



## IonQ iQuHack2025 Challenge

Before proceeding, register once. Then, comment out the registration function call to avoid re-registering when running the notebook again.

```
In [7]: import requests

def register():
    team_name = input("Enter your team name: ")
    in_person = input("Enter participation type - in-person or remote: ")
    data = []

    while email := input("Enter email separated by commas (enter to cancel): "):
        firstname = input("Enter your first name: ")
        lastname = input("Enter your last name: ")
        github = input("Enter your github handle: ")
        data.append((firstname, lastname, email, github))

    for firstname, lastname, email, github in data:
        url = f"https://ionquhack2025.azurewebsites.net/api/registration?TeamName={
        req = requests.post(url)
        print("\n\n\n"+req.text)

# Comment this out after registration:
# register()
```

Enter the `key` you've got on the previous step here:

```
In [27]: key = "61f7aaaf50e899e65f777e0e159408b5335faf68fd58ee21d8941de1907d3cfb"
```

Did you comment out the `register()` function call?

Please share your research process on GitHub: <https://github.com/iQuHACK/2025-IonQ/discussions>

# Maximum Cut problem (max-cut) with variational Quantum Imaginary Time Evolution (varQITE) method

In this challenge, we demonstrate how to leverage [IonQ Forte](#)'s industry-leading capabilities to solve instances of the [NP-hard](#) combinatorial optimization problem known as [Maximum Cut \(MaxCut\)](#) using a [novel variational Quantum Imaginary Time Evolution \(varQITE\)](#) algorithm developed by IonQ in conjunction with researchers at Oak Ridge National Labs (ORNL).

## What's the problem?

### MaxCut 101

The Maximum Cut Problem (MaxCut) is a classic combinatorial optimization problem commonly used as an algorithm benchmark by scientific computing researchers. It has numerous applications in a variety of fields: for example, it is used in circuit desing as part of Very Large Scale Integration (VLSI) to find the optimal layout of circuit components; it is used in the study of social networks to identify communities; it is used in computer vision for image segmentation, etc.

**MaxCut is a graph problem:** given a graph  $G = (V, E)$  with vertex set  $V$  and edge set  $E$ , it asks for a partition of  $V$  into sets  $S$  and  $T$  maximizing the number of edges crossing between  $S$  and  $T$ .

Think of it like this: you're trying to cut the graph into two pieces, and you want to make the cut so that it slices through as many edges as possible.

## Prepare the code environment

First, we'll set up the coding environment and install necessary dependencies.

```
In [1]: pip install qiskit qiskit-aer networkx numpy pandas -q
```

Note: you may need to restart the kernel to use updated packages.

To ensure your code runs correctly everywhere, please only use the imported dependencies. Using external libraries may cause your submission to fail due to missing dependencies on our servers.

```
In [2]: ## IonQ, Inc., Copyright (c) 2025,  
## ALL rights reserved.  
## Use in source and binary forms of this software, without modification,  
## is permitted solely for the purpose of activities associated with the IonQ
```

```
# Hackathon at iQuHack2025 hosted by MIT and only during the Feb 1-2, 2025
# duration of such event.
```

```
import matplotlib.pyplot as plt
from IPython import display

import networkx as nx
import numpy as np
import pandas as pd
import time

from typing import List
from qiskit import QuantumCircuit, transpile
from qiskit.circuit import ParameterVector
from qiskit.quantum_info import SparsePauliOp
from qiskit_aer import AerSimulator
```

## Graph definition

A simple graph, defined using the Python NetworkX library, will serve to illustrate the problem and you can explore further complexities.

```
In [3]: # other graphs candidates to check

import networkx as nx
import matplotlib.pyplot as plt
import random

#-> Cycle Graph C8
def cycle_graph_c8():
    G = nx.cycle_graph(8)
    plt.figure(figsize=(6, 6))
    pos = nx.circular_layout(G)
    nx.draw(G, pos, with_labels=True, node_color='lightblue', edge_color='gray', no
    plt.title("Cycle Graph C8")
    plt.show()
    return G

# Path Graph P16
def path_graph_p16():
    G = nx.path_graph(16)
    plt.figure(figsize=(12, 2))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=True, node_color='lightgreen', edge_color='gray', n
    plt.title("Path Graph P16")
    plt.show()
    return G

#-> Complete Bipartite Graph K8,8
def complete_bipartite_graph_k88():
    G = nx.complete_bipartite_graph(8, 8)
    plt.figure(figsize=(8, 6))
    pos = nx.bipartite_layout(G, nodes=range(8))
```

```

    nx.draw(G, pos, with_labels=True, node_color=['lightcoral'] * 8 + ['lightblue']
            edge_color='gray', node_size=300)
    plt.title("Complete Bipartite Graph K8,8")
    plt.show()
    return G

#-> Complete Bipartite Graph K8,8
def complete_bipartite_graph_k_nn(n):
    G = nx.complete_bipartite_graph(n, n)
    plt.figure(figsize=(8, 6))
    pos = nx.bipartite_layout(G, nodes=range(n))
    nx.draw(G, pos, with_labels=True, node_color=['lightcoral'] * n + ['lightblue']
            edge_color='gray', node_size=300)
    plt.title("Complete Bipartite Graph K{},{}".format(n,n))
    plt.show()
    return G

# Star Graph S16
def star_graph_s16():
    G = nx.star_graph(16)
    plt.figure(figsize=(8, 8))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=True, node_color='gold', edge_color='gray', node_si
    plt.title("Star Graph S16")
    plt.show()
    return G

# Grid Graph 8x4
def grid_graph_8x4():
    G = nx.grid_graph(dim=[8, 4])
    plt.figure(figsize=(12, 6))
    pos = {node: node for node in G.nodes()}
    nx.draw(G, pos, with_labels=True, node_color='lightblue', edge_color='gray', no
    plt.title("Grid Graph 8x4")
    plt.show()
    return G

# Grid Graph 8x4
def grid_graph_nxm(n,m):
    G = nx.grid_graph(dim=[n, m])
    plt.figure(figsize=(12, 6))
    pos = {node: node for node in G.nodes()}
    nx.draw(G, pos, with_labels=True, node_color='lightblue', edge_color='gray', no
    plt.title("Grid Graph {}x{}".format(n,m))
    plt.show()
    return G

#-> 4-Regular Graph with 8 Vertices
def regular_graph_4_8():
    G = nx.random_regular_graph(d=4, n=8, seed=42)
    plt.figure(figsize=(6, 6))
    pos = nx.circular_layout(G)
    nx.draw(G, pos, with_labels=True, node_color='lightgreen', edge_color='gray', n
    plt.title("4-Regular Graph with 8 Vertices")
    plt.show()

```

```

    return G

#-> Cubic (3-Regular) Graph with 16 Vertices
def cubic_graph_3_16():
    G = nx.random_regular_graph(d=3, n=16, seed=42)
    plt.figure(figsize=(8, 6))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=True, node_color='lightcoral', edge_color='gray', n
    plt.title("Cubic (3-Regular) Graph with 16 Vertices")
    plt.show()
    return G

# Disjoint Union of Four C4 Cycles
def disjoint_union_c4():
    cycles = [nx.cycle_graph(4) for _ in range(4)]
    G = nx.disjoint_union_all(cycles)
    plt.figure(figsize=(12, 6))
    pos = {}
    shift_x = 0
    for component in nx.connected_components(G):
        subgraph = G.subgraph(component)
        pos_sub = nx.circular_layout(subgraph, scale=1, center=(shift_x, 0))
        pos.update(pos_sub)
        shift_x += 3
    nx.draw(G, pos, with_labels=True, node_color='lightblue', edge_color='gray', no
    plt.title("Disjoint Union of Four C4 Cycles")
    plt.show()
    return G

# Complete Bipartite Graph K16,16
def complete_bipartite_graph_k1616():
    G = nx.complete_bipartite_graph(16, 16)
    plt.figure(figsize=(12, 6))
    pos = nx.bipartite_layout(G, nodes=range(16))
    nx.draw(G, pos, with_labels=False, node_color=['lightcoral'] * 16 + ['lightblue
        edge_color='gray', node_size=100)
    plt.title("Complete Bipartite Graph K16,16")
    plt.show()
    return G

# 5-Dimensional Hypercube Graph Q5
def hypercube_graph_q5():
    G = nx.hypercube_graph(5)
    plt.figure(figsize=(10, 8))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=False, node_color='lightgreen', edge_color='gray',
    plt.title("5-Dimensional Hypercube Graph Q5")
    plt.show()
    return G

# Tree Graph with 8 Vertices
def tree_graph_8():
    G = nx.balanced_tree(r=2, h=2)
    G.add_edge(6, 7)
    plt.figure(figsize=(8, 6))
    pos = nx.spring_layout(G, seed=42)

```

```

    nx.draw(G, pos, with_labels=True, node_color='lightblue', edge_color='gray', no
plt.title("Tree Graph with 8 Vertices")
plt.show()
return G

# Wheel Graph W16
def wheel_graph_w16():
    G = nx.wheel_graph(16)
    plt.figure(figsize=(8, 8))
    pos = nx.circular_layout(G)
    nx.draw(G, pos, with_labels=True, node_color='lightcoral', edge_color='gray', n
plt.title("Wheel Graph W16")
plt.show()
return G

#-> Random Connected Graph with 16 Vertices
def random_connected_graph_16(p=0.15):
    #n, p = 16, 0.25
    n=16
    while True:
        G = nx.erdos_renyi_graph(n, p, seed=random.randint(1, 10000))
        if nx.is_connected(G):
            break
    plt.figure(figsize=(10, 8))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=False, node_color='lightgreen', edge_color='gray',
plt.title("Random Connected Graph with 16 Vertices")
plt.show()
return G

# Expander Graph with 32 Vertices
def expander_graph_32():
    G = nx.random_regular_graph(4, 32, seed=42)
    plt.figure(figsize=(10, 8))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=False, node_color='lightblue', edge_color='gray', n
plt.title("Expander Graph with 32 Vertices")
plt.show()
return G

#-> Expander Graph with n Vertices
def expander_graph_n(n):
    G = nx.random_regular_graph(4, n, seed=42)
    plt.figure(figsize=(10, 8))
    pos = nx.spring_layout(G, seed=42)
    nx.draw(G, pos, with_labels=False, node_color='lightblue', edge_color='gray', n
plt.title("Expander Graph with {} Vertices".format(n))
plt.show()
return G

# Planar Connected Graph with 16 Vertices
def planar_connected_graph_16():
    G = nx.grid_graph(dim=[8, 2])
    G = nx.convert_node_labels_to_integers(G)
    additional_edges = [(0, 9), (1, 10), (2, 11), (3, 12), (4, 13), (5, 14), (6, 15
                        (7, 15), (8, 7)]#, (6, 15), (14, 1), (1, 13), (10, 9), (0,

```

```

G.add_edges_from([e for e in additional_edges if e[0] < 16 and e[1] < 16])
assert nx.check_planarity(G)[0], "Graph is not planar."
pos = {node: (node // 2, node % 2) for node in G.nodes()}
plt.figure(figsize=(16, 8))
nx.draw(G, pos, with_labels=False, node_color='lightcoral', edge_color='gray',
plt.title("Planar Connected Graph with 16 Vertices")
plt.axis('equal')
plt.show()
return G

```

We've suggested a few graph ideas above.

The list below highlights those achievable with minimal computational resources, whether on a local laptop or a cloud instance. Some are simply too large.

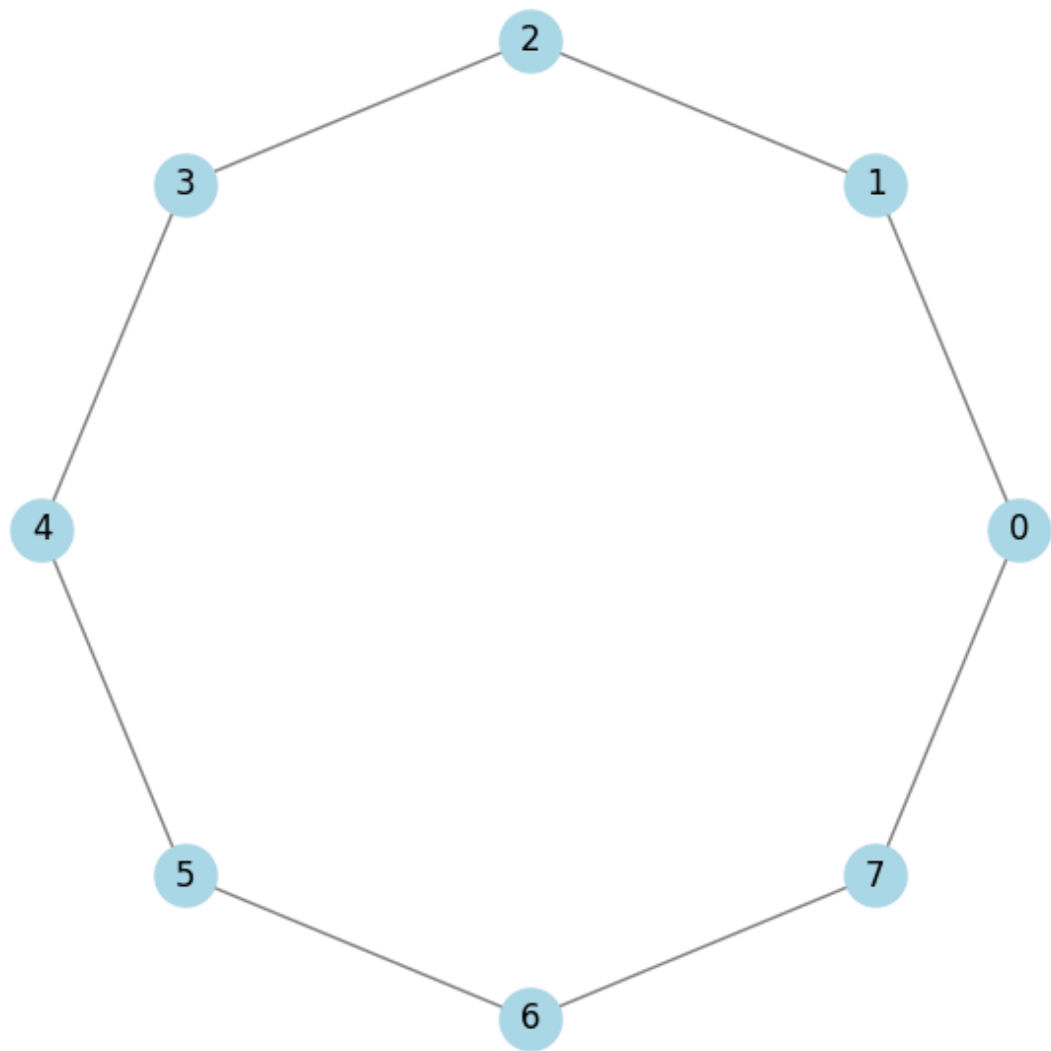
In [4]: *# Choose your favorite graph and build your winning ansatz!*

```

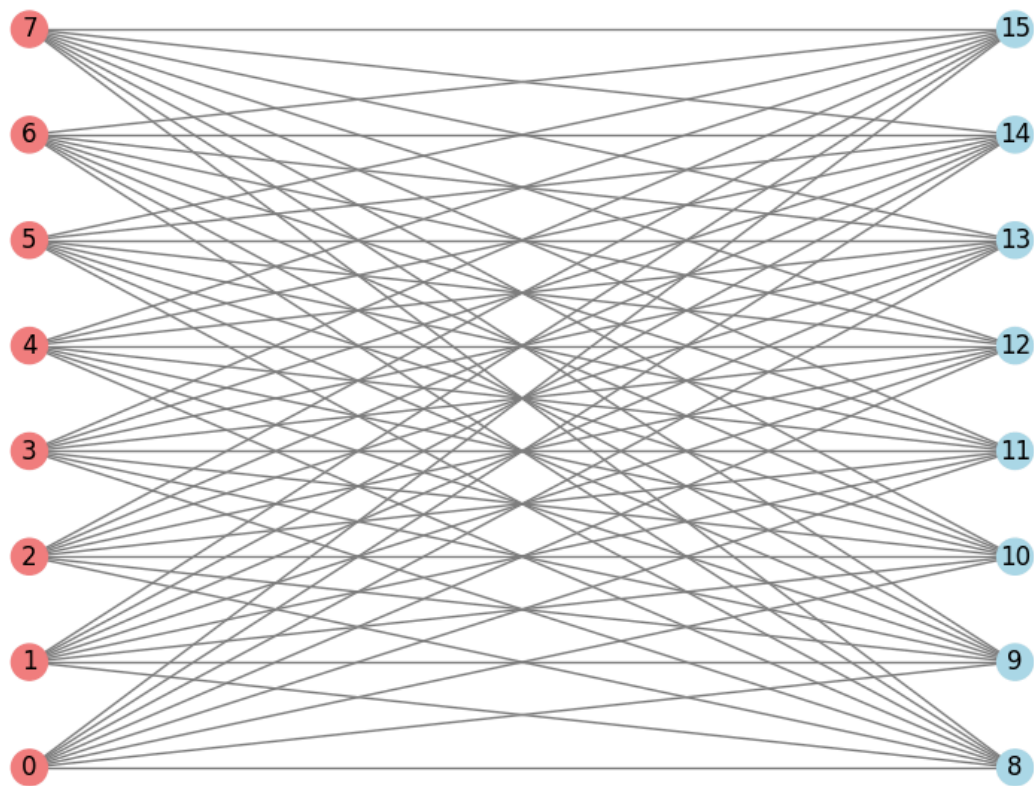
graph1 = cycle_graph_c8()
graph2 = complete_bipartite_graph_k88()
graph3 = complete_bipartite_graph_k_nn(5)
graph4 = regular_graph_4_8()
graph5 = cubic_graph_3_16()
graph6 = random_connected_graph_16(p=0.18)
graph7 = expander_graph_n(16)
#graph8 = -> make your own cool graph

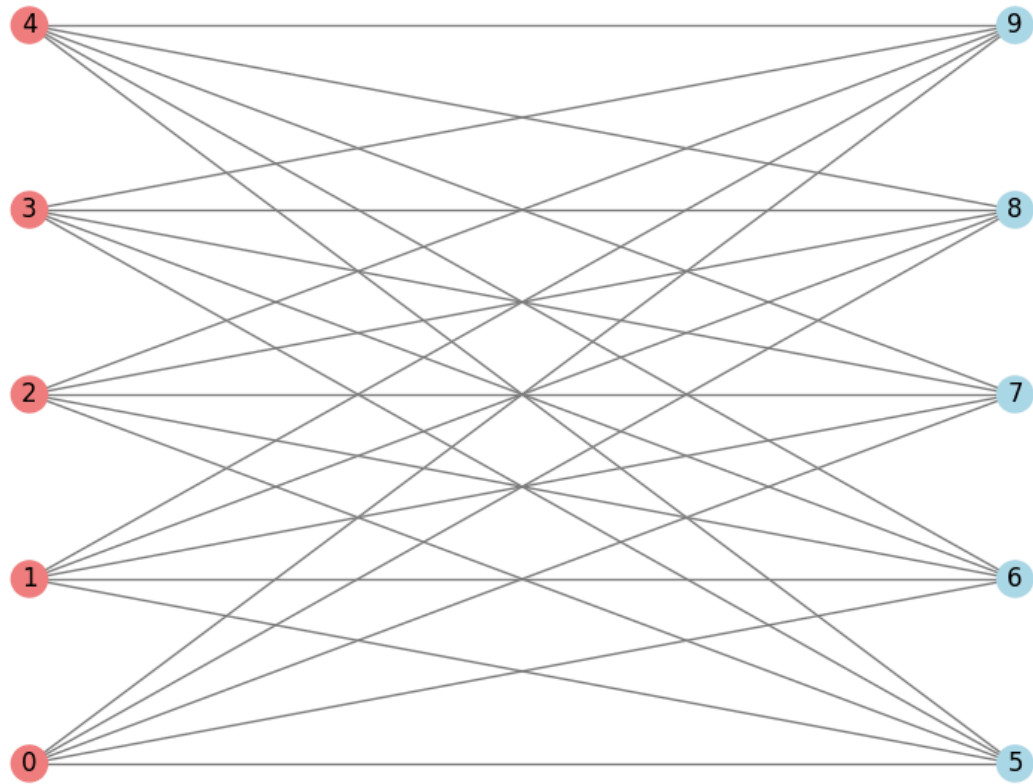
```

## Cycle Graph C8

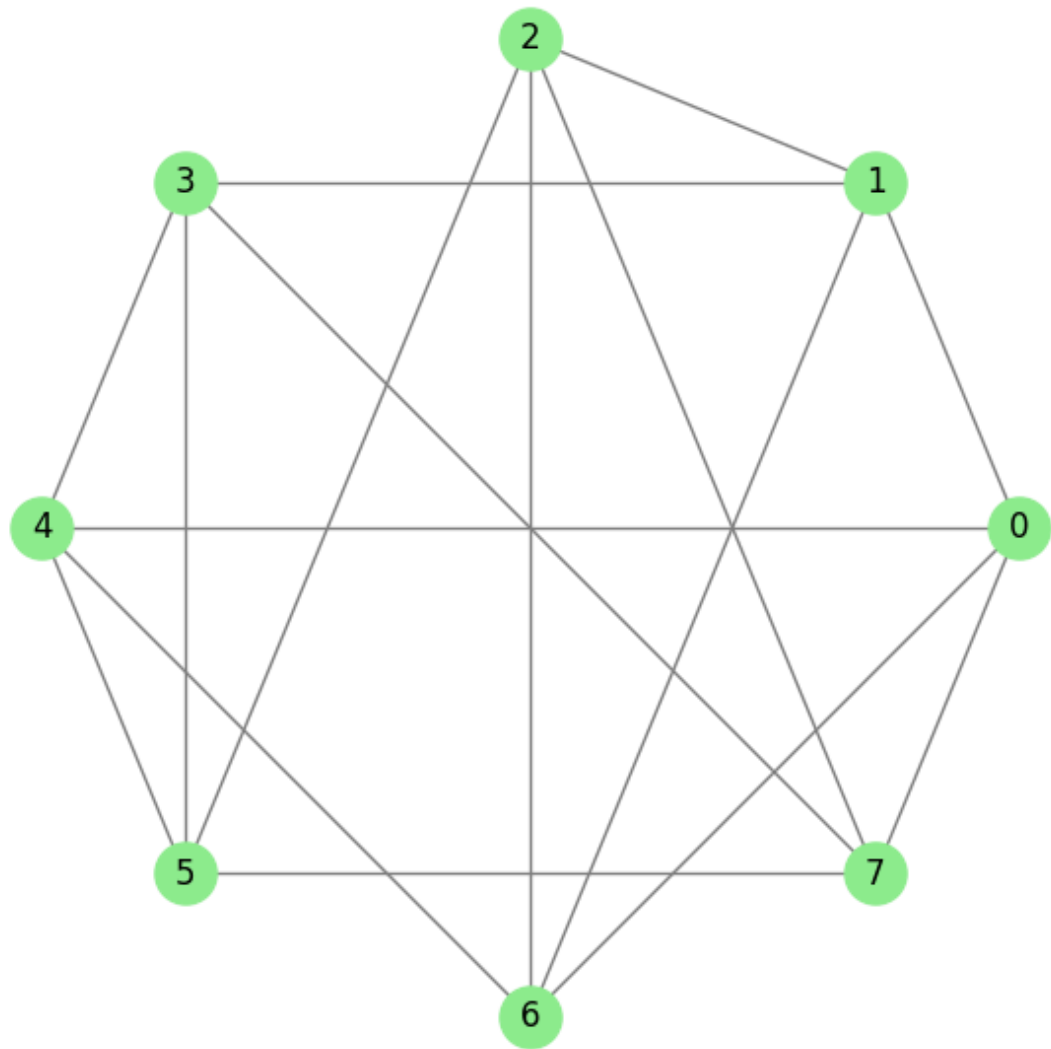




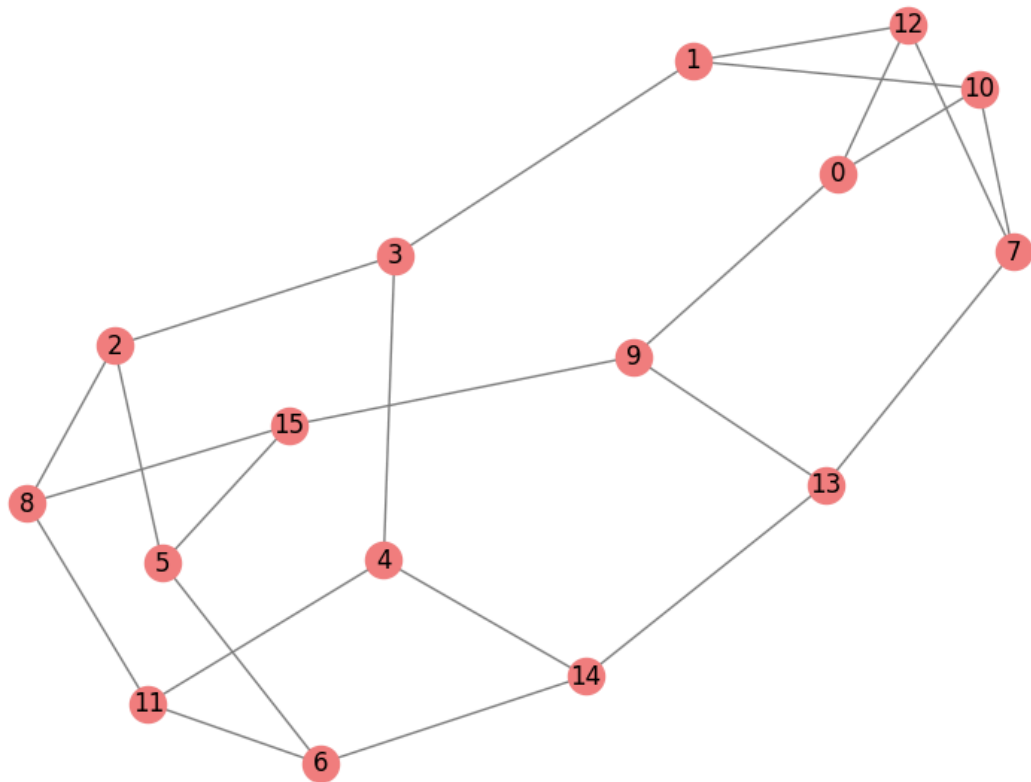
Complete Bipartite Graph  $K_{8,8}$ 

Complete Bipartite Graph  $K_{5,5}$ 

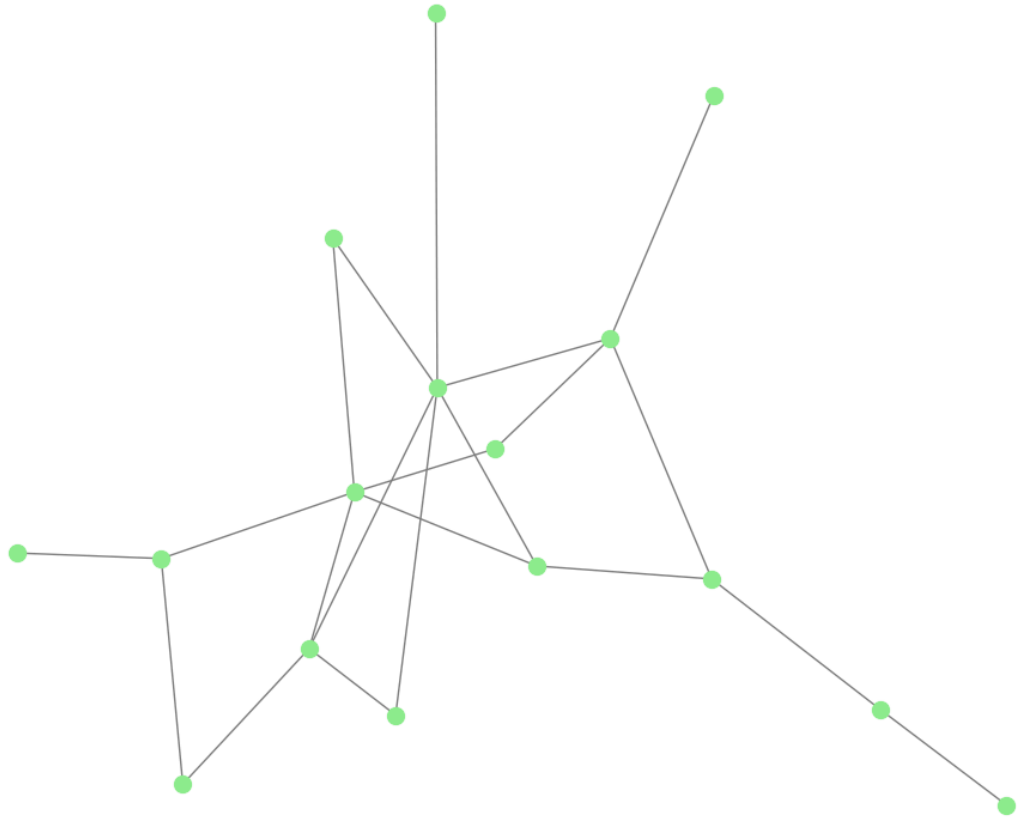
### 4-Regular Graph with 8 Vertices



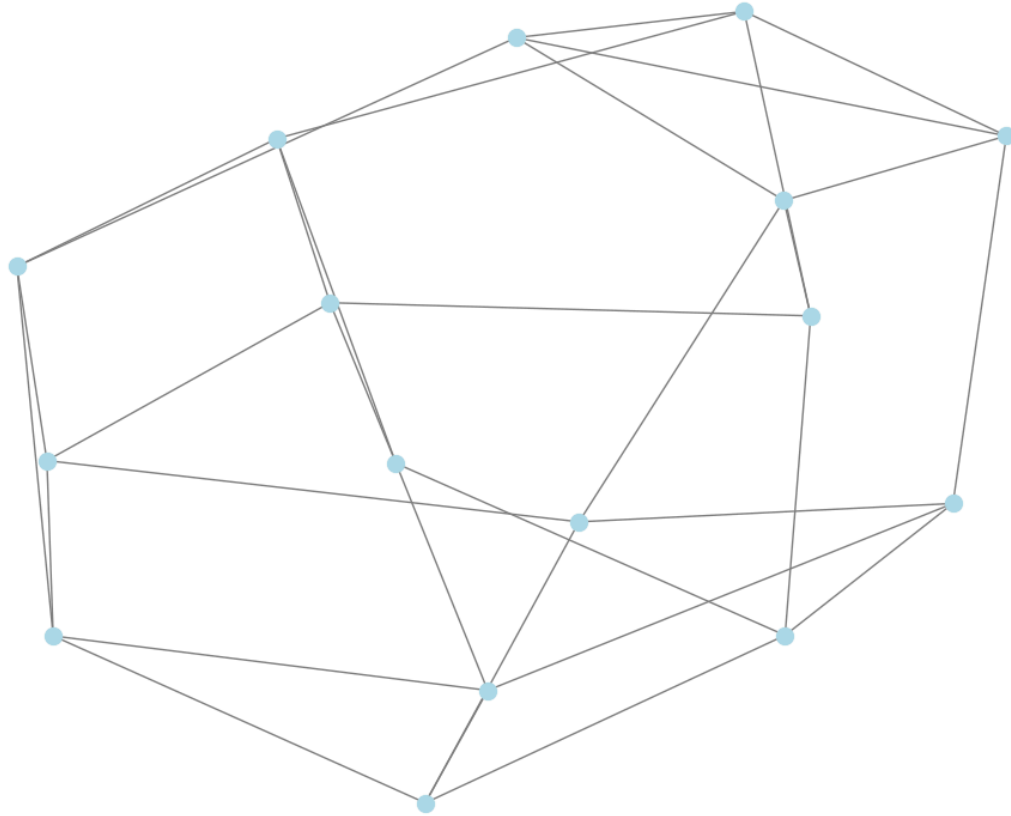
## Cubic (3-Regular) Graph with 16 Vertices



Random Connected Graph with 16 Vertices



Expander Graph with 16 Vertices



## Input graph

```
In [253... graph = graph4  
graph
```

```
Out[253... <networkx.classes.graph.Graph at 0x2085138f5d0>
```

Play around with all of them

## Quantum Circuit Generator

We start by generating parameterized circuit based on a given graph.

🤖 Note: Future experiments will focus on optimizing this circuit generator (this function below). Maximizing your score requires minimizing the number of gates in the generated parameterized circuit.

### Set of Rules:

**Rules:** Do not rename the function, import external libraries (except Qiskit), or use classical solvers. Implement any needed algorithms (e.g., sorting) within the function. Minimize gate count. Run locally for all the graphs before submitting the results.

Let's iterate again.

This challenge requires you to work within the provided function's name and scope. You may only use Qiskit libraries. Do not import additional libraries or call external functions. If your solution requires operations like sorting, implement them directly within the function. Critically, do *not* use a classical algorithm to solve the problem and simply input the result. Optimize your code to minimize the number of quantum gates, while aiming for the correct solutions distribution. Thoroughly get your solution results to report at the end.

**Important note:** To confirm your results, please save this notebook including all cell outputs and upload it in the form here: <https://forms.gle/tAjnUd7b5t3oX3b2A> . To avoid exceeding the notebook's 10MB file size limit, please be mindful of the number of print statements you use. Feel free to modify the notebook as needed. However, please ensure your code is readable. Please thoroughly comment your code; we will evaluate your problem-solving approach based on the educational clarity of your explanations.

Good luck, and have fun!

In [254...

```
# Visualization will be performed in the cells below;

def build_ansatz(graph: nx.Graph) -> QuantumCircuit:

    ansatz = QuantumCircuit(graph.number_of_nodes())
    ansatz.h(range(graph.number_of_nodes()))

    theta = ParameterVector(r"$\theta$", graph.number_of_edges())
    for t, (u, v) in zip(theta, graph.edges):
        ansatz.cx(u, v)
        ansatz.ry(t, v)
        ansatz.cx(u, v)

    return ansatz
```

In [255...

```
# alternate method to make the ansatz

# function to generate a maximum spanning tree of the graph
def generate_max_spanning_tree(G):
    # for u, v in G.edges:
    #     G[u][v]['weight'] *= -1
    return nx.minimum_spanning_tree(G, algorithm='kruskal')

# function to return the graph with the spanning tree edges removed
def remove_spanning_tree_edges(G, T):
    H = G.copy()
    for edge in T.edges:
```

```
H.remove_edge(*edge)
return H
```

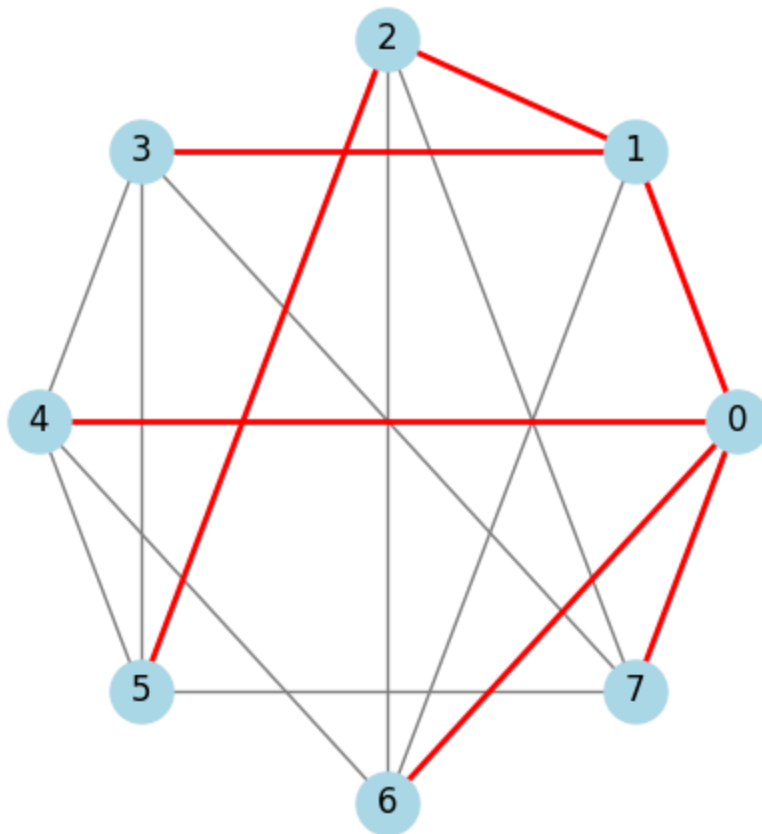
```
In [256... # get the maximum spanning tree of the graph by negating all the edge weights and c
T = generate_max_spanning_tree(graph)

# remove the edges of the spanning tree from the graph
H = remove_spanning_tree_edges(graph, T)

# visualize the tree and the graph with the tree edges removed
plt.figure(figsize=(12, 6))
plt.subplot(121)
pos = nx.circular_layout(graph)
nx.draw(graph, pos, with_labels=True, node_color='lightblue', edge_color='gray', no
nx.draw_networkx_edges(T, pos, edge_color='red', width=2)
plt.title("Graph with Maximum Spanning Tree")
```

```
Out[256... Text(0.5, 1.0, 'Graph with Maximum Spanning Tree')
```

### Graph with Maximum Spanning Tree

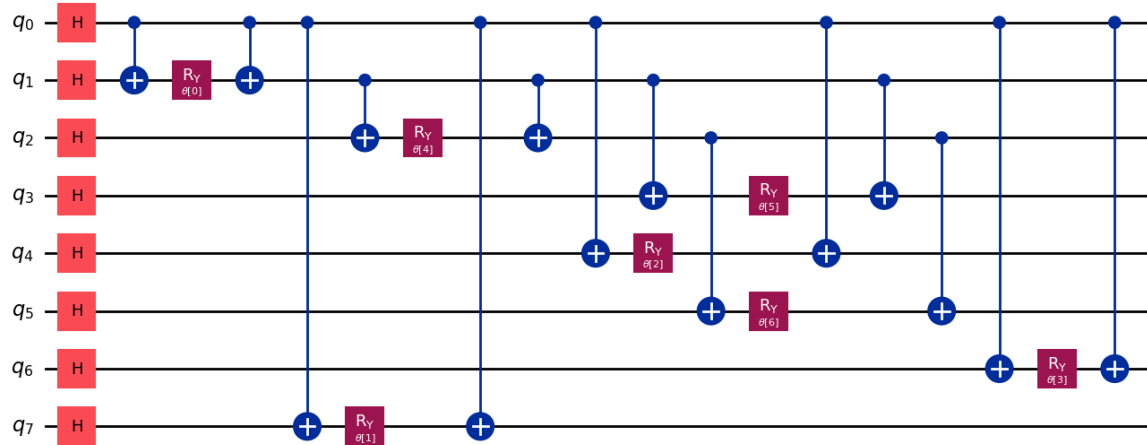


```
In [257... # build the ansatz circuit for both T and H
ansatz_T = build_ansatz(T)
ansatz_H = build_ansatz(H)
```

```
In [258... # visualize the ansatz circuit for the tree
ansatz_T.draw("mpl", fold=-1)
```



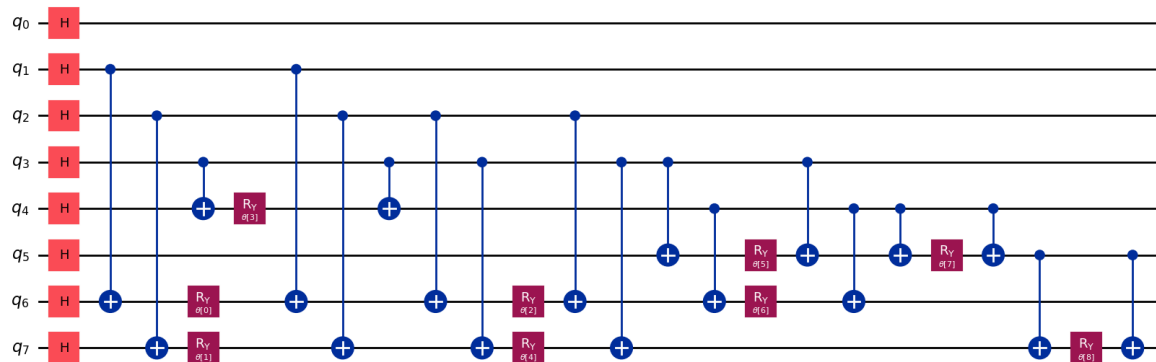
Out[258...



In [259...

```
# visualize the ansatz circuit for the graph with the tree edges removed
ansatz_H.draw("mpl", fold=-1)
```

Out[259...



## On Parametrized Quantum Circuits

Parametrized quantum circuits (PQC) recently have gained significant attention as a prominent way to reach quantum advantage in many different fields. They are characterized by their use of varying parameters within quantum gates and can be optimized to solve specific problems, such as machine learning, quantum optimization, or quantum chemistry.

PQCs usually consist of three main parts:

1. Initialization: The qubits are set to a known starting state (usually  $|0\rangle$ ) and then set into superposition with Hadamard gates.
2. Parameterized gates, such as rotation gates (Rx, Ry, Rz), and entanglement gates are adjustable. Their parameters can be optimized to reflect the relationships between the encoded problem data.
3. Measurement: After applying the parameterized gates, the qubits are measured to get results.

These circuits are important elements in Variational Quantum Algorithms (VQA), hybrid quantum-classical systems where classical optimization helps to improve quantum

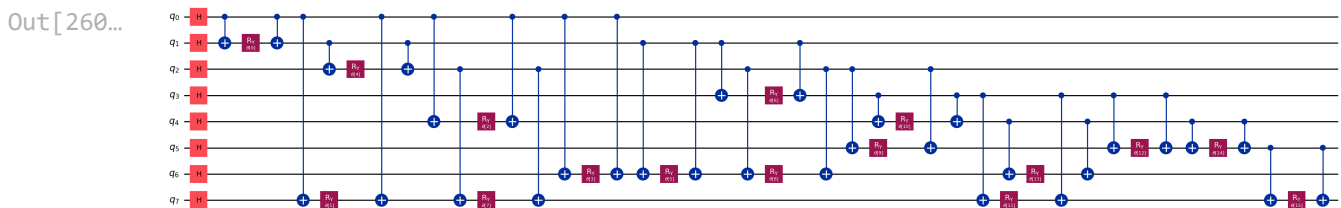
operations. Two most notable examples of VQAs are Variational Quantum Eigensolver (VQE), an algorithm that finds a ground state energy of a given Hamiltonian, and Quantum Approximate Optimization Algorithm (QAOA), which is designed for solving combinatorial optimization problems. Near-term quantum computers are noisy and limited in size, and PQCs provide a practical way for us to use them more effectively.

More on that topic: <https://arxiv.org/abs/2207.06850>

## Back to the problem in hand

This function produces parametrized quantum circuits (PQCs), a visualization of which is provided below.

```
In [260...] ansatz = build_ansatz(graph)
ansatz.draw("mpl", fold=-1)
```



## Building the MaxCut Hamiltonian

Formally, we write MaxCut as a [Quadratic Program \(QP\)](#) with binary decision variables as follows. For each node  $v \in V$ , we let  $x_v$  denote a binary variable indicating whether  $v$  belongs to  $S$  or  $T$ . The objective is to maximize the number of cut edges:

$$\text{maximize}_x \sum_{(v,w) \in E} (x_v + x_w - 2x_v x_w)$$

Let's break this down. Notice that for each edge  $e = (v, w)$  in the graph, the quantity  $(x_v + x_w - 2x_v x_w)$  indicates whether  $e$  is *cut* by the partition represented by  $x$ ; that is, the quantity  $(x_v + x_w - 2x_v x_w)$  is zero or one, and it equals one only if  $v$  and  $w$  lie on different sides of the partition specified by  $x$ .

The code cell below obtains a symbolic representation of the maximization objective corresponding to the graph above.

```
In [261...] def build_maxcut_hamiltonian(graph: nx.Graph) -> SparsePauliOp:
    """
    Build the MaxCut Hamiltonian for the given graph H = (|E|/2)*I - (1/2)*Σ_{(i,j)}
    """
    num_qubits = len(graph.nodes)
    edges = list(graph.edges())
    num_edges = len(edges)
```

```

pauli_terms = ["I"*num_qubits] # start with identity
coeffs = [-num_edges / 2]

for (u, v) in edges: # for each edge, add -(1/2)*Z_i Z_j
    z_term = ["I"] * num_qubits
    z_term[u] = "Z"
    z_term[v] = "Z"
    pauli_terms.append("".join(z_term))
    coeffs.append(0.5)

return SparsePauliOp.from_list(list(zip(pauli_terms, coeffs)))

```

```

In [262... # get the maxcut hamiltonian for the tree
H_maxcut_T = build_maxcut_hamiltonian(T)

# get the maxcut hamiltonian for the graph with the tree edges removed
H_maxcut_H = build_maxcut_hamiltonian(H)

```

```

In [263... print(H_maxcut_T)
print(H_maxcut_H)

```

```

SparsePauliOp(['IIIIIIII', 'ZZIIIIII', 'ZIIIIIIZ', 'ZIIIZIII', 'ZIIIIIZI', 'IZZIIII
I', 'IZIZIIII', 'IIZIIZII'],
               coeffs=[-3.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j,
0.5+0.j,
0.5+0.j])
SparsePauliOp(['IIIIIIII', 'IZIIIIIZ', 'IIZIIIIZ', 'IIZIIZII', 'IIIZZIII', 'IIIZIII
Z', 'IIIZIZII', 'IIIZIZII', 'IIIZIZII', 'IIIZIZII'],
               coeffs=[-4.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j,
0.5+0.j,
0.5+0.j, 0.5+0.j, 0.5+0.j])

```

Let's keep this function contained within its own cell, as you might need to adapt it for various max-cut problem types later.

```

In [264... ham = build_maxcut_hamiltonian(graph)
ham

```

```

Out[264... SparsePauliOp(['IIIIIIII', 'ZZIIIIII', 'ZIIIIIIZ', 'ZIIIZIII', 'ZIIIIIZI', 'IZZIIII
II', 'IZIIIIIZ', 'IZIZIIII', 'IIZIIIIZ', 'IIZIIZII', 'IIZIIZII', 'IIIZZIII', 'IIIZ
IIIZ', 'IIIZIZII', 'IIIZIZII', 'IIIZIZII', 'IIIZIZII'],
               coeffs=[-8. +0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j,
0.5+0.j,
0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j, 0.5+0.j,
0.5+0.j, 0.5+0.j, 0.5+0.j])

```

## As a Hamiltonian energy minimization problem

### Quantum MaxCut

Quantum computers are good at finding the ground state of particle systems evolving under the action of a given Hamiltonian. In this section, we'll construct a Hamiltonian whose

energies are exactly the values of the MaxCut objective function. This correspondence will effectively translate our classical combinatorial optimization problem into a quantum problem, which we'll approach using our novel heuristic.

Given an objective function  $C(x)$ , with domain  $x \in \{0, 1\}^n$ , we'll produce a Hamiltonian  $H_C$  on  $n$  qubits such that

$$H_C \ket{x} = C(x) \ket{x}.$$

In the last equation,  $\ket{x}$  denotes the  $n$ -qubit computational basis state indexed by the bit-string  $x \in \{0, 1\}^n$ . Thus the last equation says each of the  $2^n$  computational basis states is an eigenvector of  $H_C$ , and the eigenvalue corresponding to  $\ket{x}$  is  $C(x)$ ; that is,  $H_C$  is diagonal with respect to the computational basis, and its energies are the values of the objective function  $C$ .

We'll obtain the Hamiltonian  $H_C$  by replacing each  $x_j$  in the expression of  $C(x)$  by the operator

$$\hat{X}_j \coloneqq \frac{1}{2}(I - Z_j),$$

where  $I$  denotes the identity operator on  $n$  qubits and  $Z_j$  denotes the Pauli-Z operator acting on the  $j$ th qubit. Notice that  $\hat{X}_j$  is diagonal with respect to the computational basis, and its eigenvalues are zero and one; in particular,

$$\hat{X}_j \ket{x} = x_j \ket{x}.$$

## MaxCut Hamiltonian

When we apply the Ising map construction to the MaxCut objective

$$M(x) = \sum_{(v,w) \in E} (x_v + x_w - 2x_v x_w)$$

we obtain the Hamiltonian

$$H_M = \sum_{(v,w) \in E} (X_v + X_w - 2X_v X_w) = \frac{1}{2} \sum_{(v,w) \in E} (2I - Z_v - Z_w - (I - Z_v)(I - Z_w)) = \frac{1}{2} |$$

In the last equation,  $|E|$  denotes the number of edges in the graph.

## Energy minimization via QITE

### Enter varQITE

With the MaxCut Hamiltonian in hand, we can turn to minimizing its energy using our [novel quantum-classical varQITE heuristic](#). Much like any Variational Quantum Algorithm (VQA), our novel varQITE method provides a recipe for iteratively updating the parameters in a variational quantum circuit to minimize the expectation value of the MaxCut Hamiltonian, measured with respect to the parametrized state.

A key novelty is that our varQITE algorithm does *not* rely on a classical optimizer to update the circuit parameters; instead, it specifies an explicit update rule based on the solution of a system linear Ordinary Differential Equations (ODEs). The ODEs relate the gradient of the variational circuit parameters to the expected value of certain operators related to the MaxCut Hamiltonian, and they are derived from an [Ehrenfest Theorem](#) that applies to [imaginary time evolution](#). For details, see Equation (5) in our [varQITE paper](#).

In any case, setting up the ODE system at each step of the algorithm requires executing a batch of quantum circuits and running some post-processing to evaluate the results.

The code cell below illustrates how to set up the variational ansatz  $\ket{\Psi(\theta)}$  introduced by our [varQITE paper](#) in Equation (2). We'll set up the required circuits and the ODEs further down.

Below is simplified version of Quantum Imaginary Time Evolution (QITE). It uses a finite differences approach to estimate gradients, then performs gradient descent updates.

In [265...

```
class QITEvolver:
    """
    A class to evolve a parametrized quantum state under the action of an Ising
    Hamiltonian according to the variational Quantum Imaginary Time Evolution
    (QITE) principle described in IonQ's latest joint paper with ORNL.
    """
    def __init__(self, hamiltonian: SparsePauliOp, ansatz: QuantumCircuit):
        self.hamiltonian = hamiltonian
        self.ansatz = ansatz

        # Define some constants
        self.backend = AerSimulator()
        self.num_shots = 10000
        self.energies, self.param_vals, self.runtime = list(), list(), list()

    def evolve(self, num_steps: int, lr: float = 0.4, verbose: bool = True):
        """
        Evolve the variational quantum state encoded by ``self.ansatz`` under
        the action of ``self.hamiltonian`` according to varQITE.
        """
        curr_params = np.zeros(self.ansatz.num_parameters)
        for k in range(num_steps):
            # Get circuits and measure on backend
            iter_qc = self.get_iteration_circuits(curr_params)
            job = self.backend.run(iter_qc, shots=self.num_shots)
            q0 = time.time()
            measurements = job.result().get_counts()
```

```

quantum_exec_time = time.time() - q0

# Update parameters-- set up defining ODE and step forward
Gmat, dvec, curr_energy = self.get_defining_ode(measurements)
dcurr_params = np.linalg.lstsq(Gmat, dvec, rcond=1e-2)[0]
curr_params += lr * dcurr_params

# Progress checkpoint!
if verbose:
    self.print_status(measurements)
    self.energies.append(curr_energy)
    self.param_vals.append(curr_params.copy())
    self.runtime.append(quantum_exec_time)

def get_defining_ode(self, measurements: List[dict[str, int]]):
    """
    Construct the dynamics matrix and load vector defining the varQITE
    iteration.
    """
    # Load sampled bitstrings and corresponding frequencies into NumPy arrays
    dtype = np.dtype([("states", int, (self.ansatz.num_qubits,)), ("counts", "f",
measurements = [np.fromiter(map(lambda kv: (list(kv[0]), kv[1]), res.items(

# Set up the dynamics matrix by computing the gradient of each Pauli word
# with respect to each parameter in the ansatz using the parameter-shift ru
pauli_terms = [SparsePauliOp(op) for op, _ in self.hamiltonian.label_iter()]
Gmat = np.zeros((len(pauli_terms), self.ansatz.num_parameters))
for i, pauli_word in enumerate(pauli_terms):
    for j, jth_pair in enumerate(zip(measurements[1::2], measurements[2::2])):
        for pm, pm_shift in enumerate(jth_pair):
            Gmat[i, j] += (-1)**pm * expected_energy(pauli_word, pm_shift)

# Set up the Load vector
curr_energy = expected_energy(self.hamiltonian, measurements[0])
dvec = np.zeros(len(pauli_terms))
for i, pauli_word in enumerate(pauli_terms):
    rhs_op_energies = get_ising_energies(pauli_word, measurements[0]["state"])
    rhs_op_energies *= get_ising_energies(self.hamiltonian, measurements[0])
    dvec[i] = -np.dot(rhs_op_energies, measurements[0]["counts"]) / self.nu
return Gmat, dvec, curr_energy

def get_iteration_circuits(self, curr_params: np.array):
    """
    Get the bound circuits that need to be evaluated to step forward
    according to QITE.
    """
    # Use this circuit to estimate your Hamiltonian's expected value
    circuits = [self.ansatz.assign_parameters(curr_params)]

    # Use these circuits to compute gradients
    for k in np.arange(curr_params.shape[0]):
        for j in range(2):
            pm_shift = curr_params.copy()
            pm_shift[k] += (-1)**j * np.pi/2
            circuits += [self.ansatz.assign_parameters(pm_shift)]

```

```

        # Add measurement gates and return
        [qc.measure_all() for qc in circuits]
        return circuits

    def plot_convergence(self):
        """
        Plot the convergence of the expected value of ``self.hamiltonian`` with
        respect to the (imaginary) time steps.
        """
        plt.plot(self.energies)
        plt.xlabel("(Imaginary) Time step")
        plt.ylabel("Hamiltonian energy")
        plt.title("Convergence of the expected energy")

    def print_status(self, measurements):
        """
        Print summary statistics describing a QITE run.
        """
        stats = pd.DataFrame({
            "curr_energy": self.energies,
            "num_circuits": [len(measurements)] * len(self.energies),
            "quantum_exec_time": self.runtime
        })
        stats.index.name = "step"
        display.clear_output(wait=True)
        display.display(stats)

```

A few utility functions:

In [266...

```

def compute_cut_size(graph, bitstring):
    """
    Get the cut size of the partition of ``graph`` described by the given
    ``bitstring``.
    """
    cut_sz = 0
    for (u, v) in graph.edges:
        if bitstring[u] != bitstring[v]:
            cut_sz += 1
    return cut_sz

```

In [267...

```
def get_ising_energies(
    operator: SparsePauliOp,
    states: np.array
):
    """
    Get the energies of the given Ising ``operator`` that correspond to the
    given ``states``.
    """
    # Unroll Hamiltonian data into NumPy arrays
    paulis = np.array([list(ops) for ops, _ in operator.label_iter()]) != "I"
    coeffs = operator.coeffs.real

    # Vectorized energies computation
    energies = (-1) ** (states @ paulis.T) @ coeffs
    return energies
```

In [268...

```
def expected_energy(
    hamiltonian: SparsePauliOp,
    measurements: np.array
):
    """
    Compute the expected energy of the given ``hamiltonian`` with respect to
    the observed ``measurement``.

    The latter is assumed to be a NumPy records array with fields ``states``
    --describing the observed bit-strings as an integer array-- and ``counts``,
    describing the corresponding observed frequency of each state.
    """
    energies = get_ising_energies(hamiltonian, measurements["states"])
    return np.dot(energies, measurements["counts"]) / measurements["counts"].sum()
```

In [269...

```
def interpret_solution(graph, bitstring):
    """
    Visualize the given ``bitstring`` as a partition of the given ``graph``.
    """
    pos = nx.spring_layout(graph, seed=42)
    set_0 = [i for i, b in enumerate(bitstring) if b == '0']
    set_1 = [i for i, b in enumerate(bitstring) if b == '1']

    plt.figure(figsize=(4, 4))
    nx.draw_networkx_nodes(graph, pos=pos, nodelist=set_0, node_color='blue', node_size=100)
    nx.draw_networkx_nodes(graph, pos=pos, nodelist=set_1, node_color='red', node_size=100)

    cut_edges = []
    non_cut_edges = []
    for (u, v) in graph.edges:
        if bitstring[u] != bitstring[v]:
            cut_edges.append((u, v))
        else:
            non_cut_edges.append((u, v))

    nx.draw_networkx_edges(graph, pos=pos, edgelist=non_cut_edges, edge_color='gray', edge_width=2)
    nx.draw_networkx_edges(graph, pos=pos, edgelist=cut_edges, edge_color='green', edge_width=2)

    nx.draw_networkx_labels(graph, pos=pos, font_color='white', font_weight='bold')
```



```
plt.axis('off')  
plt.show()
```

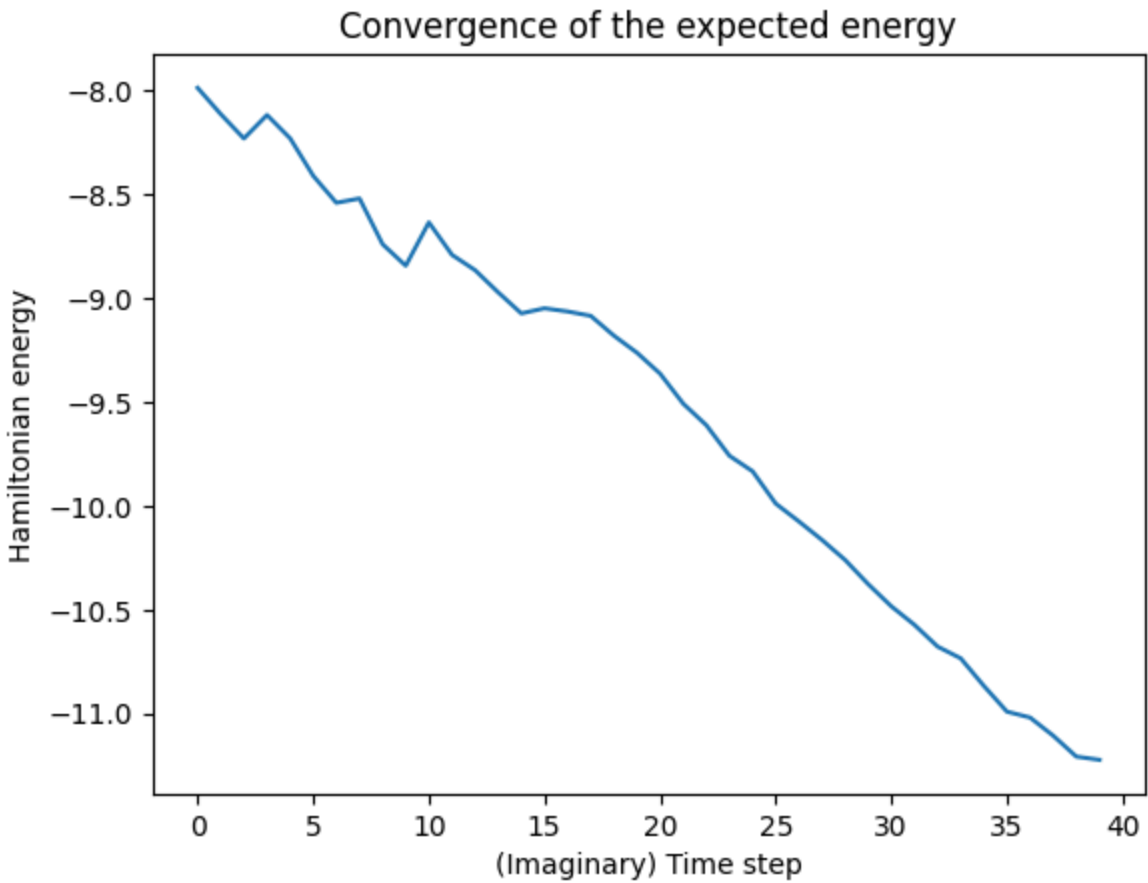
In [270...

```
%%time  
  
# Set up your QITEvolver and evolve!  
qit_evolver = QITEvolver(ham, ansatz)  
qit_evolver.evolve(num_steps=40, lr=0.1, verbose=True) # Lr was 0.5  
  
# Visualize your results!  
qit_evolver.plot_convergence()
```

	curr_energy	num_circuits	quantum_exec_time
step			
0	-7.9854	33	1.399571
1	-8.1122	33	1.414104
2	-8.2294	33	1.340432
3	-8.1162	33	1.284456
4	-8.2286	33	1.407364
5	-8.4096	33	1.378757
6	-8.5394	33	1.402647
7	-8.5186	33	1.252332
8	-8.7392	33	1.358194
9	-8.8426	33	1.383264
10	-8.6338	33	1.434357
11	-8.7902	33	1.724306
12	-8.8642	33	1.233772
13	-8.9712	33	2.582206
14	-9.0724	33	2.839026
15	-9.0478	33	3.686429
16	-9.0632	33	4.129528
17	-9.0842	33	3.070171
18	-9.1796	33	5.303242
19	-9.2620	33	3.184710
20	-9.3628	33	4.492396
21	-9.5074	33	4.173177
22	-9.6112	33	2.770150
23	-9.7586	33	3.271622
24	-9.8334	33	2.048307
25	-9.9890	33	1.297067
26	-10.0748	33	1.294646
27	-10.1640	33	1.283834
28	-10.2604	33	1.301167

	curr_energy	num_circuits	quantum_exec_time
step			
29	-10.3774	33	1.330267
30	-10.4840	33	1.369054
31	-10.5732	33	1.356184
32	-10.6780	33	1.384494
33	-10.7346	33	1.330668
34	-10.8674	33	1.360885
35	-10.9916	33	1.356989
36	-11.0200	33	1.350485
37	-11.1074	33	1.326830
38	-11.2082	33	1.379618

CPU times: total: 9min 5s  
Wall time: 1min 24s



```
In [271... %%time

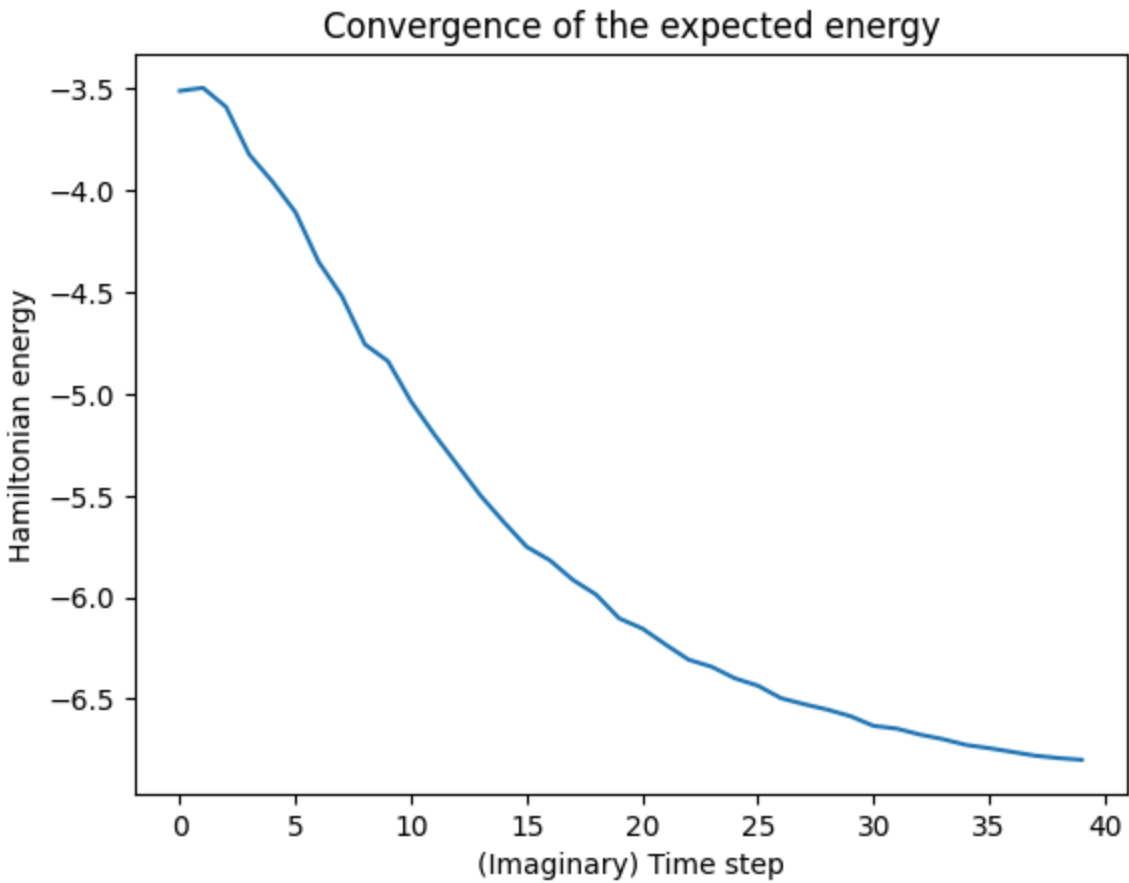
# Set up QITEvolver for the tree
qit_evolver_T = QITEvolver(H_maxcut_T, ansatz_T)
```

```
qit_evolver_T.evolve(num_steps=40, lr=0.1, verbose=True)  
  
# Visualize your results!  
qit_evolver_T.plot_convergence()
```

	curr_energy	num_circuits	quantum_exec_time
step			
0	-3.5094	15	0.582982
1	-3.4944	15	0.633857
2	-3.5887	15	0.630734
3	-3.8226	15	0.632263
4	-3.9553	15	0.635088
5	-4.1064	15	0.628757
6	-4.3504	15	0.607971
7	-4.5179	15	0.633739
8	-4.7560	15	0.641591
9	-4.8390	15	0.617293
10	-5.0375	15	0.633433
11	-5.1989	15	0.630793
12	-5.3490	15	0.611373
13	-5.4997	15	0.632756
14	-5.6292	15	0.619429
15	-5.7522	15	0.619569
16	-5.8183	15	0.635683
17	-5.9151	15	0.631463
18	-5.9871	15	0.616410
19	-6.1042	15	0.606858
20	-6.1540	15	0.619067
21	-6.2322	15	0.617025
22	-6.3073	15	0.614616
23	-6.3422	15	0.625850
24	-6.3988	15	0.614049
25	-6.4354	15	0.606798
26	-6.4968	15	0.626669
27	-6.5263	15	0.604182
28	-6.5529	15	0.617196

	curr_energy	num_circuits	quantum_exec_time
step			
29	-6.5852	15	0.615994
30	-6.6329	15	0.627299
31	-6.6463	15	0.633591
32	-6.6754	15	0.608521
33	-6.6983	15	0.617532
34	-6.7266	15	0.616886
35	-6.7426	15	0.612058
36	-6.7610	15	0.616655
37	-6.7795	15	0.617087
38	-6.7913	15	0.617104

CPU times: total: 5min 31s  
Wall time: 25.7 s



```
In [272... %%time

# Set up your QITEvolver for the graph with the tree edges removed
qit_evolver_H = QITEvolver(H_maxcut_H, ansatz_H)
```

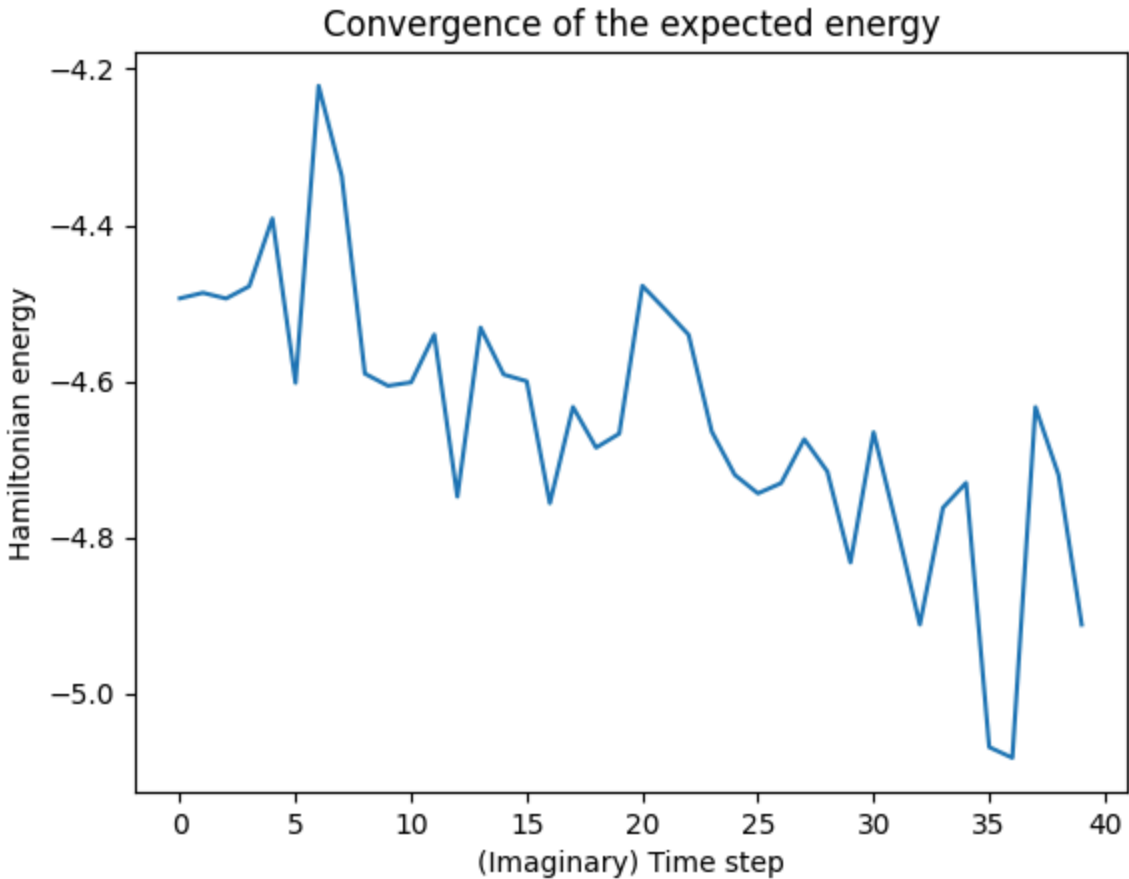
```
qit_evolver_H.evolve(num_steps=40, lr=0.1, verbose=True)  
  
# Visualize your results!  
qit_evolver_H.plot_convergence()
```

	curr_energy	num_circuits	quantum_exec_time
step			
0	-4.4939	19	0.819743
1	-4.4868	19	0.815809
2	-4.4941	19	0.798342
3	-4.4784	19	0.820508
4	-4.3915	19	0.785701
5	-4.6021	19	0.748097
6	-4.2217	19	0.718608
7	-4.3372	19	0.779176
8	-4.5903	19	0.793502
9	-4.6059	19	0.788174
10	-4.6015	19	0.749471
11	-4.5403	19	0.805269
12	-4.7478	19	0.803438
13	-4.5313	19	0.793387
14	-4.5914	19	0.779065
15	-4.6001	19	0.787560
16	-4.7563	19	0.794699
17	-4.6330	19	0.788522
18	-4.6851	19	0.807182
19	-4.6672	19	0.777318
20	-4.4778	19	0.778214
21	-4.5086	19	0.794219
22	-4.5405	19	0.796863
23	-4.6644	19	0.784485
24	-4.7201	19	0.641202
25	-4.7437	19	0.789795
26	-4.7306	19	0.784878
27	-4.6743	19	0.800214
28	-4.7156	19	0.795967



	curr_energy	num_circuits	quantum_exec_time
step			
29	-4.8322	19	0.798827
30	-4.6653	19	0.799025
31	-4.7860	19	0.778522
32	-4.9117	19	0.760362
33	-4.7621	19	0.792107
34	-4.7302	19	0.796131
35	-5.0687	19	0.811865
36	-5.0824	19	0.784501
37	-4.6331	19	0.799563
38	-4.7202	19	0.790574

CPU times: total: 6min 50s  
Wall time: 33.3 s



Check out your best / most frequent cut!

Following the variational quantum imaginary time evolution (vQITE) loop, we sample the quantum circuit to obtain classical bitstrings. The most frequent bitstring represents our solution, the final score though will take into account all of the right solutions...

In [273... `from qiskit_aer import AerSimulator`

```
shots = 100_000
backend = AerSimulator()
```

In [274... `# Sample your optimized quantum state using Aer for the tree`

```
optimized_state_T = ansatz_T.assign_parameters(qit_evolver_T.param_vals[-1])
optimized_state_T.measure_all()
counts_T = backend.run(optimized_state_T, shots=shots).result().get_counts()

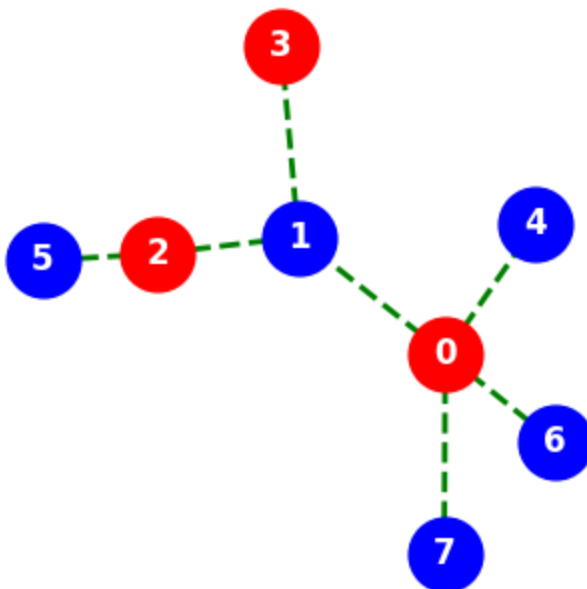
# Find the sampled bitstring with the largest cut value
cut_vals_T = sorted(((bs, compute_cut_size(T, bs)) for bs in counts_T), key=lambda
best_bs_T = cut_vals_T[-1][0]

# Now find the most likely MaxCut solution as sampled from your optimized state
# We'll leave this part up to you!!!
most_likely_soln = ""

print(counts_T)
```

```
{'00100000': 5, '11000111': 1, '01001111': 42829, '10110000': 42923, '01011111': 529
0, '10101000': 45, '11001111': 37, '01000111': 412, '10010000': 1081, '10100000': 51
13, '11100000': 13, '01111111': 128, '01101111': 1128, '10000000': 129, '10111000':
421, '11110000': 140, '01010111': 56, '11010000': 4, '00001111': 162, '00011111': 2
1, '00000111': 1, '00110000': 22, '00101111': 4, '10011000': 8, '11000000': 2, '1110
1111': 3, '01100111': 16, '11011111': 4, '11111000': 1, '10001000': 1}
```

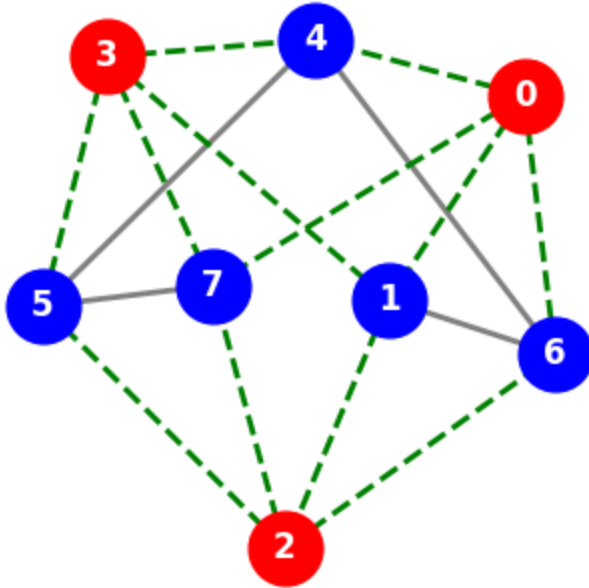
In [275... `interpret_solution(T, best_bs_T)`  
`print("Cut value: "+str(compute_cut_size(T, best_bs_T)))`  
`print(T, best_bs_T)`



Cut value: 7

Graph with 8 nodes and 7 edges 10110000

```
In [276... # interpret the same solution, but with the whole graph instead of the tree
interpret_solution(graph, best_bs_T)
print("Cut value: "+str(compute_cut_size(graph, best_bs_T)))
print(graph, best_bs_T)
```



Cut value: 12

Graph with 8 nodes and 16 edges 10110000

```
In [277... # Sample your optimized quantum state using Aer for the tree

optimized_state_H = ansatz_H.assign_parameters(qit_evolver_H.param_vals[-1])
optimized_state_H.measure_all()
counts_H = backend.run(optimized_state_H, shots=shots).result().get_counts()

# Find the sampled bitstring with the largest cut value
cut_vals_H = sorted(((bs, compute_cut_size(H, bs)) for bs in counts_H), key=lambda
best_bs_H = cut_vals_H[-1][0]

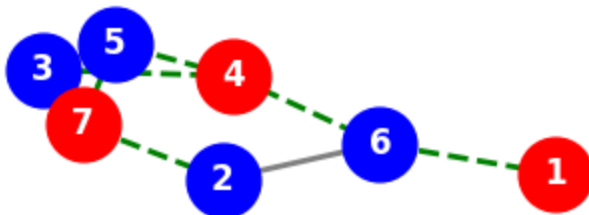
# Now find the most likely MaxCut solution as sampled from your optimized state
# We'll leave this part up to you!!!
most_likely_soln = ""

print(counts_H)
```

```
{'10111110': 9, '01010000': 3243, '11010101': 844, '11000100': 14, '11101111': 745,
'10010010': 685, '01001110': 1, '01110000': 32, '10011011': 357, '11011110': 384, '1
0101100': 2018, '00010011': 2080, '11000011': 3, '11101010': 1269, '10010101': 2814,
'11010010': 632, '11000110': 5, '11101101': 2088, '00010001': 770, '01101101': 648,
'00110101': 29, '00101011': 845, '10011100': 591, '01101010': 2883, '00010100': 141
2, '11010110': 1734, '00100000': 363, '10011101': 602, '00110010': 14, '00101110': 1
129, '11011100': 163, '10101101': 2010, '11011000': 574, '01100000': 419, '1010111
0': 3250, '01101100': 700, '00010110': 915, '10001111': 33, '10111101': 15, '0101000
1': 3199, '10010100': 2842, '11010011': 669, '11011001': 628, '10101111': 3295, '100
11001': 182, '00101000': 1633, '01010010': 1985, '11010100': 833, '00111110': 3, '00
100010': 183, '10010011': 655, '00010111': 932, '01100011': 577, '00010101': 1267,
'10010110': 1861, '11010001': 1096, '11000000': 2, '11101011': 1228, '00000001': 6,
'10101000': 827, '01101001': 1963, '00010000': 762, '01101110': 293, '01101000': 192
5, '00010010': 2087, '10011000': 150, '00101001': 1705, '11000001': 3, '11101100': 2
021, '11010000': 1114, '01100001': 405, '10111011': 7, '01010111': 799, '10111111':
11, '01010011': 1936, '11101000': 864, '10111100': 24, '01010110': 723, '11101001':
897, '10010111': 2015, '01100101': 393, '00110001': 9, '00101111': 1064, '11011101':
210, '11010111': 1692, '00100111': 629, '01100010': 643, '00111111': 6, '00100001':
385, '11001010': 22, '11100011': 20, '00110110': 18, '00101010': 836, '00000000': 6,
'10101001': 807, '10011010': 405, '11011111': 398, '00111101': 5, '00100011': 200,
'11011011': 380, '00111010': 12, '00100110': 580, '01101011': 2846, '11100101': 30,
'11011010': 352, '00110100': 29, '00101100': 659, '00011101': 17, '01100110': 171,
'01100100': 379, '11001100': 20, '11100001': 17, '10110111': 1, '01011011': 47, '001
11011': 12, '00100101': 398, '01010101': 384, '00111100': 7, '00100100': 360, '00011
011': 38, '11000111': 2, '11101110': 791, '10110110': 3, '01011100': 10, '11001111':
7, '11100100': 36, '10101010': 383, '10010000': 276, '00110011': 19, '00101101': 62
3, '01100111': 150, '10011111': 382, '10101011': 387, '00011111': 13, '10111010': 7,
'01010100': 386, '11001011': 21, '11100000': 11, '00001000': 3, '10100001': 12, '110
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2, '10100011': 4, '00000100': 3, '11000010': 7, '01001001': 2, '00001010': 1, '11110
001': 2, '10110010': 1, '10100010': 4, '01001000': 1, '10111000': 1, '01000110': 1}
```

In [278...

```
interpret_solution(H, best_bs_H)
print("Cut value: "+str(compute_cut_size(H, best_bs_H)))
print(H, best_bs_H)
```

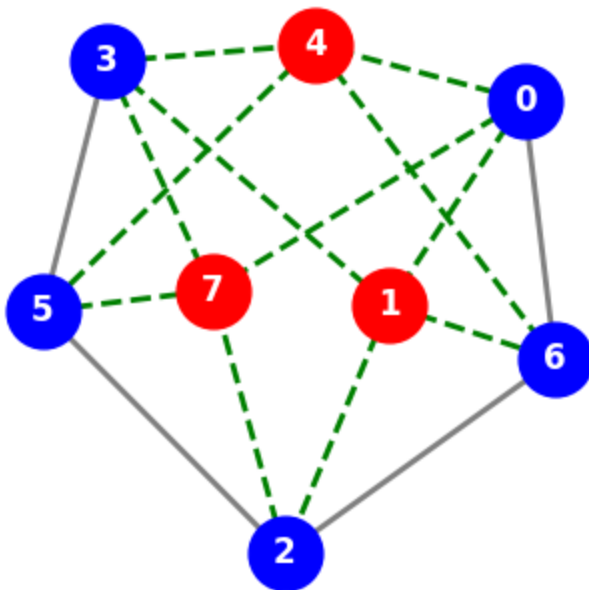


Cut value: 7

Graph with 8 nodes and 9 edges 01001001

In [279...

```
interpret_solution(graph, best_bs_H)
print("Cut value: "+str(compute_cut_size(graph, best_bs_H)))
print(graph, best_bs_H)
```



Cut value: 12

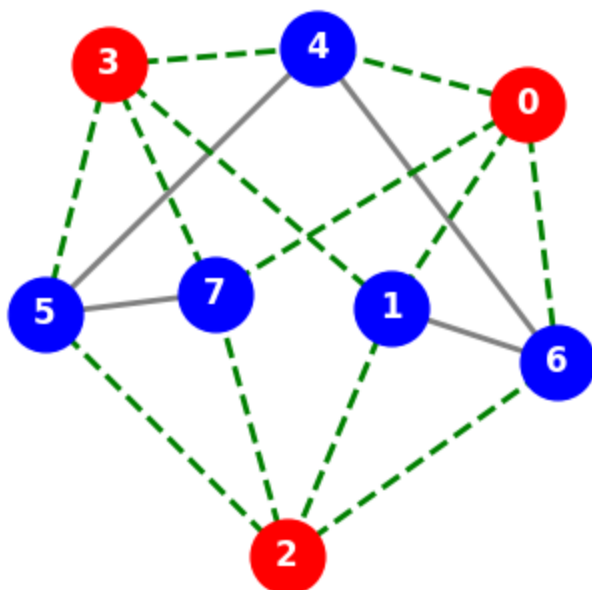
Graph with 8 nodes and 16 edges 01001001

In [280...

```
# choose the better result from best_bs_T and best_bs_H
best_bs_final = best_bs_H if compute_cut_size(graph, best_bs_H) > compute_cut_size(
    final_cut_value = compute_cut_size(graph, best_bs_final)

# choose the better result ansatz from ansatz_T and ansatz_H
ansatz_final = ansatz_H if compute_cut_size(graph, best_bs_H) > compute_cut_size(gr
```

```
interpret_solution(graph, best_bs_final)
print("Cut value: "+str(final_cut_value))
print(graph, best_bs_final)
```



Cut value: 12  
Graph with 8 nodes and 16 edges 10110000

```
In [281... # from qiskit_aer import AerSimulator

# shots = 100_000

# Sample your optimized quantum state using Aer
# backend = AerSimulator()
optimized_state = ansatz.assign_parameters(qit_evolver.param_vals[-1])
optimized_state.measure_all()
counts = backend.run(optimized_state, shots=shots).result().get_counts()

# Find the sampled bitstring with the largest cut value
cut_vals = sorted(((bs, compute_cut_size(graph, bs)) for bs in counts), key=lambda
best_bs = cut_vals[-1][0]

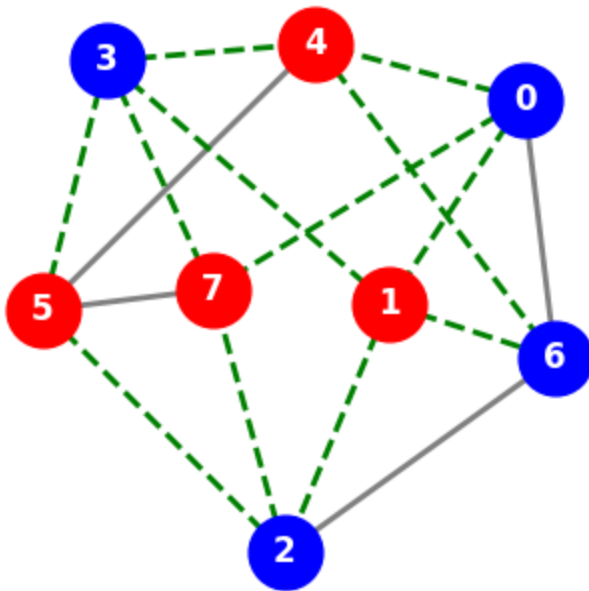
# Now find the most likely MaxCut solution as sampled from your optimized state
# We'll leave this part up to you!!!
most_likely_soln = ""

print(counts)
```

```
{'11010111': 189, '10010000': 403, '10000011': 821, '10101000': 6263, '01000111': 35
142, '10010001': 4, '11010110': 114, '01110011': 3, '01001111': 194, '11000111': 104
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5, '11011100': 183, '10010110': 814, '11101000': 2848, '00010111': 2861, '00010000':
213, '00111000': 970, '10010010': 8, '00111101': 1, '00100011': 205, '11000100': 1,
'11101111': 187, '01101111': 349, '10100011': 105, '01101000': 73, '01011100': 102,
'11010100': 15, '10010011': 257, '00101000': 189, '00000000': 9, '10101001': 68, '01
000110': 12, '01111100': 848, '10011100': 31, '00101011': 23, '10000111': 4, '011010
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247, '10111100': 39, '01010110': 53, '10110000': 215, '00110011': 60, '00101101': 1
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'11000001': 10, '10010111': 61, '10110010': 9, '10000000': 14, '01100111': 9, '00010
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9, '01001101': 8, '01101011': 4, '11101101': 3, '11000110': 37, '10000110': 17, '000
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2, '00111001': 28, '00111111': 4, '11001111': 13, '10101101': 14, '11111111': 8, '10
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2, '10111110': 4, '11111001': 6, '11101011': 1, '11000000': 4, '10101100': 5, '01111
101': 2, '01000001': 6, '11110010': 5, '00001101': 9, '00111110': 11, '11111010': 1,
'11100011': 17, '00010100': 2, '11111110': 2, '11110011': 1, '00101100': 7, '0101000
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0010001': 1, '11110001': 1, '00011000': 4, '11001000': 2, '10100000': 9, '01100001':
2, '00110111': 1, '11110111': 1, '10000001': 2, '01101101': 9, '10000010': 2, '10011
110': 3, '00000010': 2, '10100001': 1, '00011110': 1, '01111000': 1, '11010001': 1,
'11011111': 1}
```

In [282...

```
interpret_solution(graph, best_bs)
print("Cut value: "+str(compute_cut_size(graph, best_bs)))
print(graph, best_bs)
```



Cut value: 12

Graph with 8 nodes and 16 edges 01001101

## Drumroll please... the scores!

In [283...

```

%%time
# Brute-force approach with conditional checks

verbose = False

G = graph
n = len(G.nodes())
w = np.zeros([n, n])
for i in range(n):
    for j in range(n):
        temp = G.get_edge_data(i, j, default=0)
        if temp != 0:
            w[i, j] = 1.0
if verbose:
    print(w)

best_cost_brute = 0
best_cost_balanced = 0
best_cost_connected = 0

for b in range(2**n):
    x = [int(t) for t in reversed(list(bin(b)[2:].zfill(n)))]

    # Create subgraphs based on the partition
    subgraph0 = G.subgraph([i for i, val in enumerate(x) if val == 0])
    subgraph1 = G.subgraph([i for i, val in enumerate(x) if val == 1])

    bs = "".join(str(i) for i in x)

    # Check if subgraphs are not empty
    if len(subgraph0.nodes) > 0 and len(subgraph1.nodes) > 0:
        cost = 0
        for i in range(n):
            for j in range(n):
                cost = cost + w[i, j] * x[i] * (1 - x[j])
        if best_cost_brute < cost:
            best_cost_brute = cost
            xbest_brute = x
            XS_brut = []
        if best_cost_brute == cost:
            XS_brut.append(bs)

    outstr = "case = " + str(x) + " cost = " + str(cost)

    if (len(subgraph1.nodes)-len(subgraph0.nodes))*2 <= 1:
        outstr += " balanced"
        if best_cost_balanced < cost:
            best_cost_balanced = cost
            xbest_balanced = x
            XS_balanced = []
        if best_cost_balanced == cost:
            XS_balanced.append(bs)

    if nx.is_connected(subgraph0) and nx.is_connected(subgraph1):

```



```

        outstr += " connected"
        if best_cost_connected < cost:
            best_cost_connected = cost
            xbest_connected = x
            XS_connected = []
        if best_cost_connected == cost:
            XS_connected.append(bs)
    if verbose:
        print(outstr)

```

CPU times: total: 0 ns

Wall time: 16.8 ms

In [284...

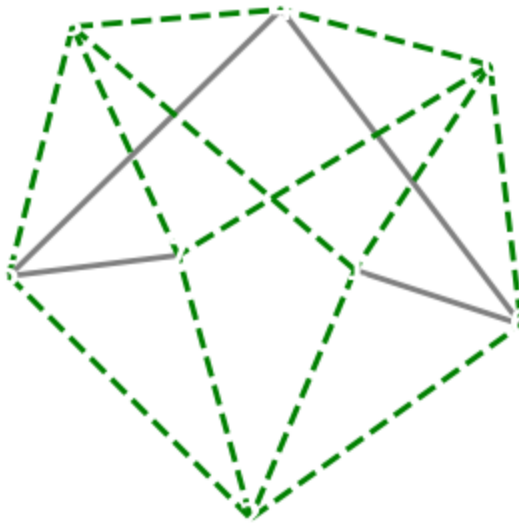
```

# This is classical brute force solver results:
interpret_solution(graph, xbest_brute)
print(graph, xbest_brute)
print("\nBest solution = " + str(xbest_brute) + " cost = " + str(best_cost_brute))
print(XS_brut)

interpret_solution(graph, xbest_balanced)
print(graph, xbest_balanced)
print("\nBest balanced = " + str(xbest_balanced) + " cost = " + str(best_cost_balanced))
print(XS_balanced)

interpret_solution(graph, xbest_connected)
print(graph, xbest_connected)
print("\nBest connected = " + str(xbest_connected) + " cost = " + str(best_cost_connected))
print(XS_connected)
plt.show()

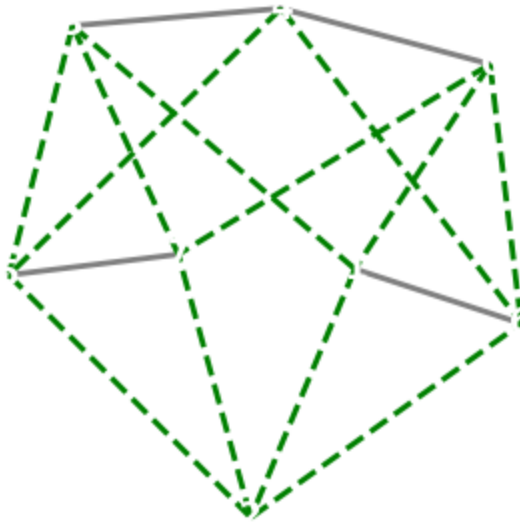
```



Graph with 8 nodes and 16 edges [1, 0, 1, 1, 0, 0, 0, 0]

Best solution = [1, 0, 1, 1, 0, 0, 0, 0] cost = 12.0

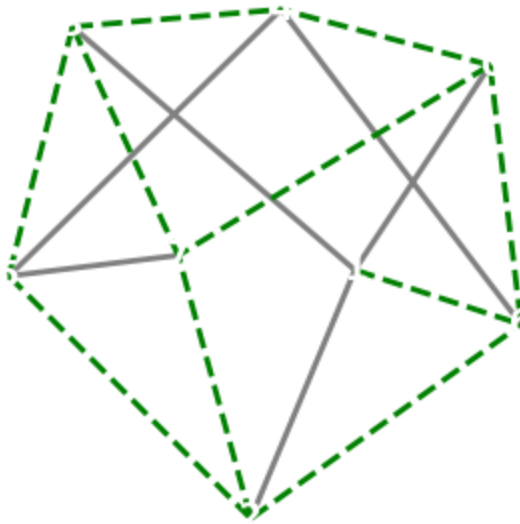
['10110000', '10111000', '10110100', '10110010', '10010110', '10110110', '01001001',  
'01101001', '01001101', '01001011', '01000111', '01001111']



Graph with 8 nodes and 16 edges [1, 0, 1, 1, 1, 0, 0, 0]

Best balanced = [1, 0, 1, 1, 1, 0, 0, 0] cost = 12.0

['10111000', '10110100', '10110010', '10010110', '01101001', '01001101', '01001011', '01000111']



Graph with 8 nodes and 16 edges [1, 1, 1, 1, 0, 0, 0, 0]

Best connected = [1, 1, 1, 1, 0, 0, 0, 0] cost = 10.0

['11110000', '01111000', '11100100', '11010100', '11001100', '10101100', '01101100', '00111010', '10100110', '01010110', '00110110', '01001110', '10110001', '11001001', '10101001', '01011001', '11000101', '10010011', '01010011', '00110011', '00101011', '00011011', '10000111', '00001111']

```
In [285... # And this is how we calculate the shots counted toward scores for each class of th

sum_counts = 0
for bs in counts:
```

```

    if bs in XS_brut:
        sum_counts += counts[bs]

print(f"Pure max-cut: {sum_counts} out of {shots}")

sum_balanced_counts = 0
for bs in counts:
    if bs in XS_balanced:
        sum_balanced_counts += counts[bs]

print(f"Balanced max-cut: {sum_balanced_counts} out of {shots}")

sum_connected_counts = 0
for bs in counts:
    if bs in XS_connected:
        sum_connected_counts += counts[bs]

print(f"Connected max-cut: {sum_connected_counts} out of {shots}")

```

Pure max-cut: 72403 out of 100000

Balanced max-cut: 71994 out of 100000

Connected max-cut: 788 out of 100000

In [286... `def final_score(graph, XS_brut, counts, shots, ansatz, challenge):`

```

    if(challenge=='base'):
        sum_counts = 0
        for bs in counts:
            if bs in XS_brut:
                sum_counts += counts[bs]
    elif(challenge=='balanced'):
        sum_balanced_counts = 0
        for bs in counts:
            if bs in XS_balanced:
                sum_balanced_counts += counts[bs]
        sum_counts = sum_balanced_counts
    elif(challenge=='connected'):
        sum_connected_counts = 0
        for bs in counts:
            if bs in XS_connected:
                sum_connected_counts += counts[bs]
        sum_counts = sum_connected_counts

    transpiled_ansatz = transpile(ansatz, basis_gates = ['cx','rz','sx','x'])
    cx_count = transpiled_ansatz.count_ops()['cx']
    score = (4*2*graph.number_of_edges()/(4*2*graph.number_of_edges() + cx_count))

    return np.round(score,5)

```

In [287... `print("Base score: " + str(final_score(graph,XS_brut,counts,shots,ansatz,'base')))`  
`print("Balanced score: " + str(final_score(graph,XS_brut,counts,shots,ansatz,'balan`  
`print("Connected score: " + str(final_score(graph,XS_brut,counts,shots,ansatz,'conn`

Base score: 0.57922  
 Balanced score: 0.57595  
 Connected score: 0.0063

In [288... *# calculate our version of the score for the final solution*  
 print("Base score: " + str(final\_score(graph,XS\_brut,counts,shots,ansatz\_H,'base'))  
 print("Balanced score: " + str(final\_score(graph,XS\_brut,counts,shots,ansatz\_H,'bal  
 print("Connected score: " + str(final\_score(graph,XS\_brut,counts,shots,ansatz\_H,'co

Base score: 0.63477  
 Balanced score: 0.63118  
 Connected score: 0.00691

In [289... *# calculate our version of the score for the final solution*  
 print("Base score: " + str(final\_score(graph,XS\_brut,counts,shots,ansatz\_T,'base'))  
 print("Balanced score: " + str(final\_score(graph,XS\_brut,counts,shots,ansatz\_T,'bal  
 print("Connected score: " + str(final\_score(graph,XS\_brut,counts,shots,ansatz\_T,'co

Base score: 0.65265  
 Balanced score: 0.64896  
 Connected score: 0.0071

This is the main challenge: design optimal ansatz generators and Hamiltonians for the max-cut problem, subject to three specific conditions. Solutions for each condition can be submitted independently; however, a unified approach applicable to all three conditions will receive additional credit.

## Submit your results

I guess this is the most important part. You probably want to report your results.

Please, follow the link: <https://forms.gle/gkpSCe7HGr7QHZXQ6>

Let's revisit the problem statement. **This is important!!!** We have three scoring methods to report:

1. Counts shots achieving the optimal max-cut value. Sorry, no approximation value this time.
2. Adds a balance constraint—subgraphs must have equal cardinality.
3. Requires connected subgraphs—all vertices within a subgraph must be mutually reachable.

For **in-person participants**: Prepare a presentation that explains your research and demonstrates the value of your proposed solution.

Can you solve this? Good luck!

## Feedback

If you have any suggestions or recommendations about the hackathon challenge, please, don't hesitate to leave your comment here: <https://iter.ly/u42um>



In [ ]: