ECE411 Practicum Project Specifications (2014/10/01)

You will design, build, test, document and demonstrate a device that:

MUST

- Project Concept
 - Have ≥ 1 sensor.
 - Have ≥ 1 actuator.
 - Have a digital or analog processor.
 - Has to be safe.
- Schematic
 - Be in a schematic capture program.
 - Be forward/backward annotated with your PCB design.
 - Not started from an existing design file (e.g., Arduino board schematic).
- PCB
 - Have \geq 2 layers, with solder mask and at least a top-side silk screen.
 - Have an area between > 9 cm² and < 900 cm²
 - Have no linear dimension < 2 cm or > 30 cm.
 - Have the processor on your PCB (i.e., PCB may not be a daughter board or "shield").
 - NB: Sensors and other ICs besides your processor may be on daughterboards.
 - Not started from an existing design file (e.g., Arduino board layout).
- Components
 - Have ≥ 25% surface mount components
 - NB: "assembled by hand" below.
- Assembly and debug
 - Be assembled by hand (yes, your hand).
 - Be tested.
 - Work.
- Documentation
 - Have live documentation.
 - Have all documentation and design files under revision control.
 - Use collaborative documentation tools (e.g., Github wiki, Redmine wiki, Google Docs).

SHOULD

- Project Concept
 - Have a novel or interesting purpose.
 - Be packaged in an enclosure.
 - Have more complex sensors and actuators.
- Firmware
 - Be "bare metal", with no 3rd party code used besides an IDE and vendor-provided libraries
 - NB: this does not exclude Arduino since this is a SHOULD.
- PCB
 - Be as small as possible.
- Components
 - Have mostly all surface mount components.
- Assembly and debug
 - Use SMT components that are not hard to hand assemble
 - All parts ≥ 0603, no or very few QFNs, no BGAs, etc.
- Documentation
 - Have each component choice documented.

MAY

- Project Concept
 - Move / Explode
 - NB: "Be safe" is in MUST
 - Have a cool custom enclosure.
- o Schematic
 - Use EAGLE CAD (supported in ECE411)
- PCB
 - Use EAGLE CAD (supported in ECE411)
- Documentation
 - Have a video describing concept, use, and technology overview