## DWA\_03.5 Knowledge Check\_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

Scenario Outline: User hovers over the "+" button and clicks on it

Given the user is on the Tally Count web page

When the user hovers over the button and clicks on it

**Then** the button should change color when hovered over, and animate a "press-down" movement and increments successfully until the maximum amount has been reached with each "click"

2. User story(ies) in Gherkin syntax for the "-" button.

Scenario Outline: User hovers over the "-" button and clicks on it

Given the user is on the Tally Count web page

When the user hovers over the button and clicks on it

**Then** the button should change color when hovered over, and animate a "press-down" movement and decrements successfully until the minimum amount has been reached with each "click"