Practice Questions for today's Lab

1. Create class Address with following -

area, city, pincode

Create class Student having -

rno, name, permanentAddress, currentAddress

Create object with Parameters like -

Student s1(101, "sweta", "Shivaji Nagar", "Satara", 411009, "Pashan", "Pune", "411003)

permanentAddress

currentAddress

2. Create Emp class with following attributes -

eid, name, address, salary

Create vector and implement following -

- 1. Add Record
- 2. Display all
- 3. Search
- 4. Delete
- 5. Modify

Use Menu Driven Program

3. Create class Account with -

DM - acno, name, balance

MF - Constructors, Accept, Display

withdraw, deposit

Handle following exceptions -

Withdraw - lowBalance - if balance < 1000

Deposit - PanCard Require - if amt >= 50,000

4. Create class Employee with following attributes -

Emp - id, name, dateofpinning (object of date clock), salary

Manager - inherit Manager from Employee having extra attribute - ta(travelling allowance), Hra (house rent allowance)

SalesPerson - inherit SalesPerson from Employee having extra attribute - sales, comn

WageEmp - inherit WageEmp from SalesPearson having extra attribute - rate

Implement Calculate for all classes Emp → pure virtual

- 5. Inherit Sales Manager class from Manager and SalesPerson use calculate_salary -Virtual base class
- 6. Implement Box class having height and width. Calculate area of box.

Overload \rightarrow > , <

Eg. Box b1(2, 5); Box b2(3, 5); $if(b1>b2) \rightarrow here > is overloaded$

Practice Questions for today's Lab

- 7. Implement 2 classes Math1 Math2
 Add(int, int), Sub(int, int) Mul(int, int), Div(int, int)
 CalArea() CalArea()
 Now class Calculator (inherits both Math1 and Math2)
 And call CalArea() in Calculator (diamond problem) solve the probem
- 8. Create Complex class and overload the following operators -

```
Complex c1(10, 20)

Complex c2 = c1++; ++ is overloaded

Complex c3 = ++c1; same ++ is overloaded

Complex c4 = c1 + 5;

Complex c5 = 5 + c1;
```

cout<<c5; << is overloaded
(solve by using friend functions)</pre>

- 9. Create Book class and implement the following using file -
 - Add Book
 - Display all
 - Display specific (pos) using (tellp, tellg)
 - Delete (According to Bookld)