ARM Processor - Programming

Lecture on ARM7 Assembly program

By Harish V. Mekali

Program Structure

AREA RESET, DATA, READONLY ; COMMENTS

AREA PROGRAM1, CODE, READONLY

; CODE SECTION

[Variable declaration _ Section]

ENTRY

[Initialization _ Section]

[Instruction _ Section]

END

Program to perform addition

AREA RESET, DATA, READONLY

AREA PROGRAM1, CODE, READONLY

num1 equ 5 num2 equ 5

ENTRY

MOV R2, #num1 MOV R3, #num2 ADD R1, R2, R3

ST1 B ST1

END

Program to move a block of data

AREA RESET, DATA, READONLY

; Program code should be stored from 0x00 location of ROM

AREA PROGRAM1, CODE, READONLY

num ed

equ 0x0A

ENTRY

MOV R2, #num LDR R0, =SOURCE LDR R1, =DEST

UP LDRB R3, [R0], #01

STRB R3, [R1], #01

SUBS R2, R2, #01

BNE UP

STOP B STOP

AREA SOURCE, DATA, READWRITE

DCB 0X10, 0X20, 0X30, 0X40, 0X50, 0X60, 0X70, 0X80, 0X90, 0X0A

AREA DEST, DATA, READWRITE

SPACE 0X20

END

Program to Search an element in an array

AREA RESEAREA SEARCH1, CODE, READONLY

ENTRY ;Mark first instruction to execute

START

MOV R1,#1 ; INTIALISE COUNTER TO 1(N=6)

LDR R2,=TABLE ; LOADS THE ADDRESS OF FIRST VALUE

MOV R5,#0 ; MAKE THE POSITION TO 0

LOOP LDR R4,[R2],#4 ; WORD ALIGN TO ARRAY ELEMENT

LDR R3, VALUE TO BE FIND

CMP R4,R3 ; COMPARE VALUE & STORED ARRAY

BEQ FOUND ; VALUE MATCHED WITH STORED ARRAY STOP

ADD R1,R1,#1 ; INCREMENT COUNTER

CMP R1,#7 ; IF GIVEN VALUE NOT FOUND IN ARRAY IT ENDS HERE (NUM OF ELEMENTS)

BEQ NOTFOUND ; NOT FOUND

BNE LOOP ; LOOK BACK TILL ARRAY ENDS

FOUND MOV R5,R1 ; POSITION OF SEARCHED ELEMENT IN ARRAY

B stop

NOTFOUND MOV R5,#0x00000000

stop B stop

VALUE DCD 0X1234BBBB ; GIVEN NUMBER TO BE SEARCHED

TABLE DCI 0X11110202,0X22220101,0XAAAA1234,0XABCD1234,0X1234BBBB,0XABCDCCCC; ARRAY OF 32 BIT NUMBERS(N=6)

END

T, DATA, READONLY; Program code should be stored from 0x00 location of ROM