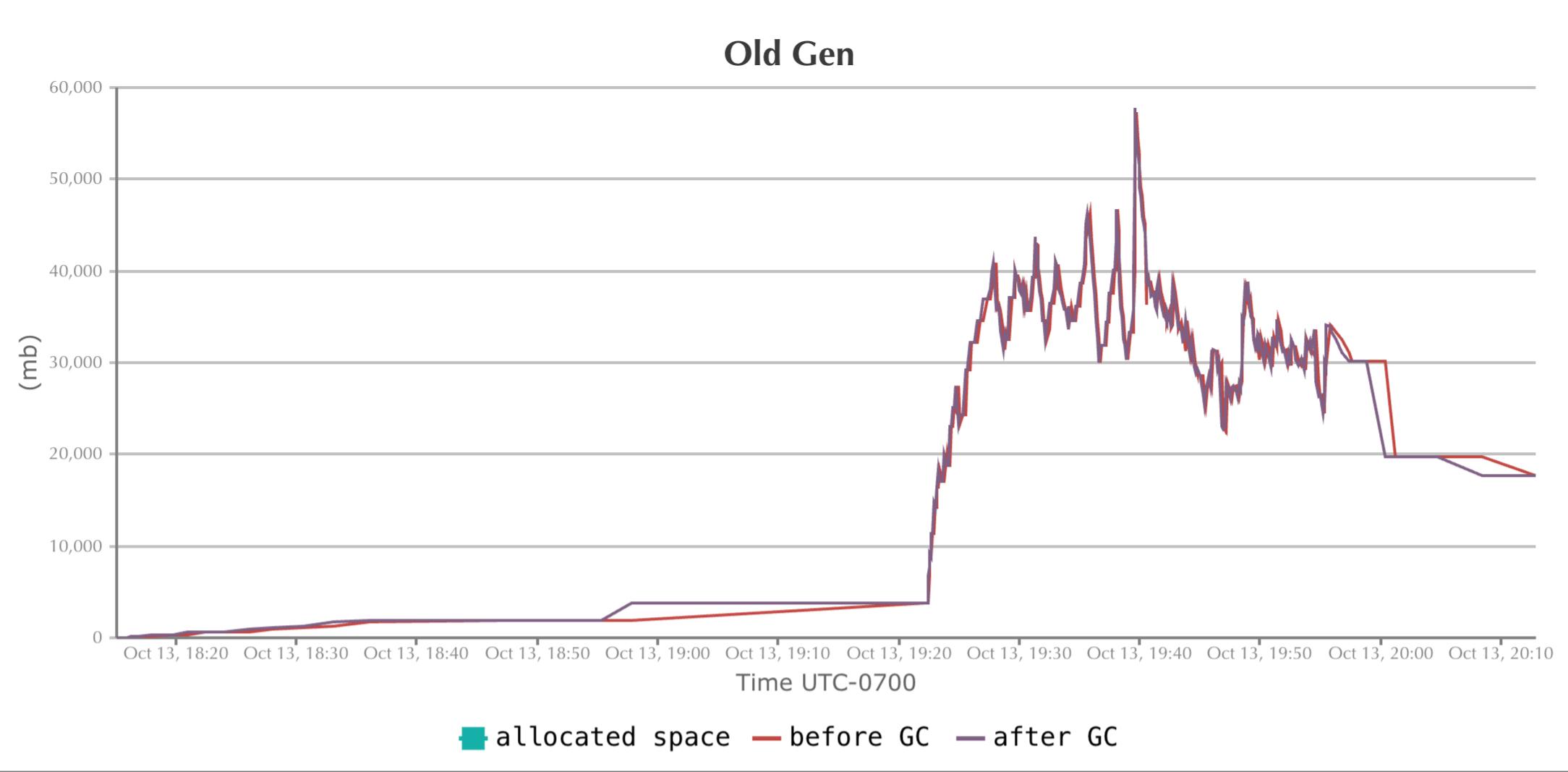
Reset

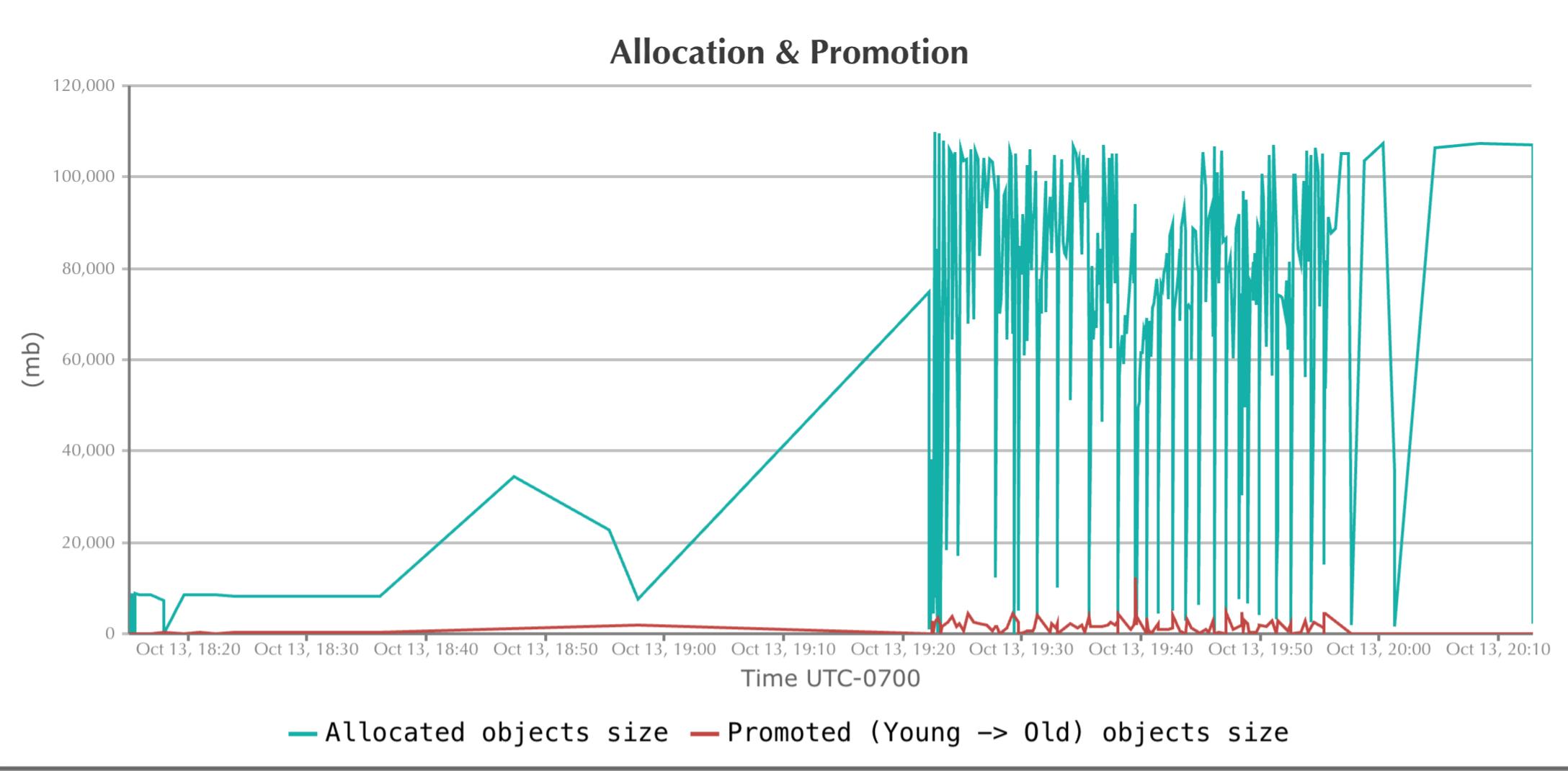
Interactive Graphs (How to zoom graphs?)



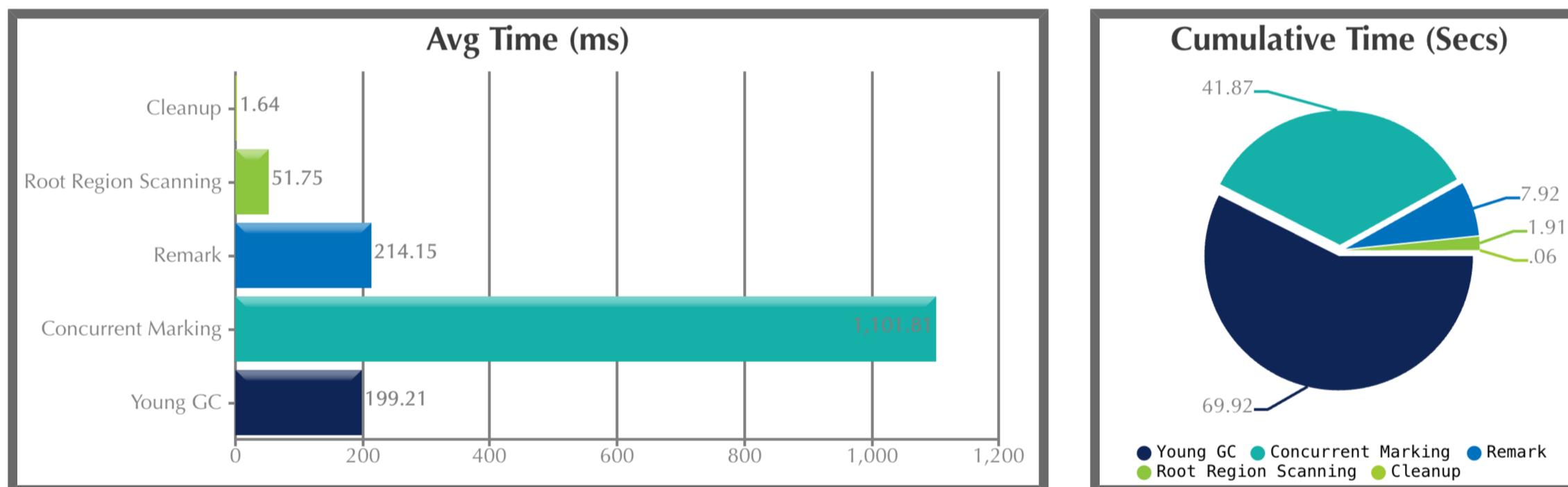






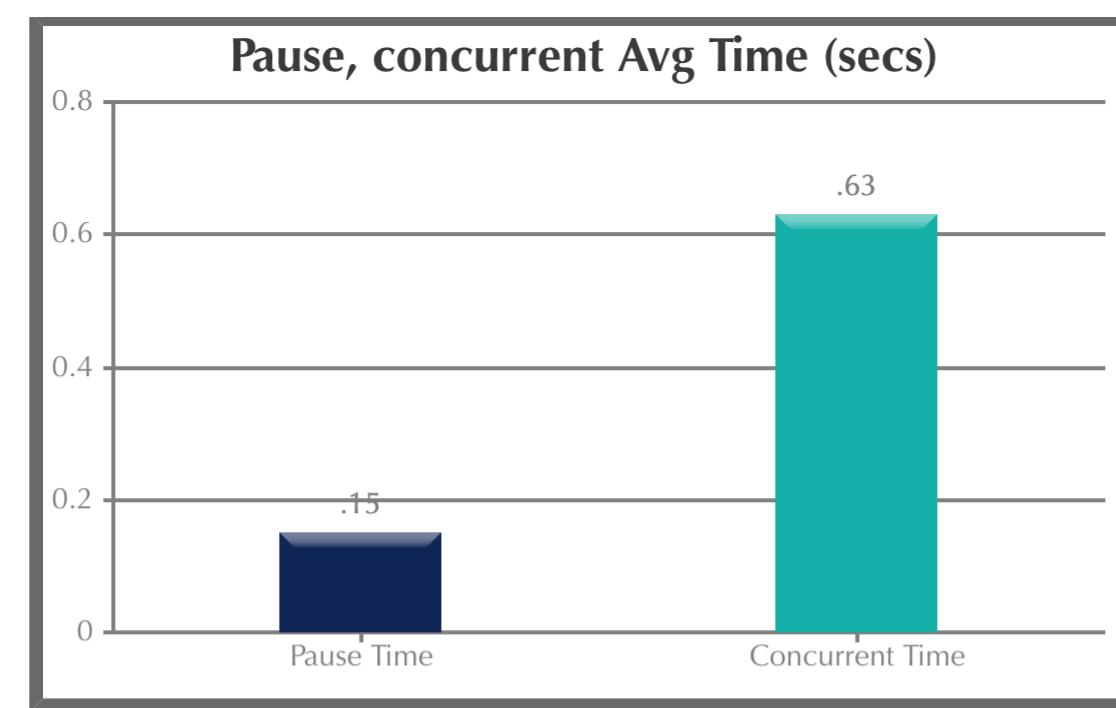
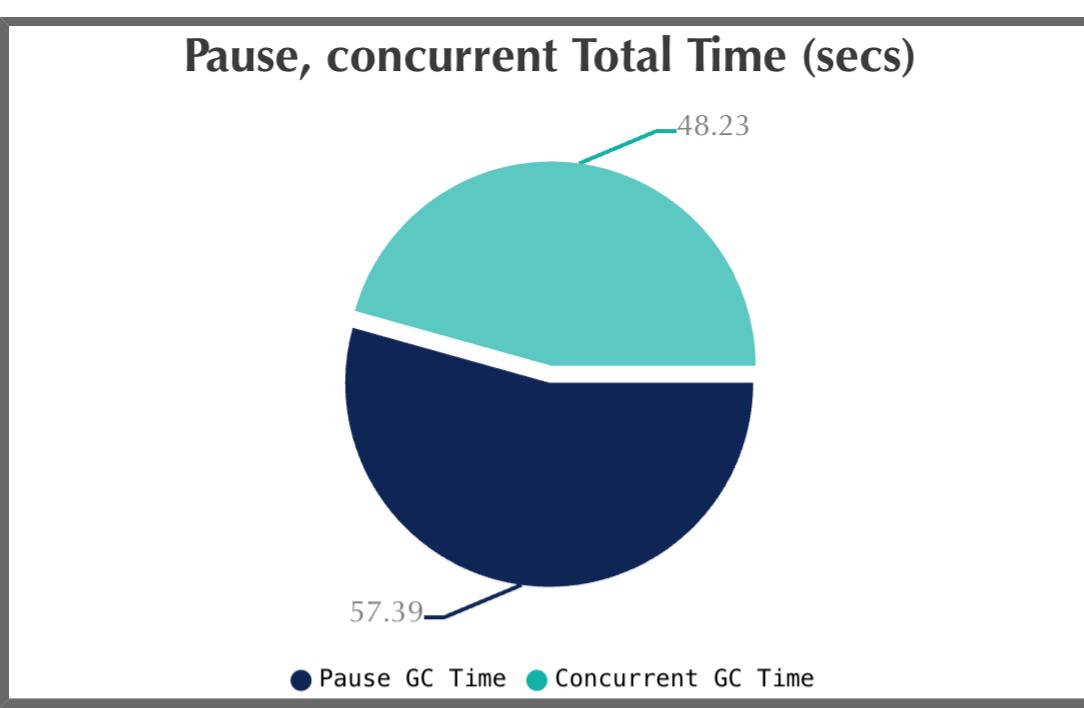


⌚ G1 Collection Phases Statistics



| | Young GC ⓘ | Concurrent Marking | Remark ⓘ | Root Region Scanning | Cleanup ⓘ |
|-----------------|--------------------|--------------------|---------------------|----------------------|---------------------|
| Total Time ⓘ | 1 min 9 sec 924 ms | 41 sec 869 ms | 7 sec 923 ms | 1 sec 915 ms | 60.8 ms |
| Avg Time ⓘ | 199 ms | 1 sec 102 ms | 214 ms | 51.7 ms | 1.64 ms |
| Std Dev Time | 281 ms | 738 ms | 157 ms | 31.2 ms | 0.851 ms |
| Min Time ⓘ | 0 | 3.42 ms | 1.84 ms | 2.46 ms | 0.00700 ms |
| Max Time ⓘ | 2 sec 810 ms | 3 sec 240 ms | 571 ms | 125 ms | 2.73 ms |
| Interval Time ⓘ | 20 sec 194 ms | 3 min 11 sec 32 ms | 3 min 16 sec 339 ms | 3 min 16 sec 339 ms | 3 min 16 sec 339 ms |
| Count ⓘ | 351 | 38 | 37 | 37 | 37 |

⌚ G1 GC Time



Pause Time ?

| | |
|-----------------------|---------------|
| Total GC Pause Time | 57 sec 385 ms |
| GC Pause Events | 387.0 |
| Avg GC Pause Time | 148 ms |
| Std Dev GC Pause Time | 82.2 ms |
| Min GC Pause Time | 0.00700 ms |
| Max GC Pause Time | 571 ms |

Concurrent Time ?

| | |
|----------------------------|---------------|
| Total Concurrent GC Time | 48 sec 234 ms |
| Concurrent GC Events | 76.0 |
| Avg Concurrent GC Time | 635 ms |
| Std Dev Concurrent GC Time | 747 ms |
| Min Concurrent GC Time | 3.71 ms |
| Max Concurrent GC Time | 3 sec 309 ms |

⚙ Object Stats ?

| | |
|---|--------------|
| Total created bytes ? | 20.01 tb |
| Total promoted bytes ? | 188.63 gb |
| Avg creation rate ? | 2.56 gb/sec |
| Avg promotion rate ? | 24.11 mb/sec |

cpu ? CPU Stats ? (To learn more about CPU stats, [click here](#))

| | |
|---|--------------------|
| CPU Time: ? | 1 hr 13 min 18 sec |
| User Time: ? | 1 hr 12 min 9 sec |
| Sys Time: ? | 1 min 8 sec 970 ms |

💧 Memory Leak ?

No major memory leaks.

(Note: there are [8 flavours of OutOfMemoryErrors](#). With GC Logs you can diagnose only 5 flavours of them(Java heap space, GC overhead limit exceeded, Requested array size exceeds VM limit, Permgen space, Metaspace). So in other words, your application could be still suffering from memory leaks, but need other tools to diagnose them, not just GC Logs.)

⬇️ Consecutive Full GC ?

None.

████ Long Pause ?

None.

⌚ Safe Point Duration ?

(To learn more about SafePoint duration, [click here](#))

| | Total Time | Avg Time | % of total duration |
|---|-------------|------------|---------------------|
| Total time for which app threads were stopped | 60.874 secs | 0.016 secs | 0.76 % |
| Time taken to stop app threads | 6.992 secs | 0.002 secs | 0.087 % |

📦 Threads Affected By Allocation Stalls ⓘ

(To learn more about Allocation Stall, [click here](#))

Not Reported in the log.

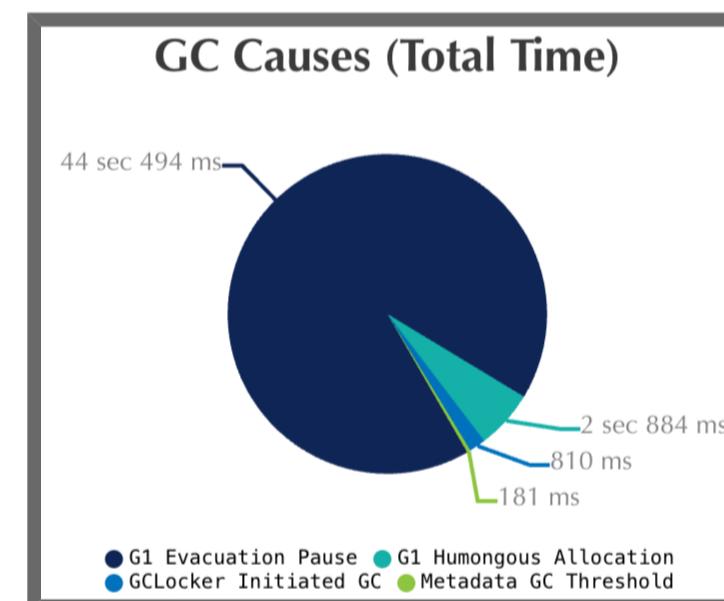
📄 String Deduplication Metrics ⓘ

Not Reported in the log.

⌚ GC Causes ⓘ

(What events caused GCs & how much time they consumed?)

| Cause | Count | Avg Time | Max Time | Total Time |
|---------------------------|-------|----------|----------|---------------|
| G1 Evacuation Pause ⓘ | 272 | 164 ms | 410 ms | 44 sec 494 ms |
| G1 Humongous Allocation ⓘ | 23 | 125 ms | 153 ms | 2 sec 884 ms |
| GCLocker Initiated GC ⓘ | 5 | 162 ms | 200 ms | 810 ms |
| Metadata GC Threshold ⓘ | 5 | 36.2 ms | 86.5 ms | 181 ms |



⌚ Tenuring Summary ⓘ

Not reported in the log.

📄 JVM Arguments ⓘ

(To learn about JVM Arguments, [click here](#))

Not reported in the log.

📀 Export Data ⓘ

Normalized GC Data

