# **Classical Mechanics**

Non-inertial frames: Pseudo forces

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#### Inertial frame of reference

- An inertial frame of reference is the frame, in which *law of inertia* holds and other *laws of physics are valid*.
- These frames are <u>unaccelerated frames</u> (at rest or moving with constant velocity) (acceleration of the frame,  $a_f=0$ ).
- All frames which are moving with constant velocity w.r.t. an inertial frame are also inertial.

### Inertial frame of reference



Train moving right with a

uniform velocity **V** 

Train moving with uniform velocity
Block returns to the same point from where it is thrown.

#### Non-inertial frame of reference

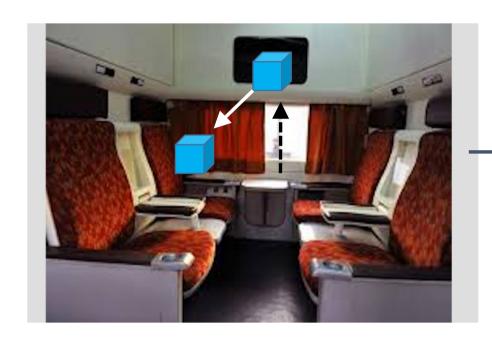
- i. If a frame is <u>accelerated</u> w.r.t an inertial frame (road, train moving with constant velocity), that frame is called non-inertial frame. (acceleration of the frame,  $a_f \neq 0$ )
- ii. In non-inertial frames, newton's laws of motion are not valid.

## Frames can be non-inertial in two ways:

1. Uniformly accelerating systems: They can have linear acceleration w.r.t. an inertial frame. For eg. A car accelerating along a straight road.

2. Rotating coordinate systems: Frames itself can be rotating w.r.t. an inertial frame. For eg. Rotation of a disc.

## Uniformly accelerating systems

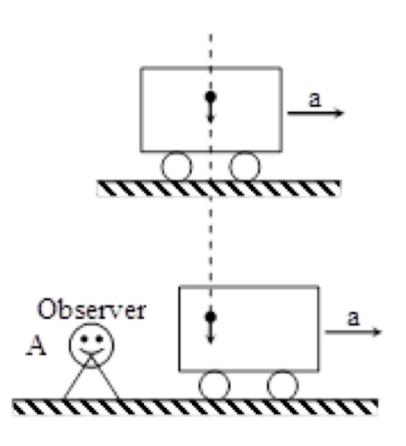


Train moving right with acceleration

A

Train accelerating
Block lands backwards

## Uniformly accelerating system



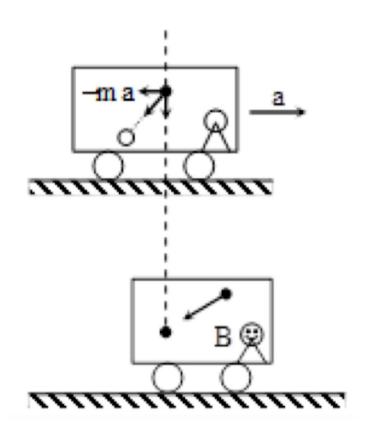
Suppose a ball is dropped inside a car moving to the right with acceleration **a**.

For a stationary observer on the ground:

(i) The ball is falling vertically downwards with an acceleration g.

(ii) The ball does not move horizontally. It is only the car that moves to the right.

## Uniformly accelerating system

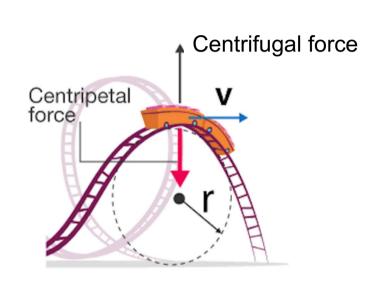


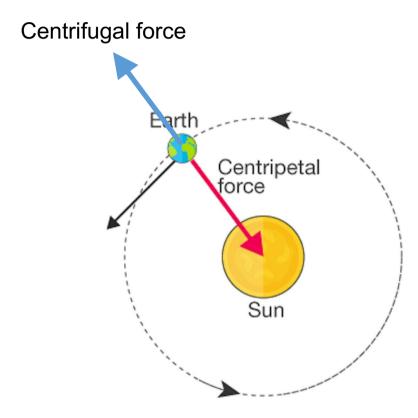
For an observer in an accelerated car:

(i) The ball moves down towards the left of the car.

(ii) The backward acceleration of the ball is caused by pseudo force.

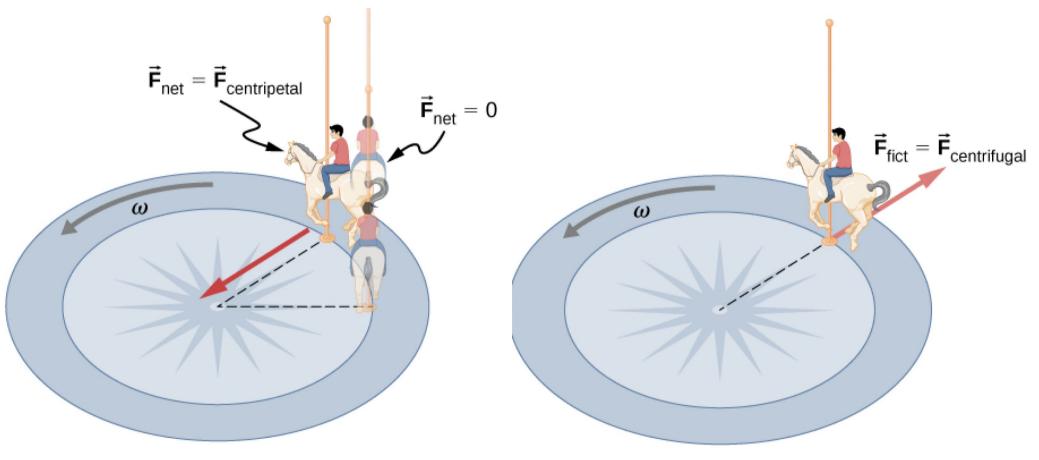
### Rotating coordinate systems: Pseudo forces





Pseudo "centrifugal" force seems to push objects in circular path radially outward.

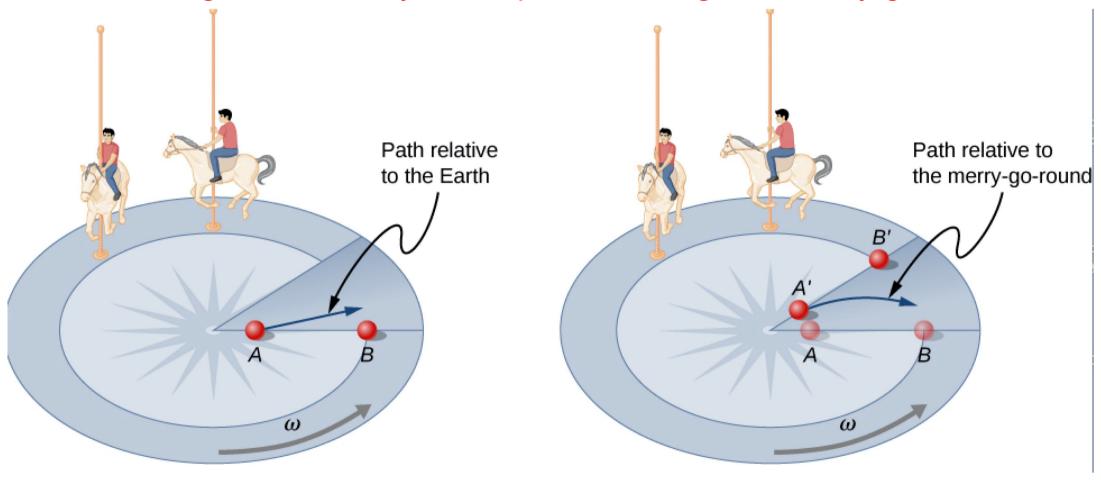
### Rotating coordinate systems: Merry-go-round



For a stationary observer: Real "centripetal force"

For an observer in merry-go-round Pseudo "centrifugal" force

#### Rotating coordinate systems: particle rolling on a Merry-go-round



Pseudo "Coriolis" force seems to deflect the particle in rotating frame

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#### Inertial frame of reference: Newton's II Law

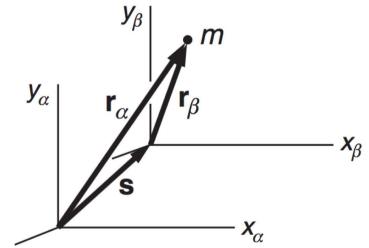
Let  $\alpha$  and  $\beta$  be the two observers measuring the force acting on mass m and its acceleration **a**. Let the coordinate of  $\beta$  be moving at uniform velocity  $V \ll c$ , relative to the inertial frame of  $\alpha$ . Assume that their corresponding axes are parallel. If the origins of the two systems are displaced by S, then

$$r_{\beta} = r_{\alpha} - S$$

$$F_{\alpha} = ma_{\alpha}$$

$$F_{\beta} = ma_{\beta}$$

(subscripts  $\alpha$  and  $\beta$  refer to the measurements made by the respective observers)



#### Inertial frame of reference: Newton's II Law

Successive differentiation of  $r_{eta} = r_{lpha} - S$  w.r.t time,

$$v_{\beta} = v_{\alpha} - V$$

$$a_{\beta}=a_{\alpha}-A$$

But if the relative motion is uniform,  $V = \dot{S} = \text{constant}$ 

Hence 
$$A = \dot{V} = 0$$
  $a_{\alpha} = a_{\beta}$ 

$$F_{\alpha} = F_{\beta}$$

All systems translating uniformly relative to an inertial system are inertial.

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#### "F=ma" in a non-inertial frame

- We know that the Newton's second law **F**=m**a** holds true only in inertial frames.
- Now, if we consider some non inertial frames eg. Elevators, merry-go-round, etc, is there any possible way to modify Newton's laws, so that they hold in non-inertial frames also?

How to hold on to F=ma even in non-inertial frames?

### Uniformly Accelerating Systems: Newton's II Law

Consider an observer in a system accelerating at rate *A* with respect to an inertial system. In this non-inertial system, we shall label quantities by primes.

$$a' = a - A$$

(A: acceleration of the primed frame as measured in the inertial frame.)

In the accelerating system, the apparent force is

$$F' = ma'$$

$$= m(a - A)$$

F = ma: true force due to physical interactions.

## Uniformly Accelerating Systems: Newton's II Law

Sub for **F**:

$$F' = F - mA$$

Let the fictitious force be:

$$F_{fict} = -mA$$
,

so rewriting the above equation:

$$F' = F + F_{fict}$$

Therefore, by adding an extra pseudo force  $F_{fict}$ , we can hold on to F=ma even in non-inertial frames.

### Uniformly Accelerating Systems: Newton's II Law

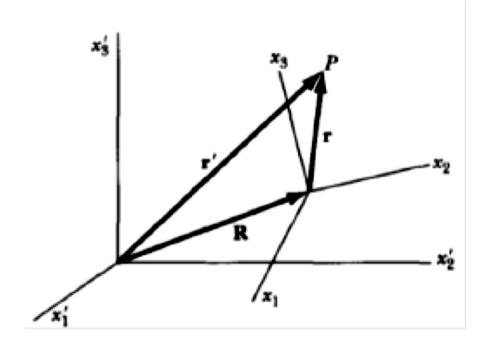
- ❖ Fictitious forces originate in the acceleration of the coordinate system, not in the interaction between bodies.
- \* The fictitious force in a uniformly accelerating system behaves exactly like a constant gravitational force --  $F_{fict} \propto mass$
- ❖ ∴ The fictitious force on an extended body acts at the center of mass.

#### Rotating coordinate systems: Pseudo forces

- Let us consider two sets of coordinate axes, one for fixed or inertial axes  $(x'_1, x'_2, x'_3)$  and one is rotating axes  $(x_1, x_2, x_3)$  w.r.t the inertial frame.
- If we choose a point P, we have

$$r' = R + r$$

Where r' is the radius vector of P in the inertial system and r is the radius vector of P in the rotating system. The vector R locates the origin of the rotating system in the fixed system.



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If rotating frame undergoes a infinitesimal rotation  $\delta \theta$  w.r.t the inertial frame, then for the infinitesimal displacement  $\delta r$ , the position of P can be described as:

$$(d\mathbf{r})_{in} = d\mathbf{\theta} \times \mathbf{r}$$

Dividing by dt, the time interval during which the infinitesimal rotation takes place, we obtain the time rate of the change of  $\mathbf{r}$  as measured in the inertial frame:

$$\left(\frac{d\mathbf{r}}{dt}\right)_{in} = \frac{d\mathbf{\theta}}{dt} \times \mathbf{r}$$

or 
$$\left(\frac{d\mathbf{r}}{dt}\right)_{in} = \boldsymbol{\omega} \times \mathbf{r}$$

If point P has a velocity  $\left(\frac{dr}{dt}\right)_{rotating}$  in the rotating frame  $(x_1, x_2, x_3)$ , then this velocity must be added to  $\boldsymbol{\omega} \times \boldsymbol{r}$  to obtain the time rate of change of r:

$$\left(\frac{d\mathbf{r}}{dt}\right)_{in} = \left(\frac{d\mathbf{r}}{dt}\right)_{rot} + \boldsymbol{\omega} \times \boldsymbol{r}$$

Consider 
$$\left(\frac{d\mathbf{r}}{dt}\right)_{in} = \left(\frac{d\mathbf{r}}{dt}\right)_{rot} + \boldsymbol{\omega} \times \mathbf{r}$$
we can write it as  $\boldsymbol{v}_{in} = \boldsymbol{v}_{rot} + \boldsymbol{\omega} \times \mathbf{r}$ 

Now, to get acceleration in inertial frame, we write

$$a_{in} = \left[\frac{d(v_{rot} + \boldsymbol{\omega} \times \boldsymbol{r})}{dt}\right]_{rot} + \{\boldsymbol{\omega} \times (v_{rot} + \boldsymbol{\omega} \times \boldsymbol{r})\}$$

$$a_{in} = a_{rot} + \dot{\omega} \times r + \omega \times v_{rot} + \omega \times v_{rot} + \omega \times (\omega \times r)$$

Expressing Newton's second law,  $F = ma_{in}$ , in terms of the quantities in the rotating frame, we get

$$ma_{in} = ma_{rot} + m\dot{\boldsymbol{\omega}} \times \boldsymbol{r} + m\boldsymbol{\omega} \times \boldsymbol{v}_{rot} + m\boldsymbol{\omega} \times \boldsymbol{v}_{rot} + m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \boldsymbol{r})$$

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or 
$$m\mathbf{a}_{rot} = \mathbf{F} - m\dot{\boldsymbol{\omega}} \times \mathbf{r} - 2m\ \boldsymbol{\omega} \times \boldsymbol{v}_{rot} - m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})$$

As  $\omega$  is constant,  $\dot{\omega} = 0$ . So, second term will be zero.

Now, we have 
$$ma_{rot} = F - 2m \omega \times v_{rot} - m\omega \times (\omega \times r)$$
}

Real Force Pseudo Forces

There are two terms in R.H.S. for two pseudo forces that arise because we are using coordinates in the non inertial rotating frame.

- The quantity  $-2m \omega \times v_{rot}$  is called the **Coriolis** force term. It arises from the motion of particle in the rotating frame.
- The quantity  $-m\omega \times (\omega \times r)$  is **centrifugal** force term. It is directed radially outward from the center of rotation.

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The minus sign implies that the centrifugal force is directed radially outward from the center of rotation. The term  $-m\omega \times (\omega \times r)$  reduces to  $m\omega^2 r$  for the case in which  $\omega$  is normal to the radius vector r. Note that centrifugal force actually increases with distance, whereas real forces decrease with distance. Therefore it is a fictitious force.

Note that the Coriolis force does indeed arise from the motion of the particle, because the force is proportional to  $v_{rot}$  and hence vanishes if there is no motion.

Both centrifugal & Coriolis forces are pseudo forces; they arise from kinematics and are not due to physical interactions.

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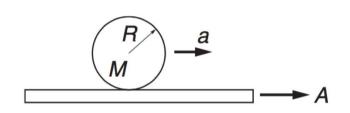
Therefore, finally we can write

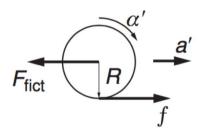
This is the equation of motion of a particle P of mass m in rotating frame  $(x_1, x_2, x_3)$ .

#### **Example1: Cylinder on an Accelerating Plank**

A cylinder of mass M and radius R rolls without slipping on a plank which is accelerated at the rate A. Find the acceleration of the cylinder.

#### Force diagram





Horizontal force on the cylinder as viewed in the system accelerating with the plank

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#### **Solution:**

a': acceleration of the cylinder as observed in a system fixed to the plank.

f: friction force

$$F_{fict_{09/20}} = MA$$

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#### **Example1: Cylinder on an Accelerating Plank**

The equation of motion in the system fixed to the accelerating plank,

$$R\mathbf{f} = -I_0 \boldsymbol{\alpha}' \dots 2$$
 (equation for rotation)

The cylinder rolls on the plank without slipping, so

$$a' = R\alpha' \dots 3$$

Sub equations 2 and 3 in 1,

$$M\boldsymbol{a}' = -I_0 \frac{\boldsymbol{a}'}{R^2} - \boldsymbol{F}_{fict}$$

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### **Example1: Cylinder on an Accelerating Plank**

$$a' = -\frac{F_{fict}}{M + \frac{I_0}{R^2}}$$

Since Rotational inertia  $I_0 = {}^{MR^2}/{}_2$ ,  $\vec{F}_{fict} = MA$ , we have

 $a' = -\frac{2}{3}A$ . (acceleration of the cylinder in the plank)

∴ acceleration of the cylinder in an inertial system is:

$$a = A + a'$$

$$a = \frac{1}{3}A$$

#### **Example2: Coriolis Force**

A bead slides without friction on a rigid wire rotating at constant angular Speed  $\omega$ . Find the force exerted by the wire on the bead. Neglect gravity.



Force diagram in the rotating system

In a coordinate system rotating with the wire, the motion is purely radial.

N: contact force is normal to the wire (as the wire is frictionless)

*F<sub>cent</sub>*: centrifugal force

 $F_{cor_{00/20}}$ : Coriolis force

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#### **Example2: Coriolis Force**

In the rotating system, the equations of motion are,

$$F_{cent} = m\ddot{r}......$$
 (Radial equation of motion)

Since there is no tangential acceleration in the rotating system,

Sub  $F_{cent} = m\omega^2 r$  into equation 1,

$$m\ddot{r} - m\omega^2 r = 0.....3$$

Solving equation 3,

$$r = Ae^{\omega t} + Be^{-\omega t}$$

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#### **Example2: Coriolis Force**

From tangential equation we have,

$$N = F_{cor} = 2m\dot{r}\omega$$

Differentiate r and substitute in the above equation,

$$F_{cor} = 2m\omega^2 (Ae^{\omega t} - Be^{-\omega t})$$

A complete solution requires initial conditions.

Does the spinning motion of Earth has any observable effect?

#### Earth as a rotating coordinate system



Counter clockwise rotation in northern hemisphere



Clockwise rotation in southern hemisphere

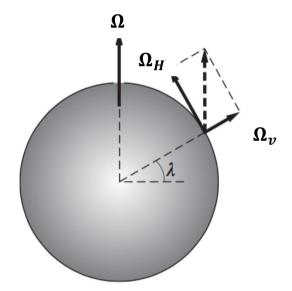
#### Effect of Coriolis force due to Earth's spin

Consider a particle of mass m moving with velocity v(tangential to the sphere) at latitude  $\lambda$  on the surface of a sphere. The sphere is rotating with angular velocity  $\Omega$ . The Coriolis force is

$$F = -2m\mathbf{\Omega} \times \mathbf{v}$$
$$= -2m(\mathbf{\Omega}_{\mathbf{v}} \times \mathbf{v} + \mathbf{\Omega}_{\mathbf{H}} \times \mathbf{v})$$

 $(\Omega_{\nu}, \Omega_{H})$ : vertical and horizontal parts of  $\Omega$ .)

 $\Omega_H$  and  $\boldsymbol{v}$  are horizontal and  $\Omega_{\boldsymbol{v}} \times \boldsymbol{v}$  is vertical.



$$\therefore F_H = \Omega_v \times v$$

#### Horizontal Coriolis force

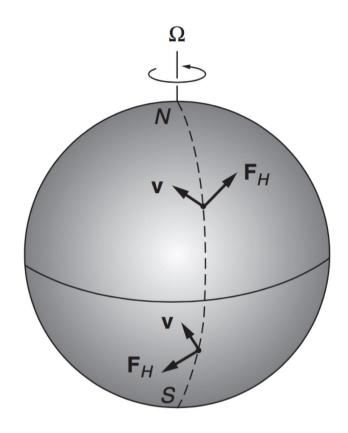
If  $\hat{r}$  is a unit vector perpendicular to the surface at latitude  $\lambda$ ,

$$\Omega_{\nu} = \Omega \sin \lambda \hat{r}$$

So,

$$\mathbf{F}_H = -2m\Omega\sin\lambda\hat{\mathbf{r}}\times\mathbf{v}$$

magnitude of  $F_H$ :  $F_H = 2mv\Omega \sin \lambda$ 



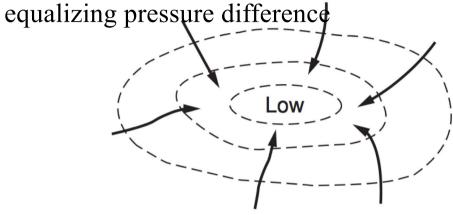
#### **Coriolis force**

- **\*** depends on latitude
- turns straight line motion on a rotating sphere into circular motion

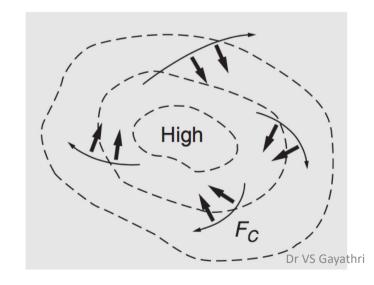
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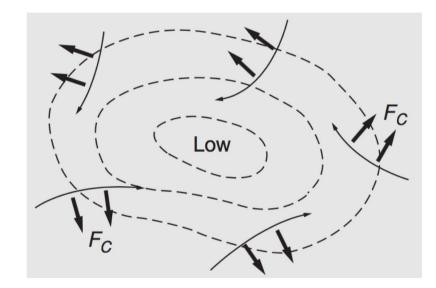
#### Effect of Coriolis force on the weather system: Northern Hemisphere

No force: winds blow inward



Wind circulates clockwise about regions of high pressure





Wind circulates counterclockwise about the low along the isobars

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Coriolis force constantly deflects air causing entire system to spin.

#### **In Northern Hemisphere:**

- Wind circulates counterclockwise about the low along the isobars.
- Wind circulates clockwise about regions of high pressure in the northern hemisphere.

The directions of rotations are reversed in Southern Hemisphere.

#### Near Equator ( $\lambda \approx 0^{\circ}$ ):

$$F_H \approx 0$$

:circular weather systems cannot form there and weather tends to be uniform.

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