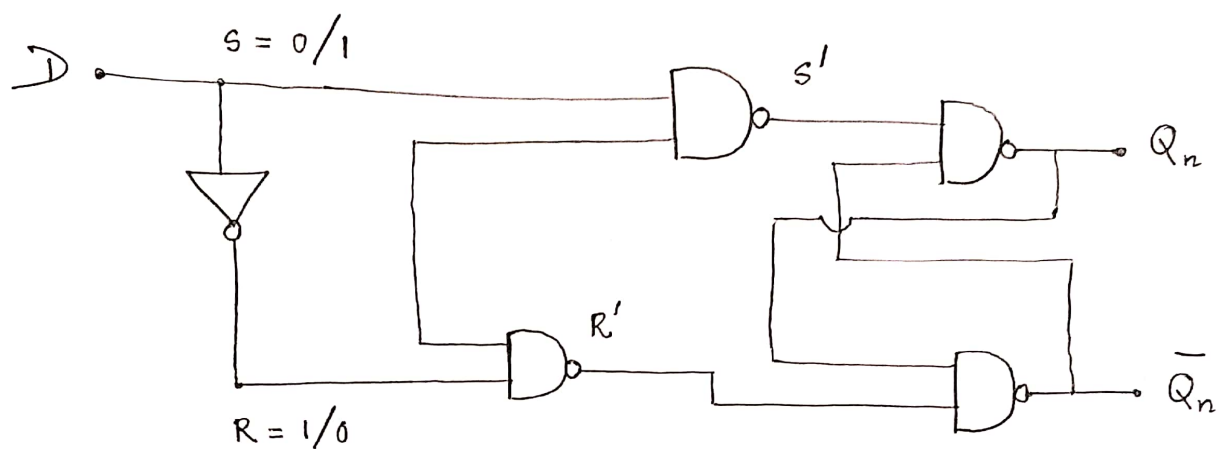


Q1. Verify the characteristic table of D and T flip-flops.

Sol<sup>n</sup>

• D-flip-flop :



clk	D	$Q_{n+1}$
0	x	$Q_n$
1	0	0
1	1	1

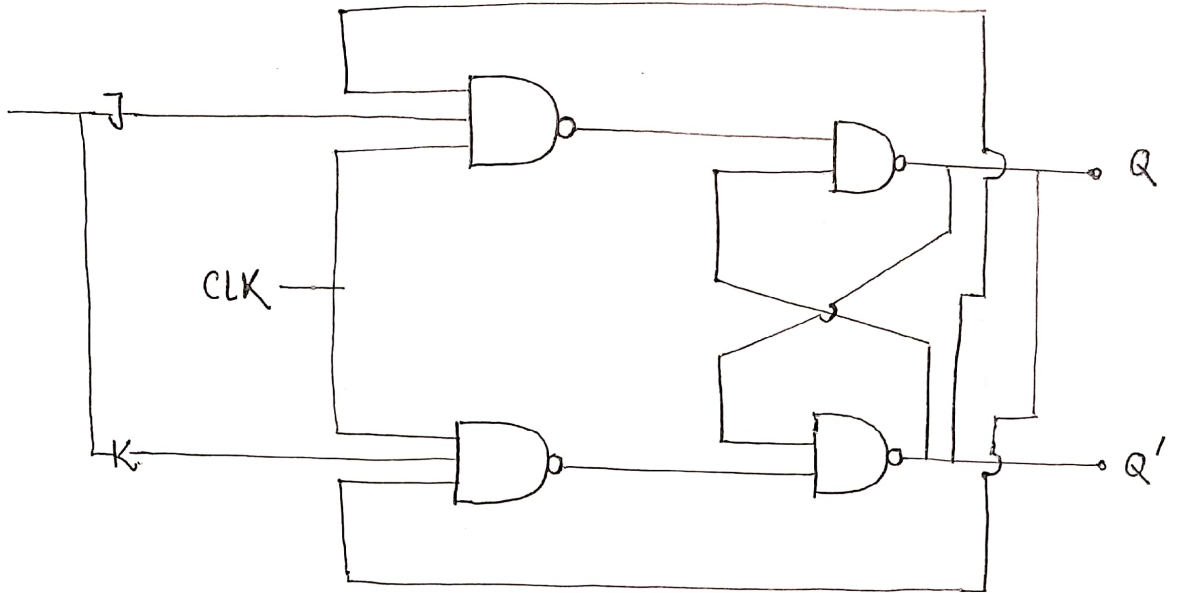
Excitation table :

$Q_n$	$Q_{n+1}$	D
0	0	0
0	1	1
1	0	0
1	1	1

characteristic table :  $Q_{n+1} = D$

$Q_n$	D	$Q_{n+1}$
0	0	0
0	1	1
1	0	0
1	1	1

② T-flip flop :



CLK	T	$Q_{n+1}$
0	x	$Q_n$
1	0	$Q_n$
1	1	$\overline{Q_n}$

characteristic table :

$$Q_{n+1} = Q_n \oplus T$$

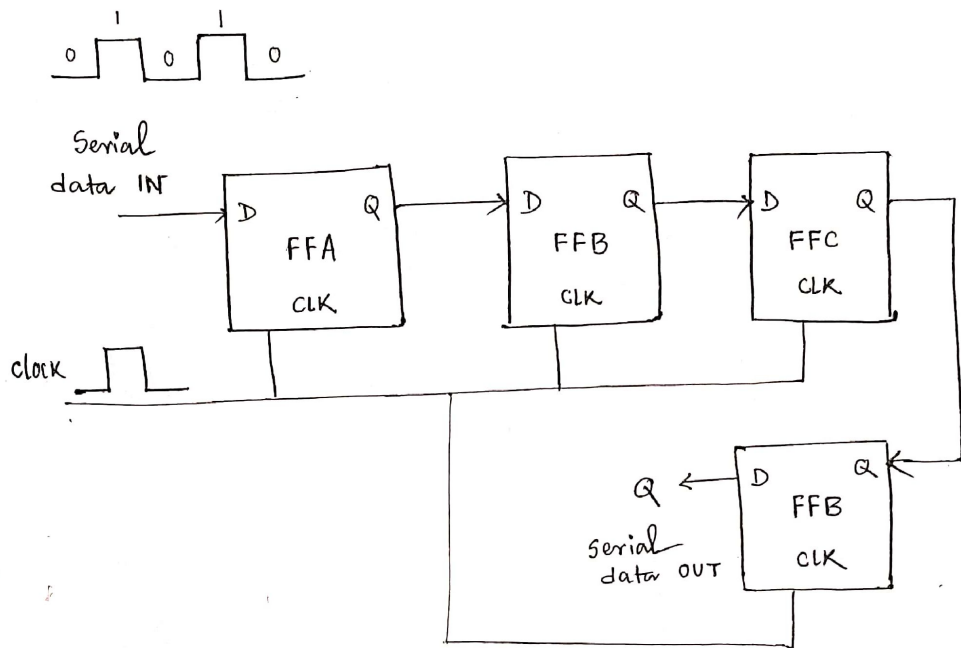
$Q_n$	$Q_{n+1}$	T
0	0	0
0	1	1
1	0	1
1	1	0

$Q_n$	T	$Q_{n+1}$
0	0	0
0	1	1
1	0	1
1	1	0

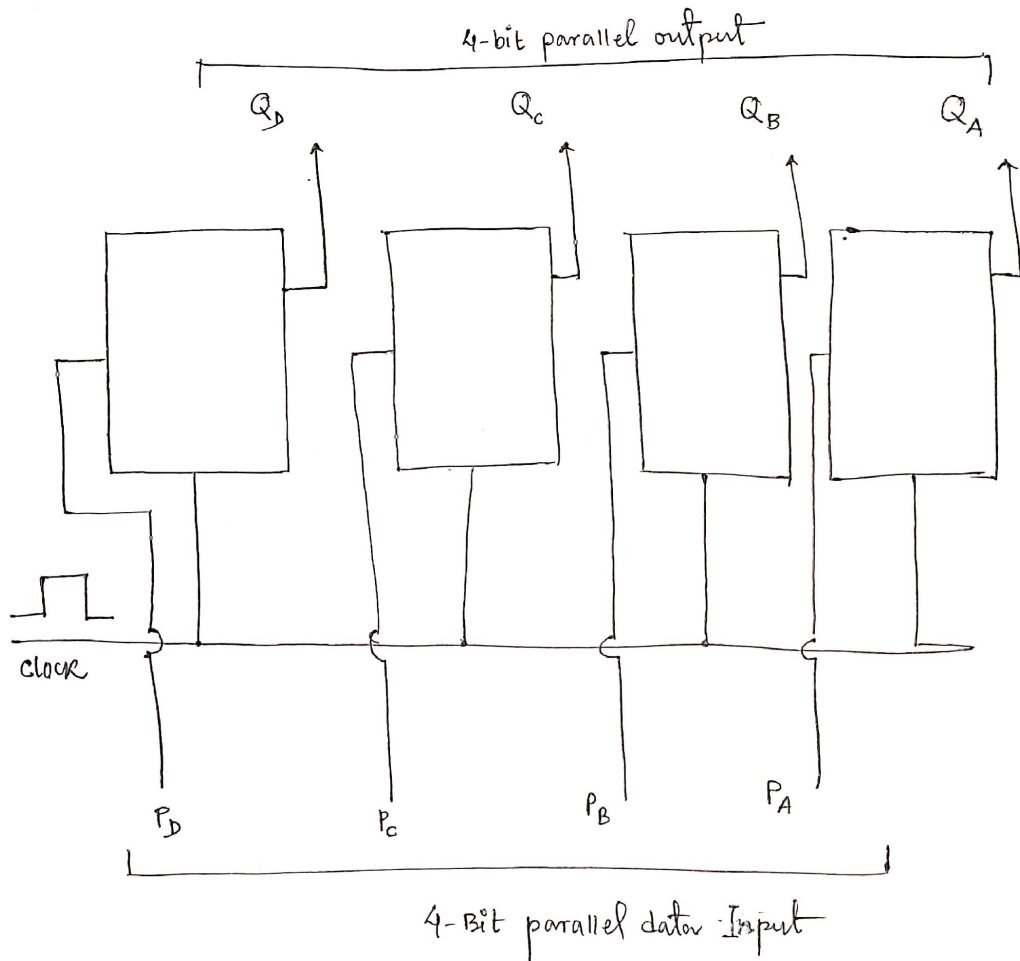
Q2. Design a SISO and PISO shift register.

Sol<sup>n</sup>:

• 4-Bit SISO register :-



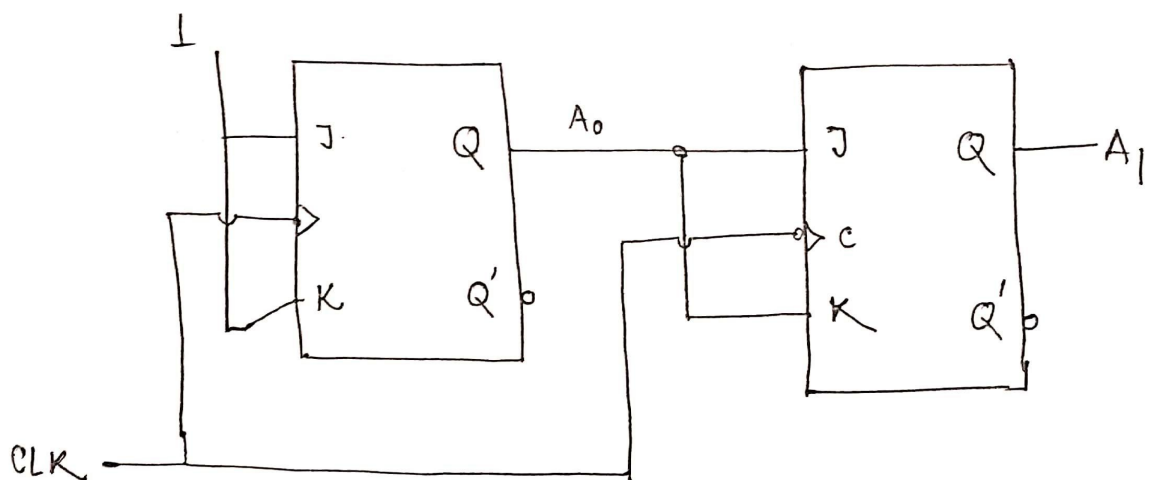
• 4-Bit PISO Register :-



Q<sub>3</sub>. Design a 2-bit Counter.

Sol<sup>n</sup>

Designing a 2-Bit counter (synchronous) using J & K Flip-flop :-



<u>present state</u>		<u>Next state</u>		<u>Flip-flop Inputs</u>	
$A_1$	$A_0$	$A_1^+$	$A_0^+$	$TA_1$	$TA_0$
0	0	0	1	0	1
0	1	1	0	1	1
1	0	1	1	0	1
1	1	0	0	1	1

$$TA_1 = A_0$$

$$TA_0 = 1$$