# Sanitizer & LLVM Pass

SWPP
Apr. 2nd
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# Assignment 3

- Two goals:
  - 1. Find bug in a C program using Clang Sanitizer & fix it
  - 2. Write a pass that detects unreachable basic blocks
- Deadline: Next Sunday, Apr 12th, 11:59 pm
- I'll announce the full document by tomorrow (Fri.)

# Clang Sanitizer

- A tool that helps you detect undefined behaviors at runtime
- clang -fsanitize=XXX a.c
  - undefined: detects UBs from arithmetic operations
  - memory: detects reading uninitialized memory
  - address: detects use-after-free, etc
  - They are all undefined behaviors in C!

## Running Example

```
#include<stdio.h>
int main() {
   printf("Type two (small, large) positives to calculate average: ");
   int a, b;
   scanf("%d %d", &a, &b);
   int average = (a + b) / 2;
   printf("Average: %d\n", average);
   return 0;
}
```

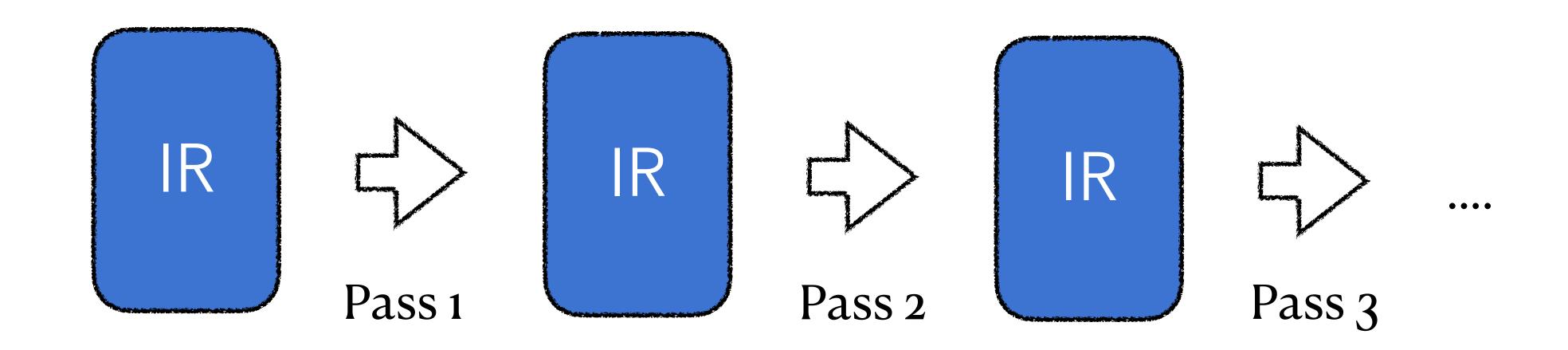
### Solution

```
#include<stdio.h>
int main() {
   printf("Type two (small, large) positives to calculate average: ");
   int a, b;
   scanf("%d %d", &a, &b);
   int average = a + (b - a) / 2;
   printf("Average: %d\n", average);
   return 0;
}
```

# Running Sanitizer Example

- People who had a problem with compiler-rt wouldn't have sanitizer enabled..:(
  - Please download prebuilt release 9.0.0 & use it.
- Go to swpp202001/practice/3.materials
- run-ubsan.sh my-llvm-release/bin

### LLVM IR Pass



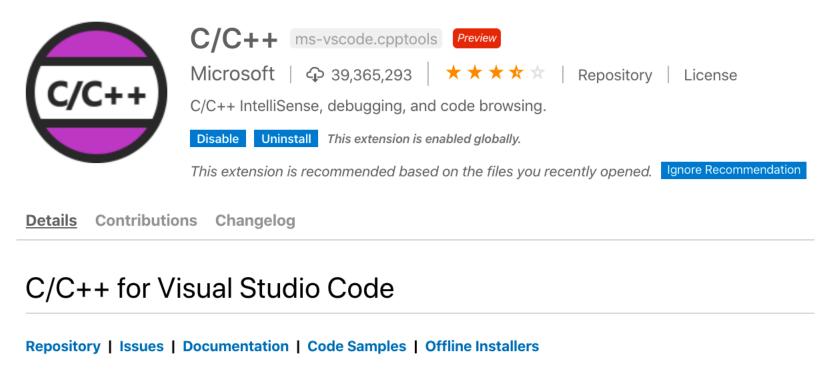
- Each transformation (or optimization) is called pass.
- -O1, -O2, -O3: a set of (more) passes.

### Prerequisites

- Prebuilt release 9.0.0 is okay
- LLVM from master branch (the one built using llvmscript) is also okay

### C++IDE

- You will need C++ IDE, otherwise things will be pretty tough :/
- Recommended: Visual Studio Code! https://code.visualstudio.com
  - Interactive & fast (e.g. when you want to locate a class)
  - On Linux/Mac: Download it & execute
  - On Windows Subsystem for Linux: run "code"."
  - Install C/C++ extension
  - For faster browsing, you'll need to update include directory (#include will be underlined as red; please click it)



### 1. HelloPass

• Full code: hello.cpp

```
class HelloPass : public PassInfoMixin<HelloPass> {
  public:
    PreservedAnalyses run(Function) &F, FunctionAnalysisManager &FAM) {
        StringRef funcName = F.getName();
        outs() << "Hello, " << funcName << "!\n";
        return PreservedAnalyses::all();
    }
};

extern "C" ::llvm::PassPluginLibraryInfo
llvmGetPassPluginInfo() {
    // Registration of HelloPass: omitted for brevity
}</pre>
```

# Hierarchy

• Ilvm::Module class

• Ilvm::Function class

• llvm::BasicBlock class

• Ilvm::Instruction class

inherits (is-a)

To see class hierarchy & their methods...

Search Google / Read code / See Autocompletions

llvm::LoadInst llvm::ICmpInst llvm::BinaryOperator

llvm::StoreInst llvm::BranchInst llvm::PHINode...

### How To Run HelloPass?

- Compile: it is slightly complex.. Please use ./run-passes.sh
  - If you like to challenge, have a look at the script! It isn't very hard
- Run: ./run-passes.sh also works, but you can try:
  - opt-disable-output-load-pass-plugin=libHello.so-passes="hello" foo.ll

### 2. DumpPass

```
class DumpPass : public PassInfoMixin<DumpPass> {
public:
  PreservedAnalyses run(Function &F, FunctionAnalysisManager &FAM) {
   outs() << "<<" << F.getName() << ">>\n";
    for (BasicBlock &BB : F) {
      outs() << "BasicBlock: " << BB.getName() << "\n";</pre>
      for (Instruction &I : BB)
        outs() << "\t" << I << "\n";
    return PreservedAnalyses::all();
```

#### Print Successors

```
class DumpPass : public PassInfoMixin<DumpPass> {
public:
  PreservedAnalyses run(Function &F, FunctionAnalysisManager &FAM) {
    for (BasicBlock &BB : F) {
      outs() << "BasicBlock: " << BB.getName() << "\n";</pre>
      unsigned successorCnt = BB.getTerminator()->getNumSuccessors();
      for (unsigned i = 0; i < successorCnt; ++i) {</pre>
        BasicBlock *NextBB = BB.getTerminator()->getSuccessor(i);
        outs() << NextBB->getName() << "\n";</pre>
    return PreservedAnalyses::all();
```