Shanice Ng Wen Yi

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Objective

My passion for software development drives me to create software that contributes positively to the company and society. As part of my third year of studies at Ngee Ann Polytechnic, I have developed an android application, which can assist in determining whether doing exercises can delay the progression of mild cognitive decline in the elderly.

Education

COMPUTER SCIENCE | NATIONAL UNIVERSITY OF SINGAPORE

AUG 2021 - MAY 2025

- Bachelor of Computing in Computer Science (Honours)
- Expected graduation: May 2025

ENGINEERING SCIENCE | NGEE ANN POLYTECHNIC

APR 2018 - MAR 2021

- Diploma in Engineering Science
- GPA: 3.95/4.0

Work Experience

PRIVATE TUITION TEACHER

DEC 2020 - AUG 2021

- Educate and guide primary school students in Mathematics, Science, Chinese and English
- Performed other ad hoc administrative duties

SALES ASSISTANT (PART TIME) | TEAVANA BUBBLE TEA

SEP 2018 - DEC 2018

Assisted team in running the bubble tea shop and provided professional customer service Performed cashiering and other ad hoc administrative duties

Skills & Awards

PROGRAMMING SKILLS

- C#.NET, C, C++, Java, HTML, CSS, JavaScript (Basic), Python (Basic)
- software skills
- Microsoft Word, Microsoft PowerPoint, Microsoft Excel

SOFT SKILLS

Self-motivated, Team player, Responsible

LANGUAGES

English (Written and Spoken), Mandarin (Written and Spoken)

ACHIEVEMENTS

Lien Ying Chow Scholarship APR 2019 - APR 2020 School of Engineering Merit Award Director's List in Ngee Ann Polytechnic APR 2018 - APR 2020

Second Most Outstanding Award

APR 2018 - OCT 2018

2020

Projects and Contributions

MONITORING OF ELDERLY OF MILD COGNITIVE IMPAIRMENT ACTIVITIES

APR 2020 - MAR 2021

Collaborated with NUH to develop a wearable and mobile android application to read data (steps count, heart rate and activities done) and provide analysis for NUH to prove whether doing exercises does play a part in delaying cognitive and physical decline. Uses Java, Android Studio and Firebase

ANDROID APP DEVELOPMENT

OCT 2019 - APR 2020

Developed an Android mobile application that provides ease and convenience to pay for a product in a retail store using QR codes. Uses Java, Android Studio and Firebase.