Creating variables IF/THEN/ELSE DROP / KEEP variables Subsetting observations 000000 0000000 0000 00000

DATA Step Basics

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OUTLINE

Creating variables

IF/THEN/ELSE

DROP / KEEP variables

Subsetting observations

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Working data set

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```
DATA grades;
  INPUT name $ exam1 exam2 exam3;
  DATALINES:
  Shannon
                96
                      82
                             83
                92
                      81
                             68
  Lex
                92
                      75
                             73
  Becky
                      65
                             70
  Lora
                94
  Susan
                91
                      77
                             85
  Hunter
                76
                      72
                             86
  Ulric
                98
                      71
                             80
  Richann
                90
                      60
                             60
  Tim
                      94
                            100
  Ronald
                      77
                             60
RUN;
            SAS Code -
```

SAS Code

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Creating Variables

To create a variable, use an assignment statement like

newvar = expression;

- ► The left hand of the equal sign is the variable name, the right hand of the expression may be a constant, another variable, or an expression
- ► The variable type (numeric or character) is determined by the expression that defines it.
- When creating numeric variables, SAS follows standard order of operations (PEDMAS = parentheses, exponents, multiplication/division, addition/subtraction)

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Creating variables, part 1

```
DATA grades2;

SET grades;

sec_num = 70;

sec_char = "70";

exam1_new = exam1;

miss_num = .;

miss_char = " ";

RUN;
```

Obs	name	exam1	exam2	exam3	sec_num	sec_char	exam1_new	miss_num	miss_char
- 1	Shannon	96	82	83	70	70	96		
2	Lex	92	81	68	70	70	92		
3	Becky	92	75	73	70	70	92		
4	Lora	94	65	70	70	70	94		
5	Susan	91	77	85	70	70	91		
6	Hunter	76	72	86	70	70	76		
7	Ulric	98	71	80	70	70	98		
8	Richann	90	60	60	70	70	90		
9	Tim	97	94	100	70	70	97		
10	Ronald		77	60	70	70			

- ▶ character values go in quotations
- sec_num, sec_char are assigned constant values
- miss_num, miss_char are assigned missing values
- exam1_new is assigned the value of another variable

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SAS functions

- ▶ Built in SAS functions allows you to simplify programming
- ► SAS has nearly 300 different functions dealing with mathematical expressions, characters, dates, etc.
- ▶ p. 78-80 of your textbook has some of the more commonly used functions
- ► Functions perform operations on arguments
 - ► all functions require parentheses
 - functions can be nested within each other

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Creating variables, part 2

```
DATA grades2;
SET grades;
ave_exam1 = (exam1 + exam2 + exam3)/3;
ave_exam2 = MEAN(exam1, exam2, exam3);
RUN;
SAS Code _____
```

Obs	name	exam1	exam2	exam3	ave_exam1	ave_exam2
8	Richann	90	60	60	70	70.0
9	Tim	97	94	100	97	97.0
10	Ronald		77	60		68.5

- ave_exam1 is calculated by an expression expressions can result in propagation of missing values
- ave_exam2 is calculated by a function functions generally operate on all non-missing values

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Function practice

Creating variables

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```
DATA grades2;
SET grades;
first_letter = function();
RUN;
SAS Code
```

Ob	s	name	exam1	exam2	exam3	first_letter
	1	Shannon	96	82	83	S
	2	Lex	92	81	68	L
	3	Becky	92	75	73	В
	4	Lora	94	65	70	L
	5	Susan	91	77	85	S
	6	Hunter	76	72	86	Н
	7	Ulric	98	71	80	U
	8	Richann	90	60	60	R
1	9	Tim	97	94	100	T
1	0	Ronald		77	60	R

Subsetting observations

On your own:

- Search for "SAS functions"
- ► Identify a function that will allow you to extract part of a character string
- ► Use this function to create a variable that represents the first letter of each student's name

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SAS functions only work on numeric variables.

- 1. True
- 2. False

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IF/THEN/ELSE

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IF/THEN for a Single Action

- ▶ Often, we want a computer program to take one particular action if a specific condition is satisfied (this is called conditional logic.
- ▶ Use an IF/THEN statement to carry out this task
- ► Syntax: IF condition THEN action;
- ▶ SAS uses both symbolic and mnemonic symbols for comparison operators in conditions:

Symbolic	Mnemonic	Meaning
=	eq	equal
^=, ~=	ne	not equal
>, <	gt, lt	greater/less than
>=, <=	ge, le	greater/less than or equal to

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Missing values

When using the comparison operators, SAS treats missing observation values (.) as as the smallest possible value (e.g., negative infinity).

```
_ SAS Code _
DATA grades2;
 IF exam1 >= 90 THEN grade1 = "A";
 IF 80 <= exam1 < 90 THEN grade1 = "B";</pre>
 IF 70 <= exam1 < 80 THEN grade1 = "C";</pre>
 IF 60 <= exam1 < 70 THEN grade1 = "D";</pre>
 IF exam1 < 60 THEN grade1 = "F";</pre>
RUN;
              __ SAS Code __
```

Obs	name	exam1	exam2	exam3	grade1
1	Shannon	96	82	83	Α
2	Lex	92	81	68	Α
3	Becky	92	75	73	Α
4	Lora	94	65	70	Α
5	Susan	91	77	85	Α
6	Hunter	76	72	86	С
7	Ulric	98	71	80	Α
8	Richann	90	60	60	Α
9	Tim	97	94	100	Α
10	Ronald		77	60	F

On your own: Explain why Ronald's exam 1 grade is an F. Propose a solution to fix it.

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IF/THEN/ELSE DROP / KEEP variables Creating variables Subsetting observations 00000000

IF/THEN/ELSE

- ▶ IF/THEN statements can be made more efficient by including an ELSE statement
- ▶ When the IF *condition* is met, the ELSE clause will be **ignored**
- ▶ ELSE will carry out any actions only when the IF *condition* is not met
- ► SAS uses less computer time because once an observation satisfies the condition it can skip the rest of the IF / THEN series
- ▶ This also ensures exclusive groups (ie. cant meet two assumptions at once)

```
_____ SAS Code ____
      IF condition THEN action1:
      ELSE action2:
                     SAS Code
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```

SET grades; IF exam1 >= 90 THEN grade1 = "A"; ELSE IF 80 <= exam1 < 90 THEN grade1 = "B"; ELSE IF 70 <= exam1 < 80 THEN grade1 = "C"; ELSE IF 60 <= exam1 < 70 THEN grade1 = "D"; ELSE IF 0 <= exam1 < 60 THEN grade1 = "F"; ELSE grade1 = " "; RUN;

_____ SAS Code ___

SAS Code _

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DROP / KEEP variables

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IF/THEN for Multiple Actions

- ▶ Often, we want a computer program to take **several actions** if a specific condition is satisfied.
- ▶ Use an IF/THEN with a DO/END statement to carry out this task
- ▶ It is good programming practice to indent your code whenever you employ DO/END statements. It makes the code easier to read.

```
____ SAS Code __
IF condition THEN DO:
   action1:
   action2;
END;
                  ____ SAS Code ___
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```

IF/THEN/ELSE

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IF/THEN/ELSE

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Example Code IF/THEN/ELSE

DATA grades2;

Creating variables

IF/THEN with Multiple Conditions

- ▶ Often, we want a computer program to take an **action** if a set conditions are satisfied.
- ▶ Use an IF/THEN with a AND/OR statement
- ► Example: IF condition_1 AND condition_2 THEN action:

symbolic	mnemonic	notes
&	and	all comparisons must be true
, !	or	only one comparison needs to be true
	$\mathtt{in}(\mathit{list})$	similar to or

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Example Code

```
IF exam1 >= 90 THEN grade1 = "A";
ELSE IF 80 <= exam1 < 90 THEN grade1 = "B";
ELSE IF 70 <= exam1 < 80 THEN grade1 = "C";
ELSE IF 60 <= exam1 < 70 THEN grade1 = "D";
ELSE IF 0 <= exam1 < 60 THEN grade1 = "F";
ELSE grade1 = " ";
IF exam1 lt 80 and exam2 lt 80 THEN flag = "* ";
ELSE flag = " " :
IF grade1 in ("A", "B") THEN status = "honors";
ELSE status = "other" ;
IF exam1 = . and name = "Ronald" THEN DO;
   exam1 = 0;
   flag = "***";
END:
ave_exam = MEAN(exam1, exam2, exam3);
                  SAS Code _
```

SAS Code -

			The	SAS S	stem			
Obs	name	exam1	exam2	exam3	grade1	flag	status	ave_exam
- 1	Shannon	96	82	83	A		honors	87.0000
2	Lex	92	81	68	A		honors	80.3333
3	Becky	92	75	73	A		honors	80.0000
4	Lora	94	65	70	A		honors	76.3333
5	Susan	91	77	85	A		honors	84.3333
6	Hunter	76	72	86	С		other	78.0000
7	Ulric	98	71	80	A		honors	83.0000
8	Richann	90	60	60	A		honors	70.0000
9	Tim	97	94	100	A		honors	97.0000
10	Ronald	0	77	60		***	other	45.6667

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Length of character variables

- ▶ When you create character variables, SAS determines the length of the variable from its *first* occurrence in the DATA step.
- ► Therefore, you must allow for the longest possible value in the *first* statement that mentions the variable.
- ▶ If you do not assign the longest value the first time the variable is assigned, then data can be truncated.
- ► Two ways to fix this:
 - 1. Assign the longest value first.
 - 2. Establish the length of the character variable in the data step *before* you create the variable.

LENGTH status \$ 6;

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Drop/Keep

- ► Occasionally, it may be unnecessary or undesirable to keep all variables in a data set
- ► To reduce the number of variables in your data set you can use DROP or KEEP statements
- ▶ These can be used in two ways:
 - 1. As a statement in your DATA step
 - 2. As an option in your PROC

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Example Code - Method 1

```
DATA grades2;
SET grades;
ave_exam = MEAN(exam1, exam2, exam3);
DROP exam1 exam2 exam3;
RUN;

PROC PRINT DATA = grades2;
RUN;

SAS Code
```

Obs	name	ave_exam
1	Shannon	87.0000
2	Lex	80.3333
3	Becky	80.0000
4	Lora	76.3333
5	Susan	84.3333
6	Hunter	78.0000
7	Ulric	83.0000
8	Richann	70.0000
9	Tim	97.0000
10	Ronald	68.5000

On your own: How could we re-state this using KEEP?

IF/THEN/ELSE

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Example Code - Method 2

```
DATA grades2;
SET grades;
ave_exam = MEAN(exam1, exam2, exam3);
RUN;

PROC PRINT DATA = grades2 (DROP = exam1 exam2 exam3);
RUN;

SAS Code
```

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Subsetting observations

Overview of subsetting data

Subsetting in DATA steps:

▶ can utilize both IF and WHERE to retain certain observations

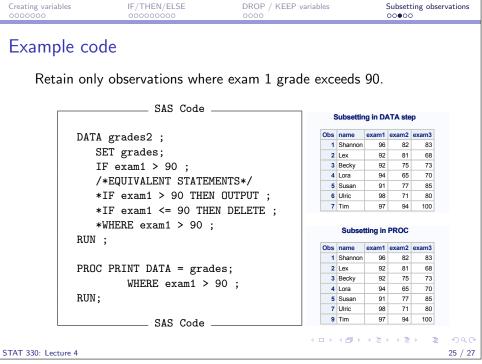
Subsetting in PROCs:

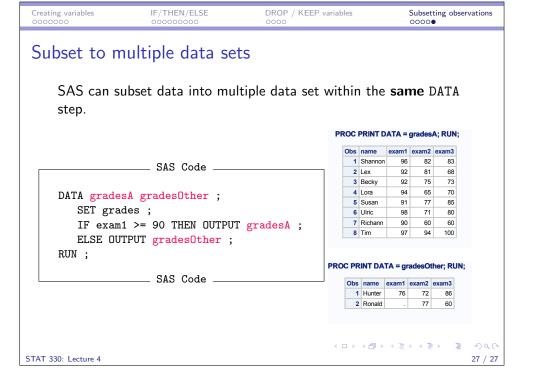
► can only utilize WHERE to perform procedures on certain observations in a data set

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Creating variables IF/THEN/ELSE DROP / KEEP variables Subsetting observations 00000 More WHERE examples ▶ SAS's WHERE is modeled after the where in SQL programming. ▶ Works similarly to IF/THEN, but is more efficient by avoiding unwanted observations ► Can use additional *operators* http: //support.sas.com/documentation/cdl/en/lrdict/ 64316/HTML/default/viewer.htm#a000202951.htm __ SAS Code ___ DATA grades2; Ohs name exam1 exam2 exam3 SET grades; 1 Shannon 96 82 WHERE name contains "S"; 2 Susan 77

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— SAS Code —

RUN ;

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