How to normalize a signal for a given SNR

We will normalize a signal such that the Likelihood ratio (LR) test for it has a given signal-to-noise ratio (SNR) in noise with a given Power Spectral Density (PSD). [We often shorten this statement to say: "Normalize the signal to have a given SNR." It is understood in this statement that one is talking about the LR for Gaussian noise as the detection statistic.

Contents

- Calculation of the norm
- Test

We will reuse codes that have already been written. Path to folder containing signal and noise generation codes

```
addpath ../DSP/
addpath ../NOISE/
```

This is the target SNR

```
snr = 10;
```

Data generation parameters

```
nSamples = 2048;
sampFreq = 1024;
timeVec = (0:(nSamples-1))/sampFreq;
```

Generate the signal that is to be normalized

```
a1=10;
a2=3;
a3=3;
% Amplitude value does not matter as it will be changed in the normalization
A = 1;
sigVec = crcbgenqcsig(timeVec,1,[a1,a2,a3]);
```

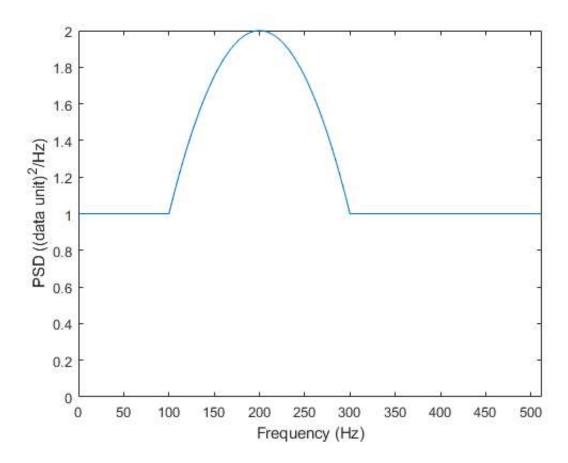
We will use the noise PSD used in colGaussNoiseDemo.m but add a constant to remove the parts that are zero. (Exercise: Prove that if the noise PSD is zero at some frequencies but the signal added to the noise is not, then one can create a detection statistic with infinite SNR.)

```
noisePSD = @(f) (f>=100 & f<=300).*(f-100).*(300-f)/10000 + 1;
```

Generate the PSD vector to be used in the normalization. Should be generated for all positive DFT frequencies.

```
dataLen = nSamples/sampFreq;
```

```
kNyq = floor(nSamples/2)+1;
posFreq = (0:(kNyq-1))*(1/dataLen);
psdPosFreq = noisePSD(posFreq);
figure;
plot(posFreq,psdPosFreq);
axis([0,posFreq(end),0,max(psdPosFreq)]);
xlabel('Frequency (Hz)');
ylabel('PSD ((data unit)^2/Hz)');
```



Calculation of the norm

Norm of signal squared is inner product of signal with itself

```
normSigSqrd = innerprodpsd(sigVec, sigVec, sampFreq, psdPosFreq);
% Normalize signal to specified SNR
sigVec = snr*sigVec/sqrt(normSigSqrd);
```

Test

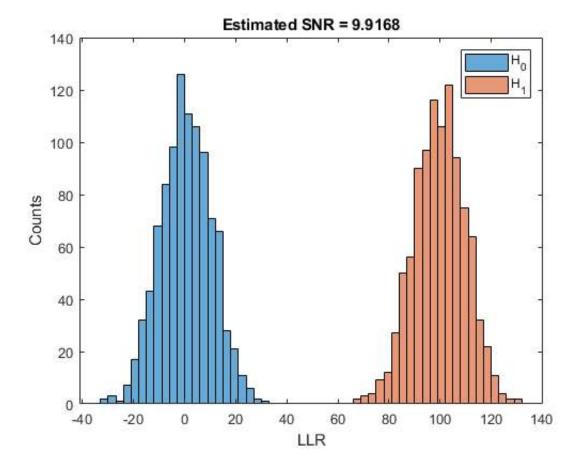
```
%Obtain LLR values for multiple noise realizations
nH0Data = 1000;
llrH0 = zeros(1,nH0Data);
for lp = 1:nH0Data
    noiseVec = statgaussnoisegen(nSamples,[posFreq(:),psdPosFreq(:)],100,sampFreq);
    llrH0(lp) = innerprodpsd(noiseVec,sigVec,sampFreq,psdPosFreq);
end
```

```
%Obtain LLR for multiple data (=signal+noise) realizations
nH1Data = 1000;
llrH1 = zeros(1,nH1Data);
for lp = 1:nH0Data
    noiseVec = statgaussnoisegen(nSamples,[posFreq(:),psdPosFreq(:)],100,sampFreq);
    % Add normalized signal
    dataVec = noiseVec + sigVec;
    llrH1(lp) = innerprodpsd(dataVec,sigVec,sampFreq,psdPosFreq);
end
```

Signal to noise ratio estimate

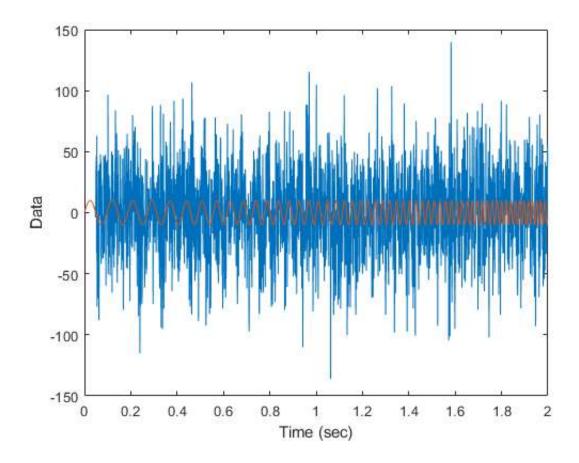
```
estSNR = (mean(llrH1)-mean(llrH0))/std(llrH0);

figure;
histogram(llrH0);
hold on;
histogram(llrH1);
xlabel('LLR');
ylabel('Counts');
legend('H_0','H_1');
title(['Estimated SNR = ',num2str(estSNR)]);
```



A data realization

```
plot(timeVec,dataVec);
hold on;
plot(timeVec,sigVec);
xlabel('Time (sec)');
ylabel('Data');
```



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