

# Algorithms 05

## CS201

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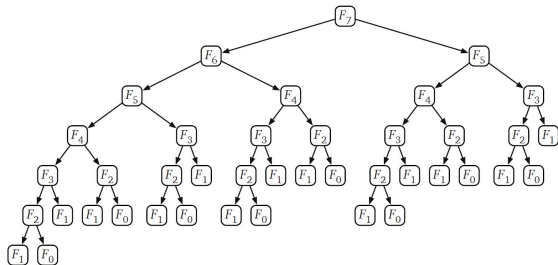
# Dynamic Programming

- ▶ Divide-and-conquer algorithms partition the problem into disjoint subproblems, solve the subproblems recursively, and then combine their solutions to solve the original problem.
- ▶ Dynamic programming applies when the subproblems overlap, i.e., when subproblems share subsubproblems
  - ▶ A divide-and-conquer algorithm does more work than necessary, repeatedly solving the common subsubproblems.
  - ▶ A dynamic-programming algorithm solves each subsubproblem just once and then saves its answer in a table, thereby avoiding the work of recomputing the answer every time it solves each subsubproblem.
- ▶ We typically apply dynamic programming to optimization problems.

# Fibonacci - version 1

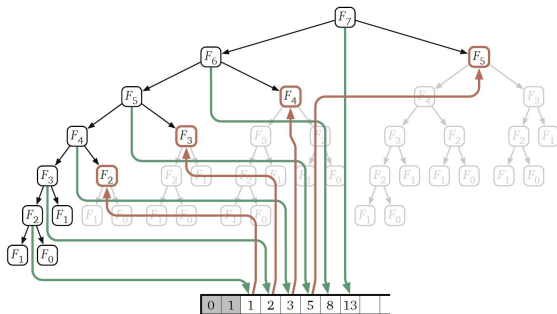
```
// fib -- compute Fibonacci(n)
function fib(integer n): integer
  assert (n >= 0)
  if n == 0: return 0 fi
  if n == 1: return 1 fi

  return fib(n - 1) + fib(n - 2)
end
```



## Fibonacci - version 2

```
// fib -- compute Fibonacci(n)
function fib(integer n): integer
  if n == 0 or n == 1:
    return n
  else-if f[n] != -1:
    return f[n]
  else
    f[n] = fib(n - 1) + fib(n - 2)
    return f[n]
  fi
end
```



## Fibonacci - version 3

```
// fib -- compute Fibonacci(n)
function fib(integer n): integer
  if n == 0 or n == 1:
    return n
  fi
  let u := 0
  let v := 1
  for i := 2 to n:
    let t := u + v
    u := v
    v := t
  repeat
  return v
end
```

# The Rod-Cutting Problem

- ▶ Let  $p_i$  denote the price of a rod with length  $i$  inches.
- ▶ Rod lengths are always an integral number of inches.
- ▶ Given a rod of length  $n$  inches and a table of prices  $p_i$  for  $i = 1, 2, \dots, n$ , determine the maximum revenue  $r_n$  obtainable by cutting up the rod and selling the pieces.
- ▶ If the price  $p_n$  for a rod of length  $n$  is large enough, an optimal solution may require no cutting at all.

length $i$	1	2	3	4
price $p_i$	1	5	8	9



(a)



(b)



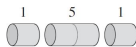
(c)



(d)



(e)



(f)



(g)



(h)

# The Rod-Cutting Problem

- ▶ We can cut up a rod of length  $n$  in  $2^{n-1}$  different ways, since we have an independent option of cutting, or not cutting, at distance  $i$  inches from the left end, for  $i = 1, 2, \dots, n$ .
- ▶ Let us denote a decomposition into pieces using ordinary additive notation, so that  $7 = 2 + 2 + 3$  indicates that a rod of length 7 is cut into three pieces—two of length 2 and one of length 3.
- ▶ If an optimal solution cuts the rod into  $k$  pieces, for some  $1 \leq k \leq n$ , then an optimal decomposition

$$n = i_1 + i_2 + \dots + i_k$$

of the rod into pieces of lengths  $i_1, i_2, \dots, i_k$  provides maximum corresponding revenue

$$r_n = p_{i_1} + p_{i_2} + \dots + p_{i_k}$$

# The Rod-Cutting Problem

- ▶ We frame the values  $r_n$  for  $n \geq 1$  in terms of optimal revenues from shorter rods:

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$

- ▶ Rod-cutting problem exhibits *optimal substructure*: optimal solutions to a problem incorporate optimal solutions to related subproblems, which we may solve independently.
- ▶ A recursive formulation:

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

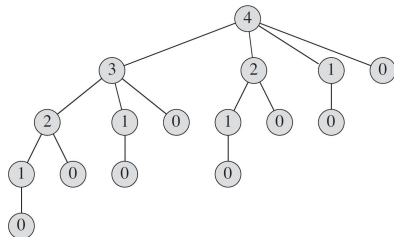


# The Rod-Cutting Problem

## Recursive Top Down Algorithm

CUT-ROD( $p, n$ )

```
1  if  $n == 0$   
2    return 0  
3   $q = -\infty$   
4  for  $i = 1$  to  $n$   
5     $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$   
6  return  $q$ 
```



$$T(n) = 1 + \sum_{j=0}^{n-1} T(j) = O(2^n) \quad (1)$$

Note: Try with  $n = 40$ ; it would take enough time.

# The Rod-Cutting Problem

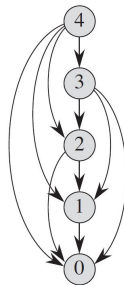
## Top-down Algorithm With Memoization

MEMOIZED-CUT-ROD( $p, n$ )

```
1  let  $r[0 \dots n]$  be a new array
2  for  $i = 0$  to  $n$ 
3       $r[i] = -\infty$ 
4  return MEMOIZED-CUT-ROD-AUX( $p, n, r$ )
```

MEMOIZED-CUT-ROD-AUX( $p, n, r$ )

```
1  if  $r[n] \geq 0$ 
2      return  $r[n]$ 
3  if  $n == 0$ 
4       $q = 0$ 
5  else  $q = -\infty$ 
6      for  $i = 1$  to  $n$ 
7           $q = \max(q, p[i] + \text{MEMOIZED-CUT-ROD-AUX}(p, n - i, r))$ 
8   $r[n] = q$ 
9  return  $q$ 
```



# The Rod-Cutting Problem

## Bottom-up Algorithm With Memoization

BOTTOM-UP-CUT-ROD( $p, n$ )

```
1  let  $r[0..n]$  be a new array
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6           $q = \max(q, p[i] + r[j - i])$ 
7       $r[j] = q$ 
8  return  $r[n]$ 
```

# The Rod-Cutting Problem

## Bottom-up Algorithm With Memoization: Reconstructing a solution

EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )

```
1  let  $r[0..n]$  and  $s[0..n]$  be new arrays
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6          if  $q < p[i] + r[j - i]$ 
7               $q = p[i] + r[j - i]$ 
8               $s[j] = i$ 
9       $r[j] = q$ 
10 return  $r$  and  $s$ 
```

# Matrix-chain Multiplication

## Algorithm for Matrix Multiplication

```
MATRIX-MULTIPLY( $A, B$ )
1  if  $A.columns \neq B.rows$ 
2      error “incompatible dimensions”
3  else let  $C$  be a new  $A.rows \times B.columns$  matrix
4      for  $i = 1$  to  $A.rows$ 
5          for  $j = 1$  to  $B.columns$ 
6               $c_{ij} = 0$ 
7              for  $k = 1$  to  $A.columns$ 
8                   $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$ 
9  return  $C$ 
```

# Matrix-chain Multiplication

## A Problem of Chain $\langle A_1, A_2, A_3 \rangle$

- ▶ Sizes of  $A_1$ ,  $A_2$ , and  $A_3$  are  $10 \times 100$ ,  $100 \times 5$ , and  $5 \times 50$ , respectively.
- ▶  $(A_1 A_2) A_3$  requires  $10 \times 100 \times 5 + 10 \times 5 \times 50 = 5000 + 2500 = 7500$  scalar multiplications.
- ▶  $A_1 (A_2 A_3)$  requires  $100 \times 5 \times 50 + 10 \times 100 \times 50 = 25000 + 50000 = 75000$  scalar multiplications.

# Matrix-chain Multiplication

## Problem Statement

- ▶ Given a chain  $\langle A_1, A_2, \dots, A_n \rangle$  of  $n$  matrices, where for  $i = 1, 2, \dots, n$ , matrix  $A_i$  has dimension  $p_{i-1} \times p_i$ , fully parenthesize the product  $A_1 A_2 \cdots A_n$  in a way that minimizes the number of scalar multiplications.

## Counting the Number of Parenthesizations

- ▶ The number of alternative parenthesizations of a sequence of  $n$  matrices by  $P(n)$  given as follows:

$$P(n) = \begin{cases} 1 & \text{if } n = 1, \\ \sum_{k=1}^{n-1} P(k)P(n-k) & \text{if } n \geq 2. \end{cases}$$

# Matrix-chain Multiplication

## Applying Dynamic Programming

- ▶ Characterize the structure of an optimal solution.
- ▶ Recursively define the value of an optimal solution.
- ▶ Compute the value of an optimal solution.
- ▶ Construct an optimal solution from computed information.



# Matrix-chain Multiplication

## The Structure of an Optimal Parenthesization

- ▶ Suppose, we need to evaluate  $A_{i..j} = A_i A_{i+1} \cdots A_j$ ,  $i \leq j$ .
- ▶ If  $i < j$ , then to parenthesize the product  $A_i A_{i+1} \cdots A_j$ , we must split the product between  $A_k$  and  $A_{k+1}$  for some integer  $k$  in the range  $i \leq k < j$ .
- ▶ Then compute  $A_{i..k} A_{k+1..j}$ .
- ▶ The way we parenthesize the “prefix” subchain  $A_i A_{i+1} \cdots A_k$  within this optimal parenthesization of  $A_i A_{i+1} \cdots A_j$  must be an optimal parenthesization of  $A_i A_{i+1} \cdots A_k$ .
  - ▶ Why? If there were a less costly way to parenthesize  $A_i A_{i+1} \cdots A_k$ , then we could substitute that parenthesization in the optimal parenthesization of  $A_i A_{i+1} \cdots A_j$  to produce another way to parenthesize  $A_i A_{i+1} \cdots A_j$  whose cost was lower than the optimum: a contradiction.

# Matrix-chain Multiplication

## The Structure of an Optimal Parenthesization

- ▶ We can build an optimal solution to an instance of the matrix-chain multiplication problem by splitting the problem into two subproblems, finding optimal solutions to subproblem instances, and then combining these optimal subproblem solutions.

# Matrix-chain Multiplication

## A Recursive Solution

- ▶ Let  $m[i,j]$  be the minimum number of scalar multiplications needed to compute the matrix  $A_{i..j}$ . For the full problem, the lowestcost way to compute  $A_{1..n}$  is  $m[1,n]$ .
- ▶ Then,

$$m[i,j] = m[i,k] + m[k+1,j] + p_{i-1}p_kp_j.$$

This recursive equation assumes that we know the value of  $k$ , which we do not. There are only  $j-i$  possible values for  $k$ ;  $k = i, i+1, \dots, j-1$ . Therefore,

$$m[i,j] = \begin{cases} 0 & \text{if } i = j, \\ \min_{i \leq k < j} \{m[i,k] + m[k+1,j] + p_{i-1}p_kp_j\} & \text{if } i < j. \end{cases}$$

# Matrix-chain Multiplication

## Step 2: A Recursive Solution

- ▶ The  $m[i,j]$  values give the costs of optimal solutions to subproblems, but they do not provide all the information we need to construct an optimal solution.
- ▶ We define  $s[i,j]$  to be a value of  $k$  at which we split the product  $A_i A_{i+1} \cdots A_j$  in an optimal parenthesization.
- ▶ That is,  $s[i,j]$  equals a value  $k$  such that

$$m[i,j] = m[i,k] + m[k+1,j] + p_{i-1}p_kp_j.$$

# Matrix-chain Multiplication

## Algorithm for Matrix Chain Multiplication

MATRIX-CHAIN-ORDER( $p$ )

```
1   $n = p.length - 1$ 
2  let  $m[1..n, 1..n]$  and  $s[1..n-1, 2..n]$  be new table
3  for  $i = 1$  to  $n$ 
4       $m[i, i] = 0$ 
5  for  $l = 2$  to  $n$            //  $l$  is the chain length
6      for  $i = 1$  to  $n - l + 1$ 
7           $j = i + l - 1$ 
8           $m[i, j] = \infty$ 
9          for  $k = i$  to  $j - 1$ 
10              $q = m[i, k] + m[k + 1, j] + p_{i-1}p_kp_j$ 
11             if  $q < m[i, j]$ 
12                  $m[i, j] = q$ 
13                  $s[i, j] = k$ 
14  return  $m$  and  $s$ 
```

# Matrix-chain Multiplication

## Algorithm for Matrix Chain Multiplication: Explanation

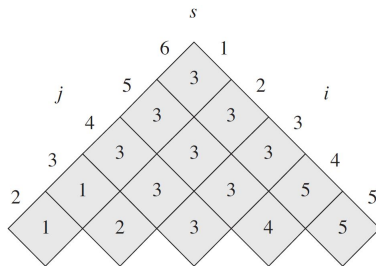
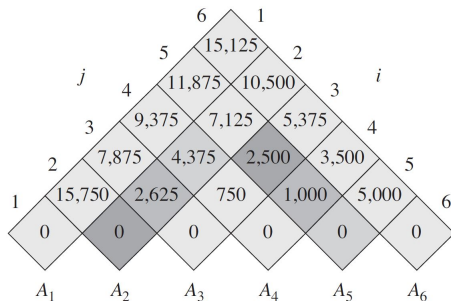
- ▶ The algorithm first computes  $m[i, i] = 0$  for  $i = 1, 2, \dots, n$  (the minimum costs for chains of length 1) in lines 3–4.
- ▶ It then uses recurrence to compute  $m[i, i + 1]$  for  $i = 1, 2, \dots, n - 1$  (the minimum costs for chains of length  $l = 2$ ) during the first execution of the for loop in lines 5–13.
- ▶ The second time through the loop, it computes  $m[i, i + 2]$  for  $i = 1, 2, \dots, n - 2$  (the minimum costs for chains of length  $l = 3$ ), and so forth.
- ▶ At each step, the  $m[i, j]$  cost computed in lines 10–13 depends only on table entries  $m[i, k]$  and  $m[k + 1, j]$  already computed.

# Matrix-chain Multiplication

## Algorithm for Matrix Chain Multiplication: An Example

matrix	$A_1$	$A_2$	$A_3$	$A_4$	$A_5$	$A_6$
dimension	$30 \times 35$	$35 \times 15$	$15 \times 5$	$5 \times 10$	$10 \times 20$	$20 \times 25$

$m$



$$m[2, 5] = \min \begin{cases} m[2, 2] + m[3, 5] + p_1 p_2 p_5 = 0 + 2500 + 35 \cdot 15 \cdot 20 = 13,000, \\ m[2, 3] + m[4, 5] + p_1 p_3 p_5 = 2625 + 1000 + 35 \cdot 5 \cdot 20 = 7125, \\ m[2, 4] + m[5, 5] + p_1 p_4 p_5 = 4375 + 0 + 35 \cdot 10 \cdot 20 = 11,375 \end{cases}$$

# Matrix-chain Multiplication

## Constructing an Optimal Solution

- ▶ Each entry  $s$  records a value of  $k$  such that an optimal parenthesization of  $A_i A_{i+1} \dots A_j$  splits the product between  $A_k$  and  $A_{k+1}$ .
- ▶ The final matrix multiplication in computing  $A_{1..n}$  optimally is  $A_{1..s[1,n]} A_{s[1,n]+1..n}$ .
- ▶ We can determine the earlier matrix multiplications recursively, since  $s[1, s[1, n]]$  determines the last matrix multiplication when computing  $A_{1..s[1,n]}$  and  $s[s[1, n] + 1, n]$  determines the last matrix multiplication when computing  $A_{s[1,n]+1..n}$ .



# Matrix-chain Multiplication

## Constructing an Optimal Solution

```
PRINT-OPTIMAL-PARENS( $s, i, j$ )  
1  if  $i == j$   
2      print " $A$ " $i$   
3  else print "("  
4      PRINT-OPTIMAL-PARENS( $s, i, s[i, j]$ )  
5      PRINT-OPTIMAL-PARENS( $s, s[i, j] + 1, j$ )  
6      print ")"
```

# When to Use Dynamic Programming

- ▶ The optimal solution should contain optimal substructure.
  - ▶ A problem exhibits optimal substructure if an optimal solution to the problem contains within it optimal solutions to subproblems.
- ▶ A recursive algorithm for the problem solves the same subproblems over and over, rather than always generating new subproblems.
  - ▶ When a recursive algorithm revisits the same problem repeatedly, we say that the optimization problem has overlapping subproblems.

# Matrix-chain Multiplication

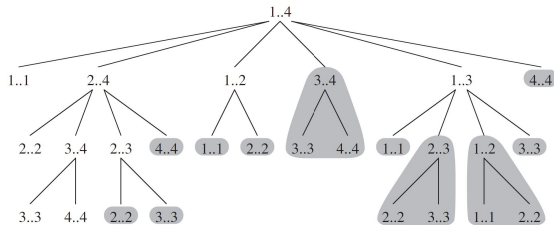
## Recursive Algorithm

RECURSIVE-MATRIX-CHAIN( $p, i, j$ )

```

1  if  $i == j$ 
2      return 0
3   $m[i, j] = \infty$ 
4  for  $k = i$  to  $j - 1$ 
5       $q = \text{RECURSIVE-MATRIX-CHAIN}(p, i, k)$ 
        +  $\text{RECURSIVE-MATRIX-CHAIN}(p, k + 1, j)$ 
        +  $p_{i-1}p_kp_j$ 
6      if  $q < m[i, j]$ 
7           $m[i, j] = q$ 
8  return  $m[i, j]$ 

```



# Matrix-chain Multiplication

Recursive Algorithm: Complexity is  $\Omega(2^n)$

$$\begin{aligned}T(n) &\geq 1 + \sum_{k=1}^{n-1} (T(k) + T(n-k) + 1) \\&\geq 2 \sum_{i=1}^{n-1} 2^{i-1} + n \\&= 2 \sum_{i=0}^{n-2} 2^i + n \\&= 2(2^{n-1} - 1) + n \\&= 2^n - 2 + n \\&\geq 2^{n-1}\end{aligned}$$

# Matrix-chain Multiplication

## Recursive Algorithm: Top Down With Memoization

MEMOIZED-MATRIX-CHAIN( $p$ )

```
1   $n = p.length - 1$ 
2  let  $m[1..n, 1..n]$  be a new table
3  for  $i = 1$  to  $n$ 
4      for  $j = i$  to  $n$ 
5           $m[i, j] = \infty$ 
6  return LOOKUP-CHAIN( $m, p, 1, n$ )
```

LOOKUP-CHAIN( $m, p, i, j$ )

```
1  if  $m[i, j] < \infty$ 
2      return  $m[i, j]$ 
3  if  $i == j$ 
4       $m[i, j] = 0$ 
5  else for  $k = i$  to  $j - 1$ 
6       $q = \text{LOOKUP-CHAIN}(m, p, i, k)$ 
            $+ \text{LOOKUP-CHAIN}(m, p, k + 1, j) + p_{i-1}p_kp_j$ 
7      if  $q < m[i, j]$ 
8           $m[i, j] = q$ 
9  return  $m[i, j]$ 
```

# Longest Common Subsequence

- ▶ Given a sequence  $X = \langle x_1, x_2, \dots, x_m \rangle$ , another sequence  $Z = \langle z_1, z_2, \dots, z_k \rangle$  is a subsequence of  $X$  if there exists a strictly increasing sequence  $\langle i_1, i_2, \dots, i_k \rangle$  of indices of  $X$  such that for all  $j = 1, 2, \dots, k$ , we have  $x_{i_j} = z_j$ .
  - ▶ For example,  $Z = \langle B, C, D, B \rangle$  is a subsequence of  $X = \langle A, B, C, B, D, A, B \rangle$  with corresponding index sequence  $\langle 2, 3, 5, 7 \rangle$ .
- ▶ Given two sequences  $X$  and  $Y$ , we say that a sequence  $Z$  is a common subsequence of  $X$  and  $Y$  if  $Z$  is a subsequence of both  $X$  and  $Y$ .
  - ▶ For example, if  $X = \langle A, B, C, B, D, A, B \rangle$  and  $Y = \langle B, D, C, A, B, A \rangle$ , the sequence  $\langle B, C, A \rangle$  is a common subsequence of both  $X$  and  $Y$ .  $\langle B, C, B, A \rangle$  and  $\langle B, D, A, B \rangle$  are the longest common subsequences.
- ▶ In the longest-common-subsequence problem, we are given two sequences  $X = \langle x_1, x_2, \dots, x_m \rangle$  and  $Y = \langle y_1, y_2, \dots, y_n \rangle$  and wish to find a maximum length common subsequence of  $X$  and  $Y$ .

# White Board

# White Board