



BMS INSTITUTE OF TECHNOLOGY AND MANAGEMENT
YELAHANKA - BANGALORE - 64

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

III INTERNAL ASSESSMENT TEST, MAY - 2017

Subject: Microprocessors & Microcontrollers	Subject Code: 15CS44	Branch & Semester : CSE - 4 A & B
Max. Marks : 30 Marks	Date: 23/05/2017 Time: 2 PM - 3:30 PM	Faculty: Mr. Shankar R

*Answer FIVE full questions, selecting ONE full question from each Part.
(Part D & Part E are compulsory)*

Q. No	Question	CO, PO, K level	Marks
PART-A			
1.	Describe the different features of ARM instruction set that make it suitable for embedded applications?	CO3 (PO1) K2	06
2.	Explain ARM core dataflow model with a neat diagram.	CO3 (PO1) K2	06
PART-B			
3.	Explain program status register byte fields and explain – MRS & MSR.	CO3 (PO1) K2	06
4.	With example, illustrate how following instructions work? LDRSH STRB LDMDA STMIA	CO4 (PO1) K3	06
PART-C			
5.	What are banked registers? Show how the banked registers are utilized when the user mode changes to IRQ mode?	CO3 (PO2) K3	06
6.	Explain in detail Arithmetic instructions. How Barrel shifter is used with Arithmetic instructions?	CO3 (PO2) K2	06
PART-D			
7.	Analyze the ARM processor that we use in BMSIT&M in terms of interrupts or exceptions. How are those exceptions handled?	CO3 (PO1,PO2) K4	06
PART - E			
8.	Assess the result of this instruction (post computation). PRE r1 = 0b1111 r2 = 0b0101 BIC r0,r1,r2 What can be the alternate instruction/logic of the above case?	CO4,CO5 (PO2,PO3) K5	06
Course Outcomes: Students will be able to			
CO1	Describe the architecture of X86 Microprocessors and have an introduction to Assembly Language Programming.		
CO2	Discuss the Instruction Set of X86 Microprocessors and extend it to interface various devices to X86 families		
CO3	Understand ARM philosophy and its Instruction Set.		
CO4	Demonstrate the skills to code in Assembly Language, ARM.		
CO5	Construct software and hardware programs using Assembly Language Programming, ARM.		
K1: Remember	K2: Understand	K3: Apply	K4: Analyze
			K5: Evaluate
			K6: Creation