4. Develop an assembly language program to compute *nCr* using recursive procedure. Assume that 'n' and 'r' are non-negative integers.

```
.model small
initds macro
   mo∨ ax,@data
                      initializing the data segment
   mov ds, ax
                     ; it is ds, not dx
endm
putchar macro char
                    ; load the printable character's hex value in d
   mov d],char
                     ; function number is 9
   mov ah, 2
   int 21h
                     ; using dos interrupt 21h
endm
exit macro
   mov ah,4ch
int 21h
                     : to terminate
endm
.data
            n db 6
                              : aim is to find -> 6c3
            r db 3
            answer db 0
 .code
            initds
            mov al,n
            mov bl.r
            call ncr
                                call ncr procedure
                                copy that answer to your al
            mov al, answer
                              ; split al into al & ah
                              ; convert into ascii
            add ax,3030h
                              ; take a copy to be safe
            mov bx,ax
                              ; display 1st digit
            putchar bh
                              ; display 2nd digit
            putchar bl
            exit
```

ncr proc

end

```
; {}^{n}C_{0} = 1
             cmp b1,0
              jne go1
              add answer,1
              ret
      go1:
              cmp bl,al
              jne go2
              add answer,1
              ret
      go2:
             cmp bl,1
              jne go3
             add answer, al
              ret
             dec al
      go3:
             cmp bl,al
              jne go4
              inc al
              add answer, al
              ret
             push ax
      go4:
              push bx
             call ncr
              pop bx
             pop ax
              dec bx
              push ax
                             n-1
             push bx
                                  C
              call ncr
              pop bx
              pop ax
              ret
ncr endp
```