

FAT Filesystem component

REV A

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1 Overview

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 - Memory requirements
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The FAT Filesystem module is used to read/write files into the FAT filesystem

1.1 Features

- APIs to access FAT filesystem
- Port of FatFS - FAT file system module R0.09 (C)ChaN, 2011 (http://elm-chan.org/fsw/ff/00index_e.html).

1.2 Memory requirements

Resource	Usage
Stack	480 bytes
Program	15 Kbytes

1.3 Resource requirements

Resource	Usage
Timers	1
Clocks	1
Threads	1

1.4 Performance

SPI mode 3 is used by the SD card driver. The performance measured includes FAT filesystem performance along with the SD card driver on SPI interface.

R/W	PERFORMANCE
WRITE	1061 KBytes/s
READ	314 KBytes/s

2 Hardware requirements

IN THIS CHAPTER

- ▶ Recommended hardware
 - ▶ Demonstration applications
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2.1 Recommended hardware

2.1.1 sliceKIT

This module may be evaluated using the sliceKIT modular development platform, available from digikey. Required board SKUs are:

- ▶ XP-SKC-L2 (sliceKIT L2 Core Board)
- ▶ XA-SK-XTAG2 (sliceKIT xTAG adaptor)
- ▶ XA-SK-FLASH 1V0 Slice Card

2.2 Demonstration applications

2.2.1 Display controller application

- ▶ Package: `sc_sdcard`
- ▶ Application: `app_sdcard_test`

This demo uses the `module_FatFs` along with the `module_sdcardSPI` and `module_spi_master`.

Required board SKUs for this demo are:

- ▶ XP-SKC-L16 (sliceKIT L16 Core Board) plus XA-SK-XTAG2 (sliceKIT xTAG adaptor)

3 API

IN THIS CHAPTER

- ▶ Configuration defines
 - ▶ API
-

- ▶ module: module_sdcardSPI module_spi_master

The below section details the APIs in the application. For details about the FatFS APIs please refer to the respective repositories.

3.1 Configuration defines

The `module_FatFs` requires configurations defined in `ffconf.h`. The module requires nothing to be additionally defined. However defines can be tuned in `ffconf.h`. Some of the defines are:

`_FS_TINY`

This defines if the sector buffer in the file system object or the individual file object should be used. When `_FS_TINY` is set to 1, FatFs uses the sector buffer in the file system object.

`_FS_READONLY`

Setting `_FS_READONLY` to 1 defines read only configuration. By default this is set to 0.

`_FS_MINIMIZE`

This define sets minimization level to remove some functions. By default this is set to 0 to include full set of functions.

`_FS_READONLY`

Setting `_FS_READONLY` to 1 defines read only configuration. By default this is set to 0.

3.2 API

- ▶ `ff.c`
- ▶ `ccsbcs.c_`
- ▶ `ff.h`
- ▶ `ffconf.h`
- ▶ `integer.h`
- ▶ `diskio.h`

The FatFs module provides APIs to read/write files to SD card.

The FatFs APIs are as follows:

`FRESULT f_mount(BYTE vol, FATFS *fs)`

Function to mount/unmount file system object to the FatFs module.

This function has the following parameters:

vol Logical drive number to be mounted/unmounted n.

fs Pointer to new file system object (NULL for unmount)

FRESULT f_open(FIL *fp, const TCHAR *path, BYTE mode)

Function to open or create a file.

This function has the following parameters:

fp Pointer to the blank file object.

path Pointer to the file name.

mode Access mode and file open mode flags.

FRESULT f_read(FIL *fp, void *buff, UINT btr, UINT *br)

Function to read data from a file.

This function has the following parameters:

fp Pointer to the file object.

buff Pointer to data buffer.

btr Number of bytes to read.

br Pointer to number of bytes read.

FRESULT f_lseek(FIL *fp, DWORD ofs)

Function to move file pointer of a file object.

This function has the following parameters:

fp Pointer to the file object .

ofs File pointer from top of file .

FRESULT f_close(FIL *fp)

Function to close an open file object.

This function has the following parameters:

fp Pointer to the file object to be closed

FRESULT f_opendir(DIR *dj, const TCHAR *path)

Function to create a directory object.

This function has the following parameters:

dj Pointer to directory object to create.

path Pointer to the directory path.

FRESULT f_readdir(DIR *dj, FILINFO *fno)

Function to read directory entry in sequence.

This function has the following parameters:

dj Pointer to the open directory object.

fno Pointer to file information to return.

FRESULT f_stat(const TCHAR *path, FILINFO *fno)

Function to get the file status.

This function has the following parameters:

path Pointer to the file path.

fno Pointer to file information to return .

FRESULT f_write(FIL *fp, const void *buff, UINT btw, UINT *bw)

Function to write data to the file.

This function has the following parameters:

fp Pointer to the file object.

buff Pointer to the data to be written.

btw Number of bytes to write.

bw Pointer to number of bytes written.

FRESULT f_getfree(const TCHAR *path, DWORD *nclst, FATFS **fatfs)

Function to get number of free clusters on the drive.

This function has the following parameters:

path Pointer to the logical drive number (root dir).

nclst Pointer to the variable to return number of free clusters.

fatfs Pointer to pointer to corresponding file system object to return.

FRESULT f_truncate(FIL *fp)

Function to truncate a file.

This function has the following parameters:

fp Pointer to the file object to be truncated.

FRESULT f_unlink(const TCHAR *path)

Function to delete an existing file or directory.

This function has the following parameters:

path Pointer to the file or directory path.

FRESULT f_mkdir(const TCHAR *path)

Function to create a new directory.

This function has the following parameters:

path Pointer to the directory path.

FRESULT f_chmod(const TCHAR *path, BYTE value, BYTE mask)

Function to change attribute of a file or directory.

This function has the following parameters:

path Pointer to the file path.

value Attribute bits.

mask Attribute mask to change.

FRESULT f_rename(const TCHAR *path_old, const TCHAR *path_new)

Function to rename a file or directory.

This function has the following parameters:

path_old Pointer to the old name.

path_new Pointer to the new name.

FRESULT f_chdrive(BYTE drv)

Function to change current drive.

This function has the following parameters:

drv Function to change current drive.

FRESULT f_chdir(const TCHAR *path)

Function to change current directory.

This function has the following parameters:

path Pointer to the directory path.

FRESULT f_getcwd(TCHAR *path, UINT sz_path)

Function to get current directory.

This function has the following parameters:

`path` Pointer to the directory path.

`sz_path` Size of path.

`FRESULT f_fdisk(BYTE pdrv, const DWORD szt[], void *work)`

Function to divide a physical drive into multiple partitions.

This function has the following parameters:

`pdrv` Physical drive number.

`szt` Pointer to the size table for each partitions.

`work` Pointer to the working buffer.

`int f_putc(TCHAR c, FIL *fp)`

Function to put a character to the file.

This function has the following parameters:

`c` The character to be output.

`fp` Pointer to the file object.

`int f_printf(FIL *fil, const TCHAR *str, ...)`

Function to print a formatted string into a file.

This function has the following parameters:

`fil` Pointer to the file object.

`str` Pointer to the formatted string.

`...` Optional arguments...

The FatFs APIs use the module_sdcardSPI APIs.

4 Programming guide



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