

# CS202: IT Workshop

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# Warm Up Poll -1

How are you?

- A. Excellent
- B. OK
- C. Not so good



## Warm Up Poll -2

**Are you able to hear me?**



## Rule we will follow for Codetantra

**If you have a doubt,**

- 1. Write in public chat**
- 2. I will address them during the class**
- 3. If needed, I may ask you to speak**



# Syllabus

**CS202**

**IT Workshop I**

**1-0-3-5**

Java Basic: Why Java, Basic Syntax and Semantics, Variables, Types, Expressions, Assignment statements, Conditional and Iterative Control Structures;

Object Oriented Programming with Java: objects and classes, methods and messages, abstraction and encapsulation, inheritance, Interfaces, abstract classes, polymorphism, access specifiers, static members, constructors, finalize method

Java concept: Exception handling, Threads, packages, Array and String, Handling I/O, Files, Networking

Database Programming with Java: JDBC architecture, Establishing connectivity and working with connection interface, Working with statements, Creating and executing SQL statements, Working with Result Set

JSP: java server pages (JSP); SQL basics; Use of Mysql and a web server using JSP for assignments

*Texts:*

Harvey Deitel, Paul Deitel: Java How to Program, 9/e, Prentice Hall India.

*References:*

1. The online Java tutorial <http://docs.oracle.com/javase/tutorial/>
2. Y. Daniel Liang: Introduction to Java Programming, 9/e, Pearson Publishing
3. Herb Schildt: Java The Complete Reference, 8/e Tata Mcgraw Hill Education



# What will we learn in this course?

## ❑ Object Oriented Programming Concepts

- Abstraction, Encapsulation, Inheritance, Polymorphism, etc.

## ❑ Java language

- Syntax, Variables, conditional statements, loops, etc.
- Special support in Java to handle OO features (e.g. Interface)
- Exception handling, Threading, Networking, etc.
- GUI, interacting with database, etc.

# Course instructors

## Instructors:

- **Dr. Manojit Ghose** ([mg.cse.iitg@gmail.com](mailto:mg.cse.iitg@gmail.com))
- Dr. Nilkanta Sahu ([sahu.nilkanta@gmail.com](mailto:sahu.nilkanta@gmail.com)): GG2
- Dr. Angshuman Jana ([janaangshuman@gmail.com](mailto:janaangshuman@gmail.com)): GG4

## Teaching assistants:

- Ms. Veronica Naosekpam ([venaosekpam11@gmail.com](mailto:venaosekpam11@gmail.com)): GG1
- Ms. Barnana Baruah ([barnanabaruah12.13@gmail.com](mailto:barnanabaruah12.13@gmail.com)): GG2
- Mr. Khanjan C. Baruah ([khanjan099@yahoo.com](mailto:khanjan099@yahoo.com)): GG3
- Mr. Mridul Haque ([mridulh7@gmail.com](mailto:mridulh7@gmail.com)): GG4
- Ms. Kalyani Devi ([kalyanee\\_devi@yahoo.com](mailto:kalyanee_devi@yahoo.com)): GG3, GG4

# General information

## Grading Policy:

- Mid and end semester
- Lab sessions
- **Participation in class**
- **Participation in discussion forum**
- ~~Developing small applications as project~~

## Lab:

- Codetantra lab sessions / own Java compiler
- Live Q&A on Piazza / Codetantra meeting  
**[Will update you shortly]**





# General information

## Course site:

<https://piazza.com/class/kdoc8dhop2a769>

## Feedback:

- Feel free to contact me anytime  
(Drop a mail to [mg.cse.iitg@gmail.com](mailto:mg.cse.iitg@gmail.com) with a subject CS202:)

Happy Learning 😊

## Warm Up Poll -1

**Are you enjoying the  
online mode?**

- A. Yes**
- B. No**
- C. Somewhat**



# CS202: IT Workshop

# Java

## An Introduction

Ref:

1. Harvey Deitel, Paul Deitel: Java How to Program, 9/e, Prentice Hall India.
2. Internet



# Source of Java



Image courtesy: <https://traveltriangle.com/>

# Source of Java



courtesy: <https://traveltriangle.com/>



Image courtesy: wikipedia

- Most populous island in the world (Indonesia)
- Known for its coffee

# History of Java



- ❑ Designed by **James Gosling**; initiated the project in 1991 along with Mike Sheridan, and Patrick Naughton.
- ❑ Released by Sun Microsystem with a promise of **WORA** (Write Once, Run Anywhere) functionality as Java 1.0
- ❑ Now available as free and open-source software (**FOSS**) from Oracle.
- ❑ Latest version is **Java SE 14** (SE: Standard Edition)



# How is Java different? Popularity



Source: IEEE Spectrum, Jan 2020

- Java has 20.8% share and it is still increasing

# Java in computing world

## ❑ Available in various technologies:

- Java SE, Java Embedded, Java Card, Java Micro Edition (ME), etc.

## ❑ **Android application**

- Uses Dalvik Virtual Machine

## ❑ **GUI applications**

- Rich support through Abstract Windowing Toolkit (AWT), Swing and JavaFX

## ❑ **Gaming applications**

- Supports free open-source 3D-Engine: jMonkeyEngine

## ❑ **Application specific small devices**

- TV set-top boxes, PDA, IoT devices, Microcontrollers, etc.

## ❑ **Big Data technologies**

- Hadoop (a popular distributed file system) is written in Java





# Imp features of Java

## ❑ Object oriented

- ❖ Abstraction, Inheritance, Polymorphism, Encapsulation, etc.
- ❖ Easier to design/model real-world scenario.

## ❑ Portable

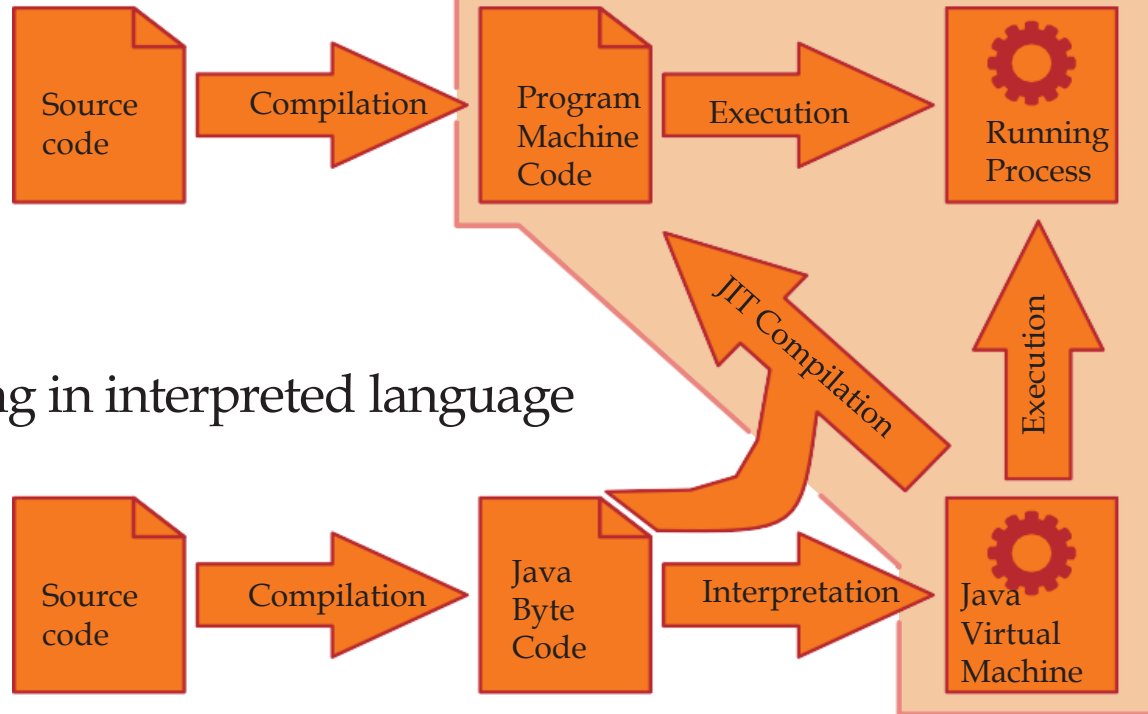
- ❖ Program written/compiled on one machine can run on another without modification
- ❖ Java creates **bytecode** and bytecode is run by JVM

## ❑ Safe and Secure

- ❖ No use of pointer
- ❖ Automatic memory management
- ❖ Bytecode verifier

# Compilation and execution in Java

Programming in compiled language like C



Programming in interpreted language (Java)

❑ Compilation in Java happens in two phases

1. Compilation: Source code (.java) → Bytecode (.class)
2. Bytecode interpretation by JVM / Just-in-time compilation  
(Bytecode which are used frequently are compiled into machine code:  
Java HotSpot compilation)

# Look of a typical Java program

## A sample Java program.

```
import java.io.*
```

Importing package

```
class Circle {
```

```
    double x,y; // The coordinates of the center  
    double r; // The radius
```

Data members → Variables

```
    double circumference() {  
        return 2*3.14159*r;  
    }
```

```
    double area() {  
        return (22/7)*r*r;  
    }
```

Member functions → Methods

```
}
```

```
public class Demo {
```

```
    public static void main(String args[]) {  
        Circle c = new Circle();  
        c.x = 0.0;  
        c.y = 0.0;  
        c.r = 5.0;
```

Class containing **main()**

```
        System.out.println("Circumference" + c.circumference() );  
        System.out.println("Area" + c.area() );
```

```
    }
```

```
}
```



Every java program contains at least one programmer-defined class

# First Java program

## The "HelloWorld" Program.

```
public class HelloWorld
{
    public static void main ( String [ ] args ) {
        System.out.println("Hello, World!"); // print "Hello, World!" to console
    }
}
```

System.out.println prints a new line

### ❑ Running a Java program:

- Write code in any text editor and run from Console/Terminal
- Using IDE (Integrated Development Environment)  
e.g. Eclipse, IntelliJ IDEA, NetBeans, BlueJ, etc.



# Running Java program

## ❑ Using IDE

- Working of Eclipse (Screen share)

## ❑ Console or Terminal (PATH and CLASSPATH variable need to be set)

```
$ javac HelloWorld.java
```

To compile the program

```
$ java HelloWorld
```

To execute the program

## ❑ Some common errors in the beginning

- Could not find or load main class
- Unsupported class version error

# Good programming practice with Java

## □ Naming

- ✓ **Class:** begin with a *capital* letter and capitalize the first letter of each subsequent word (e.g. **Circle**, **HelloWorld**)
- ✓ **Variable:** begin with a *small* letter and capitalize the first letter of each subsequent word (e.g. **radius**, **isColored**)
- ✓ **Method:** begin with a *small* letter and capitalize the first letter of each subsequent word (e.g. **draw()**, **fillColor()** )

## □ Readability

- ✓ Meaningful names to class, variable, method, etc.
- ✓ One variable in one line
- ✓ Proper indentation
- ✓ Constant variable should be given proper name (*named constants*) (e.g. **ARRAY\_LENGTH** instead of **10**)

## □ Efficiency

- ✓ We will see during the course

# What have we discussed today?

## ☐ Characteristics of the course CS 202

- ✓ Involves programming
- ✓ Many TAs available to help you in learning

## ☐ Java programming language

- ✓ Popularity, usage and important features of Java
- ✓ Typical look of a Java program
- ✓ HelloWorld (the first program) in Java

## ☐ Notation to follow in Java programming

- ✓ Class/variable/method names, Indentation, etc.

## ☐ Homework: Spend time with the Java compiler



## Warp Up Poll

**Did you enjoy today's  
class?**

- A. Yes**
- B. No**
- C. Somewhat**

