## ASSIGNMENT 7 RAIN MAN PROBLEM

```
#include<stdio.h>
#include<conio.h>
#include<graphics.h>
#include<stdlib.h>
#include<dos.h>
using namespace std;
class WalkingMan{
       int rhx,rhy;
       public:
              void draw(int,int);
              void draw(int);
};
void WalkingMan::draw(int i){
line(20,380,580,380); //platform
if(i%2==0)
line(25+i,380,35+i,340); //leftleg
line(45+i,380,35+i,340);//right leg
line(35+i,310,25+i,330);//left hand
delay(20);
}
else
line(35+i,380,35+i,340);
line(35+i,310,40+i,330);
delay(20);
}
line(35+i,340,35+i,310); //body
circle(35+i,300,10); //head
line(35+i,310,50+i,330); // hand
line(50+i,330,50+i,280); //umbrella stick
line(15+i,280,85+i,280); //umbrella right
arc(50+i,280,0,180,35); //umbrella body
arc(55+i,330,180,360,5);//umbrella handle
void WalkingMan::draw(int x, int y){
       int j;
```

```
rhx=x;
       rhy=y;
       for(j=0;j<100;j++)
       outtextxy(rand()%rhx,rand()%(rhy-50),"|");
       setcolor(WHITE);
int main()
int gd=DETECT,gm;
int rhx,rhy,j,i;
WalkingMan obj;
initgraph(&gd,&gm,"");
for(i=0;i<500;i+=5)
{
obj.draw(i);
rhx=getmaxx();
rhy=getmaxy();
obj.draw(rhx,rhy);
delay(150);
cleardevice();
}
getch();
return 0;
}
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```