

# Mechatronics (ROB-GY 5103 Section A)

- **Today's lecture:**
  - Relays
  - Solenoid
  - DC motor
- (See Topic #8 from Main Text for details)

# Relay

- Electrically actuated switches

# Relay

- Electrically actuated switches
  - Imagine if a transistor had an actual mechanical switch inside

# Relay

- Electrically actuated switches
  - Imagine if a transistor had an actual mechanical switch inside
  - **Transistors:**
    - Faster and require less power to switch
    - No bounce
  - **Relays:**
    - Cheaper to handle large currents
    - Electrically isolated from load

# Relay

- Three main types:

**Electromechanical relay**



**Reed relay**

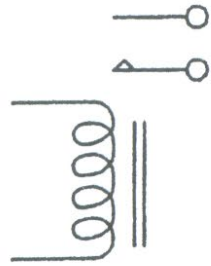


**Solid-State**

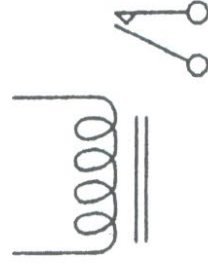


# Relay Symbols

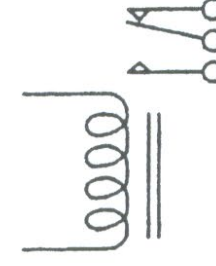
- Same switch types as mechanical switches



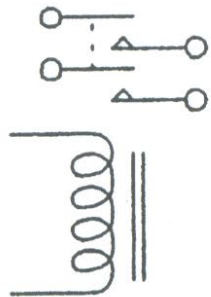
SPST (normally open)



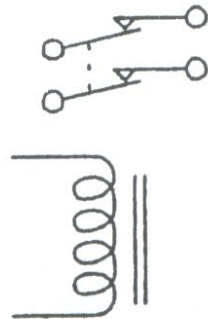
SPST (normally closed)



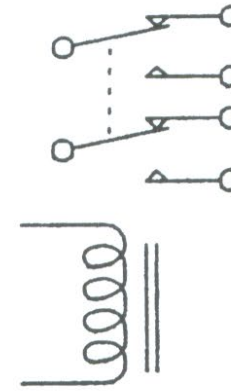
SPDT



DPST (normally open)



DPST (normally closed)

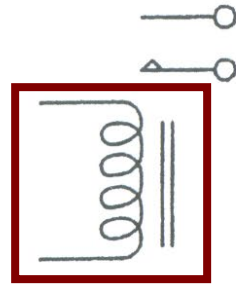


DPDT

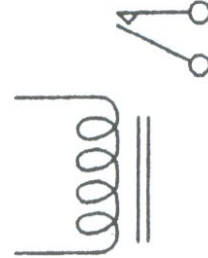
# Relay Symbols

- Same switch types as mechanical switches

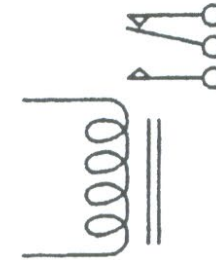
**Electromagnet  
Symbol**



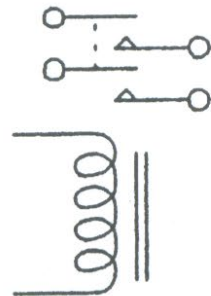
SPST (normally open)



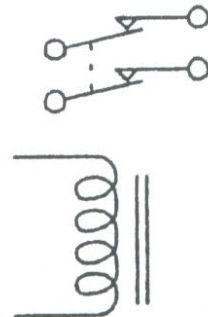
SPST (normally closed)



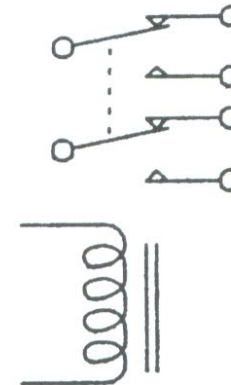
SPDT



DPST (normally open)



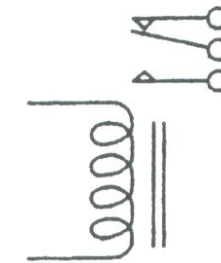
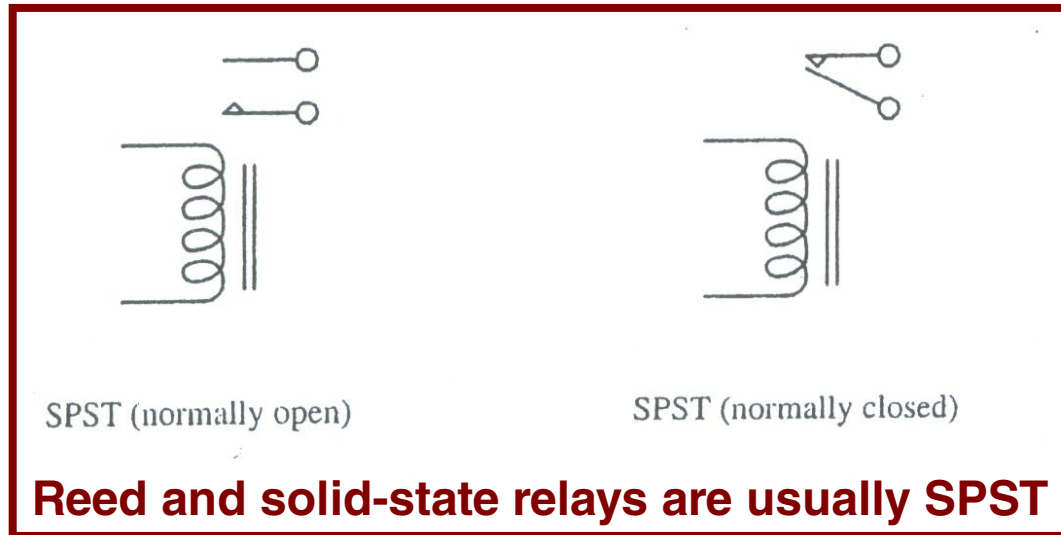
DPST (normally closed)



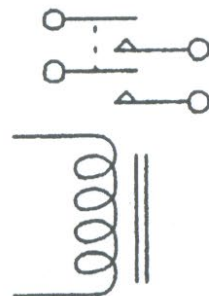
DPDT

# Relay Symbols

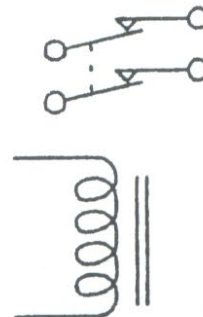
- Same switch types as mechanical switches



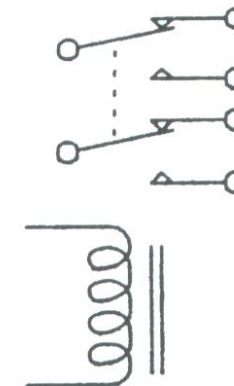
SPDT



DPST (normally open)



DPST (normally closed)

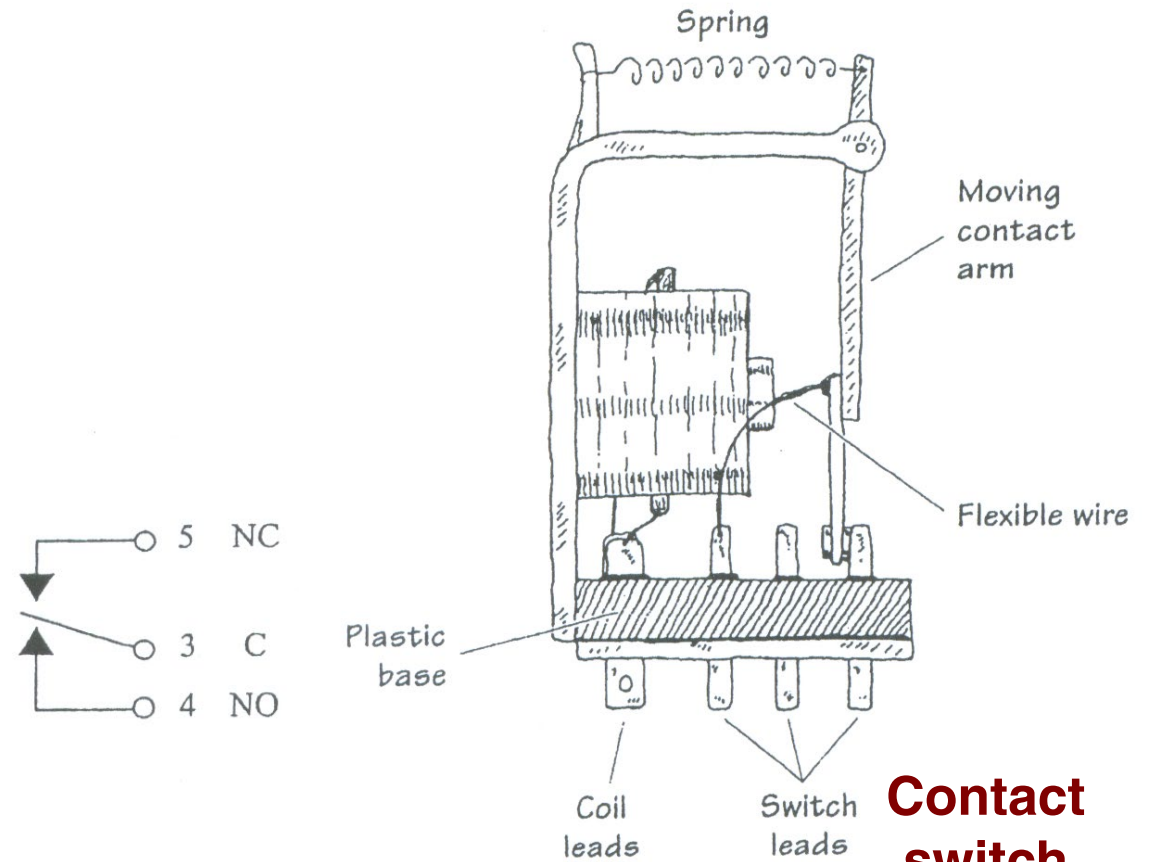
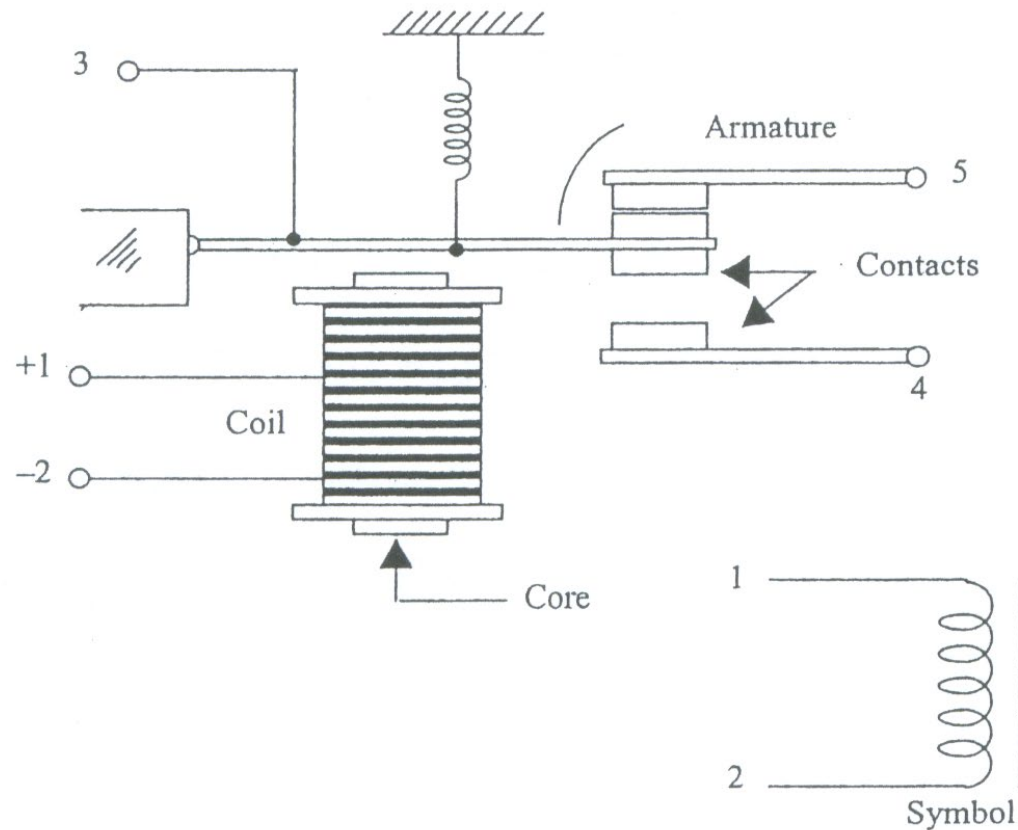


DPDT

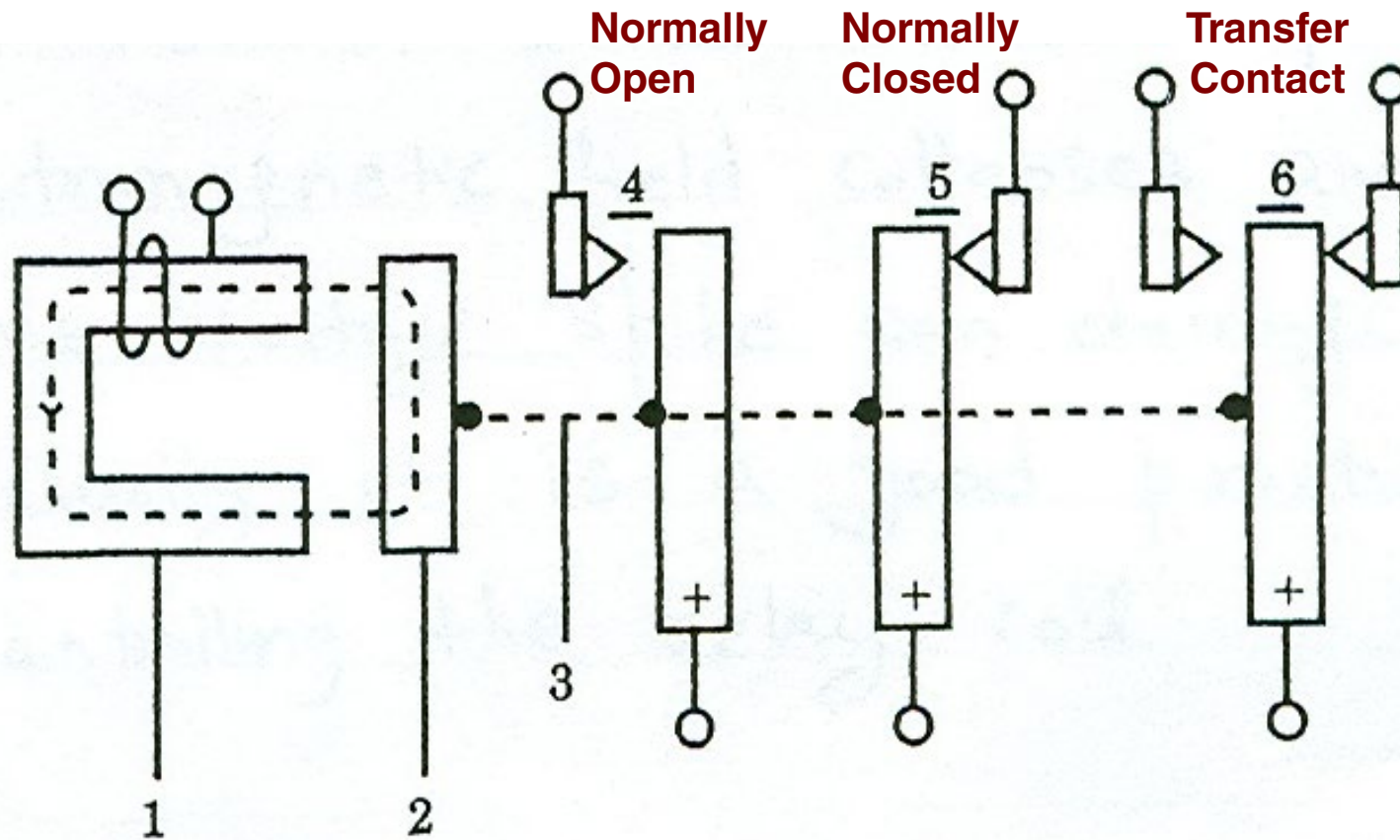


# Electromechanical Relays

- Consists of (AC or DC) electromagnet and one or more pairs of contacts.



# Electromechanical Relays



**Armature (2) and contacts (4, 5, 6) are connected by linkage (3)**

# Electromechanical Relays: Contactors

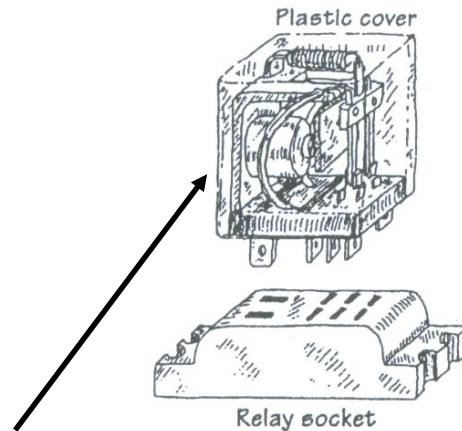
- “Big” relay is referred to as a **contactor**
  - Handles large currents
- Contactors are large relays and thought of as connecting power loads.
- Relays are usually thought of as performing logic.

# Electromechanical Relays: Latch Relay

- A **latch relay** turns **on** when the current flows in one direction
  - Remains **on** even when this current is cut
  - Turns **off** when the current flows in the opposite direction
- Some latch relays may use two coils
  - One coil to turn on the relay
  - One coil to turn off the relay

# Electromechanical Relays: Subminiature Mechanical Relays

- Smallest
- Very useful in industrial automation: remote switching, controlling high current load



**Subminiature  
relay**



**Subminiature relay**

# Electromechanical Relays:

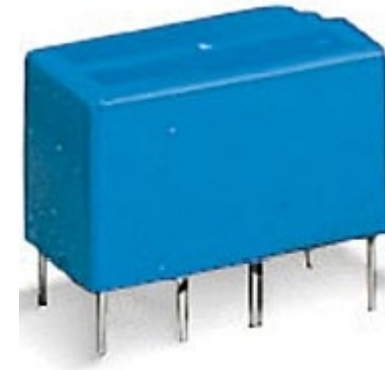
## Subminiature Mechanical Relays

- **High contact current** (1–15 A)
- **Low coil current** (20–100 mA)
- **Slow switching** (10–100 ms)
- **AC or DC** electromagnetic coils
  - **DC-actuated relays:**
    - Excitation voltage ratings: 6, 12, and 24V
    - Coil resistance rating: 40, 160, and 650 $\Omega$
  - **AC-actuated relays:**
    - Excitation voltage ratings: 110 and 240VAC.
    - Coil resistance rating: 3400 $\Omega$  and 13600 $\Omega$

# Electromechanical Relays:

## Miniature Mechanical Relays

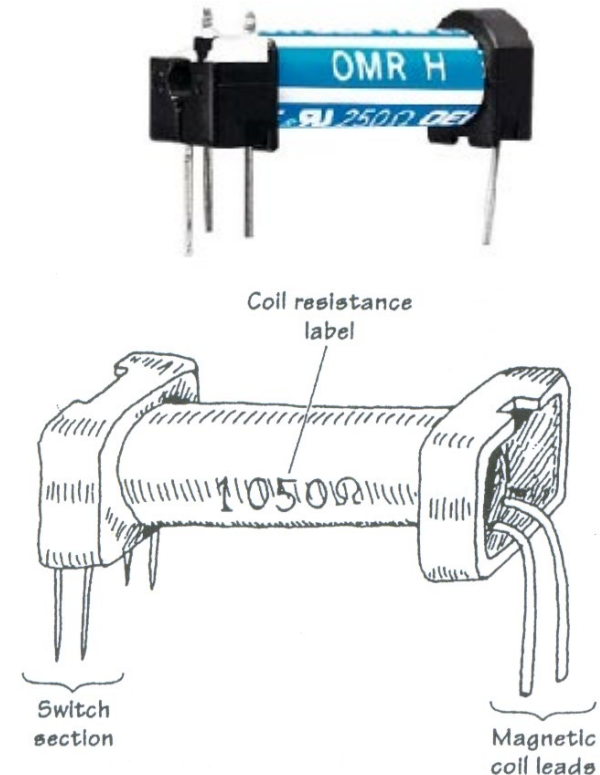
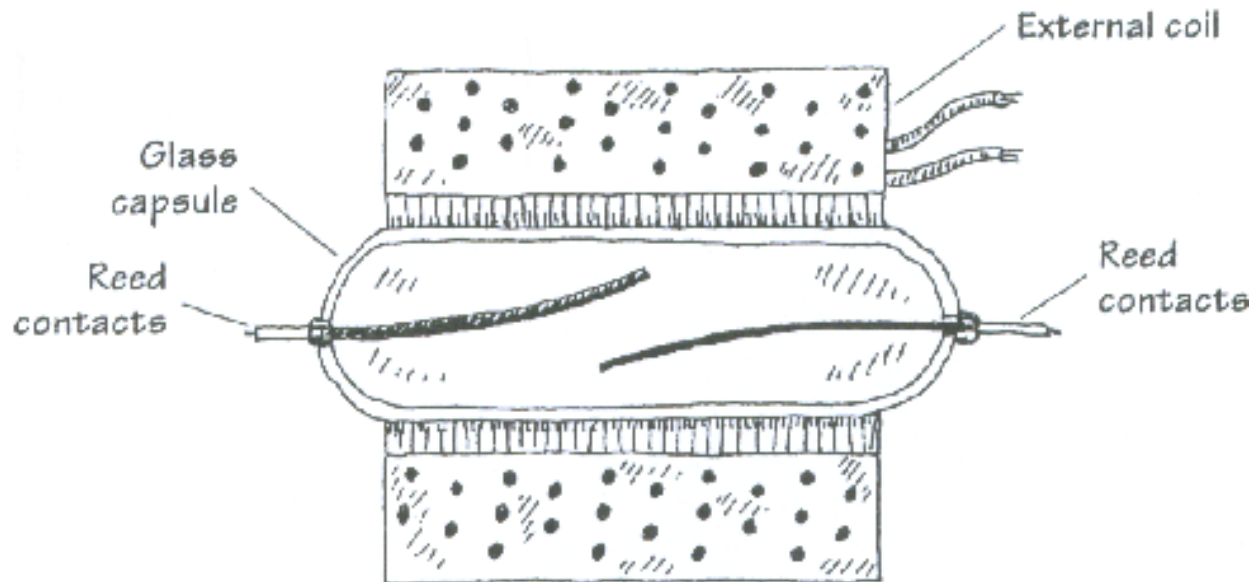
- Designed for greater sensitivity and lower level currents in comparison to subminiature relay
- Almost exclusively actuated by DC voltages, but may be designed to switch AC currents.
- Excitation voltages: 5,6,12, and 24V
- Coil resistance: 50 to 3000  $\Omega$ .



**Miniature relay**

# Reed Relays

- A **reed relay** consists of a pair of thin flexible metal strips (**reeds**)
- Reeds are inside a glass capsule surrounded by an electromagnetic coil
- Reeds contact when current passes through wire coil





# Reed Relays

- Most are normally open
- Moderate currents (500 mA to 1A)
- Low mass of reeds allows for moderately fast switching (0.2 ms to 2 ms)

# Notes of Caution

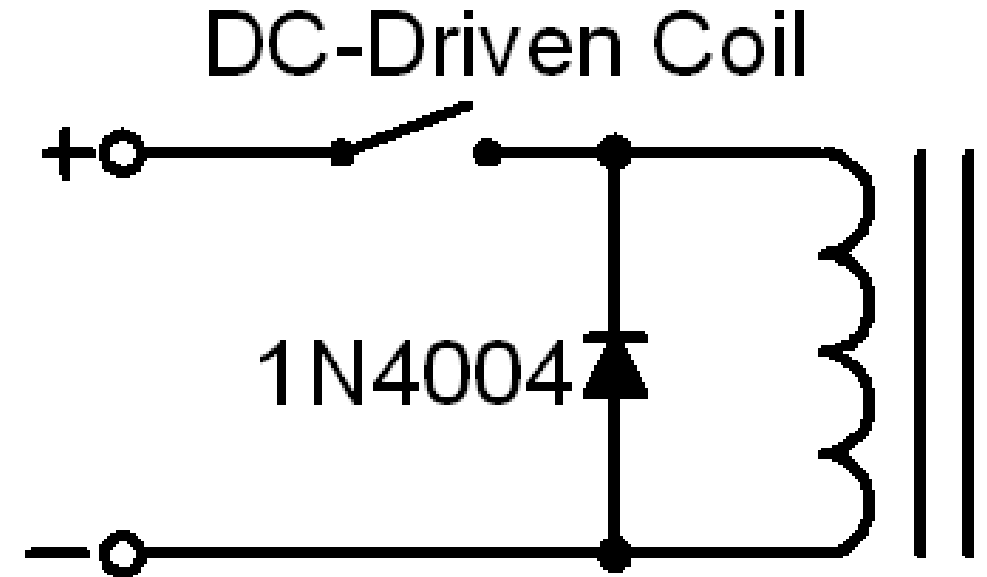
- To switch a relay on/off:
  - Voltage across magnetic coil must be within  $\pm 25\%$  of the voltage rating
- **Relay coil acts as an inductor and inductors do not like sudden changes in current.**
  - Some electromagnetic relays draw low current and can be connected directly to BS2
  - When BS2 attempts to switch off the relay, the electromagnetic field collapses and a **voltage spike** is generated.
    - Any attempt to suddenly change the current will create a voltage spike.
  - This voltage spike can damage sensitive MOS-type circuits.

# Relay Kickback and Transient Suppressors

- To avoid voltage spikes, **transient suppressors** are generally used
  - Transient suppressors are available in prepackaged form
  - Can make them yourself
- Usually it is a good practice to buffer BS2's digital output controlling the relay coil

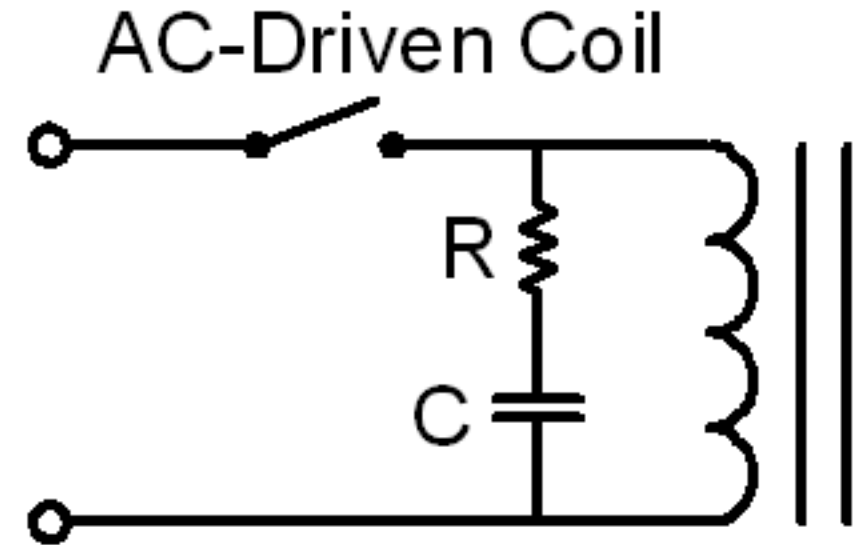
# Transient Suppressors for DC-Driven Coil

- Diode in **reverse bias** across relay coil
  - Diode conducts before a large voltage can form across the coil
- Diode must be rated for the maximum current that would have been flowing through the coil before the current supply was interrupted
- 1N4004 diode is a good general-purpose diode for such applications

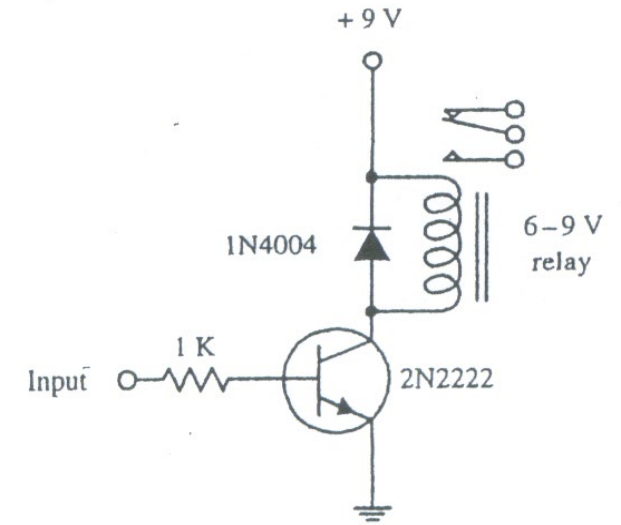
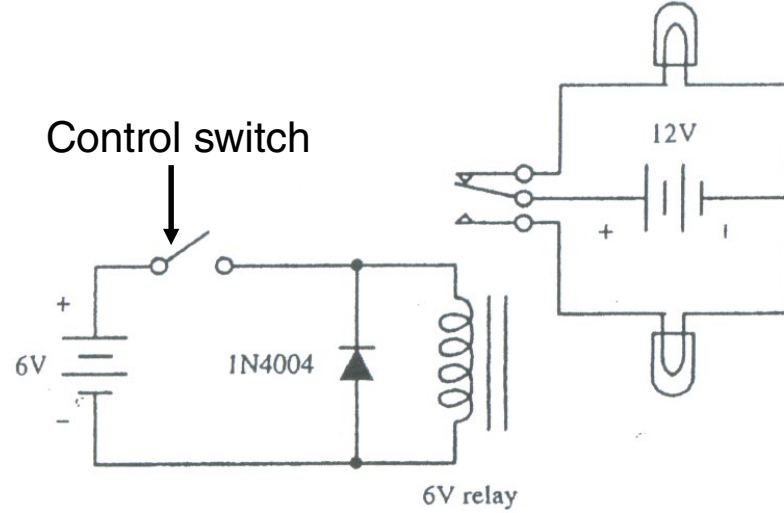
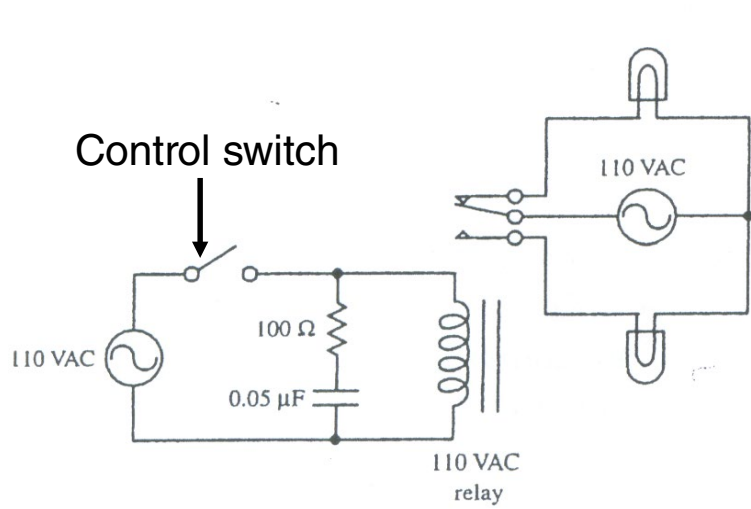


# Transient Suppressors for AC-Driven Coil

- Diodes do not work
  - 1 diode: always conducts on alternate half-cycles
  - 2 diodes in reverse parallel: current will never pass through coil
- **Solution: RC circuit**
  - Capacitor absorbs excessive charge
  - Resistor controls the discharge.
- For small loads driven from the power line
  - use  $R = 100\ \Omega$  and  $C = 0.05\ \mu\text{F}$ .



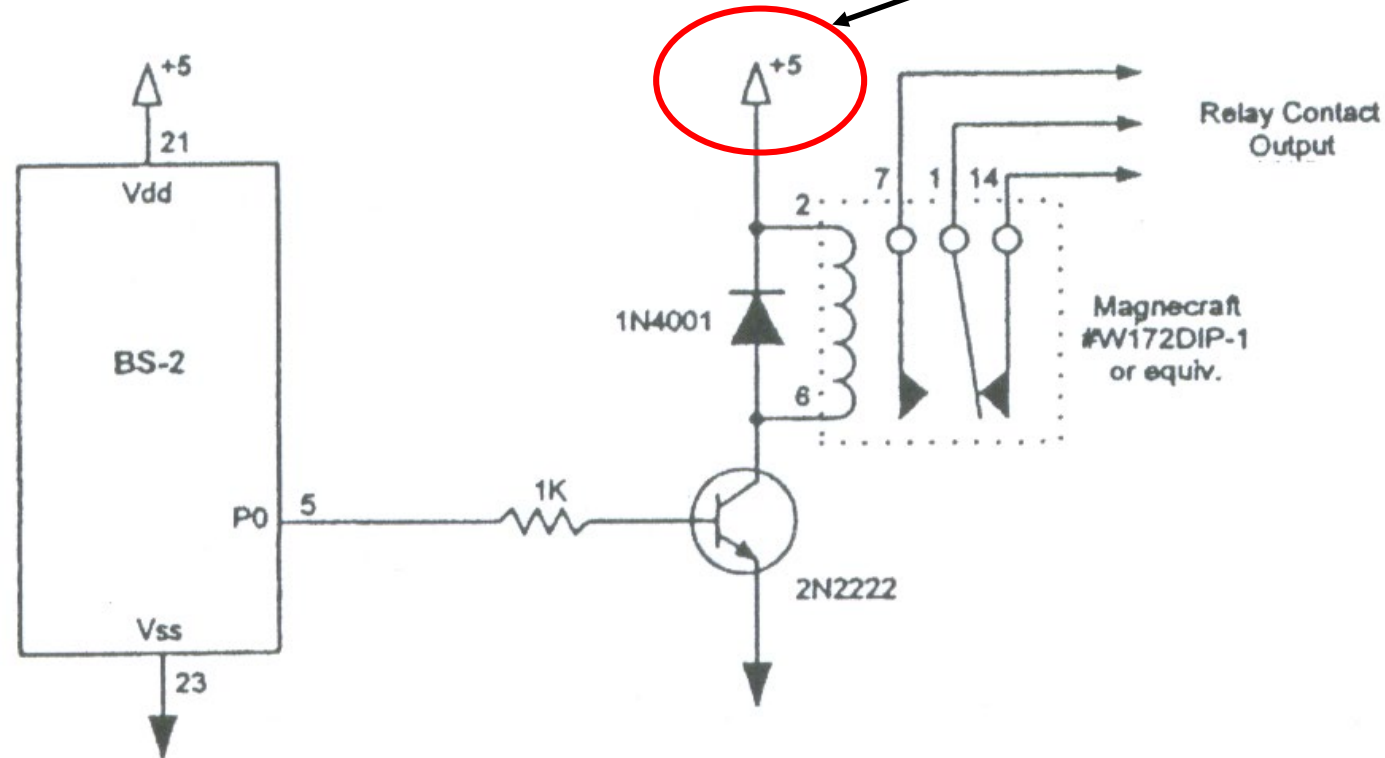
# Relay: Examples



# Relays with BS2

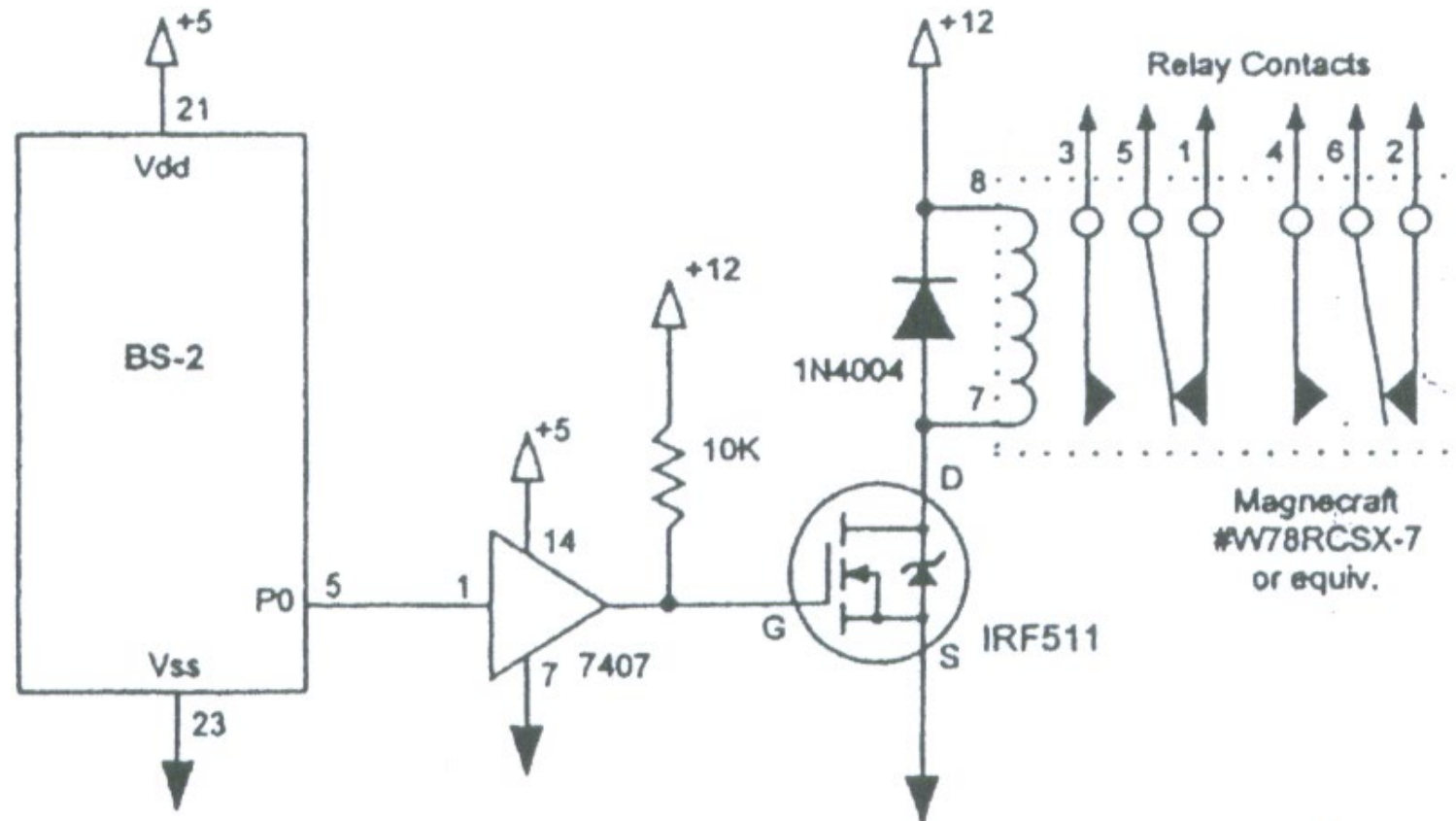
- BJT provides sufficient drive current for the relay.
- Reverse voltage spike is shorted by the 1N4001 diode

Use a voltage regulator with high current capability. "Do not" use +5V of BS2.



# Relays with BS2

- For relays that require significantly higher current/voltage:
  - 7407 non-inverting buffer IC and an IRF511 MOSFET





# Solid-State Relays

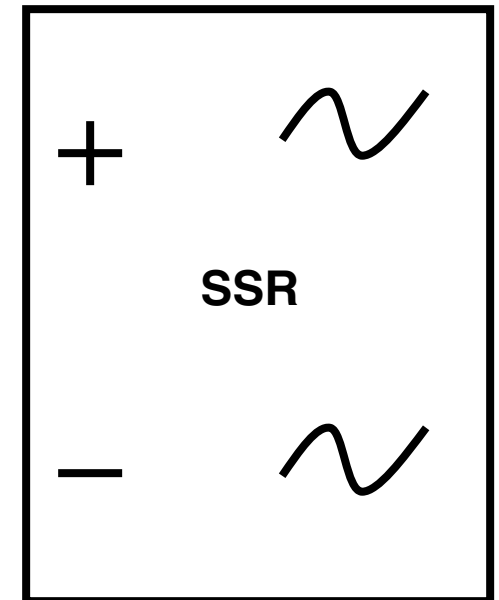
- Semiconductor-based
  - Include transistors (FET, BJTs) and thyristors (SCRs, triacs, diacs, etc.).
  - Rapid switching speeds (1 to 100 ns)
  - No contact wear
- **Downsides:**
  - usually high “on” resistance
  - require fine tuning.
  - less resistant to overloads compared with electromechanical relays



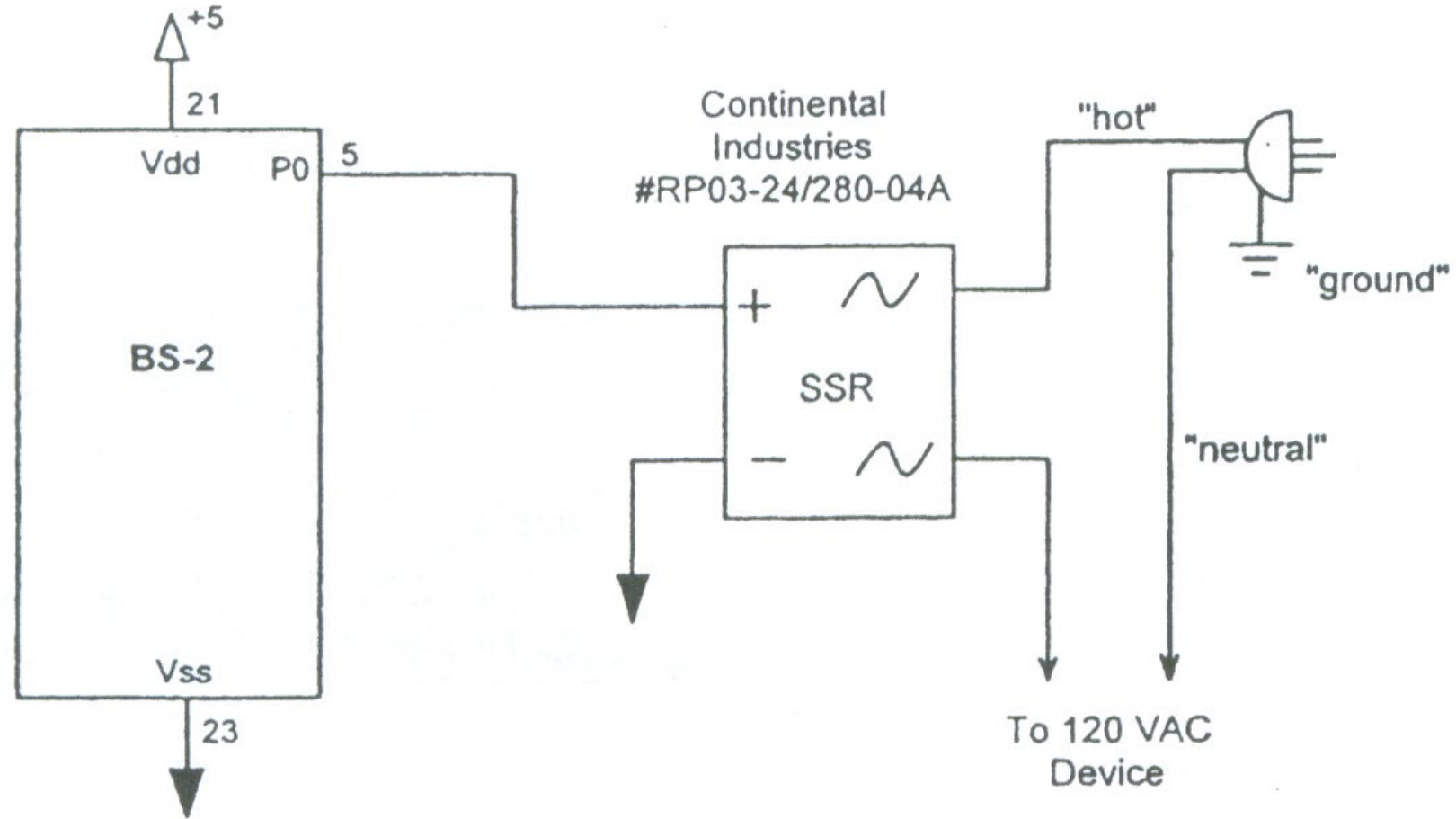
Solid-State relay

# Solid-State Relays

- Available in a wide range of current ratings from a few  $\mu\text{A}$  to 100mA.
- Most solid-state relays use built-in opto-isolators
- **Advantages:**
  - Simple and safe to connect to BS2 for controlling high voltage device
    - SSR input and the high voltage load connected at the output of SSR are electrically isolated
    - Opto-isolation circuit of SSR requires very low current

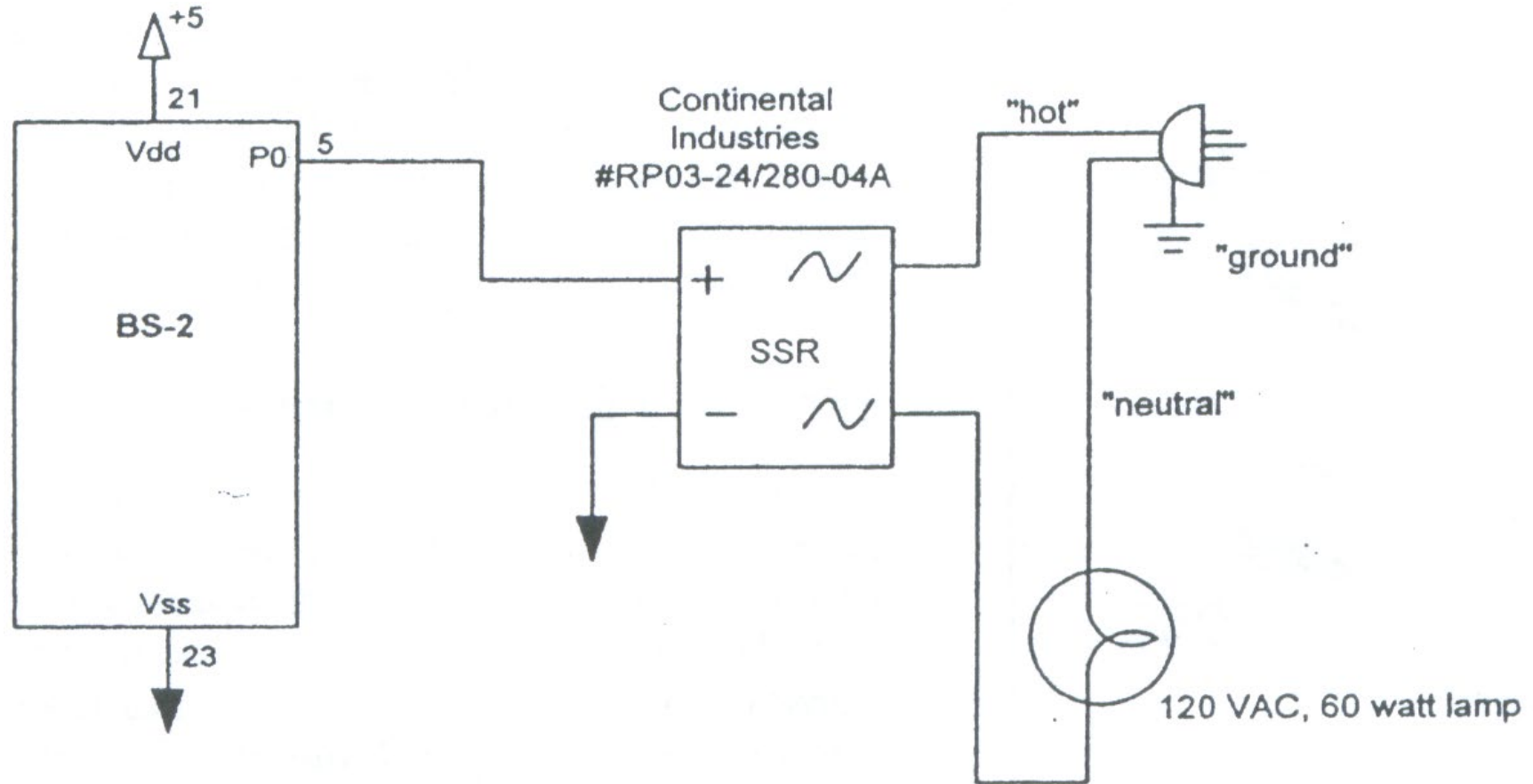


# Solid State Relay with BS2



**Be extremely cautious with 120V AC !!**

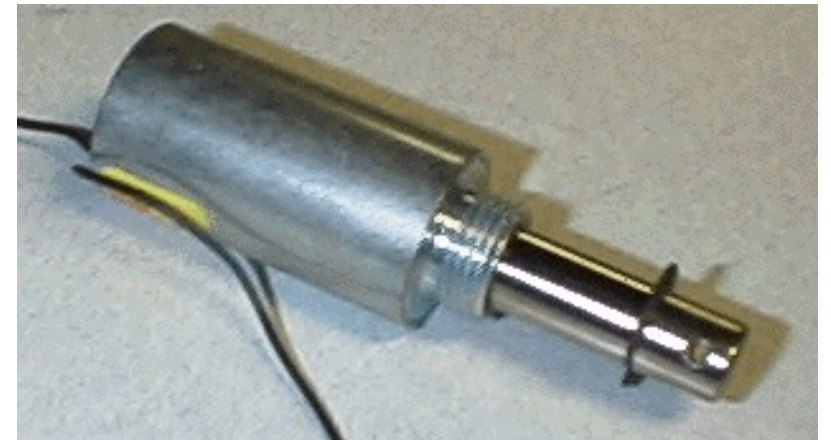
# Solid State Relay with BS2



**Be extremely cautious with 120V AC !!**

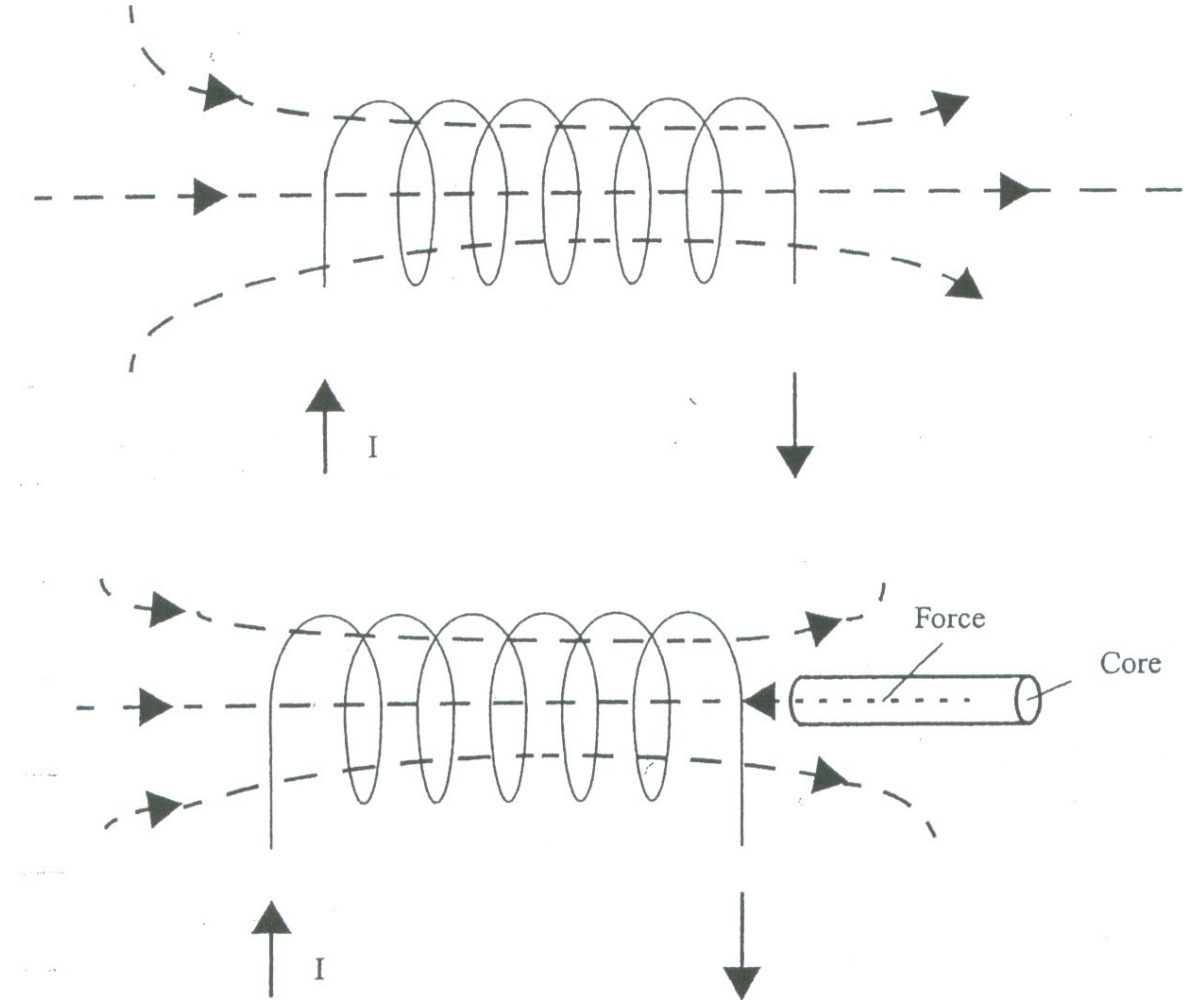
# Solenoid

- Electromechanical device to convert electrical energy into linear or rotary motion.
- Components:
  - Coil for conducting current and generating a magnetic field
  - Iron or steel shell or case to complete the magnetic circuit
  - Plunger or armature for translating motion
- Can be actuated by either AC or DC.



# Solenoid: Principle of Operation

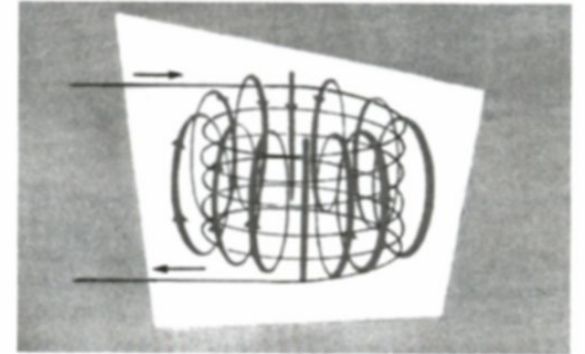
- Current flow through a coil of produces a uniform magnetic field
  - (Another right hand rule)
- Field pulls on a ferromagnetic object to produces a mechanical force



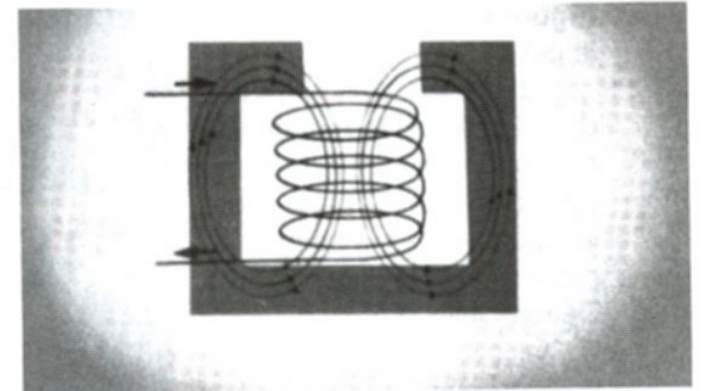
# Solenoid: Principle of Operation

- Magnetic field flows around the coil and through its center
- Increasing the # of turns of wire coil increases the strength of magnetic field
- Although the magnetic field can flow in air, by providing a path through a ferrous material, e.g., iron, the magnetic field can be shaped and concentrated in a certain space to take advantage of its strength.

If we make a coil of many turns of wire, this magnetic field becomes many times stronger, flowing around the coil and through its center in a doughnut shape.



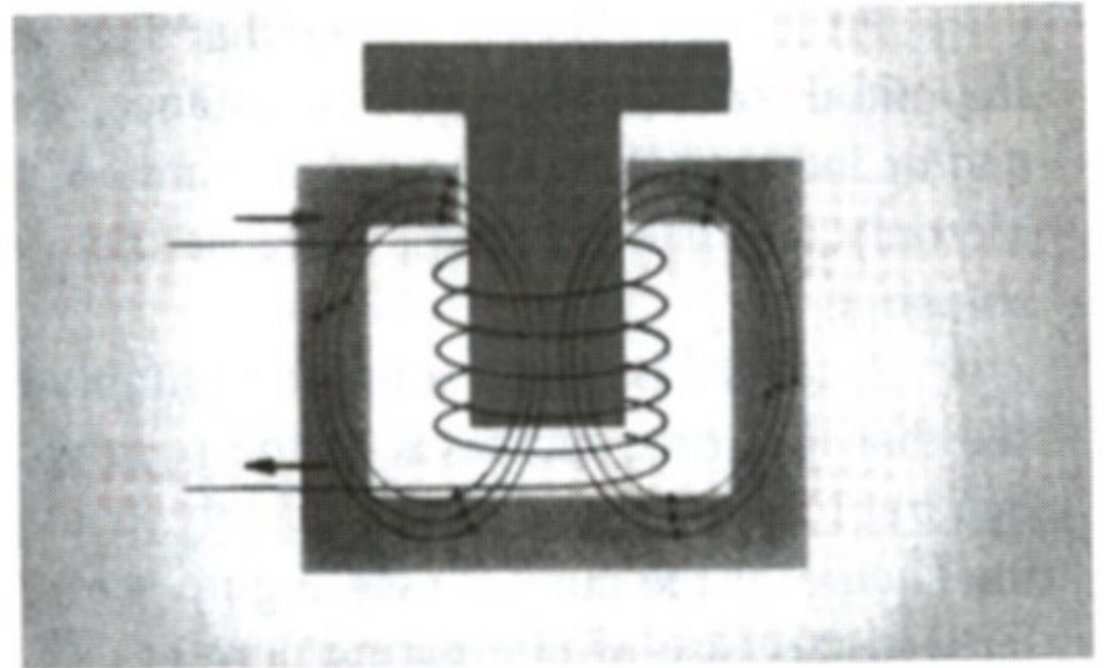
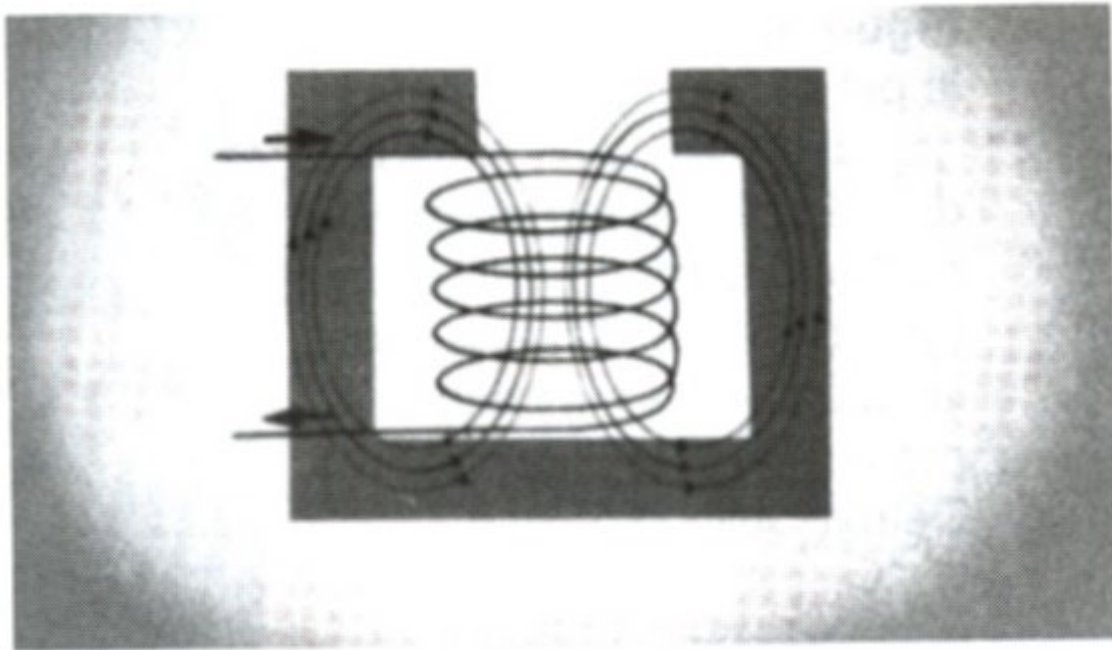
Although this magnetic field will flow in air, it flows much more easily through iron or steel—so we add an iron path, or *C stack*, around the coil that concentrates the magnetism where we want it.



# Solenoid: Principle of Operation

- Field draws the ferrous plunger into the coil

**Plunger**





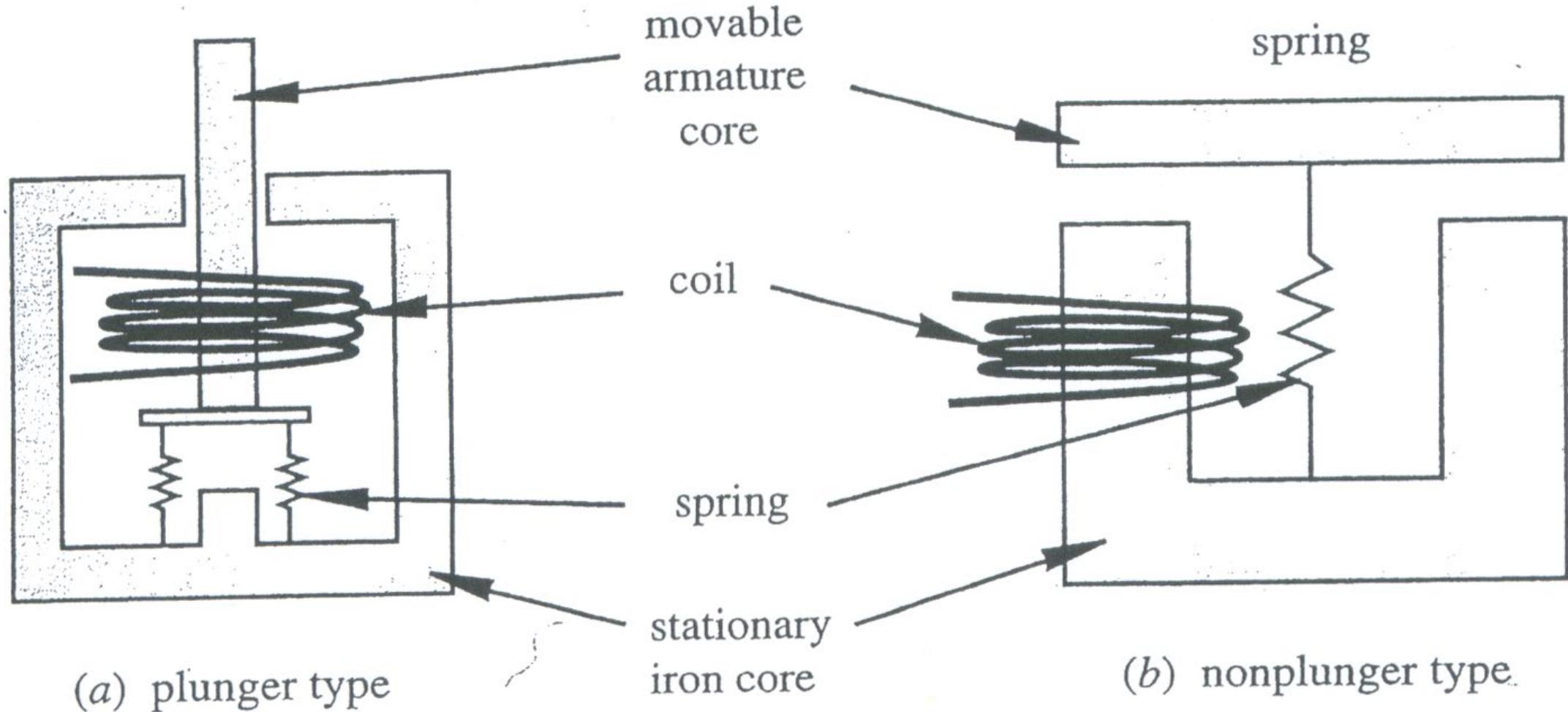
# Solenoid: Principle of Operation

- Plunger force is governed by:
  - Coil current
  - # of turns in the coil
  - Plunger material
  - Geometry
  - Distance that the plunger moves (i.e., the solenoid stroke).
- Common specs:
  - Control voltage for coil (3 to 48VDC)
  - Coil current (50mA to 2A)

$$F = \frac{1}{2} (NI_0)^2 \frac{\mu_0 A}{X^2}$$

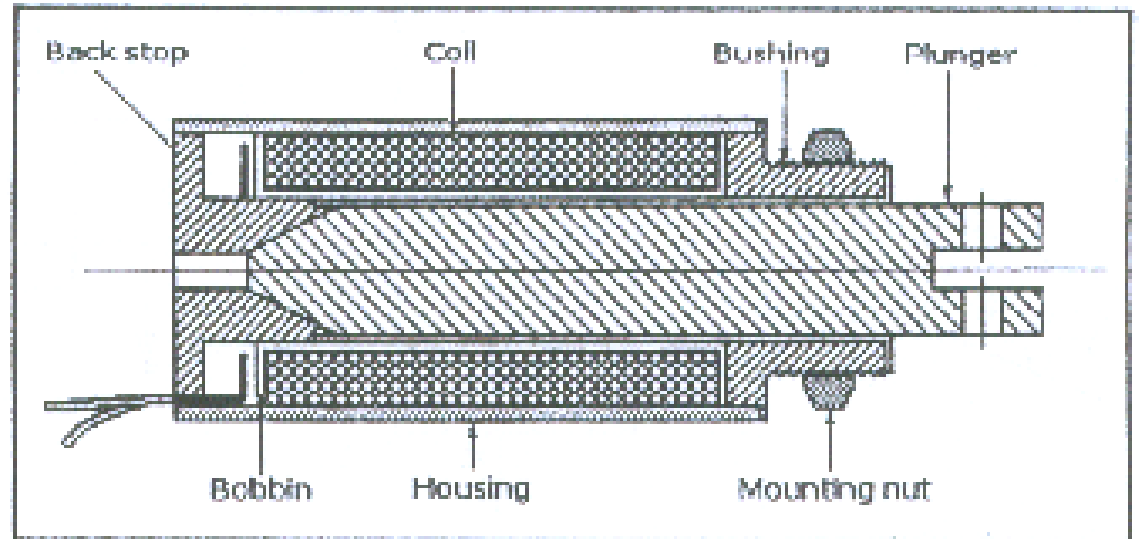
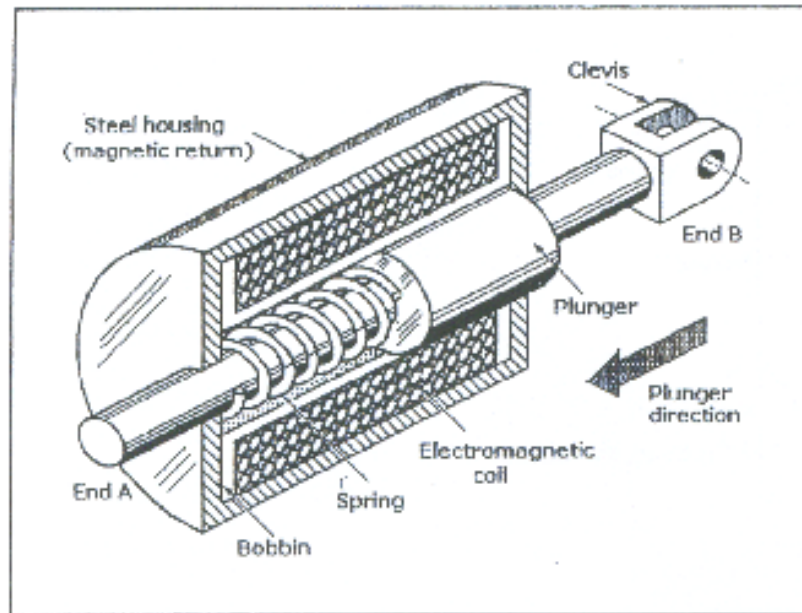
- $F$ : initial solenoid force (N)
- $N$ : # of turns of wire in coil
- $I_0$ : initial current (A)
- $\mu_0$ : magnetic permeability of free space  
( $4\pi \cdot 10^{-7}$  H/m in air)
- $A$ : plunger cross-sectional area (cm<sup>2</sup>)
- $X$ : air gap (cm)

# Solenoid: Plunger vs. Non-Plunger

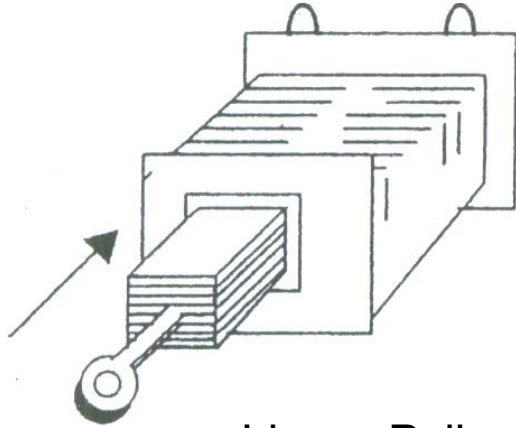


# Linear Solenoid

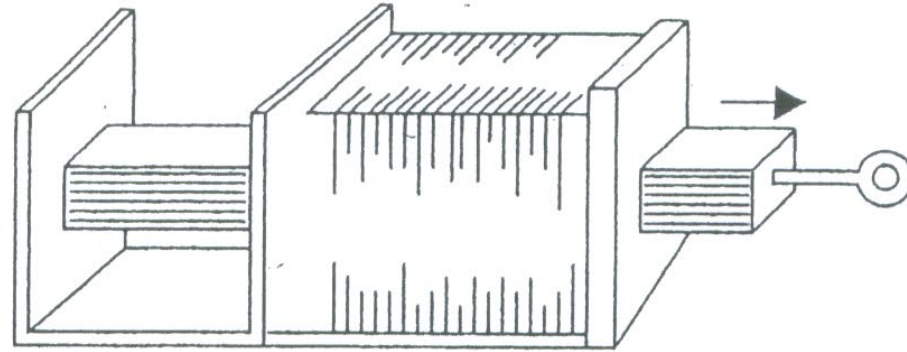
- Linear motion as output
- Conical end of the plunger increases its efficiency.



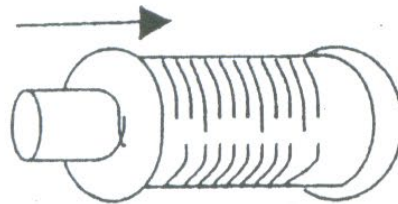
# Linear Solenoid: Push vs. Pull



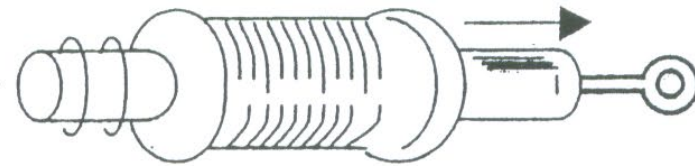
Linear Pull



Linear Push

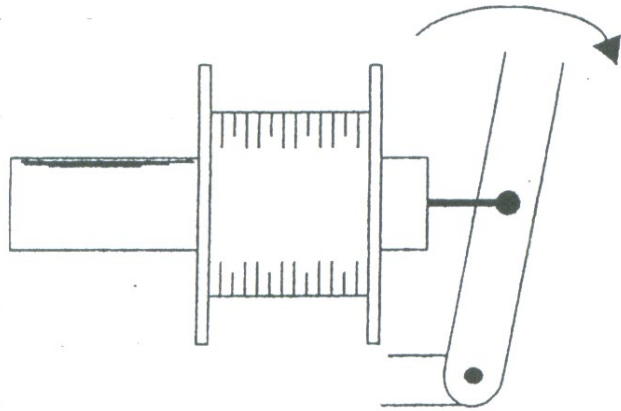


Linear Tubular Pull

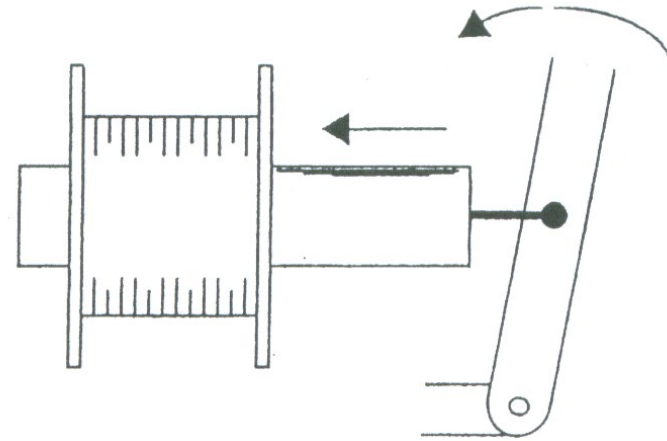


Linear Tubular Push

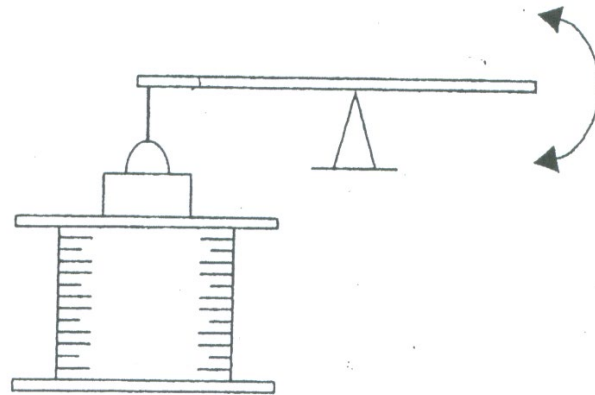
# Linear Solenoid: Push vs. Pull



Push solenoid to turn an arm



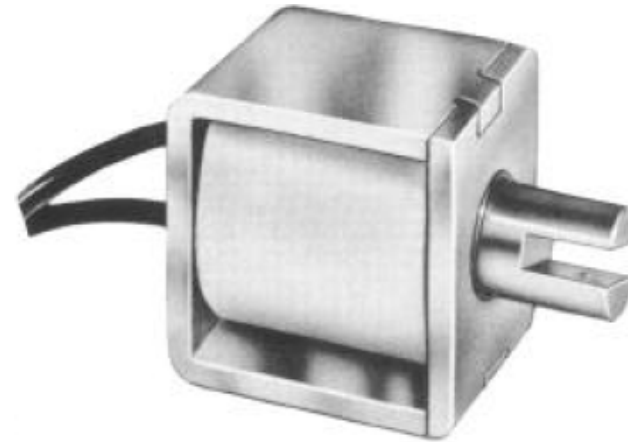
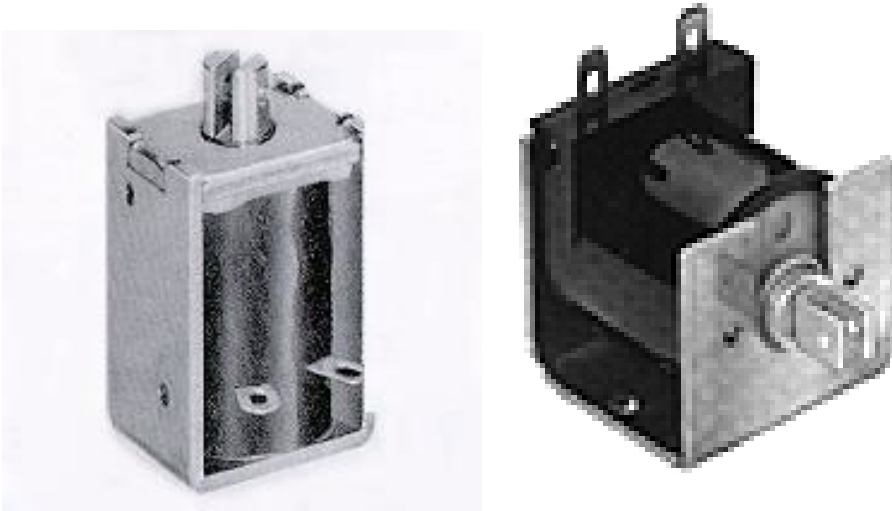
Pull solenoid to turn an arm



Solenoid actuates a level

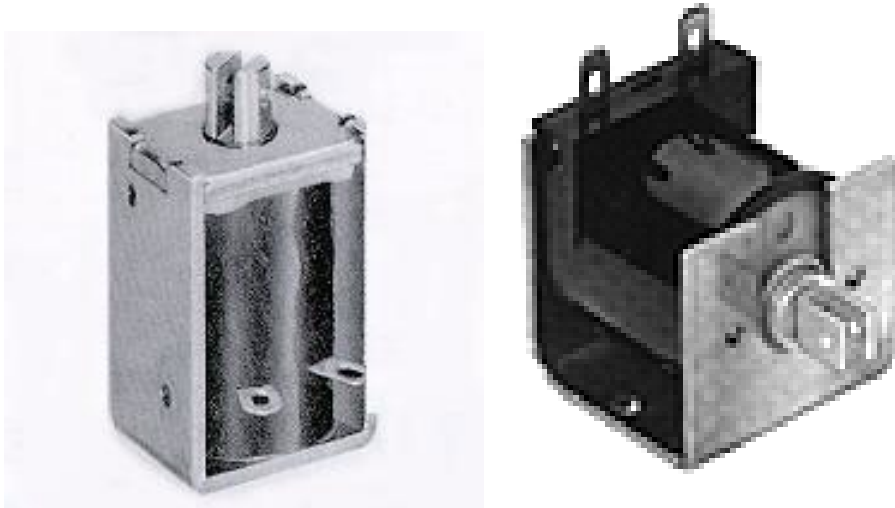
# Open-Frame vs. Box-Frame Solenoids

- Open-frame: Exposed elements
- Box-frame: Enclosed elements



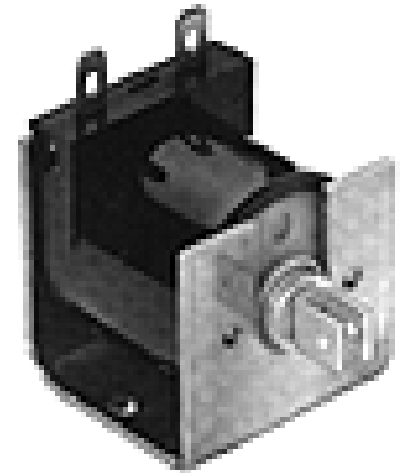
# Open-Frame Solenoid

- Simple to manufacture, cheap
  - Open steel frames, exposed coils
  - Movable plungers centered in their coils.
- Not for applications that require long life and precise positioning



# Open-Frame Solenoid: C-type/C-Frame

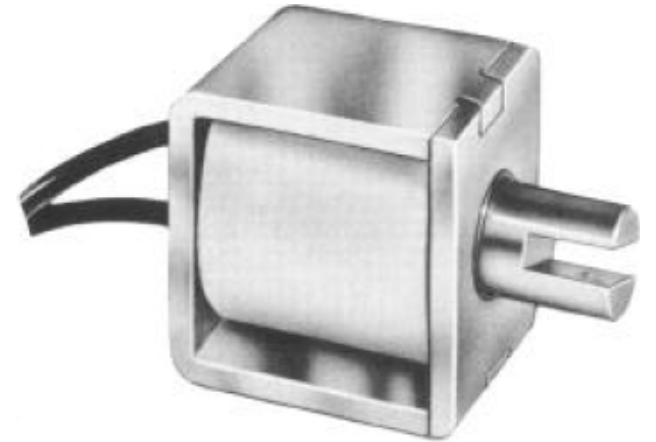
- Low-cost commercial solenoids for light-duty applications
- Frames are typically laminated steel formed in the shape of the letter C to complete the magnetic circuit through the core
  - Coil windings lack complete protective cover but are usually potted to resist airborne and liquid contaminants.
- Plungers are typically made as laminated steel bars
- Found in appliances, printers, coin dispensers, security door locks, cameras, and vending machines.
  - Can be powered with either AC or DC current.
- C-frame solenoids can have operational lives of millions of cycles
- Standard catalog models are capable of strokes up to 0.5 in.





# Open-Frame Solenoid: Box-type/Box-Frame

- Steel frames that enclose their coils on two sides, improving mechanical strength.
  - Some box-type solenoids use stacks of thin insulated sheets of steel to control eddy currents and keep stray circulating currents confined in solenoids powered by AC.
- Coils are wound up on phenolic bobbins
- Plungers are typically made from solid bar stock.
- For higher-end applications compared to C-type:
  - Tape decks, industrial controls, tape recorders, and business machines



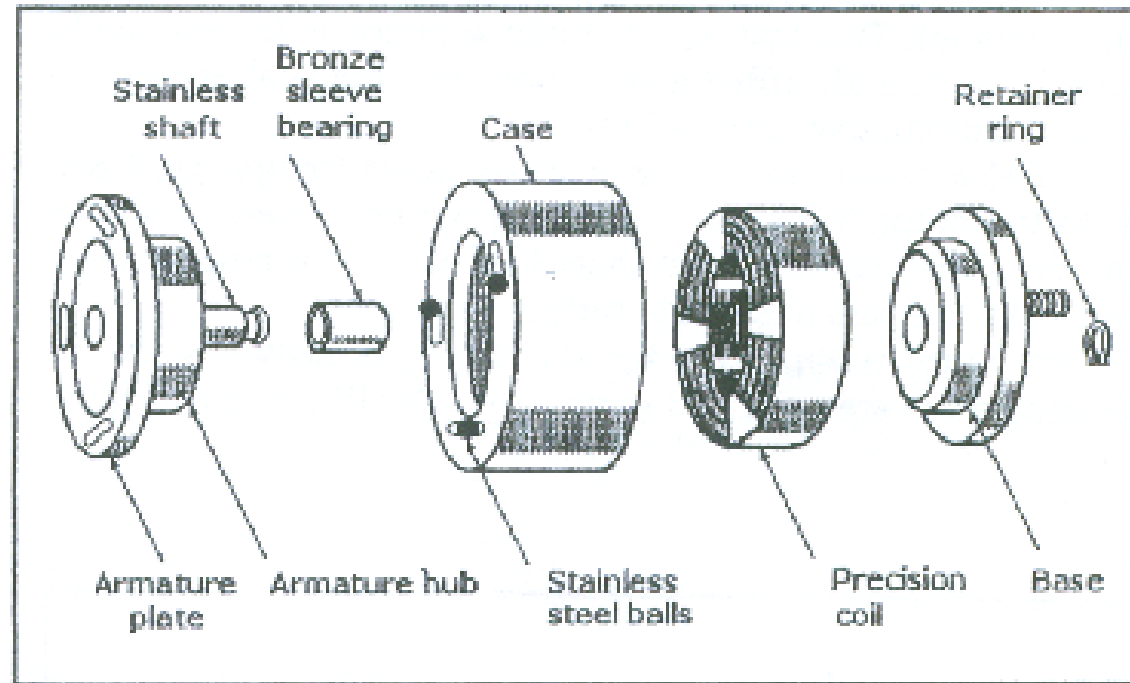
# Tubular Solenoids

- The coils of **tubular solenoids** are completely enclosed in cylindrical metal cases
  - Improved magnetic circuit return
  - Better protection against accidental damage or liquid spillage.
- Tubular DC solenoids offer highest volumetric efficiency of any commercial solenoids
  - For industrial and military/aerospace equipment where space is limited.
- For printers, computer disk-and tape drives, and military weapon systems; both pull-in and push-out styles are available.



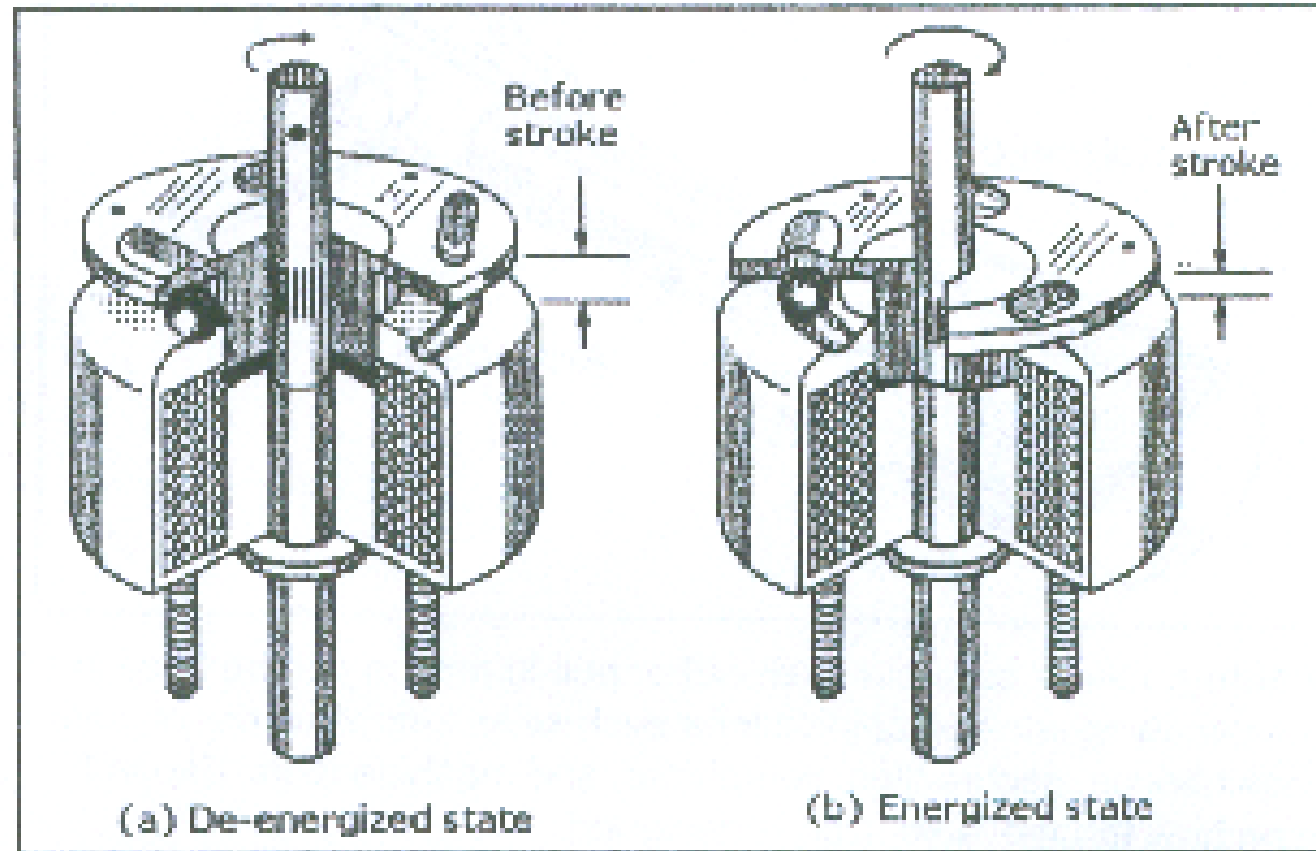
# Rotary Solenoids

- Rotary motion as output



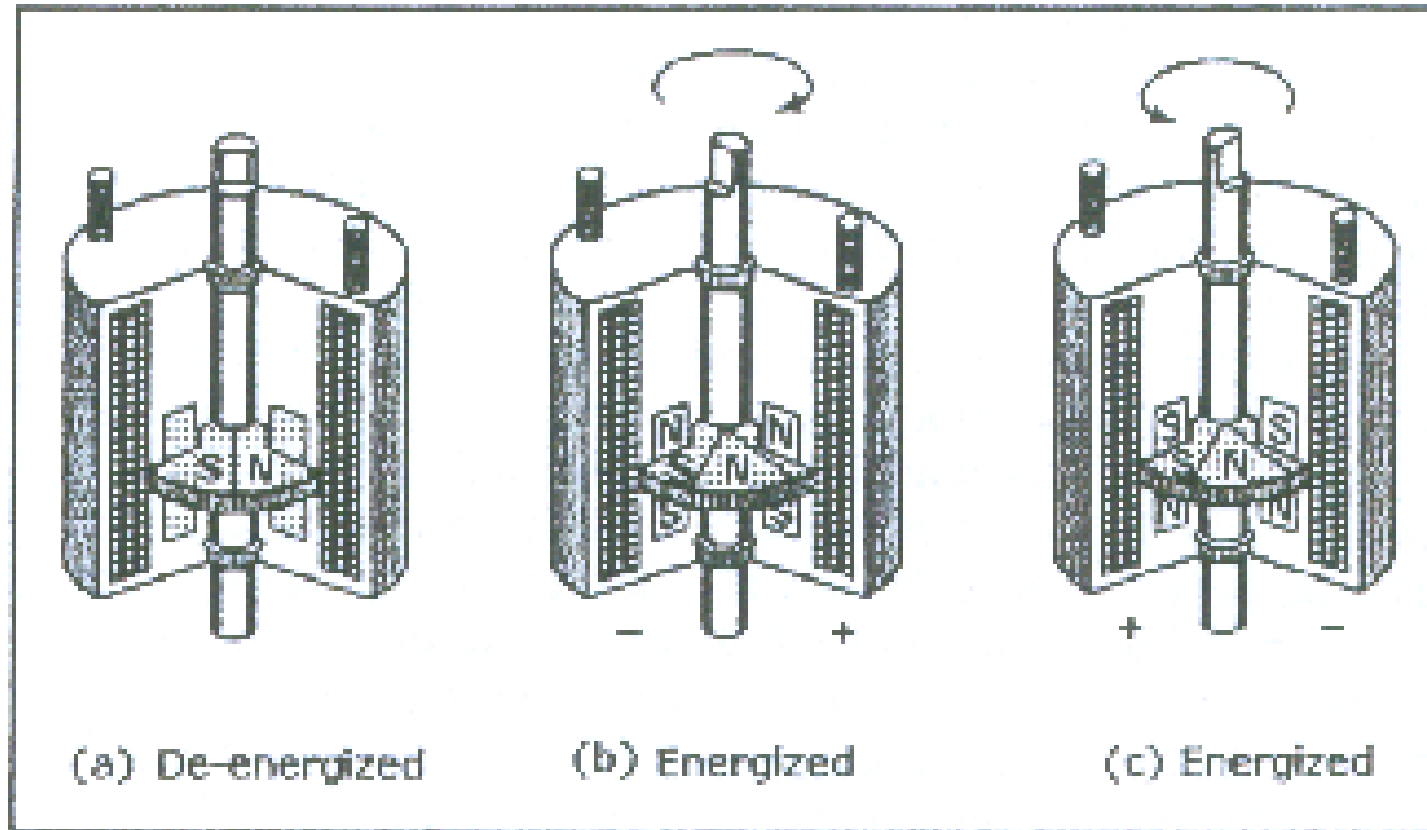
# Rotary Solenoids

- Linear motion of armature causes three ball bearings to roll into the deeper ends of the lateral slots on the faceplate

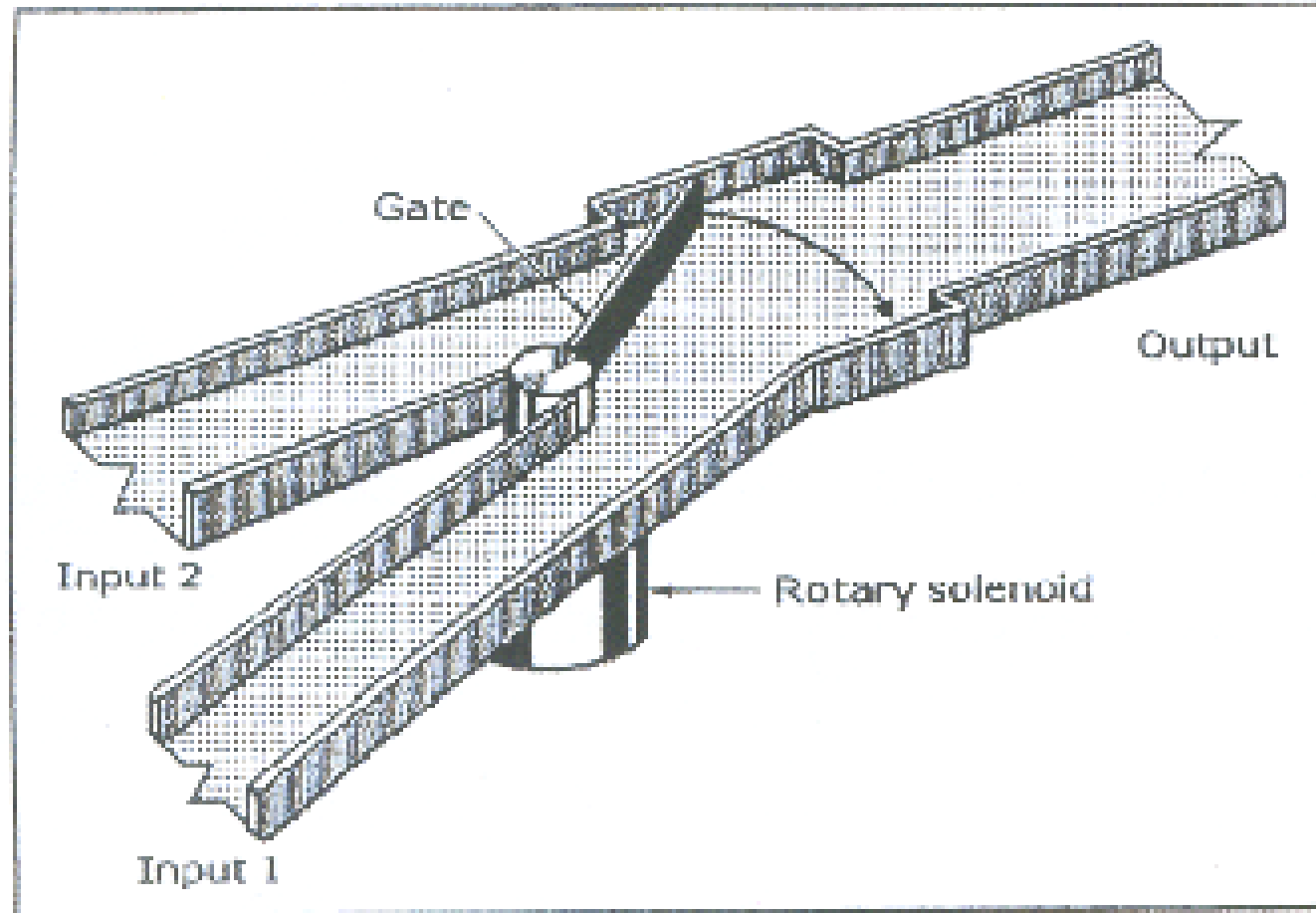


# Rotary Solenoids: Bi-directionality with Magnet

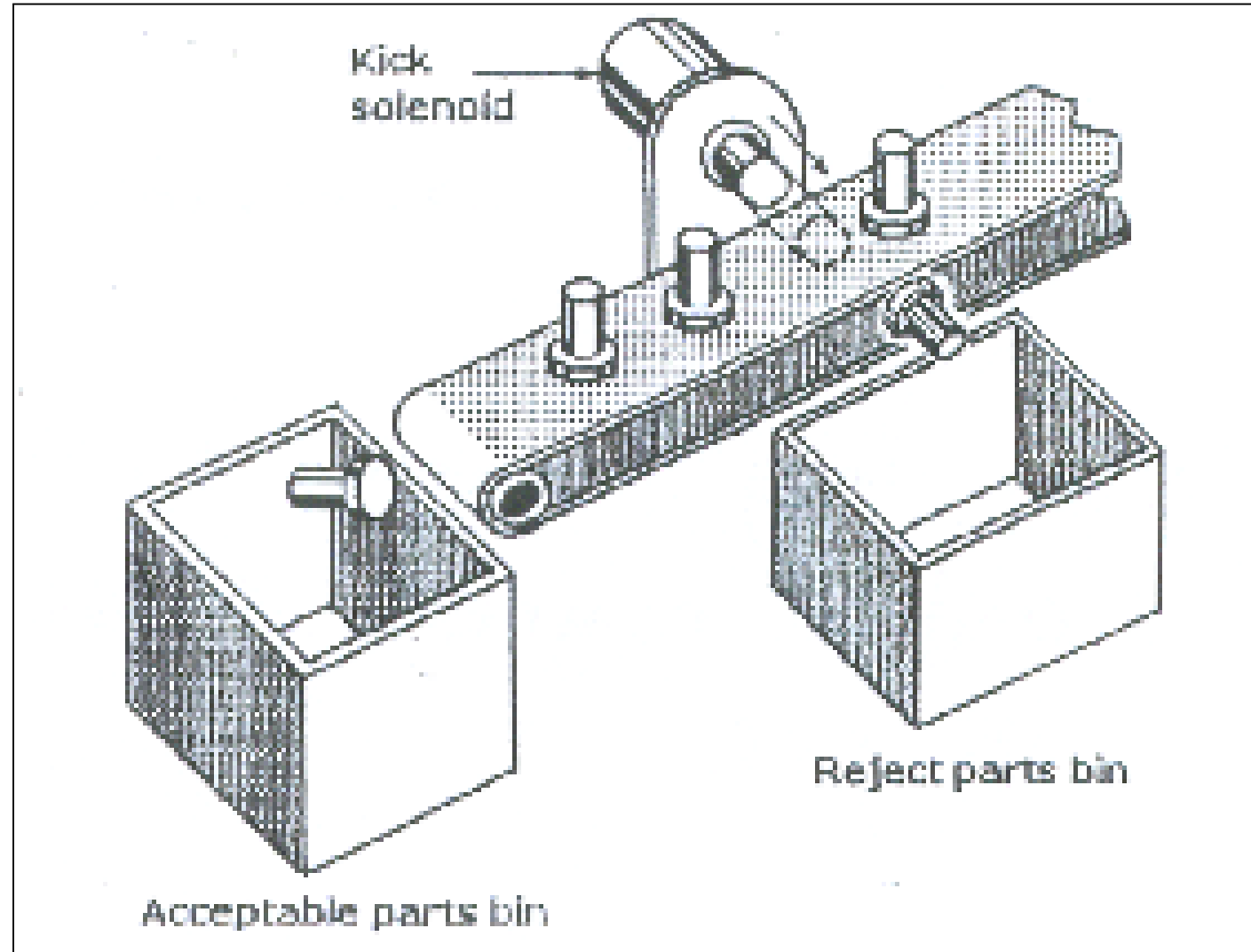
- Electromagnetic flux from the actuator's solenoid interacts with the permanent magnetic field of a neodymium-iron disk magnet attached to the armature but free to rotate. (Attraction vs. Repulsion)



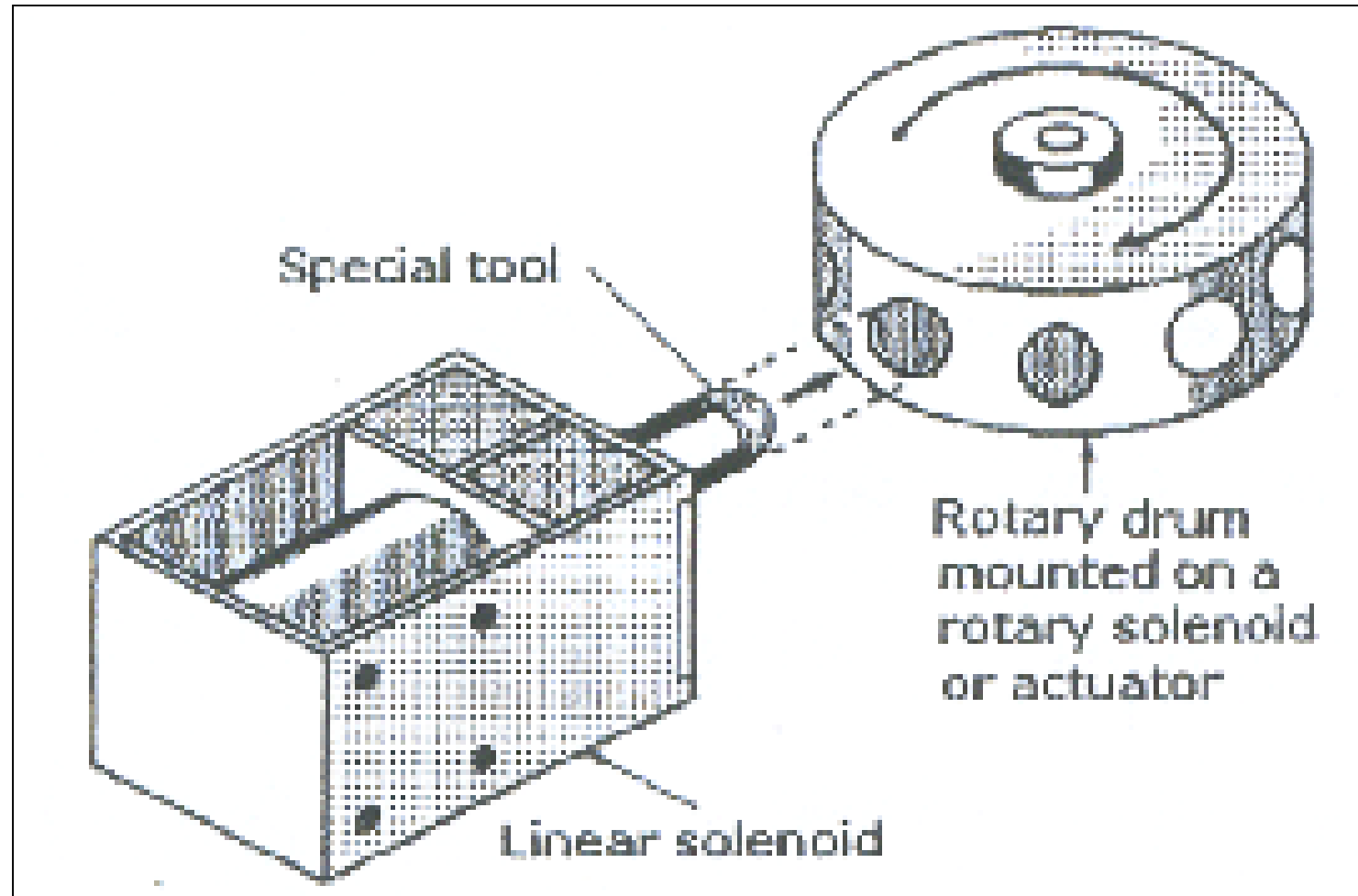
# Solenoid Examples: Parts or Material Diversion



# Solenoid Examples: Parts or Material Diversion

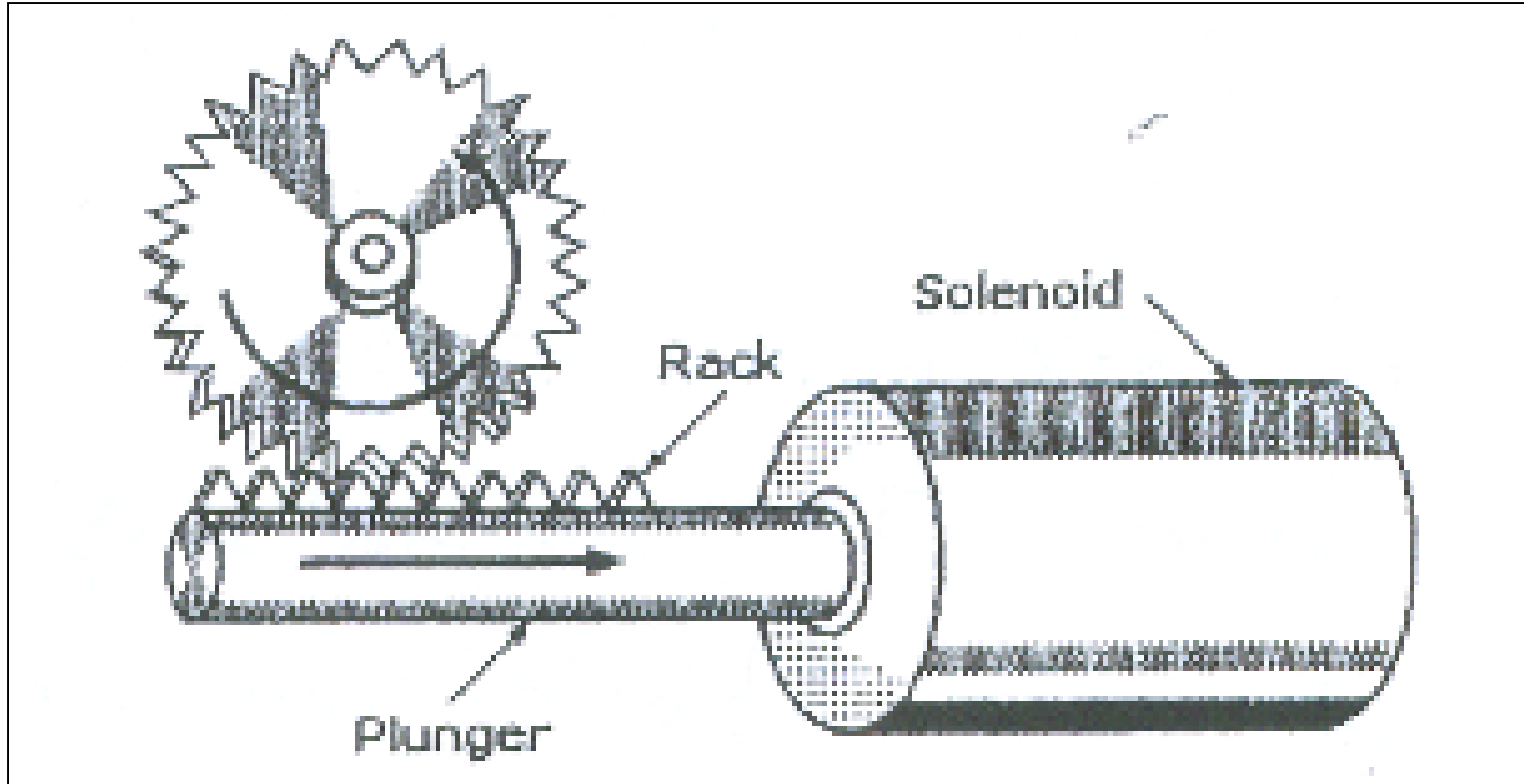


# Solenoid Examples: Rotary Position Indexing

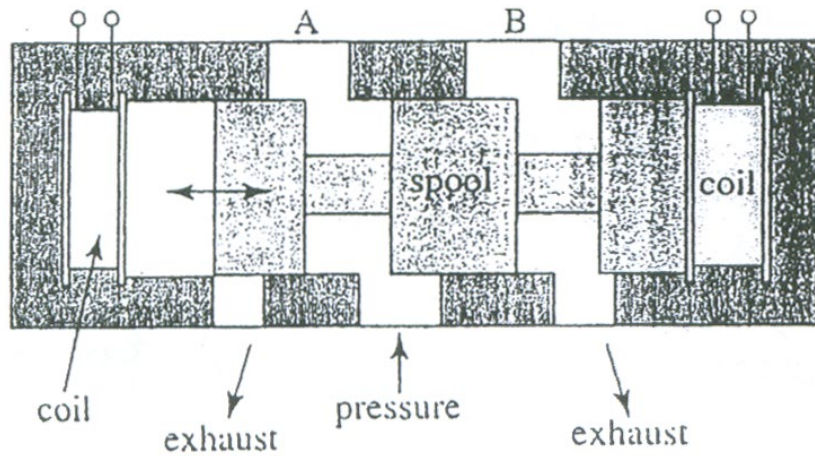




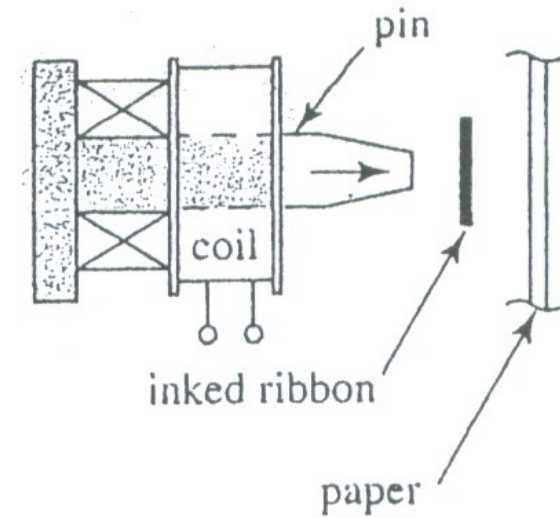
# Solenoid Examples: Ratcheting Mechanism



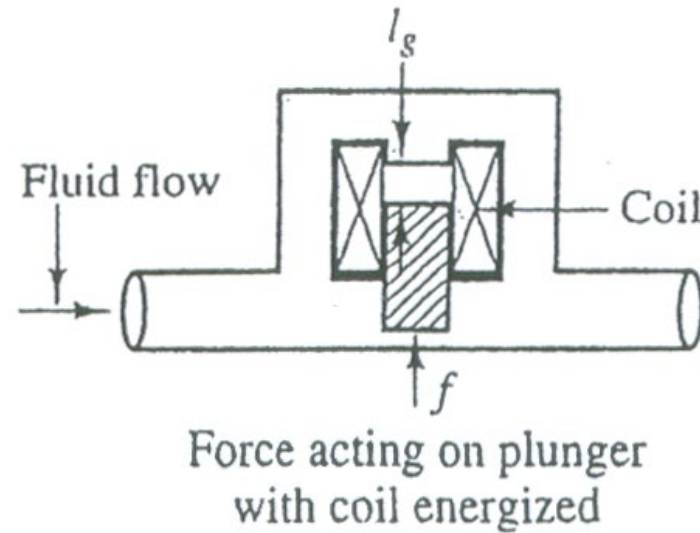
# Solenoid Examples: Valve



Solenoid operated valve



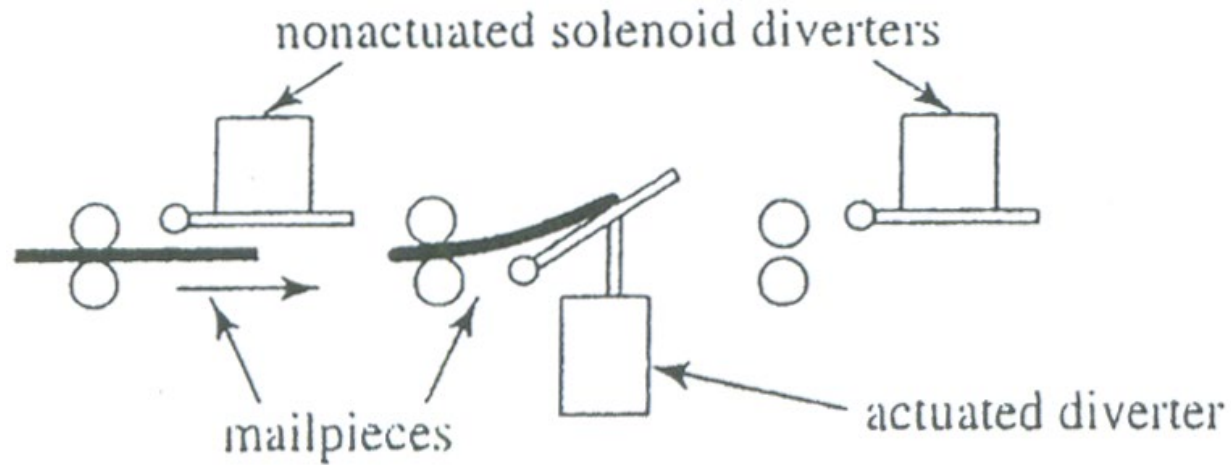
Printer pin solenoid



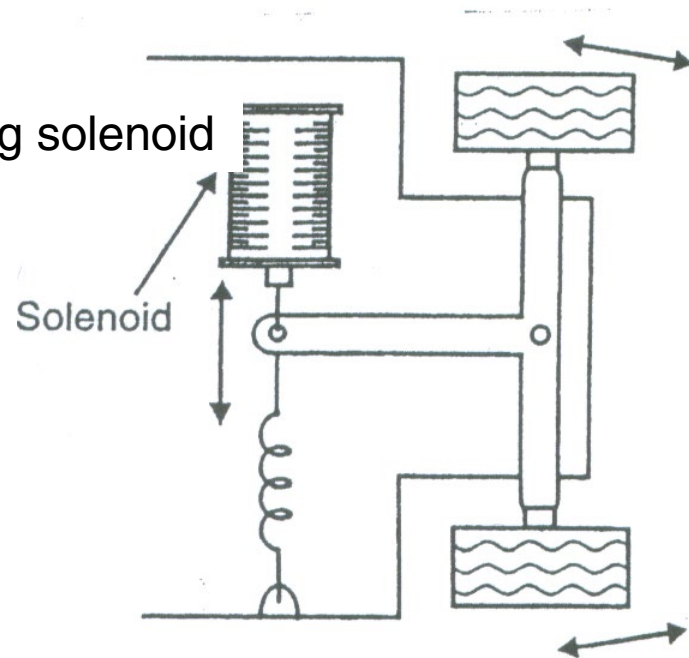
Solenoid valve

# Solenoid Examples: Mail Diverter and Robot Steering

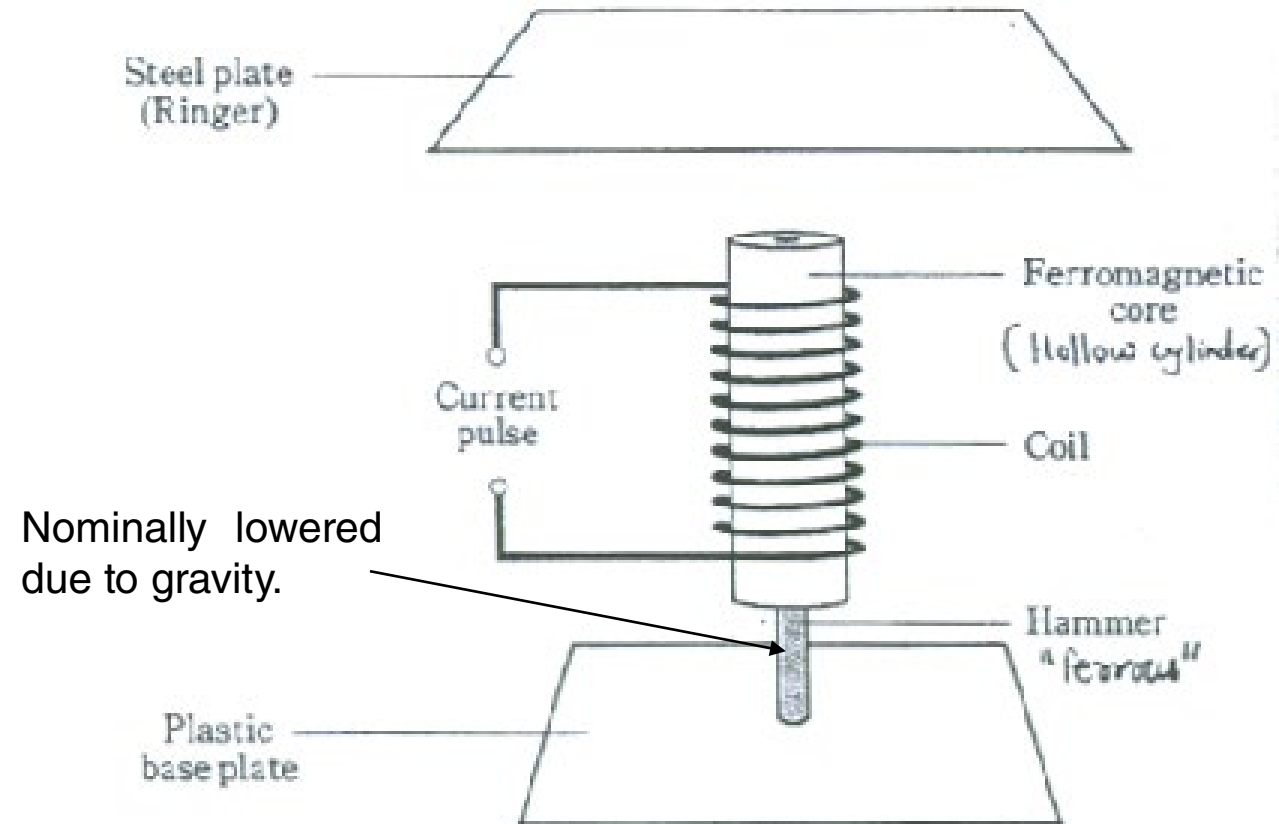
Mail diverter



Robot steering control using solenoid

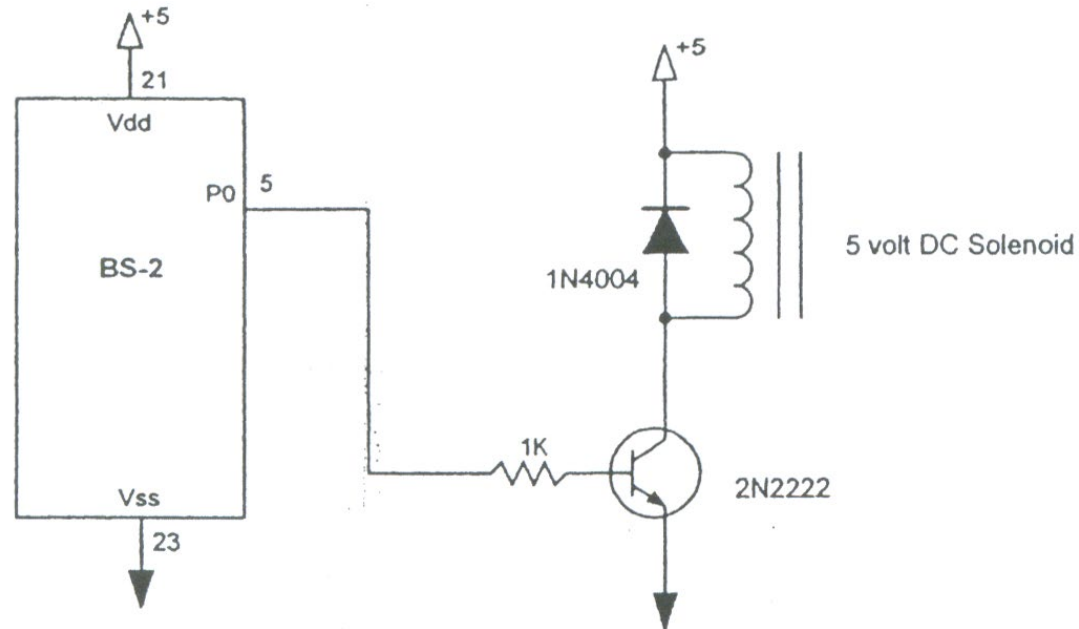


# Solenoid Example: Door bell



# Interfacing Solenoids with BS2

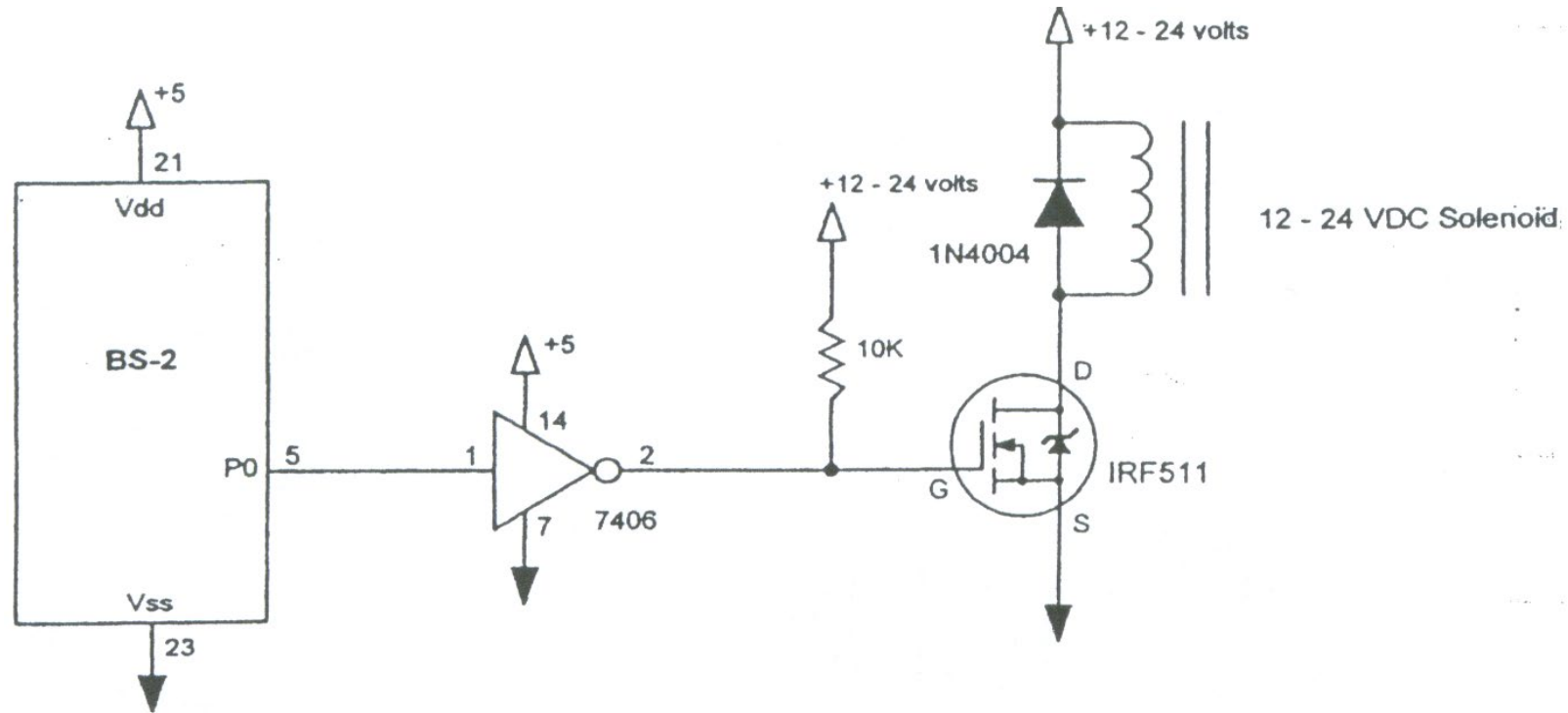
- NPN BJT switches a low voltage solenoid.
- Diode protects BS2 from the voltage spike created by collapsing magnetic field.



*A simple NPN transistor solenoid driver circuit*

# Interfacing Solenoids with BS2

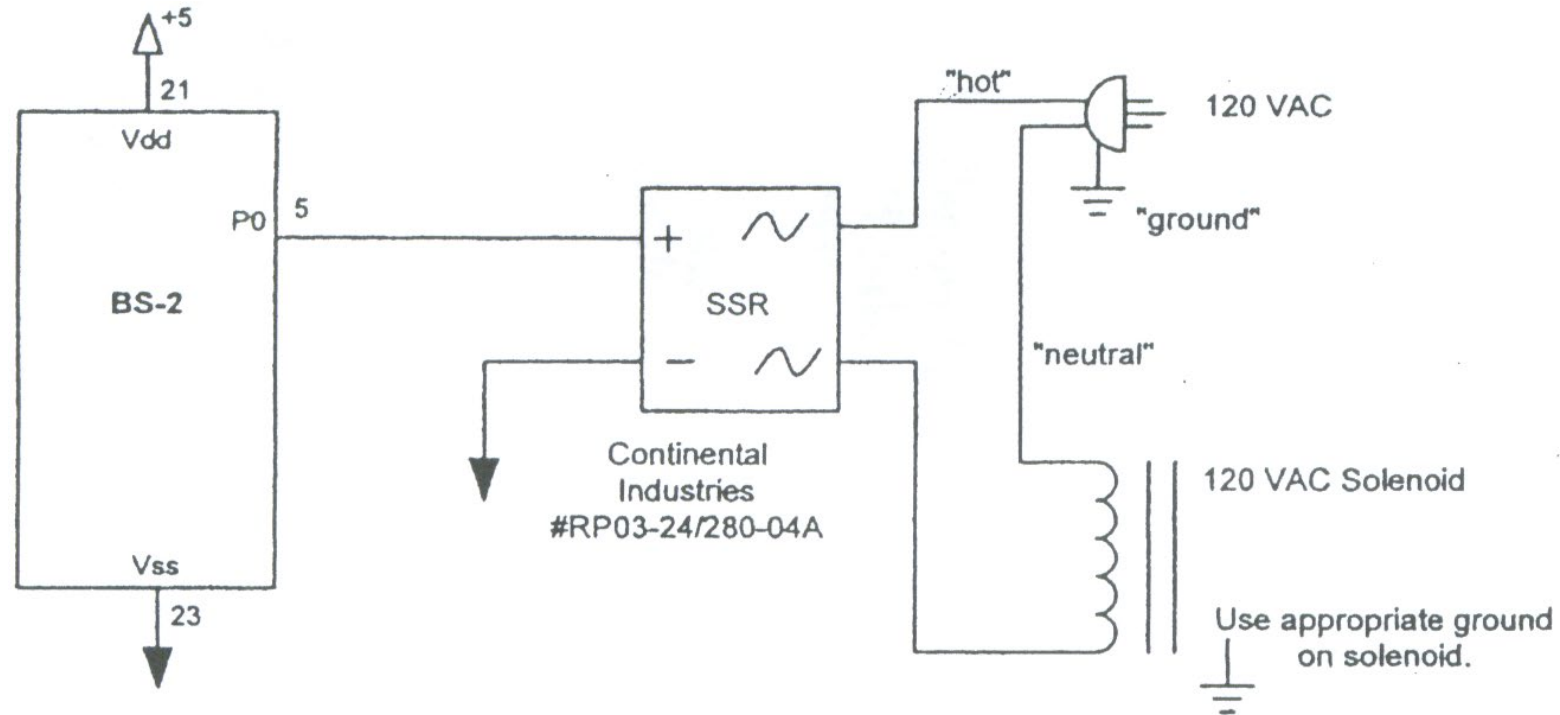
- Use of 7406 inverting buffer and IRF511 MOSFET allows operation of a high voltage DC solenoid using BS2.



**Figure**  
*Driving a high current solenoid*

# Interfacing Solenoids with BS2

- A SSR and an 120VAC solenoid is used for high-power application



*Driving a 120VAC solenoid*

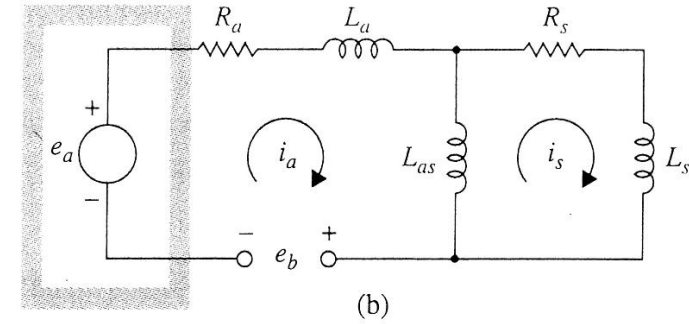
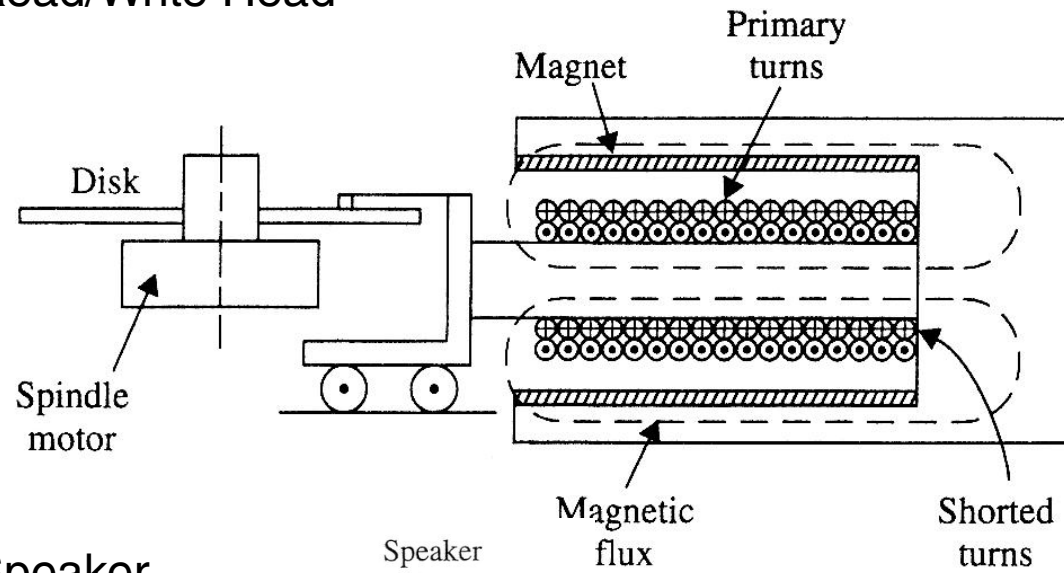
# Solenoid Summary

- Most common solenoid types:
  - **Single-action linear (push or pull).** Linear stroke motion, with a restoring force (from a spring, for example) to return the solenoid to the neutral position.
  - **Double-action linear.** Two solenoids back to back can act in either direction. Restoring force is provided by another mechanism (e.g., a spring)
  - **Mechanical latching solenoid (bistable).** An internal latching mechanism holds the solenoid in place against the load.
  - **Keep solenoid.** Fitted with a permanent magnet so that no power is needed to hold the load in the pulled-in position. Plunger is released by applying a current pulse of opposite polarity to that required to pull in the plunger.
  - **Rotary solenoid.** Typical range is 25 to 95°. Return action via mechanical means (e.g., a spring).
    - **Reversing rotary solenoid.** Rotary motion is from one end to the other; when the solenoid is energized again it reverses direction.

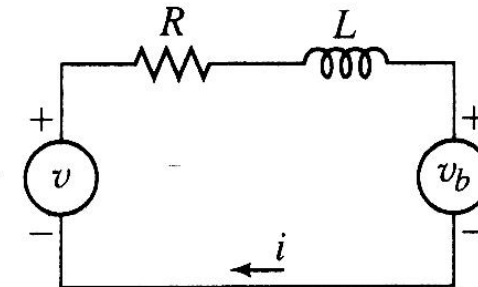
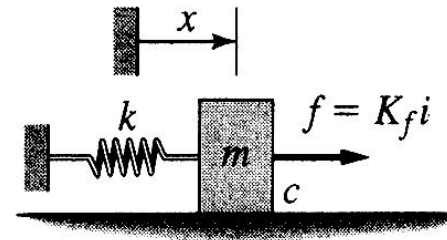
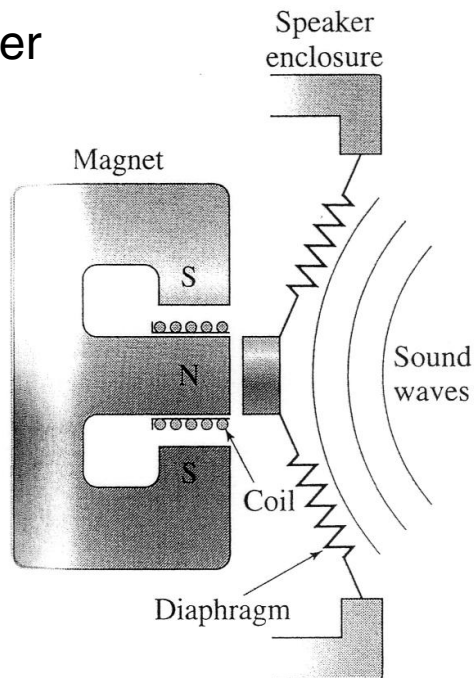


# Beyond On/Off Solenoids

Read/Write Head

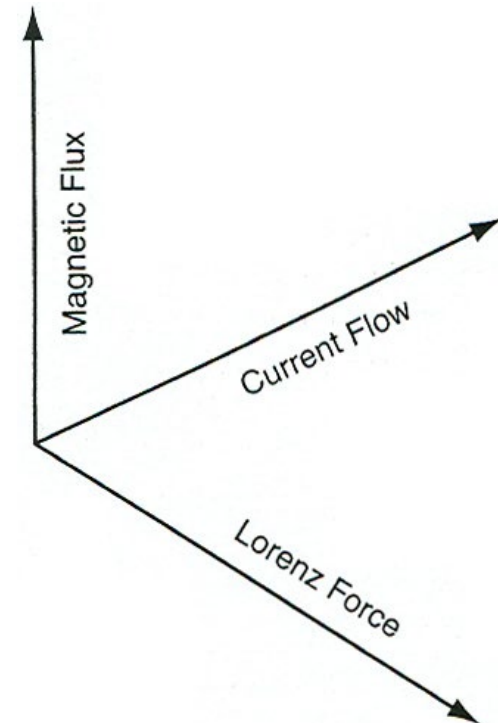
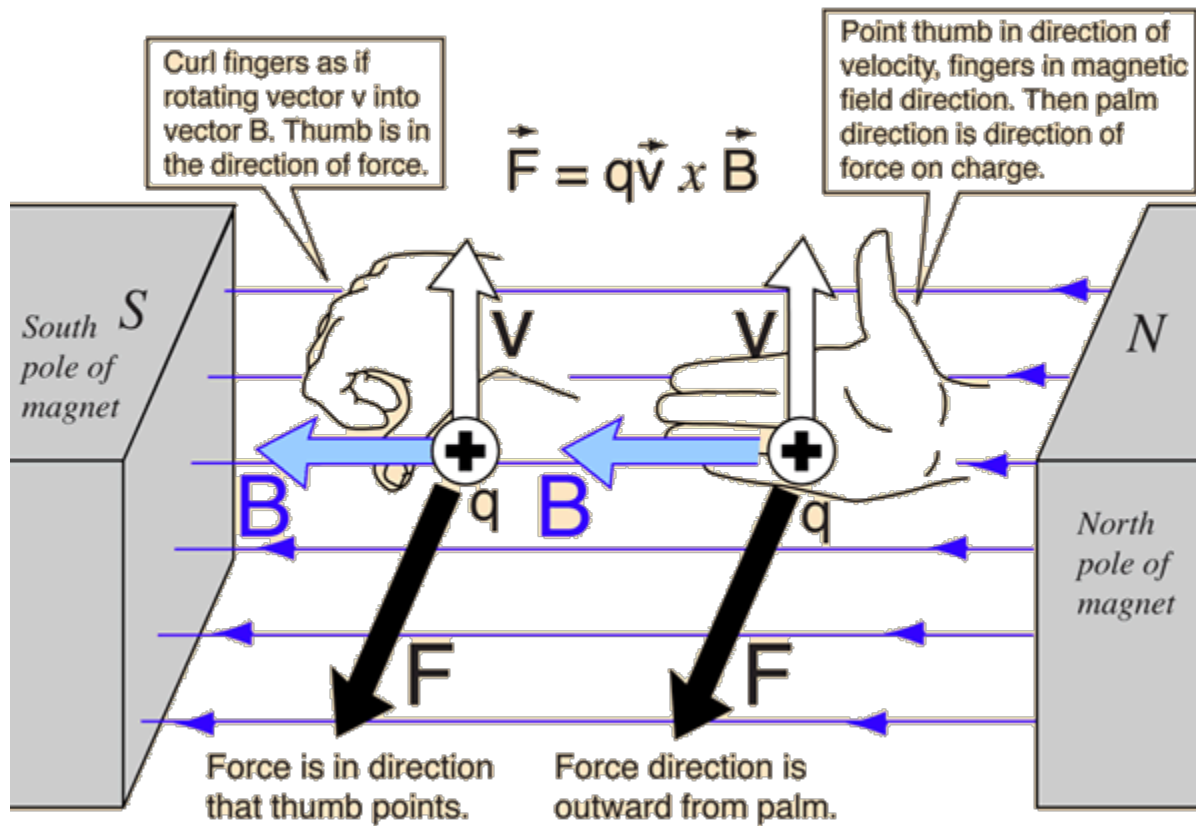


Speaker

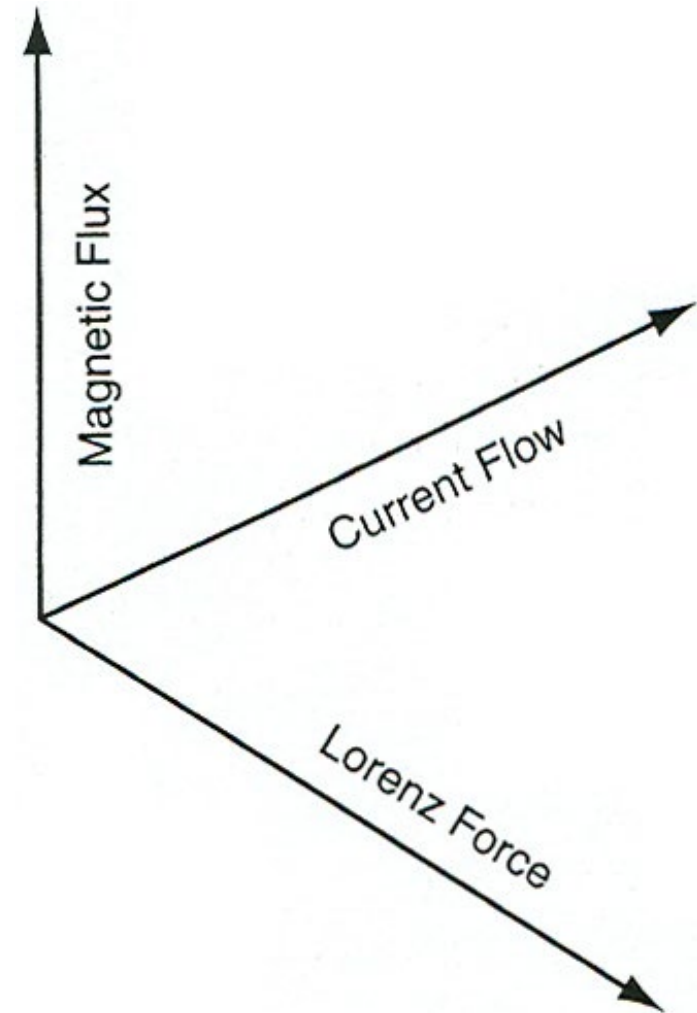
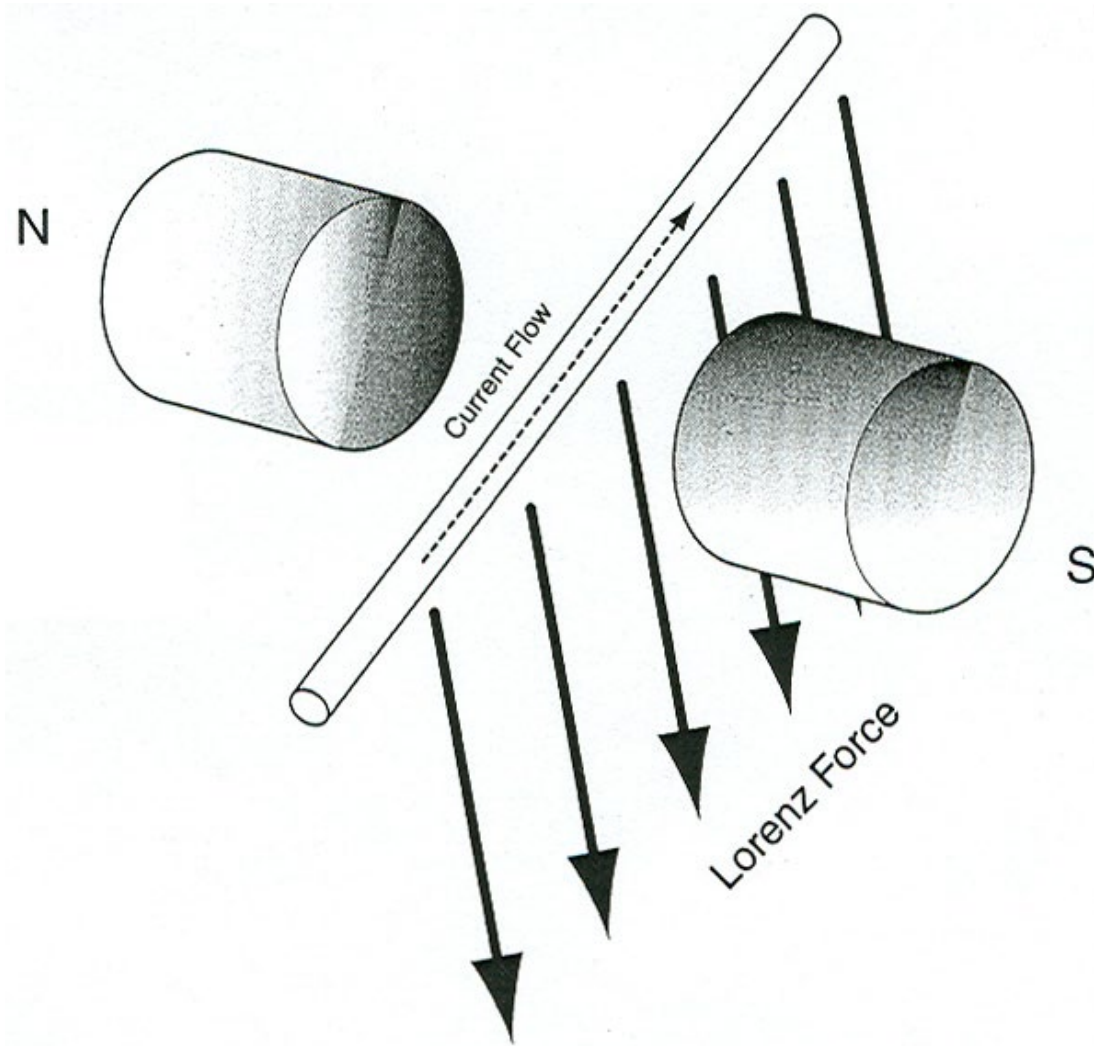


# Lorentz Force

- Right-hand rule

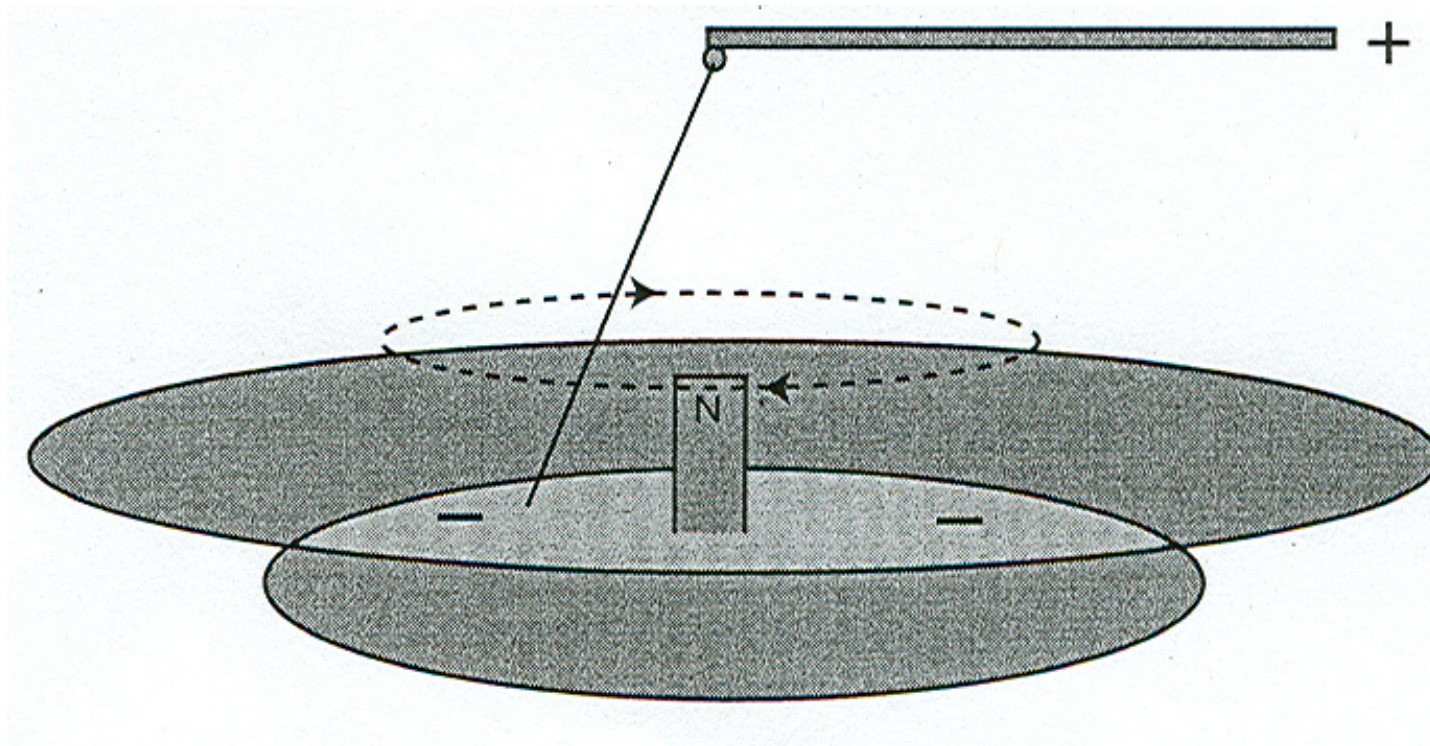


# Force on a current-carrying wire

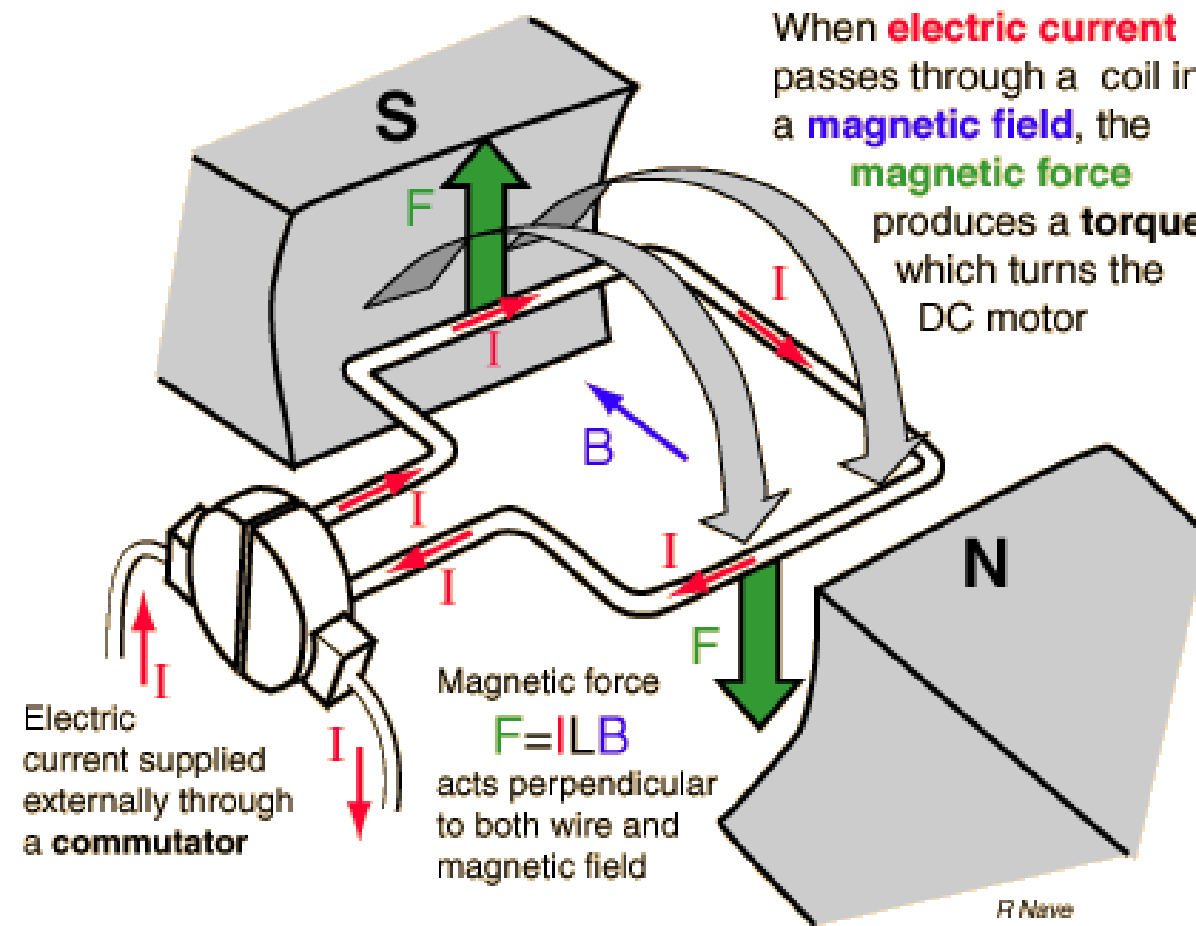


# DC Motors: Faraday's Motor (1821)

- Wire spins around a pool of mercury (conductive)



# DC Motors: Split-ring Commutator





# DC Motors

- Simple two-lead, electrically controlled devices.
  - Comes with a rotary shaft on which gears, wheels, etc. are mounted.
  - Produce significant angular velocity for their size.
- Direction:
  - Direction of rotation of a motor depends on the direction of current flow through it.
  - Reversing motor connections reverses rotation direction
- Yield little torque and allow minimum position control at low speeds.



# DC Motors

- Available in many different shapes and sizes.
- Rotational speed range (5000-8000 rpm)
  - Gear train or other mechanism can be used to obtain specific angular velocity
- Voltage limits:
  - Operating voltage range of small DC motors: 1.5-48V.
  - Cease to function below 50% of the operating voltage.
  - Overheats if the voltage applied exceeds 30% of the operating voltage. The maximum voltage limit of DC motor should not be exceeded.

# DC Motors: Speed + Torque, Voltage + Current

- **Speed** depends on operating conditions (applied voltage and applied load)
  - No load or constant load condition: **no-load speed** increases with voltage.
  - Constant voltage input: speed decreases with increasing load.
  - Most efficiently controlled by pulse-width modulation (PWM).
- **Torque rating** (lb-ft, g-cm, or oz-in): amount of force a motor can exert on a load.
  - **Stall torque**: maximum torque a motor can apply (motor is stalled by a load at given voltage)
- **Current** drawn by motor depends on operating conditions
  - No load: motor draws little current
  - As load increases, the current increases.
  - **Stall current**: current drawn at the moment the motor **stalls**.
    - Should not use excessive load that can stall the motor.
    - Stalled motor acts as a short circuit that generates excessive heat, which can damage the motor.



# DC Motor

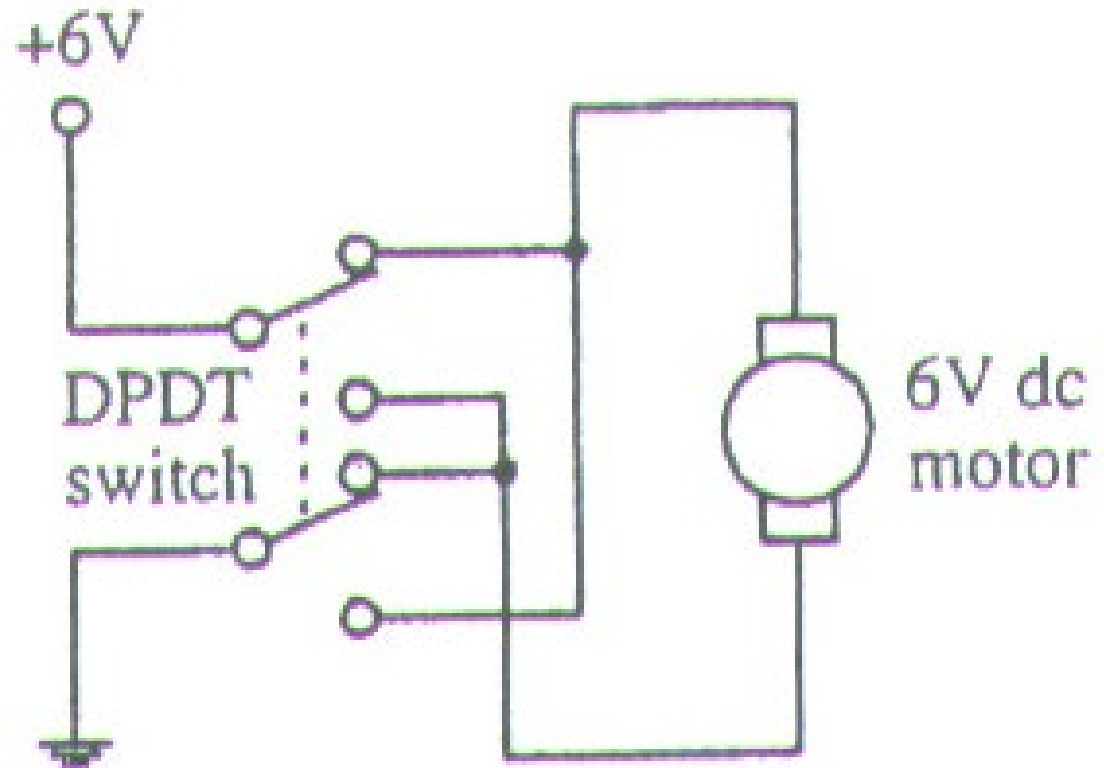
- Like relays and solenoids, DC motors can also produce reverse voltage spikes when voltage applied across motor coil is removed.
- Inductive kickback can damage sensitive **motor drive** circuitry (e.g., BS2-based driver)
  - Important to use a separate power source to drive motor and use diodes to prevent damage due to reverse spike

# DC Motor: Drive Circuit

- Some **motor drive circuit** or **driver** is needed for basic control:
  - On/off
  - Rotation in both directions
  - Speed control

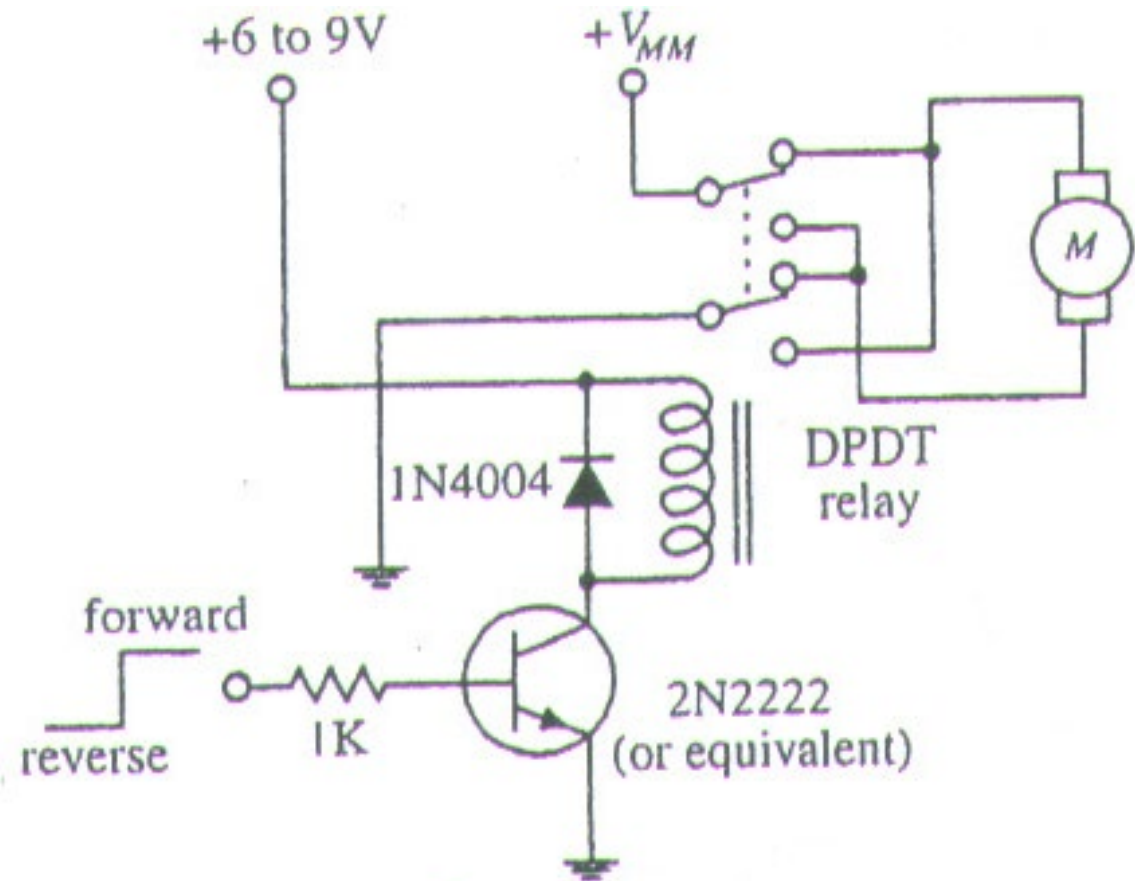
# DC Motor: Bi-directional Drive Circuit

- Manual control only
  - Can also use relays (but they are bulky)



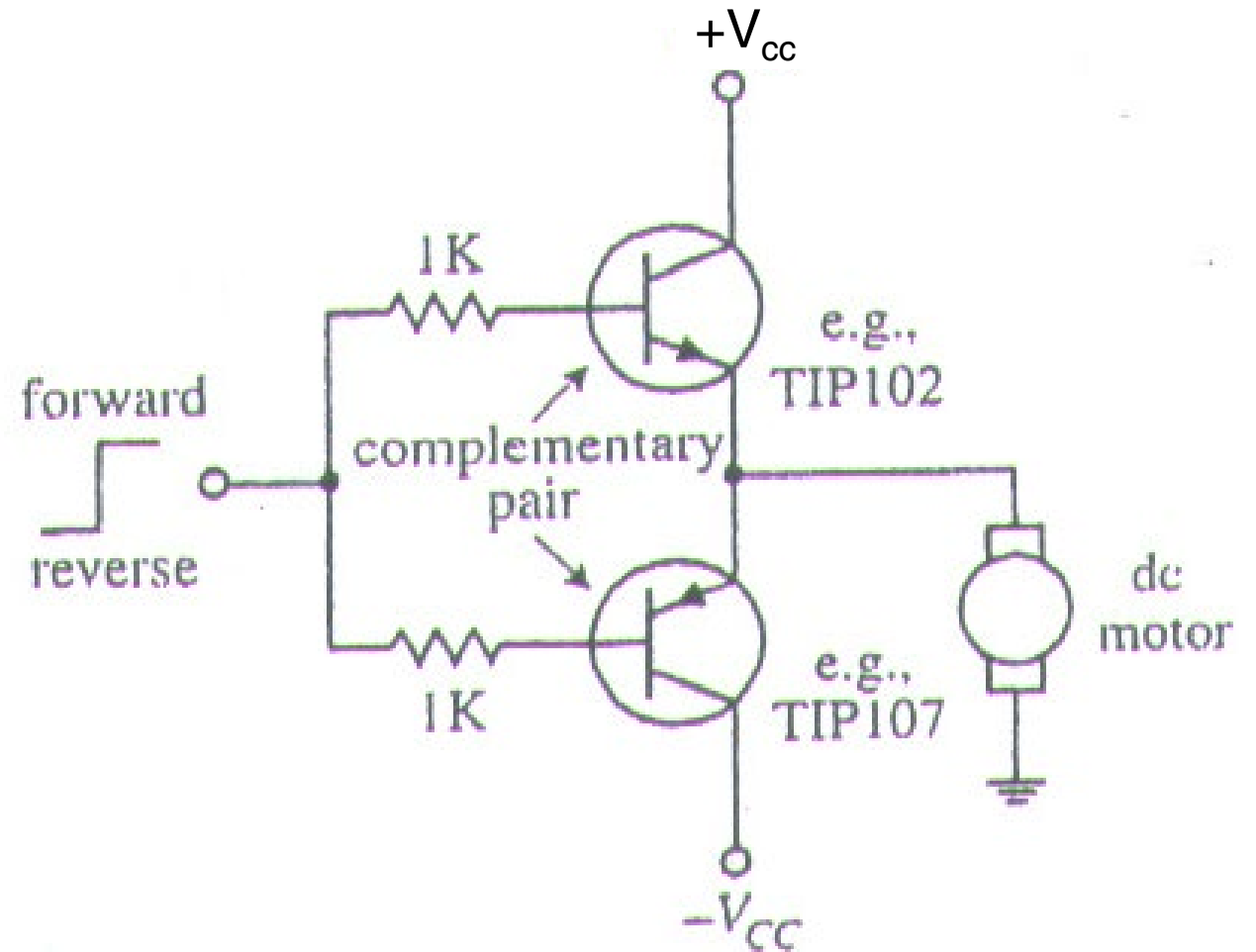
# DC Motor: Bi-directional Drive Circuit

- Logic-based control with transistor and relay



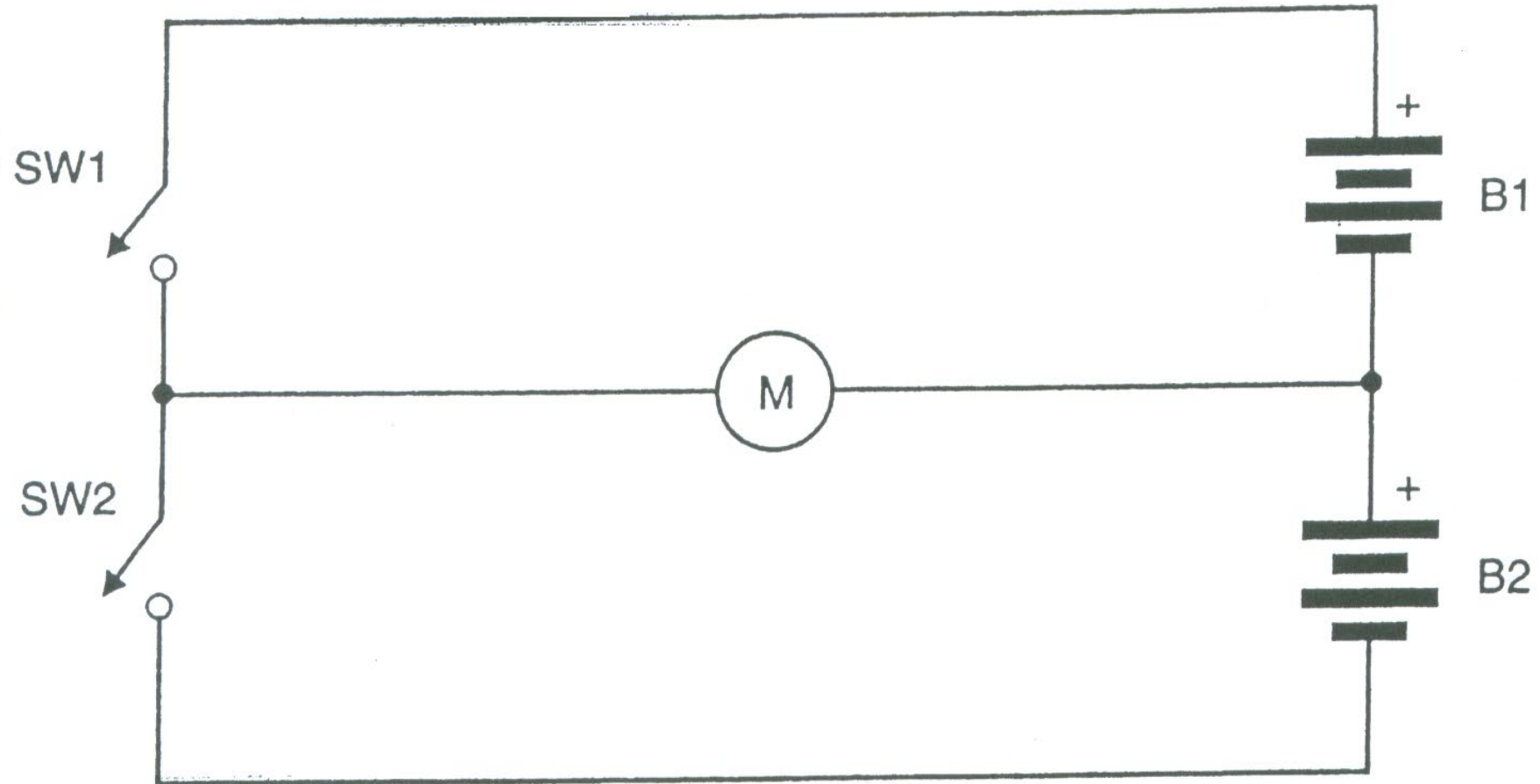
# DC Motor: Bi-directional Drive Circuit

- Logic-based control with pair of transistors
- Rotation direction controlled by push-pull transistor circuit
  - Upper transistor: npn power Darlington
  - Lower transistor: pnp power Darlington.



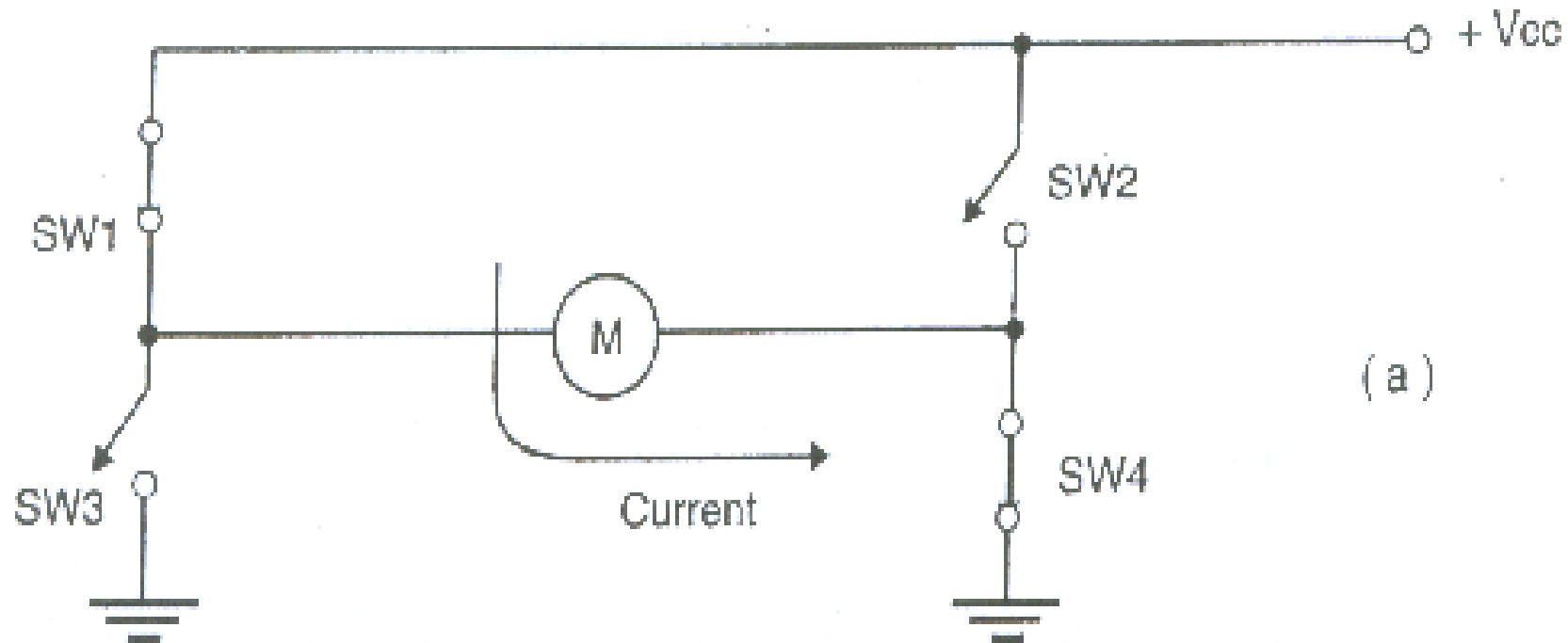
# DC Motor: Half Bridge

- Downside of two voltage sources



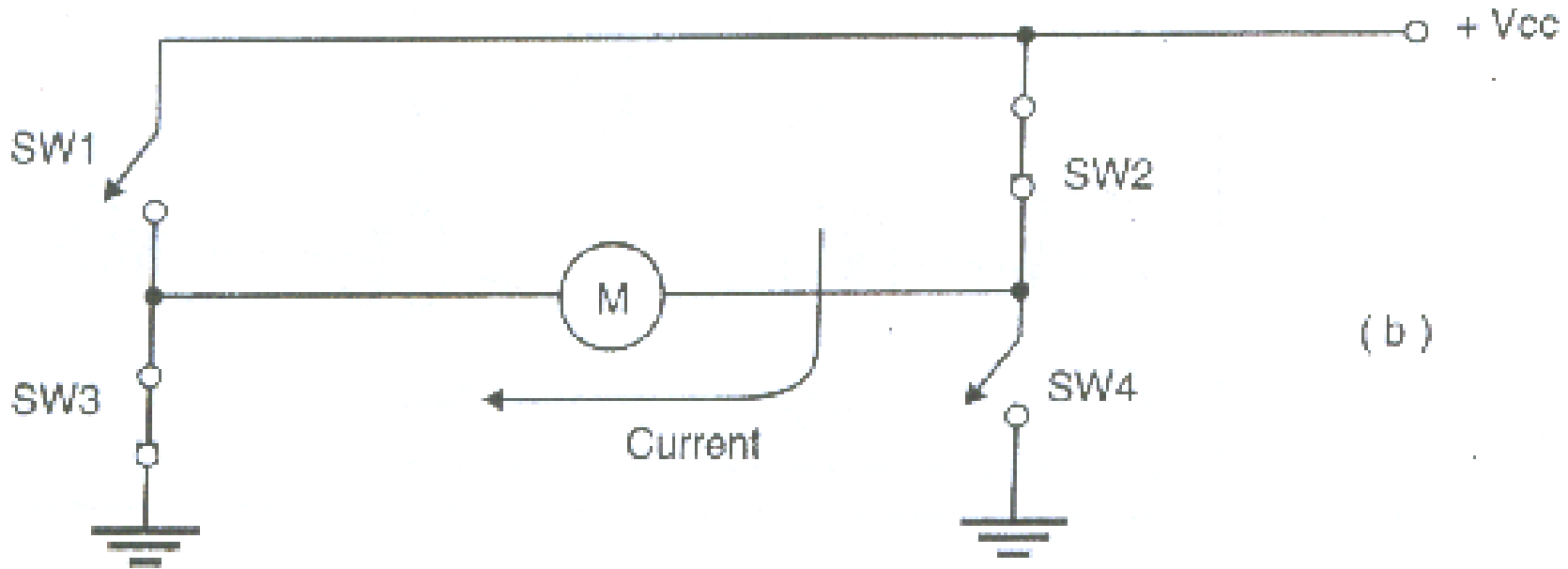
# DC Motor: Full-Bridge (H-Bridge)

- Single voltage source
- Must avoid **shoot-through** (when switches 1, 3 or 2, 4 are closed at the same time)



# DC Motor: Full-Bridge (H-Bridge)

- Single voltage source
- Must avoid **shoot-through** (when switches 1, 3 or 2, 4 are closed at the same time)





# Hands-on Exercises: Digital Input

**What's in a Microcontroller? V3.0**

Controlling Motion: Activities #1 – #6

Chapter 4