

# Computational Complexity\*

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Algorithm Course: Shanghai Jiao Tong University

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# Outline

## 1 Introduction

- Definition of NP
- Polynomial-Time Reductions

## 2 Basic Reduction Strategies

- Reduction By Simple Equivalence
- Reduction from Special Case to General Case
- Reduction via "gadgets"

## 3 NP-Completeness

- Definition of NP-Complete
- More Examples
- co-NP and the Asymmetry of NP

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# Classify Problems

**Question:** Which problems will we be able to solve in practice?

**A working definition.** [von Neumann 1953, Gödel 1956, Cobham 1964,  
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# Classify Problems

**Question:** Which problems will we be able to solve in practice?

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**Common Sense:** Those with polynomial-time algorithms.

Yes	Probably Not
Shortest Path	Longest Path
2D-Matching	3D-Matching
Min Cut	Max Cut
2-SAT	3-SAT
Planar 4-Color	Planar 3-Color
Bipartite Vertex Cover	Vertex Cover
Primality Testing	Factoring

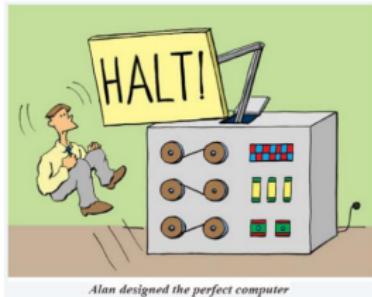


# Classify Problems

**Desiderata.** Classify problems according to those that can be solved in polynomial-time and those that cannot.

Provably requires exponential-time.

- Given a constant-size program, does it halt in at most  $k$  steps?
- Given a board position in an  $n$ -by- $n$  generalization of checkers (using forced capture rule), can black guarantee a win?



Frustrating news. Huge number of fundamental problems have defied classification for decades.

# Goal of This Slide

This slide shows that these fundamental problems are "computationally equivalent" and appear to be different manifestations of one **really hard** problem.



von Neumann  
(1953)



Nash  
(1955)



Gödel  
(1956)



Cobham  
(1964)



Edmonds  
(1965)



Rabin  
(1966)

# Decision Problems

## Decision Problem.

- $X$  is a set of strings.
- Instance: string  $s$ .
- Algorithm  $A$  solves problem  $X$ :  $A(s) = \text{yes}$  iff  $s \in X$ .

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**PRIMES:**  $X = \{2, 3, 5, 7, 11, 13, 17, 23, 29, 31, 37, \dots\}$

Algorithm. [Agrawal-Kayal-Saxena, 2002]  $p(|s|) = |s|^8$ .

# Decision Problem vs Search Problem

## Decision Problem.

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## Search Problem.

- $X$  is a set of strings.
- Instance: string  $s$ .
- Feasible solution:  $s_x$ .
- Algorithm  $A$  searches the optimal solution for problem  $X$ :  
 $A(s) = \min\{|s_x|\}$  or  $\max\{|s_x|\}$ ,  $s \in X$ .

# Decision Problem vs Search Problem

## Example 1: (Shortest Path Problem)

- **Decision Problem.** Does there **exist** a shortest path of  $weight \leq k$ ?
- **Search Problem.** **Find** shortest path with minimum weight.

## Example 2: (Clique Problem)

- **Decision Problem.** Does there **exist** a clique of size  $k$ ? (clique in a graph is a set of vertices such that every pair of vertices in the set is connected by an edge)
- **Search Problem.** Given  $G$ , **find** a clique of size  $k$  in  $G$ , if it exists.

# Definition of P

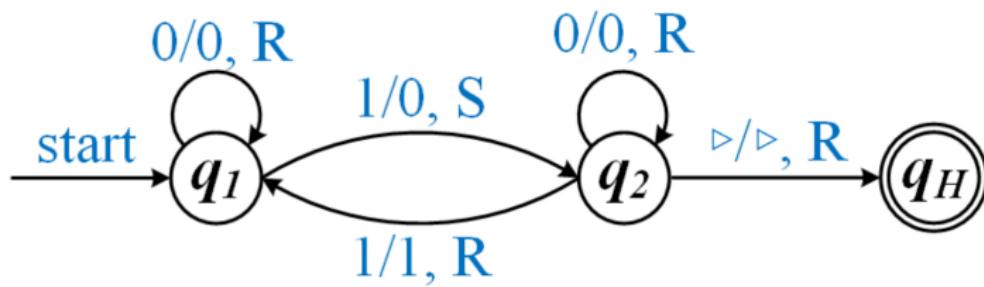
P: Decision problems for which there is a poly-time algorithm.

Problem	Description	Algorithm	yes	no
MULTIPLE	Is $x$ a multiple of $y$ ?	grade-school division	51, 17	51, 16
REL-PRIME	Are $x$ and $y$ relatively prime ?	Euclid (300 BCE)	34, 39	34, 51
PRIMES	Is $x$ prime ?	AKS (2002)	53	51
EDIT-DISTANCE	Is the edit distance between $x$ and $y$ less than 5 ?	dynamic programming	neither neither	acgggt ttttta
L-SOLVE	Is there a vector $x$ that satisfies $Ax = b$ ?	Gauss-Edmonds elimination	$\begin{bmatrix} 0 & 1 & 1 \\ 2 & 4 & -2 \\ 0 & 3 & 15 \end{bmatrix}$ , $\begin{bmatrix} 4 \\ 2 \\ 36 \end{bmatrix}$	$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$ , $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$
ST-CONN	Is there a path between $s$ and $t$ in a graph $G$ ?	depth-first search (Theseus)		

# Deterministic Turing Machine

The **Deterministic Turing Machine (DTM)** is a Turing machine  $M$  whose transition function set has at most one instruction for each combination of symbol and state.

**Example:**



P: Decision problems that can be solved by a DTM polynomially.

## Certification Algorithm Intuition.

- Certifier views things from "managerial" viewpoint.
- Certifier doesn't determine whether  $s \in X$  on its own; rather, it checks a proposed proof  $t$  that  $s \in X$ .

**Definition:** Algorithm  $C(s, t)$  is a **certifier** for problem  $X$  if for every string  $s$ ,  $s \in X$  iff there exists a string such that  $C(s, t) = \text{yes}$ .

**NP:** Decision problems for which there exists a **poly-time** certifier.  
( $C(s, t)$  is a poly-time algorithm and  $|t| \leq p(|s|)$  for some polynomial  $p(*)$ .)

**Remark:** NP stands for **nondeterministic polynomial-time**.

# Certifiers and Certificates: Composite

**COMPOSITES.** Given an integer  $s$ , is  $s$  composite?

**Certificate:** A nontrivial factor  $t$  of  $s$ . Note that such a certificate exists iff  $s$  is composite. Moreover  $|t| \leq |s|$ .

**Certifier:**

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## Algorithm 1: Certifier

---

```
1 Function boolean C( $s, t$ ) :  
2   if  $t \leq 1$  or  $t \geq s$  then  
3     return false;  
4   else if  $s$  is a multiple of  $t$  then  
5     return true;  
6   else  
7     return false;
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**Example:**  $s = 437,669$ .

- **Certificate.**  
 $t = 541$  or  $809$ .  
 $(437,669 = 541 \times 809)$
- **Conclusion.**  
COMPOSITES is in NP.

# Certifiers and Certificates: 3-Satisfiability

**Literal:** A Boolean variable or its negation.  $x_i, \bar{x}_i$

**Clause:** A disjunction of literals.  $C_j = x_1 \vee \bar{x}_2 \vee x_3$

**Conjunctive Normal Form:** A propositional formula  $\Phi$  that is the conjunction of clauses.  $\Phi = C_1 \wedge C_2 \wedge C_3 \wedge C_4$

**SAT:** Given CNF formula  $\Phi$ , does it have a satisfying truth assignment?

**3-SAT:** SAT where each clause contains exactly 3 literals.

# Certifiers and Certificates: 3-Satisfiability

**Certificate.** An assignment of truth values to the  $n$  boolean variables.

**Certifier.** Check that each clause in  $\Phi$  has at least one true literal.

## Example:

- instance  $s$ :  
$$(\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_2 \vee x_4) \wedge (x_1 \vee \overline{x_3} \vee \overline{x_4})$$
- certificate  $t$ :  $x_1 = 1, x_2 = 1, x_3 = 0, x_4 = 1$

**Conclusion.** SAT is in NP.

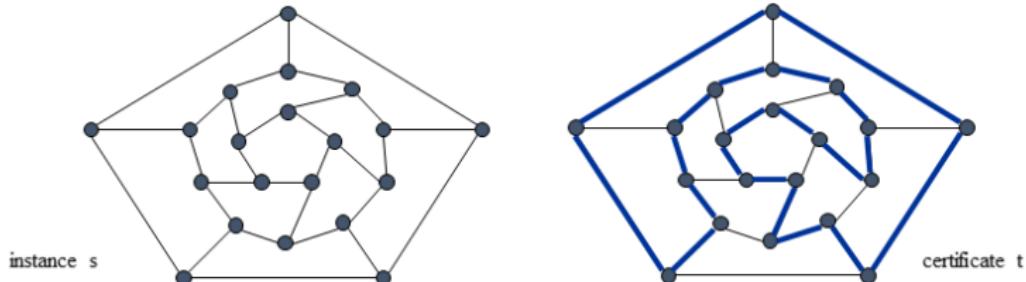
# Certifiers and Certificates: Hamiltonian Cycle

**HAM-CYCLE.** Given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $C$  that visits every node?

**Certificate.** A permutation of the  $n$  nodes.

**Certifier.** Check that the permutation contains each node in  $V$  exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

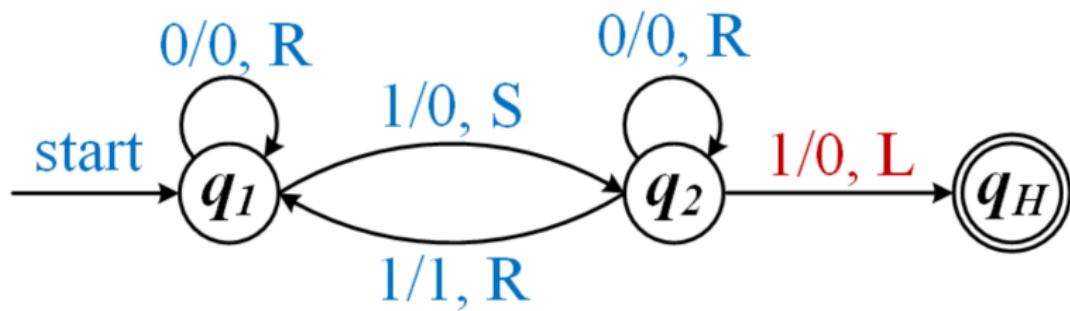
**Conclusion.** HAM-CYCLE is in NP.



# Non-Deterministic Turing Machine

The **Non-deterministic Turing Machine (NTM)** is a Turing machine  $M$  which may have a set of specifications that prescribes more than one action for a given state.

**Example:**



NP. Decision problems that can be solved by a **NTM** polynomially.  
(certificate of NP problem can be detected by a **DTM** in polynomial)

# P, NP, EXP

**P:** Decision problems for which there is a **poly-time algorithm**.

**NP:** Decision problems for which there is a **poly-time certifier**.

**EXP:** Decision problems for which there is an **exponential-time algorithm**.

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**Claim.**  $P \subseteq NP$ .

**Proof:** Consider any problem  $X$  in  $P$ .

- By definition, there exists a poly-time algorithm  $A(s)$  solving  $X$ .
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**Claim.**  $NP \subseteq EXP$ .

**Proof:** Consider any problem  $X$  in  $NP$ .

- By definition, there exists a poly-time certifier  $C(s, t)$  for  $X$ .
- To solve input  $s$ , run  $C(s, t)$  on all strings  $t$  with  $|t| \leq p(|s|)$ .
- Return yes, if  $C(s, t)$  returns yes for any of these.

# The Main Question: P Versus NP

**Does  $P = NP$ ?** [Cook 1971, Edmonds, Levin, Yablonski, Gdel]

- Is the decision problem as easy as the certification problem?
- Clay \$1 million prize.



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If yes: Efficient algorithms for 3-COLOR, TSP, FACTOR, SAT, ...

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**Consensus Opinion on  $P = NP$ ? Probably no.**

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# Polynomial-Time Reduction

**Desiderata.** Suppose we could solve  $X$  in polynomial-time. What else could we solve in polynomial time?

**Reduction.** Problem  $X$  **polynomial reduces to** problem  $Y$  if arbitrary instances of problem  $X$  can be solved using:

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**Notation.**  $X \leq_P Y$  

**Remarks.**

- We pay for time to write down instances sent to black box  $\Rightarrow$  instances of  $Y$  must be of polynomial size.
- Note: Cook reducibility. (in contrast to Karp reductions)

# Polynomial-Time Reduction

**Purpose.** Classify problems according to *relative* difficulty.

**Design Algorithms.** If  $X \leq_P Y$  and  $Y$  can be solved in polynomial-time, then  $X$  can also be solved in polynomial time.

**Establish Intractability.** If  $X \leq_P Y$  and  $X$  cannot be solved in polynomial-time, then  $Y$  cannot be solved in polynomial time.

**Establish Equivalence.** If  $X \leq_P Y$  and  $Y \leq_P X$ , we use notation  $X \equiv_P Y$ .

# Polynomial-Time Transformation

**Definition:** Problem  $X$  polynomial reduces (Cook) to problem  $Y$  if arbitrary instances of problem  $X$  can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to oracle that solves problem  $Y$ .

**Definition:** Problem  $X$  polynomial transforms (Karp) to problem  $Y$  if given any input  $x$  to  $X$ , we can construct an input  $y$  such that  $x$  is a yes instance of  $X$  iff  $y$  is a yes instance of  $Y$

**Note.** Polynomial transformation is polynomial reduction with just one call to oracle for  $Y$ , exactly at the end of the algorithm for  $X$ .

**Open question.** Are these two concepts the same with respect to NP?

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# Independent Set

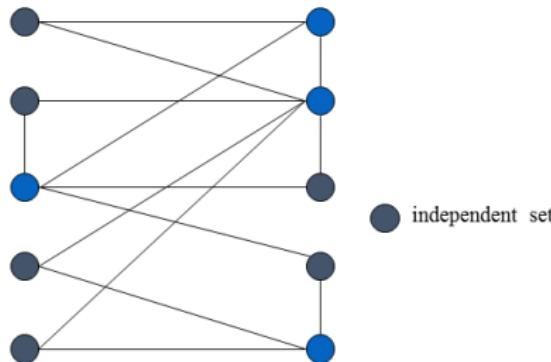
**INDEPENDENT SET:** Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of vertices  $S \subseteq V$  such that  $|S| \geq k$ , and no two vertices in  $S$  are adjacent?

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**Example:** Is there an independent set of size  $\geq 6$ ? Yes.

**Example:** Is there an independent set of size  $\geq 7$ ? No.



# Vertex Cover

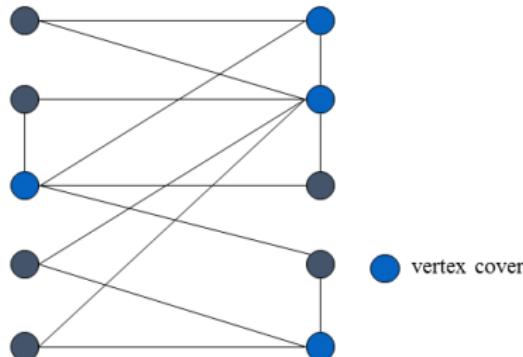
**VERTEX COVER:** Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of vertices  $S \subseteq V$  such that  $|S| \leq k$ , and for each edge, at least one of its endpoints is in  $S$ ?

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**Example:** Is there a vertex cover of size  $\leq 4$ ? Yes.

**Example:** Is there a vertex cover of size  $\leq 3$ ? No.



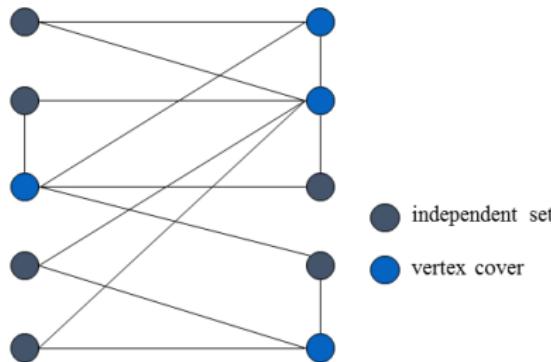
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**Proof:** We show  $S$  is an independent set iff  $V - S$  is a vertex cover.



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**Proof:** INDEPENDENT-SET  $\leq_P$  VERTEX-COVER.

Instance of IS: Given  $G = (V, E)$ , an integer  $k$ .

Instance of VC: Same  $G = (V, E)$ ,  $k' = n - k$

To prove:

$\Rightarrow$  If  $S$  is any independent set with  $|S| \geq k$ , then  $V - S$  is a vertex cover with  $|V - S| \leq n - k$ ;

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Let  $S$  be any independent set, consider an arbitrary edge  $(u, v)$ ,  $S$  independent  $\Rightarrow u \notin S$  or  $v \notin S \Rightarrow u \in V - S$  or  $v \in V - S$ . Thus,  $V - S$  covers  $(u, v)$ .

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Let  $S$  be any vertex cover. Consider two nodes  $u \in V - S$  and  $v \in V - S$ . Observe that  $(u, v) \notin E$  since  $S$  is a vertex cover. Thus, no two nodes in  $V - S$  connected  $\Rightarrow V - S$  independent set.

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# Set Cover

**SET COVER:** Given a set  $U$  of elements, a collection  $S_1, S_2, \dots, S_m$  of subsets of  $U$ , and an integer  $k$ , does there exist a collection of  $\leq k$  of these sets whose union is equal to  $U$ ?

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## Sample Application.

- $m$  available pieces of software.
- Set  $U$  of  $n$  capabilities that we would like our system to have.
- The  $i$ -th piece of software provides the set  $S_i \subseteq U$  of capabilities.
- Goal: achieve all  $n$  capabilities using fewest pieces of software.

## Example:

$$U = \{1, 2, 3, 4, 5, 6, 7\}$$

$$k = 2$$

$$S_1 = \{3, 7\}$$

$$S_4 = \{2, 4\}$$

$$S_2 = \{3, 4, 5, 6\}$$

$$S_5 = \{5\}$$

$$S_3 = \{1\}$$

$$S_6 = \{1, 2, 6, 7\}$$



# Vertex Cover Reduces to Set Cover

**Claim:** VERTEX-COVER  $\leq_P$  SET-COVER.

**Proof:** Given a VERTEX-COVER instance  $G = (V, E)$ ,  $k$ , we construct a set cover instance whose size equals the size of the vertex cover instance.

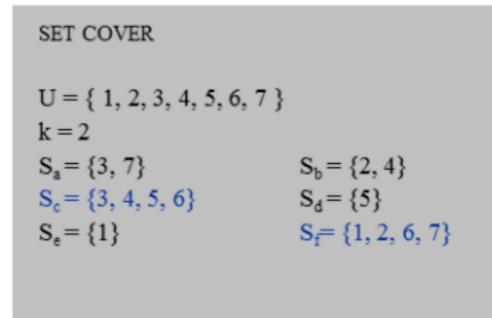
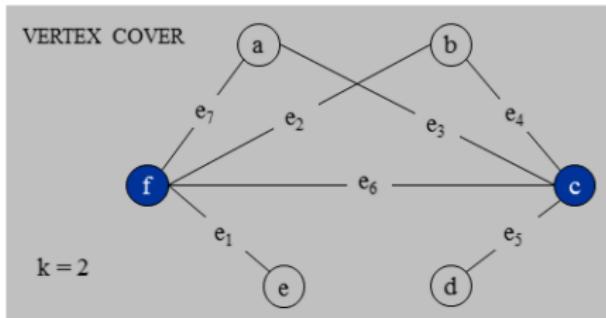
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## Construction.

- Create SET-COVER instance:  
 $k = k$ ,  $U = E$ ,  $S_v = \{e \in E : e \text{ incident to } v\}$
- Set-cover of size  $\leq k$  iff vertex cover of size  $\leq k$ .



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# 3 Satisfiability Reduces to Independent Set

**Claim.**  $\text{3-SAT} \leq_P \text{INDEPENDENT-SET}$ .

**Proof:** Given an instance  $\Phi$  of 3-SAT, we construct an instance  $(G, k)$  of INDEPENDENT-SET that has an independent set of size  $k$  iff  $\Phi$  is satisfiable.

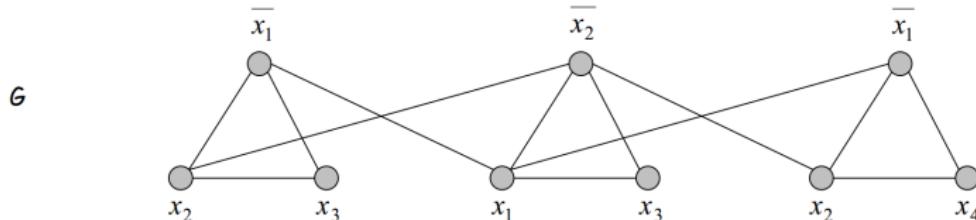
# 3 Satisfiability Reduces to Independent Set

**Claim.** 3-SAT  $\leq_P$  INDEPENDENT-SET.

**Proof:** Given an instance  $\Phi$  of 3-SAT, we construct an instance  $(G, k)$  of INDEPENDENT-SET that has an independent set of size  $k$  iff  $\Phi$  is satisfiable.

**Construction.**

- $G$  contains 3 vertices for each clause, one for each literal.
- Connect 3 literals in a clause in a triangle.
- Connect literal to each of its negations.



$$k = 3$$

$$\Phi = (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_4)$$

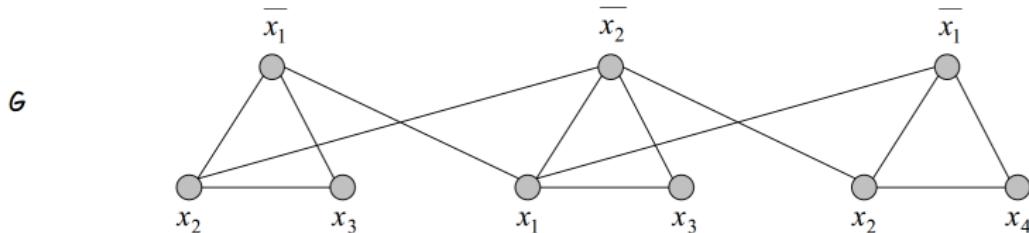
# 3 Satisfiability Reduces to Independent Set

**Claim.**  $G$  contains independent set of size  $k = |\Phi|$  iff  $\Phi$  is satisfiable.

**Proof:**  $\Rightarrow$  Let  $S$  be independent set of size  $k$ .

- $S$  must contain exactly one vertex in each triangle.
- Set these literals to true and other variables in a consistent way.
- Truth assignment is consistent and all clauses are satisfied.

$\Leftarrow$  Given satisfying assignment, select one true literal from each triangle. This is an independent set of size  $k$ .



$$k = 3$$

$$\Phi = (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_4)$$

# Review

## Basic Reduction Strategies

- Simple equivalence:

$\text{INDEPENDENT-SET} \equiv_P \text{VERTEX-COVER}.$

- Special case to general case:

$\text{VERTEX-COVER} \leq_P \text{SET-COVER}.$

- Encoding with gadgets:

$\text{3-SAT} \leq_P \text{INDEPENDENT-SET}.$

**Transitivity.** If  $X \leq_P Y$  and  $Y \leq_P Z$ , then  $X \leq_P Z$ .

**Proof idea.** Compose the two algorithms.

**Example:**

$\text{3-SAT} \leq_P \text{INDEPENDENT-SET} \leq_P \text{VERTEX-COVER} \leq_P \text{SET-COVER}.$

# Self-Reducibility

**Decision Problem.** Does there *exist* a vertex cover of size  $\leq k$ ?

**Search Problem.** *Find* vertex cover of minimum cardinality.

**Self-Reducibility.** Search problem  $\leq_P$  decision version.

- Applies to all (NP-complete) problems in this chapter
- Justifies our focus on decision problems.

**Example:** to find min cardinality vertex cover.

- (Binary) search for cardinality  $k^*$  of min vertex cover.
- Find a vertex  $v$  such that  $G - \{v\}$  has a vertex cover of size  $\leq k^* - 1$ . (any vertex in any min vertex cover will have this property)
- Include  $v$  in the vertex cover.
- Recursively find a min vertex cover in  $G - \{v\}$ .

# Outline

## 1 Introduction

- Definition of NP
- Polynomial-Time Reductions

## 2 Basic Reduction Strategies

- Reduction By Simple Equivalence
- Reduction from Special Case to General Case
- Reduction via "gadgets"

## 3 NP-Completeness

- Definition of NP-Complete
- More Examples
- co-NP and the Asymmetry of NP

# NP-Complete

**Definition.** A problem  $Y$  is **NP-Complete** if it is in NP, and for every problem  $X$  in NP,  $X \leq_p Y$ .



**Theorem.** Suppose  $Y$  is an NP-complete problem. Then  $Y$  is solvable in poly-time iff  $P = NP$ .

**Proof:**  $\Leftarrow$  If  $P = NP$ ,  $Y$  can be solved in poly-time since  $Y$  is in NP.

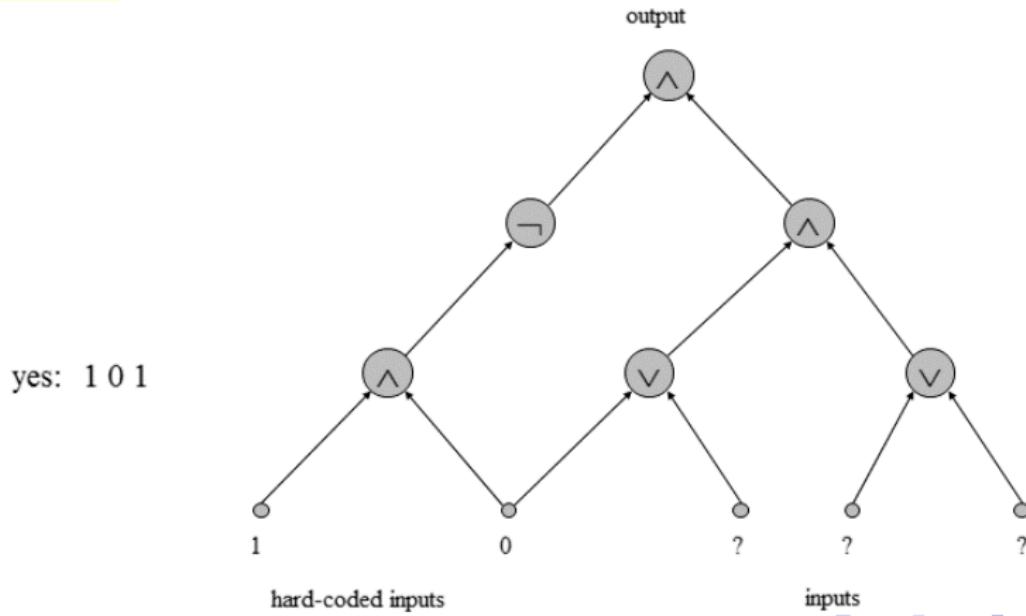
$\Rightarrow$  Suppose  $Y$  can be solved in poly-time.

- Let  $X$  be any problem in NP. Since  $X \leq_p Y$ , we can solve  $X$  in poly-time. This implies  $NP \subseteq P$ .
- We already know  $P \subseteq NP$ . Thus  $P = NP$ .

**Fundamental question.** Do there exist "natural" NP-complete problems?

# Circuit Satisfiability

**CIRCUIT-SAT.** Given a combinational circuit built out of AND, OR, and NOT gates, is there a way to set the circuit inputs so that the output is 1?



# The "First" NP-Complete Problem

**Theorem.** CIRCUIT-SAT is NP-complete. [Cook 1971, Levin 1973]

**Proof:** (sketch) Any algorithm that takes a fixed number of bits  $n$  as input and produces a yes/no answer can be represented by such a circuit. (sketchy part of proof; fixing the number of bits is important, and reflects basic distinction between algorithms and circuits)

Consider some problem  $X$  in NP. It has a poly-time certifier  $C(s, t)$ . To determine whether  $s$  is in  $X$ , need to know if there exists a certificate  $t$  of length  $p(|s|)$  such that  $C(s, t) = \text{yes}$ .

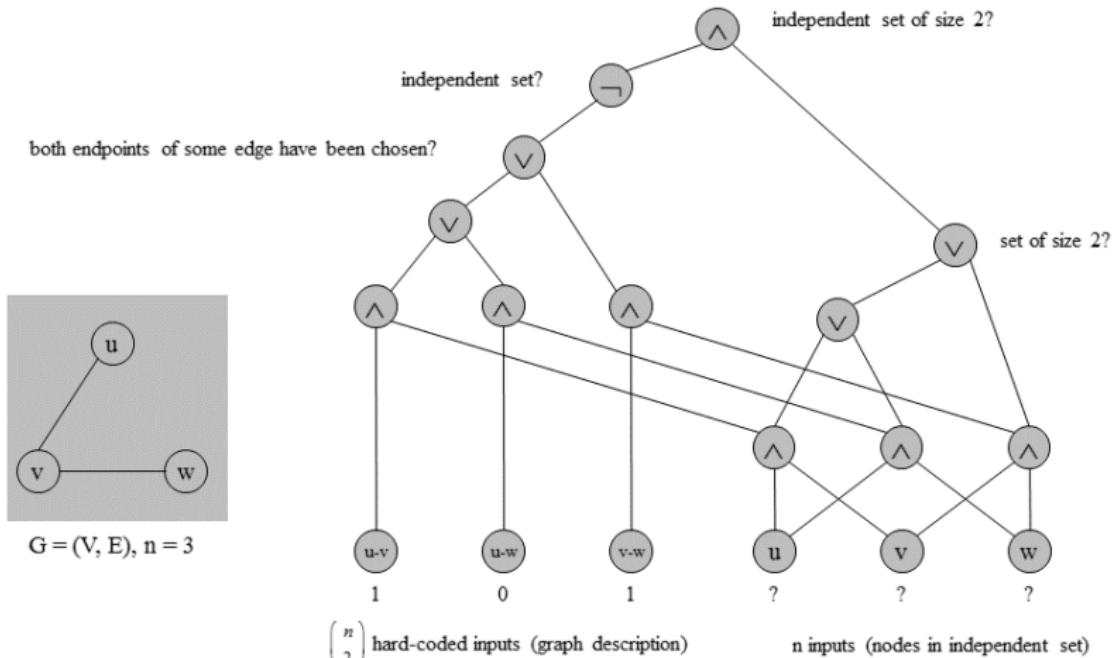
View  $C(s, t)$  as an algorithm on  $|s| + p(|s|)$  bits (input  $s$ , certificate  $t$ ) and convert it into a poly-size circuit  $K$ .

- first  $|s|$  bits are hard-coded with  $s$
- remaining  $p(|s|)$  bits represent bits of  $t$

Circuit  $K$  is satisfiable iff  $C(s, t) = \text{yes}$ .

# Example

**Example:** Construction below creates a circuit  $K$  whose inputs can be set so that  $K$  outputs true iff graph  $G$  has an independent set of size 2.



# Establishing NP-Completeness

**Remark.** Once we establish first "natural" NP-complete problem, others fall like dominoes.

**Recipe to establish NP-completeness of problem  $Y$ .**

- (1) Show that  $Y$  is in NP.
- (2) Choose an NP-complete problem  $X$ .
- (3) Prove that  $X \leq_p Y$ .

**Justification.** If  $X$  is an NP-complete problem, and  $Y$  is a problem in NP with the property that  $X \leq_p Y$  then  $Y$  is NP-complete.

**Proof:** Let  $W$  be any problem in NP. Then  $W \leq_p X \leq_p Y$ .

- By transitivity,  $W \leq_p Y$ .
- Hence  $Y$  is NP-complete.

# Outline

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# 3-SAT is NP-Complete

**Proof:** Suffices to show  $\text{CIRCUIT-SAT} \leq_P \text{3-SAT}$  (3-SAT is in NP).

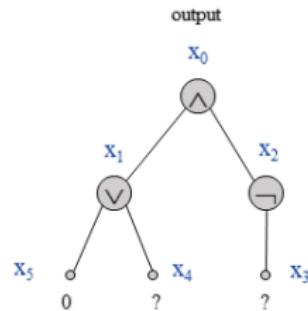
Let  $K$  be any circuit. Create a 3-SAT variable  $x_i$  for each circuit element  $i$ . Make circuit compute correct values at each node:

- $x_2 = \neg x_3 \Rightarrow$  add 2 clauses:  $x_2 \vee x_3, \bar{x}_2 \vee \bar{x}_3$
- $x_1 = x_4 \vee x_5 \Rightarrow$  add 3 clauses:  $x_1 \vee \bar{x}_4, x_1 \vee \bar{x}_5, \bar{x}_1 \vee x_4 \vee x_5$
- $x_0 = x_1 \wedge x_2 \Rightarrow$  add 3 clauses:  $\bar{x}_0 \vee x_1, \bar{x}_0 \vee x_2, x_0 \vee \bar{x}_1 \vee \bar{x}_2$



Hard-coded input values and output value.

- $x_5 = 0 \Rightarrow$  add 1 clauses:  $\bar{x}_5$
- $x_0 = 1 \Rightarrow$  add 1 clauses:  $x_0$



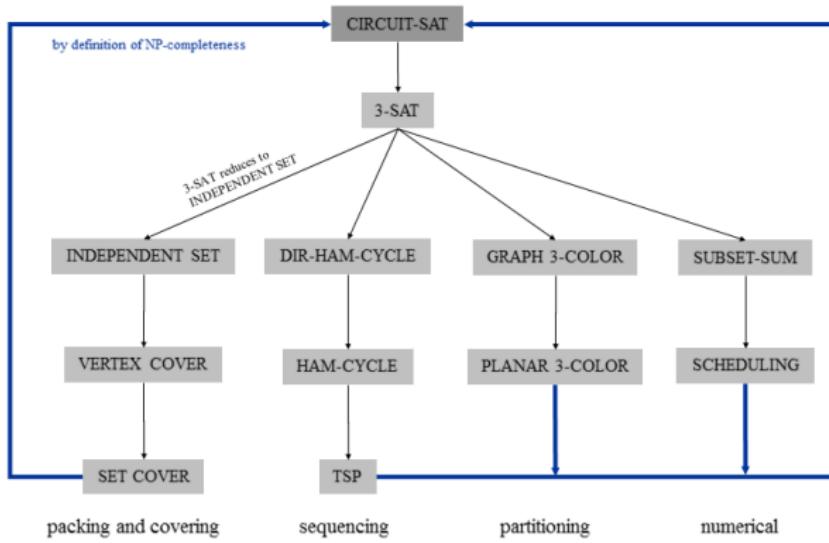
Final step: turn clauses of length  $< 3$  into clauses of length exactly 3.

# NP-Completeness



Dick Karp (1972)  
1985 Turing Award

**Observation.** All problems below are NP-complete and polynomial reduce to one another!



# Some NP-Complete Problems

## Six Basic Genres and Paradigmatic Examples

- **Packing Problems:** SET-PACKING, INDEPENDENT SET.
- **Covering Problems:** SET-COVER, VERTEX-COVER.
- **Constraint Satisfaction Problems:** SAT, 3-SAT.
- **Sequencing Problems:** HAMILTONIAN-CYCLE, TSP.
- **Partitioning Problems:** 3D-MATCHING, 3-COLOR.
- **Numerical Problems:** SUBSET-SUM, KNAPSACK.

**Practice.** Most NP problems are either known to be in P or NP-complete.

**Notable Exceptions.** Factoring, Graph Isomorphism, Nash Equilibrium.

# More Hard Computational Problems

**Aerospace Engineering:** optimal mesh partitioning for finite elements.

**Biology:** protein folding.

**Chemical Engineering:** heat exchanger network synthesis.

**Civil Engineering:** equilibrium of urban traffic flow.

**Financial Engineering:** find minimum risk portfolio of given return.

**Game Theory:** find Nash equilibrium that maximizes social welfare.

**Mechanical Engineering:** structure of turbulence in sheared flows.

**Medicine:** reconstructing 3-D shape from biplane angiogram.

**Physics:** partition function of 3-D Ising in statistical mechanics.

**Statistics:** optimal experimental design.

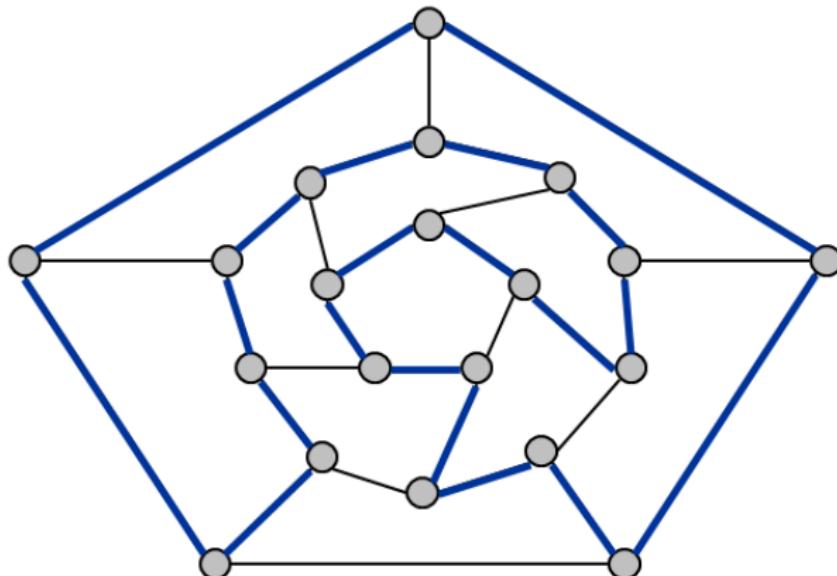
# Sequencing Problems

## Basic Genres

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

# Hamiltonian Cycle

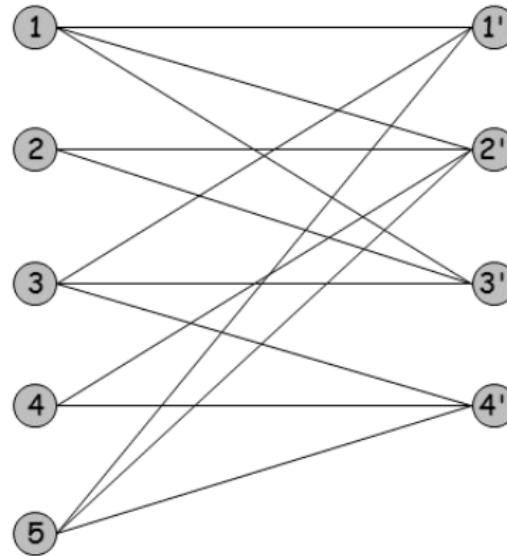
**HAM-CYCLE:** given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $\Gamma$  that contains every node in  $V$ .



YES: vertices and faces of a dodecahedron.

# Hamiltonian Cycle

**HAM-CYCLE:** given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $\Gamma$  that contains every node in  $V$ .

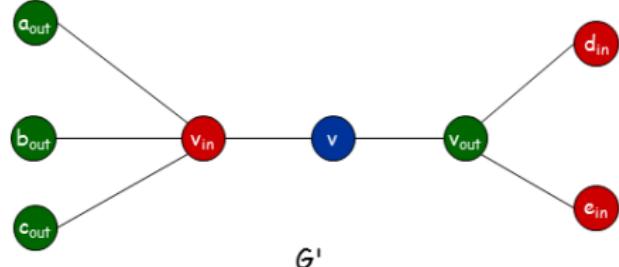
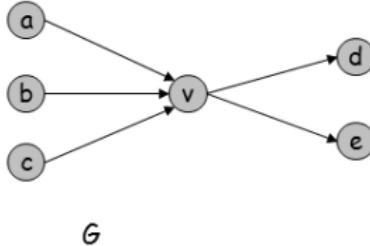


# Directed Hamiltonian Cycle

**DIR-HAM-CYCLE:** given a digraph  $G = (V, E)$ , does there exist a simple directed cycle  $\Gamma$  that contains every node in  $V$ ?

**Claim.**  $\text{DIR-HAM-CYCLE} \leq_P \text{HAM-CYCLE}$ .

**Proof:** Given a directed graph  $G = (V, E)$ , construct an undirected graph  $G'$  with  $3n$  nodes.



# Directed Hamiltonian Cycle

**Claim.**  $G$  has a Hamiltonian cycle iff  $G'$  does.

**Proof:**



Suppose  $G$  has a directed Hamiltonian cycle  $\Gamma$ .

Then  $G'$  has an undirected Hamiltonian cycle (same order).



Suppose  $G'$  has an undirected Hamiltonian cycle  $\Gamma'$ .

$\Gamma'$  must visit nodes in  $G'$  using one of following two orders:

..., B, G, R, B, G, R, B, G, R, B, ...

..., B, R, G, B, R, G, B, R, G, B, ...

Blue nodes in  $\Gamma'$  make up directed Hamiltonian cycle  $\Gamma$  in  $G$ ,

# 3-SAT Reduces to Directed Hamiltonian Cycle

**Claim.**  $\text{3-SAT} \leq_P \text{DIR-HAM-CYCLE}$ .

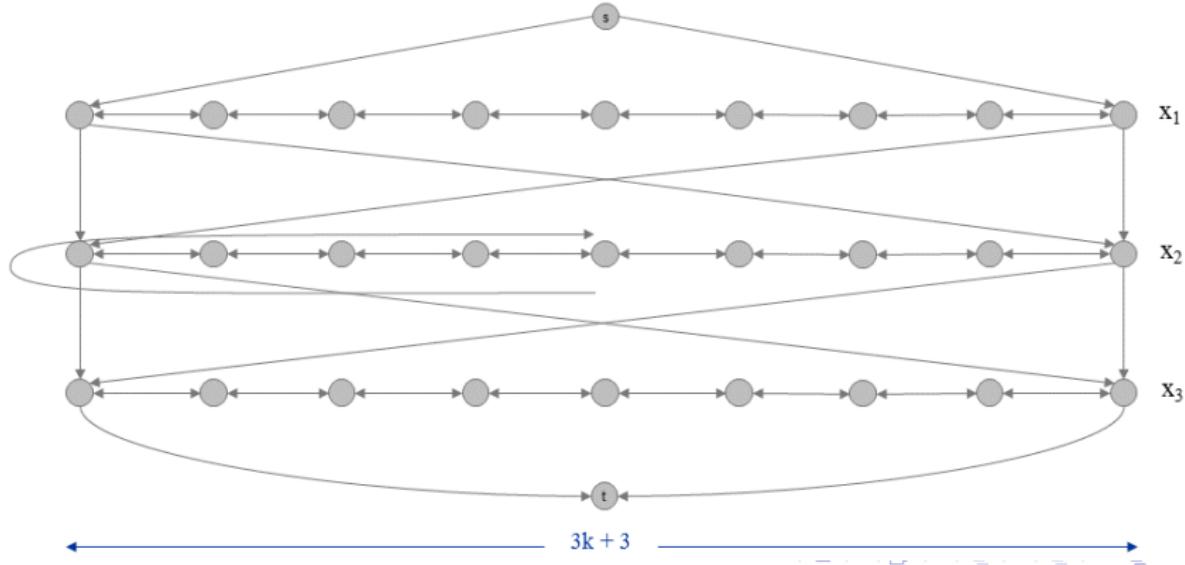
**Proof:** Given an instance  $\Phi$  of 3-SAT, we construct an instance of DIR-HAM-CYCLE that has a Hamiltonian cycle iff  $\Phi$  is satisfiable.

**Construction.** First, create graph that has  $2^n$  Hamiltonian cycles which correspond in a natural way to  $2^n$  possible truth assignments.

## 3-SAT Reduces to Directed Hamiltonian Cycle

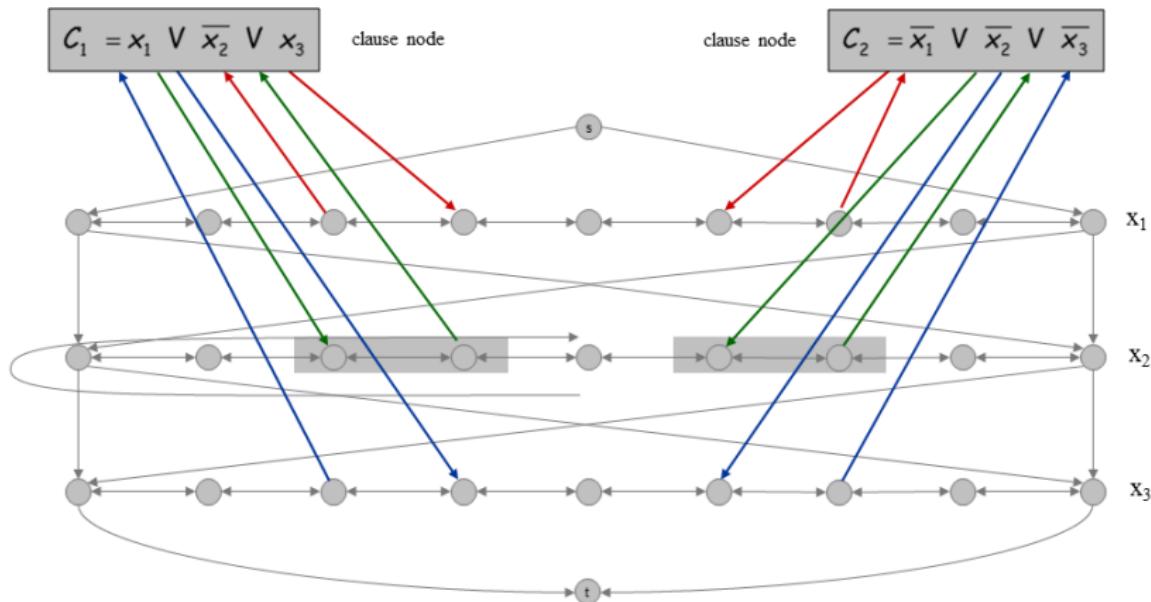
**Construction.** Given 3-SAT  $\Phi$  with  $n$  variables  $x_i$  and  $k$  clauses.

- Construct  $G$  to have  $2n$  Hamiltonian cycles.
- Intuition: traverse path  $i$  from left to right  $\Leftrightarrow$  set variable  $x_i = 1$ .



## 3-SAT Reduces to Directed Hamiltonian Cycle

For each clause: add a node and 6 edges.



# 3-SAT Reduces to Directed Hamiltonian Cycle

**Claim.**  $\Phi$  is satisfiable iff  $G$  has a Hamiltonian cycle.

**Proof:**  $\Rightarrow$

Suppose 3-SAT instance has satisfying assignment  $x^*$ .

Then, define Hamiltonian cycle in  $G$  as follows:

- if  $x_i^* = 1$ , traverse row  $i$  from left to right
- if  $x_i^* = 0$ , traverse row  $i$  from right to left
- for each clause  $C_j$ , there will be at least one row  $i$  in which we are going in "correct" direction to splice node  $C_j$  into tour

# 3-SAT Reduces to Directed Hamiltonian Cycle

**Claim.**  $\Phi$  is satisfiable iff  $G$  has a Hamiltonian cycle.

**Proof:**  $\Leftarrow$

Suppose  $G$  has a Hamiltonian cycle  $\Gamma$ . If  $\Gamma$  enters clause node  $C_j$ , it must depart on mate edge.

- thus, nodes immediately before and after  $C_j$  are connected by an edge  $e$  in  $G$
- removing  $C_j$  from cycle, and replacing it with edge  $e$  yields Hamiltonian cycle on  $G - \{C_j\}$

Continuing in this way, we are left with Hamiltonian cycle  $\Gamma'$  in  $G - \{C_1, C_2, \dots, C_k\}$ . Set  $x_i^* = 1$  iff  $\Gamma'$  traverses row  $i$  left to right. Since  $\Gamma$  visits each clause node  $C_j$ , at least one of the paths is traversed in "correct" direction, and each clause is satisfied.

# Longest Path

**SHORTEST-PATH.** Given a digraph  $G = (V, E)$ , does there exists a simple path of length **at most**  $k$  edges?

**LONGEST-PATH.** Given a digraph  $G = (V, E)$ , does there exists a simple path of length **at least**  $k$  edges?

**Claim.**  $\text{3-SAT} \leq_P \text{LONGEST-PATH}$

**Proof 1:** Redo proof for DIR-HAM-CYCLE, ignoring back-edge from  $t$  to  $s$ .

**Proof 2:** Show  $\text{HAM-CYCLE} \leq_P \text{LONGEST-PATH}$ .

# The Longest Path

\*

**Lyrics.** Copyright<sup>©</sup> 1988 by Daniel J. Barrett.

**Music.** Sung to the tune of The Longest Time by Billy Joel.

Woh-oh-oh-oh, find the longest path!  
Woh-oh-oh-oh, find the longest path!

If you said P is NP tonight,  
There would still be papers left to write,  
I have a weakness,  
I'm addicted to completeness,  
And I keep searching for the longest path.

The algorithm I would like to see  
Is of polynomial degree,  
But it's elusive:  
Nobody has found conclusive  
Evidence that we can find a longest path.

I have been hard working for so long.  
I swear it's right, and he marks it wrong.  
Some how I'll feel sorry when it's done:  
GPA 2.1  
Is more than I hope for.

Garey, Johnson, Karp and other men (and women)  
Tried to make it order  $N \log N$ .  
Am I a mad fool  
If I spend my life in grad school,  
Forever following the longest path?

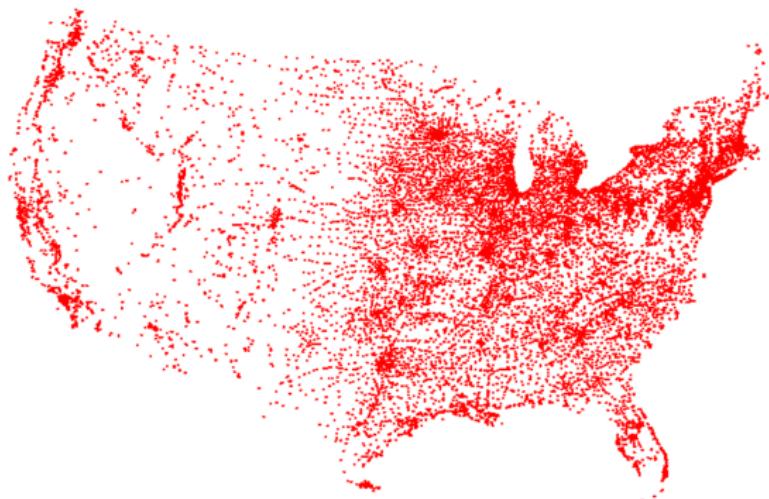
Woh-oh-oh-oh, find the longest path!  
Woh-oh-oh-oh, find the longest path!  
Woh-oh-oh-oh, find the longest path.

---

\* Recorded by Dan Barrett while a grad student at Johns Hopkins during a difficult algorithms final.

# Traveling Salesperson Problem

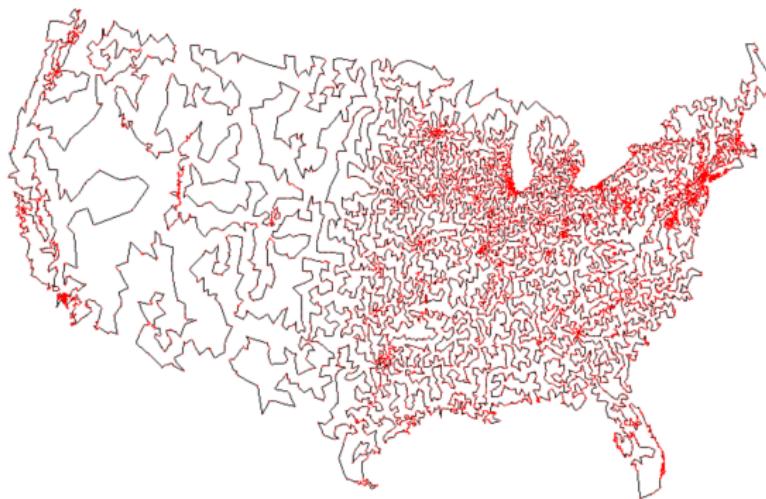
**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



All 13,509 cities in US with a population of at least 500  
Reference: <http://www.tsp.gatech.edu>

# Traveling Salesperson Problem

**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



Optimal TSP tour  
Reference: <http://www.tsp.gatech.edu>

# Traveling Salesperson Problem

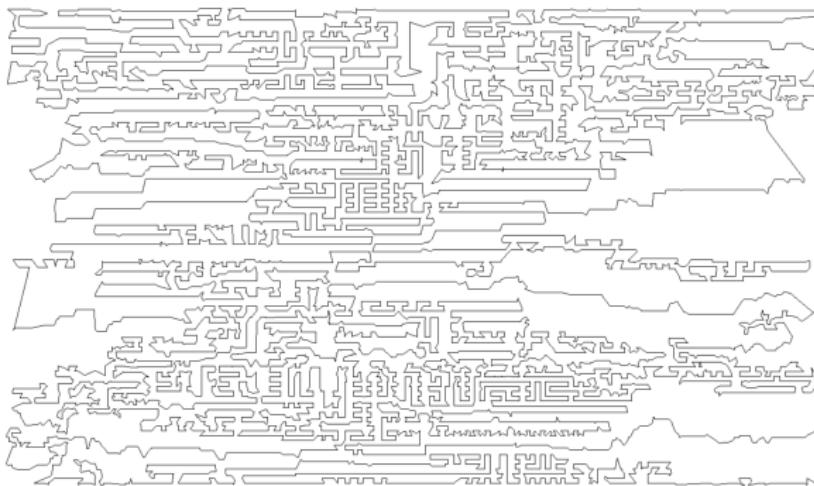
**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



11,849 holes to drill in a programmed logic array  
Reference: <http://www.tsp.gatech.edu>

# Traveling Salesperson Problem

**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



Optimal TSP tour  
Reference: <http://www.tsp.gatech.edu>

# Directed Hamiltonian Cycle

**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?

**HAM-CYCLE:** given a graph  $G = (V, E)$ , does there exists a simple cycle that contains every node in  $V$ ?

**Claim.** HAM-CYCLE  $\leq_P$  TSP.

**Proof:** Given instance  $G = (V, E)$  of HAM-CYCLE, create  $n$  cities with distance function

$$d(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ 2 & \text{if } (u, v) \notin E \end{cases}$$

TSP instance has tour of length  $\leq n$  iff  $G$  is Hamiltonian.

**Remark.** TSP instance in reduction satisfies  $\triangle$ -inequality.

# Partitioning Problems

## Basic genres.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

# 3-Dimensional Matching

**3D-MATCHING.** Given  $n$  instructors,  $n$  courses, and  $n$  times, and a list of the possible courses and times each instructor is willing to teach, is it possible to make an assignment so that all courses are taught at different times?

Instructor	Course	Time
Wayne	COS 423	MW 11-12:20
Wayne	COS 423	TTh 11-12:20
Wayne	COS 226	TTh 3-4:20
Wayne	COS 216	TTh 11-12:20
Tardos	COS 226	TTh 3-4:20
Tardos	COS 423	TTh 11-12:20
Tardos	COS 423	TTh 3-4:20
Kleinberg	COS 226	TTh 3-4:20
Kleinberg	COS 216	MW 11-12:20
Kleinberg	COS 423	MW 11-12:20

# 3-Dimensional Matching

**3D-MATCHING.** Given disjoint sets  $X$ ,  $Y$ , and  $Z$ , each of size  $n$  and a set  $T \subseteq X \times Y \times Z$  of triples, does there exist a set of  $n$  triples in  $T$  such that each element of  $X \cup Y \cup Z$  is in exactly one of these triples?

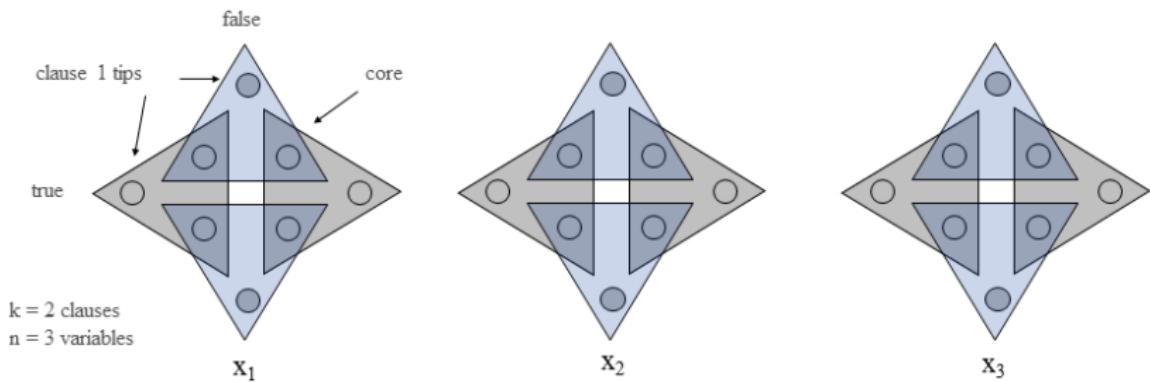
**Claim.**  $\text{3-SAT} \leq_P \text{3D-MATCHING}$ .

**Proof:** Given an instance  $\Phi$  of 3-SAT, we construct an instance of 3D-Matching that has a perfect matching iff  $\Phi$  is satisfiable.

# 3-Dimensional Matching

Create gadget for each variable  $x_i$  with  $2k$  (number of clauses) core and tip elements. No other triples will use core elements.

In gadget  $i$ , 3D-Matching must use either both grey (set  $x_i = \text{true}$ ) triples or both blue ones (set  $x_i = \text{false}$ ).

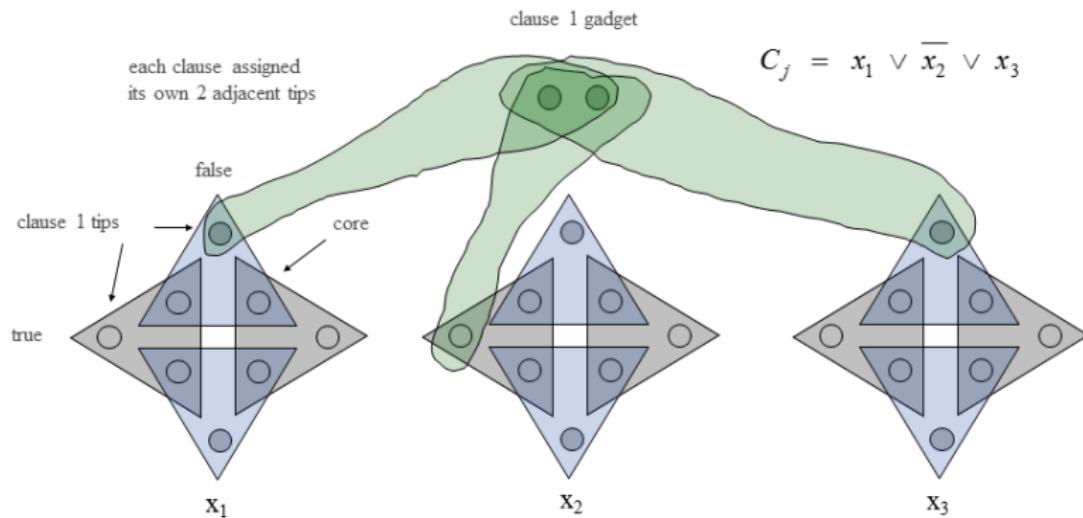


# 3-Dimensional Matching

For each clause  $C_j$  create two elements and three triples.

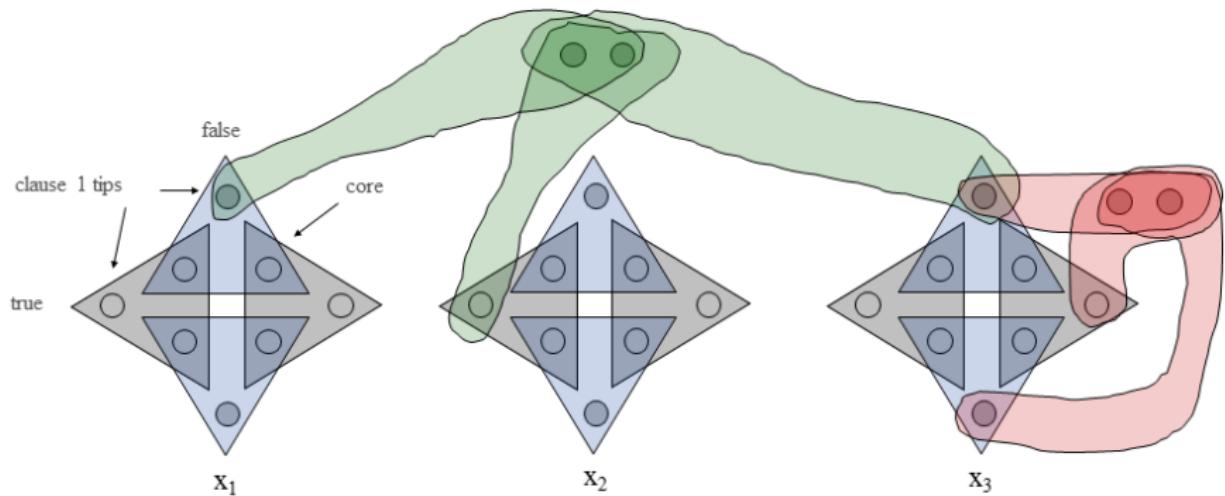
Exactly one of these triples will be used in any 3D-matching.

Ensures any 3D-matching uses either (i) grey core of  $x_1$  or (ii) blue core of  $x_2$  or (iii) grey core of  $x_3$ .



# 3-Dimensional Matching

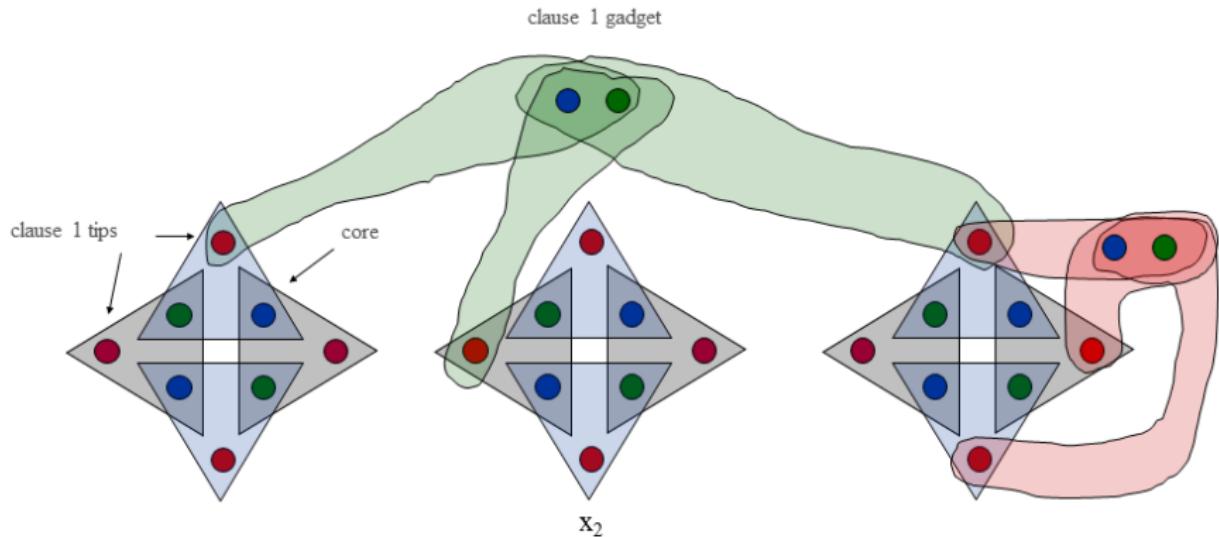
For each tip, add a cleanup gadget.



# 3-Dimensional Matching

**Claim.** Instance has a 3D-matching iff  $\Phi$  is satisfiable

**Detail.** What are  $X$ ,  $Y$ , and  $Z$ ? Does each triple contain one element from each of  $X$ ,  $Y$ ,  $Z$ ?



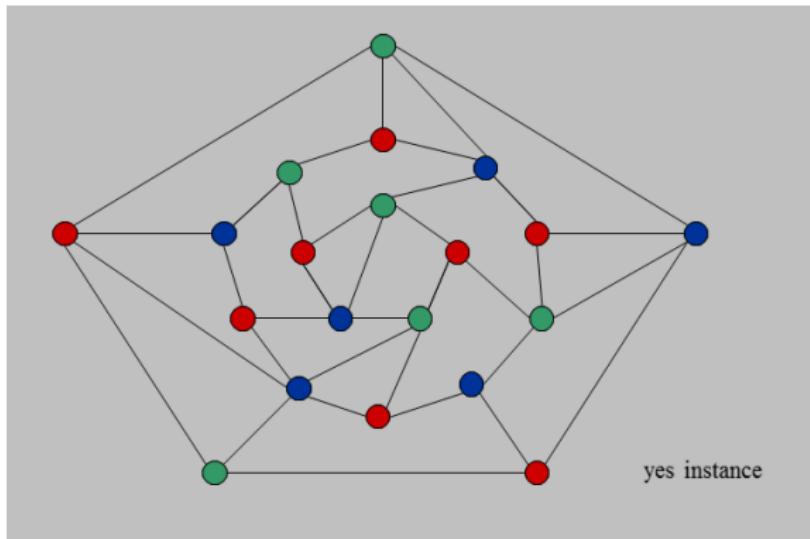
# Graph Coloring

## Basic genres

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- **Partitioning problems:** 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

# 3-Colorability

**3-COLOR:** Given an undirected graph  $G$  does there exist a way to color the nodes red, green, and blue so that no adjacent nodes have the same color?



# Register Allocation

**Register allocation.** Assign program variables to machine register so that no more than  $k$  registers are used and no two program variables that are needed at the same time are assigned to the same register.

**Interference graph.** Nodes are program variables names, edge between  $u$  and  $v$  if there exists an operation where both  $u$  and  $v$  are "live" at the same time.

**Observation.** [Chaitin 1982] Can solve register allocation problem iff interference graph is  $k$ -colorable.

**Fact.**  $\text{3-COLOR} \leq_P k\text{-REGISTER-ALLOCATION}$  for an  $k \geq 3$ .

# 3-Colorability

**Claim.**  $\text{3-SAT} \leq_P \text{3-COLOR}$ .

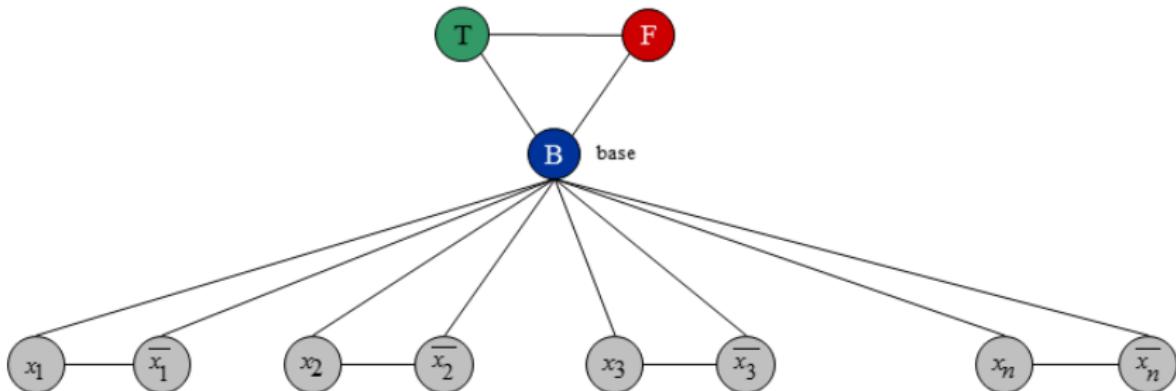
**Proof:** Given 3-SAT instance  $\Phi$ , we construct an instance of 3-COLOR that is 3-colorable iff  $\Phi$  is satisfiable.

## Construction.

- For each literal, create a node.
- Create 3 new nodes  $T, F, B$ ; connect them in a triangle, and connect each literal to  $B$ .
- Connect each literal to its negation.
- For each clause, add gadget of 6 nodes and 13 edges.

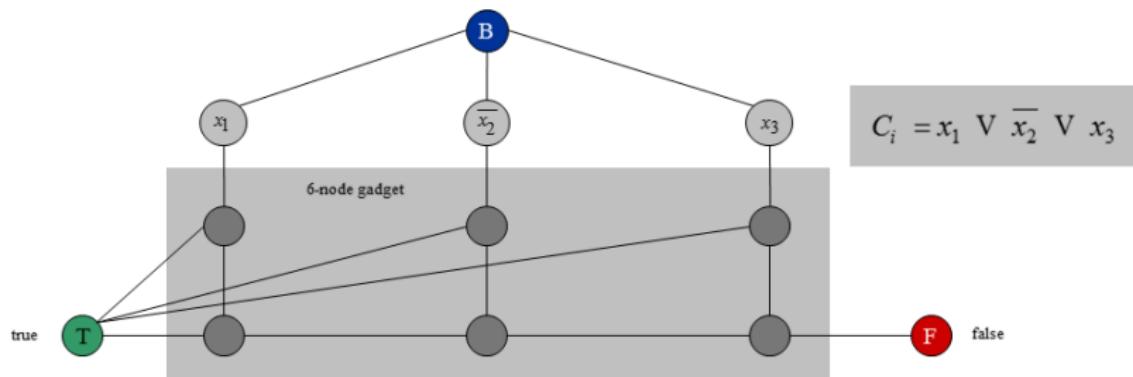
# Graph is 3-colorable iff $\Phi$ is satisfiable

**Proof:**  $\Rightarrow$  Suppose graph is 3-colorable. Consider assignment that sets all  $T$  literals to true. Ensures each literal is  $T$  or  $F$ . Ensures a literal and its negation are opposites.



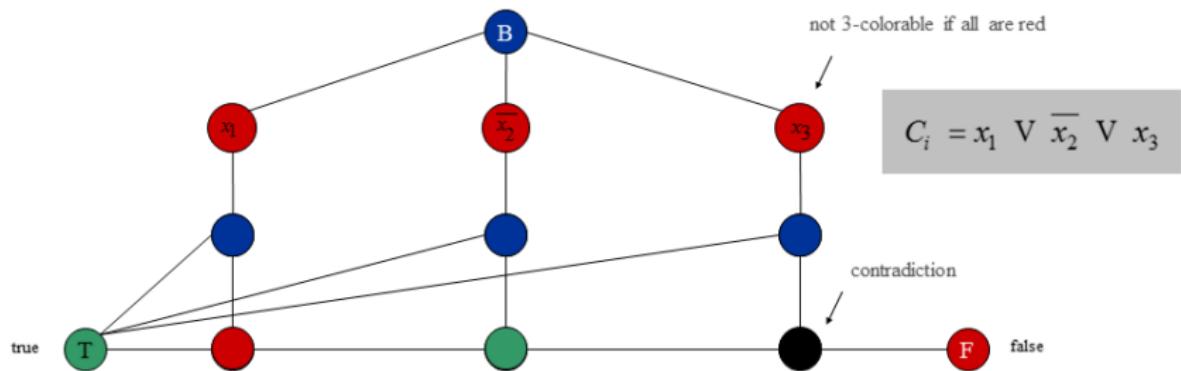
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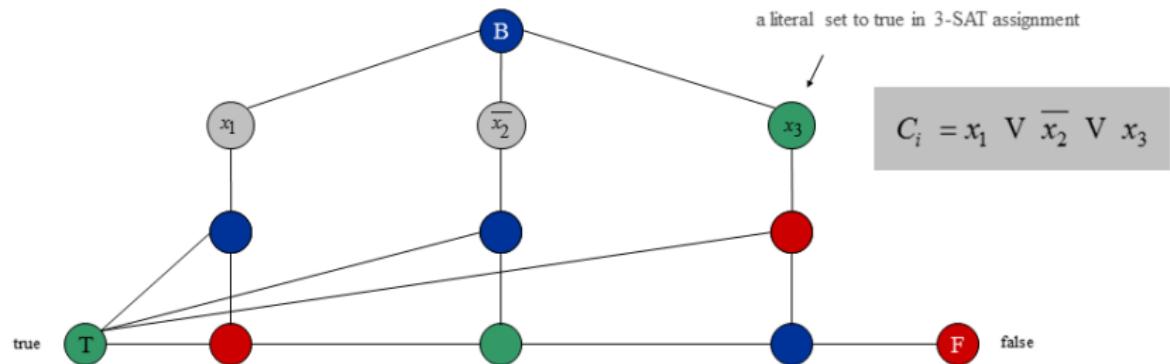
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# Graph is 3-colorable iff $\Phi$ is satisfiable

**Proof:**  $\Leftarrow$  Suppose 3-SAT formula  $\Phi$  is satisfiable. Color all true literals  $T$ . Color node below green node  $F$ , and node below that  $B$ . Color remaining middle row nodes  $B$ . Color remaining bottom nodes  $T$  or  $F$  as forced.



# Graph Coloring

## Basic genres

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

# Subset Sum

**SUBSET-SUM.** Given natural numbers  $w_1, \dots, w_n$  and an integer  $W$ , is there a subset that adds up to exactly  $W$ ?

**Example:**  $\{1, 4, 16, 64, 256, 1040, 1041, 1093, 1284, 1344\}$ ,  $W = 3754$ .

**Yes.**  $1 + 16 + 64 + 256 + 1040 + 1093 + 1284 = 3754$

**Remark.** With arithmetic problems, input integers are encoded in binary. Polynomial reduction must be polynomial in **binary** encoding.

**Claim.**  $3\text{-SAT} \leq_P \text{SUBSET-SUM}$ .

**Proof:** Given an instance  $\Phi$  of 3-SAT, we construct an instance of SUBSET-SUM that has solution iff  $\Phi$  is satisfiable.

# Subset Sum

**Construction.** Given 3-SAT instance  $\Phi$  with  $n$  variables and  $k$  clauses, form  $2n + 2k$  decimal integers, each of  $n + k$  digits, as illustrated below.

**Claim.**  $\Phi$  is satisfiable iff there exists a subset that sums to  $W$ .

**Proof:** No carries possible

$$C_1 = \bar{x} \vee y \vee z$$

$$C_2 = x \vee \bar{y} \vee z$$

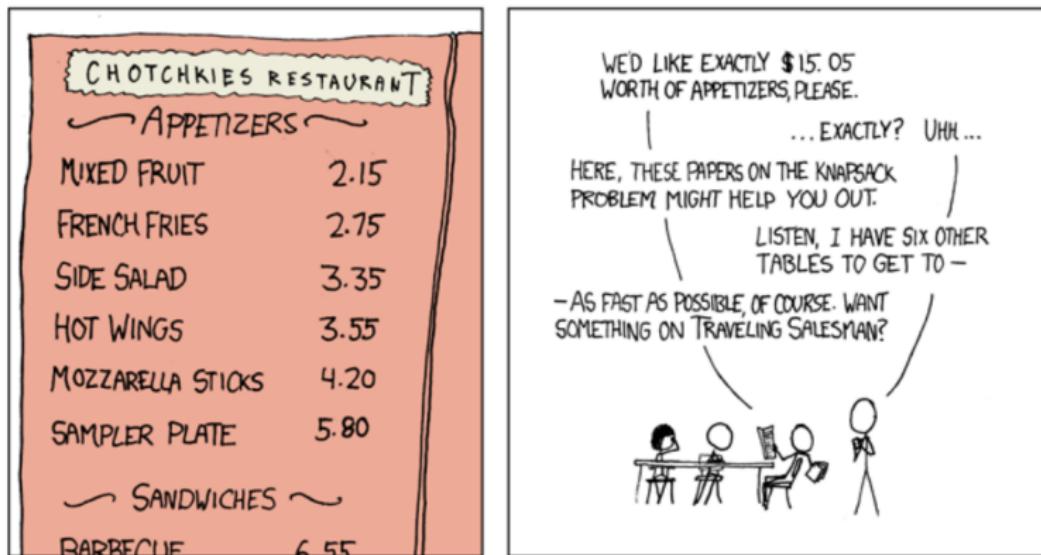
$$C_3 = \bar{x} \vee \bar{y} \vee \bar{z}$$

dummies to get clause  
columns to sum to 4

	x	y	z	$C_1$	$C_2$	$C_3$	
x	1	0	0	0	1	0	100,010
$\neg x$	1	0	0	1	0	1	100,101
y	0	1	0	1	0	0	10,100
$\neg y$	0	1	0	0	1	1	10,011
z	0	0	1	1	1	0	1,110
$\neg z$	0	0	1	0	0	1	1,001
	0	0	0	1	0	0	100
	0	0	0	2	0	0	200
	0	0	0	0	1	0	10
	0	0	0	0	2	0	20
	0	0	0	0	0	1	1
	0	0	0	0	0	2	2
W	1	1	1	4	4	4	111,444

# My Hobby

## MY HOBBY: EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS



Randall Munro  
<http://xkcd.com/c287.html>

# Scheduling With Release Times

**SCHEDULE-RELEASE-TIMES.** Given a set of  $n$  jobs with processing time  $t_i$ , release time  $r_i$ , and deadline  $d_i$ , is it possible to schedule all jobs on a single machine such that job  $i$  is processed with a contiguous slot of  $t_i$  time units in the interval  $[r_i, d_i]$  ?

**Claim.** SUBSET-SUM  $\leq_P$  SCHEDULE-RELEASE-TIMES.

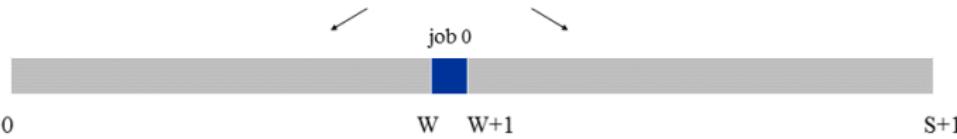
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**Claim.** SUBSET-SUM  $\leq_P$  SCHEDULE-RELEASE-TIMES.

**Proof:** Given an instance of SUBSET-SUM  $w_1, \dots, w_n$ , and target  $W$ , create  $n$  jobs with processing time  $t_i = w_i$ , release time  $r_i = 0$ , and no deadline ( $d_i = 1 + \sum_j w_j$ ). Create job 0 with  $t_0 = 1$ , release time  $r_0 = W$ , and deadline  $d_0 = W + 1$ .

Can schedule jobs 1 to n anywhere but  $[W, W+1]$



# Outline

## 1 Introduction

- Definition of NP
- Polynomial-Time Reductions

## 2 Basic Reduction Strategies

- Reduction By Simple Equivalence
- Reduction from Special Case to General Case
- Reduction via "gadgets"

## 3 NP-Completeness

- Definition of NP-Complete
- More Examples
- co-NP and the Asymmetry of NP

# Asymmetry of NP

**Asymmetry of NP.** We only need to have short proofs of yes instances.

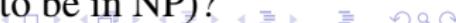
## Example 1: SAT vs. TAUTOLOGY.

- Can prove a CNF formula is satisfiable by giving such an assignment.
- How could we prove that a formula is **not** satisfiable?

## Example 2: HAM-CYCLE vs. NO-HAM-CYCLE.

- Can prove a graph is Hamiltonian by giving such a Hamiltonian cycle.
- How could we prove that a graph is **not** Hamiltonian?

**Remark:** SAT is NP-complete and  $SAT \equiv_P TAUTOLOGY$ , but how do we classify TAUTOLOGY (not even known to be in NP)?



# NP and co-NP

**NP:** Decision problems for which there is a poly-time certifier.

**Example:** SAT, HAM-CYCLE, COMPOSITES

**Definition:** Given a decision problem  $X$ , its complement  $\bar{X}$  is the same problem with the yes and no answers reverse.

**Example:**  $\bar{X} = \{0, 1, 4, 6, 8, 9, 10, 12, 14, 15, \dots\}$

$X = \{2, 3, 5, 7, 11, 13, 17, 23, 29, \dots\}$

**co-NP:** Complements of decision problems in NP.

**Example:** TAUTOLOGY, NO-HAM-CYCLE, PRIMES.

# NP = co-NP ?

Does NP = co-NP?

- Do *yes* instances have succinct certificates iff *no* instances do?
- Consensus opinion: no.

**Theorem.** If  $\text{NP} \neq \text{co-NP}$ , then  $\text{P} \neq \text{NP}$ .

**Proof idea:** P is closed under complementation. If  $\text{P} = \text{NP}$ , then NP is closed under complementation. In other words,  $\text{NP} = \text{co-NP}$ . This is the contrapositive of the theorem.

# Good Characterizations

**Good Characterization.** [Edmonds 1965]  $\text{NP} \cap \text{co-NP}$ .

- If problem  $X$  is in both NP and co-NP, then:
  - for *yes* instance, there is a succinct certificate
  - for *no* instance, there is a succinct disqualifier
- Provides conceptual leverage for reasoning about a problem.

**Example:** Given a bipartite graph, is there a perfect matching.

- If yes, can exhibit a perfect matching.
- If no, can exhibit a set of nodes  $S$  such that  $|N(S)| < |S|$ .

# Good Characterizations

**Observation.**  $P \subseteq NP \cap co\text{-}NP$

- Proof of max-flow min-cut theorem led to stronger result that max-flow and min-cut are in  $P$ .
- Sometimes finding a good characterization seems easier than finding an efficient algorithm

**Does  $P = NP \cap co\text{-}NP$ ?** Many examples where problem found to have a non-trivial good characterization, but later discovered to be in  $P$ .

- linear programming [Khachiyan, 1979]
- primality testing [Agrawal-Kayal-Saxena, 2002]

**Fact.** Factoring is in  $NP \cap co\text{-}NP$ , but not known to be in  $P$ . (if poly-time algorithm for factoring, can break RSA cryptosystem)

PRIMES is in  $\text{NP} \cap \text{co-NP}$ 

**Proof:** We already know that PRIMES is in co-NP, so it suffices to prove that PRIMES is in NP.

**Pratt's Theorem.** An odd integer  $s$  is prime iff there exists an integer

$1 < t < s$  s.t

$$\begin{aligned}t^{s-1} &\equiv 1 \pmod{s} \\t^{(s-1)/p} &\not\equiv 1 \pmod{s}\end{aligned}$$

for all prime divisors  $p$  of  $s - 1$

**Input.**  $s = 437,677$

**Certificate.**  $t = 17, 2^2 \times 3 \times 36,473$



prime factorization of  $s-1$   
also need a recursive certificate  
to assert that 3 and 36,473 are prime

**Certifier.**

- Check  $s-1 = 2 \times 2 \times 3 \times 36,473$ .
- Check  $17^{s-1} \equiv 1 \pmod{s}$ .
- Check  $17^{(s-1)/2} \equiv 437,676 \pmod{s}$ .
- Check  $17^{(s-1)/3} \equiv 329,415 \pmod{s}$ .
- Check  $17^{(s-1)/36,473} \equiv 305,452 \pmod{s}$ .



use repeated squaring

# FACTOR is in $\text{NP} \cap \text{co-NP}$

**FACTORIZER.** Given an integer  $x$ , find its prime factorization.

**FACTOR.** Given two integers  $x$  and  $y$ , does  $x$  have a nontrivial factor less than  $y$ ?

**Theorem.** FACTOR  $\equiv_P$  FACTORIZER.

**Theorem.** FACTOR is in  $\text{NP} \cap \text{co-NP}$ .

**Proof:**

Certificate: a factor  $p$  of  $x$  that is less than  $y$ .

Disqualifier: the prime factorization of  $x$  (where each prime factor is less than  $y$ ), along with a certificate that each factor is prime.

# Primality Testing and Factoring

We established: PRIMES  $\leq_P$  COMPOSITES  $\leq_P$  FACTOR.

**Natural question:** Does FACTOR  $\leq_P$  PRIMES ?

**Consensus opinion.** No.

## State-of-the-Art.

- PRIMES is in P.
- FACTOR not believed to be in P.

## RSA Cryptosystem.

- Based on dichotomy between complexity of two problems.
- To use RSA, must generate large primes efficiently.
- To break RSA, suffixes to find efficient factoring algorithm.