

Shannon Maynard

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UX/UI DESIGNER

ABOUT ME

I am a highly creative UX/UI designer that is motivated to learn, hardworking, and a team player. I'm focused on creating meaningful user experiences through UX/UI design which is complemented by my knowledge of how web development works as well as my graphic design skills that add for better visual impacts.

SKILLS

UX/UI

- Figma, Illustrator, Photoshop, Sketch, Indesign, Wordpress, Adobe XD, Google Apps(Slides, Sheets, Forms) & Balsamiq.
- User Research, Persona Creation, Information Architecture, Interactive Prototyping, User Testing, Style Guides, Interface Design, Content Inventory, Sitemap.

Front-End Development

- HTML, SCSS, CSS, NEXT JS, REACT, useState, Storybook

Graphic Design

- Photo Editing, Logo Design, Icon design, Graphic Design (posters, brochures, layouts etc.), Interactive PDF

EDUCATIONAL HISTORY

DIPLOMA IN DIGITAL DESIGN AND DEVELOPMENT

Sept 2019 - May 2021

British Columbia Institute of Technology

- I acquired a strong foundation in designing and developing cross-platform, interactive online applications while working seamlessly both alone and in a team environment.
- Strong in-depth education in principles of user interface design, as well as user experience design.
- Learned what users didn't like, what they expected, and what they needed, which allowed the creation of applications tailored to target audiences for the best user experience possible.

SCHOOL PROJECTS

Sept - Dec 2021

CommAid

- A web application for connecting students looking for volunteer work to organizations. Worked together with two other front-end developers/designers and a backend developer to create a web application online. Participated in all aspects from ideation, design, logo & branding, testing, and development.

Sept - Dec 2021

A Peanut's Adventures

- Interactive PDF game for children about a hamster named Peanut running away from home and her adventures outside using Adobe Indesign. Solo project, which involved taking photos, editing them, writing content, designing the layout, and animations.

Jan - May 2020

Budding Writers

- WordPress website for a bookstore cafe targeted towards writers and book lovers. A group project and participated in all aspects of the project. This project placed heavy emphasis on user experience.

BACHELOR OF FINE ARTS PROGRAM

Emily-Carr University

2017

- During my semester there, I deepened my art background by taking photography courses, art history, painting, and sound editing.

RELATED WORK HISTORY

PRACTICUM: WEBSITE REDESIGN

April 2021 - Present

Collective Truthers

- Task: create/redesign a WordPress website for Collective truthers (real client); a book publishing website for first-time writers. Participated in research, planning, branding, low-high fidelities, and website creation.

LOGO DESIGN

Jan. 2021

Optimum Campaign

- Hired to create a logo for Optimum Campaign, a marketing company.