

# Performance: Digital Data, Analog Signals

Radhika Sukapuram

September 10, 2020

# Performance of various modulation schemes

- Measured by the bandwidth of the **modulated signal** (not the channel)
- -depends on a factor  $r$ <sup>1</sup>, which is determined by the modulation and filtering process
- Filters are used to filter out unwanted frequency components
- $0 < r < 1$

---

<sup>1</sup>Don't confuse this with  $r = \text{no of data elements} / \text{no of signal elements}$

# Performance of various modulation schemes

- ASK and PSK, and under some assumptions, FSK:  $B_T = (1 + r)R$  where  $R$  is the bit rate
- MPSK:  $B_T = \frac{1+r}{L} R = \frac{1+r}{\log_2 M} R$  where  $L$  is the number of bits encoded per signal element,  $M$  is the number of signal elements
- MFSK:  $B_T = \frac{(1+r)M}{\log_2 M} R$
- Bandwidth efficiency:  $\frac{R}{B_T}$

# Question

If a modulation scheme is highly bandwidth efficient, it means that

- (A) it can send a higher number of bits per unit of bandwidth
- (B) it can send a lower number of bits per unit of bandwidth

# Performance of various modulation schemes

- ASK and PSK and under some assumptions, FSK:  $B_T = (1 + r)R$  where  $R$  is the bit rate
- MPSK:  $B_T = \frac{1+r}{L}R = \frac{1+r}{\log_2 M}R$  where  $L$  is the number of bits encoded per signal element,  $M$  is the number of signal elements
- MFSK:  $B_T = \frac{(1+r)M}{\log_2 M}R$
- Bandwidth efficiency:  $\frac{R}{B_T}$

	$r = 0$	$r = 0.5$	$r = 1$
<b>ASK</b>	1.0	0.67	0.5
<b>Multilevel FSK</b>			
$M = 4, L = 2$	0.5	0.33	0.25
$M = 8, L = 3$	0.375	0.25	0.1875
$M = 16, L = 4$	0.25	0.167	0.125
$M = 32, L = 5$	0.156	0.104	0.078
<b>PSK</b>	1.0	0.67	0.5
<b>Multilevel PSK</b>			
$M = 4, L = 2$	2.00	1.33	1.00
$M = 8, L = 3$	3.00	2.00	1.50
$M = 16, L = 4$	4.00	2.67	2.00
$M = 32, L = 5$	5.00	3.33	2.50

- $E_b/N_0$  : the ratio of signal energy per bit to noise power density per hertz
- A parameter related to SNR that is more convenient for determining digital data rates and error rates
- Bit Error Rate is a function of  $E_b/N_0$

Energy = Power \* time

Energy per bit in a signal (analog or digital) that contains binary digital data,  $E_b = ST_b$

$S$ : signal power,  $T_b$ : time required to send 1 bit.

Since  $R = \frac{1}{T_b}$ , where  $R$  is the data rate,  $E_b = \frac{S}{R}$

$$\frac{E_b}{N_0} = \frac{S}{N_0 R} = \frac{S}{kTR}$$

# Why is $E_b/N_0$ important?

- $E_b/N_0$  : the ratio of signal energy per bit to noise power density per hertz
- Bit Error Rate is a **decreasing** function of  $E_b/N_0$

$$\frac{E_b}{N_0} = \frac{S}{N_0 R} = \frac{S}{kTR}$$

- As the bit rate  $R$  increases, the transmitted signal power must increase relative to noise, to maintain the required  $E_b/N_0$
- If the data rate were doubled, the bits would be more tightly packed together, and the same passage of noise might destroy more bits

# Question

For binary phase-shift keying  $E_b/N_0 = 8.4\text{dB}$  is required for a bit error rate of  $10^{-4}$  (1 bit error out of every 10,000). If the effective noise temperature is 290 K (room temperature) and the data rate is 2400 bps, what received signal level is required? Express the answer in dBW.  $k = 1.38 * 10^{-23}\text{J/K}$



# Relating $E_b/N_0$ to SNR

$$\frac{E_b}{N_0} = \frac{S}{N_0 R}$$

$N_0$  is the noise power density in watts per hertz.

The noise  $N$  in a signal with bandwidth  $B$  is  $N = BN_0$ .

Substituting for  $N_0$ ,

$$\frac{E_b}{N_0} = \frac{S}{N_0 R} = \frac{SB}{NR}$$

# Relating $E_b/N_0$ to Spectral Efficiency

As per Shannon's formula,  $C = B \log_2(1 + S/N)$ . That is,  $\frac{S}{N} = 2^{C/B} - 1$

$$\frac{E_b}{N_0} * \frac{R}{B} = \frac{S}{N}$$

Therefore  $\frac{E_b}{N_0} = \frac{B}{R} * \frac{S}{N} = \frac{B}{R}(2^{C/B} - 1)$

Assuming  $R = C$ ,

$$\frac{E_b}{N_0} = \frac{B}{C}(2^{C/B} - 1)$$

This relates the achievable spectral efficiency  $C/B$  to  $E_b/N_0$

# Question

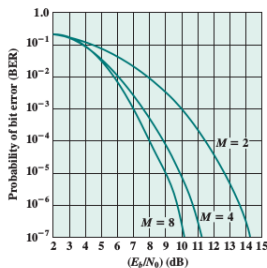
For constant signal-to-noise ratio, an increase in data rate

- (A) increases the error rate
- (B) decreases the error rate
- (C) has no effect on the error rate

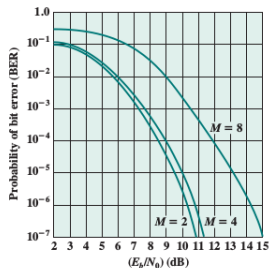
# Bandwidth Efficiency for MFSK and MPSK

	$r = 0$	$r = 0.5$	$r = 1$
<b>ASK</b>	1.0	0.67	0.5
<b>Multilevel FSK</b>			
$M = 4, L = 2$	0.5	0.33	0.25
$M = 8, L = 3$	0.375	0.25	0.1875
$M = 16, L = 4$	0.25	0.167	0.125
$M = 32, L = 5$	0.156	0.104	0.078
<b>PSK</b>	1.0	0.67	0.5
<b>Multilevel PSK</b>			
$M = 4, L = 2$	2.00	1.33	1.00
$M = 8, L = 3$	3.00	2.00	1.50
$M = 16, L = 4$	4.00	2.67	2.00
$M = 32, L = 5$	5.00	3.33	2.50

# Theoretical Bit Error Rate for MFSK and MPSK



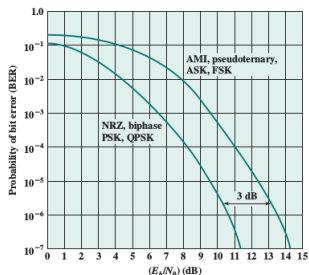
(a) Multilevel FSK (MFSK)



(b) Multilevel PSK (MPSK)

- For MFSK, BER decreases as  $M$  increases
- For MFSK, Bandwidth efficiency decreases as  $M$  increases
- For MPSK, BER increases as  $M$  increases
- For MPSK, Bandwidth efficiency increases as  $M$  increases
- For both, there is a tradeoff between bandwidth efficiency and BER

# BER for FSK, ASK, PSK, and QPSK



What is the bandwidth efficiency for FSK, ASK, PSK, and QPSK for a bit error rate of  $10^{-7}$  on a channel with an SNR of 12 dB? For FSK and ASK,  $(\frac{E_b}{N_0})_{dB}=14.2\text{dB}$

$$\frac{E_b}{N_0} * \frac{R}{B} = \frac{S}{N}$$

$$\frac{R}{B_T} = \frac{S}{N} / \left( \frac{E_b}{N_0} \right)$$

# Bandwidth efficiency for FSK, ASK, PSK, and QPSK

$$\left(\frac{R}{B_T}\right)dB = \left(\frac{S}{N}\right)dB - \left(\frac{E_b}{N_0}\right)dB$$

For FSK and ASK,  $\left(\frac{R}{B_T}\right)dB = 12dB - 14.2dB = -2.2dB$

$$\left(\frac{R}{B_T}\right) = 0.6$$

Similarly, for PSK,

$$\left(\frac{R}{B_T}\right) = 12dB - 11.2dB = 0.8dB$$

$$\left(\frac{R}{B_T}\right) = 1.2$$

For QPSK, since the modulation rate determines the bandwidth and it is twice that of the data rate for PSK,

$$\left(\frac{R}{B_T}\right) = 2.4$$

# Bandwidth efficiency for FSK, ASK, PSK, and QPSK

- ASK and FSK exhibit the same bandwidth efficiency
- PSK is better, and even greater improvement can be achieved with multilevel signaling.