# Shan Jiang

#### **EDUCATION**

### M.S. Computational Science and Engineering (CSE)

Aug 2024 - Current

University of Texas at Austin

Austin, TX

Current coursework: High Performance Computing & Computer Architecture

### **B.S. Mathematics of Computation (Math&CS)**

Awarded in Jun 2024

### University of California, Los Angeles

Los Angeles, CA

GPA: 3.94/4.00, Cum Laude

Selected coursework: Data Structure, Algorithms, Java with Applications, Deep Learning, Generative Artificial Intelligence, Computer Vision, Machine learning, Optimization, Scientific Computing

### **SKILLS**

**Programming Languages** C/C++ | Java | Python | C# | R | JavaScript | MATLAB | SQL | HTML **Tools/Technologies** WebRTC | ROS2 | Git | Unity | PyTorch | TensorFlow | SDK

#### **EXPERIENCE**

### **Howen Technologies**

Jun 2024 - Aug 2024

## **Embedded Software Development Intern**

Shenzhen, China

- Redesigned the Active Noise Suppression (ANS) module in **C++/C** using WebRTC by implementing a backward processing technique to extract clear audio in high-speed, extremely noisy environments.
- Integrated the enhanced ANS into the company's Mobile Digital Video Recorder (MDVR) products, resulting in a 60% improvement in audio clarity under challenging conditions.
- Optimized the parameters of the extended Kalman filter in **ROS2** robot\_localization package and integrated it into MDVR products equipped with a six-axis sensor, enhancing the accuracy of vehicle tracking.

### Polymath REU (Research Experiences for Undergraduates)

Jun 2023 - Aug 2023

**Undergraduate Research Intern**, Advisor: Prof. Xianyi Zeng

Remote

- Constructed a physics-based rod-chain model by conceptualizing train cars as chains of rigid rods and derived ODEs system by incorporating derailment-resisting forces.
- Proposed a spring/dash-pot system at hinge points to decrease the frequency of the unstable nodes and determined the corresponding stability threshold in response to external forces.
- Simulated the model with an arbitrary number of rods using MATLAB.

# **UCLA Program in Computing**

Sep 2023 - Jun 2024

### **Course Learning Assistant**

Los Angeles, CA

- Undertook a part-time role, grading **C++** coding assignments for the programming courses which focus on **Dynamic Data Structures** and **Object-Oriented** programming.
- Assisted students in reviewing and providing feedback on their coding projects.

### **NOTABLE PROJECTS**

### **Machine Learning Project**

Jan 2023 - Mar 2023

### Project Title: Reinforcement Learning with Mountain Car Game

Los Angeles, CA

- Collaborated in a team of four to develop and evaluate reinforcement learning models for the mountain car game with low-dimensional action and state spaces using Gymnasium in **Python** library.
- Designed and compared new policies for **Deep Q-Learning** agent, incorporating custom reward functions and epsilon-decay, against traditional Q-Learning.
- •Compiled a comprehensive report featuring **Data Visualizations** to detail findings and strategies, wining 1st place among all participants.

### **Optimization Theory Project**

Oct 2023 - Dec 2023

Project Title: Finding Algebraic Varieties through Optimization

Los Angeles, CA

- Applied numerical linear algebra techniques on multivariate Vandermonde matrix to seek the generator for the vanishing ideal, reconstructing the true algebraic variety on which data points lie.
- Designed and implemented an iterative optimization algorithm, focusing on **Sequential Quadratic Programming**, to accurately determine vanishing polynomials even in the presence of noisy data.