

Schedule

Day 1 (Saturday, May 20th):

- Lecture 1: *Introduction to Marine Autonomy at MIT*
- Lab 1: Getting Started with the MIT MOOS-IvP Software

Afternoon

- Lecture 2: *Introduction to MOOS*
- Lab 2: Working with MOOS

Day 2 (Monday May 22nd):

- Lecture 3: *Introduction to the IvP Helm*
- Lab 3: Getting Started with the Helm

Afternoon

- Lecture 4: *A Deep Dive into Behaviors*
- Lab 4: Working with Behaviors

Day 3 (Tuesday May 22nd):

- Lecture 5: *Multi-Vehicle Operations*
- Lab 5: Simulating Multi-Vehicle Operations on Multiple Machines

Afternoon

- Lecture 6: *Inter-Vehicle Communications*
- Lab 6: Simulated Multi-Vehicle Missions with Communications

Day 4 (Wednesday May 23rd): Pool Tests

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Michael Benjamin, Henrik Schmidt MIT Dept of Mechanical Engineering



Today's Material

From your Browser:

- <http://oceanaai.mit.edu/ntu/lecture01.pdf>
- <http://oceanaai.mit.edu/ntu/lab01.pdf>
- <http://oceanaai.mit.edu/ntu/lecture02.pdf>
- <http://oceanaai.mit.edu/ntu/lab02.pdf>

Or using wget:

```
$ wget http://oceanaai.mit.edu/ntu/lecture01.pdf
$ wget http://oceanaai.mit.edu/ntu/lab01.pdf
$ wget http://oceanaai.mit.edu/ntu/lecture02.pdf
$ wget http://oceanaai.mit.edu/ntu/lab02.pdf
```

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Lab Overview

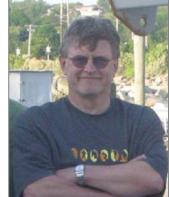
MIT Laboratory for Autonomous Marine Sensing Systems

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Collaborators





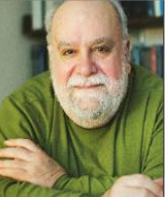
Prof. Henrik Schmidt (MIT)



Prof. John Leonard (MIT)



Prof. Paul Newman (Oxford)



Prof. Chrysostomidis (MIT)



Dr. Michael Nowitzky



Dr. Paul Robinette

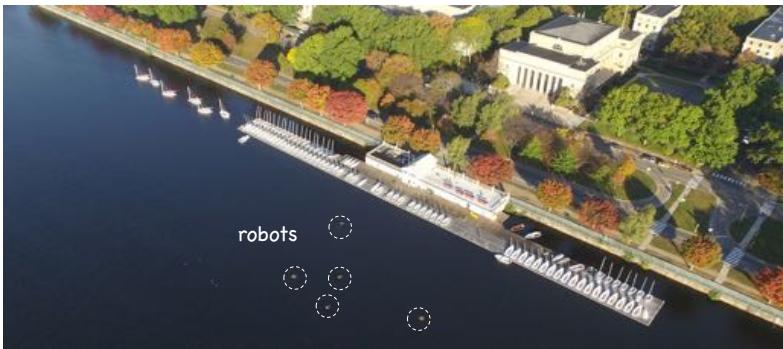


A team standing next to several yellow Autonomous Underwater Vehicles (AUVs) on a dock.

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The MIT Marine Autonomy Bay

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MIT Dept of Mechanical Engineering

- Laboratory for Autonomous Marine Sensing Systems (MECHE)
henrik@mit.edu
- Marine Robotics Group (CSAIL)
jleonard@mit.edu
- The AUV Laboratory (MIT Sea Grant)
chrys@mit.edu

MIT Marine Robotic Platforms

The Bluefin SandShark One-Person Portable UUV

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MIT Marine Robotic Platforms

Two Bluefin 21-inch UUVs (Macrura and Unicorn)

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MIT Marine Robotic Platforms

The Clearpath Robotics Heron USV

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MIT Marine Robotic Platforms

The WAM-V Unmanned Surface Vehicle

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MIT Marine Robotic Platforms
The WAM-V Unmanned Surface Vehicle



From RobotX 2014 – International Competition in Singapore

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**MOOS-IvP Open Source
Marine Robotics Community**
(MOOS-DAWG'15)
moos-dawg.org



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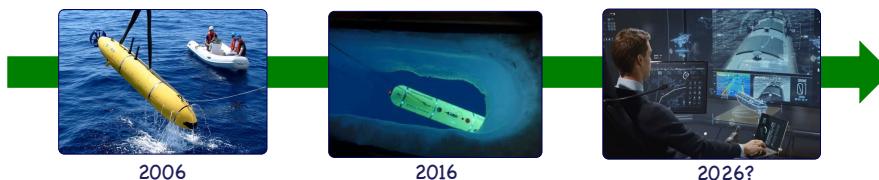
Marine Autonomy Trends



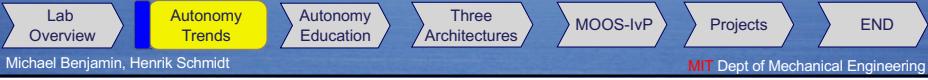
Marine Autonomy Trends



- Recent Past and Present. (And future?)



- The Role of Open Source Software



Monterey Bay 2006



PLUSNet Field Trials on the R/V New Horizon



**Monterey Bay
2006 (PLUSNet)**

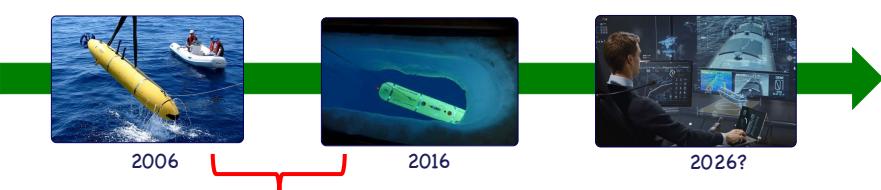
IARPA MIT BLUEFIN ROBOTICS

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Marine Autonomy

2006 2016 2026?

- Payload Autonomy supported on virtually all commercial platforms.
- The MIT MOOS-IvP Project Launched. (35 work-years, 130,000 lines of code, 30+ applications)

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Marine Autonomy

The timeline diagram illustrates the progression of marine autonomy. It features three main stages: 2006 (a yellow AUV being deployed from a boat), 2016 (a green AUV operating autonomously in the water), and 2026? (a person operating a vehicle in a control room). A red bracket spans from 2006 to 2016, and a large green arrow points from 2016 to 2026?.

- Payload Autonomy supported on virtually all commercial platforms.
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BlueFin-21

AMS Dafatamar

Teledyne Gavia AUV

SeaRobotics SCoAP USV

Kingfisher M200

Kingfisher M100

BlueFin-9

MIT/Hover Kayak

REMUS 600

REMUS 100

Ocean Explorer

RMS Scouts

Iver-2

SeaRobotics USV

H-Scientific USV

Bobcat tractor

WAM-V

Folaga

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Marine Autonomy

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ICEX 2016



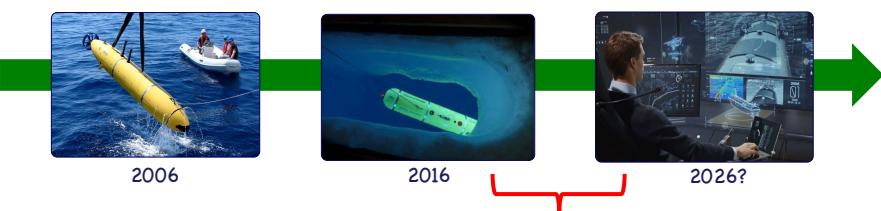
ICEX 16



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Marine Autonomy



2006 2016 2026?

?

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Trends in Component Technologies

The diagram illustrates the six key components of an autonomous underwater vehicle (AUV) in a hexagonal arrangement around a central image of a yellow AUV in the ocean. The components are:

- Platforms**: reliability, endurance, cost, size
- Sensors**
- Computation Power**
- Autonomy**
- Acoustic Comms**
- Launch & Recovery**

Below the diagram is a navigation menu and copyright information.

Navigation menu:

- Lab Overview
- Autonomy Trends
- Autonomy Education
- Three Architectures
- MOOS-IvP
- Projects
- END

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Trends in Component Technologies

The diagram is similar to the one above, showing the six components of an AUV. Below the diagram is a timeline showing the progression of component maturity levels over time.

Components:

Time Period	Platforms	ACOMMS	Launch&Recovery	Sensors	Compute-Power
1995	Critical maturity level				
2006					
2017					

Autonomy:

Deterministic/Canned → Adaptive/Dynamic → Collaborative

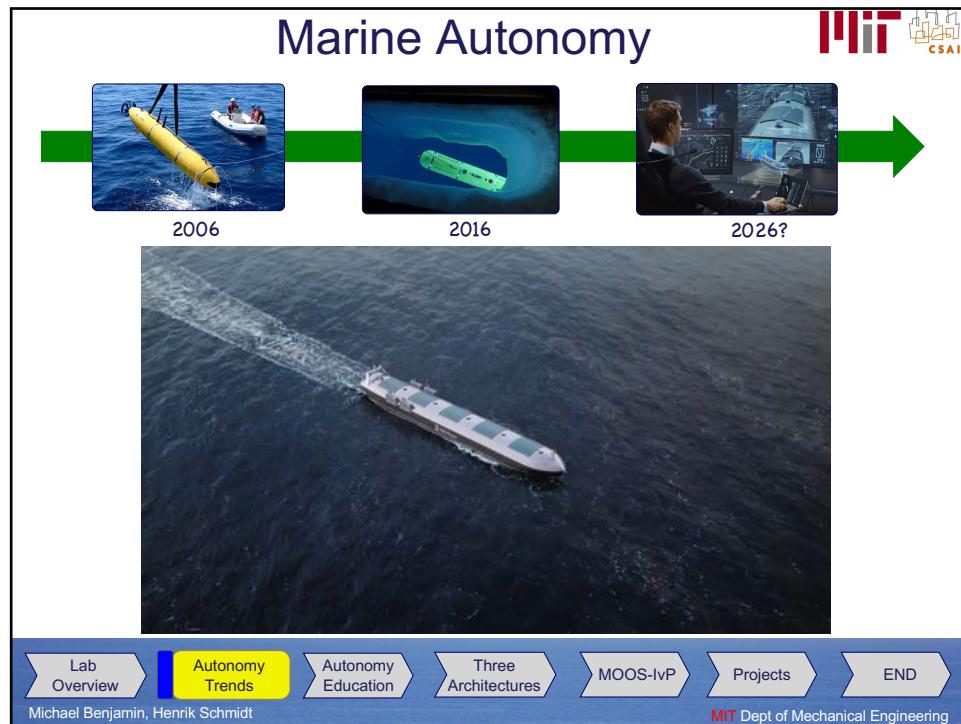
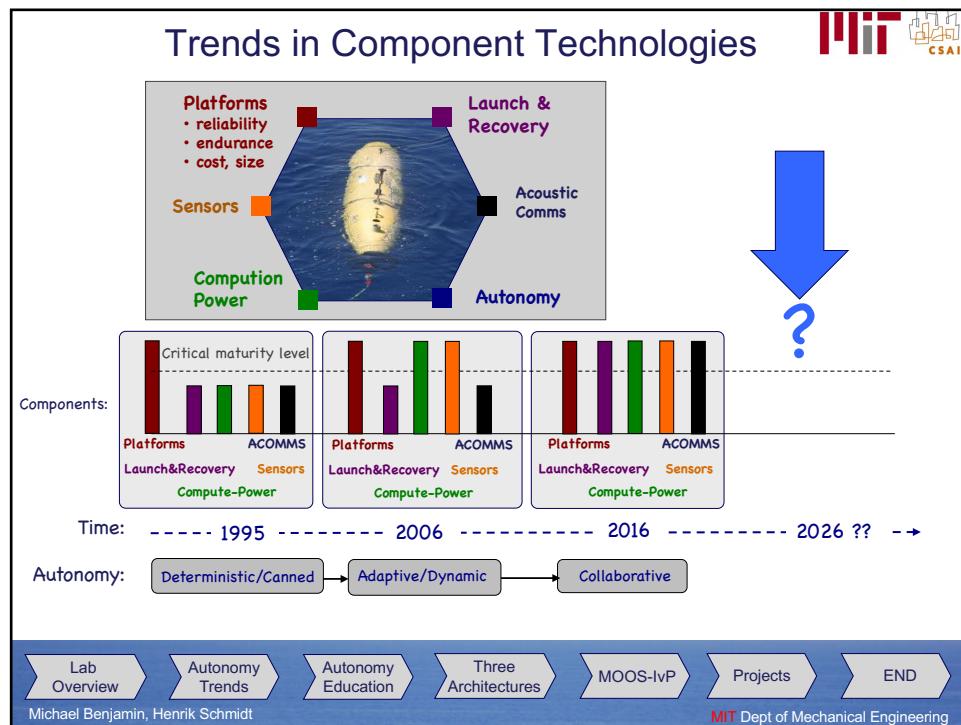
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Trends in Component Technologies

Prediction: Human Robot Interaction will grow in importance 2017-2017

MIT CSAIL logo

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Trends in Component Technologies

MIT CSAIL logo

Components:

	Critical maturity level			
Platforms	High	Medium	Low	Medium
ACOMMS	Medium	Low	High	Medium
Launch&Recovery	High	Medium	Low	Medium
Sensors	Medium	High	Low	Medium
Compute-Power	Medium	Low	High	Medium

	1995				2006				2017				2027 ??			
Platforms	High	Medium	Low	Medium	High	Medium	Low	Medium	High	Medium	Low	Medium	High	Medium	Low	Medium
ACOMMS	Medium	Low	High	Medium	Medium	Low	High	Medium	Medium	Low	High	Medium	Medium	Low	High	Medium
Launch&Recovery	High	Medium	Low	Medium	High	Medium	Low	Medium	High	Medium	Low	Medium	High	Medium	Low	Medium
Sensors	Medium	High	Low	Medium	Medium	High	Low	Medium	Medium	Low	High	Medium	Medium	Low	High	Medium
Compute-Power	Medium	Low	High	Medium	Medium	Low	High	Medium	Medium	Low	High	Medium	Medium	Low	High	Medium

Time: 1995 - 2006 - 2017 - 2027 ?? ->

Autonomy: Deterministic/Canned → Adaptive/Dynamic → Collaborative

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Autonomy Education

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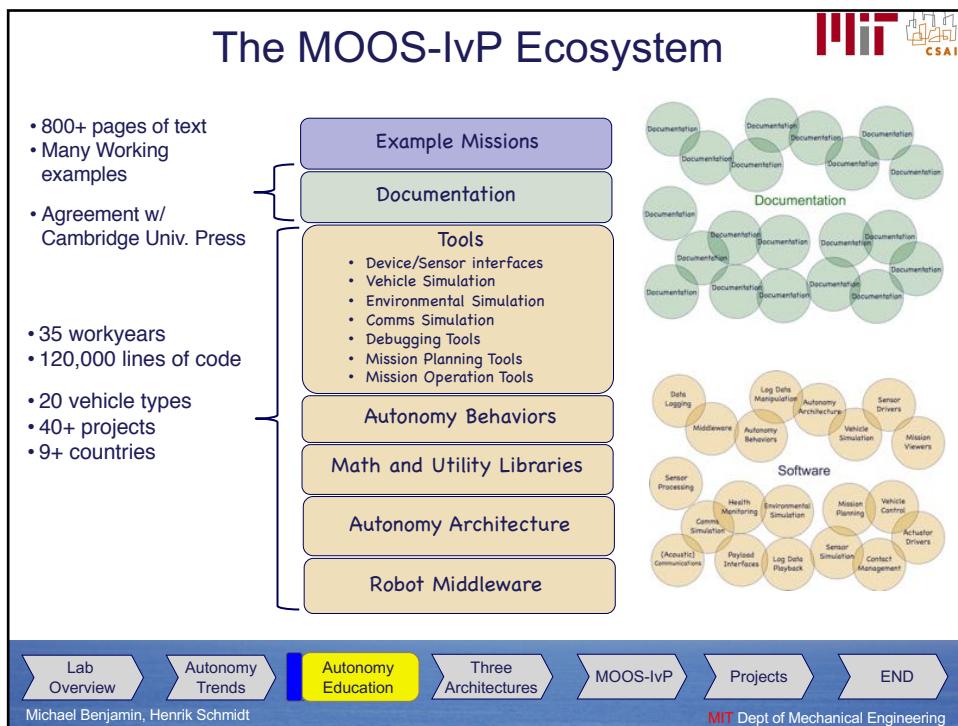
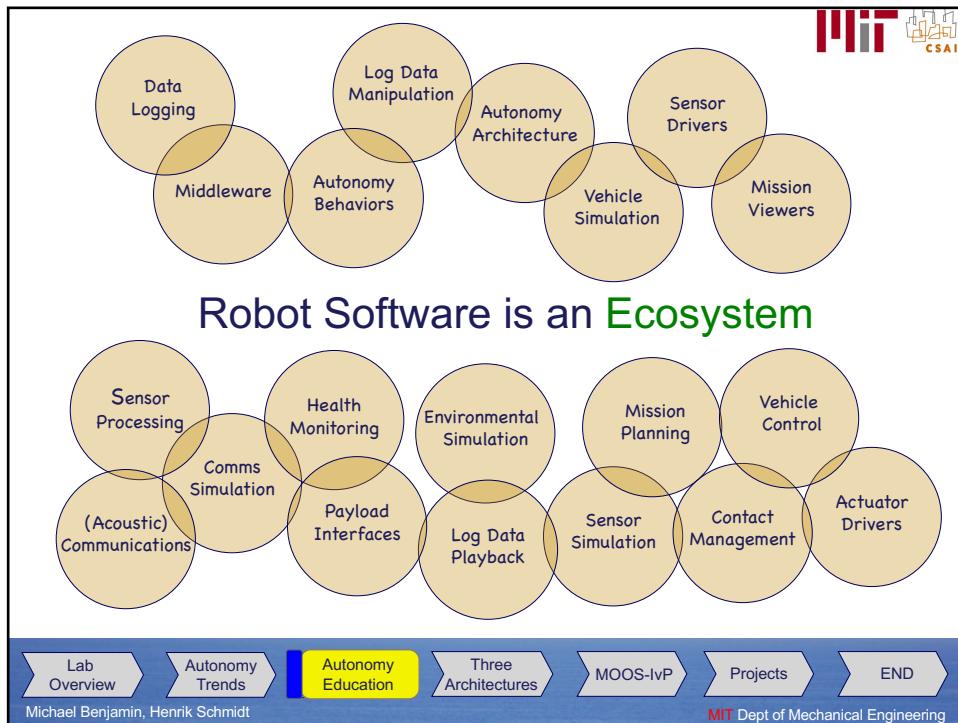


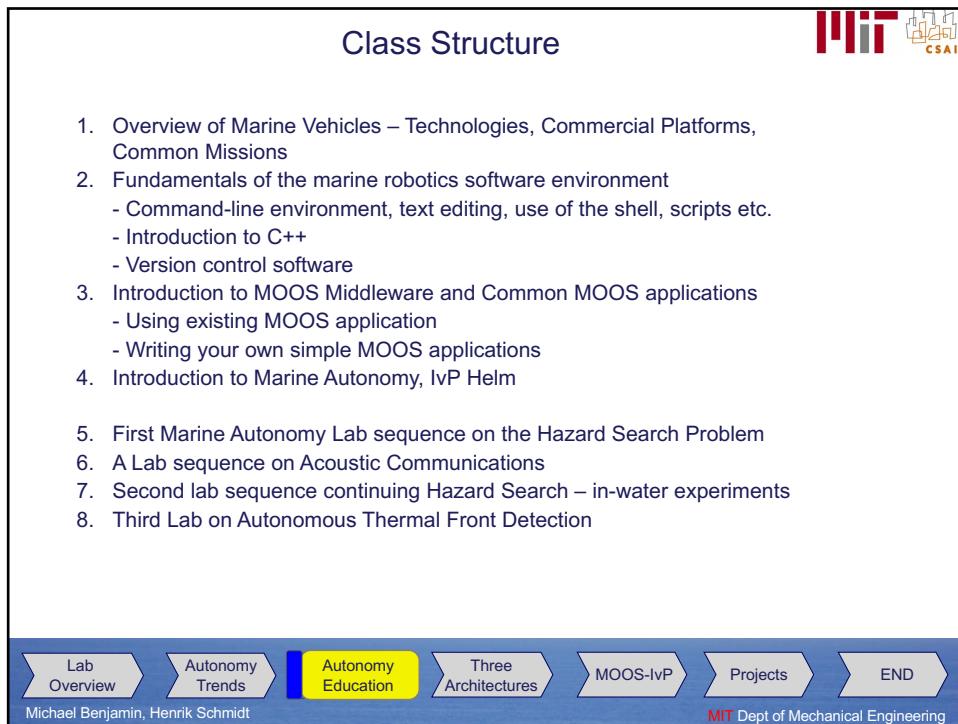
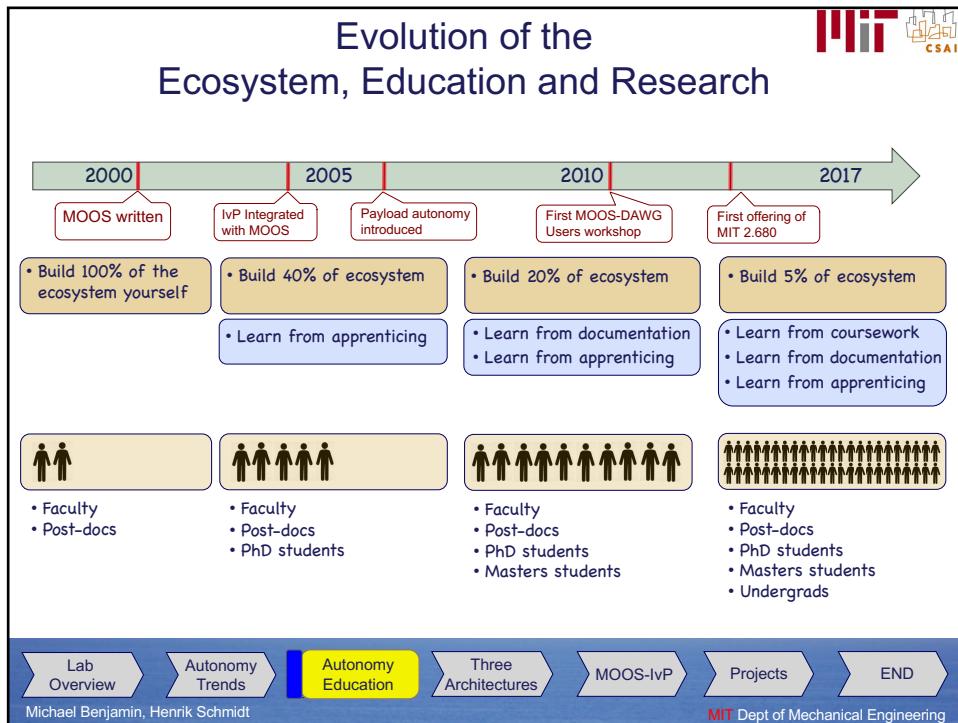
Autonomy Education

Robot Software is an Ecosystem

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MIT 2.680 Students

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(May 16th 2017)

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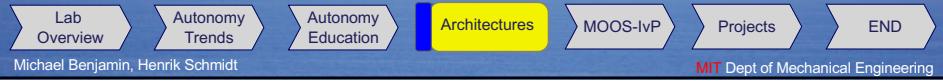
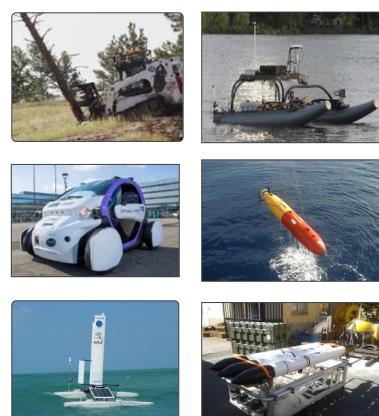
Architectures



Robot Architectures: Ground, Air and Sea

Robot Software

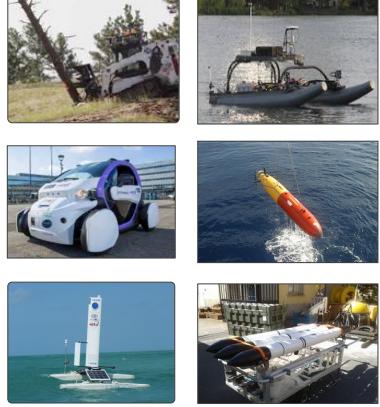
(What's Inside?)



Robot Architectures: Ground, Air and Sea



Proprietary Autonomy
(50 work years)



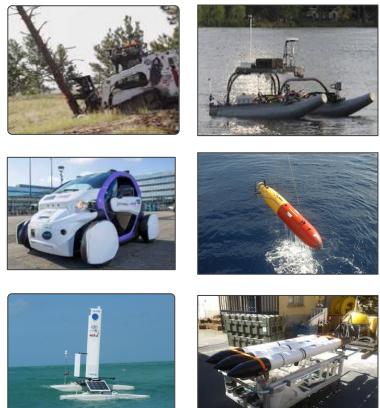
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Robot Architectures: Ground, Air and Sea



Proprietary Autonomy
(30 work years)



GNU/Linux

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Robot Architectures: Ground, Air and Sea

Proprietary Autonomy
(10 work years)

Component Software

Robot Middleware

GNU/Linux










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Robot Architectures: Ground, Air and Sea

Proprietary Autonomy (~0 Work Years)

Component Autonomy

Robot Autonomyware

Component Software

Robot Middleware

GNU/Linux










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Robot Architectures: Ground, Air and Sea

Proprietary Autonomy
(~0 Work Years)

MOOS-IvP
Open Robot Autonomy
(35 Work Years)
(www.moos-ivp.org)

GNU/Linux







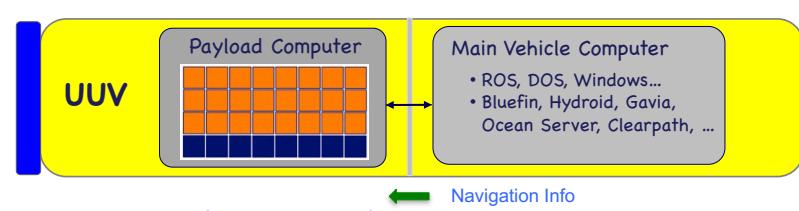

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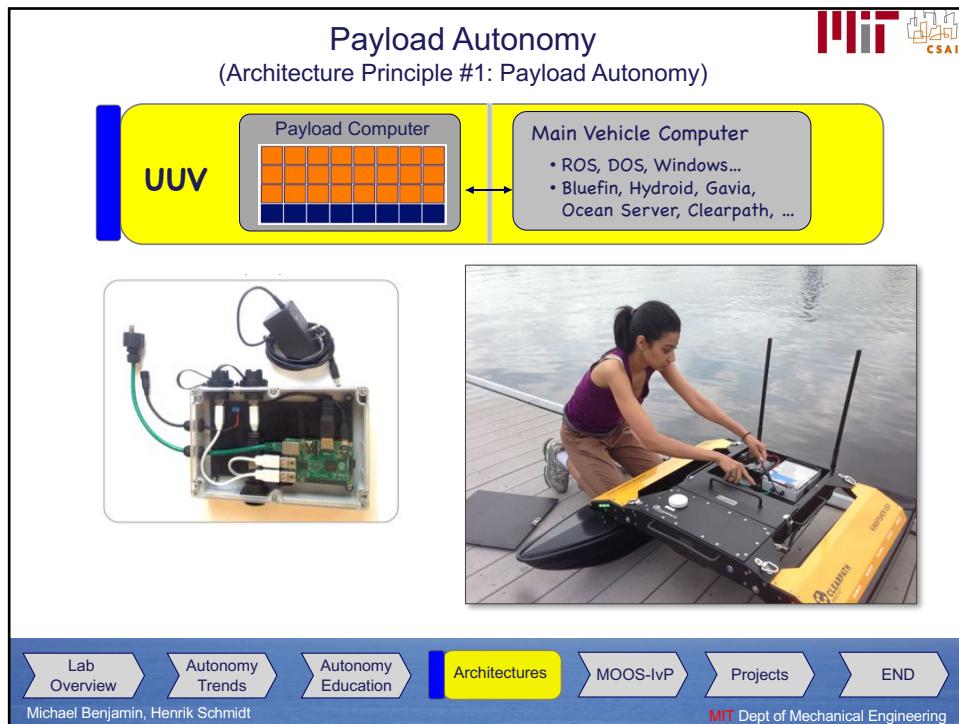
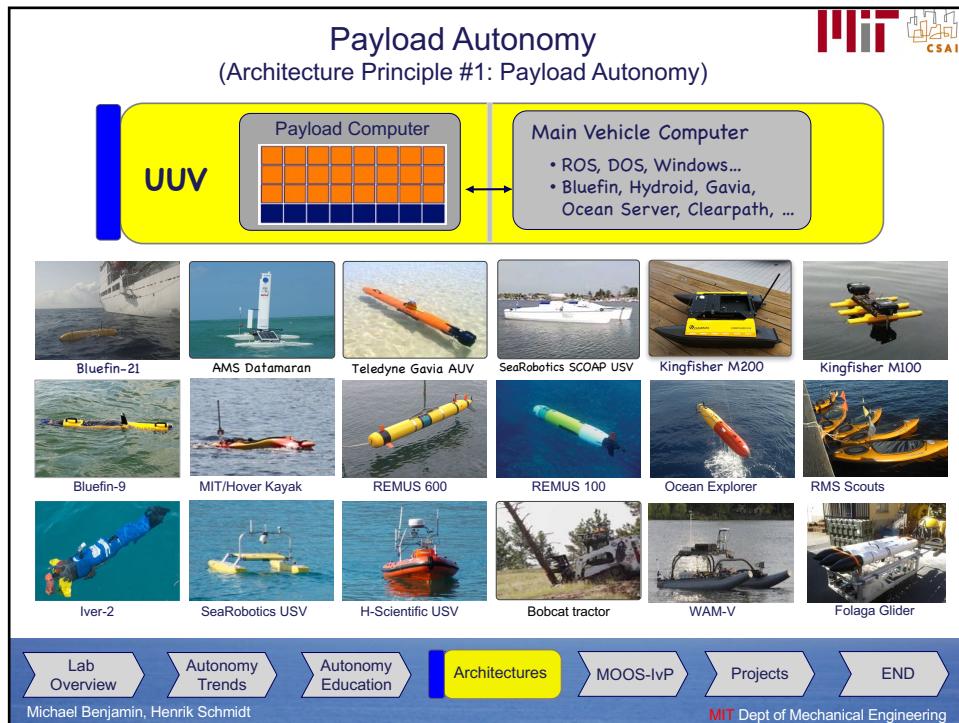
Payload UUV Autonomy

(Architecture Principle #1: Payload Autonomy)



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Payload Autonomy
(Architecture Principle #1: Payload Autonomy)

The diagram illustrates the Payload Autonomy architecture. On the left, a yellow rounded rectangle labeled "UUV" contains a "Payload Computer" represented by a grid of orange and blue squares. A double-headed arrow connects this to a "Main Vehicle Computer" box on the right, which lists operating systems like ROS, DOS, Windows, Bluefin, Hydroid, Gavia, Ocean Server, and Clearpath.

Below the main diagram are two photographs: one of a small electronic device with wires and a circuit board, and another of a small boat-like vehicle floating in a body of water with a city skyline in the background.

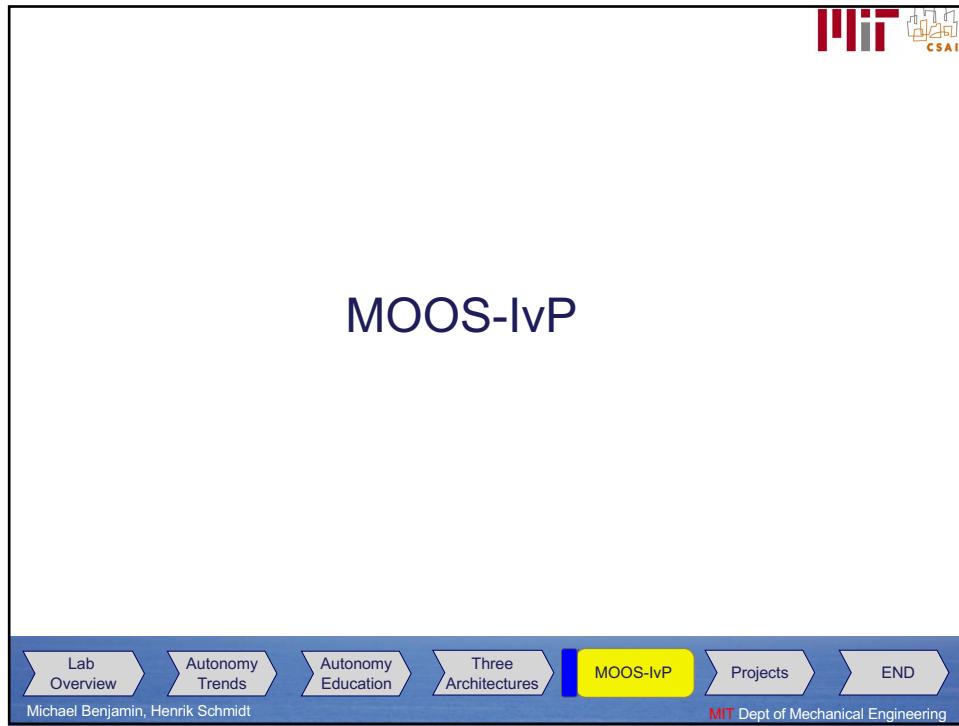
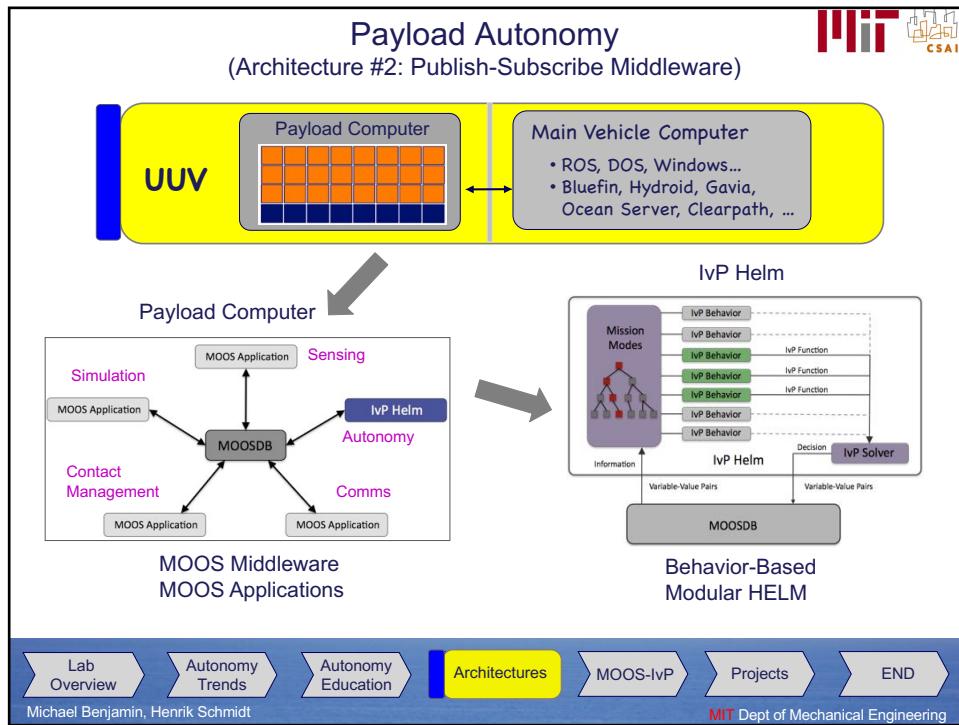
At the bottom, a blue navigation bar includes links for Lab Overview, Autonomy Trends, Autonomy Education, **Architectures**, MOOS-IvP, Projects, and END. The "Architectures" link is highlighted in yellow. The footer also credits Michael Benjamin, Henrik Schmidt and the MIT Dept of Mechanical Engineering.

Payload Autonomy
(Architecture #2: Publish-Subscribe Middleware)

This diagram shows the Payload Autonomy architecture using Publish-Subscribe Middleware. It features a "UUV" block with a "Payload Computer" and a "Main Vehicle Computer". A downward-pointing arrow leads to a detailed view of the "Payload Computer" block, which is labeled "MOOS Middleware MOOS Applications". Inside this block, a central "MOOSDB" node is connected to various components: "MOOS Application" (with arrows for Simulation, Sensing, Contact Management, and Comms), "IvP Helm" (with an arrow for Autonomy), and "MOOS Application" (with an arrow for Comms).

To the right, a purple box describes "Architecture Principle #2 Autonomy System Middleware" as a way to "De-couple Software Procurements Sensing, Autonomy, Simulation, Comms...".

At the bottom, a blue navigation bar includes links for Lab Overview, Autonomy Trends, Autonomy Education, **Architectures**, MOOS-IvP, Projects, and END. The "Architectures" link is highlighted in yellow. The footer credits Michael Benjamin, Henrik Schmidt and the MIT Dept of Mechanical Engineering.



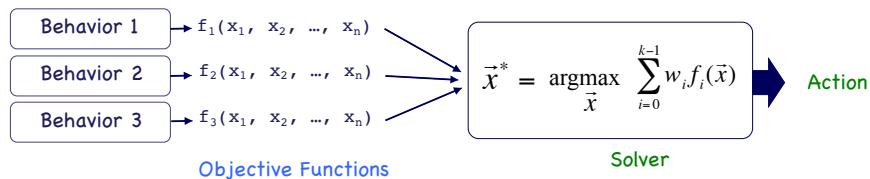


What is MOOS? MOOS-IvP?

- MOOS is Open Source Robot Middleware from Oxford
- MOOS is application communications architecture
- IvP is Open Source Autonomyware from MIT
- IvP is an autonomous decision-making architecture.
- Both are Open Source
- Both support layering of commercial, proprietary, even classified components built upon the Open Source libraries.



Overview of the IvP Helm Behavior Output and Action Selection



- The objective functions are called **IvP functions** – functions of a certain format.
- The Solver is called the **IvP Solver** – they exploit the IvP function structure.
- Typical Decision Space: **Heading, Speed, Depth**



IvP Functions
The IvP Function vs. Underlying Function

An **IvP function** is a piecewise linear approximation of an objective function, over a discrete decision space (domain).

The plot shows a smooth, multi-peaked surface labeled "Underlying Function". Superimposed on it is a surface composed of many flat, triangular facets, labeled "Piecewise Linear Approximation 525 Pieces". An arrow points from the text to the IvP surface.

$$f_i(x,y) = \left(\left(1 - \frac{\sqrt{(x-250)^2 + (y-250)^2} - 100}{2500} \right)^8 * 200 \right) - 100, + \left(\left(1 - \frac{\sqrt{(x-50)^2 + (y-50)^2} - 100}{2500} \right)^8 * 200 \right) - 100$$

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Overview of the IvP Helm
Example IvP Functions for Collision Avoidance

The figure contains three circular plots. The top-right plot shows a grid with concentric radial lines and a central point. The bottom-left plot shows a grid with a central point and a small blue dot. The bottom-right plot shows a grid with a central yellow/orange peak and a small blue dot.

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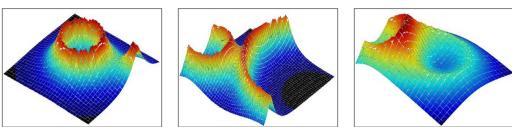
Interval Programming Solution Algorithms Overview



An **IvP problem** consists of a set of k functions, each with a priority weighting.
The solution is given by:

$$\vec{x}^* = \operatorname{argmax}_{\vec{x}} \sum_{i=0}^{k-1} w_i f_i(\vec{x})$$

f_1 f_2 f_3

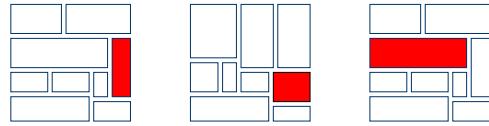
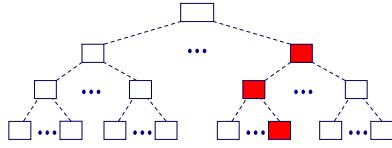


The Search Tree:

- 1 level for each function
- n^k leaf nodes (n pieces per function).

The Solution algorithm:

- Branch and bound
- Pruning based on intersection look-ahead.

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Overview of the IvP Helm Behavior Output and Action Selection



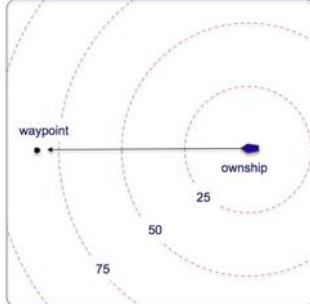
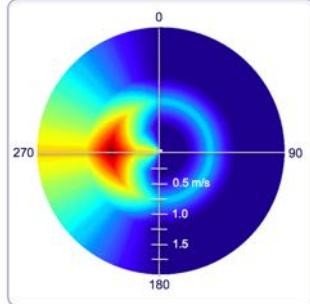
Behavior 1 → $f_1(x_1, x_2, \dots, x_n)$
 Behavior 2 → $f_2(x_1, x_2, \dots, x_n)$
 Behavior 3 → $f_3(x_1, x_2, \dots, x_n)$

Objective Functions

$\vec{x}^* = \operatorname{argmax}_{\vec{x}} \sum_{i=0}^{k-1} w_i f_i(\vec{x})$ → Action

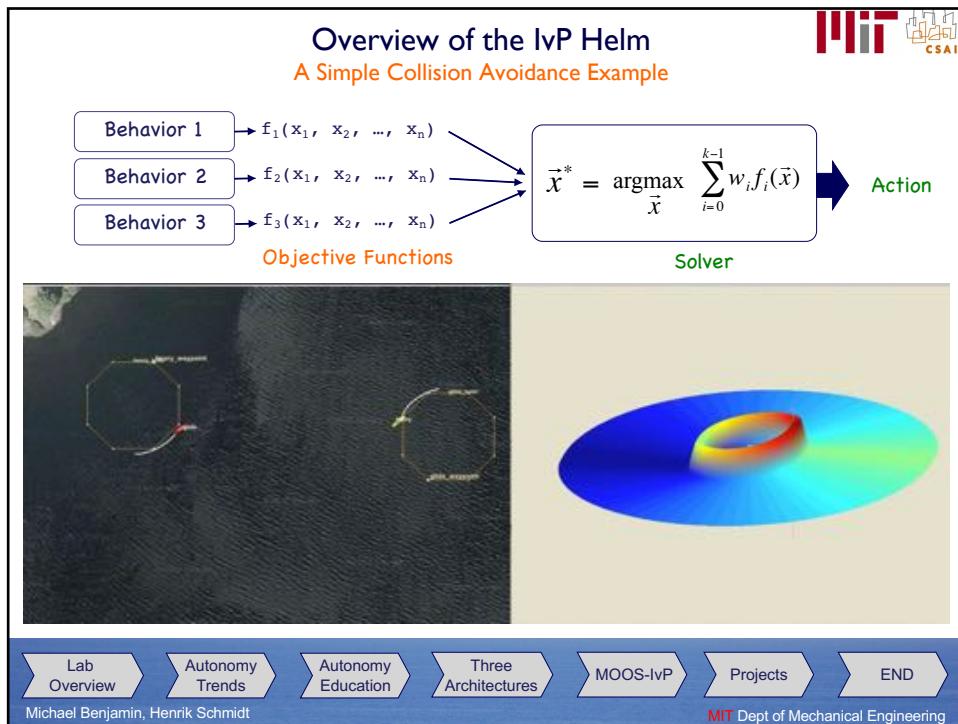
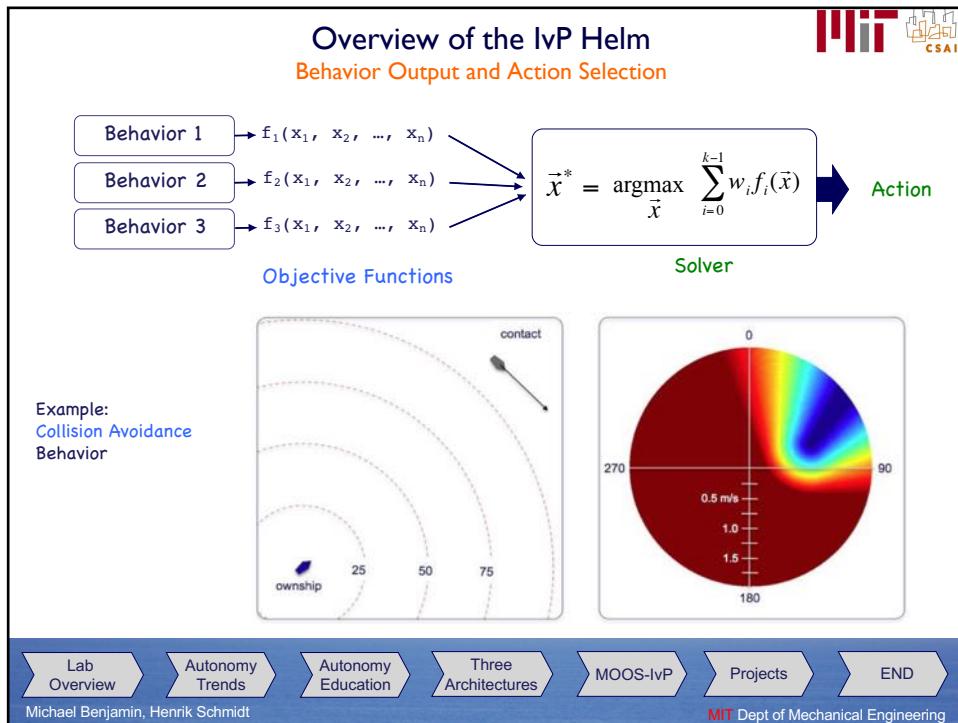
Solver

Example:
Waypoint Traversal Behavior

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Projects



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COLREGS Autonomy



- **Funded by:** Office of Naval Research (ONR)
- **Idea:**
 - Enable autonomous surface vehicles to obey the “Rules of the Road” COLREGS.
 - Establish a road test for validating the autonomous collision avoidance.



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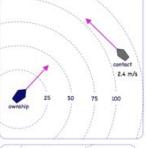
COLREGS Autonomy

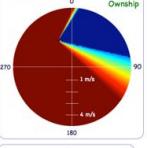
MIT CSAIL

- Funded by: Office of Naval Research (ONR)
- Idea:
 - Enable autonomous surface vehicles to obey the "Rules of the Road" COLREGS.
 - Establish a road test for validating the autonomous collision avoidance.
- Research Focus:
 - Map the protocols written for humans into algorithmic format.
 - Find minimal set of field tests that validate widest set of scenario permutations.



Crossing Situation

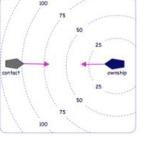


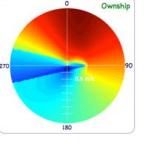


Ownship

270 90
1 m/s
4 m/s
180

Head-on Situation





Ownship

0 90
270 180

- Technical Approach:
 - Collision avoidance protocols mapped to set of modes, and submodes.
 - Modes map to a unique form of objective function. Multi-objective optimization with IvP to solve.
- Impact:
 - Autonomous long-duration coastal sampling with autonomous platforms.
 - Multi-vehicle/swarm capabilities can be built on COLREGS foundation.

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COLREGS Collision Avoidance

(sponsored by ONR)

MIT CSAIL

- The objective is to **avoid collisions** with other autonomous and non-autonomous vehicles.
- COLREGS are the **rules of the road** for seagoing vessels.
- They provide a protocol of roles and required actions between vessels.
- They were **written for humans**, not autonomous systems.



Collision Avoidance WITHOUT COLREGS

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藍色是不建議的方向，紅色是可以的，但這有個問題，就是他是對稱的，因此相遇時有可能走左或走右，就有可能相撞

What's Wrong with Non Protocol Based Collision Avoidance

MIT CSAIL

- Consider the **head-on** situation
- If ownership rates candidate maneuvers based on closest point of approach, a maneuver to port or starboard **looks equally good**.

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What's Wrong with Non Protocol Based Collision Avoidance

MIT CSAIL

- Consider the **head-on** situation
- If ownership rates candidate maneuvers based on closest point of approach, a maneuver to port or starboard **looks equally good**.
- And the same is true for the contact, so
- It's possible one turns to port and the other to starboard, or vice versa.

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所以訂了一個守則，相遇時要轉port右舷向

COLREGS Collision Avoidance

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- The head-on situation is referenced in Rule 14 of the COLREGS.

When two power-driven vessels are meeting on a reciprocal or nearly reciprocal courses so as to involve a risk of collision each shall alter her course to the starboard so that each shall pass on the port side of the other

- The COLREGS IvP Behavior on ownship heavily penalizes the “wrong” kind of turn.

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COLREGS Collision Avoidance

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- The COLREGS IvP Behavior on ownship heavily penalizes the “wrong” kind of turn.
- And, of course, so does the contact:

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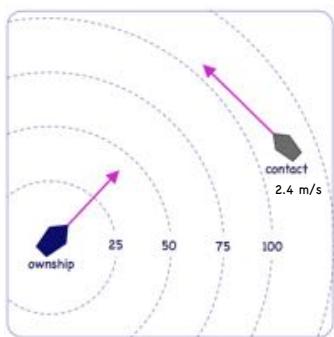
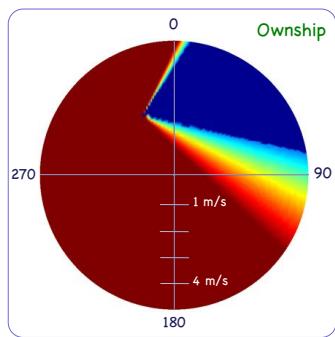
COLREGS Collision Avoidance



- The **give-way** (crossing) situation is referenced in Rule 15 of the COLREGS.

When two power-driven vessels are crossing so as to involve risk of collision, the vessel which has the other on her own starboard side shall keep out of the way and shall, **if the circumstances of the case admit**, avoid crossing ahead of the other vessel.

- The give-way vehicle may cross ahead of the other vessel if it clearly makes more sense.

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COLREGS Collision Avoidance



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Collision Avoidance WITH COLREGS

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**COLREGS
Testing / Validation**

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- Simulation →
- In-Water Tests ↓

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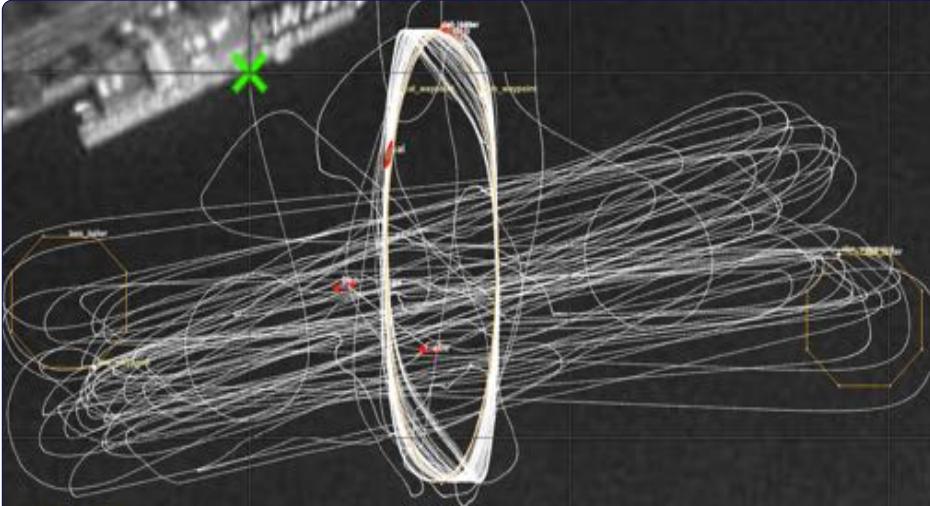
**COLREGS
Testing / Validation**

MIT CSAIL

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Testing / Validation

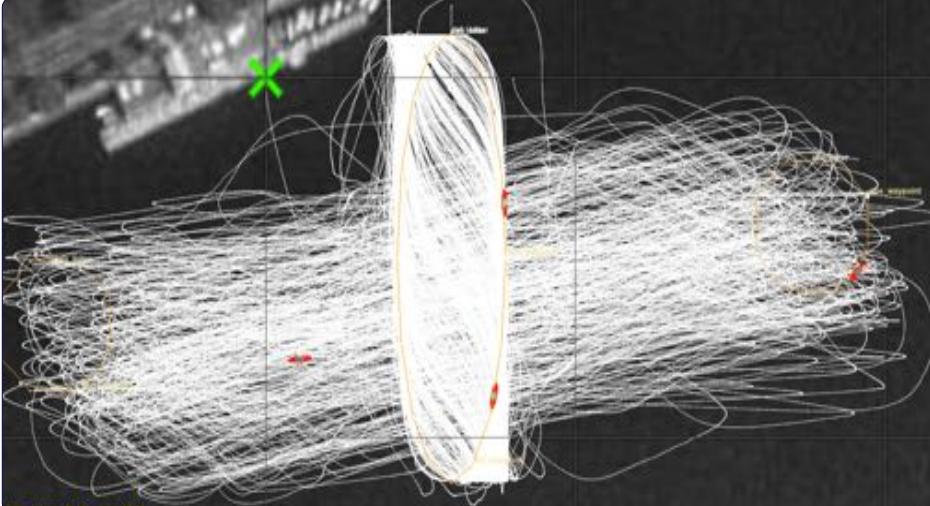


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Testing / Validation



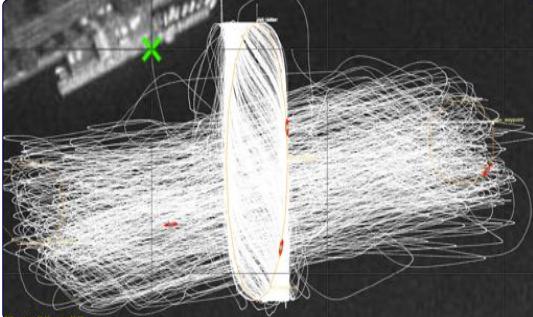
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How do we learn from the data?



The Challenge:

- 12 hours of simulation
- 4 vehicles
- 1009 encounters

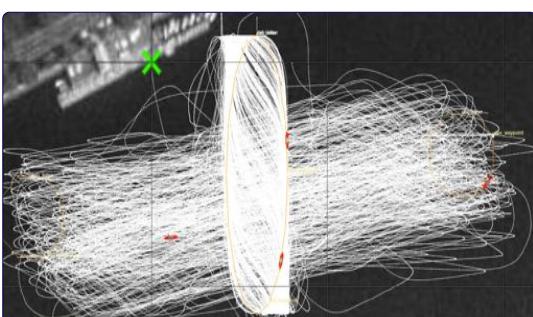
When did something interesting happen?

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How do we learn from the data?



The Challenge:

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RESULTS

- 1009 encounters
- 2 collisions
 - one 0.95m
 - one 7.5m
- 9 near misses (8-12m range)

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模擬了很多次後發向有兩次相撞，
一個是程式的問題（好像撞到岸上）
一個是三艘相遇的時候

Auto Generated Encounter Plots

The interface shows two main panels. On the left is a 3D simulation view of a boat's trajectory with many white lines representing possible paths or collisions. On the right is a 2D scatter plot of encounter ranges with a legend below it:

- collision**: Red shaded area.
- Near miss**: Yellow shaded area.
- clear**: Green shaded area.

Below the plot is a horizontal bar labeled "range" with arrows indicating the scale from collision to clear.

Encounter Plots

- Part of the alogview tool
- Open Source
- Works on any mission log file
- Developed Nov '15 to present
- In next release of MOOS-IvP

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Aquaticus
A Mixed Human Machine Robotic Competition

Two circular icons representing teams are shown, separated by "vs". To the right are the logos for DARPA and TTO.

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What is Aquaticus



- Aquaticus is a [human-robot competition](#) developed at MIT on the Charles River.
- It pits teams of humans and robots against other teams of humans and robots.
- It explores advanced marine *autonomy*, *human-robot trust*, *operator load* and the interface between robots and humans embedded in the field with robots.






VS.




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Aquaticus



Hypotheses:

The most effective Human-Robot systems are where the robot *augments* the human.

An effective robot is one that has high *autonomous capability*, high *operator trust*, and low *operator load*.



This is a tradeoff space – the right mix is not immediately obvious for a given application or set of humans.

Part of Aquaticus is to discover the basic relationships – to find that mix for *any* human-robot application.

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Aquaticus

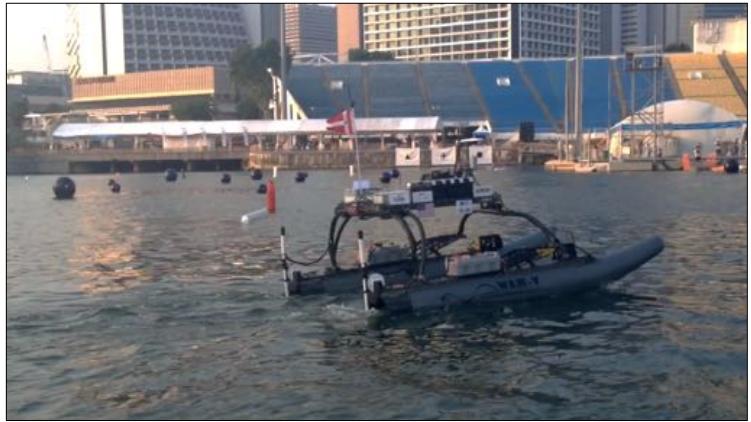


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Boston Harbor Robo-Challenge



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- Remote Ocean Sensing Launched from MIT
- Currently a seed project

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海洋的檢測很耗時耗人力，因此自動化導航過去把sensor插到水裡，完成任務

Boston Harbor Robo-Challenge

The Boston Harbor Robo-Challenge: Remote Ocean Sensing from MIT

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另一件值得思考的事情是，當今天交通工具沒有人在上面的時候，
有人的交通工具或警察該怎麼跟他溝通？或許要建立一套系統，讓機器人有response
說他自己在幹麻

Boston Harbor Robo-Challenge

Remote Ocean Sensing Launched from MIT
Currently a seed project

Battelle

Boston Harbor Robo-Challenge
Sep 12th 2013

Sea Grant **MIT**

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可以下達指令給他，同時也會知道他確實執行出來的pattern

middleware 幫助 所有程式間互相溝通