

1 Homework 1

Due Date: Jun 11 by 11:59p;

To be turned in as **PDF** via submission link on mycourses. To facilitate grading, please also add a `hw1.js` executable file for Questions 1 - 13.

Important Reminder: As per the course [Academic Honesty Statement](#), cheating of any kind will minimally result in your letter grade for the entire course being reduced by one level.

Please remember to justify all answers.

Note that some of the questions require you to show code. You may use a JavaScript implementation to verify your answers.

You are encouraged to use the web or the library but are **required** to cite any external sources used in your answers.

It may be the case that some questions cannot be answered as requested.

Many of the questions are meant to familiarize you with the built-in functions available in JavaScript (and many other languages) for arrays and strings.

Notes:

- We use `C:fn()` to refer to `C.prototype.fn()`.
- A **word** is defined to be a maximal contiguous sequence of non-whitespace characters.

Restrictions

Some of the questions specify "Subject to the above restrictions". These restrictions are to force you to write code in a **strictly** functional style without any **mutation**. The specific restrictions are:

- Your code may not make any explicit use of destructive assignment, iteration or recursion.
- Your code may not contain any **let** or **var** declarations.
- The answer provided for a specific question may contain only a **single** top-level function.

What you are allowed to do:

- Your code may declare **const** variables with an initializer.
- A function provided for a particular answer may call a function defined in an earlier answer.
- You may also use the full power of JavaScript *regular expressions* for functions involving manipulating text.
- You may use any **String**, **RegExp**, **Array** or **Number** or **Math** functions which are used only for their return value and not for any side-effects. So for example, you may use **Array.reverse()** if you are only using its return value and not for its side-effect of changing its argument.

Some hints for writing code subject to the above restrictions:

- In the absence of assignment and iteration, the only sequence of statements you can write are a sequence of zero-or-more `const` declarations followed by a `return` statement, or an `if-then-else` statements with the bodies of the `then` and `else` subject to the same restrictions.
- Instead of using `if-then-else` statements, you are strongly urged to consider using conditional expressions involving the ternary operator `?:`.
- Use higher-order `Array` functions to replace the use of iteration.
- Note that the functions provided to many of the `Array` functions like `map()` and `reduce()` take multiple arguments including the current index of the element being operated on and the array being operated on.
- The `Array.from()` function may be useful for setting up initial arrays.
- **Warning:** One of the bad parts of JavaScript is that when `return`'ing a value from a function, the expression representing the returned value must start on the same line as the `return` keyword. So

```
return
  expr;
```

will return `undefined`, but

```
return expr;
```

or

```
return (
  expr
);
```

will work.

- To give you some idea of what is expected, here is a function which returns an array containing the first n factorials:

```

/** If n > 0, return an array arr of length n such
 * that arr[i] === factorial(i + 1) for all i < n
 */
function factValues(n) {
  return Array.from({length: n-1}, (_, i) => i + 2).
    // [2, 3, 4, ..., n]
    reduce((acc, e, i) => acc.concat([e * acc[i]]),
      [1]); // [1, 1*2, 1*2*3, ..., 1*2*3*...*n]
}

```

We create an initial array of length $n - 1$ with initial values $2 \dots n$; we reduce these mapped indexes with an accumulator (initialized to `[1]`) accumulating the values with the next value computed as the mapped index multiplied by the last value accumulated so far.

Note that instead of using `acc[i]` to pick up the last `acc` value, we could have used `acc.slice(-1)[0]` instead.

1. Subject to the above **restrictions**, show code for a function `max(nums)` which when given a non-empty list `nums` of numbers, returns the maximum value in `nums`.

Hint: Use `Array::sort()`. *4-points*

```
> max([4, 3, 7, 1])
7
> max([4])
4
max([-1.2, -0.8, -2.4])
-0.8
>
```

2. Subject to the above **restrictions**, show code for a function `average(nums)` which when given a non-empty list `nums` of numbers, returns the average of the values in `nums`. *4-points*

```
> average( [1, 1, 3, 3, 4, 6 ])
3
> average( [1, 1, 2, 3, 4 ])
2.2
> average( [11.2])
11.2
>
```

3. Subject to the above **restrictions**, show code for a function `linMax(nums)` which when given a non-empty list `nums` of numbers, returns the maximum value in `nums`. The performance of `linMax()` must be $O(n)$ where n is the length of `nums`. *5-points*

```
> linMax([4, 3, 7, 1])
7
> linMax([4])
4
> linMax([-1.2, -0.8, -2.4])
-0.8
>
```

4. Subject to the above **restrictions**, show code for a function `maxAbs(nums)` which when given a non-empty list `nums` of numbers, returns the maximum absolute value in `nums`. *4-points*

```
> maxAbs([4, 3, 7, 1])
7
> maxAbs([4])
4
```

```
> maxAbs([-1.2, -0.8, -2.4])
2.4
>
```

5. Subject to the above **restrictions**, show code for a function `median(nums)` which when given a non-empty list `nums` of numbers, returns the **median** of `nums`. *5-points*

```
> median([3, 1, 3, 9, 8, 7, 6])
6
> median([8, 6, 9, 2, 3, 4, 1, 5, ])
4.5
> median([8, ])
8
> median([8, 2 ])
5
> median([8, 2, 3])
3
> median([1.4, 2.4])
1.9
>
```

6. Subject to the above **restrictions**, show code for a function `runs(ints)` which when given a non-empty list `ints` of integers, returns a list of runs of values `ints`. Each run is represented as a non-empty list of repeated numbers. *6-points*

```
> runs([1, 1, 2, 2, 2, 3])
[[ 1, 1 ], [ 2, 2, 2 ], [ 3 ]]
> runs([1,])
[[ 1 ]]
> runs([ 2, 2, 2, 3, 3, 1, 1, 3, 3])
[[ 2, 2, 2 ], [ 3, 3 ], [ 1, 1 ], [ 3, 3 ]]
> runs([ -2, -2, -2, -3, -1, -3, -3, -3, ])
[[ -2, -2, -2 ], [ -3 ], [ -1 ], [ -3, -3, -3 ]]
>
```

7. Subject to the above **restrictions**, show code for a function `mode(ints)` which when given a non-empty list `ints` of integers, returns the **mode** of `ints`. If there are multiple modes values having equal counts, then the largest value should be returned. *6-points*

```
> mode([ 2, 2, 2, 3, 3, 1, 1, 3, 3])
3
> mode([ 2, 2, 2, 3, 3, 1, 1, 3, 3, 2])
3
> mode([ 2, 2, 2, 3, 2, 3, 1, 1, 3, 3, 2])
```

```

2
> mode([ 2, ])
2
> mode([ -2, -2, -2, -3, -1, -1, -3, -3, -2])
-2
> mode([ -2, -2, -2, -3, -1, -1, -3, -3, -3, -2])
-2
> mode([ -2, -2, -2, -3, -1, -3, -1, -3, -3, -3, -2])
-3

```

8. Subject to the above **restrictions**, show code for a function `isDivisible(binStr, d)` which when given a non-empty binary string containing only 0 or 1 characters, returns true iff the binary number specified by `binStr` is divisible by positive integer `d`. *2-points*

```

> isDivisible('1111', 5)
true
> isDivisible('1111', 4)
false
> isDivisible('1100', 4)
true
> isDivisible('1100', 3)
true
> isDivisible('111', 1)
true
>

```

9. Subject to the above **restrictions**, show code for a function `words(text)` which returns a list of all the words in `text`. For this and subsequent questions, a **word** is defined as a maximal sequence of non-space characters. *2-points*

```

> words('  twas brillig and\n the slithy\n\t toves ')
[ 'twas', 'brillig', 'and', 'the', 'slithy', 'toves' ]
> words('  twas ')
[ 'twas' ]
> words(' ')
[]
> words('')
[]
>

```

10. Subject to the above **restrictions**, show code for a function `revWords(text)` which returns string containing all the words in `text` in reverse order. The exact spelling of whitespace in the return value must match the spelling of the corresponding whitespace in `text`. *6-points*

```

> revWords(
  '  twas brillig  and\n the slithy\n\t toves  ')
  toves slithy  the\n and brillig\n\t twas  '
> revWords(' ')
' '
> revWords('  twas ')
'  twas '
> revWords('twas')
'twas'
> revWords('')
''
>

```

11. Subject to the above **restrictions**, show code for a function `wordCounts` (text) which returns an object mapping each distinct word in text to a count of the number of times it occurs within text. The keys of the return value should be sorted in lexicographical order. Words which differ in case should be treated as distinct. You may assume that no word looks like an integer.

Hint: Since ES6, the non-integer keys of an object are guaranteed to be sorted in insertion order. *5-points*

```

wordCounts(' aaa bb aa bb aaa Aaa')
{ Aaa: 1, aa: 1, aaa: 2, bb: 2 }
> wordCounts(' aaa bb aa\n\tbb aaa Aaa')
{ Aaa: 1, aa: 1, aaa: 2, bb: 2 }
> wordCounts(' aaa, bb, aa,\n\tbb, aaa, Aaa')
{ Aaa: 1, 'aa,:': 1, 'aaa,:': 2, 'bb,:': 2 }
> wordCounts('x')
{ x: 1 }
> wordCounts('')
{}
> wordCounts(' ')
{}
>

```

12. Subject to the above **restrictions**, show code for a function `modeWord` (text) which returns the word which occurs most often in text (which is guaranteed to contain at least one word). If multiple distinct words occur most often, then the returned word should be the lexicographical smaller word. *5-points*

```

> modeWord(' aaa bb aa\n\tbb aaa Aaa')
'aaa'
> modeWord(' aaa bb aa\n\tbb aaa Aaa bb')

```



```

'bb'
> modeWord(' x ')
'x'
> modeWord('x')
'x'
>

```

13. Subject to the above **restrictions**, show code for a function `primes(n)` which returns all the prime numbers less than or equal to positive integer `n`. *6-points*

```

> primes(10)
[ 2, 3, 5, 7 ]
> primes(11)
[ 2, 3, 5, 7, 11 ]
> primes(100)
[
  2, 3, 5, 7, 11, 13, 17, 19,
  23, 29, 31, 37, 41, 43, 47, 53,
  59, 61, 67, 71, 73, 79, 83, 89,
  97
]
> primes(1)
[]
>

```

14. Given a vocabulary Σ containing 2 symbols **a** and **b**, give regex's for the following: *10-points*

- All strings over Σ which start with **b** and end with **a**.
- All strings over Σ which have length less than 10 and end with **a**.
- All strings over Σ whose length is divisible by 10.
- All strings over Σ which contain more **b**'s than **a**'s.
- All strings over Σ which contain 10 or more **a**'s.

15. Traditionally, JavaScript used objects to implement the functionality of a **dictionary** which maintains a mapping between keys and values. Recently, JavaScript added the **Map** datatype.

Compare the use of JavaScript objects and **Map**'s to implement dictionaries. *15-points*

16. Discuss the validity of the following statements. What is more important than whether you ultimately classify the statement as **true** or **false** is your justification for arriving at your conclusion. *15-points*

- (a) The binary relation $<$ is **trichotomous** on JavaScript numbers.
- (b) Given a JavaScript declaration **const** $x = \{\}$; , then the assignment $x.a = 22$; is illegal as it modifies x .
- (c) If s is a non-empty string, then the assignment $s[0] = 'a'$; will cause an error since JavaScript strings are immutable.
- (d) It is possible to write a JavaScript string literal so that it spans multiple lines.
- (e) If `string.match(regex)` succeeds with value m , then `m.length === n + 1` where n is the number of parentheses pairs in `regex`.