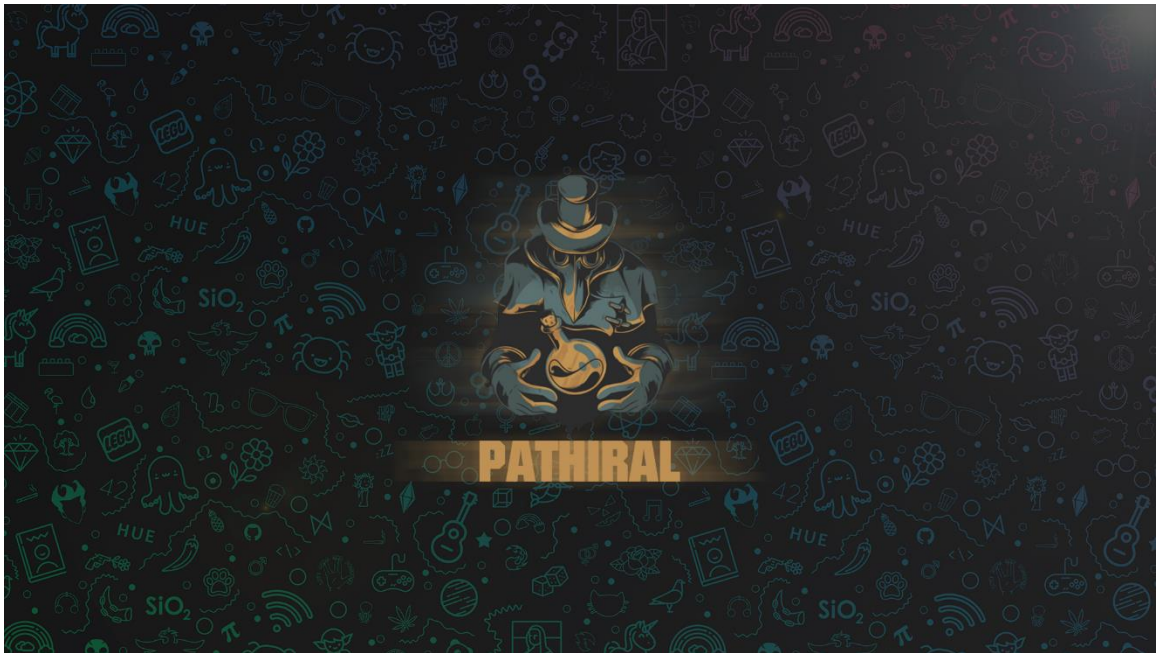**Taggler Documentation**

"Thank you for purchasing this package. You can email me directly at
muradelboudy95@gmail.com for support"

Taggler is an extension tool for Unity that helps you backup, Import or migrate your tags and layers to another Unity project easily. All done with a simple click!

Getting Started:

1. We will copy all our tags and layers from one project to another
2. Import *Taggler* to any of your existing projects
3. In the toolbar up top, press on ***tools > Taggler***
4. You now have 4 choices to either backup (tags or layers) or to import (tags and layers) from a backup
5. Press on **Backup Tags**
6. Now press on **Backup Layers**
7. A *Resources* folder has been created in the main *Assets* folder. Inside it is another folder called *Taggler*, which you will notice that it now has two files. Tags Backup.txt and Layers Backup.txt
8. Yes, these are the backups you just created in **step 3**
9. Copy and paste these two .txt files to your desktop
10. Open up your new project and place those two .txt files anywhere
11. Import *Taggler* again
12. Click on ***tools > Taggler > Import Tags***
13. Choose the Tags Backup.txt and select
14. All the tags from your previous project are now available in your new project
15. Click on ***tools > Taggler > Import Layers***
16. All the layers from your previous project are now available in your new project
17. You're done
18. To manually make a backup file and import it the template is pretty simple. One tag/layer on each line and that's it

More from Pathiral

Contact me via email for custom scripts

Thank you