**User’s Guide**

**Commands**:

Cardinal Directions: “North” or “N” to move north, “South” or “S” to move south, etc.

Open: “open [object you’re attempting to open]” will either return a failure or open the object.

Close: same as above except closes the object, with “close [object]”.

Use: “use [object]” or “use [object] on [object]” will start an attempt to interact with chosen object whether with your hand (default) or with another object.

Look: “Look at [object]” or “Look [object]” gives more info about the object if available. Typing just “Look” will give more info about the current area the player is in.

Hit: “Hit [object]” will have the player use their fists/feet/etc. to attack either an object or a location.

Help: “Help” or “?” brings up this document.

Talk: “Talk to [target]” or “Talk [target]” will have the player attempt to speak to a target.

Inventory: “i” or “inv” or “inventory” brings up the contents of your inventory.

Take: “Take [target]” attempts to add the target to your inventory if possible.

Give: “Give [item] to [target]” attempts to give an item to a person or store item in an inventory space

Quit: “Quit” will bring up a prompt confirming that you want to quit the game, typing “Quit” again will end the program