

# CLUSTERING ALGORITHMS

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# Clustering Techniques

## Outline

- 1 Introduction
- 2 Clustering Applications
- 3 Distance Metrics
- 4 Different Clustering Techniques
- 5 Cluster Validation Approaches
- 6 Conclusion

# Clustering Techniques

## What is Clustering?

### ► Unsupervised learning

- No a priori knowledge about data (class-label is unknown)
- Finding pattern or structure in the given data (data exploration)
- Find class-label and number of classes from data

### ► Grouping similar objects together

- High intra-class similarity (within a cluster)
- Low inter-class similarity (between different clusters)

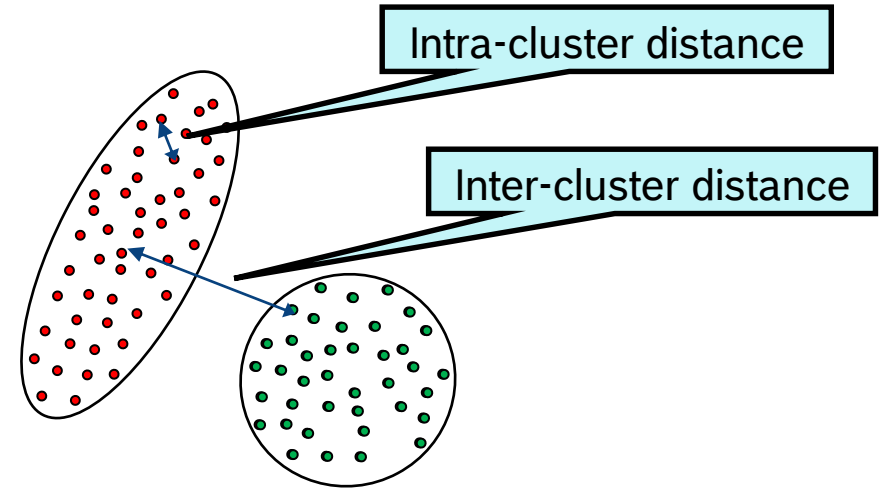
### ► Clustering results depends on similarity

### ► How to define similarity?

- Expressed through a distance metric

### ► Distance metric:

- Symmetry:  $d(x,y)=d(y,x)$
- Positivity:  $d(x,y)\geq 0$
- Triangle inequality:  $d(x,y)\leq d(x,z)+d(z,y)$



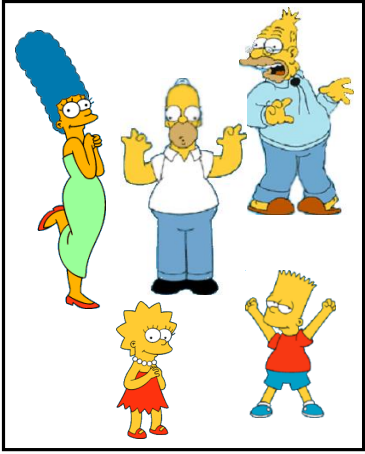
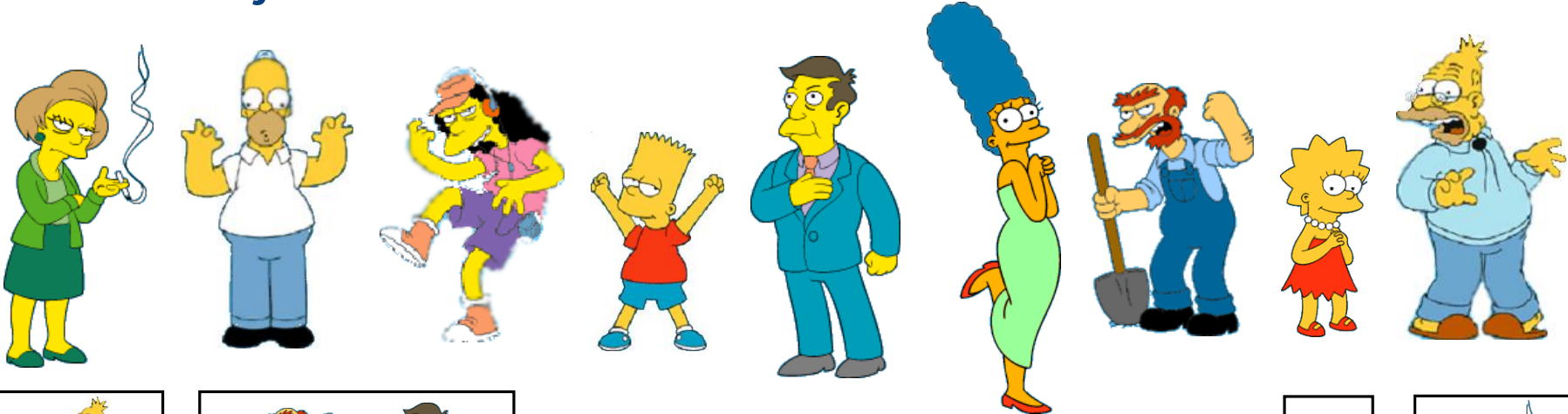
Cluster-1



Cluster-2

# Clustering Techniques

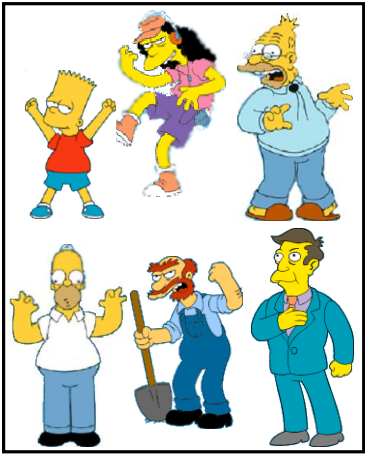
## How these objects should be clustered?



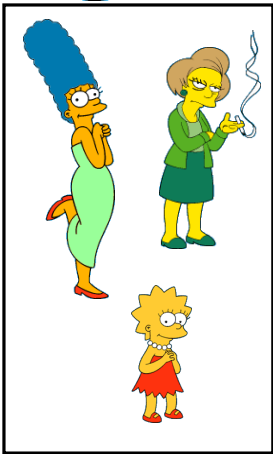
Simpson's Family



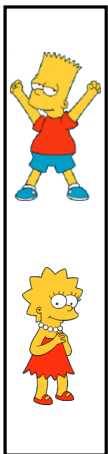
School Employees



Males



Females



Kids



Adults

# Clustering Techniques

## Critical Steps in Clustering

### 1. Which feature should be selected?

- Depends on the use-case

### 2. Pre-processing

- Data cleaning, Binning, Data reduction, Normalization (z-transformation, mean-adjustment, etc.)
- Variable weight adjustment: depends on selected features [optional]

### 3. How to select **distance metric** for similarity/dissimilarity?

- Depends on variable type, use-case, choice of clustering algorithm, etc.

### 4. Choice of clustering algorithm?

- Depends on variable type (binary, continuous, categorical, mixed, etc.)
- Presence/absence of Noise or outlier, dimensionality of data
- Overlapping (fuzzy/soft clustering, probabilistic clustering) or disjoint/exclusive groups
- Also depends on use-case

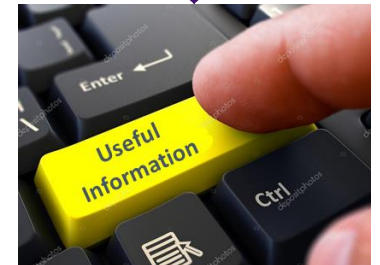


Feature Selection

Pre-processing

Similarity Metric

Clustering Algorithm



# Clustering Techniques

## Clustering Applications

- ❑ Market analysis: e.g. customer segmentation based on their behaviors
- ❑ Pattern recognition: grouping of houses based on geographical location, etc.
- ❑ Image processing: object detection in an image
- ❑ Text mining: document clustering to improve search recall for search engine
- ❑ Medical field: e.g. identification of gene which is responsible for disease
- ❑ Data reduction: summarization & compression
- ❑ etc.

# Clustering Techniques

## Distance Metrics (1/2)

- ▶ Euclidean:  $d_E(x, y) = \sqrt{\sum_i^n (x_i - y_i)^2}$ 
  - Scale variant, Sensitive to data dimensionality: Normalization (scaling) can solve this issue
- ▶ Squared Euclidean:  $d_E^2(x, y) = \sum_i^n (x_i - y_i)^2$ 
  - Tends to give more weight to outliers in comparison to Euclidean
- ▶ Standard Euclidean:  $d_{ES}(x, y) = \sqrt{\sum_i^n \frac{1}{S_i^2} (x_i - y_i)^2}$  where  $S_i^2$  is i-dimensional variance
- ▶ Manhattan (City-block):  $d_{CB}(x, y) = \sum_i^n |x_i - y_i|$ 
  - Sensitive to outliers but comparatively less in comparison to Euclidean
- ▶ Minkowski (generalization of Euclidean and Manhattan):  $dis = \sqrt[m]{\sum_i^n (x_i - y_i)^m}$
- ▶ Chebyshev:  $d_C(x, y) = \max_i |x_i - y_i|$ , very sensitive to outliers & noise
- ▶ Jaccard (used for binary data):  $dis_J = 1 - \frac{\sum_i \min(x_i, y_i)}{\sum_i \max(x_i, y_i)}$
- ▶ Hamming (used for binary data):  $dis_H = \sum_i^n |x_i - y_i|$ , x and y are two strings

# Clustering Techniques

## Distance Metrics (2/2)

- ▶ Mahalanobis:  $d_M(x, y) = \sqrt{(x_i - y_i)^T C^{-1} (x_i - y_i)}$  where  $C$  is covariance matrix
  - Address the issues of Euclidean distance metrics, takes care of correlated (redundant) feature
- ▶ Cosine:  $dis_{cos} = \frac{\sum_i^n x_i y_i}{\sqrt{\sum_i^n x_i^2}}$ 
  - Only consider angle, not magnitude (rotation invariant) & used for **text** high dimensional data
- ▶ Pearson Correlation:  $dis_{PC} = 1 - \frac{\sum_i^n (x_i - \mu_x)(y_i - \mu_y)}{\sqrt{\sum_i^n (x_i - \mu_x)^2 \sum_i^n (y_i - \mu_y)^2}}$ 
  - Scale & shift invariant (mean subtraction), used to find trends or overall shape rather than magnitude,
  - Used for high dimensional data, but **not suitable** for low dimensional data.
- ▶ Chi-square (histogram comparison):  $dis_{cs} = \sum_i^n \frac{(x_i - y_i)^2}{(x_i + y_i)}$
- ▶ Hellinger distance: to differentiate between two probability distributions, used for skewed data



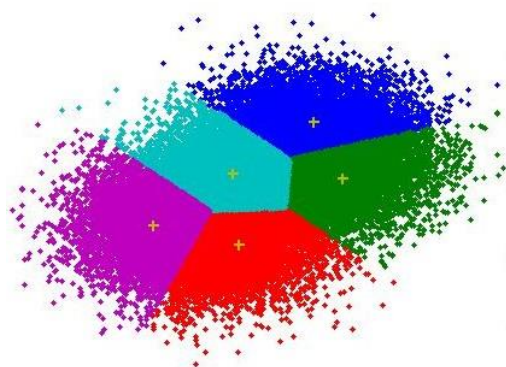
# Clustering Techniques

## Which Distance Metric is the best?

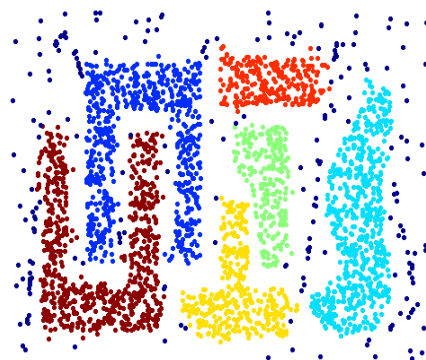
- ▶ Distance metric influence the clustering results
- ▶ Euclidean is most widely used for low dimensional continuous data
- ▶ Similarly, Pearson is used for high dimensional continuous data
- ▶ For categorical variable, hamming distance (similar to Manhattan distance) is used

# Clustering Techniques

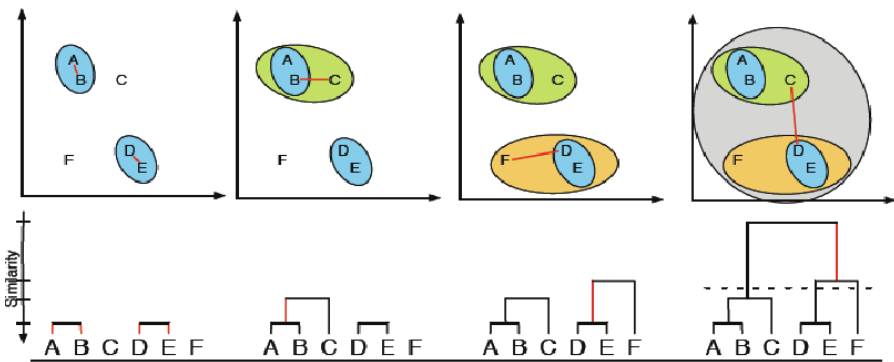
## Major type of Clustering Algorithms



Partition Based Clustering



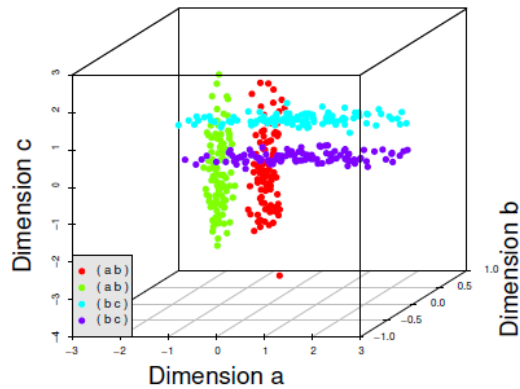
Density Based Clustering



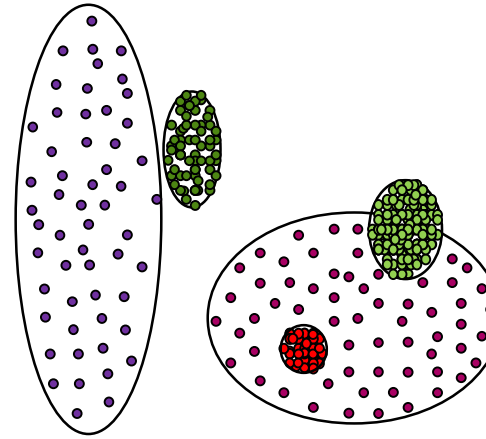
Hierarchical Clustering

# Clustering Techniques

## Hybrid Clustering Techniques



Subspace Based Clustering



Shared Nearest Neighbor  
Based Clustering

# Clustering Techniques

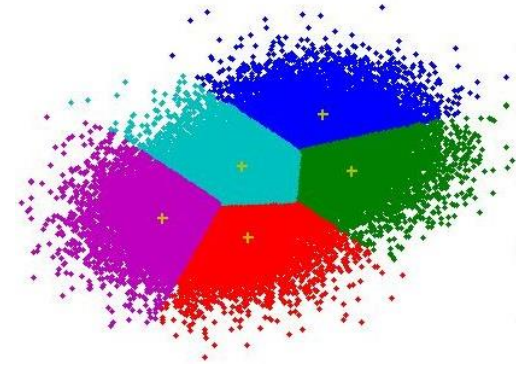
## Partition-based Clustering Algorithms (1/3)

### ► *k*-means

- Minimize sum of squared error
- Time and memory efficient
- **Optimal *k***: **knee or elbow-method** or, **Average Silhouette** method (maximize),
- **Cons**: Converges to **local minima**, mean is not defined for **categorical data**, cannot handle **noise/outliers**, assume features are not correlated (**PCA**), unable to find **non-convex shaped clusters**, clustering results depends on **initial seed selection**

### ► *k*-medoid or PAM (Partitioning Around Medoids)

- Similar to *k*-means, but uses medoid as cluster representatives & minimizes sum of dissimilarities
- Handle noise/outlier better than *k*-means but does **not scale** for large data



# Clustering Techniques

## Partition-based Clustering Algorithms (2/3)

### ► CLARA (Clustering LARge Applications)

- Select multiple samples, apply PAM on each sample, and give best clustering
- **Cons:** Biased towards selected sample, because sample may not represent the whole

### ► CLARANS (Clustering Large Applications based on RANdom Search)

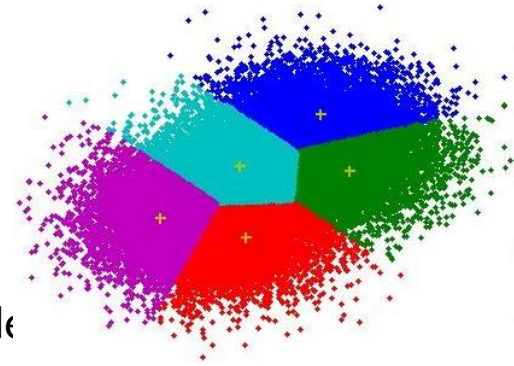
- Dynamically search in neighbors

### ► $k$ -Modes

- Uses dissimilarity instead of distance and mode instead of mean
- Handle **categorical data** very well

### ► $k$ -prototype (hybrid of $k$ -means and $k$ -modes)

- Handle mixed (**categorical and numerical**) data well



# Clustering Techniques

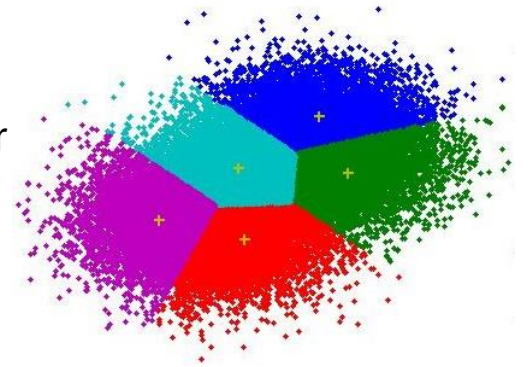
## Partition-based Clustering Algorithms (3/3)

### ► Nearest Neighbor Clustering

- Incremental approach and suitable for streaming
- Uses a threshold to decide if new object is going to merge with existing cluster or
- **Cons:** Highly order dependent, difficult to decide threshold in advance

### ► Birch

- Uses in-memory **R-tree** to store points that are being clustered
- **Increment** approach: insert a point to the existing cluster of *R-tree* if within *threshold* else create new cluster
- If *R-tree* size does not fit in the memory, then merge some nearest clusters
- At the end, keep on merging nearest clusters iteratively until desired number of clusters are found

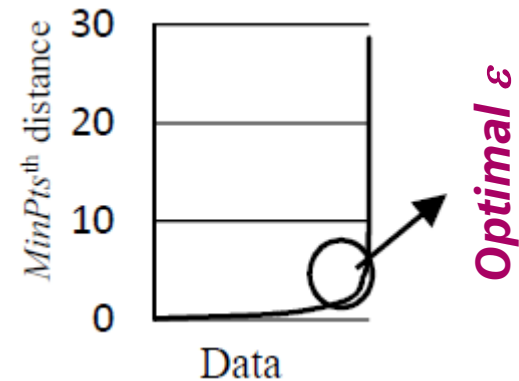
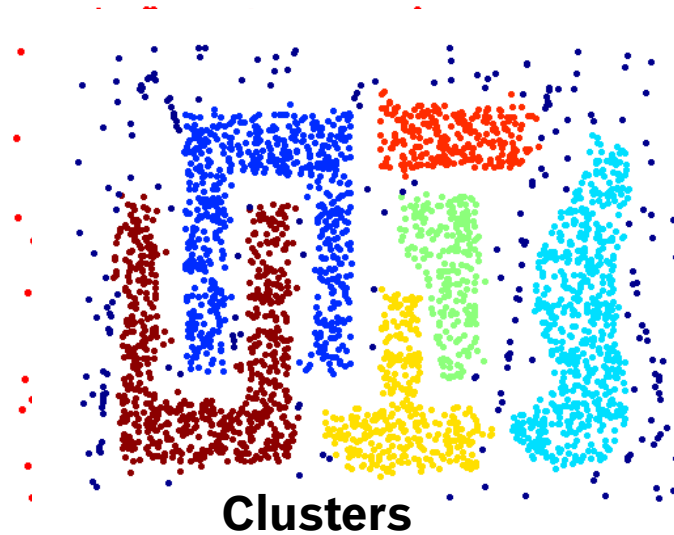
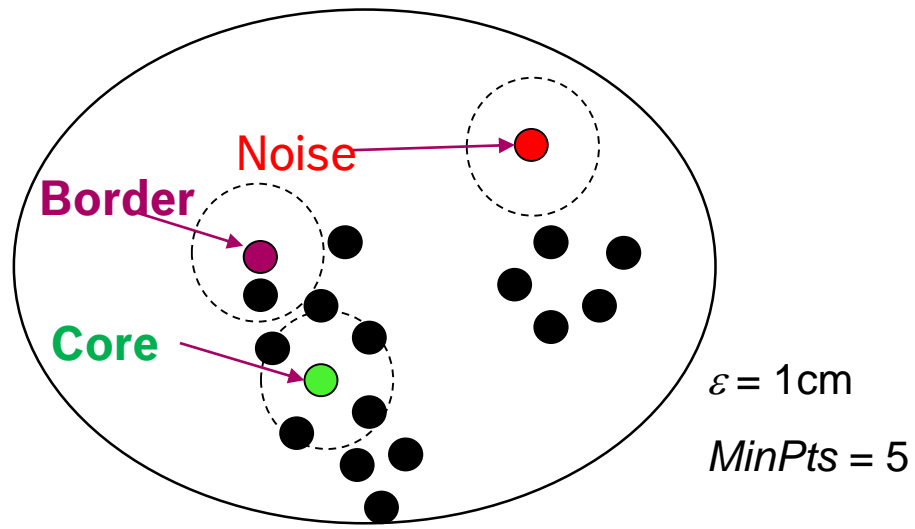


# Clustering Techniques

## Density-based Clustering (1/2)

### DBSCAN (Density-Based Spatial Clustering of Applications with Noise)

- Arbitrary shaped clusters
- Handles Noise/Outliers
- Optimal  $\varepsilon$  : sharp change in distances

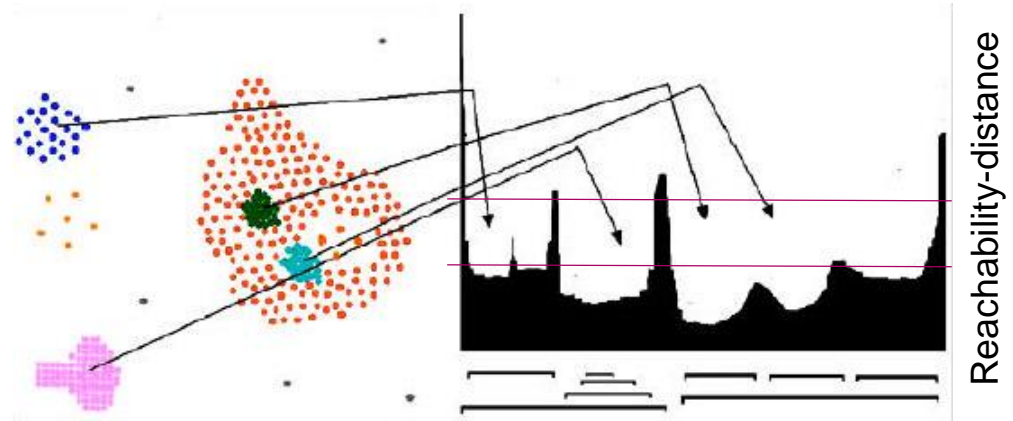
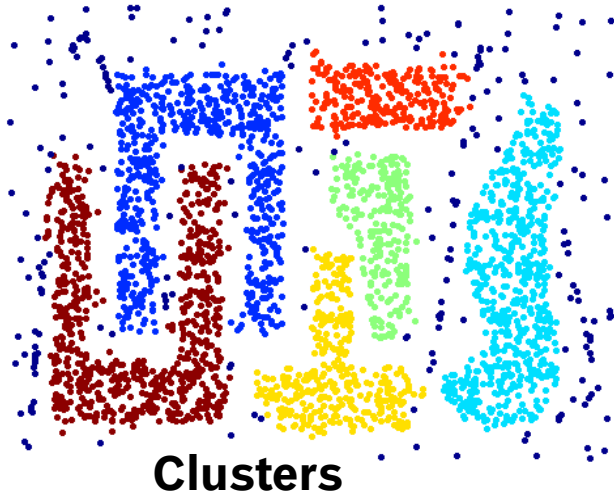


# Clustering Techniques

## Density-based Clustering (2/2)

### OPTICS (Ordering points to identify the clustering structure)

- $\varepsilon \leq \varepsilon'$
- Ordering (PQ)
- Reachability
- Core-distance



Source: <http://scialert.net/fulltext/?doi=itj.2009.476.485>



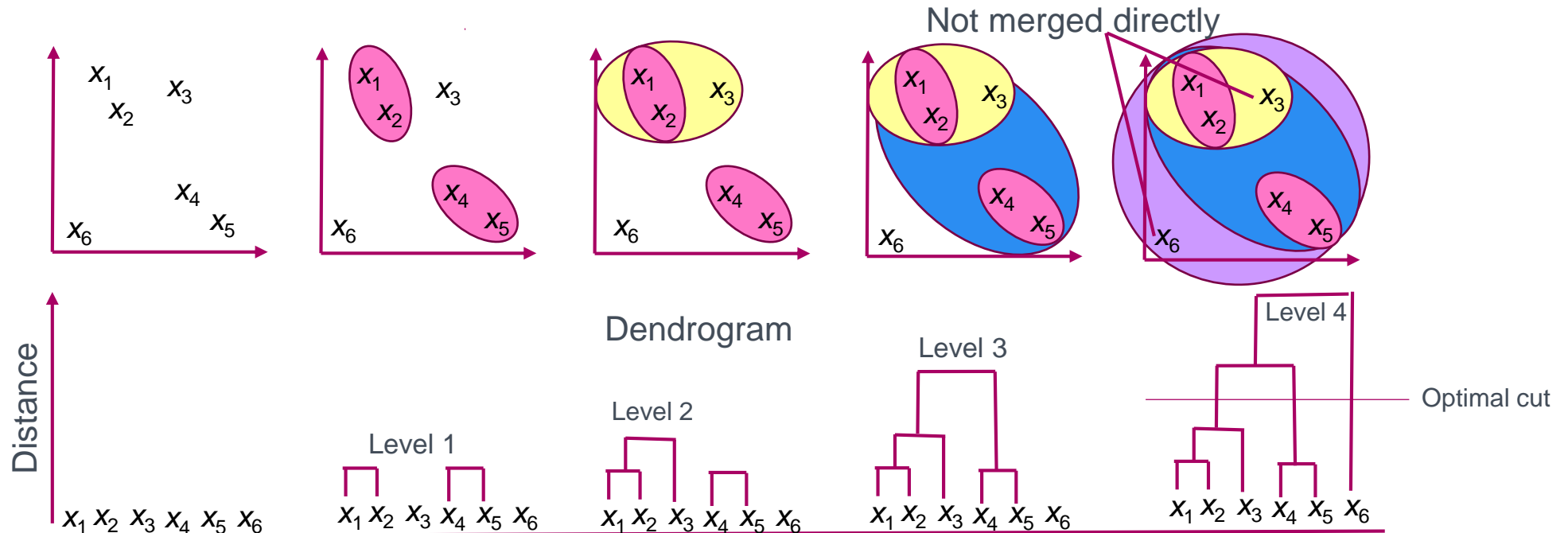
# Clustering Techniques

## Hierarchical Clustering (1/2)

Agglomerative (bottom-up): SLINK, CLINK, Average Link, Ward's, etc.

Divisive (top-down): Bisecting  $k$ -means

**How to find optimal cut in the dendrogram?**



# Clustering Techniques

## Hierarchical Clustering Algorithms (2/2)

### ► SLINK (Single Linkage)

- Distance between two clusters is determined by the distance of the two closest objects (nearest neighbors) in those two clusters
- Produces long loose clusters which sometimes results into chaining effect (data dependent)

### ► CLINK (Complete Linkage)

- Distance between two clusters is determined by the greatest distance between any two objects (farthest neighbors) in two different clusters
- Produce tight clusters, but **sensitive to outliers**

### ► Group-average Linkage

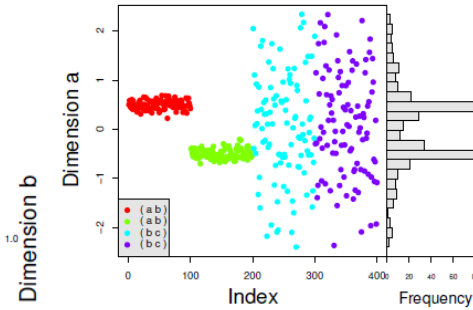
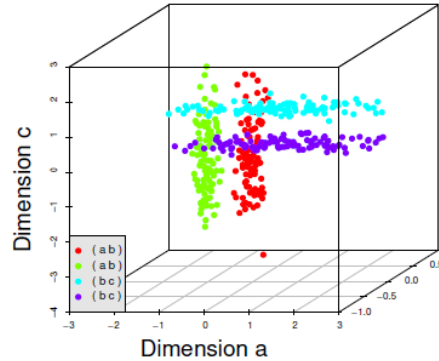
- Distance between two clusters is determined by taking average distance between all pairs of the objects in two different clusters

### ► Centroid based: Minimize the variance of the merged clusters

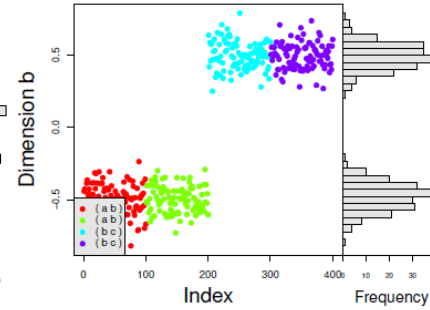
### ► Wards Linkage: Minimize the variance of the merged clusters

# Clustering Techniques

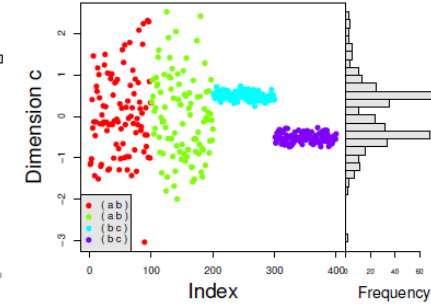
## Subspace Clustering (1/2)



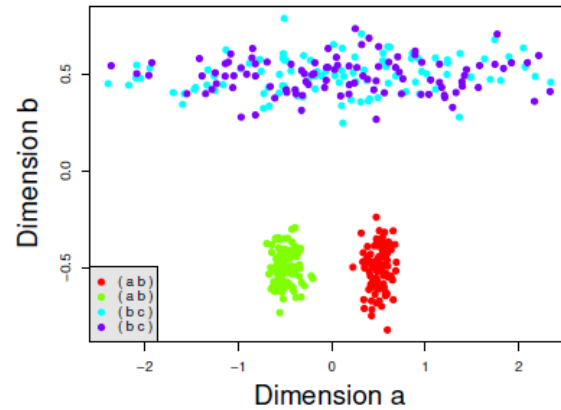
(a) Dimension  $a$



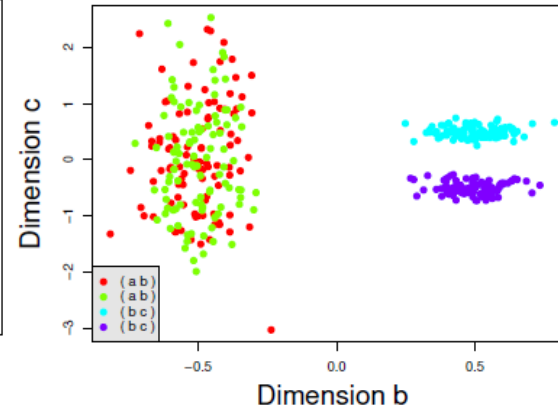
(b) Dimension  $b$



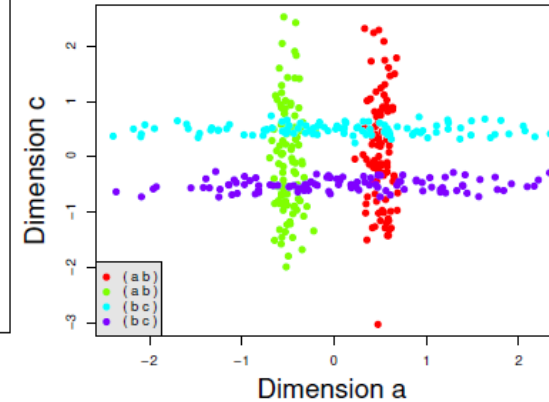
(c) Dimension  $c$



(a) Dims  $a$  &  $b$



(b) Dims  $b$  &  $c$



(c) Dims  $a$  &  $c$

**Source:** L. Parsons, L. Parsons, E. Haque, E. Haque, H. Liu, and H. Liu, “Subspace clustering for high dimensional data: A review,” ACM SIGKDD Explor. Newsl., vol. 6, no. 1, pp. 90–105, 2004.

# Clustering Techniques

## Subspace Clustering (2/2)

Two types:

### ► Bottom-up

- Starts finding clusters in 1-dimensional space and keep on increasing dimensional space
- Exhaustive approach
- Time and memory intensive
- Density-based: DUSC, SUBCLUE, FIRES, INSCY, etc.
- Grid-based: CLIQUE, ENCLUS, MAFIA, etc.

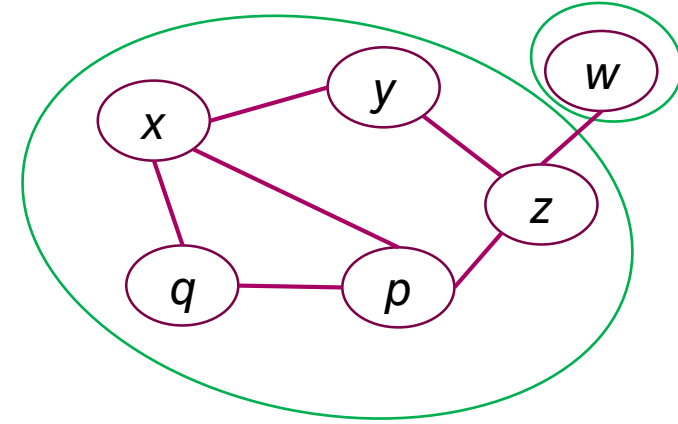
### ► Top-down

- Find important subspaces and then find clusters
- Time and memory efficient
- PROCLUS, ORCLUS, FINDIT, etc.

# Clustering Techniques

## Graph Clustering

- ▶ Partition the graph so that edges within a group have large weights and edges across groups have small weights
- ▶ **Pros:** Fast for sparse data & good clustering results
- ▶ **Cons:** Sensitive to the choice of parameter & computationally expensive for large data
- ▶ Graph construction techniques:
  1. Fully connected graph
  2.  $\epsilon$ -neighborhood graph
  3.  $k$ -nearest neighbor graph



# NO<sub>x</sub> diagnosis with real world driving

## Graph Clustering Types

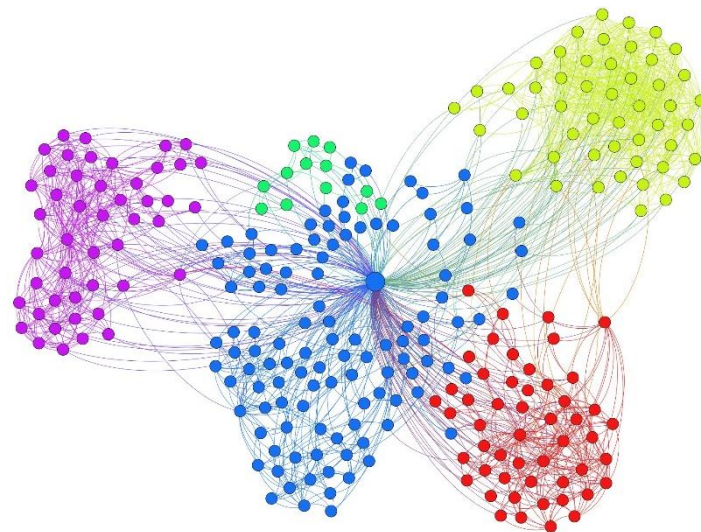
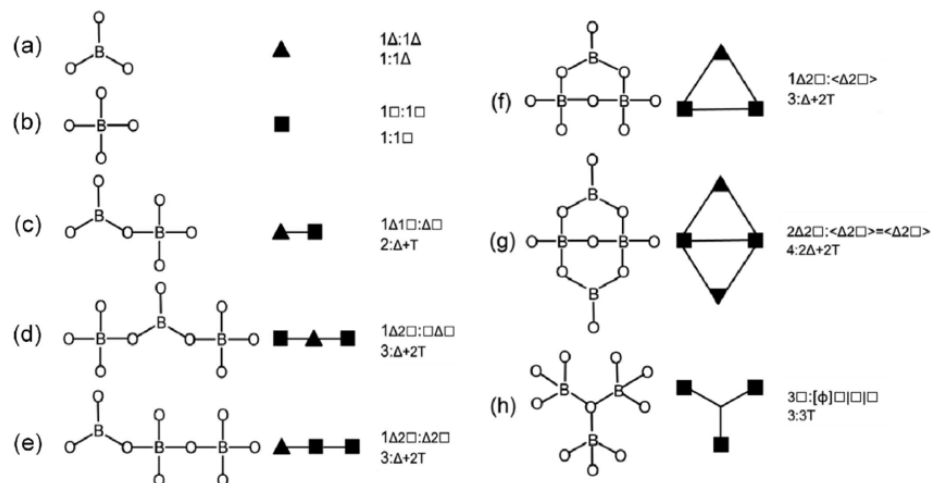
Two major types:

### ► Between graph

- Divides set of graphs into different groups
- Chemicals can be grouped based on their structure similarity

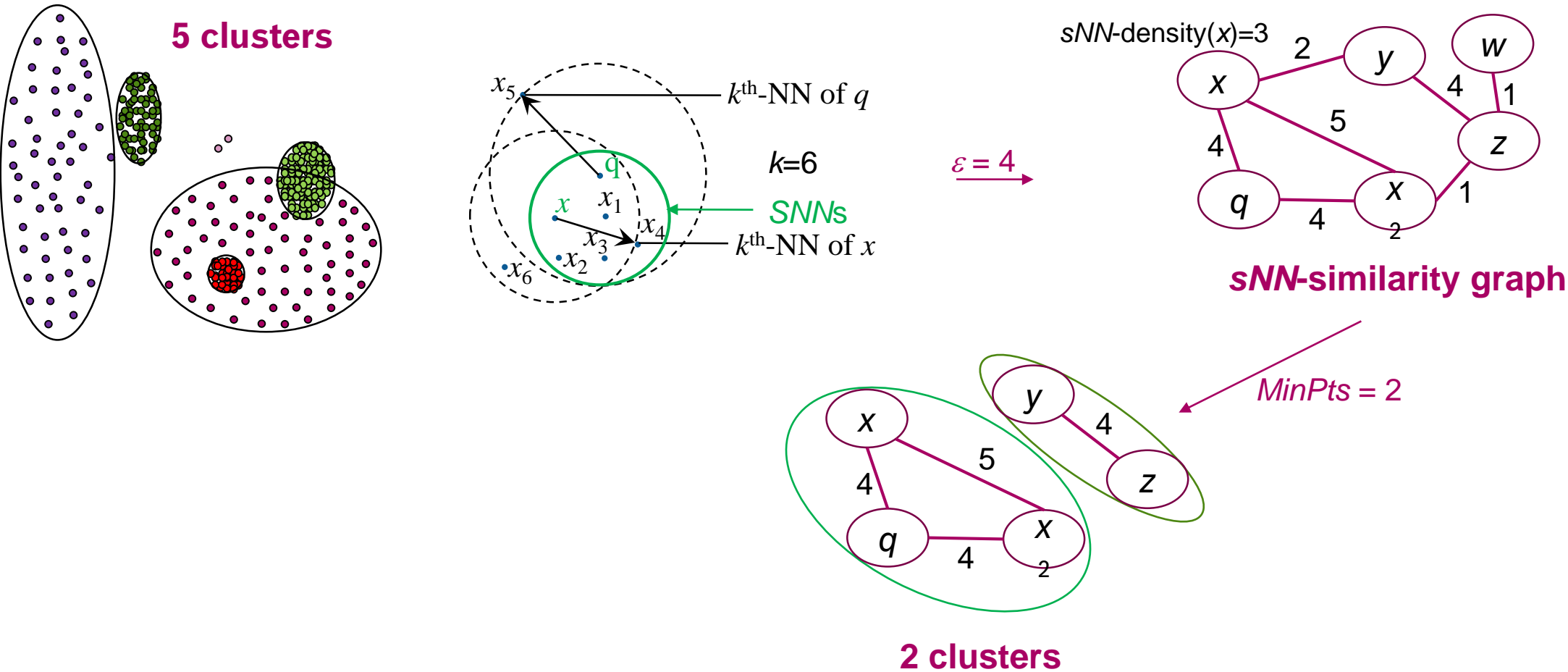
### ► Within graph

- Divides the nodes of a graph into clusters
- In social networking, people with similar behavior can be grouped together
- Many links within a cluster & fewer links between clusters
- Hierarchical, Clique, SNN, Spectral, etc.



# Clustering Techniques

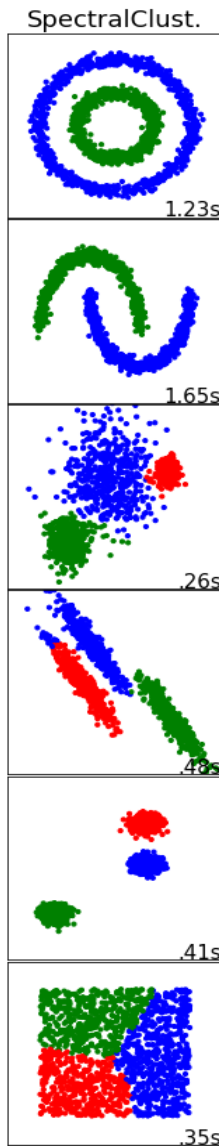
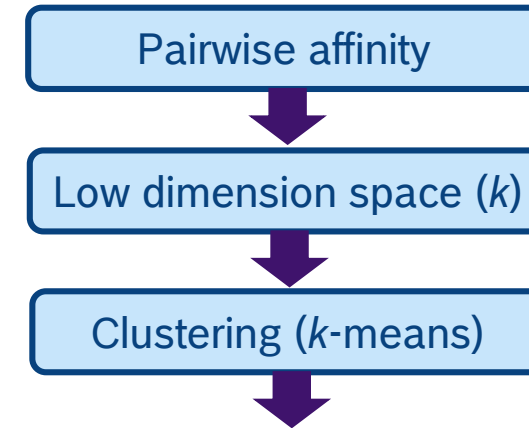
## SNN Clustering



# Clustering Techniques

## Spectral Clustering

- ▶ Also fall in the category of subspace clustering
- ▶ Capable to identify arbitrary shaped clusters efficiently (based on connectivity)
- ▶ Applications: image/document data, audio data, etc.
- ▶ Affinity is inversely proportional to distance
- ▶ Algorithm:
  - Construct **pairwise** affinity matrix:  $A_{i,j} = \exp\left(-\frac{\|x_i - x_j\|}{2\sigma^2}\right)$
  - Construct degree **matrix**  $D = \text{diag}(d_1, \dots, d_n)$
  - Compute Laplacian  $L = D - A$  (unnormalized)
  - Compute the first  $k$  eigen-vectors  $u_1, \dots, u_k$  of  $L$
  - Let  $U \in \mathbb{R}^{N \times k}$  contain the vectors  $u_1, \dots, u_k$  as columns
  - Let  $y_i \in \mathbb{R}^k$  be the vector corresponding to the  $i$ -th row of  $U$
  - Cluster the points  $(y_i)$  into  $k$  clusters with  $k$ -means





# Clustering Techniques

## Challenges in Spectral Clustering

### ► Number of cluster:

- The number of eigenvalues of magnitude 0 is equal to the number of clusters ( $k$ ), but this works for well separated clusters
- Incrementally select a single eigen-vector

### ► Limitations:

- Time and memory intensive

# Clustering Techniques

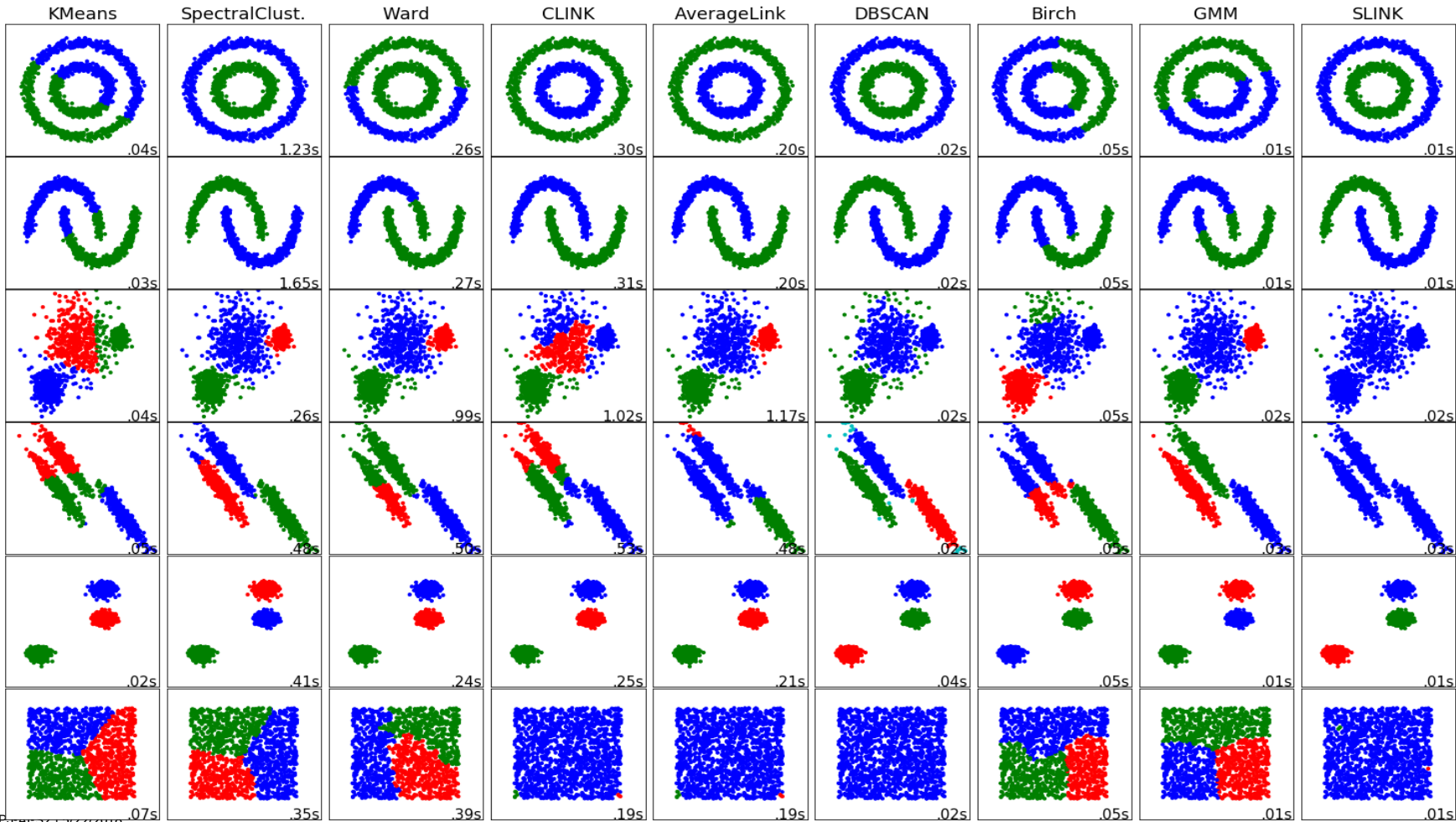
## Model based Clustering

### ► Expectation maximization clustering:

- Similar to k-means
- At each iteration, assign each object to a cluster with a probability
- Re-estimate model parameter

# Clustering Techniques

## Clustering Algorithms Comparison



# Clustering Techniques

## Cluster Validation

- ▶ Overall similarity score (intra-cluster similarity): should be high
- ▶ F-measure (high is better) & entropy (low is better):
  - **Benchmarked data** is required
- ▶ Rand-index & Omega-index
  - **Benchmarked data** is required

# Clustering Techniques

## Conclusions

- ▶ Critical steps involved in clustering
  - ▶ Various distance metrics
  - ▶ Different type of Clustering approaches
  - ▶ Clustering validation approaches
- 
- ▶ Following clustering techniques have not been covered:
    - Semi-supervised clustering
    - fuzzy/soft clustering: Each object belong to every cluster with some weight varying from 0-1

Thank You.  
-Any Questions?