

11b. Generate a *Half Rectified Sine* waveform using the DAC interface. (The output of the DAC is to be displayed on the CRO).

```
.model small
```

```
initds macro
    mov ax,@data      ; initializing the data segment
    mov ds,ax         ; it is ds, not dx
endm
```

```
init8255 macro
    mov al,cw          ; initialization of 8255 using control word
    mov dx,cr          ; by passing 82h to control reg.
    out dx,al          ; (to make port A as output)
endm
```

```
outpa macro
    mov dx,pa          ; initialization of port a as output
    out dx,al
endm
```

```
printf macro msg
    lea dx,msg         ; load the effective address to dx
    mov ah,9           ; function number is 9
    int 21h            ; using dos interrupt 21h
endm
```

```
exit macro
    mov ah,4ch         ; to terminate
    int 21h
endm
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
```

```
.data
    pa equ 1190h       ;One is Enough-setting the port address for port A
    cr equ 1193h
    cw db 82h         ; 82h is the value in control word 10000010, which
                        ; makes port A as output port
```

```
table db 80H,96H,0ABH,0C0H,0D2H,0E2H,0EEH,0F8H,0FEH,0FFH;+ve 1st half
      db 0FEH,0F8H,0EEH,0E2H,0D2H,0C0H,0ABH,96H,80H ;+ve 2nd half
      db 80H,80H,80H,80H,80H,80H,80H,80H,80H,80H ;all zeros (T-OFF)
      db 80H,80H,80H,80H,80H,80H,80H,80H,80H,80H ;all zeros (T-OFF)
```

```
anykeytoexit db 10,13,"PRESS ANY KEY TO EXIT $"
```

```
.code
```

```
initds
init8255
printf anykeytoexit
```

```
start:
```

```
    mov cx,37          ;count value is taken 37 bcz the table
                        ;contains 37 values
    lea si,table        ; table address is loaded to si
```

This is the only change in this pgm

Look at the conversion table at the end of this program. Then you will understand these

;or you can use 25h

back:

`mov al,[si]` ;the contents of si is moved to al i.e. single value of table is moved

`outpa` ; moved value is sent to hardware module through port a

`call delay`

`inc si` ; si is pointed to the next value of table

`loop back` ; loop repeats until all the contents of table is moved (till cx becomes 0)

`mov ah,1`

`int 16h`

`jz start` ; checks if any key is pressed in keyboard. if you haven't, then go to start

`exit` ; if you press any key, just call exit macro

delay `proc`

`mov bx,0ffffh` ; note: single loop delay is enough

`inner:`

`dec bx`

`jnz inner`

; you can't use CX as it is used to hold the count (37) in our above program

`ret`

delay `endp`

end