

# Introduction to SAS

Shannon Pileggi

STAT 330

## OUTLINE

## Course overview

Intro to SAS

## About me

## Degrees

- ▶ BS Mathematics and Hispanic Studies
- ▶ MS Biostatistics
- ▶ PhD Biostatistics

Personal

- ▶ Married, have a 2 year old daughter and 2 dogs
- ▶ Enjoy: bike commuting, soccer, disc golf, hiking, board games

## SAS versus R

- ▶ The two dominating statistical software packages are SAS and R
  - ▶ R is freeware (pros and cons)
  - ▶ SAS is not free (pros and cons)
- ▶ SAS is superior at performing certain tasks compared to R
- ▶ R is superior at performing certain tasks compared to SAS

## About SAS

- ▶ SAS (**S**tatistical **A**nalysis **S**ystem) was developed in the 1970s by a couple graduate students at NC State University.
- ▶ The software is now simply known as 'SAS' since its application extends beyond statistical analyses.
- ▶ **THE WORLDWIDE LEADER** in industry as the main statistical toolbox software.
- ▶ SAS consistently lands near the top of Fortune's annual list of best places to work.
- ▶ [statweb.calpoly.edu/jdoi/web/classes/stat330/articleSAS.pdf](http://statweb.calpoly.edu/jdoi/web/classes/stat330/articleSAS.pdf)
- ▶ [statweb.calpoly.edu/jdoi/web/classes/stat330/articleSAS2.pdf](http://statweb.calpoly.edu/jdoi/web/classes/stat330/articleSAS2.pdf)

## About this course

- ▶ This course will be more like a computer science class, where you learn the basics of a computing language
- ▶ There is not a lot of statistical theory in this course, but the examples we use may build upon your previous statistics courses
- ▶ You will learn a *few* statistical analysis methods using SAS (e.g. t tests), but will focus *more* on programming in SAS

## Learning objectives

1. Formulate a game plan that states the objective before coding.
2. Identify multiple ways to achieve the game plan; consider pros and cons of the options before coding.
3. Apply techniques to prepare data for analysis, including: merging or transposing data, creating new variables, and identifying data errors and "cleaning" data.
4. Prepare summary statistics of data; create graphical displays of data.
5. Execute various statistical analyses and interpret results.
6. Apply arrays, loops, and SAS macros for efficient coding.
7. Discuss how SAS's program data vector operates.
8. Import data of various sources and formats into SAS.
9. Verify that code renders the desired result in the presence of missing data.

## Course resources

- ▶ Online Documentation [support.sas.com/documentation](http://support.sas.com/documentation)
- ▶ SAS Proceedings <http://lexjansen.com/>
- ▶ Other helpful online resources from SAS Support
  - Knowledge Base [support.sas.com/resources](http://support.sas.com/resources)
  - Support [support.sas.com/techsup](http://support.sas.com/techsup)
  - Training and Bookstore [support.sas.com/learn](http://support.sas.com/learn)
  - Community [support.sas.com/community](http://support.sas.com/community)

## Acknowledgements

A special thanks to the following institutions and instructors who have allowed me to borrow course notes and examples:

- ▶ Rebecca Ottesen
- ▶ Hunter Glanz
- ▶ Jimmy Doi
- ▶ SAS

## Other

- ▶ Review PolyLearn site
- ▶ Discuss syllabus
- ▶ Discuss ways to access SAS
- ▶ Demonstrate shared directory

Course overview

Intro to SAS

## On your own:

```
_____ SAS Code _____  
  
/* Input data */  
DATA grades;  
  INPUT name $ exam1 exam2 exam3;  
  DATALINES;  
  Shannon      96      82      83  
  Lex          92      81      68  
  Becky        92      75      73  
  ;  
RUN;  
  
/* Print data */  
PROC PRINT DATA = grades;  
RUN;
```

\_\_\_\_\_ SAS Code \_\_\_\_\_

## SAS session: structure of windows

The screenshot shows the SAS interface with three main windows: the Editor window at the top containing SAS code, the Log window in the middle showing execution notes, and the Results Viewer window at the bottom displaying a table of data. The code in the Editor window includes a data step to create a dataset named 'FirstProgram' with variables 'car' and 'class1'. The Log window shows the execution of the code, including the creation of the dataset and the execution of a PROC PRINT statement. The Results Viewer window displays the output of the PROC PRINT statement, which is a table with 1 observation and 6 variables.

Obs	car	class1	class2	class3	class4	total
1	Mazda	4	4	0	0	8

STAT 330: Lecture 1 13 / 28

## Windows

1. **Editor:** SAS code is created here. Files saved from this window will have the .sas extension. Instead of using the regular "Program Editor", use the Enhanced Editor window (more user friendly).
2. **Log:** Messages pertaining to the successful (or unsuccessful) implementation of your code is listed here. Files saved from this window will have the .log extension.
3. **Results Viewer:** If your code led to any text output, it will be stored here. Files saved from this window will have the .html extension.
4. **Explorer:** Access libraries and SAS data sets

**NOTE:** If you want to save/print the contents of a particular window, be sure that it is 'active' by using the mouse to click on it.

## SAS programs

SAS programs have two parts:

1. Data steps: read and modify data
2. Procedure (aka proc) steps: analyze data and produce reports

Our SAS program had \_\_\_\_\_ data step and \_\_\_\_\_ proc step.

1. 2; 0
2. 0; 2
3. 1; 1
4. 1; 2

## SAS data sets

- ▶ SAS works with its own data sets - raw data sets must be a SAS data set or converted to a SAS data set before you can work with it.
- ▶ Extensions for raw data sets can be almost anything - .dat, .txt, .xls, .csv, etc.
- ▶ Extensions for SAS data sets: .sas7bdat
- ▶ SAS can handle many observations (rows) and variables (columns), which depends on your computer's memory. (Prior to Version 9.1 SAS could accommodate 32,767 variables.)
- ▶ SAS data sets are self-documenting - they contain information about when it was created, the number of observations and variables, variable types, etc.

## Data sets

Columns indicate **variables**



Rows indicate  
**observations** →

Obs	name	exam1	exam2	exam3
1	Shannon	96	82	83
2	Lex	92	81	68
3	Becky	92	75	73

SAS data sets consist of two data types:

1. **Numeric**: any numeral including +/-, dates (e.g. 01/03/2005), decimal and scientific notation
2. **Character**: Letters, numbers, special characters (up to 32,767, even in SAS v9.2)



## Data types

- ▶ If a variable contains letters or special characters, its data type is *character*.
- ▶ If a variable contains all numbers, its data type can be either *numeric* or *character*.
- ▶ When deciding how to analyze your data, you should base your decision on what it represents in reality (eg, categorical versus quantitative).



Zip codes in the United States are 5 digit numbers (Cal Poly's is 93407). If I had a data set with a variable for zip code of counties the SAS data type would likely be \_\_\_\_\_, and in reality this would represent a \_\_\_\_\_ variable.

1. character; categorical
2. character; quantitative
3. numeric; categorical
4. numeric; quantitative



## Variable and data set names

- ▶ Must be 32 characters in length or less
- ▶ Must start with a letter or underscore '\_'
- ▶ Can only contain letters, numbers, or underscores
- ▶ Variable names are not case sensitive (the following variable names are equivalent: 'Gender', 'GENDER', 'GENDER', ...).
- ▶ However, the values stored for a particular variable **are** case sensitive!



### Which of the following are not valid variable names?

1. \_age
2. Age.1
3. 1age
4. Age1
5. ThisIsTheAgeWeStudy
6. Age\_1
7. AgE

## Missing data

Many raw data sets contain missing observations. These are 'stored' in SAS data sets according to the data type.

- ▶ If the missing data type is numeric, it is stored as a period: {.}
- ▶ If the missing data type is character, it is stored as a blank: { }

Name	Age	Gender	Height	Weight
Max	33	male	.	204
Sally	21	female	68	143
Susan	25		65	142
Bob	.	male	73	215

## Comments in SAS code

- ▶ Following general programming etiquette, it is **ESSENTIAL** that you include comments in your SAS code!
- ▶ This helps in making your code easier to read and reminds you why you may have coded things in a particular way.
- ▶ Comments can be invoked in two ways:
  - `/* Anything placed here is a comment */`
  - `* Anything placed here is a comment ;`
- ▶ Comments can span across multiple lines of code.
- ▶ To quickly comment/uncomment a section of code:
  - ▶ Select the code section by highlighting with the cursor and then use `Ctrl` + `/`
  - ▶ To uncomment any selected code simply use `Ctrl` + `Shift` + `/`

## Common errors

- ▶ Misspelling a variable name or SAS key word
- ▶ Forgetting a semi-colon
- ▶ **Every SAS statement ends with a semi-colon!**
- ▶ Always check your log

**On your own:** Try removing a semi-colon or misspelling words to see what happens in your log.

## Debugging your code

If you have an error in your code...

- ▶ It is VERY VERY helpful to use the `/* ... */` style of comments to *hide* sections of code
- ▶ Move the comment marker to sequentially reveal code **one portion at a time**
- ▶ By using this stepwise unveiling of code you should eventually be able to identify the error source(s)

## On your own:

Copy this code into the SAS editor and identify the 3 errors.

```
_____ SAS Code _____  
  
DAT grades;  
  INPUT name $ exam1 exam2 exam3;  
  DATALINES;  
  Shannon      96      82      83  
  Lex          92      81      68  
  Becky        92      75      73  
  ;  
RUN  
  
PROC PRINT DATA = grade;  
RUN;  
  
_____ SAS Code _____
```

## Saving your SAS code:

- ▶ It is good practice to **regularly** save SAS code (even if it's still a work in progress)
- ▶ Be sure to have the Enhanced Editor window 'active', then save your file.
- ▶ Eventually, transfer all files to a personal storage device (flash drive, cloud storage, email, CD-Rom). The hard drives on the lab computers are wiped clean every evening!

## Shortcut Keys

- ▶ Go to Tools → Options → Keys (or **F9**)

Useful default keys:

- ▶ **F5** = wpgm = Enhanced Editor
- ▶ **F6** = log = Log Window
- ▶ **F7** = output = Output Window
- ▶ **F8** = sub = Submit SAS Code
- ▶ Create your own key in **F12** - do this every time you come to class! This will greatly assist in identifying errors.  
odsresults;clear;log;clear;wpgm;submit;log;top;