

Q1(a)

(i) Deterministic signal.

It is a signal whose behaviour can be precisely predicted at any point of time or described mathematically with a function.

For example, a sinusoidal signal expressed as:

$$y(t) = A \cos(2\pi ft + \phi) \quad \text{where } A - \text{Amplitude,} \\ f - \text{frequency} \\ \phi - \text{phase shift.}$$

(ii) Random process.

It is also referred to as a stochastic process that refers to a collection of random variables indexed by time or space. It cannot be predicted with certainty but characterized by probabilistic descriptions.

(iii) Strict sense stationary of a random process.

A random process is said to be strictly stationary if its statistical properties do not change over time.

That is to say, a random process  $\{X(t), t \in \mathbb{R}\}$  is strict-sense stationary if, for all  $t_1, t_2, \dots, t_r \in \mathbb{R}$  and all  $\Delta \in \mathbb{R}$ , the joint cdf of;

$$X(t_1), X(t_2), \dots, X(t_r) \text{ is the same as the joint cdf of;} \\ X(t_1 + \Delta), X(t_2 + \Delta), \dots, X(t_r + \Delta).$$

That is for all real numbers  $x_1, x_2, \dots, x_r$ , we have:

$$F_{X(t_1), X(t_2), \dots, X(t_r)}(x_1, x_2, \dots, x_r) = F_{X(t_1 + \Delta), X(t_2 + \Delta), \dots, X(t_r + \Delta)}(x_1, x_2, \dots, x_r).$$

(iv) Wide sense stationary of a random process.

A random process is said to be wide sense stationary if its mean function and its correlation function do not change by shifts in time.

More precisely:  $X(t)$  is wide sense stationary if for all  $t_1, t_2 \in \mathbb{R}$  and all  $\Delta \in \mathbb{R}$

$$1. E[X(t_1)] = E[X(t_2)]$$

$$2. E[X(t_1)X(t_2)] = E[X(t_1 + \Delta)X(t_2 + \Delta)]$$

In the first equation (condition) states that the mean function  $\mu_X(t)$  is not a function of time  $t$  thus can be written as  $\mu_X(t) = \mu_X$ .

In the second condition, states that the correlation function  $R_X(t_1, t_2)$  is only a function of  $\tau = t_1 - t_2$ , and not  $t_1$  and  $t_2$  individually, thus can be written as:

$$R_X(t_1, t_2) = R_X(t_1 - t_2) = R_X(\tau).$$

NO 1(b)

Autocorrelation is a statistical measure used to evaluate the similarity between a signal and a delayed version of its self over various time lags.

Autocorrelation function of a process  $X(t)$  is defined as the expectation of the product of two random variables,  $X(t_1)$  and  $X(t_2)$  obtained by observing the process  $X(t)$  at times  $t_1$  and  $t_2$  respectively.

$$R_X(t_1, t_2) = E[X(t_1)X(t_2)]$$

Properties

① The mean square value of the process may be obtained from  $R_X(z)$  simply by putting  $z=0$  in the equation;  $R_X(z) = E[X(t+z)X(t)]$  for all  $t$

$$\therefore R_X(0) = E[X(t)X(t)]$$

$$\underline{R_X(0) = E(X^2(t))}$$

② The autocorrelation function  $R_X(z)$  is an even function of  $z$  that is  $R_X(z) = R_X(-z)$

③ The autocorrelation function  $R_X(z)$  has its maximum magnitude at  $z=0$ , that is

$$|R_X(z)| \leq R_X(0)$$

To prove this consider the non-negative quantity

$$E[(X(t+z) \pm X(t))^2] \geq 0 \text{ and by expansion}$$

$$E[X^2(t+z) \pm 2E[X(t+z)X(t)] + E[X^2(t)]] \geq 0 \text{ with property ① } R_X(0) = E[X^2(t)]$$

$$\text{and } R_X(z) = E[X(t+z)X(t)]$$

$$\therefore 2R_X(0) \pm 2R_X(z) \geq 0$$

$$\text{This implies that } -R_X(0) \leq R_X(z) \leq R_X(0) \neq$$

NO 1 c

$$Y(t) = \int_0^t X(z) dz$$

$$X(t) = A \cos(2\pi f_c t)$$

$$X(z) = A \cos(2\pi f_c z)$$

$$Y(t) = \int_0^t A \cos 2\pi f_c z$$

$$= \frac{A}{2\pi f_c} \sin 2\pi f_c z \Big|_0^t$$

$$= \frac{A}{2\pi f_c} (\sin 2\pi f_c t - \sin 0)$$

$$Y(t) = \frac{A \sin 2\pi f_c t}{2\pi f_c}$$

$$E[Y(t)] = E\left[\frac{A \sin 2\pi f_c t}{2\pi f_c}\right]$$

$$E[Y(t)] = \frac{\sin 2\pi f_c t}{2\pi f_c} E[A]$$

$$\text{but } E[A] = 0 = \mu_A$$

$$\therefore E[Y(t)] = 0 \text{ which is a constant}$$

$$\text{for } \text{Var}(Y(t)) = \text{Var}\left(\frac{A \sin 2\pi f_c t}{2\pi f_c}\right)$$

$$= \text{Var}\left(\frac{\sin 2\pi f_c t}{2\pi f_c}\right) \text{Var}(A)$$

$$= E\left[\frac{\sin^2 2\pi f_c t}{2\pi f_c}\right]$$

$$\text{Var}(Y(t)) = \frac{\sin^2(2\pi f_c t)}{(2\pi f_c)^2} \cdot \text{Var}(A)$$

$$\text{from } f(x) = e^{-\frac{x^2}{2\sigma^2}}$$

$$= \frac{\sin^2 2\pi f_c t}{4\pi^2 f_c^2} \sigma_A^2$$

$$\text{fy } f_Y(t) = \frac{1}{\sqrt{\frac{2\pi \cdot \sin^2 2\pi f_c t \cdot \sigma_A^2}{4\pi^2 f_c^2}}} \cdot e^{-\left(\frac{y-0}{\frac{2\sin^2 2\pi f_c t \cdot \sigma_A^2}{4\pi^2 f_c^2}}\right)^2}$$

$$= \frac{\sqrt{2\pi} f_c}{\sin 2\pi f_c t \cdot \sigma_A} e^{-\frac{2\pi^2 f_c^2 y}{\sin^2 2\pi f_c t}}$$

$$\therefore Y(t) \sim N\left\{0, \frac{\sigma_A^2 \sin^2 2\pi f_c t}{4\pi^2 f_c}\right\}$$

(ii) Determine if  $Y(t)$  is stationary or not.

for  $\mu_Y(t) =$

$$E[Y(t)] = \mu_Y = 0 \text{ constant}$$

$$\text{Var}[Y(t)] = \frac{\sigma_A^2 \sin^2 2\pi f_c t}{4\pi^2 f_c^2} \text{ which depends on time } t$$

This shows that the process is not stationary.

(iii)

for a random process to be ergodic, it has to be stationary. from the above (ii)  $Y(t)$  is not stationary, hence also not ergodic.



Q 2 (a)

A baseband signal is the original signal, unmodulated data directly from the source with low frequencies that can be transmitted over short distances. While

A carrier signal is a high frequency signal or periodic waveform that is modulated to carry information over long distances.

Q 2 (b) (i) modulation index

$E_c = E_c \sin \omega_c t$  for carrier signal and modulating signal  $E_m = E_m \sin \omega_m t$

$$E_c = 50 \sin 2\pi \times 10^5 t$$

$$E_m = 10 \sin 2\pi \times 500 t$$

$$\text{Modulation Index } \mu = \frac{E_m}{E_c} = \frac{10}{50}$$

$$\mu = \frac{1}{5}$$

(ii) Sideband frequencies.

$$f_{USB} = f_c + f_m$$

$$f_c = 10^5 \text{ Hz} = 100 \text{ kHz}$$

$$f_{LSB} = f_c - f_m$$

$$f_m = 500 \text{ Hz} = 0.5 \text{ kHz}$$

$$f_{USB} = f_c + f_m$$

$$(\text{upper sideband}) = 100 + 0.5$$

$$f_{USB} = \underline{100.5 \text{ kHz}}$$

$$f_{LSB} = f_c - f_m$$

$$(\text{lower sideband}) = 100 - 0.5$$

$$f_{LSB} = \underline{99.5 \text{ kHz}}$$

(iii) Amplitude of each sideband frequencies.

$$\text{for upper sideband } \Rightarrow A_{USB} = \frac{\mu E_c}{2}$$

$$A = \frac{\frac{1}{5} \times 50}{2} = \underline{5 \text{ V}}$$

$$\text{for lower sideband } \Rightarrow A = \frac{\mu E_c}{2} = \frac{\frac{1}{5} \times 50}{2} = \underline{5 \text{ V}}$$

(iv) Bandwidth required

$$BW = 2 f_m \text{ and } f_m = 500 \text{ Hz}$$

$$= 2 \times 500 \text{ Hz}$$

$$= \underline{1000 \text{ Hz}}$$

(V) Total power delivered by the load of 600 ohms

$$P_{\text{total}} = P_c \left(1 + \frac{\mu^2}{2}\right) \quad \text{and} \quad P_c = \frac{E_c^2}{2R}$$

$$\begin{aligned} P_{\text{total}} &= \frac{E_c^2}{2R} \left(1 + \frac{\mu^2}{2}\right) \\ &= \frac{(50)^2}{600} \left(1 + \frac{\left(\frac{1}{5}\right)^2}{2}\right) \end{aligned}$$

$$\underline{P_{\text{total}} = 2.125 \text{ W}}$$

NO 2 (c)

Internal noise is the disturbance that originates within the communication system. It's self while External noise originates from outside the communication system and interfere with the transmission of signals.

Internal noise can be of Thermal noise, Shot noise, partition noise, low frequency or flicker noise and high frequency or transit time noise while external noise can be of Atmospheric noise, Extraterrestrial noise and industrial noise.

Internal noise can affect the clarity and processing of messages while External noise can disrupt transmission and reception of signals.

NO 2 (d)(i)

$$P_n = 8 \times 10^{-17} \text{ W at } T = 20^\circ\text{C}$$

$$T = 273 + 20 = 293 \text{ K}$$

from eqn:

$$P_n = KTB \quad \text{where } K - \text{Boltzmann's constant } [1.38 \times 10^{-23}]$$

T - Temperature

B - Bandwidth

finding B of audio

$$\text{for } 8 \times 10^{-17} = 1.38 \times 10^{-23} \times 293 \times B$$

$$\underline{B = 1.9785 \times 10^4 \text{ Hz}}$$

for  $T = 60^\circ\text{C}$

$$T = 60 + 273 = 333 \text{ K}$$

$$P_n = 1.38 \times 10^{-23} \times 333 \times 1.9785 \times 10^4$$

$$\underline{P_n = 9.092 \times 10^{-17} \text{ W}}$$

NO 2 d (ii)

$$T = 90^\circ \text{ K}$$

$$P_n = 1.38 \times 10^{-23} \times 90 \times 1.9785 \times 10^4$$

$$\underline{P_n = 2.4573 \times 10^{-17} \text{ W}}$$