

# Interview questions

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<https://tinyurl.com/cdasimquestion>



## Question 1:

Suppose we developed a traffic simulation software where we can simulate vehicle movements at a signalized intersection. Now suppose we want to introduce a new feature to add **pedestrians** crossing simulation at traffic lights and interacting with vehicles realistically.

- Suppose we will develop a new module to model pedestrian behavior. What functions should be included in this module?
- How will you update the existing vehicle behavior to handle interactions with pedestrian?
- How will you update the traffic light control logic?

## Question 2:

After adding the new pedestrian crossing feature, we observed that some pedestrians ignore red light and some vehicles do not stop and wait for pedestrians.

No errors were reported in the simulation.

How would you troubleshoot these abnormal behaviors?

## Question 3:

This problem requires you to write an **actual Python program**.

Suppose we want to model different types of vehicles, design a code **structure** using an object-oriented approach to handle the three types of vehicles with two required methods below.

The test script for this problem is `Question3_TestScript.py`. We have the assumption that all your codes are inside one python script named `MyVehicleClass.py`. And we assume you use class names `Car`, `Minivan`, `Truck` to define the three types of vehicles.

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Three types of vehicles with following attributes:

	Car	Minivan	Truck
Weight (kg)	1500	3000	8000
Maximum Acceleration (m/s <sup>2</sup> )	8	5	3
Maximum speed (mph)	120	100	80
Fuel efficiency (MPG)	40	15	10

Two methods (If short of time, you can select to complete only one of the two methods)

**1. `get_next_speed(current_speed, current_headway)` - Car-Following Model to determine its speed**

Your task is to implement this `get_next_speed` function which updates the vehicle's speed. The *current\_acceleration* is updated based on equation below:

$$current\_acceleration = a_{max} \left( 1 - \left( \frac{v}{v_{max}} \right)^4 - \left( \frac{2 + 2 \cdot v}{s} \right)^2 \right)$$

Where:

- $v$  = Current speed (m/s)
- $v_{max}$  = Maximum speed (m/s)
- $a_{max}$  = Maximum acceleration (m/s<sup>2</sup>)
- $s$  = Headway/gap to the preceding vehicle (m)

Then the *next\_speed* is calculated as

$$next\_speed = current\_speed + current\_acceleration$$

**Parameters:**

**current\_speed:** float or **numpy float array**, m/s  
the current speed of the vehicle

**current\_headway:** float or **numpy float array**, meter  
the current headway/gap of the vehicle with respect to the preceding vehicle

**Returns:**

**next\_speed:** float, m/s  
next speed of the vehicle

## 2. `get_safe_score(headway, relative_speed)` - Safety Metric (Time-to-Collision - TTC) to assess risk

Your task is to implement `get_safe_score()` using the formula below:

$$TTC = \frac{\text{headway}}{\text{relative speed}}$$

Assign the safety score as follows:

- If `relative_speed <= 0`, return **100** (no risk).
- Otherwise:
  - $TTC > 3 \rightarrow$  **Safe (Score = 100)**
  - $1 \leq TTC \leq 3 \rightarrow$  **Moderate Risk (Score = 50)**
  - $TTC < 1 \rightarrow$  **High Risk (Score = 0)**

### Parameters:

**headway:** float or **numpy float array**, meter

the current headway/gap of the vehicle with respect to the preceding vehicle

**relative\_speed:** float or **numpy float array**, m/s

the current relative\_speed of the vehicle with respect to the preceding vehicle

### Returns:

**TTC:** int, 0, 50, 100

time to collision score