

Building Web Apps With Angular 2

About myself

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Differences in Angular 1.x vs. 2

- More language choices (ES5, ES6, Dart, Typescript)
- Filters are now called pipes. Many filters are still available
- Controllers no long exist, now its all about components
- No more \$scope or \$watch

Changes in directives (structural, attribute):

Angular 1.x	Angular 2
ng-repeat	*ngFor="let movie of movies"
ng-if	*ngIf="some truthy falsey value"
ng-class	[class.some-class]="some truthy falsey value"
ng-hide	[hidden]="some truthy falsey value"
ng-click	(click)="eventHandlerInComponent()"
ng-model (2 way data binding)	[(ngModel)]="obj.value"

```
[property] = "value"

(event) = "handler"

[(ng-model)] = "property"
```

...And a new type of directive is components!

High level overview of Angular 2 app architecture

Modules

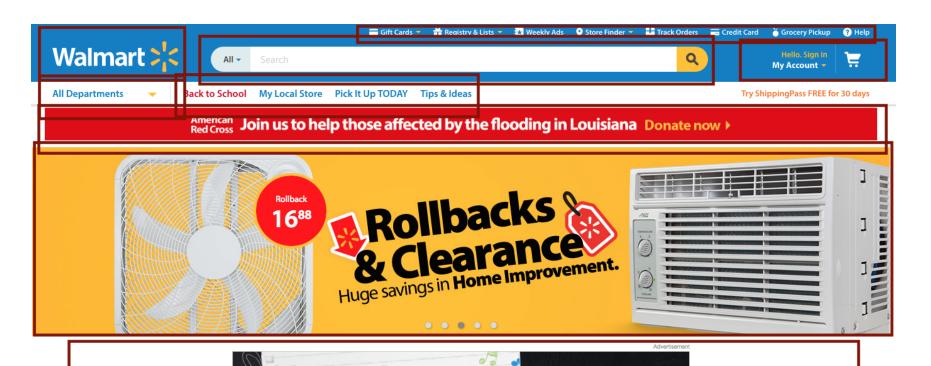
Components

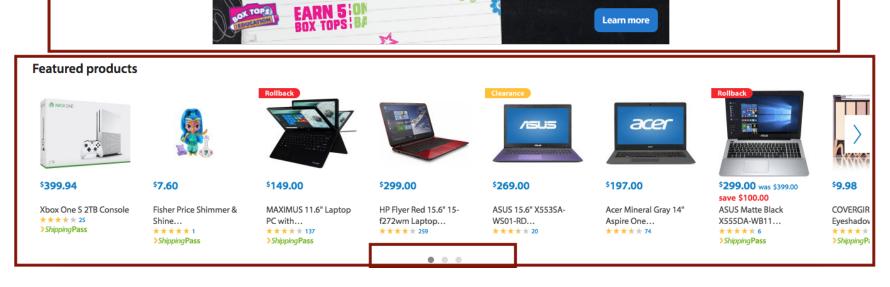
```
import { Component, OnInit, Input } from '@angular/core';
import { FooService } from '../services';
@Component({
    selector: 'my-app',
    styleUrls: ['./home.component.css'],
    template: '{{foo}}'
})
export class HomeComponent implements OnInit {
    foo: string = 'foo';
    constructor(private _fooService: FooService) { }
    ngOnInit() {
        console.log('component initialized');
    }
    someMethod() { /*code for method*/ }
}
```

Component Interaction

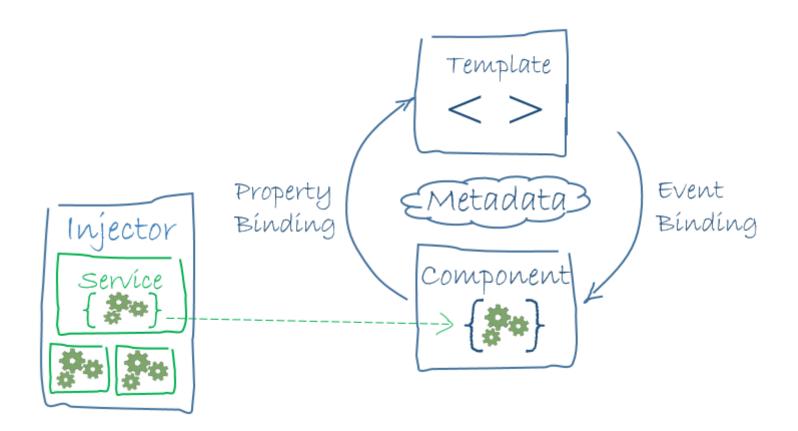
```
import { Component, OnInit, Input } from '@angular/core';
@Component({
    selector: 'parent-component',
    template: `<child-component [conf]="conf"
    (onButtonClicked)="outputMessage($event)">
    </child-component>`
})
export class ParentComponent {
    conf: string = 'Windy City DevCon 2016';
    outputMessage(msg: String){console.log(msg);}
}
```

```
import { Component, OnInit, Input, EventEmitter, Output } from
   '@angular/core';
@Component({
   selector: 'child-component',
   template: `{{conf}}
   <button (click)="buttonHandler()">Sends event to parent</button>`
})
export class ChildComponent {
   @Input() conf: String;
   @Output() onButtonClicked = new EventEmitter <string>();
   buttonHandler() {
     this.onButtonClicked.emit('button clicked in child');}
}
```





Services



Service:

```
import { Injectable } from '@angular/core';
@Injectable()
export class FooService {
   conference = 'WindyCity DevCon 2016';
}
```

Component:

```
import { Component, OnInit, Input } from '@angular/core';
import { FooService } from '../services';
@Component({
    selector: 'my-app',
    styleUrls: ['./home.component.css'],
    template: 'Welcome to {{_fooService.conference}}'
})
export class HomeComponent implements OnInit {
    constructor(private _fooService: FooService) { }
    ngOnInit() {
        console.log(_fooService.conference); //WindyCity DevCon 2016
    }
}
```

Observables

```
import { Injectable } from '@angular/core';
import { Http, Response, Headers } from '@angular/http';
import { Observable } from 'rxjs/Rx';
@Injectable()
export class TodoService {
  baseURL = 'http://www.api-url.com/data';
  constructor(private _http: Http) { }
  getData() {
    return this._http.get(this.baseURL)
    .map((res: Response) => res.json());
  }
}
```

```
import { Component, OnInit, Input } from '@angular/core';
import { FooService } from '../services';
@Component({...})
export class HomeComponent implements OnInit {
   constructor(private _fooService: FooService) { }
   ngOnInit() {
    this._fooService.getData().subscribe(
        data => { this.someData = data; }
    );
   }
}
```

Forms

Template driven

Model Driven / Reactive

Awesome resources to get you started with Angular 2 today

- https://cli.angular.io/
- 5 min. quick start guide https://angular.io/docs/ts/latest/quickstart.html
- Framework updates https://angularjs.blogspot.com/
- Todo App w/ Angular 2.0.0 https://github.com/shansm/todo-app
- Upgrading from 1.x to 2 https://angular.io/docs/ts/latest/guide/upgrade.html