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# AI Practical 02-A
# Problem Statement:
# Write a program to solve the N-Queens Problem
# using the Hill Climbing algorithm as a heuristic-based local search technique
import random
# ------
# Function to check if a board configuration is valid (no queens attack each other)
def is_valid(board):
 n = len(board)
 for i in range(n):
   for j in range(i + 1, n):
      if board[i] == board[j] or abs(board[i] - board[j]) == abs(i - j):
 return True
#-----
# Heuristic function: number of conflicting pairs of queens
# ------
def calculate_heuristic(board):
 n = len(board)
 conflicts = 0
 for i in range(n):
   for j in range(i + 1, n):
      if board[i] == board[j] or abs(board[i] - board[j]) == abs(i - j):
       conflicts += 1
 return conflicts
# ------
# Hill Climbing Algorithm for N-Queens Problem
# -----
def hill_climbing(n):
 current_board = [random.randint(0, n - 1) for _ in range(n)] # Initial random board
 current_heuristic = calculate_heuristic(current_board)
  while current_heuristic > 0:
    found better = False
    next_board = list(current_board)
    #Try moving each queen to every other row in its column
   for i in range(n):
     for j in range(n):
        if current_board[i] != j:
          test_board = list(current_board)
          test_board[i] = j
          test_heuristic = calculate_heuristic(test_board)
          if test_heuristic < current_heuristic:</pre>
            next_board = test_board
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current_heuristic = test_heuristic
           found_better = True
   if not found_better:
     break # No better neighbor found — local minimum
   current_board = next_board
  return current_board
# -----
# Example Usage
# -----
n = 6
solution = hill_climbing(n)
# Output the result
print("N-Queens Solution:", solution)
print("Is solution valid?", is_valid(solution))
# Sample Output:
# N-Queens Solution: [1, 3, 5, 0, 2, 4]
# Is solution valid? True
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