

Abstract

This paper will cover the recent development in the field of static security analysis in Product Line Engineering. In this paper I will explore the various works previously detailed and look to explore the ideas they were aimed at solving while exploring how the papers contributed to addressing the previously stated issues. I will then try to generate a thorough "Bigger Picture" of how the various related (and unrelated works) together contribute to the solving of issues and what, if any, new issues have been created by the same for future explorations. I will then try to recommend a path of exploration for future that would aim to explore all the solvable issues, while trying to objectify the issues that can not or should not be solved at present with reasoning to support my decisions.

1. Keywords

Feature, Feature Interaction, Software Product Line, Feature Aware Verification, Product Line Verification, Feature Algebra, Feature composition, Model Checking, Variability, Feature Structure Tree, Super Imposition and Software Composition.

2. INTRODUCTION

In the modern world modularity is key ingredient in good development practices. While modularity in both code and *software features* is desirable and produces manageable software products within given time frames it also produces additional security concerns, the primary of which is the unintended characteristics that may be born off the interactions of these modular features known as *feature interaction*. Thus a *feature interaction* is a situation in which the composition of multiple features leads to emergent behavior

that does not occur when one of them is absent. While this problem has been studied thoroughly before it still persists as a major challenge for researchers. Multiple works on feature interaction detection have been carried out ranging from the use of *superimposition* (the practice of imposing various features on each other to see all possible characteristics) to *Feature-aware verification* (The detection of feature interaction based on specifications that do not have global feature system knowledge). While all works address some part of the problem, no comprehensive solution to the above mentioned problem statement has been developed yet.

Feature Interaction detection and elimination has a couple of major challenges: A first challenge, which was formulated by Hall, is to detect feature interactions based on specifications that do not have global system knowledge. The background is that the specification of a feature should not need to be aware of all other features of the system. It is desirable to specify and implement features in separate and composable units, while still being able to detect feature interactions.

A second challenge, which applies to product-line analysis in general, is to detect feature interactions without the need of generating and checking all individual products. Typically, many different feature combinations are possible, so detecting feature interactions by generating all possible combinations may not be feasible.

Since feature interaction detection and eliminations remains a fairly new area of research, it remains a area with multiple issues yet to be addressed satisfyingly.

3. Motivation

Feature-Oriented Software Development (FOSD) is a paradigm that provides attributes (formalisms, methods, languages and tools) that allow for the building of complex modular software systems. The main abstraction mechanism in FOSD is a feature.

Features are used to represent the requirement of the end user and per say are used to denote an increment in functionality. They are also used to clearly define

the various components of a program or a software system thus helping in modularize all programs.

Feature Composition is thus the practice of composing code consistent with feature definition.

Research along different lines has been undertaken to realize the vision of FOSD. While most research paradigms agree on the common notion of Feature and Feature Composition, no common ground had been established in the case of techniques, representations and formalisms.

All modern programming paradigms are FOSD based. FOSD also forms the basis of the all modern good programming practices theory of modularity and building software in composable blocks.

In this paper I will try to relate the previously explored works and see how they as a single unit work to solve issues they were aimed at solving while exploring the individual contributions of the papers to the bigger problem statement. We will walk through the papers in the same order that we generated the previous readings and then will try to summarize their contributions as a single entity at the end of the section.

4. Approaches and State of Research

Feature Interaction Detection and Removal is a major problem that has been approached in multiple ways by each approach trying to solve the problem in the most general and optimized way possible. While some approaches aim to make the test systems more feature aware, others have tried to solve this problem by extracting meaning from the features themselves while maintaining their isolation properties and then solving for their interactions in a single pass. As we can see both these approaches are highly contrasting in nature.

In this section I will discuss the various techniques that have been presented and discuss the state of research in these areas:

4.1. Feature Interaction

Feature Interaction is defined as the generation of unintended characteristics in a software system when two or more features interact with each other. This uncharacteristic behaviour is non-existent if a single component (or interacting feature) is missing.

Feature Interaction is an unintended characteristic in a software system and thus generally not good as it produces undesired effects that may have dire consequences such as the introduction of security risks etc.

Feature Interaction

4.2. Feature Structure Tree

4.3. Software Composition

4.4. Superimposition

4.5. Model Checking

4.6. Variability

4.7. Domain Artifact Verification

4.8. Domain Artifact Verification

4.9. Feature composition

4.10. Feature Algebra

4.11. Feature-aware verification

4.12. Product-line verification

5. Blah

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```
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```

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The footnote, “Preliminary work. Under review by the International Conference on Machine Learning (ICML). Do not distribute.” must be modified to “*Proceedings of the 30th International Conference on Machine Learning*, Atlanta, Georgia, USA, 2013. JMLR: W&CP volume 28. Copyright 2013 by the author(s).”

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Papers must not exceed eight (8) pages, including all figures, tables, and appendices, but excluding references. When references are included, the paper must not exceed nine (9) pages. Any submission that exceeds this page limit or that diverges significantly from the format specified herein will be rejected without review.

The text of the paper should be formatted in two columns, with an overall width of 6.75 inches, height of 9.0 inches, and 0.25 inches between the columns. The left margin should be 0.75 inches and the top margin 1.0 inch (2.54 cm). The right and bottom margins will depend on whether you print on US letter or A4 paper, but all final versions must be produced for US letter size.

The paper body should be set in 10 point type with a vertical spacing of 11 points. Please use Times Roman typeface throughout the text.

6.2. Title

The paper title should be set in 14 point bold type and centered between two horizontal rules that are 1 point thick, with 1.0 inch between the top rule and the top edge of the page. Capitalize the first letter of content words and put the rest of the title in lower case.

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The paper abstract should begin in the left column, 0.4 inches below the final address. The heading ‘Abstract’ should be centered, bold, and in 11 point type. The abstract body should use 10 point type, with a vertical spacing of 11 points, and should be indented 0.25 inches more than normal on left-hand and right-hand margins. Insert 0.4 inches of blank space after the body. Keep your abstract brief and self-contained, limiting it to one paragraph and no more than six or seven sentences.

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Finally, subsubsection headings should be numbered, flush left, and set in 10 pt small caps with the content words capitalized. Leave 0.18 inches of space before the heading and 0.1 inches after the heading.

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Within each section or subsection, you should further partition the paper into paragraphs. Do not indent the first line of a given paragraph, but insert a blank line between succeeding ones.

You can use footnotes¹ to provide readers with additional information about a topic without interrupting the flow of the paper. Indicate footnotes with a number in the text where the point is most relevant. Place the footnote in 9 point type at the bottom of the column in which it appears. Precede the first footnote in a column with a horizontal rule of 0.8 inches.²

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Label all distinct components of each figure. If the figure takes the form of a graph, then give a name for each axis and include a legend that briefly describes each curve. Do not include a title inside the figure; instead, the caption should serve this function.

Number figures sequentially, placing the figure number and caption *after* the graphics, with at least 0.1 inches of space before the caption and 0.1 inches after it, as in Figure 1. The figure caption should be set in 9 point

¹For the sake of readability, footnotes should be complete sentences.

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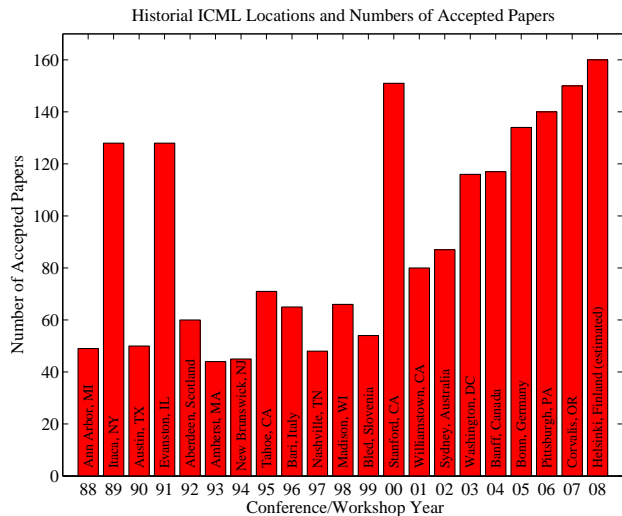


Figure 1. Historical locations and number of accepted papers for International Machine Learning Conferences (ICML 1993 – ICML 2008) and International Workshops on Machine Learning (ML 1988 – ML 1992). At the time this figure was produced, the number of accepted papers for ICML 2008 was unknown and instead estimated.

Algorithm 1 Bubble Sort

Input: data x_i , size m

repeat

 Initialize $noChange = true$.

for $i = 1$ **to** $m - 1$ **do**

if $x_i > x_{i+1}$ **then**

 Swap x_i and x_{i+1}

$noChange = false$

end if

end for

until $noChange$ is $true$

type and centered unless it runs two or more lines, in which case it should be flush left. You may float figures to the top or bottom of a column, and you may set wide figures across both columns (use the environment `figure*` in L^AT_EX), but always place two-column figures at the top or bottom of the page.

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Table 1. Classification accuracies for naive Bayes and flexible Bayes on various data sets.

DATA SET	NAIVE	FLEXIBLE	BETTER?
BREAST	95.9± 0.2	96.7± 0.2	✓
CLEVELAND	83.3± 0.6	80.0± 0.6	×
GLASS2	61.9± 1.4	83.8± 0.7	✓
CREDIT	74.8± 0.5	78.3± 0.6	
HORSE	73.3± 0.9	69.7± 1.0	×
META	67.1± 0.6	76.5± 0.5	✓
PIMA	75.1± 0.6	73.9± 0.5	
VEHICLE	44.9± 0.6	61.5± 0.4	✓

6.8. Tables

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Tables contain textual material that can be typeset, as contrasted with figures, which contain graphical material that must be drawn. Specify the contents of each row and column in the table's topmost row. Again, you may float tables to a column's top or bottom, and set wide tables across both columns, but place two-column tables at the top or bottom of the page.

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Please use APA reference format regardless of your formatter or word processor. If you rely on the L^AT_EX bibliographic facility, use `natbib.sty` and `icml2013.bst` included in the style-file package to obtain this format.

Citations within the text should include the authors' last names and year. If the authors' names are included in the sentence, place only the year in parentheses, for example when referencing Arthur Samuel's pioneering work (1959). Otherwise place the entire reference in parentheses with the authors and year separated by a comma (Samuel, 1959). List multiple references separated by semicolons (Kearns, 1989; Samuel, 1959; Mitchell, 1980). Use the 'et al.' construct only for citations with three or more authors or after listing all authors to a publication in an earlier reference (Michalski et al., 1983).

Authors should cite their own work in the third person in the initial version of their paper submitted for blind review. Please refer to Section 6.3 for detailed

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Use an unnumbered first-level section heading for the references, and use a hanging indent style, with the first line of the reference flush against the left margin and subsequent lines indented by 10 points. The references at the end of this document give examples for journal articles (Samuel, 1959), conference publications (Langley, 2000), book chapters (Newell & Rosenbloom, 1981), books (Duda et al., 2000), edited volumes (Michalski et al., 1983), technical reports (Mitchell, 1980), and dissertations (Kearns, 1989).

Alphabetize references by the surnames of the first authors, with single author entries preceding multiple author entries. Order references for the same authors by year of publication, with the earliest first. Make sure that each reference includes all relevant information (e.g., page numbers).

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We strongly encourage the publication of software and data with the camera-ready version of the paper whenever appropriate. This can be done by including a URL in the camera-ready copy. However, do not include URLs that reveal your institution or identity in your submission for review. Instead, provide an anonymous URL or upload the material as "Supplementary Material" into the CMT reviewing system. Note that reviewers are not required to look at this material when writing their review.

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