

*Shantonu Debnath*

# Kingdom of Shan

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# Documents

Kingdom of Shan 

Template

Project path

Documents/Kingdom of Shan



## Description

---

# Documents/Kingdom of Shan

## 2nd Scene

Template

Project path

Documents/Kingdom of Shan/2nd Scene



## Description

---

The king thought a lot but could not find a way out of the incoming danger in his kingdom. He felt helpless. In the end, he called his Secretary.

## 3rd Scene

Template

Project path

Documents/Kingdom of Shan/3rd Scene



### Description

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His Secretary put the entire wealth of the Kingdom and hid them far, far beyond the reach of a common man. He hid the path to find the treasure in different parts of the kingdom through puzzles. Finally, the flood came and diminished the great Shan Kingdom into ruins.

### References

---

Attachments

Speaking entities

Following elements

Previous elements

Involved entities

Takes place at

## 4th Scene

Template

Project path

Documents/Kingdom of Shan/4th Scene



### Description

---

The Kingdom faded away. The treasure remained well-hidden beneath the earth for 200 years. Recently, the local government has conducted excavations in the city of Shan and found evidence that clearly indicates the presence of a treasure worth millions of dollars.


### References

---


#### Attachments

##### Speaking entities



Government   
Entity



Researcher   
Entity

#### Following elements

#### Previous elements

#### Involved entities

#### Takes place at



## Blue Door next clue

Template

Project path

Documents/Kingdom of Shan/Blue Door next clue



## Description

---

## final clue for all door

Template

Project path

Documents/Kingdom of Shan/final clue for all door



## Description

---

## First Level

Template

Project path

Documents/Kingdom of Shan/First Level



## Description

---

Here Police and Researcher are talking with each other.

## References

---


### Attachments

#### Speaking entities



Police   
Entity



Researcher   
Entity

### Following elements

### Previous elements

### Involved entities

### Takes place at

## Game Play

Template

Project path

Documents/Kingdom of Shan/Game Play



## Description

---

## Game play (Some enemies will be attacked)



Template

Project path

Documents/Kingdom of Shan/Game play (Some enemies will be attacked)



### Description

---

In this game play, the 'RESEARCHER' will encounter two doors one beside the other. He will have to choose one of them.

## Game Start

Template

Project path

Documents/Kingdom of Shan/Game Start



### Description

---

Take a good look at the map from the Map section. The entire game depends on your ability to understand the map.

### References

---

Attachments

Speaking entities

Following elements

Previous elements

Involved entities

Takes place at

hospital-1 

Template

Project path

Documents/Kingdom of Shan



## Description

---

## If choose blue door

Template

Project path

Documents/Kingdom of Shan/If choose blue door



## Description

---



## If choose red door

Template

Project path

Documents/Kingdom of Shan/If choose red door



## Description

---

library-1 

Template

Project path

Documents/Kingdom of Shan



## Description

---

## Red door next clue

Template

Project path

Documents/Kingdom of Shan/Red door next clue



## Description

---

## Starting

Template

Project path

Documents/Kingdom of Shan/Starting



## Description

---

Once upon a time there was a kingdom along the banks of the Ganges. It was called the 'Kingdom of Shan'. It was known far and wide for its wealth and prosperity. But one fateful day, the chief scientist informed the King of a terrible danger.

## THE END

Template

Project path

Documents/Kingdom of Shan/THE END



### Description

---

Congratulation!! You have successfully found the treasure.

## Documents/Kingdom of Shan/2nd Scene

King: "Arrange it in such a way that only..." 

Template

Project path

Documents/Kingdom of Shan/2nd Scene



### Menu text

---

### Stage directions

---

### Full text

---

Arrange it in such a way that only a true heir of the Shan can find the treasure.

King: "Collect all the money and wealth fr..."



Template  
Project path

Documents/Kingdom of Shan/2nd Scene



## Menu text

---

## Stage directions

---

## Full text

---

Collect all the money and wealth from our vaults. And hide them. Hide them well in a secret chamber where neither floods nor men can reach.

Secretary: "Ok my lord." 

Template  
Project path

Documents/Kingdom of Shan/2nd Scene



Menu text

---

Stage directions

---


Full text

---

Ok my lord.



## Documents/Kingdom of Shan/4th Scene

Government: "Mr. Shantonu, We suspect  
the Shan K..." 

Template

Project path

Documents/Kingdom of Shan/4th Scene



### Menu text

---

### Stage directions

---

### Full text

---

Mr. Shantonu, We suspect the Shan Kingdom has hidden treasures. We found the only clue in this regard. You have to recover this treasure.

Researcher: "OK. I will go to the spot now." 

Template  
Project path

Documents/Kingdom of Shan/4th Scene



## Menu text

---

## Stage directions

---

## Full text

---

OK. I will go to the spot now.

## Documents/Kingdom of Shan/Blue Door next clue

swimming-1 

**Template**

**Project path**

Documents/Kingdom of Shan/Blue Door next clue



### Description

---

## Documents/Kingdom of Shan/final clue for all door

**Director-1** 

**Template**

**Project path**

Documents/Kingdom of Shan/final clue for all door



### Description

---

Monkey: "This is your Last clue. You are  
ver..." 

Template  
Project path

Documents/Kingdom of Shan/final clue for all door



### Menu text

---

### Stage directions

---

### Full text

---

This is your Last clue. You are very close to the treasure

## Documents/Kingdom of Shan/First Level

Police: "Hello Sir, Nice to meet here. This..."



Template  
Project path

Documents/Kingdom of Shan/First Level



### Menu text

---

### Stage directions

---

### Full text

---

Hello Sir, Nice to meet here. This is the clue which we found in this place.

Researcher: "Thank you. Now I will handle  
the ma..." 

Template  
Project path

Documents/Kingdom of Shan/First Level



## Menu text

---

## Stage directions


---

## Full text

---

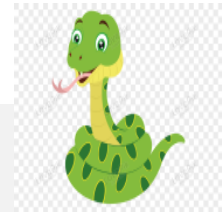
Thank you. Now I will handle the matter.

## Documents/Kingdom of Shan/Game play (Some enemies will be attacked)

Snake: "Hey Buddy, Here you need to choose..." 

Template  
Project path

Documents/Kingdom of Shan/Game play (Some enemies will be attacked)



### Menu text

---

### Stage directions

---

### Full text

---

Hey Buddy, Here you need to choose one door.



## Documents/Kingdom of Shan/If choose blue door

**Boxing-1** 

**Template**

**Project path**

Documents/Kingdom of Shan/If choose blue door



### Description

---

## Documents/Kingdom of Shan/If choose red door

hospital-1 

Template

Project path

Documents/Kingdom of Shan/If choose red door



### Description

---

## Documents/Kingdom of Shan/Red door next clue

clock tower-1 

**Template**

**Project path**

Documents/Kingdom of Shan/Red door next clue



### Description

---

## Documents/Kingdom of Shan/Starting

King: "How do we avoid it?" [↗](#)

Template  
Project path

Documents/Kingdom of Shan/Starting



### Menu text

---


### Stage directions

---

### Full text

---

How do we avoid it?

SCIENTIST : "My lord, due to excessive rain  
ther..." 

Template  
Project path

Documents/Kingdom of Shan/Starting



### Menu text

---

### Stage directions

---

### Full text

---

My lord, due to excessive rain there will be a large-scale flood in our state.

Scientist: "I am really sorry My Lord, but  
ther..." 

Template  
Project path

Documents/Kingdom of Shan/Starting



## Menu text

---

## Stage directions

---

## Full text

---

I am really sorry My Lord, but there is no way out. It is too late now. It will wash away our great Kingdom.

## Story Clues

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**IN MY HALLS, YOU WON'T HEAR ANY  
LECTURES OR TALKS, JUST THE BEEP  
OF MACHINES**

**I'M NOT A DORM OR A RESIDENCE,  
THAT MUCH IS TRUE.**

**MY ENTRANCE IS MARKED BY A  
SYMBOL, UNIVERSAL AND KNOWN,  
IT'S A CROSS WITH TWO WINGS, AND  
IT'S OFTEN SHOWN.**

**10 POINTS**





**I STAND SO STILL, DAY AND NIGHT,  
BUT YOU'LL FIND ME MOVING LEFT AND  
RIGHT.**

**MY FACE IS BRIGHT AND ALWAYS  
CLEAR, I MARK THE SOUND,  
A MELODY THAT ECHOES ALL AROUND.  
MY HOME IS NEAR THE CAMPUS GREEN,  
AND FROM MY TOP, THE VIEW IS  
SERENE.**

**10 POINTS**





**I AM A PLACE WITHIN A PLACE,  
WHERE BATTLES ARE FOUGHT  
WITH STRENGTH AND GRACE.  
I STAND IN A SPOT WHERE  
STUDENTS ROAM, BUT NOW I'M  
EMPTY, NO CROWDS TO  
BEHOLD.**

**20 POINTS**





**I'M A PLACE OF COOL  
REFRESHMENT,  
A WATERY OASIS, WHERE  
WORRIES ARE EXPUNGED.  
I'M HIDDEN IN PLAIN SIGHT, YET  
HARD TO PERCEIVE,  
A PLACE TO MAKE A SPLASH, TO  
FROLIC AND HEAVE.**

**10 POINTS**





**MY WALLS ARE HIGH, MY ROOF IS  
GRAND, AND MY GARDEN IS TENDED  
WITH A LOVING HAND.**

**MY DOOR IS GUARDED, WITH A  
WATCHFUL EYE, ONLY THOSE WITH  
APPOINTMENTS, CAN COME BY. I'M A  
PLACE WHERE DECISIONS ARE MADE,  
AND ALL WHO NEED ME, MUST FIND  
ME WITH AID.**

**10 POINTS**