

1. Discuss the various cases of MUL & DIV instructions with examples.
2. Describe the following instruction with suitable examples:
  - ◆ AAA
  - ◆ XOR
  - ◆ CMP
  - ◆ DAA
  - ◆ LOOP
  - ◆ LABEL
3. Explain all the rotate instructions with suitable examples.
4. Explain Attribute byte in
  - ◆ Monochrome monitors
  - ◆ CGA text mode
5. Write a program using INT 10h to:
  - ◆ Change the video mode
  - ◆ Display the letter "D" in 200H locations with attributes black on white blinking (blinking letters "D" are black and the screen background is white)
6. Write a program that
  - ◆ Clears the screen
  - ◆ Sets the cursor at the center of the screen
7. Explain the following DOS Interrupts with examples.
  - ◆ Output a string to monitor
  - ◆ Output a single character to monitor
  - ◆ Input a string character with echo and without echo
8. How can you input a string of data from the keyboard? Explain with a program.
9. What are the sources of interrupts? Briefly explain the steps taken by a processor to execute an interrupt instruction.
10. Discuss the differences between INT and CALL instructions.
11. Explain Interrupt Vector table and Interrupt Service Routine.
12. With a neat block diagram explain 82C55 PPI.
13. Explain the control word format of 8255 PPI. Write the control words for
  - ◆ PORT A as input, PORT B as output, PORT C as output
  - ◆ PORT A as output, PORT B as input, PORT C as input in simple I/O mode.
14. Describe the following instruction with suitable examples:
  - ◆ CBW
  - ◆ IDIV
  - ◆ IMUL
  - ◆ SAL & SHL
  - ◆ PUSH & POP
15. Describe the following instruction with suitable examples:
  - ◆ CLD
  - ◆ REPE
  - ◆ LODSB
  - ◆ SCASB
  - ◆ XLAT
  - ◆ IN & OUT

Also, the lab programs – Binary Search, nCr,

8a, 8b