

## Experience

### **Braintree** *3.5 years*

#### *Senior Graphic Designer*

At Braintree I did any number of things under the umbrella of Product Design. From PM type work, establishing goals and metrics for a project to day to day fiddling with the anti-aliasing of the brand fonts on our websites. I worked on large projects that spanned years like the redevelopment and redesign of a product offering and heading the development of a design system.

### **Software for Good** *1 year*

#### *Front End Designer*

At Software for Good I threw myself into learning front end development as a trial by fire type of thing. I learned what an API was and used it. I learned to deal with Wordpress and PHP and doing some really wacky stuff like building a tournament bracket and trying to make it mobile friendly? I learned how to build web stuff for mobile apps while simultaneously and desperately trying to improve the typography and usability of the contractor based designs. It was wild.

### **Swayspace** *5 years*

#### *Designer*

I cut my teeth out of school at Swayspace. I learned everything from print design for letterpress, how to physically execute said printing, to banking application design. I got to wear all hats of design whether making a logo or establishing branding for a client or learning to make a little widget open and close with jQuery.

## Education

### **Type at Cooper West**

*Certificate Typeface Design Program*  
2016

### **Parsons School of Design**

*BFA, Communication Design*  
2004-2008

*Sheriff*  
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